Project Meeting minutes

DATE LOCATION

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| February 1, 2024 | L222 – Library |

START TIME END TIME TEAM NAME

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| --- | --- | --- |
| 12:30 PM | 2:00 PM | GoodGame |

TEAM MEMBERS PRESENT

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| Andre | Jina | Erbol | Jacques |

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| **KEY OUTCOMES** | **DECISIONS** |
| Jacques presented his project topic | * Tabletop Game Search and Directory Application * Had two user stories for BGG API |
| Jina presented Bot Learning Application | * Learn about a subject through an AI teacher * Provides text-based responses * Quizzes |
| Andre presented Music Info / Discovery Web Application | * Search for recommendations * Showcase music similar in genre to expand the user’s playlists * Music Application was vetoed |
| Discussed possible features for Bot Learning Application | * Provide recommendations * Assist with user questions * Enable chatbot to have small conversations if user prompts |
| Discussed possible features for Tabletop Game Search | * Search up board games with specific criteria * Display information about board games * Display user reviews and rating about board games |
| Roles were determined for project | * Andre – Project Lead * Jina – API Integration Lead * Erbol – Front-end Lead * Jacques – Communications Lead |
| Created a sketch framework for application |  |
| Next meeting on Feb 3, after class. |  |
| **ACTION ITEMS** | |
| * Jina will research information on AI compatibility with other APIs * Jacques will start constructing documentation | |