Project Meeting minutes

DATE LOCATION

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| March 7, 2024 | A255 – On Campus |

START TIME END TIME TEAM NAME

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| --- | --- | --- |
| 12:30 PM | 2:30 PM | GoodGame |

TEAM MEMBERS PRESENT

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| --- | --- | --- | --- |
| Andre | Jina | Erbol | Jacques |

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| **KEY OUTCOMES** | **DECISIONS** |
| Discussed Check-In requirements | * Testing will be covered in next lecture. |
| Erbol created draft of HTML/CSS application | * Double-check Ten Usability Heuristics |
| Overview of CI/CD infrastructure has been developed (Test, Staging, Deploy) |  |
| Will move forward and implement BGG API with three features |  |
| Watched all group presentations as a team | * Feedback given about each group. * Discussed positive attributes of presentations. * Noted features we want to add to our future presentation and/or project |
| Next meeting March 11 @ 12:30 PM, on campus. |  |
| **ACTION ITEMS** | |
| * Research BGG API’s implementation onto the template | |