

## **a-Si TFT LCD Single Chip Driver 320RGBx480 Resolution and 262K color Datasheet**

Version: V0.27  
Document No.: ILI9481DS\_V0.27.pdf

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## Table of Contents

Section	Page
1. Introduction.....	5
2. Features .....	5
3. Block Diagram .....	7
4. Pin Descriptions.....	8
5. Pad Arrangement and Coordination .....	12
6. Block Function Description .....	22
7. Function Description.....	24
7.1. Display Bus Interface (DBI) .....	24
7.1.1. Write Cycle.....	25
7.1.2. Read Cycle .....	26
7.2. Serial Interface (Type C).....	28
7.2.1. Write Cycle and Sequence.....	28
7.2.2. Read Cycle and Sequence .....	30
7.2.3. Break and Pause Sequences .....	31
7.3. Display Pixel Interface (DPI).....	33
8. Command .....	36
8.1. Command List .....	36
8.2. Command Description .....	38
8.2.1. NOP (00h).....	38
8.2.2. Soft_reset (01h) .....	39
8.2.3. Get_power_mode (0Ah).....	40
8.2.4. Get_address_mode (0Bh).....	42
8.2.5. Get_pixel_format (0Ch).....	44
8.2.6. Get_display_mode (0Dh).....	45
8.2.7. Get_signal_mode (0Eh).....	47
8.2.8. Get_diagnostic_result (0Fh).....	48
8.2.9. Enter_sleep_mode (10h).....	49
8.2.10. Exit_sleep_mode (11h) .....	51
8.2.11. Enter_Partial_mode (12h).....	53
8.2.12. Enter_normal_mode (13h).....	54
8.2.13. Exit_invert_mode (20h).....	55
8.2.14. Enter_invert_mode (21h) .....	56
8.2.15. Set_display_off (28h) .....	57
8.2.16. Set_display_on (29h) .....	58
8.2.17. Set_column_address (2Ah) .....	59
8.2.18. Set_page_address (2Bh).....	61
8.2.19. Write_memory_start (2Ch).....	63

8.2.20. Read_memory_start (2Eh).....	65
8.2.21. Set_partial_area (30h) .....	67
8.2.22. Set_scroll_area (33h).....	70
8.2.23. Set_tear_off (34h) .....	75
8.2.24. Set_tear_on (35h) .....	76
8.2.25. Set_address_mode (36h).....	78
8.2.26. Set_scroll_start (37h) .....	81
8.2.27. Exit_idle_mode (38h) .....	83
8.2.28. Enter_idle_mode (39h) .....	84
8.2.29. Set_pixel_format (3Ah) .....	86
8.2.30. Write_Memory_Continue (3Ch) .....	88
8.2.31. Read_Memory_Continue (3Eh) .....	90
8.2.32. Set_Tear_Scanline (44h) .....	92
8.2.33. Get_Scanline (45h) .....	93
8.2.34. Read_DDB_Start (A1h).....	94
8.2.35. Command Access Protect (B0h).....	95
8.2.36. Low Power Mode Control (B1h).....	96
8.2.37. Frame Memory Access and Interface Setting (B3h) .....	97
8.2.38. Display Mode and Frame Memory Write Mode Setting (B4h) .....	99
8.2.39. Device Code Read (BFh).....	100
8.2.40. Panel Driving Setting (C0h).....	101
8.2.41. Display_Timing_Setting for Normal Mode (C1h).....	105
8.2.42. Display_Timing_Setting for Partial Mode (C2h) .....	107
8.2.43. Display_Timing_Setting for Idle Mode (C3h) .....	109
8.2.44. Frame Rate and Inversion Control (C5h).....	111
8.2.45. Interface Control (C6h) .....	112
8.2.46. Gamma Setting (C8h) .....	113
8.2.47. Power_Setting (D0h).....	114
8.2.48. VCOM Control (D1h).....	116
8.2.49. Power_Setting for Normal Mode (D2h) .....	118
8.2.50. Power_Setting for Partial Mode (D3h) .....	120
8.2.51. Power_Setting for Idle Mode (D4h).....	122
8.2.52. NV Memory Write (E0h) .....	124
8.2.53. NV Memory Control (E1h).....	125
8.2.54. NV Memory Status Read (E2h).....	126
8.2.55. NV Memory Protection (E3h) .....	127
9. Display Data RAM .....	127
9.1. Configuration .....	127
9.2. Memory to Display Address Mapping .....	129

9.3. Vertical Scroll Mode.....	130
10. Tearing Effect Output.....	132
10.1. Tearing Effect Line Modes .....	132
10.2. Tearing Effect Line Timings .....	133
11. NV Memory Programming Flow.....	134
12. Gamma Correction .....	135
13. Electrical Characteristics.....	136
13.1. Absolute Maximum Ratings.....	136
13.2. DC Characteristics .....	136
13.3. AC Characteristics .....	137
13.3.1. DBI Type B (18/16/9/8 bit) Interface Timing Characteristics.....	137
13.3.2. DBI Type C Interface Timing Characteristics .....	138
13.3.3. DPI Interface Timing Characteristics.....	139
14. Revision History.....	140

# 1. Introduction

ILI9481 is a 262,144-color single-chip SoC driver for a-TFT liquid crystal display with resolution of 320RGBx480 dots, comprising a 960-channel source driver, a 480-channel gate driver, 345,600 bytes GRAM for graphic data of 320RGBx480 dots, and power supply circuit.

The ILI9481 supports 18-/16-/9-/8-bit data bus interface (DBI) and serial peripheral interfaces (SPI). It also supplies 18-bit, 16-bit or 6-bit RGB interface (DPI) for driving video signal directly from application controller. The moving picture area can be specified in internal GRAM by window address function. The specified window area can be updated selectively, so that moving picture can be displayed simultaneously independent of still picture area.

