Sentiment analysis in text

1. Short description

Our project is focusing on sentiment analysis in text, specifically movie reviews written in Romanian. Our implementation is capable of classifying the overall sentiment behind a review as either positive or negative, based on the words used. Additionally, a scale between 0 and 1 is in place to determine how positive or negative a sentence is, this way also classifying the neutral sentences.

1. Setup

Our project is written in Python, using *Jupyter Notebook*. The main requirement is for Python 3.11 to be installed, being available in the Microsoft Store.

A screenshot of a computer

Description automatically generated

Additionally, Jupyter Notebook needs to be downloaded via cmd, using “pip install jupyter notebook”. Furthermore, we can launch the application using “python -m notebook”.

The “ipynb” file can be imported into the notebook, where we can find the runnable code. The dataset can be found under the following Github: <https://github.com/katakonst/sentiment-analysis-tensorflow/tree/master/datasets>. The dataset needs to be downloaded from this repository, and unzipped, the path to the folder needing to be added in the first cell.



Every cell in the notebook needs to be executed in order to see the results. The following libraries need to be installed in order to have no errors when running the code:

* pip install pandas
* pip install matplotlib
* pip install scikit-learn
* pip install lime
* nltk.download(‘stopwords’)
* nltk.download(‘punkt’)
* pip install tensorflow

1. Code description
   1. Loading the dataset

The first step of our implementation is reading the dataset. In order to have the dataset ready for the classification, we need to remove all newlines and only select the lines that have some text. To store the dataset in our code we are using *pandas Dataframe*.

A screen shot of a computer code

Description automatically generated

The following is a sample of our dataset:



* 1. Pre-processing the dataset

Then, the pre-processing of the dataset starts. At first, we convert every label from string format to binary values as our model will perform a binary classification. The next operation performed is making all characters from the sentences lower case.

A computer code with black text

Description automatically generated with medium confidence

The following step is the tokenization of the sentences. The tokenization process implies dividing a string into substring by splitting on a specified character or string. For example, the sentence “Filmul a fost grozav!” will be tokenized to [filmul, a, fost, grozav, !]. In order to do this transformation, we used *nltk* library, which returns a list of words from the sentence based on the whitespaces and the punctuation of the phrase.



After tokenization, we replaced every non-alphanumeric word, as well as stopwords and every punctuation sign.



A close-up of words

Description automatically generated

As the final step of our preprocessing, we performed stemming using *SnowballStemmer* for Romanian text, from the *nltk* library. Stemming refers to transforming variations of the same word to their stem base.



This is a sample of how the top 10 sentences in the dataset look like after these processes.



In addition, we needed to balance the dataset so that we didn’t have more labels of one type, as that might create biases in the model, forcing it to learn to classify one label better than the other one.

* 1. Implementing the models

At first, we implemented the naïve Bayes model, as we thought that for some smaller datasets, it would work better. This classifier is built on the assumption that the features provided are independent of each other, given the specific target class. In other words, it operates under the condition that the presence or absence of one feature does not influence the presence or absence of another feature when the target class is known. After analyzing the accuracy score for the Bayes model, we also implemented the Logistic Regression method, which proved to give better results.

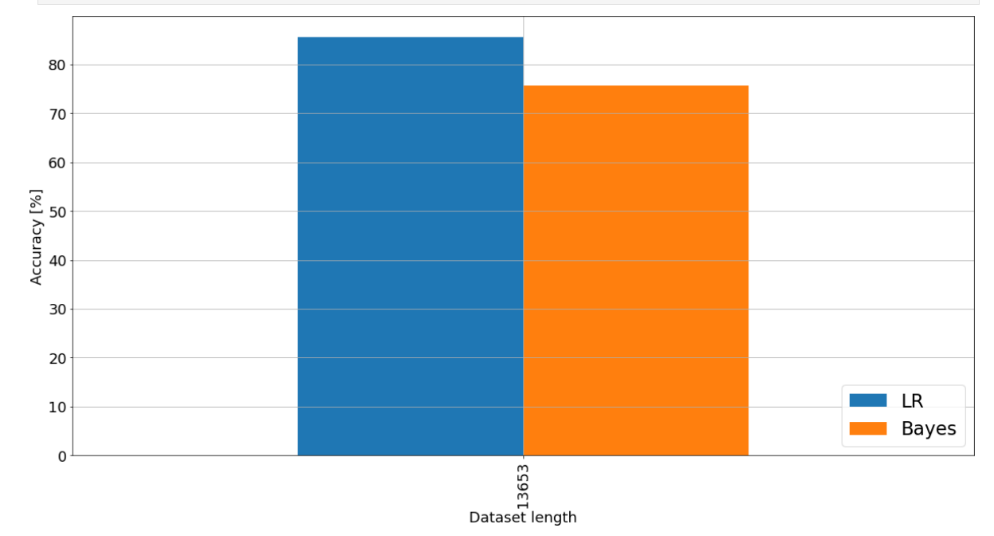
In order to run the experiments, we first split the dataset into train and test. For both models, our implementation used the *scikit-learn* library. For the Bayes model, we needed to choose which function was needed and the best fit for our problem. Therefore, we selected the Bernoulli method, which is designed for boolean/binary problems. After creating the instances for the two classifiers, we needed to fit the models to the training data and use the prediction methods from scikit-learn.

