

Loop Optimizations

Loop Invariant Code Motion Induction Variables

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Outline

- Loop Invariant Code Motion
- Induction Variables Recognition

Loop Invariant Code Motion

- If a computation produces the same value in every loop iteration, move it out of the loop

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for i = 1 to N
  x = x + 1
  for j = 1 to N
    a(i,j) = 100*N + 10*i + j + x
```



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- Correctness and Profitability?
 - Loop Should Execute at Least Once!



Opportunities for Loop Invariant Code Motion

- In User Code
 - Complex Expressions
 - Easily readable code, reduce # of variables
- After Compiler Optimizations
 - Copy Propagation, Algebraic simplification



Usefulness of Loop Invariant Code Motion

- In many programs most of the execution happens in loops
- Reducing work inside a loop nest is very beneficial
 - CSE of expression \Rightarrow x instructions become $x/2$
 - LICM of expression \Rightarrow x instructions become x/N



Implementing Loop Invariant Code Motion

- If a computation produces the same value in every loop iteration, move it out of the loop
- An expression can be moved out of the loop if all its operands are invariant in the loop



Invariant Operands

- Constants are invariant

DUH!!!



Invariant Operands

- All the definitions are outside the loop



Invariant Operands

- All the definitions are outside the loop

$x = f(\dots)$

$y = g(\dots)$

for $i = 1$ to N

$t = t + x*y$



Invariant Operands

- Operand has only one reaching definition *and* that definition is loop invariant

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```
for i = 1 to N
  x = 100
  y = x * 5
```

Invariant Operands

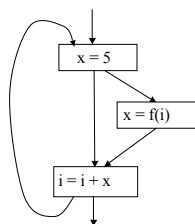
- Operand has only one reaching definition *and* that definition is loop invariant

```
for i = 1 to N
  x = 100
  y = x * 5
  if i > p then
    x = 10
  else
    x = 5
  y = x * 5
```

- Clearly a single definition is a safe restriction
 - There could be many definition with the same value

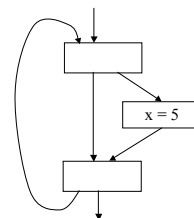
Move Or Not To Move....

- Statement can be moved only if
 - all the Uses are Dominated by the Statement



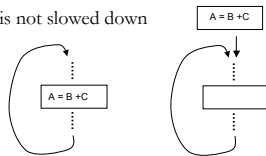
Move Or Not To Move....

- Statement can be moved only if
 - all the Uses are Dominated by the Statement
 - the Exit of the Loop is Dominated by the Statement



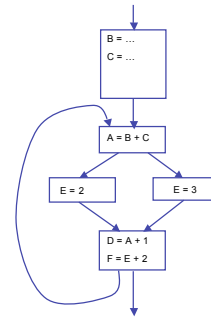
Conditions for Code Motion

- Correctness: Movement doesn't change the semantics of the program
- Performance: Code is not slowed down

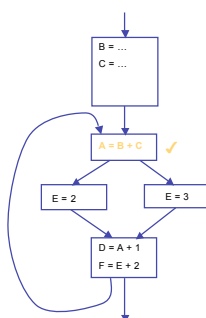


- Basic Ideas; Defines once and for all
 - Control flow
 - Other definitions
 - Other uses

Example: Loop Invariant Code Motion

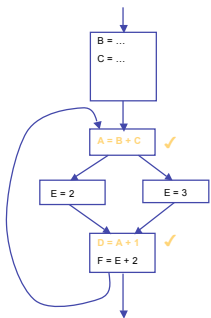


Example: Loop Invariant Code Motion



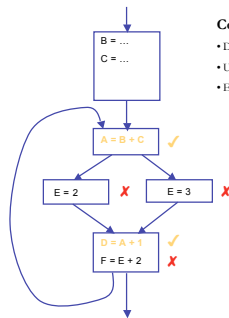
- Conditions:**
- Defs. of B and C outside the Loop
 - Uses of A dominated by Statement
 - Exit Dominated by Statement