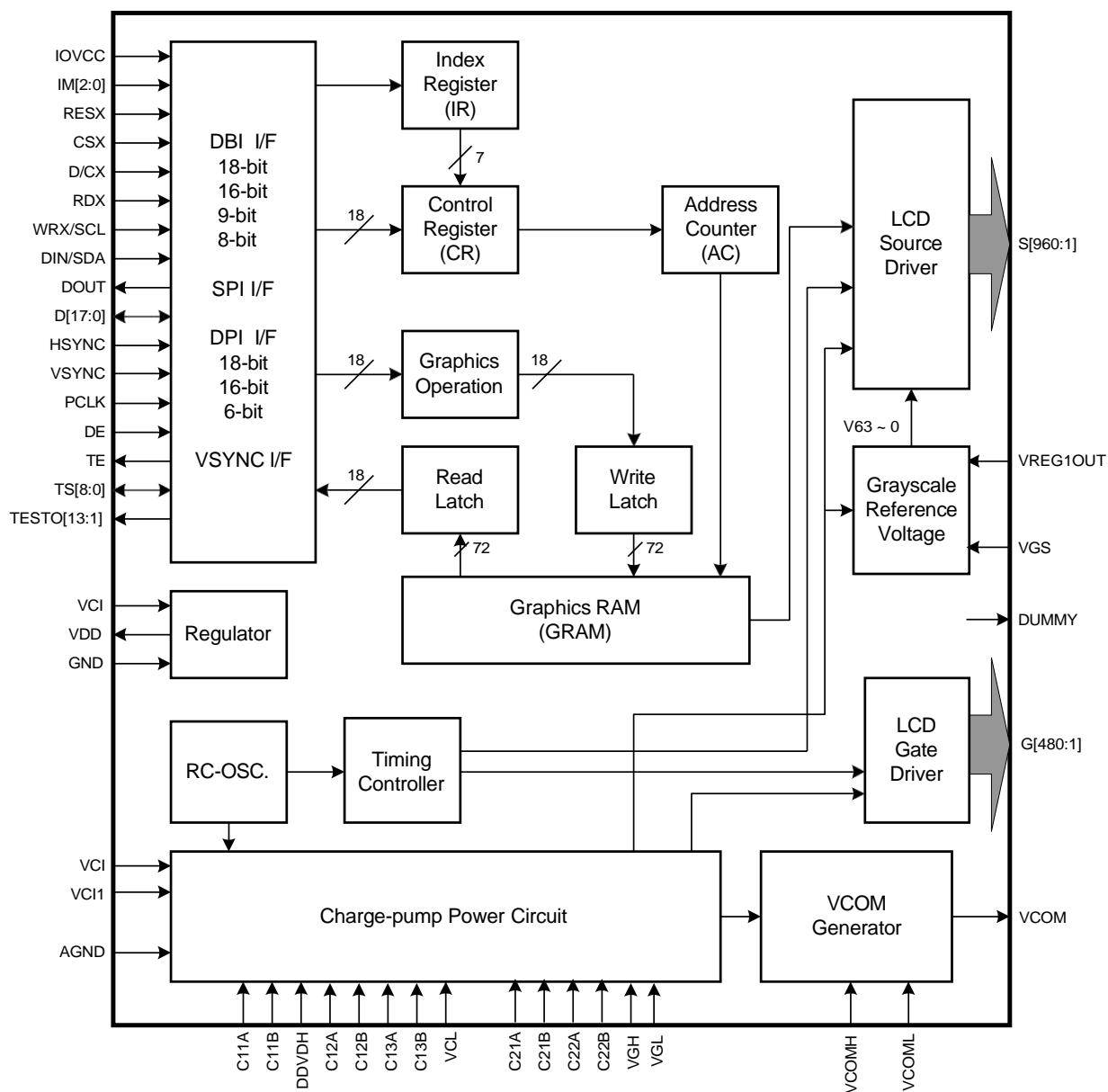
ILI9481 can operate with 1.65V I/O interface voltage, and an incorporated voltage follower circuit to generate voltage levels for driving an LCD. The ILI9481 also supports a function to display in 8 colors and a sleep mode, allowing for precise power control by software and these features make the ILI9481 an ideal LCD driver for medium or small size portable products such as digital cellular phones, smart phone, MP3 and PMP where long battery life is a major concern.

# 2. Features

- ◆ Display resolution: [320xRGB](H) x 480(V)
- ◆ Output:
  - 960 source outputs
  - 480 gate outputs
  - Common electrode output
- ◆ a-TFT LCD driver with on-chip full display RAM: 345,600 bytes
- ◆ MCU Interface
  - MIPI-DBI(Comply with MIPI DBI Version 2.00)
    - Type B 16-/18- bit, 8-/9-bit
    - Type C 4-line 9bit (Option 1), 8bit (Option 3)
  - 16-bits, 18-bits RGB (DPI) interface
  - MIPI DCS command sets
  - 3-pin/4-pin serial interface
- ◆ Display mode:
  - Full color mode: 262K-colors
  - Reduced color mode: 8-colors (3-bits MSB bits mode)
- ◆ On chip functions:
  - VCOM generator and adjustment
  - Timing generator
  - Oscillator
  - DC/DC converter
  - Line/frame inversion
- ◆ MTP:
  - 16-bit ID1 and ID2
  - 7-bits for VCOM adjustment
- ◆ Low -power consumption architecture
  - Low operating power supplies:

- IOVcc = 1.65V ~ 3.3V (interface I/O)
- Vci = 2.5V ~ 3.3V (analog)
- ◆ LCD Voltage drive:
  - Source/VCOM power supply voltage
    - DDVDH - GND = 4.5V ~ 6.0V
    - VCL – GND = -1.0V ~ -3.0V
    - VCI - VCL  $\leq$  6.0V
  - Gate driver output voltage
    - VGH - GND = 10V ~ 18V
    - VGL – GND = -5V ~ -12.5V
    - VGH - VGL  $\leq$  32V
  - VCOM driver output voltage
    - VCOMH = 3.0V ~ (DDVDH-0.5)V
    - VCOML = (VCL+0.5)V ~ 0V
    - VCOMH-VCOML  $\leq$  6.0V
- ◆ Operate temperature range: -40°C to 85°C

### 3. Block Diagram



## 4. Pin Descriptions

Pin Name	I/O	Descriptions																																																						
IM[2:0]	I	<div>Select the MPU system interface mode</div> <table><tr><th>IM2</th><th>IM1</th><th>IM0</th><th>MPU-Interface Mode</th><th>DB Pin in use</th><th>Colors</th></tr><tr><td>0</td><td>0</td><td>0</td><td>DBI Type B 18-bit</td><td>DB[17:0]</td><td>262K</td></tr><tr><td>0</td><td>0</td><td>1</td><td>DBI Type B 9-bit</td><td>DB[8:0]</td><td>262K</td></tr><tr><td>0</td><td>1</td><td>0</td><td>DBI Type B 16-bit</td><td>DB[15:0]</td><td>65K/262K</td></tr><tr><td>0</td><td>1</td><td>1</td><td>DBI Type B 8-bit</td><td>DB[7:0]</td><td>65K/262K</td></tr><tr><td>1</td><td>0</td><td>0</td><td>Setting prohibited</td><td>-</td><td>-</td></tr><tr><td>1</td><td>0</td><td>1</td><td>DBI Type C 9-bit</td><td>DIN, DOUT</td><td>8/262K</td></tr><tr><td>1</td><td>1</td><td>0</td><td>Setting prohibited</td><td>-</td><td>-</td></tr><tr><td>1</td><td>1</td><td>1</td><td>DBI Type C 8-bit</td><td>DIN, DOUT</td><td>8/262K</td></tr></table>	IM2	IM1	IM0	MPU-Interface Mode	DB Pin in use	Colors	0	0	0	DBI Type B 18-bit	DB[17:0]	262K	0	0	1	DBI Type B 9-bit	DB[8:0]	262K	0	1	0	DBI Type B 16-bit	DB[15:0]	65K/262K	0	1	1	DBI Type B 8-bit	DB[7:0]	65K/262K	1	0	0	Setting prohibited	-	-	1	0	1	DBI Type C 9-bit	DIN, DOUT	8/262K	1	1	0	Setting prohibited	-	-	1	1	1	DBI Type C 8-bit	DIN, DOUT	8/262K
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1	1	0	Setting prohibited	-	-																																																			
1	1	1	DBI Type C 8-bit	DIN, DOUT	8/262K																																																			
RESX	I	This signal low will reset the device and must be applied to properly initialize the chip. Signal is low active																																																						
CSX	I	Chip select input pin (“Low” enable).																																																						
D/CX	I	Display data / Command selection pin D/CX=’1’: Display data. D/CX=’0’: Command data. If not used, please fix this pin at GND level.																																																						
RDX	I	Read control pin for the DBI interface. If not used, please connect this pin to IOVCC.																																																						
WRX/SCL	I	Write control pin for the DBI interface. When the DBI type C is selected, this pin is used as serial clock pin. If not used, please connect this pin to IOVCC.																																																						
DB[17:0]	I/O	These pin are data bus. If not used, please connect these pins to GND.																																																						
DIN/SDA	I/O	Serial data input pin and used for the DBI type C mode. If not used, please connect this pin to ground.																																																						
DOUT	O	Serial data output pin and used for the DBI type C mode.																																																						
TE	O	Tearing effect output pin to synchronies MCU to frame writing, activated by S/W command. When this pin is not activated, this pin is low. If not used, please open this pin.																																																						
PCLK	I	Pixel clock signal in DPI interface mode. If not used, please fix this pin at GND level.																																																						
VSYNC	I	Vertical sync. signal in DPI interface mode. If not used, please fix this pin at GND level.																																																						
HSYNC	I	Horizontal sync. signal in DPI interface mode. If not used, please fix this pin at GND level.																																																						
DE	I	Data enable signal in DPI interface mode. If not used, please fix this pin at GND level.																																																						



