

Syntactic Directed Translation

Translation Schemes

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Syntax-Directed Translations

- Syntax-Directed Translations
 - Semantic Actions are Embedded in Productions
- Single Pass Translation Schemes
 - Faster!
 - No need to Construct the Parse Tree and then do a Topological Sorting to Find out Feasible Order for Evaluation of
- Issues:
 - Dealing with Embedded Actions
 - May Require Inserting Additional Symbols, Markers
 - Dealing with Inherited Attributes
 - Reach into the Stack for Value of Attribute
 - Position Independence in the Stack
 - Synthesized Attributes are trivially Handled

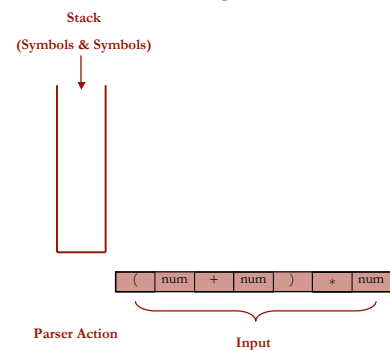
Example: Building an AST (Abstract Syntax Tree)

- Assume Constructors for Each Node (e.g., malloc in C)
- Assume Stack holds Pointers to Nodes & Symbols
- Assume YACC Syntax with Refs to Stack Depth

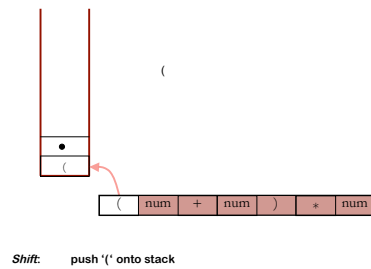
Goal	→ Expr	\$\$ = \$1;
Expr	→ Expr + Term	\$\$ = MakeAddNode(\$1,\$3);
	Expr - Term	\$\$ = MakeSubNode(\$1,\$3);
	Term	\$\$ = \$1;
Term	→ Term * Factor	\$\$ = MakeMulNode(\$1,\$3);
	Term / Factor	\$\$ = MakeDivNode(\$1,\$3);
	Factor	\$\$ = \$1;
Factor	→ { Expr }	\$\$ = \$2;
	number	\$\$ = MakeNumNode(\$1.token);
	id	\$\$ = MakeIdNode(\$1.token);

