Programming in Python

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COURSE 8

Sockets are implemented through **socket** module in Python.

A socket object in Python has the same functions as a normal socket from C/C++: accept, bind, close, connect, listen, recv, send, ...

Besides this several other functions are available for domain translation, time outs, etc.

Documentation for Python socket module can be found on:

- Python 2: https://docs.python.org/2/library/socket.html
- Python 3: https://docs.python.org/3/library/socket.html

```
Python 2.x/3.x (Server)
import socket
s = socket.socket(socket.AF INET, socket.SOCK STREAM)
s.bind(("127.0.0.1",1234))
s.listen(1)
(connection, address) = s.accept()
print ("Connectd address:",address);
while True:
    data = connection.recv(100).decode("UTF-8")
    if not data: break
    print("Received: ", data)
    if "exit" in data: break
connection.close()
print ("Server closed")
```

```
Python 2.x/3.x (Server)
import socket
s = socket.socket(socket.AF INET, socket.SOCK STREAM)
s.bind(("127.0.0.1",1234))
s.listen(1)
(connection, address) = s.accept()
                                                             Address and port
print ("Connectd address:",address);
while True:
    data = connection.recv(100).decode("UTF-8")
    if not data: break
    print("Received: ", data)
    if "exit" in data: break
connection.close()
print ("Server closed")
```

```
Python 2.x/3.x (Server)
import socket
s = socket.socket(socket.AF INET, socket.SOCK STREAM)
s.bind(("127.0.0.1",1234))
s.listen(1)
(connection, address) = s.accept()
                                                            maximum number of
print ("Connectd address:",address);
                                                            queued connections
while True:
    data = connection.recv(100).decode("UTF-8")
    if not data: break
    print("Received: ", data)
    if "exit" in data: break
connection.close()
print ("Server closed")
```

```
Python 2.x/3.x (Server)
import socket
s = socket.socket(socket.AF INET, socket.SOCK STREAM)
s.bind(("127.0.0.1",1234))
s.listen(1)
(connection, address) = s.accept()
                                                           Number of bytes to read
print ("Connectd address:",address);
while True:
    data = connection. recv 100). decode ( UIF U
    if not data: break
    print("Received: ", data)
    if "exit" in data: break
connection.close()
print ("Server closed")
```

How to build a simple server/client in Python:

Python 2.x/3.x (Server) import socket s = socket.socket(socket.AF INET, socket.SOCK STREAM) s.bind(("127.0.0.1",1234)) s.listen(1)Use .decode("UTF-8") to (connection, address) = s.accept() convert a byte array to a print ("Connectd address:",address); string. Encoding in this while True: case is done with UTF-8 data = connection.recv(100).decode("UTF-8")if not data: break print("Received: ", data) if "exit" in data: break connection.close() print ("Server closed")

How to build a simple server/client in Python:

```
Python 2.x/3.x (Client)
import socket, time
s = socket.socket(socket.AF INET, socket.SOCK STREAM)
s.connect(("127.0.0.1",1234))
s. send (b"Mesaj 1")
time.sleep(1)
s. send (b"Mesaj 2")
time.sleep(1)
s.send(b"exit")
s.close()
```

Output from the server

Server closed

Connectd address: ('127.0.0.1', 61266) Received: Mesaj 1 Received: Mesaj 2 Received: exit

Getting current system IP

```
Python 2.x/3.x

import socket
print (socket.gethostbyname(socket.gethostname()))
```

Convert a host to an IP:

```
Python 2.x/3.x

import socket
print (socket.gethostbyname('uaic.ro'))
```

Getting the name associated with an IP:

Checking if a port is open:

else:

```
Python 2.x/3.x (Client)

import socket

ip = "127.0.0.1"

ports = [20, 21, 23, 25, 80, 443, 530, 8080]

s = socket.socket(socket.AF_INET, socket.SOCK_STREAM)

s.settimeout(3) #3 seconds timeout

for port in ports:
    if s.connect_ex((ip, port)) == 0:

    resible 0 res
```

print("Port ",port," is open")

print("Port ", port, " is closed")

connect_ex returns an error code if the connection is not possible. **0** means no error.

URL modules

Python has several implementation for accessing the content of a URL. Some libraries are available only for Python 2.

The most widely used modules are urllib and urllib2 (available only for Python 2).