Pin Name	I/O	Descriptions	
SD	I	Control pin to shut down display, only used in the DPI interface mode.	
		SD	Shut Down Control
		0	Normal Display
		1	Display shut down
CM	I	Control pin for switching between normal color and reduced color mode, only used in the DPI interface mode.	
		CM	Color Mode
		0	Normal Display Color
		1	Reduced Color Mode (8-color)
Power Input Pins			
IOVCC	P	Power supply to interface pins Connect to external power supply (IOVCC= 1.65~3.3V).	
VCI	P	Power supply to liquid crystal power supply analog circuit. Connect to external power supply (VCI=2.5~3.3V).	
DGND AGND	P	Power ground pin. Make sure GND = 0V.	
VPG	P	Power supply pin for the NV memory programming. Please provide 6 volt to this pin for NV memory programming.	
LCD signals Pins			
S1 ~ S960	O	Source driver output pins.	
G1 ~ G480	O	Gate driver output pins.	
VDD	O	Internal logic regulator output. Used as internal logic power supply. Connect to stabilizing capacitor.	
VCI1	P	Reference voltage for the step-up circuit 1. Set VCI1 level so that DDVDH, VGH and VGL are within the ratings.	
DDVDH	P	Power supply for the source driver and VCOM.	
VGH	P	Power supply to drive liquid crystal.	
VGL	P	Power supply for LCD drive.	
VCL	P	Power supply to drive VCOML.	
C11A, C11B, C12A, C12B	P	Make sure to connect to capacitor that is used in internal step-up circuit 1.	
C13A, C13B, C21A, C21B, C22A, C22B,	P	Make sure to connect to capacitor that is used in internal step-up circuit 2. Connect to capacitors according to the step-up factors in use.	
VREG1OUT	P	Outputs voltage level generated from VRH VCILVL. The step-up factor applied to VRH VCILVL is set by VRH bits. Used as source driver grayscale reference voltage VREG1OUT, reference voltage to VCOMH, and Vcom amplitude reference voltage. Connect to stabilizing capacitor when in use.	

Pin Name	I/O	Descriptions
		VREG1OUT=4.0 ~ (DDVDH-0.500)[V]
VCOM	P	TFT display common electrode power supply. Alternates between voltage levels between VCOMH-VCOML. Registers set the alternating cycle. Registers set the alternating cycle and operate or halt VCOM.
VCOMH	P	VCOM high level. Adjust the voltage by internal electronic volume (VCM)
VCOML	P	VCOM low level. Adjust the voltage by VDV bits. $VCOML=(VCL+0.5) \sim 0[V]$
VGS	I	Reference level for grayscale generating circuit.
<b>TEST pins</b>		
TS[8:0]	I	Test pins These pins are internal pulled low. Please leave these pins as open.
TESTO[16:1]	O	Test pins Please leave these pins as open.
TESTA1-A3	I/O	Test pins Please leave these pins as open.
DUMMY	-	Dummy Pins These pins are floating.
V1T V62T VWT	I	Test pins Please leave these pins as open.

**Liquid crystal power supply specifications Table**

No.	Item		Description
1	TFT Source Driver		960 pins (320 x RGB)
2	TFT Gate Driver		480 pins
3	TFT Display's Capacitor Structure		Cst structure only (Common VCOM)
4	Liquid Crystal Drive Output	S1 ~ S960	V0 ~ V63 grayscales
		G1 ~ G480	VGH - VGL
		VCOM	VCOMH - VCOML: Amplitude = electronic volumes
5	Input Voltage	IOVcc	1.65 ~ 3.30V
		Vci	2.50 ~ 3.30V
6	Liquid Crystal Drive Voltages	DDVDH	4.5V ~ 6.0V
		VGH	10V ~ 18V
		VGL	-5V ~ -12.5V
		VCL	-1.0V ~ -3.0V
		VGH - VGL	Max. 32V
		Vci - VCL	Max. 6.0V
7	Internal Step-up Circuits	DDVDH	Vci1 x2
		VGH	Vci1 x4, x5, x6
		VGL	Vci1 x-3, x-4, x-5
		VCL	Vci1 x-1

## 5. Pad Arrangement and Coordination

Chip Size: 22850um x 1020um

Chip thickness : 280um (typ.)

Pad Location: Pad Center.

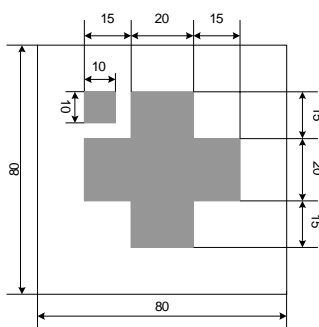
Coordinate Origin: Chip center

Au bump height: 15um (typ.)

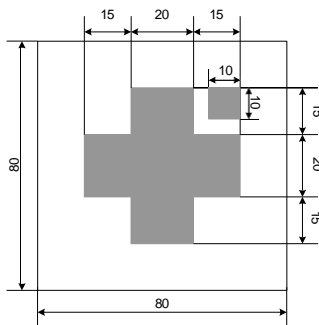
Au Bump Size:

1. 15um x 120um  
Pad 321 to 1776.  
Gate: G1 ~ G480  
Source: S1 ~ S960
2. 50um x 80um  
Pad 1 to 320.

