



PROJECT MEETING MINUTES

DATE	LOCATION
February 3, 2024	A274 – Classroom

START TIME	END TIME	TEAM NAME
3:30 PM	4:30 PM	GoodGame

TEAM MEMBERS PRESENT			
Andre	Jina	Jacques	

KEY OUTCOMES	DECISIONS
Jina created a test repository on GitHub	
Milestone #1 announced	<ul style="list-style-type: none">• Due in two weeks
Asked Parsa questions about project topic	<ul style="list-style-type: none">• Feedback given about use of AI chatbots and its limitations
Working Environments chosen	<ul style="list-style-type: none">• React• Vite
Next meeting on Feb 10, after class.	
ACTION ITEMS	
<ul style="list-style-type: none">• Prepare Milestone #1 Checklist and distribute workload.• Test AI API on repository.• Construct a template site for GoodGame	