

Advanced Programming Java ME

Embedded Systems

- Embedded systems are computer systems embedded into complete devices, whose dedicated functions reside within a larger mechanical or electrical system.
- Low power consumption, small size, rugged operating ranges, and low per-unit cost.
- Micro-controllers, sensors, gateways, mobile phones, PDAs, TV set-top boxes, digital media devices, M2M modules, printers and more.
- Difficult to program and to interact with.

Internet of Things

- Internet of Things (IoT) represents the network of physical objects - devices, vehicles, buildings and other items - embedded with electronics, software, sensors, and network connectivity that enables these objects to collect and exchange data.
- IoT uses sensors to collect data and wireless connectivity to orchestrate a response.
- IoT is built on a confluence of technologies, new and old hardware platforms, big data, cloud computing, and machine-to-machine (M2M) computing.
- Interoperability → coordination of multiple devices
- Ubiquitous computing, pervasive computing.

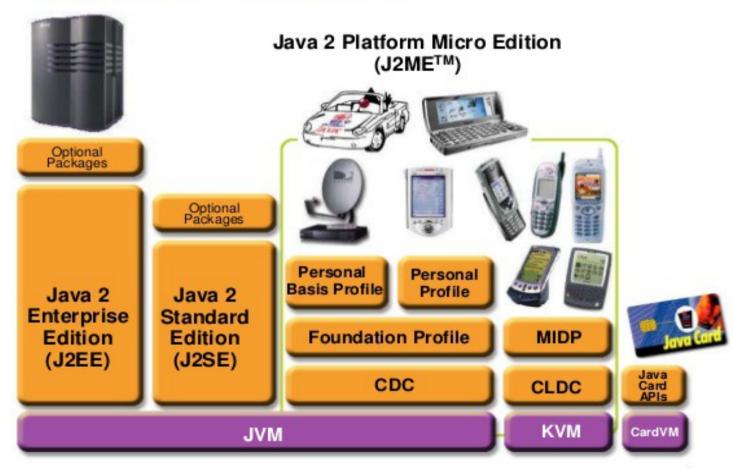
Java Platform, Micro Edition

- Java ME provides a robust, flexible environment for applications running on embedded and mobile devices in the Internet of Things.
- Java ME technology was originally created in order to deal with the constraints associated with building applications for small devices: applications running on small devices with limited memory, display and power capacity.
- Applications based on Java ME are portable across many devices, yet leverage each device's native capabilities.

Java Platforms Overview



The Java[™] Platform



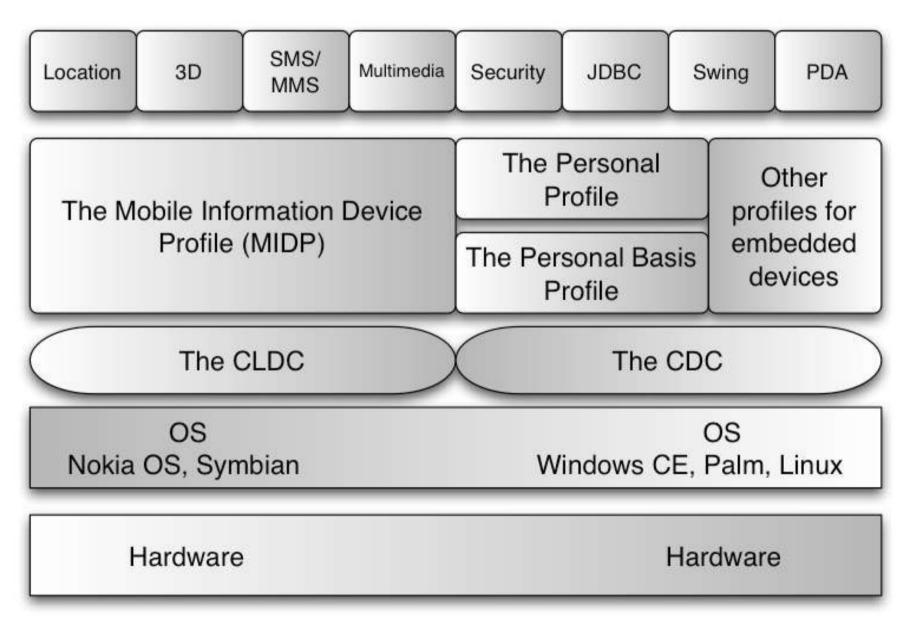
Oracle Java ME

- Oracle Java ME Embedded is a Java runtime that leverages the core Java ME technologies deployed in billions of devices around the world in the IoT.
 - implementation of the Java ME standards
 - alignment with Java SE 8 features and APIs
 - support to customize and "right-size" the platform to address a wider range of use cases with target devices starting as low as 128 KB RAM and 1 MB of Flash/ROM
- Oracle Java ME SDK provides device emulation, a standalone development environment and a set of utilities for rapid development of Java ME applications.

Configurations and Profiles

- A configuration provides the basic set of libraries and VM capabilities for a broad range of devices.
 - Connected Limited Device Configuration (CLDC) is the configuration for small devices, and
 - Connected Device Configuration (CDC) is the configuration for more capable mobile devices such as smartphones and set-top boxes.
- A profile is a set of APIs that support a narrower range of devices.
 - CLDC Mobile Information Device Profile (MIDP), provides
 GUI, networking, and persistent storage → MIDIets.
 - CDC Foundation/Personal Basis/Personal Profiles, may provide AWT → Xlets.