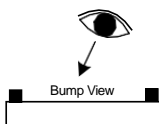
**Alignment Marks**



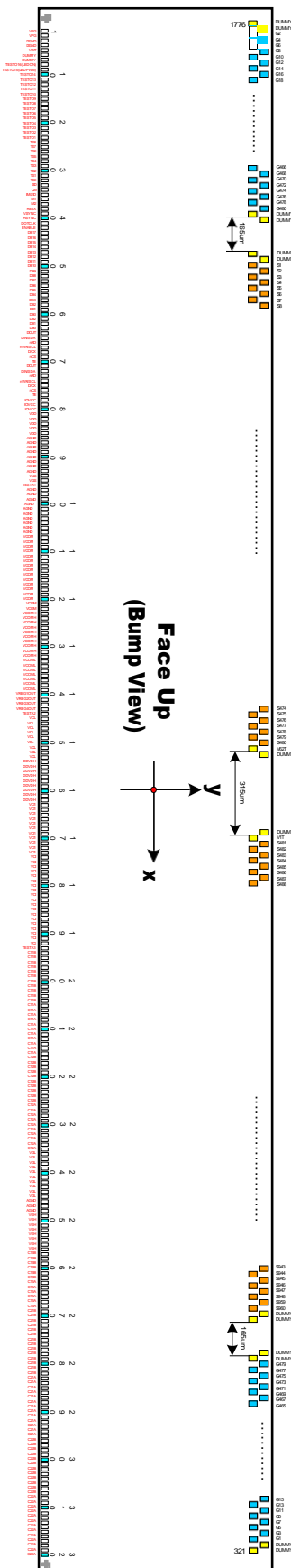
Alignment Mark: Left



Alignment Mark: Right



Bump View



No.	Name	X	Y	No.	Name	X	Y	No.	Name	X	Y	No.	Name	X	Y	No.	Name	X	Y
1	VPG	-11165	-409	51	DB9	-7665	-409	101	AGND	-4165	-409	151	VCL	-665	-409	201	C11B	2835	-409
2	VPG	-11095	-409	52	DB8	-7595	-409	102	AGND	-4095	-409	152	VCL	-595	-409	202	C11B	2905	-409
3	DGND	-11025	-409	53	DB7	-7525	-409	103	AGND	-4025	-409	153	VCL	-525	-409	203	C11B	2975	-409
4	DGND	-10955	-409	54	DB6	-7455	-409	104	AGND	-3955	-409	154	DDVDH	-455	-409	204	C11B	3045	-409
5	VWT	-10885	-409	55	DB5	-7385	-409	105	AGND	-3885	-409	155	DDVDH	-385	-409	205	C11A	3115	-409
6	DUMMY	-10815	-409	56	DB4	-7315	-409	106	AGND	-3815	-409	156	DDVDH	-315	-409	206	C11A	3185	-409
7	DUMMY	-10745	-409	57	DB3	-7245	-409	107	VCOM	-3745	-409	157	DDVDH	-245	-409	207	C11A	3255	-409
8	TESTO16(LEDON)	-10675	-409	58	DB2	-7175	-409	108	VCOM	-3675	-409	158	DDVDH	-175	-409	208	C11A	3325	-409
9	TESTO15(LEDPWM)	-10605	-409	59	DB1	-7105	-409	109	VCOM	-3605	-409	159	DDVDH	-105	-409	209	C11A	3395	-409
10	TESTO14	-10535	-409	60	DB0	-7035	-409	110	VCOM	-3535	-409	160	DDVDH	-35	-409	210	C11A	3465	-409
11	TESTO13	-10465	-409	61	DOUT	-6965	-409	111	VCOM	-3465	-409	161	DDVDH	35	-409	211	C11A	3535	-409
12	TESTO12	-10395	-409	62	DIN/SDA	-6895	-409	112	VCOM	-3395	-409	162	DDVDH	105	-409	212	C11A	3605	-409
13	TESTO11	-10325	-409	63	RDX	-6825	-409	113	VCOM	-3325	-409	163	VCI1	175	-409	213	C11A	3675	-409
14	TESTO10	-10255	-409	64	WRX/SCL	-6755	-409	114	VCOM	-3255	-409	164	VCI1	245	-409	214	C11A	3745	-409
15	TESTO9	-10185	-409	65	D/CX	-6685	-409	115	VCOM	-3185	-409	165	VCI1	315	-409	215	C11A	3815	-409
16	TESTO8	-10115	-409	66	CSX	-6615	-409	116	VCOM	-3115	-409	166	VCI1	385	-409	216	C12B	3885	-409
17	TESTO7	-10045	-409	67	TE	-6545	-409	117	VCOM	-3045	-409	167	VCI1	455	-409	217	C12B	3955	-409
18	TESTO6	-9975	-409	68	IOVCC	-6475	-409	118	VCOM	-2975	-409	168	VCI1	525	-409	218	C12B	4025	-409
19	TESTO5	-9905	-409	69	IOVCC	-6405	-409	119	VCOM	-2905	-409	169	VCI1	595	-409	219	C12B	4095	-409
20	TESTO4	-9835	-409	70	IOVCC	-6335	-409	120	VCOM	-2835	-409	170	VCI1	665	-409	220	C12B	4165	-409
21	TESTO3	-9765	-409	71	IOVCC	-6265	-409	121	VCOM	-2765	-409	171	VCI1	735	-409	221	C12B	4235	-409
22	TESTO2	-9695	-409	72	IOVCC	-6195	-409	122	VCOM	-2695	-409	172	VCI1	805	-409	222	C12B	4305	-409
23	TESTO1	-9625	-409	73	IOVCC	-6125	-409	123	VCOMH	-2625	-409	173	VCI1	875	-409	223	C12B	4375	-409
24	TS8	-9555	-409	74	IOVCC	-6055	-409	124	VCOMH	-2555	-409	174	VCI	945	-409	224	C12B	4445	-409
25	TS7	-9485	-409	75	VDD	-5985	-409	125	VCOMH	-2485	-409	175	VCI	1015	-409	225	C12B	4515	-409
26	TS6	-9415	-409	76	VDD	-5915	-409	126	VCOMH	-2415	-409	176	VCI	1085	-409	226	C12A	4585	-409
27	TS5	-9345	-409	77	VDD	-5845	-409	127	VCOMH	-2345	-409	177	VCI	1155	-409	227	C12A	4655	-409
28	TS4	-9275	-409	78	VDD	-5775	-409	128	VCOMH	-2275	-409	178	VCI	1225	-409	228	C12A	4725	-409
29	TS3	-9205	-409	79	VDD	-5705	-409	129	VCOMH	-2205	-409	179	VCI	1295	-409	229	C12A	4795	-409
30	TS2	-9135	-409	80	VDD	-5635	-409	130	VCOMH	-2135	-409	180	VCI	1365	-409	230	C12A	4865	-409
31	TS1	-9065	-409	81	VDD	-5565	-409	131	VCOMH	-2065	-409	181	VCI	1435	-409	231	C12A	4935	-409
32	TS0	-8995	-409	82	VDD	-5495	-409	132	VCOMH	-1995	-409	182	VCI	1505	-409	232	C12A	5005	-409
33	SD	-8925	-409	83	VDD	-5425	-409	133	VCOML	-1925	-409	183	VCI	1575	-409	233	C12A	5075	-409
34	CM	-8855	-409	84	VDD	-5355	-409	134	VCOML	-1855	-409	184	VCI	1645	-409	234	C12A	5145	-409
35	IM0/ID	-8785	-409	85	VDD	-5285	-409	135	VCOML	-1785	-409	185	VCI	1715	-409	235	C12A	5215	-409
36	IM1	-8715	-409	86	AGND	-5215	-409	136	VCOML	-1715	-409	186	VCI	1785	-409	236	VGL	5285	-409
37	IM2	-8645	-409	87	AGND	-5145	-409	137	VCOML	-1645	-409	187	VCI	1855	-409	237	VGL	5355	-409
38	RESX	-8575	-409	88	AGND	-5075	-409	138	VCOML	-1575	-409	188	VCI	1925	-409	238	VGL	5425	-409
39	VSXNC	-8505	-409	89	AGND	-5005	-409	139	VCOML	-1505	-409	189	VCI	1995	-409	239	VGL	5495	-409
40	HSXNC	-8435	-409	90	AGND	-4935	-409	140	VREG1OUT	-1435	-409	190	VCI	2065	-409	240	VGL	5565	-409
41	PCLK	-8365	-409	91	AGND	-4865	-409	141	VREG1OUT	-1365	-409	191	VCI	2135	-409	241	VGL	5635	-409
42	DE	-8295	-409	92	AGND	-4795	-409	142	VREG1OUT	-1295	-409	192	VCI	2205	-409	242	VGL	5705	-409
43	DB17	-8225	-409	93	AGND	-4725	-409	143	VREG1OUT	-1225	-409	193	TESTA3	2275	-409	243	VGL	5775	-409
44	DB16	-8155	-409	94	VGS	-4655	-409	144	TESTA2	-1155	-409	194	C11B	2345	-409	244	VGL	5845	-409
45	DB15	-8085	-409	95	VGS	-4585	-409	145	VCL	-1085	-409	195	C11B	2415	-409	245	VGL	5915	-409
46	DB14	-8015	-409	96	TESTA1	-4515	-409	146	VCL	-1015	-409	196	C11B	2485	-409	246	AGND	5985	-409
47	DB13	-7945	-409	97	AGND	-4445	-409	147	VCL	-945	-409	197	C11B	2555	-409	247	AGND	6055	-409
48	DB12	-7875	-409	98	AGND	-4375	-409	148	VCL	-875	-409	198	C11B	2625	-409	248	AGND	6125	-409
49	DB11	-7805	-409	99	AGND	-4305	-409	149	VCL	-805	-409	199	C11B	2695	-409	249	VGH	6195	-409
50	DB10	-7735	-409	100	AGND	-4235	-409	150	VCL	-735	-409	200	C11B	2765	-409	250	VGH	6265	-409