- Python 2: https://docs.python.org/2/library/urllib2.html
- Python 2: https://docs.python.org/2/library/urllib.html
- Python 3: https://docs.python.org/3/library/urllib.html#module-urllib

urllib2 module

Python 2 has a very simple way of downloading the content of an URL. The following script lists all professors from our faculty that are currently teaching.

```
import urllib2,re

urlInfo = "http://profs.info.uaic.ro/~orar/orar_profesori.html"
r = re.compile("<a\shref=\"[^\\"\.]*\.html\">.*([A-Za-z\.\s,]+)<\/a>")

try:
    response = urllib2.urlopen(urlInfo).read()
    for mo in r.finditer(response):
        print (mo.group(1).strip())

except Exception as e:
    print ("Error -> ",e)
```

urllib module

Python 3 has another module (urllib). A similar module exists in Python 2. The following code extracts the name of the dean of our faculty.

```
Python 3.x
import urllib,re
from urllib import request
urlManagement = 'http://www.info.uaic.ro/bin/Structure/Management'
r = re.compile(b"Dean.*<a href=\"[^\"]+\">([A-Za-z\s]+)")
try:
       response = urllib.request.urlopen(urlManagement).read()
       obj = r.search(response)
       if obj:
             print ("Our dean is : ", obj.group(1))
except Exception as e:
      print ("Error -> ",e)
```

Python has a module (ftplib) develop to enable working with FTP servers:

- Retrieve and store files
- Enumerate files from a FTP server
- Create folder on the FTP Server
- Support for password protected servers
- Support for custom FTP commands

Documentation

- Python 2: https://docs.python.org/2/library/ftplib.html
- Python 3: https://docs.python.org/3/library/ftplib.html

The following snippet lists all directories from ftp.debian.org from folder debian.

```
Python 3.x
from ftplib import FTP
#drwxr-sr-x 18 1176 1176 4096 Sep 17 09:55 dists
def parse line(line):
       if line.startswith("d"):
                                                         Output
              print (line.rsplit(" ",1)[1])
try:
                                                         230 Login successful.
       client = FTP("ftp.debian.org")
                                                         dists
                                                         doc
       res = client. login()
                                                         indices
       print (res)
                                                         pool
       client.retrlines("LIST /debian/", parse line)
                                                         project
                                                         tools
       client.quit()
                                                         zzz-dists
except Exception as e:
       print (e)
```

The following snippet downloads a file from a FTS server.

```
Python 3.x
from ftplib import FTP
cmdToDownload = "RETR /debian/extrafiles"
try:
       client = FTP("ftp.debian.org")
       res = client.login()
       f = open("debian extrafiles", "wb")
       client.retrbinary(cmdToDownload ,lambda buf: f.write(buf))
       f.close()
       client.quit()
except Exception as e:
      print (e)
```

List of all supported FTP commands:

Command	Description
FTP.connect	Connect to a specified host on a specified port (default is 21)
FTP.login	Specifies the user name and password for ftp login
FTP.retrlines	Send a command to the FTP server and retrieves the results. The result is send line by line to a callback function
FTP.storbinary	Stores a file in a binary mode on the FTP server
FTP.retrbinary	Retrieves a binary file from the server. A callback must be provided to write the binary content.
FTP.rename	Rename a file/folder from the server
FTP.delete	Deletes a file from the server
FTP.rmd	Deletes a folder from the server.

Python has a module (smtp) develop to enable working with emails.

While for simple emails (a subject and a text) the smtp module is enough, for more complex emails (attachment, etc) there is also another module (email.mime) that can be use to create an email.

Python 2 and Python 3 have some differences on how mime types can be used.

Documentation

- Python 2: https://docs.python.org/2/library/smtplib.html
- Python 2: https://docs.python.org/2/library/email.mime.html
- Python 3: https://docs.python.org/3/library/smtplib.html
- Python 3: https://docs.python.org/3/library/email.mime.html

The following can be used to send an email.