Optional Packages



MIDlet Example

```
import javax.microedition.lcdui.*;
import javax.microedition.midlet.MIDlet;
public class Hello extends MIDlet implements CommandListener {
 public void startApp() {
    Display display = Display.getDisplay(this);
    Form mainForm = new Form("Hello");
    mainForm.append("Hello world!");
    Command exitCommand = new Command("Exit", Command.EXIT, 0);
   mainForm.addCommand(exitCommand);
   mainForm.setCommandListener(this);
    display.setCurrent(mainForm);
  public void pauseApp () {}
  public void destroyApp(boolean unconditional) {}
  public void commandAction(Command c, Displayable s) {
    if (c.getCommandType() == Command.EXIT)
      notifyDestroyed();
```

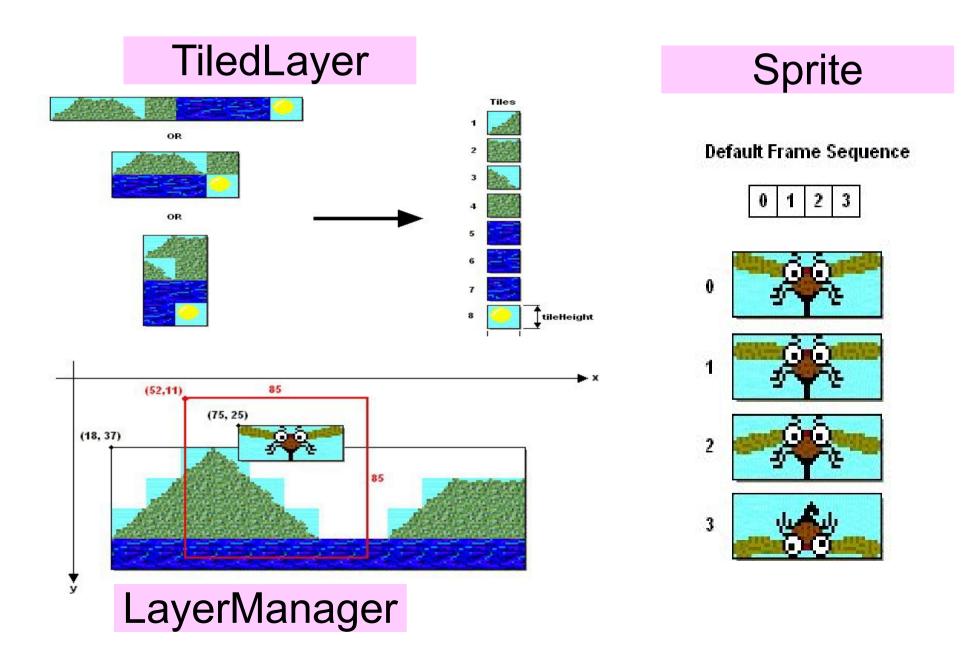
MIDlet Emulators







Game Support



CLDC 8 and MEEP 8

- CLDC 8 aligns the core Java ME virtual machine, language support, libraries, and other features with Java SE 8. A consolidated and enhanced Generic Connection Framework for multi-protocol I/O is supported.
- MEEP 8 (ME Embedded Profile) provides a powerful and flexible application environment for small embedded Java platforms.
 - A new, lightweight component and services model
 - Shareable Components (Shared Libraries → LIBlets)
 - Multi-application concurrency, inter-application communication, and event system
 - Application management
 - API optionality to address low-footprint use cases

Raspbery PI

- Credit card-sized single-board computers developed with the intent to promote the teaching of basic computer science in schools.
- Linux-kernel-based operating systems.
- Python, C, C++, Java, Perl, Ruby, etc.



Java ME + Raspberry Pi

- Java ME 8 + Raspberry Pi + Sensors = IoT World http://www.oracle.com/technetwork/articles/java/cruz-gpio-2295970.html
- Java ME 8 includes a powerful API for controlling devices such as LEDs, relays, LCDs, sensors, motors, and switches.
- This article is the first in a three-part series about how to connect electronic sensors to the Raspberry Pi Model B using general-purpose input/output (GPIO), inter-integrated circuit bus (I2C), serial peripheral interface bus (SPI), or universal asynchronous receiver/transmitter (UART) interfaces.
- By using Java ME 8 to control devices with different types of interfaces and connecting the devices to a Raspberry Pi, we can create an Internet of Things (IoT) world.
- Develop classes in Java ME 8 that can
 - Detect a flame using a DFRobot flame sensor (model DFR0076)
 - Detect movement using an HC-SR501 passive infrared (PIR) motion detector
 - Measure distance using an HC-SR04 ultrasonic ranging module

Lego Mindstorm



LEGO® Mindstorms® EV3 can run the ARMv5 port of **Java SE Embedded**

http://www.oracle.com/technetwork/java/embedded/downloads/javase/javaseemeddedev3-1982511.html

References

• Java Platform, Micro Edition

http://www.oracle.com/technetwork/java/embedded/javame/index.html

Java ME 8 and the Internet of Things

http://www.javaworld.com/article/2848210/java-me/java-me-8-and-the-internet-of-things.html