Semantic Rules
Executed on
Reduction of
corresponding
Production
During
Parsing

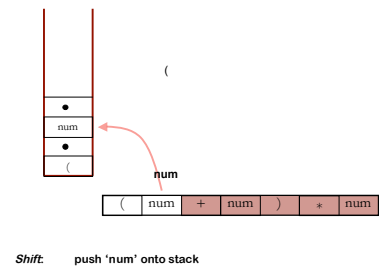
Example — Building an AST



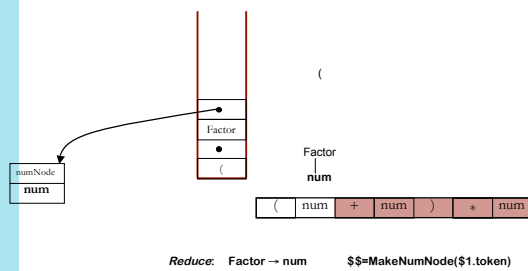
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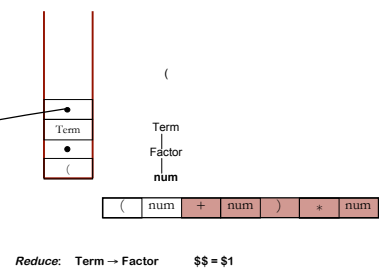
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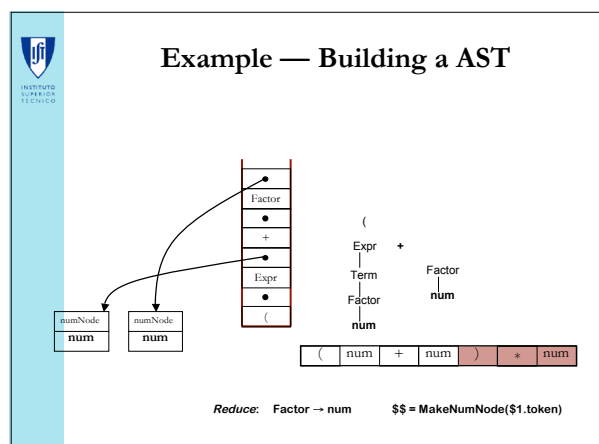
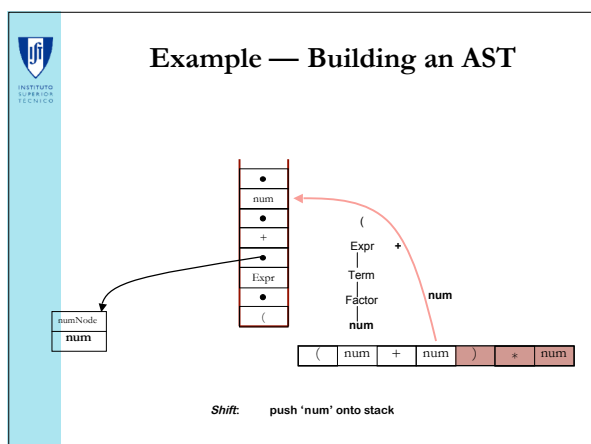
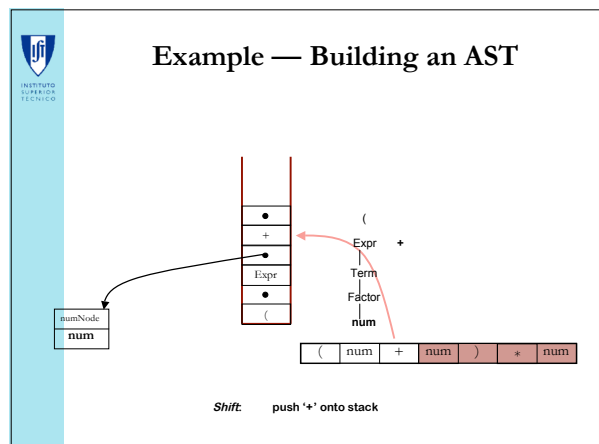
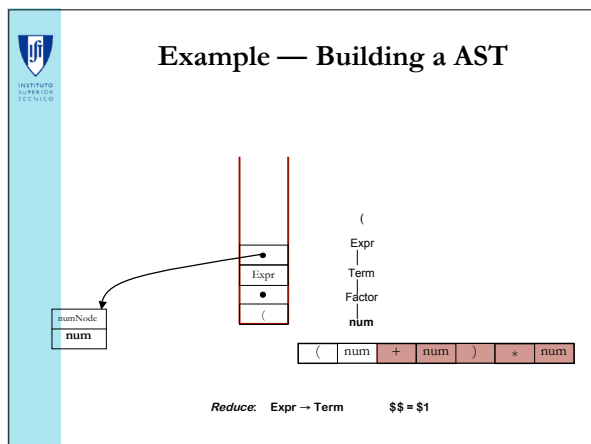