A screenshot of a computer program

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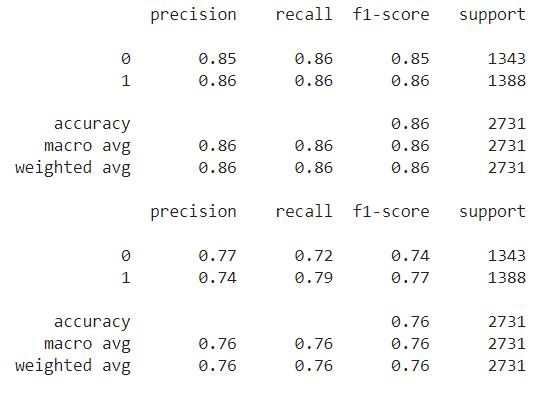
1. Results and performance measuring

After classifying the input data, we used the accuracy score to plot and highlight the difference in performance between Naïve Bayes model and the Logistic Regression.



By analyzing the accuracy, precision, recall, f1-score of the two implemented methods, the logistic regression produced better results in its predictions. The accuracy is clearly better for the LR model, since the two models have some differences that influence the performance of them such as:

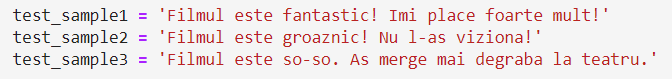
* + - * Bayes is a model in which the probability between two events is calculated using P(event2|event1), explaining that event1 has happened when event2 has occurred. On the other hand, the Logistic Regression is a model that directly calculates the link between event1 and event2, being able to catch intricate connections.
* In Bayes, all the features are considered to be independent, this meaning that, given two features that are correlated, the classification doesn’t perform as well. However, in Logistic Regression, the features are split linearly.
* While Naïve Bayes has a higher bias and a lower variance, Logistic Regression is the opposite, with lower bias and higher variance. This means that LR is able to fit more closely the training data, enabling it to capture more complex relationships.



1. Error analysis

The first error that can be observed in either one of these models is that neutral sentences cannot be evaluated correctly. By only having two possible labels, positive and negative, we automatically cannot have the perfect answer for neutral sentences. Therefore, these types of sentences can produce inconsistent results, sometimes being evaluated to positive, sometimes to negative, depending on the splitting of the initial dataset and the way the models learned the classification.

In order to test this, we used a tiny set of sentences, with one positive review, one negative review and a neutral one.



At every run of this test, the first sentence was classified as positive and the second one as negative. But the third sentence was sometimes classified as positive and sometimes as negative due to the fact that the models couldn’t classify accurately a neutral sentence.

1. Improved implementation

In order to solve the problem presented previously, we also implemented a classifier based on Neural Networks, which besides classifying the sentences to positive or negative, can give a score on a scale from 0 to 1 based on the positivity of each sentence, with 1 being the maximum positivity and 0 the maximum negativity.

For building the model we used a neural network from the *keras* library with the following architecture:

1. Embedding layer: Word Embedding is a textual representation in words that have similar meanings, have a similar representation. This way, depending on the relationships between words, the ones that have a related meaning, are placed closer. This aspect is typically managed through an embedding layer, which maintains a lookup table that maps words, denoted by numeric indexes, to their respective dense vector representations.
2. GRU: We used Gated Recurrent Units (GRU), a type of recurrent neural network architecture, designed to address the problems that might appear in other simpler models. It is a useful architecture in our case, as it has the ability to capture short-term dependencies in sequential text.
3. Batch Normalization: This is a technique used to normalize the input for every layer by adjusting the parameters through mini-batches.
4. Dense layer: Our implementation used this type of layer as the problem involves learning complex patterns and relationships between words. We used the **sigmoid** activation function as we needed to produce a probability score for the classification of our sentences.

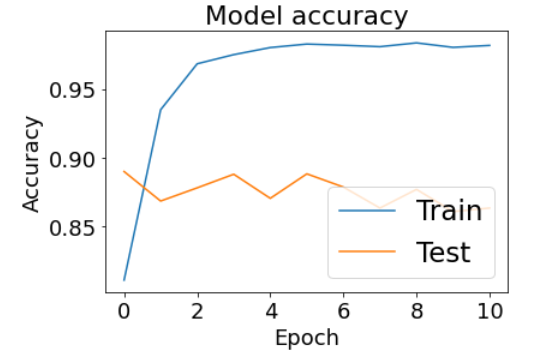
We then fit the model to our dataset and tested the classification accuracy values.

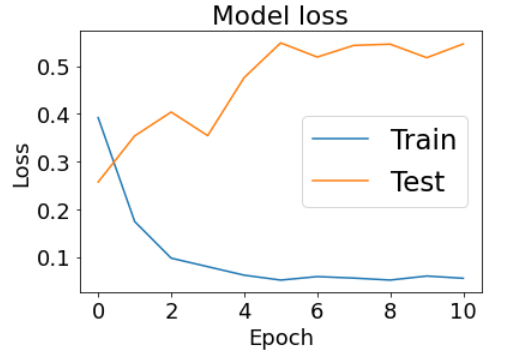
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1. Evaluation for the improved model

After training our model, we used the accuracy score and the loss value for analyzing the new implementation.





Overall, we can determine that our model has a good accuracy, fluctuating between 0.85 and 0.90 for our test data.

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Description automatically generated

In addition, we used sample data in order to view the results produced by this model for the classification. We can see that sentences 1, 2, 6, 9, 10 are classified with values very close to 1, as they are truly positive, sentences 4 and 8 have values closer to 0, these sentences being negative ones. We can also easily observe that the neutral sentence problem was solved by this implementation, as in the new model, sentence 5, which is a neutral one has a value close to 0.5.

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