No.	Name	X	Y	No.	Name	X	Y	No.	Name	X	Y	No.	Name	X	Y	No.	Name	X	Y
251	VGH	6335	-409	301	C22B	9835	-409	351	G57	10755	244	401	G157	10005	244	451	G257	9255	244
252	VGH	6405	-409	302	C22B	9905	-409	352	G59	10740	389	402	G159	9990	389	452	G259	9240	389
253	VGH	6475	-409	303	C22B	9975	-409	353	G61	10725	244	403	G161	9975	244	453	G261	9225	244
254	VGH	6545	-409	304	C22B	10045	-409	354	G63	10710	389	404	G163	9960	389	454	G263	9210	389
255	VGH	6615	-409	305	C22B	10115	-409	355	G65	10695	244	405	G165	9945	244	455	G265	9195	244
256	VGH	6685	-409	306	C22B	10185	-409	356	G67	10680	389	406	G167	9930	389	456	G267	9180	389
257	C13B	6755	-409	307	C22B	10255	-409	357	G69	10665	244	407	G169	9915	244	457	G269	9165	244
258	C13B	6825	-409	308	C22A	10325	-409	358	G71	10650	389	408	G171	9900	389	458	G271	9150	389
259	C13B	6895	-409	309	C22A	10395	-409	359	G73	10635	244	409	G173	9885	244	459	G273	9135	244
260	C13B	6965	-409	310	C22A	10465	-409	360	G75	10620	389	410	G175	9870	389	460	G275	9120	389
261	C13B	7035	-409	311	C22A	10535	-409	361	G77	10605	244	411	G177	9855	244	461	G277	9105	244
262	C13B	7105	-409	312	C22A	10605	-409	362	G79	10590	389	412	G179	9840	389	462	G279	9090	389
263	C13A	7175	-409	313	C22A	10675	-409	363	G81	10575	244	413	G181	9825	244	463	G281	9075	244
264	C13A	7245	-409	314	C22A	10745	-409	364	G83	10560	389	414	G183	9810	389	464	G283	9060	389
265	C13A	7315	-409	315	C22A	10815	-409	365	G85	10545	244	415	G185	9795	244	465	G285	9045	244
266	C13A	7385	-409	316	C22A	10885	-409	366	G87	10530	389	416	G187	9780	389	466	G287	9030	389
267	C13A	7455	-409	317	C22A	10955	-409	367	G89	10515	244	417	G189	9765	244	467	G289	9015	244
268	C13A	7525	-409	318	C22A	11025	-409	368	G91	10500	389	418	G191	9750	389	468	G291	9000	389
269	C21B	7595	-409	319	C22A	11095	-409	369	G93	10485	244	419	G193	9735	244	469	G293	8985	244
270	C21B	7665	-409	320	C22A	11165	-409	370	G95	10470	389	420	G195	9720	389	470	G295	8970	389
271	C21B	7735	-409	321	DUMMY	11205	244	371	G97	10455	244	421	G197	9705	244	471	G297	8955	244
272	C21B	7805	-409	322	DUMMY	11190	389	372	G99	10440	389	422	G199	9690	389	472	G299	8940	389
273	C21B	7875	-409	323	G1	11175	244	373	G101	10425	244	423	G201	9675	244	473	G301	8925	244
274	C21B	7945	-409	324	G3	11160	389	374	G103	10410	389	424	G203	9660	389	474	G303	8910	389
275	C21B	8015	-409	325	G5	11145	244	375	G105	10395	244	425	G205	9645	244	475	G305	8895	244
276	C21B	8085	-409	326	G7	11130	389	376	G107	10380	389	426	G207	9630	389	476	G307	8880	389
277	C21B	8155	-409	327	G9	11115	244	377	G109	10365	244	427	G209	9615	244	477	G309	8865	244
278	C21B	8225	-409	328	G11	11100	389	378	G111	10350	389	428	G211	9600	389	478	G311	8850	389
279	C21B	8295	-409	329	G13	11085	244	379	G113	10335	244	429	G213	9585	244	479	G313	8835	244
280	C21B	8365	-409	330	G15	11070	389	380	G115	10320	389	430	G215	9570	389	480	G315	8820	389
281	C21B	8435	-409	331	G17	11055	244	381	G117	10305	244	431	G217	9555	244	481	G317	8805	244
282	C21B	8505	-409	332	G19	11040	389	382	G119	10290	389	432	G219	9540	389	482	G319	8790	389
283	C21A	8575	-409	333	G21	11025	244	383	G121	10275	244	433	G221	9525	244	483	G321	8775	244
284	C21A	8645	-409	334	G23	11010	389	384	G123	10260	389	434	G223	9510	389	484	G323	8760	389
285	C21A	8715	-409	335	G25	10995	244	385	G125	10245	244	435	G225	9495	244	485	G325	8745	244
286	C21A	8785	-409	336	G27	10980	389	386	G127	10230	389	436	G227	9480	389	486	G327	8730	389
287	C21A	8855	-409	337	G29	10965	244	387	G129	10215	244	437	G229	9465	244	487	G329	8715	244
288	C21A	8925	-409	338	G31	10950	389	388	G131	10200	389	438	G231	9450	389	488	G331	8700	389
289	C21A	8995	-409	339	G33	10935	244	389	G133	10185	244	439	G233	9435	244	489	G333	8685	244
290	C21A	9065	-409	340	G35	10920	389	390	G135	10170	389	440	G235	9420	389	490	G335	8670	389
291	C21A	9135	-409	341	G37	10905	244	391	G137	10155	244	441	G237	9405	244	491	G337	8655	244
292	C21A	9205	-409	342	G39	10890	389	392	G139	10140	389	442	G239	9390	389	492	G339	8640	389
293	C21A	9275	-409	343	G41	10875	244	393	G141	10125	244	443	G241	9375	244	493	G341	8625	244
294	C21A	9345	-409	344	G43	10860	389	394	G143	10110	389	444	G243	9360	389	494	G343	8610	389
295	C21A	9415	-409	345	G45	10845	244	395	G145	10095	244	445	G245	9345	244	495	G345	8595	244
296	C22B	9485	-409	346	G47	10830	389	396	G147	10080	389	446	G247	9330	389	496	G347	8580	389
297	C22B	9555	-409	347	G49	10815	244	397	G149	10065	244	447	G249	9315	244	497	G349	8565	244
298	C22B	9625	-409	348	G51	10800	389	398	G151	10050	389	448	G251	9300	389	498	G351	8550	389
299	C22B	9695	-409	349	G53	10785	244	399	G153	10035	244	449	G253	9285	244	499	G353	8535	244
300	C22B	9765	-409	350	G55	10770	389	400	G155	10020	389	450	G255	9270	389	500	G355	8520	389