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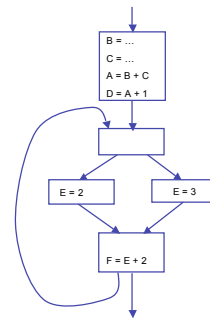
Example: Loop Invariant Code Motion



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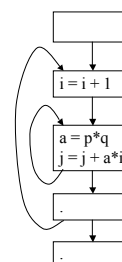
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Handling Nested Loops

- Process Loops from Innermost to Outermost

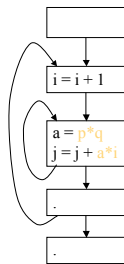
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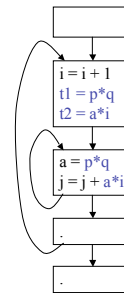
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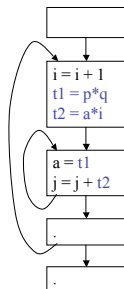
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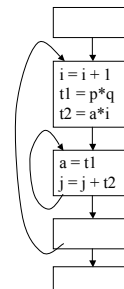
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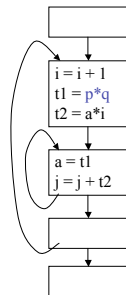
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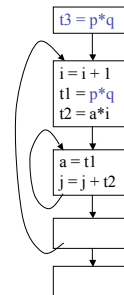
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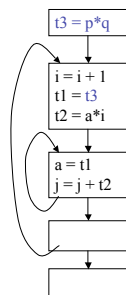
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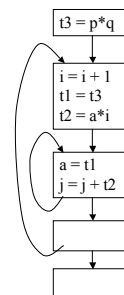
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Handling Nested Loops

- Process loops from innermost to outermost





Algorithm for Loop Invariant Code Motion

- Observations
 - Loop Invariant
 - Operands are defined outside loop or invariant themselves
 - Code Motion
 - Not all loop invariant instructions can be moved to pre-header.
 - Why?
- Algorithm
 - Find Invariant Expression
 - Check Conditions for Code Motion
 - Apply Code Transformation



Detecting Loop Invariant Computation

- Algorithm
 1. Compute Reaching Definitions for every variable in every Basic Block
 2. Mark Invariant a statement $s: a = b + c$ if
 - All definitions of b and c that reach the statement s are outside the loop
 - What about constants b, c ?
 3. Repeat: Mark Invariant if
 - All reaching definitions of b are outside the loop, or
 - There is exactly one reaching definition for b , and it is from a loop-invariant statement inside the loop
 - Idem for c
 - Until no changes to set of loop-invariant statements.

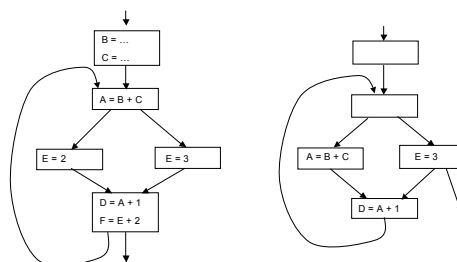


Code Motion Algorithm

- Given: a set of nodes in a loop
 - Compute Reaching Definitions
 - Compute Loop Invariant Computation
 - Compute Dominators
 - Find the exits of the loop, nodes with successors outside the loop
 - Candidate Statement for Code Motion:
 - Loop Invariant
 - In blocks that dominate all the Exits of the Loop
 - Assign to variable not assigned to elsewhere in the loop
 - In blocks that dominate all blocks in the loop that use the variable assigned
 - Perform a depth-first search of the blocks
 - Move candidate to pre-header if all the invariant operations it depends on have been moved

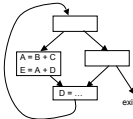


Examples



More Aggressive Optimizations

- Gamble On: Most loops get executed
 - Can we relax the constraint of dominating all exits?