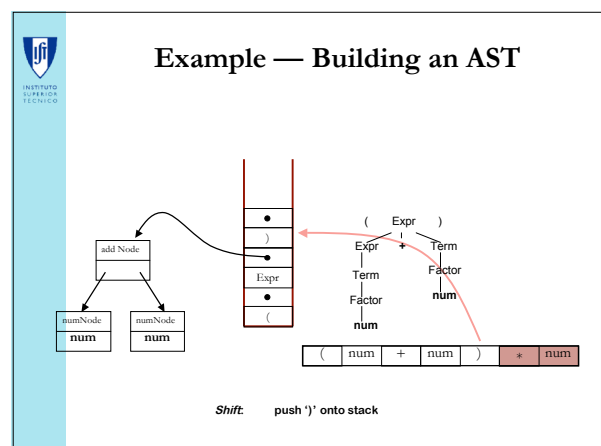
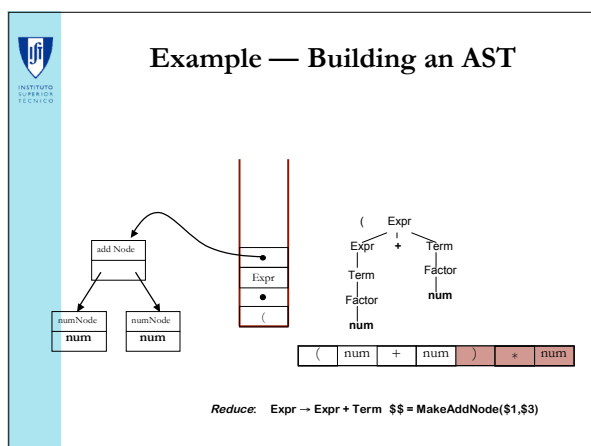
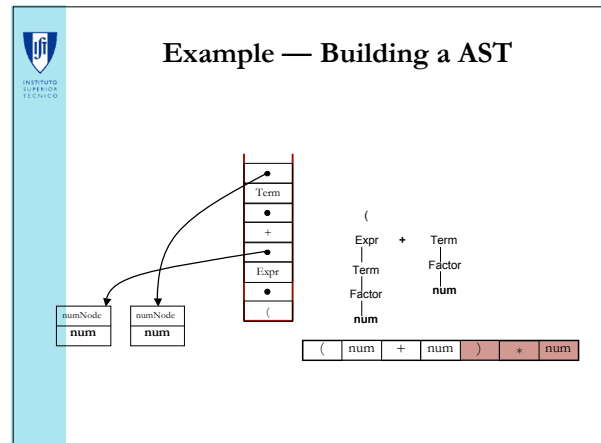
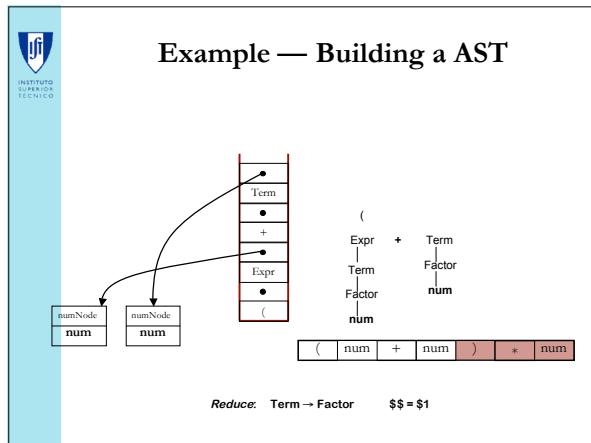
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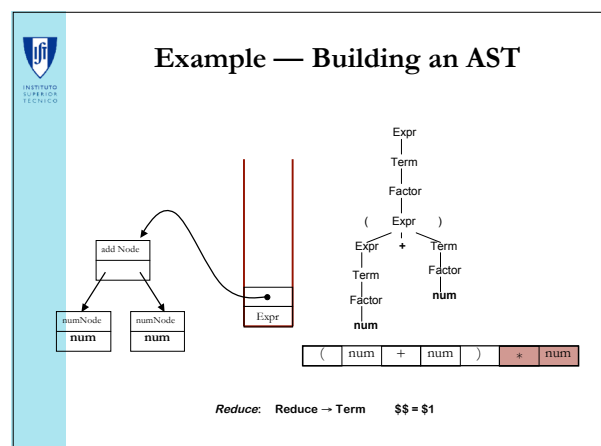
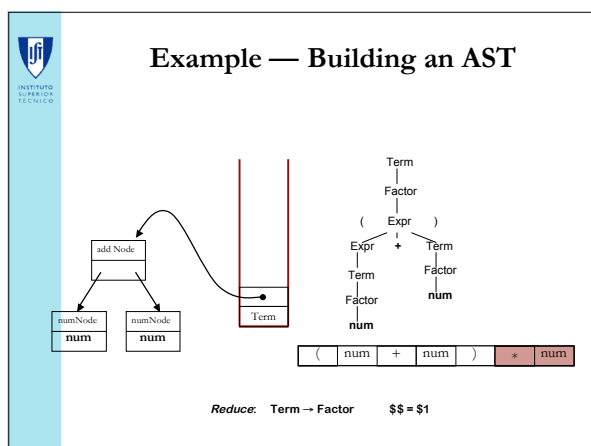
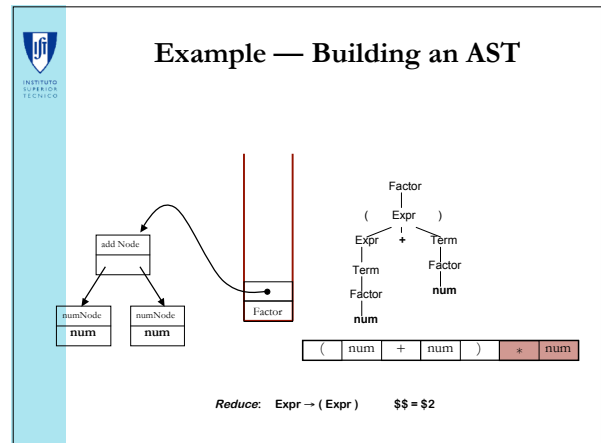
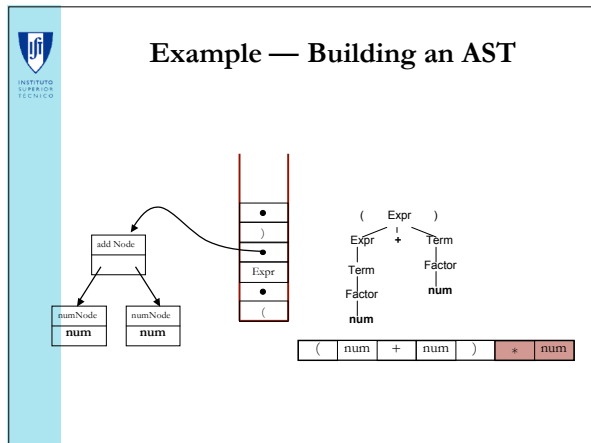


