

Systems and Information Security SEGSI

Topic 6
Monitoring

Monitoring

- ▶ It is, unfortunately, more likely to have a reaction after a problem than to anticipate it
 - ▶ Anticipation is usually more difficult and more prone to human error
- ▶ However, it can be helped by a robust monitoring system
- ▶ Monitoring is a process of observing and tracking activities and progress
- ▶ It can be applied to every asset that is part of the infrastructure
 - ▶ Hardware
 - ▶ Software

Monitoring

- ▶ Since the introduction of *Simple Network Management Protocol* (SNMP) almost every hardware device state can be observed, thus allowing an intervention if needed and appropriate
 - ▶ Depending of the device, the interventions can be performed automatically, others requiring an human effort
 - ▶ By *automatically* it should be noted that an human intervention can be also required; automatism just provides a method of immediate troubleshooting
- ▶ Monitoring is more hardware-oriented than software-oriented, nevertheless some mix of hardware and software actions can be used
- ▶ The term *monitoring* can also be stated as *supervisioning*
- ▶ Talking about monitoring without the use of the word *evaluating* is naive

Logging vs Monitoring

- ▶ Logging consists of registering events
 - ▶ On servers
 - ▶ In databases
 - ▶ In networks
 - ▶ In assets, in general
- ▶ Monitoring consists of analyzing events
 - ▶ Real-time (online) or time-delayed (offline)
 - ▶ That can be contained in logs (analysis)
 - ▶ With the aim of
 - ▶ Detect faults or anomalies
 - ▶ Detect trends

Logging (record of occurrences)

- ▶ In the context of security engineering
 - ▶ Why the occurrence log?
 - ▶ Registering users' actions later allows them to be held responsible for their actions (non-repudiation)
 - ▶ To do this, it is necessary to guarantee the integrity of the logs
 - ▶ It is also necessary to provide logging applications with security mechanisms, in order to exclude the possibility of someone impersonating another user
 - ▶ Can be used as evidence in legal proceedings
 - ▶ The knowledge that certain actions or events are recorded acts as a deterrent to possible offenders

Logging (record of occurrences)

- ▶ In the context of security
 - ▶ Why the occurrence log?
 - ▶ It is possible, using analysis and monitoring tools, to study behavior patterns of users, objects and networks
 - ▶ Behaviors that deviate from the pattern can signal possible security breaches
 - ▶ To assess the effectiveness of security features
 - ▶ Lets you discover repeated attempts to breach security
 - ▶ For attack analysis

Logging (record of occurrences)

- ▶ Outside the security context
 - ▶ Why the occurrence log?
 - ▶ Performance analysis
 - ▶ Accounting records
 - ▶ Data management (versions, transactions, etc.)
 - ▶ Compliance with legal requirements
 - ▶ Others...

Events to register in a network

- ▶ User account management events
 - ▶ Adding/removing accounts
 - ▶ Changes to security attributes
 - ▶ Access levels, login intervals, etc
 - ▶ Account suspensions/reactivations
 - ▶ Administrative password reset
 - ▶ Sudden increase in resource spent
 - ▶ Accesses in “abnormal” time periods
 - ▶ Etc.

Events to register in a network

- ▶ Access control events
 - ▶ Logins and logoffs (successful and unsuccessful)
 - ▶ Account access denied
 - ▶ Invalid passwords
 - ▶ Inactive sessions
 - ▶ Access using unauthorized interfaces
 - ▶ Attempts to login during unauthorized periods
 - ▶ Violation of the limit of simultaneous sessions
- ▶ Changing passwords
 - ▶ Change frequency
 - ▶ Time of change

Events to register in a network

- ▶ Changing settings
 - ▶ Changing the configuration of critical functions for certain important applications
 - ▶ Examples
 - ▶ Interest rates
 - ▶ Prices
 - ▶ Changing system parameters
 - ▶ Examples
 - ▶ Password length
 - ▶ Maximum number of connections per user

Events to register in a network

- ▶ Attempts to access applications and system resources
 - ▶ Cryptographic key changes
 - ▶ Starting/stopping of
 - ▶ Services/process/applications
 - ▶ Unexpected application disruptions
 - ▶ Attempts to fail to connect to databases
 - ▶ Attempt to change critical information on operating systems (registry, LSB, etc.)

