Project Meeting minutes

DATE LOCATION

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| January 27, 2024 | A275 – Lab |

START TIME END TIME TEAM NAME

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| --- | --- | --- |
| 4:00 PM | 5:00 PM | GoodGame |

TEAM MEMBERS PRESENT

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| Jina | Andre | Erbol | Jacques |

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| **KEY OUTCOMES** | **DECISIONS** |
| Questions prepared last meeting were answered in Project FAQ supplied by Parsa |  |
| Project idea not confirmed yet | * Potentially new ideas are available after Project expectations were discussed |
| Research free APIs from list given on Project Details link | * New resources became available to do further research |
| Jacques presented deadline for choosing project topic for Jan 31 | * Advised team members to prepare one user story for their chosen API and provide features |
| Next meeting on Feb 1st in L222 @ 12:30 PM | * Discuss elaborated topics to vote on project |
| **ACTION ITEMS** | |
| * Group is to prepare new project proposals, including their choices for APIs, features, and at least one user story. * Jina will research APIs from resource page in Project Details * Andre will research Spotify API * Erbol will research APIs found on cloudmersive.com * Jacques will research second API to compliment his BoardGameGeek (BGG) API | |