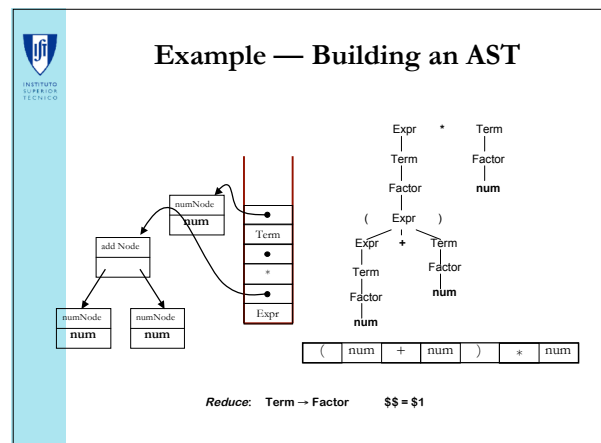
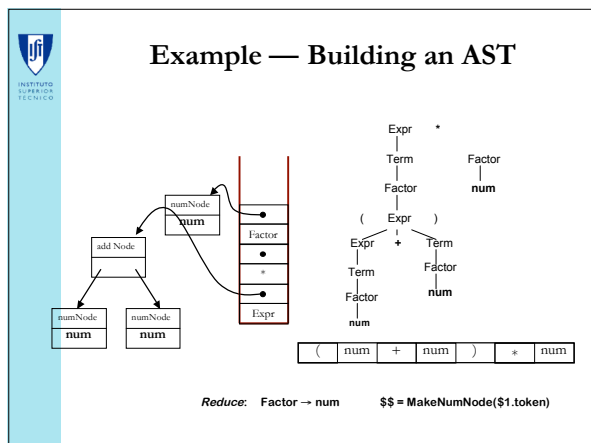
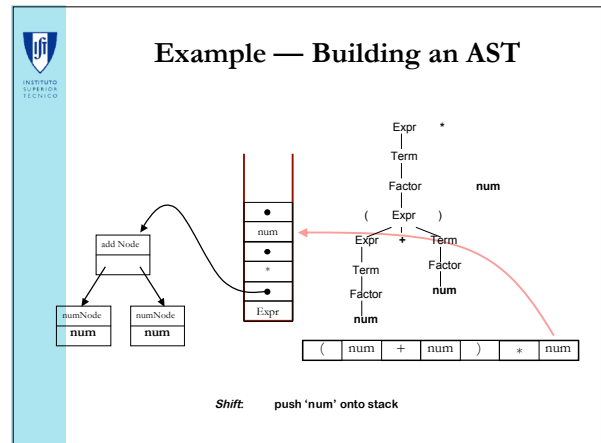
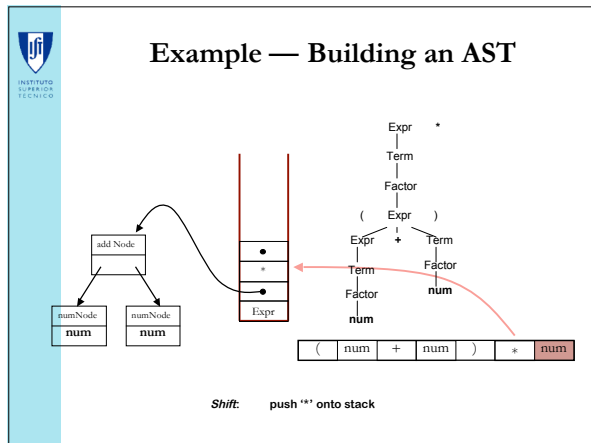
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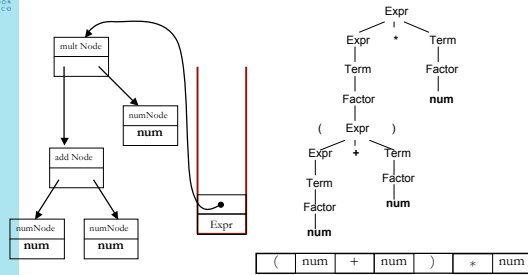