No.	Name	X	Y	No.	Name	X	Y	No.	Name	X	Y	No.	Name	X	Y	No.	Name	X	Y
501	G357	8505	244	551	G457	7755	244	601	S926	6855	244	651	S876	6105	244	701	S826	5355	244
502	G359	8490	389	552	G459	7740	389	602	S925	6840	389	652	S875	6090	389	702	S825	5340	389
503	G361	8475	244	553	G461	7725	244	603	S924	6825	244	653	S874	6075	244	703	S824	5325	244
504	G363	8460	389	554	G463	7710	389	604	S923	6810	389	654	S873	6060	389	704	S823	5310	389
505	G365	8445	244	555	G465	7695	244	605	S922	6795	244	655	S872	6045	244	705	S822	5295	244
506	G367	8430	389	556	G467	7680	389	606	S921	6780	389	656	S871	6030	389	706	S821	5280	389
507	G369	8415	244	557	G469	7665	244	607	S920	6765	244	657	S870	6015	244	707	S820	5265	244
508	G371	8400	389	558	G471	7650	389	608	S919	6750	389	658	S869	6000	389	708	S819	5250	389
509	G373	8385	244	559	G473	7635	244	609	S918	6735	244	659	S868	5985	244	709	S818	5235	244
510	G375	8370	389	560	G475	7620	389	610	S917	6720	389	660	S867	5970	389	710	S817	5220	389
511	G377	8355	244	561	G477	7605	244	611	S916	6705	244	661	S866	5955	244	711	S816	5205	244
512	G379	8340	389	562	G479	7590	389	612	S915	6690	389	662	S865	5940	389	712	S815	5190	389
513	G381	8325	244	563	DUMMY	7575	244	613	S914	6675	244	663	S864	5925	244	713	S814	5175	244
514	G383	8310	389	564	DUMMY	7560	389	614	S913	6660	389	664	S863	5910	389	714	S813	5160	389
515	G385	8295	244	565	DUMMY	7395	244	615	S912	6645	244	665	S862	5895	244	715	S812	5145	244
516	G387	8280	389	566	DUMMY	7380	389	616	S911	6630	389	666	S861	5880	389	716	S811	5130	389
517	G389	8265	244	567	S960	7365	244	617	S910	6615	244	667	S860	5865	244	717	S810	5115	244
518	G391	8250	389	568	S959	7350	389	618	S909	6600	389	668	S859	5850	389	718	S809	5100	389
519	G393	8235	244	569	S958	7335	244	619	S908	6585	244	669	S858	5835	244	719	S808	5085	244
520	G395	8220	389	570	S957	7320	389	620	S907	6570	389	670	S857	5820	389	720	S807	5070	389
521	G397	8205	244	571	S956	7305	244	621	S906	6555	244	671	S856	5805	244	721	S806	5055	244
522	G399	8190	389	572	S955	7290	389	622	S905	6540	389	672	S855	5790	389	722	S805	5040	389
523	G401	8175	244	573	S954	7275	244	623	S904	6525	244	673	S854	5775	244	723	S804	5025	244
524	G403	8160	389	574	S953	7260	389	624	S903	6510	389	674	S853	5760	389	724	S803	5010	389
525	G405	8145	244	575	S952	7245	244	625	S902	6495	244	675	S852	5745	244	725	S802	4995	244
526	G407	8130	389	576	S951	7230	389	626	S901	6480	389	676	S851	5730	389	726	S801	4980	389
527	G409	8115	244	577	S950	7215	244	627	S900	6465	244	677	S850	5715	244	727	S800	4965	244
528	G411	8100	389	578	S949	7200	389	628	S899	6450	389	678	S849	5700	389	728	S799	4950	389
529	G413	8085	244	579	S948	7185	244	629	S898	6435	244	679	S848	5685	244	729	S798	4935	244
530	G415	8070	389	580	S947	7170	389	630	S897	6420	389	680	S847	5670	389	730	S797	4920	389
531	G417	8055	244	581	S946	7155	244	631	S896	6405	244	681	S846	5655	244	731	S796	4905	244
532	G419	8040	389	582	S945	7140	389	632	S895	6390	389	682	S845	5640	389	732	S795	4890	389
533	G421	8025	244	583	S944	7125	244	633	S894	6375	244	683	S844	5625	244	733	S794	4875	244
534	G423	8010	389	584	S943	7110	389	634	S893	6360	389	684	S843	5610	389	734	S793	4860	389
535	G425	7995	244	585	S942	7095	244	635	S892	6345	244	685	S842	5595	244	735	S792	4845	244
536	G427	7980	389	586	S941	7080	389	636	S891	6330	389	686	S841	5580	389	736	S791	4830	389
537	G429	7965	244	587	S940	7065	244	637	S890	6315	244	687	S840	5565	244	737	S790	4815	244
538	G431	7950	389	588	S939	7050	389	638	S889	6300	389	688	S839	5550	389	738	S789	4800	389
539	G433	7935	244	589	S938	7035	244	639	S888	6285	244	689	S838	5535	244	739	S788	4785	244
540	G435	7920	389	590	S937	7020	389	640	S887	6270	389	690	S837	5520	389	740	S787	4770	389
541	G437	7905	244	591	S936	7005	244	641	S886	6255	244	691	S836	5505	244	741	S786	4755	244
542	G439	7890	389	592	S935	6990	389	642	S885	6240	389	692	S835	5490	389	742	S785	4740	389
543	G441	7875	244	593	S934	6975	244	643	S884	6225	244	693	S834	5475	244	743	S784	4725	244
544	G443	7860	389	594	S933	6960	389	644	S883	6210	389	694	S833	5460	389	744	S783	4710	389
545	G445	7845	244	595	S932	6945	244	645	S882	6195	244	695	S832	5445	244	745	S782	4695	244
546	G447	7830	389	596	S931	6930	389	646	S881	6180	389	696	S831	5430	389	746	S781	4680	389
547	G449	7815	244	597	S930	6915	244	647	S880	6165	244	697	S830	5415	244	747	S780	4665	244
548	G451	7800	389	598	S929	6900	389	648	S879	6150	389	698	S829	5400	389	748	S779	4650	389
549	G453	7785	244	599	S928	6885	244	649	S878	6135	244	699	S828	5385	244	749	S778	4635	244
550	G455	7770	389	600	S927	6870	389	650	S877	6120	389	700	S827	5370	389	750	S777	4620	389