Events to register in a network

- ▶ Attempts to access applications and system resources...
 - ▶ Logins/logoffs due to system maintenance
 - ▶ Failures to verify the integrity of
 - ▶ Application data
 - ▶ Executables
 - ▶ Logs
 - ▶ Access to applications/resources without having the necessary licenses
- ▶ User-entered commands
 - ▶ `su ; rm -fR * ; fdisk ; ...`
 - ▶ `format C: ; ...`

Events to register in a network

- ▶ Performance of the System / Network
 - ▶ Unusual indicators may be one of the first indicators of attacks or may suggest the imminence of an attack
 - ▶ Examples
 - ▶ Network
 - ▶ Packets of a certain type
 - ▶ Connections from the same remote IP
 - ▶ System
 - ▶ CPU load
 - ▶ Processes
 - ▶ Virtual memory

Events to register in a network

- ▶ Network traffic
 - ▶ Traffic arriving at the network (from an external network)
 - ▶ By default all traffic should be registered
 - ▶ Traffic leaving the network (for an external network)
 - ▶ Identify machines and services that are not initially expected to send packets out of the network
 - ▶ Log traffic for protocols considered unsafe and important to the company
 - ▶ Monitor source spoofing of IP addresses
 - ▶ Etc.

Level of detail

- ▶ Compromise between adequate level of detail and system performance
- ▶ For each event it is important to register
 - ▶ The event ID and its type
 - ▶ Date (timestamp)
 - ▶ Error message (if applicable)
 - ▶ Success or failure of the event
 - ▶ IP address of client (if applicable)
 - ▶ ID of user that originated/provoked the event
 - ▶ Accessed resources
 - ▶ Concrete actions

Log management

- ▶ Collect and aggregate logs
 - ▶ In order to allow
 - ▶ Log analysis
 - ▶ Set alerts
 - ▶ Archive logs
 - ▶ They must be collected and transported in a safe and reliable way
- ▶ Log volume can reach terabytes
- ▶ A solution is needed that
 - ▶ Automatically analyze logs
 - ▶ Automatically trigger alerts
 - ▶ Produce reports
- ▶ Dramatic reduction of data that must be analyzed manually is vital

Log management

- ▶ Log analysis
 - ▶ Pattern detection (grep, awk, perl)
 - ▶ Correlation of entries
 - ▶ *Root Cause Analysis*
 - ▶ The first time that an unknown or unexpected occurrence happened
 - ▶ It usually allows detection of *what went wrong that allowed the situation*
- ▶ Set alerts
 - ▶ Moving to “illegal” states
 - ▶ Significant deviations from “normal” standards
 - ▶ Exceeding thresholds
 - ▶ Etc.

Log management

- ▶ Archive Logs
 - ▶ In the USA the way they are archived is certified
 - ▶ Archived certified logs can serve as evidence in court
 - ▶ Generate two copies of logs (good practice)
 - ▶ One for monitoring
 - ▶ Another for security
 - ▶ Use secure encryption/compression
 - ▶ Automate (limit human intervention)
 - ▶ Reduce operating costs
 - ▶ Increase process reliability
 - ▶ Decrease the probability of tampering of logs
 - ▶ Possibility of faster reaction (in simple events)
 - ▶ Etc.