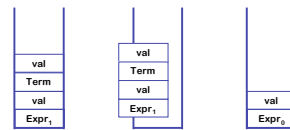
Example — Building an AST



Reduce: $Expr \rightarrow Expr * Term$ $$$ = MakeMultNode($1,$3)$

Example: Calculator Revised

- Use Parser Stack for Symbols and Attribute Values
 - As Parser Algorithm Places Symbols
 - Semantic Actions use Stack locations for Storing Values
 - Reach Into Stack for Values of Symbols
 - When Reduction, Evaluate Semantic Action and Store Value of Production LHS



$Expr_0 \rightarrow Expr_1 * Term$ { $Expr_0.val = Expr_1.val * Term.val$ }

Example: Calculator Revised

Line	Production	Actions
	$Expr \rightarrow Expr$	{ print(Expr.val); }
$Expr_0$	$Expr_0 \rightarrow Expr_0 + Term$	{ $Expr_0.val = Expr_0.val + Term.val$; }
	$Term$	{ $Expr_0.val = Term.val$; }
$Term_0$	$Term_0 \rightarrow Term_0 * Factor$	{ $Term_0.val = Term_0.val * Factor.val$; }
	$Factor$	{ $Term_0.val = Factor.val$; }
$Factor$	$Factor \rightarrow \{ Expr \}$	{ $Factor.val = Expr.val$; }
	<u>digit</u>	{ $Factor.val = digit.lexval$; }

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Line	Production	Actions
	$Expr \rightarrow Expr$	{ print(stack[top].val); }
$Expr_0$	$Expr_0 \rightarrow Expr_0 + Term$	{ $stack[top-2].val = stack[top-2].val + stack[top].val$; $top = top - 2$; }
	$Term$	{ }
$Term_0$	$Term_0 \rightarrow Term_0 * Factor$	{ $stack[top-2].val = stack[top-2].val * stack[top].val$; $top = top - 2$; }
	$Factor$	{ }
$Factor$	$Factor \rightarrow \{ Expr \}$	{ $stack[top-2].val = stack[top-1].val$; $top = top - 2$; }
	<u>digit</u>	{ $stack[top].val = digit.lexval$; }



Translation Schemes

- L-Attributed Syntax-Directed Definition where:
 - Embed Semantic Actions in { }
 - Positioned Between Symbols of Production
 - Useful for Specifying Translation During Parsing
- Attribute Values Must be Available when Actions Refer to it.
 1. Inherited attributes for a symbol on the RHS of a production must be computed in an action before that Symbol.
 2. An action must not refer to a synthesized attribute of a symbol to the right of the action.
 3. A synthesized attribute for the symbol on the RHS of the production can only be computed after all attributes it references have been computed.
- Easily Implemented in Bottom-Up Parsers



L-Attributed Definitions

- A Syntax-Directed Definition is L-Attributed if
 - Each inherited Attribute $X_i, 1 \leq j \leq n$, for $A \rightarrow X_1 X_2, \dots, X_n$ depends only on:
 - The Attributes of the Symbols X_1, X_2, \dots, X_{j-1} to the left of X_j
 - The Inherited Attributes of A
- Values Flow from Left-to-Right in the Parse Tree.
- Still an S-Attributed Definition
 - Restrictions are for Inherited Attributes Only.
- Can be Evaluated in a Depth-first Traversal
- In Many Cases even in a Single Pass



L-Attributed Def.: Evaluation Order

```
procedure dfvisit(n:node)
begin
  foreach child m of n from left to right do
    evaluate inherited attributes of m;
    dfvisit(m);
  end
  evaluate synthesized attributes of n
end
```

- What to do When?
 - Embedded Actions
 - Inherited Attributes
 - Replacing Inherited Attributes by Synthesized Attributes



