



PROJECT MEETING MINUTES

DATE	LOCATION
January 27, 2024	A275 – Lab

START TIME	END TIME	TEAM NAME
4:00 PM	5:00 PM	GoodGame

TEAM MEMBERS PRESENT			
Jina	Andre	Erbol	Jacques

KEY OUTCOMES	DECISIONS
Questions prepared last meeting were answered in Project FAQ supplied by Parsa	
Project idea not confirmed yet	<ul style="list-style-type: none">Potentially new ideas are available after Project expectations were discussed
Research free APIs from list given on Project Details link	<ul style="list-style-type: none">New resources became available to do further research
Jacques presented deadline for choosing project topic for Jan 31	<ul style="list-style-type: none">Advised team members to prepare one user story for their chosen API and provide features
Next meeting on Feb 1 st in L222 @ 12:30 PM	<ul style="list-style-type: none">Discuss elaborated topics to vote on project

ACTION ITEMS
<ul style="list-style-type: none">Group is to prepare new project proposals, including their choices for APIs, features, and at least one user story.Jina will research APIs from resource page in Project DetailsAndre will research Spotify APIErbol will research APIs found on cloudmersive.comJacques will research second API to compliment his BoardGameGeek (BGG) API