

GOODGAME



PROJECT MEETING MINUTES

DATE	LOCATION						
March 21, 2024	A363c – On Campus	A363c – On Campus					
START TIME	END TIME	TEAM NAME					
12:30 PM	2:30 PM	GoodGame					
TEAM MEMBERS PRESENT							
Andre	Jina		Erbol		Jacques		

KEY OUTCOMES	DECISIONS		
Discussed BGG API limitations	 Adjustments were made to our API features 		
All Unit and Integration Tests for features were written down and documented	 2 Unit Tests per feature 2 Integration Tests per feature Total of 24 tests needed for Final Report 		
Adjusted implemented code to remove unwanted messages and words			
Next meeting on Mar 28 th @ 12:30 PM, on campus			

ACTION ITEMS

- Implement all documented tests
- Add pagination to searching results and other features
- Adjust current code to mostly be TypeScript
- Implement search functionality feature
- Start a Final Report draft and presentation slide draft