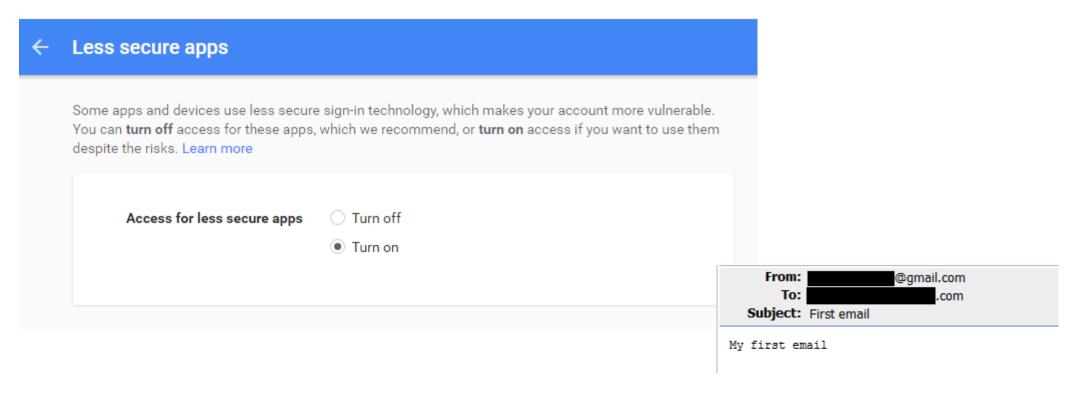
Python 2.x

```
import smtplib
from email.MIMEText import MIMEText
mail = smtplib.SMTP('smtp.gmail.com', 587)
mail.ehlo()
mail.starttls()
mail.login("<user name>@gmail.com", "<Password>")
msg = MIMEText("My first email")
msq['Subject'] = "First email"
msq['From'] = "<user name>@gmail.com"
msg['To'] = "<recipient email address>"
mail.sendmail("<from>", "<to>", msg.as string())
mail.quit()
```

The following can be used to send an email.

```
Python 3.x
import smtplib
from email.mime.text import MIMEText
mail = smtplib.SMTP('smtp.gmail.com', 587)
mail.ehlo()
mail.starttls()
mail.login("<user name>@gmail.com", "<Password>")
msg = MIMEText("My first email")
msq['Subject'] = "First email"
msq['From'] = "<user name>@gmail.com"
msg['To'] = "<recipient email address>"
mail.sendmail("<from>", "<to>", msg.as string())
mail.quit()
```

For the previous snippet to work with gmail servers you need to activate "Access for less secure apps" from you google account (https://www.google.com/settings/security/lesssecureapps)



Sending multiple attachments.

Python 3.x

```
import smtplib
from email.mime.multipart import MIMEMultipart
from email.mime.image import MIMEImage
mail = smtplib.SMTP('smtp.gmail.com', 587)
mail.ehlo()
mail.starttls()
mail.login("<user name>@gmail.com", "<Password>")
msg = MIMEMultipart ()
msg['Subject'] = "First email"
msq['From'] = "<user name>@qmail.com"
msg['To'] = "<recipient email address>"
msg.attach(MIMEImage(open("image.png","rb").read()))
msg.attach(MIMEImage(open("image2.png","rb").read()))
mail.send message(msg)
mail.quit()
```

SMTP module (attachments + body)

Python 3.x

```
import smtplib
from email.mime.multipart import MIMEMultipart
from email.mime.image import MIMEImage
from email.mime.text import MIMEText
mail = smtplib.SMTP('smtp.gmail.com', 587)
mail.ehlo()
mail.starttls()
mail.login("<user name>@gmail.com", "<Password>")
msg = MIMEMultipart ("mixed")
msq['Subject'] = "First email"
msg['From'] = "<user name>@gmail.com"
msg['To'] = "<recipient email address>"
msg.attach(MIMEText("The body of the email", 'plain'))
msg.attach(MIMEImage(open("image.png","rb").read()))
mail.send message(msg)
mail.quit()
```

Building a simple HTTP server

Python has some build in modules that can simulate a http server. There are some differences between Python 2 and Python 3 in terms of module names but the basic functionality is the same.

This script will create a HTTP server that listens on port 9000.

We will discuss more about these servers after we learn about classes.

Building a simple HTTP server

The default behavior for such a server is to produce a directory listing for the root where the script is.

However, if within the root a index.html file is found, that file will be loaded and send to the client.

These modules can also be executed automatically from the command line as follows:

- Python 2: python -m SimpleHTTPServer 9000
- Python 3: python -m http.server 9000

The last parameter from the command line is the port number.