Security considerations

- ▶ Logs must not be stored on the system itself
 - ▶ If the system is compromised, the logs can be removed or tampered
- ▶ It is crucial to reinforce security in the system(s) where the logs are stored
- ▶ Restricted access to logs
 - ▶ Define to what, who and why
 - ▶ Secure encryption, integrity control and the need for strong authentication
- ▶ Never record security credentials along with logs (why?)
 - ▶ Passwords, PINs, encryption keys, etc
- ▶ The logs must be archived periodically
 - ▶ Rotating logs
 - ▶ Use remote storage locations
- ▶ Integrity control mechanisms must exist
 - ▶ Using cryptography is highly recommended

Logging tools

► Types of tools

► Centralized

- Each event is sent to a dedicated server
- It is necessary to protect communications and access to the dedicated server
- Server(s) timing is important
- It is a “central point of failure”
- Management is easier

► Distributed

- Each machine contains its share of the logs
- There have to be synchronization mechanisms
- Management is more difficult

Logging tools

- ▶ Storage mechanism
 - ▶ Text files
 - ▶ CSV
 - ▶ Binary format
 - ▶ In databases
- ▶ With / without graphical interface
 - ▶ Almost all of them support console interface
 - ▶ The graphical interface allows some advantageous forms of critical or consolidated visualization

Logging tools

- ▶ System Logs
 - ▶ Syslog / Syslog-ng -> Unix/Linux
 - ▶ Eventlog, perfmon -> Windows
 - ▶ SNMP traps -> Generic log mechanisms
- ▶ Logging applications
 - ▶ Logcheck (Unix/Linux)
 - ▶ Logwatch (Unix/Linux)
 - ▶ Logrotate (Unix/Linux)
- ▶ Network Logging
 - ▶ Wireshark, tcpdump, iptables, arpswatch, etc.

Syslog

- ▶ Allows message classification by level and by area
 - ▶ Levels
 - ▶ Warning
 - ▶ Error
 - ▶ Emergency
 - ▶ Area
 - ▶ Printing
 - ▶ Email
 - ▶ Network

Syslog - message levels

- ▶ LOG_EMERG
 - ▶ Panic condition: the message is usually broadcast to all users
- ▶ LOG_ALERT
 - ▶ A situation that must be corrected immediately (example: corrupted database)
- ▶ LOG_CRIT
 - ▶ Critical situations (example: disk errors)
- ▶ LOG_ERR
 - ▶ Errors
- ▶ LOG_WARNING
 - ▶ Warning messages
- ▶ LOG_NOTICE
 - ▶ Messages that, not being errors, should be analyzed with special attention
- ▶ LOG_INFO
 - ▶ Informational messages
- ▶ LOG_DEBUG
 - ▶ Messages that contain debugging information

Syslog - message levels

- ▶ LOG_KERN
 - ▶ Messages generated by kernel
- ▶ LOG_DAEMON
 - ▶ Messages related to system services (examples: ftpd and sshd)
- ▶ LOG_AUTH
 - ▶ Messages related with authentication (examples: login, su, sshd)
- ▶ LOG_USER
 - ▶ Messages generated by user process (by default)
- ▶ LOG_MAIL
 - ▶ Messages related to the email system
- ▶ LOG_LPR
 - ▶ Printing-related messages (examples: lpr, cups, lpd)
- ▶ LOG_LOCAL0 up to LOG_LOCAL7
 - ▶ Reserved for local use
- ▶ Others
 - ▶ Created by the administrator

Syslog - syslog.conf

- ▶ *Daemon syslogd*
- ▶ Configuration in `/etc/syslog.conf`
 - <area>.<level> <destination>
 - ▶ It is possible to use wildcards (*)
 - ▶ The “none” level is used to eliminate area (example: area.none)
 - ▶ It is possible to combine several types and areas (with “;”)

Examples

```
mail.*      /var/log/maillog
*.info     /var/log/messages
*.emerg    *
kern.*     console
*.*        @logmachine
*.info;mail.none /var/log/messages
*.*        @@server1.example.net:10514
```