Embedded Actions

- Actions are Executed when Parser Reduces a Production
 - After reductions for the RHS have occurred
 - Values for the Symbols available on the Stack
- What to do with Embedded Actions?
 - $A \rightarrow X \{ \text{action} \} Y Z$

Embedded Actions

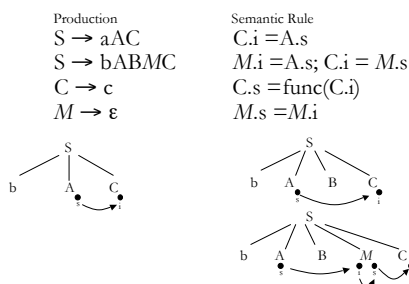
- Actions are Executed when Parser Reduces a Production
 - After reductions for the RHS have occurred
 - Values for the Symbols available on the stack
- What to do with Embedded Actions?
 - $A \rightarrow X \{ \text{action} \} YZ$
 - The action should execute before the actions for Y and Z
- Transform the Grammar adding a *Marker* Symbol using an empty RHS production for *Marker*
 - $A \rightarrow XMYZ$
 - $M \rightarrow \epsilon \{ \text{action} \}$

Inherited Attributes

- For the production $A \rightarrow XY$ when the parser reduces X's production, it's attributes will be on the top of the stack
 - If Y uses synthesized attributes Xs from X just needs to copy value from the top of the stack into computation of Y's attributes
 - Observation: Reaching into the Stack works...
 - If you know the position of the symbol's inherited attribute
 - By looking at the corresponding grammar's production
- | | |
|----------------------|--------------------------|
| Production | Semantic Rule |
| $S \rightarrow aAC$ | $C.i = A.s$ |
| $S \rightarrow bABC$ | $C.i = A.s$ |
| $C \rightarrow c$ | $C.s = \text{func}(C.i)$ |
- Problem:
 - There maybe a B symbol between A and C and thus the relative position of the synthesized attribute A.s on the stack is not known to compute C.i.

Inherited Attributes

- Insert a Marker Symbol just before C



Replacing Inherited with Synthesized Attributes

- Inherited Attributes are hard to handle
- Alternative: Modify Grammar (if possible)
- Example:
 - List of Declaration in Pascal.
 - Type as an inherited attribute
 - Change Grammar and Type is Synthesized

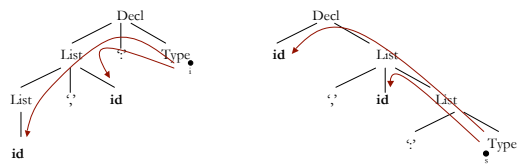
Decl \rightarrow List $?$ Type
 Type \rightarrow integer | real
 List \rightarrow List $?$ id | id

Decl \rightarrow id List
 List \rightarrow $?$ id List | $?$ Type
 Type \rightarrow integer | real

Replacing Inherited with Synthesized Attributes

Decl \rightarrow List ϵ Type
 Type \rightarrow integer | real
 List \rightarrow List ϵ , id | id

Decl \rightarrow id List
 List \rightarrow ϵ , id List | ϵ Type
 Type \rightarrow integer | real

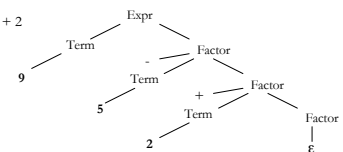


Example

- What Does This Scheme Do?

Expr \rightarrow Term Factor₁
 Factor₀ \rightarrow addOp Term { print(addOp.lexeme) } Factor₁
 | ϵ
 Term \rightarrow num { print(num.val) }

Input: 9 - 5 + 2

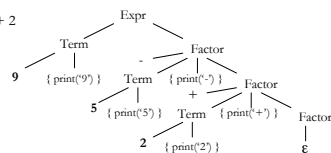


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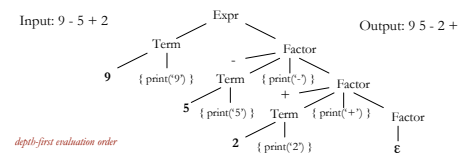


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Summary

- Attribute Grammar
 - Augment CFG with Attributes and Rules
 - Inherited and Synthesized Attributes
 - Find Dependence Graph and Evaluation Order
 - Useful for Semantic Analysis
- Important Class: L-attributed Grammar
 - Information moves from left-to-right
 - Inherited Attributes and Embedded Actions can be Resolved
 - Semantic Actions Executed upon Production Reduce Operations
 - Can be Evaluated Bottom-Up in a Single Pass