- Landing Pads
 - While p do s ----> if p {
 - pre-header
 - repeat
 - statements
 - until not p;

Summary

- Loop Invariant Code Motion
 - Important and Profitable Transformation
 - Precise Definition and Algorithm for Loop Invariant computation
 - Precise Algorithm for code motion
- Combination of Several Analyses
 - Use of Reaching Definitions
 - Use Dominators
- Combination with Loop Induction Variables next

Redundancy Elimination

- We did two optimizations
 - Common Sub-Expression Elimination
 - Loop Invariant Code Motion
 - Dead Code Elimination
- There are many others
 - Value Numbering
 - Partial redundancy elimination

Induction Variables in Loops

- What is an Induction Variable?
 - For a given loop variable v is an induction variable iff
 - Its value Changes at Every Iteration
 - Is either incremented or decremented by a Constant Amount
 - Either Compile-time Known or Symbolically Constant...
- Classification:
 - Basic Induction Variables
 - A single assignment in the loop of the form $x = x + \text{constant}$
 - Example: variable i in for $i = 1$ to 10
 - Derived Induction Variables
 - A linear function of a basic induction variable
 - variable j in the loop assigned $j = c_1 * i + c_2$



Why Are Induction Variables Important?

- Pervasive in Computations that Manipulate Arrays
 - Allow for Understanding of Data Access Patterns in Memory Access
 - Support Transformations Tailored to Memory Hierarchy
 - Can Be Eliminated with Strength Reduction
 - Substantially reduce the weight of address calculations
 - Combination with CSE

• Example:

```

for i = 1 to N
  for j = 1 to N
    a(i, j) = b(i, j)
  
```

```

for i = 1 to N
  t1 = @a(i, 1)
  t2 = @b(i, 1)
  for j = 1 to N
    *t1 = *t2
    t1 += 8
    t2 += 8
  
```



Detection of Induction Variables

• Algorithm:

- Inputs: Loop L with Reaching Definitions and Loop Invariant
- Output: For each Induction Variable j the triple (i,c,d) s.t. the value of $j = i * c + d$
- Find the Basic Induction Variables by Scanning the Loop L such that each Basic Induction Variable has (i,1,0)
- Search for variables k with a single assignment to k of the form:
 - $k = j * b$, $k = b * j$, $k = j / b$, $k = +j$ with b a constant and j a basic induction variable
- Check if the assignment dominates the definition points for j



Strength Reduction & Induction Variables

- Idea of the Transformation
 - Replace the Induction Variable in each Family by references to a common induction variable, the basic induction variable.
 - Exploit the Algebraic Properties for the update to the basic variable