No.	Name	X	Y	No.	Name	X	Y	No.	Name	X	Y	No.	Name	X	Y	No.	Name	X	Y
751	S776	4605	244	801	S726	3855	244	851	S676	3105	244	901	S626	2355	244	951	S576	1605	244
752	S775	4590	389	802	S725	3840	389	852	S675	3090	389	902	S625	2340	389	952	S575	1590	389
753	S774	4575	244	803	S724	3825	244	853	S674	3075	244	903	S624	2325	244	953	S574	1575	244
754	S773	4560	389	804	S723	3810	389	854	S673	3060	389	904	S623	2310	389	954	S573	1560	389
755	S772	4545	244	805	S722	3795	244	855	S672	3045	244	905	S622	2295	244	955	S572	1545	244
756	S771	4530	389	806	S721	3780	389	856	S671	3030	389	906	S621	2280	389	956	S571	1530	389
757	S770	4515	244	807	S720	3765	244	857	S670	3015	244	907	S620	2265	244	957	S570	1515	244
758	S769	4500	389	808	S719	3750	389	858	S669	3000	389	908	S619	2250	389	958	S569	1500	389
759	S768	4485	244	809	S718	3735	244	859	S668	2985	244	909	S618	2235	244	959	S568	1485	244
760	S767	4470	389	810	S717	3720	389	860	S667	2970	389	910	S617	2220	389	960	S567	1470	389
761	S766	4455	244	811	S716	3705	244	861	S666	2955	244	911	S616	2205	244	961	S566	1455	244
762	S765	4440	389	812	S715	3690	389	862	S665	2940	389	912	S615	2190	389	962	S565	1440	389
763	S764	4425	244	813	S714	3675	244	863	S664	2925	244	913	S614	2175	244	963	S564	1425	244
764	S763	4410	389	814	S713	3660	389	864	S663	2910	389	914	S613	2160	389	964	S563	1410	389
765	S762	4395	244	815	S712	3645	244	865	S662	2895	244	915	S612	2145	244	965	S562	1395	244
766	S761	4380	389	816	S711	3630	389	866	S661	2880	389	916	S611	2130	389	966	S561	1380	389
767	S760	4365	244	817	S710	3615	244	867	S660	2865	244	917	S610	2115	244	967	S560	1365	244
768	S759	4350	389	818	S709	3600	389	868	S659	2850	389	918	S609	2100	389	968	S559	1350	389
769	S758	4335	244	819	S708	3585	244	869	S658	2835	244	919	S608	2085	244	969	S558	1335	244
770	S757	4320	389	820	S707	3570	389	870	S657	2820	389	920	S607	2070	389	970	S557	1320	389
771	S756	4305	244	821	S706	3555	244	871	S656	2805	244	921	S606	2055	244	971	S556	1305	244
772	S755	4290	389	822	S705	3540	389	872	S655	2790	389	922	S605	2040	389	972	S555	1290	389
773	S754	4275	244	823	S704	3525	244	873	S654	2775	244	923	S604	2025	244	973	S554	1275	244
774	S753	4260	389	824	S703	3510	389	874	S653	2760	389	924	S603	2010	389	974	S553	1260	389
775	S752	4245	244	825	S702	3495	244	875	S652	2745	244	925	S602	1995	244	975	S552	1245	244
776	S751	4230	389	826	S701	3480	389	876	S651	2730	389	926	S601	1980	389	976	S551	1230	389
777	S750	4215	244	827	S700	3465	244	877	S650	2715	244	927	S600	1965	244	977	S550	1215	244
778	S749	4200	389	828	S699	3450	389	878	S649	2700	389	928	S599	1950	389	978	S549	1200	389
779	S748	4185	244	829	S698	3435	244	879	S648	2685	244	929	S598	1935	244	979	S548	1185	244
780	S747	4170	389	830	S697	3420	389	880	S647	2670	389	930	S597	1920	389	980	S547	1170	389
781	S746	4155	244	831	S696	3405	244	881	S646	2655	244	931	S596	1905	244	981	S546	1155	244
782	S745	4140	389	832	S695	3390	389	882	S645	2640	389	932	S595	1890	389	982	S545	1140	389
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786	S741	4080	389	836	S691	3330	389	886	S641	2580	389	936	S591	1830	389	986	S541	1080	389
787	S740	4065	244	837	S690	3315	244	887	S640	2565	244	937	S590	1815	244	987	S540	1065	244
788	S739	4050	389	838	S689	3300	389	888	S639	2550	389	938	S589	1800	389	988	S539	1050	389
789	S738	4035	244	839	S688	3285	244	889	S638	2535	244	939	S588	1785	244	989	S538	1035	244
790	S737	4020	389	840	S687	3270	389	890	S637	2520	389	940	S587	1770	389	990	S537	1020	389
791	S736	4005	244	841	S686	3255	244	891	S636	2505	244	941	S586	1755	244	991	S536	1005	244
792	S735	3990	389	842	S685	3240	389	892	S635	2490	389	942	S585	1740	389	992	S535	990	389
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798	S729	3900	389	848	S679	3150	389	898	S629	2400	389	948	S579	1650	389	998	S529	900	389
799	S728	3885	244	849	S678	3135	244	899	S628	2385	244	949	S578	1635	244	999	S528	885	244
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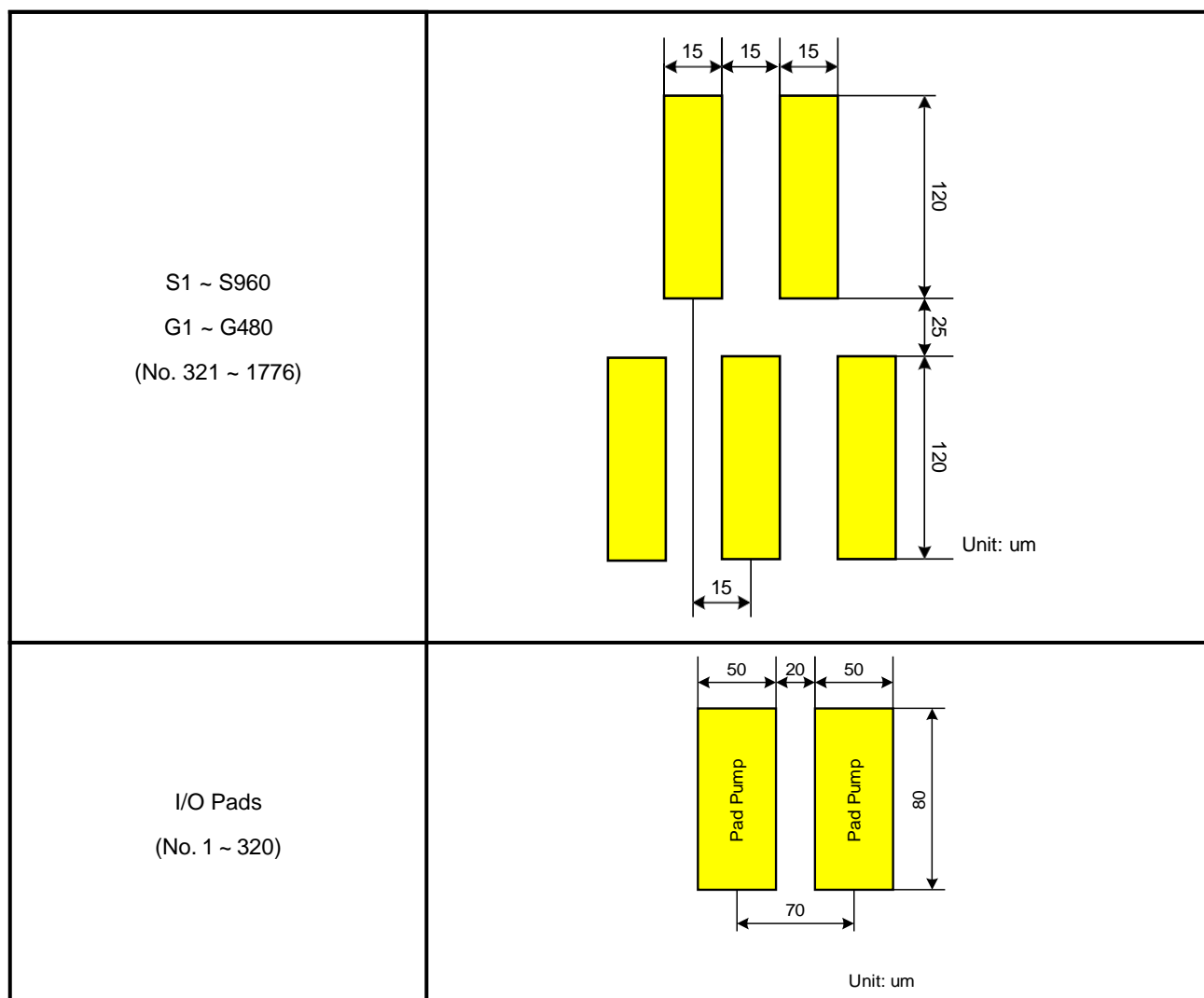


