Exemplu complet de apel serviciu WCF din cadrul altui serviciu WCF

- 1. Serviciul **IIntern** are doua metode expuse: **SayHello** si **GetName**.
- 2. Vom crea un serviciu numit **IExtern** ce va apela metoda *GetName*. In serviciul extern aceasta metoda se numeste *ApelGetName*.
- 3. Vom crea un host pentru serviciul **IIntern** numit *ServerIntern*.
- 4. Vom crea un host pentru serviciul **IExtern** numit *ServerExtern*.
- 5. Testul functionarii se face cu **WcfTestClient.exe**.

Va trebui sa adaugati referintele la ServiceModel, Runtime.Serialization.

In continuare este dat codul si fisierele de configurare folosite.

Serviciul IIntern – este de tip ClassLibrary.

```
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.ServiceModel;
using System.Runtime.Serialization;
using System.ServiceModel.Description;
namespace WCFIntern
    [ServiceContract]
    interface IIntern
    {
        [OperationContractAttribute]
        string SayHello(string msg);
        [OperationContract]
        string GetName();
    }
    public class Intern: IIntern
        string IIntern.SayHello(string msg)
        {
            return "Hello " + msg; //throw new NotImplementedException();
        }
        string IIntern.GetName()
            return "Apel GetName"; // throw new NotImplementedException();
    }
}
```

Host pentru serviciu IIntern

Adaugati referinta la classlibrary creat mai sus si apoi using...

```
using System;
using System.Collections.Generic;
using System.Ling;
using System.Text;
using System.ServiceModel;
using System.Runtime.Serialization;
using WCFIntern;
namespace ServerIntern
    class ServerIntern
        static void Main(string[] args)
            ServiceHost host = new ServiceHost(typeof(WCFIntern.Intern),
                  new Uri("net.tcp://localhost:8181/intern"));
            host.Open();
            Console.WriteLine("Server intern started...");
            Console.ReadLine();
            host.Close();
        }
    }
}
Fisierul de configurare pentru acest host:
<?xml version="1.0" encoding="utf-8"?>
<configuration>
  <system.serviceModel>
    <services>
      <!-- name="namespace.NameClass" -->
      <service name="WCFIntern.Intern"</pre>
            behaviorConfiguration="ComportareServiciuIntern">
        <endpoint address="net.tcp://localhost:8181/intern"</pre>
            binding="netTcpBinding"
            bindingConfiguration="" contract="WCFIntern.IIntern" />
        <!-- Valori din fisierul de configurare la nivel de masina-->
        <endpoint address="mex" binding="mexTcpBinding"</pre>
            contract="IMetadataExchange" />
      </service>
    </services>
    <behaviors>
      <serviceBehaviors>
        <behavior name="ComportareServiciuIntern" >
          <serviceMetadata />
        </behavior>
      </serviceBehaviors>
    </behaviors>
  </system.serviceModel>
</configuration>
```

Lanasam serverul fi folsind utilitarul svcutil.exe extragem metadata necesara pentru serviciul extern (va apela metoda GetName din serviciul intern).

Aceasta metadata o vom adauga la serviciul extern, descris in continuare.

Serviciul IExtern – tip class library

```
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Runtime.Serialization;
using System.ServiceModel;
using System.ServiceModel.Description;
using System.ServiceModel.Configuration;
namespace WCFExtern
{
    [ServiceContract]
    interface IExtern
        [OperationContract]
        string SayGoodbye(string msg);
        [OperationContract]
        string ApelGetName();
    }
    public class Extern: IExtern
        string IExtern.SayGoodbye(string msg)
            return "Bye " + msg;
        string IExtern.ApelGetName()
            // aici se apeleaza GetName din serviciul intern
            using (InternClient ic = new InternClient())
                string msg = ic.GetName();
                return msg;
       }
    }
}
```

La acest proiect adaugam metadata obtinuta anterior.

Tot aici avem un fisier de configurare – obtinut cu svcutil.exe:

```
transactionFlow="false" transferMode="Buffered"
            transactionProtocol="OleTransactions"
            hostNameComparisonMode="StrongWildcard" listenBacklog="10"
            maxBufferPoolSize="524288" maxBufferSize="65536"
                  maxConnections="10"
            maxReceivedMessageSize="65536">
          <readerQuotas maxDepth="32" maxStringContentLength="8192"</pre>
                  maxArrayLength="16384"
              maxBytesPerRead="4096" maxNameTableCharCount="16384" />
          <reliableSession ordered="true" inactivityTimeout="00:10:00"</pre>
              enabled="false" />
          <security mode="Transport">
            <transport clientCredentialType="Windows"</pre>
                  protectionLevel="EncryptAndSign" />
            <message clientCredentialType="Windows" />
          </security>
        </binding>
      </netTcpBinding>
    </bindings>
    <client>
      <endpoint address="net.tcp://localhost:8181/intern"</pre>
            binding="netTcpBinding"
          bindingConfiguration="NetTcpBinding IIntern" contract="IIntern"
          name="NetTcpBinding IIntern">
        <identity>
          <userPrincipalName value="iasimin-PC\iasimin" />
        </identity>
      </endpoint>
    </client>
  </system.serviceModel>
</configuration>
```

Build project.

Construim serverul extern – pentru serviciul IExtern.

Codul este

```
using System;
using System.Collections.Generic;
using System.Ling;
using System.Text;
using System.ServiceModel;
using System.Runtime.Serialization;
using System.ServiceModel.Description;
namespace ServerExtern
{
    class Program
    {
        static void Main(string[] args)
            ServiceHost host = new ServiceHost(typeof(WCFExtern.Extern),
new Uri("net.tcp://localhost:8182/extern"));
            host.Open();
            Console.WriteLine("Server extern started...");
            Console.ReadLine();
            host.Close();
        }
    }
}
```

Fisierul de configurare pentru host extern este (am folosit editorul de configurare din SDK Tools, sectiunea client este adaugata manual):

```
<?xml version="1.0" encoding="utf-8"?>
<configuration>
    <system.serviceModel>
        <services>
            <service name="WCFExtern.Extern"</pre>
                   behaviorConfiguration="ComportareServiciuExtern">
                 <endpoint address="net.tcp://localhost:8182/extern"</pre>
                     binding="netTcpBinding"
                     bindingConfiguration=""
                     contract="WCFExtern.IExtern" />
              <!-- Valori din fisierul de configurare la nivel de masina-->
              <endpoint address="mex"</pre>
                         binding="mexTcpBinding"
                         contract="IMetadataExchange" />
            </service>
            <service name="InternClient"</pre>
                   behaviorConfiguration="ComportareServiciuExtern">
                 <endpoint address="net.tcp://localhost:8181/intern"</pre>
                           binding="netTcpBinding"
                           bindingConfiguration=""
                           contract="IIntern" />
              <endpoint address="mex"</pre>
                         binding="mexTcpBinding"
                         contract="IMetadataExchange" />
            </service>
```

```
</services>
      <behaviors>
        <serviceBehaviors>
          <behavior name="ComportareServiciuExtern" >
            <serviceMetadata />
          </behavior>
        </serviceBehaviors>
      </behaviors>
      <!-adaugat manual -->
      <client>
        <endpoint address="net.tcp://localhost:8181/intern"</pre>
            binding="netTcpBinding"
            bindingConfiguration="" contract="IIntern"
            name="NetTcpBinding IIntern">
          <identity>
            <userPrincipalName value="iasimin-PC\iasimin" />
          </identity>
        </endpoint>
      </client>
    </system.serviceModel>
</configuration>
```

In continuare testam cele doua servicii folosind wcfTestClient sau construind un client.