• Algorithm

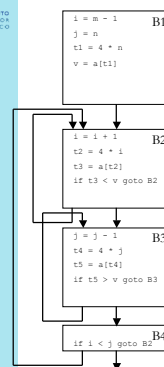
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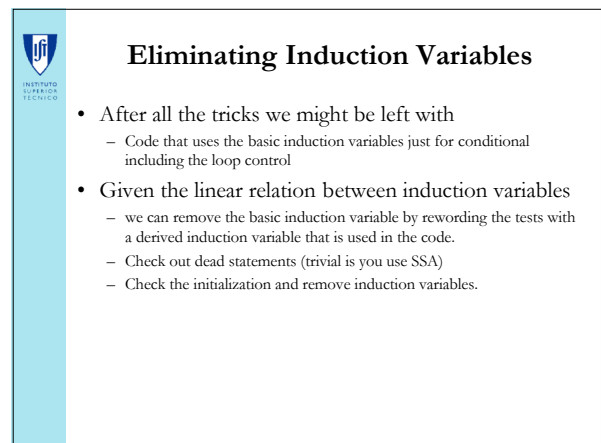
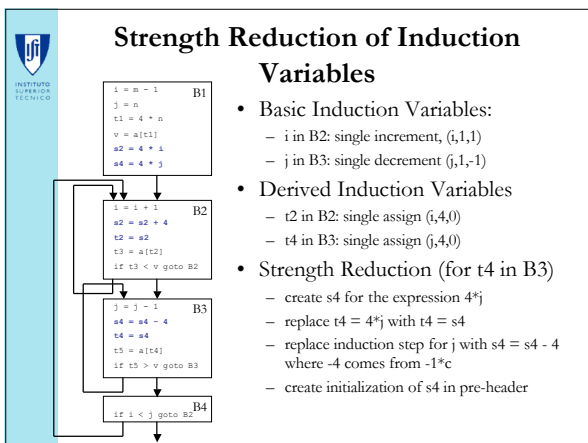
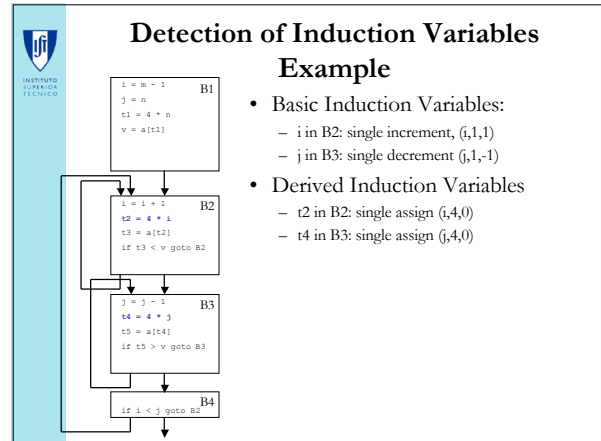
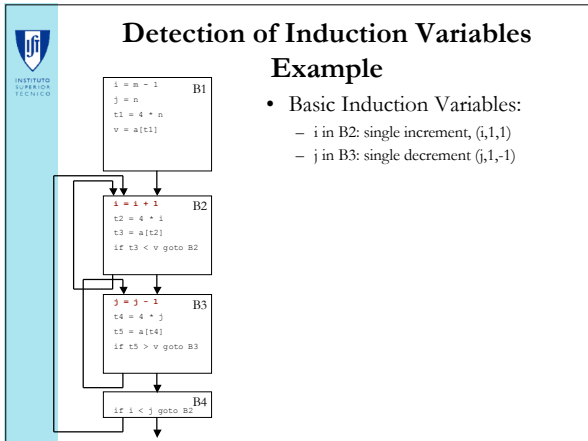
foreach Basic Induction variable i do
  foreach Induction variable j: (i,c,d) in the family of i do
    create a new variable s
    replace the assignment to j by j = s
    after each assignment i = i + n where n is a constant
      append s = s + c * n
    place s in the family of induction variables of i
  end foreach
  initialize s to c*i + d on loop entry as
  either s = c * i followed by s = s + d (simplify if d = 0 or c = 1)
end foreach


```



Detection of Induction Variables Example







Strength Reduction of Induction Variables

```

B1
i = m - 1
j = n
t1 = 4 * n
v = a[t1]
s2 = 4 + 1
s4 = 4 + j


B2
i = i + 1
s2 = s2 + 4
t2 = s2
t3 = a[s2]
if t3 < v goto B2

B3
j = j - 1
s4 = s4 - 4
t4 = s4
t5 = a[s4]
if t5 > v goto B3

B4
if s2 < s4 goto B2

```

- Basic Induction Variables:
 - i in B2: single increment, (i,1,1)
 - j in B3: single decrement (j,1,-1)
- Derived Induction Variables
 - t2 in B2: single assign (i,4,0)
 - t4 in B3: single assign (j,4,0)
- Strength Reduction (for t4 in B3)
 - create s4 for the expression 4*j
 - replace t4 = 4*j with t4 = s4
 - replace induction step for j with s4 = s4 - 4 where -4 comes from -1*c
 - create initialization of s4 in pre-header
- Elimination of Induction Variables
 - replace i < j with s2 < s4
 - copy propagate s2 and s4



Strength Reduction of Induction Variables

Symbolic
Propagation

```

B1
t1 = 4 * n
v = a[t1]
s2 = 4 + (n-1)
s4 = 4 * n


B2
s2 = s2 + 4
t2 = s2
t3 = a[s2]
if t3 < v goto B2

B3
s4 = s4 - 4
t4 = s4
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B4
if s2 < s4 goto B2

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Summary

- Induction Variables
 - Change Values at Every Iteration of a Loop by a Constant amount
 - Basic and Derived Induction Variables with Affine Relation
- Great Opportunity for Transformations
 - Pervasive in Loops that Manipulation Array Variables
 - Loop Control and Array Indexing
- Combination of Various Analyses and Transformations
 - Dominators, Reaching Definitions
 - Strength Reduction, Dead Code Elimination and Copy Propagation and Common Sub-Expression Elimination