Append to file

Sends info to all logged users

Displays on the console

Sends to logserver

Use TCP instead of UDP

Sends to port 10514 of the server

Syslog - example

Jun 7 23:44:19 tux sshd(pam_unix)[7529]: session opened for user pedro by (uid=500)
Jun 7 23:44:26 tux su(pam_unix)[7572]: session opened for user root by pedro (uid=500)
Jun 8 00:00:00 tux nagios: LOG ROTATION: DAILY
Jun 8 00:00:34 tux su(pam_unix)[7572]: session closed for user root Jun 8 00:00:37 tux sshd(pam_unix)[7529]: session closed for user pedro
Jun 8 01:43:38 tux nagios: Auto-save of retention data completed successfully.
Jun 8 02:00:04 tux nagios: Warning: A system time change of 1 seconds (backwards in time) has been detected. Compensating...
Jun 8 04:43:37 tux nagios: Auto-save of retention data completed successfully.
Jun 8 05:12:21 tux dhcpd: DHCPREQUEST for 192.168.100.7 from 00:11:d8:a5:6b:db via eth0
Jun 8 05:12:21 tux dhcpd: DHCPACK on 192.168.100.7 to 00:11:d8:a5:6b:db via eth0 Jun 8 05:12:24 tux dhcpd: DHCPINFORM from 192.168.100.7 via eth0: not authoritative
for subnet 192.168.100.0
Jun 8 05:13:52 tux last message repeated 2 times
Jun 8 05:13:55 tux dhcpd: DHCPINFORM from 192.168.100.7 via eth0: not authoritative for subnet 192.168.100.0
Jun 8 05:32:18 tux smbd[9446]: [2007/06/08 05:32:18, 0]
lib/util_sock.c:read_socket_data(342)
Jun 8 05:32:18 tux smbd[9446]: read_socket_data: recv failure for 4. Error = No route to host
Jun 8 05:43:37 tux nagios: Auto-save of retention data completed successfully.

Monitoring

- ▶ It describes all processes to measure and evaluate specific data under use of technical tools
- ▶ By using monitoring software (like Nagios, Icinga, among others) security (and, obviously, business) is being able to collect and evaluate specific data
- ▶ The question here is what, how, and for why that data is being collected and evaluated
- ▶ In addition of hardware monitoring (CPU temperature, RAM in use, disk occupation, etc.), it can / should get inputs from available logs
- ▶ In foreground Key Performance Indicators (KPI) must have been defined

Monitoring

- ▶ KPI's are quantifiable measurements that can help gauge a company's or an organization's progress towards its strategic objectives
 - ▶ Which leads, by its turn, to BCMS
- ▶ Some usual monitoring types are
 - ▶ Application performance
 - ▶ Business transaction
 - ▶ System

Monitoring

- ▶ Security and Incident Management (SIEM) is a security solution that can provide an overall view of security threats
- ▶ It collect logs from security information management (SIM) and security event management (SEM) thus allowing their correlation and to implement actions (at least, an alert) when a problem happens or is likely to happen

Monitoring

- ▶ Application performance monitoring
 - ▶ Its goal is to check functionality of applications and programs to improve user experience
- ▶ Business transaction monitoring
 - ▶ Its goal is to supervise business processes
 - ▶ By evaluating those outputs, an optimization of the processes that are directly connected to business transaction can be considered and implemented
- ▶ System monitoring
 - ▶ Its goal is to review the performance of the system
 - ▶ *System* should be read as *infrastructure*, not as a single computer or similar

Monitoring

- ▶ Monitoring by itself is useless
- ▶ Appropriate mechanisms should be implemented to allow an action to be performed timely



Source: intec



Monitoring

- ▶ Monitoring calls the alarmist to advise whoever is needed to carry out the tasks
- ▶ This does not mean that monitoring should only call alarmist when a problem is detected
- ▶ Instead, it can be configured to launch an alarm when controls reports environments that *can* probably result on critical situations - including asset failure