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1002	S525	840	389	1052	S479	-195	244	1102	S429	-945	244	1152	S379	-1695	244	1202	S329	-2445	244
1003	S524	825	244	1053	S478	-210	389	1103	S428	-960	389	1153	S378	-1710	389	1203	S328	-2460	389
1004	S523	810	389	1054	S477	-225	244	1104	S427	-975	244	1154	S377	-1725	244	1204	S327	-2475	244
1005	S522	795	244	1055	S476	-240	389	1105	S426	-990	389	1155	S376	-1740	389	1205	S326	-2490	389
1006	S521	780	389	1056	S475	-255	244	1106	S425	-1005	244	1156	S375	-1755	244	1206	S325	-2505	244
1007	S520	765	244	1057	S474	-270	389	1107	S424	-1020	389	1157	S374	-1770	389	1207	S324	-2520	389
1008	S519	750	389	1058	S473	-285	244	1108	S423	-1035	244	1158	S373	-1785	244	1208	S323	-2535	244
1009	S518	735	244	1059	S472	-300	389	1109	S422	-1050	389	1159	S372	-1800	389	1209	S322	-2550	389
1010	S517	720	389	1060	S471	-315	244	1110	S421	-1065	244	1160	S371	-1815	244	1210	S321	-2565	244
1011	S516	705	244	1061	S470	-330	389	1111	S420	-1080	389	1161	S370	-1830	389	1211	S320	-2580	389
1012	S515	690	389	1062	S469	-345	244	1112	S419	-1095	244	1162	S369	-1845	244	1212	S319	-2595	244
1013	S514	675	244	1063	S468	-360	389	1113	S418	-1110	389	1163	S368	-1860	389	1213	S318	-2610	389
1014	S513	660	389	1064	S467	-375	244	1114	S417	-1125	244	1164	S367	-1875	244	1214	S317	-2625	244
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1018	S509	600	389	1068	S463	-435	244	1118	S413	-1185	244	1168	S363	-1935	244	1218	S313	-2685	244
1019	S508	585	244	1069	S462	-450	389	1119	S412	-1200	389	1169	S362	-1950	389	1219	S312	-2700	389
1020	S507	570	389	1070	S461	-465	244	1120	S411	-1215	244	1170	S361	-1965	244	1220	S311	-2715	244
1021	S506	555	244	1071	S460	-480	389	1121	S410	-1230	389	1171	S360	-1980	389	1221	S310	-2730	389
1022	S505	540	389	1072	S459	-495	244	1122	S409	-1245	244	1172	S359	-1995	244	1222	S309	-2745	244
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1026	S501	480	389	1076	S455	-555	244	1126	S405	-1305	244	1176	S355	-2055	244	1226	S305	-2805	244
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1028	S499	450	389	1078	S453	-585	244	1128	S403	-1335	244	1178	S353	-2085	244	1228	S303	-2835	244
1029	S498	435	244	1079	S452	-600	389	1129	S402	-1350	389	1179	S352	-2100	389	1229	S302	-2850	389
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1031	S496	405	244	1081	S450	-630	389	1131	S400	-1380	389	1181	S350	-2130	389	1231	S300	-2880	389
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1041	S486	255	244	1091	S440	-780	389	1141	S390	-1530	389	1191	S340	-2280	389	1241	S290	-3030	389
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1044	S483	210	389	1094	S437	-825	244	1144	S387	-1575	244	1194	S337	-2325	244	1244	S287	-3075	244
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1047	V1T	165	244	1097	S434	-870	389	1147	S384	-1620	389	1197	S334	-2370	389	1247	S284	-3120	389
1048	DUMMY	150	389	1098	S433	-885	244	1148	S383	-1635	244	1198	S333	-2385	244	1248	S283	-3135	244
1049	DUMMY	-150	389	1099	S432	-900	389	1149	S382	-1650	389	1199	S332	-2400	389	1249	S282	-3150	389
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1254	S277	-3225	244	1304	S227	-3975	244	1354	S177	-4725	244	1404	S127	-5475	244	1454	S77	-6225	244
1255	S276	-3240	389	1305	S226	-3990	389	1355	S176	-4740	389	1405	S126	-5490	389	1455	S76	-6240	389
1256	S275	-3255	244	1306	S225	-4005	244	1356	S175	-4755	244	1406	S125	-5505	244	1456	S75	-6255	244
1257	S274	-3270	389	1307	S224	-4020	389	1357	S174	-4770	389	1407	S124	-5520	389	1457	S74	-6270	389
1258	S273	-3285	244	1308	S223	-4035	244	1358	S173	-4785	244	1408	S123	-5535	244	1458	S73	-6285	244
1259	S272	-3300	389	1309	S222	-4050	389	1359	S172	-4800	389	1409	S122	-5550	389	1459	S72	-6300	389
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1283	S248	-3660	389	1333	S198	-4410	389	1383	S148	-5160	389	1433	S98	-5910	389	1483	S48	-6660	389
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1297	S234	-3870	389	1347	S184	-4620	389	1397	S134	-5370	389	1447	S84	-6120	389	1497	S34	-6870	389
1298	S233	-3885	244	1348	S183	-4635	244	1398	S133	-5385	244	1448	S83	-6135	244	1498	S33	-6885	244
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1503	S28	-6960	389	1553	G444	-7860	389	1603	G344	-8610	389	1653	G244	-9360	389	1703	G144	-10110	389
1504	S27	-6975	244	1554	G442	-7875	244	1604	G342	-8625	244	1654	G242	-9375	244	1704	G142	-10125	244
1505	S26	-6990	389	1555	G440	-7890	389	1605	G340	-8640	389	1655	G240	-9390	389	1705	G140	-10140	389
1506	S25	-7005	244	1556	G438	-7905	244	1606	G338	-8655	244	1656	G238	-9405	244	1706	G138	-10155	244
1507	S24	-7020	389	1557	G436	-7920	389	1607	G336	-8670	389	1657	G236	-9420	389	1707	G136	-10170	389
1508	S23	-7035	244	1558	G434	-7935	244	1608	G334	-8685	244	1658	G234	-9435	244	1708	G134	-10185	244
1509	S22	-7050	389	1559	G432	-7950	389	1609	G332	-8700	389	1659	G232	-9450	389	1709	G132	-10200	389
1510	S21	-7065	244	1560	G430	-7965	244	1610	G330	-8715	244	1660	G230	-9465	244	1710	G130	-10215	244
1511	S20	-7080	389	1561	G428	-7980	389	1611	G328	-8730	389	1661	G228	-9480	389	1711	G128	-10230	389
1512	S19	-7095	244	1562	G426	-7995	244	1612	G326	-8745	244	1662	G226	-9495	244	1712	G126	-10245	244
1513	S18	-7110	389	1563	G424	-8010	389	1613	G324	-8760	389	1663	G224	-9510	389	1713	G124	-10260	389
1514	S17	-7125	244	1564	G422	-8025	244	1614	G322	-8775	244	1664	G222	-9525	244	1714	G122	-10275	244
1515	S16	-7140	389	1565	G420	-8040	389	1615	G320	-8790	389	1665	G220	-9540	389	1715	G120	-10290	389
1516	S15	-7155	244	1566	G418	-8055	244	1616	G318	-8805	244	1666	G218	-9555	244	1716	G118	-10305	244
1517	S14	-7170	389	1567	G416	-8070	389	1617	G316	-8820	389	1667	G216	-9570	389	1717	G116	-10320	389
1518	S13	-7185	244	1568	G414	-8085	244	1618	G314	-8835	244	1668	G214	-9585	244	1718	G114	-10335	244
1519	S12	-7200	389	1569	G412	-8100	389	1619	G312	-8850	389	1669	G212	-9600	389	1719	G112	-10350	389
1520	S11	-7215	244	1570	G410	-8115	244	1620	G310	-8865	244	1670	G210	-9615	244	1720	G110	-10365	244
1521	S10	-7230	389	1571	G408	-8130	389	1621	G308	-8880	389	1671	G208	-9630	389	1721	G108	-10380	389
1522	S9	-7245	244	1572	G406	-8145	244	1622	G306	-8895	244	1672	G206	-9645	244	1722	G106	-10395	244
1523	S8	-7260	389	1573	G404	-8160	389	1623	G304	-8910	389	1673	G204	-9660	389	1723	G104	-10410	389
1524	S7	-7275	244	1574	G402	-8175	244	1624	G302	-8925	244	1674	G202	-9675	244	1724	G102	-10425	244
1525	S6	-7290	389	1575	G400	-8190	389	1625	G300	-8940	389	1675	G200	-9690	389	1725	G100	-10440	389
1526	S5	-7305	244	1576	G398	-8205	244	1626	G298	-8955	244	1676	G198	-9705	244	1726	G98	-10455	244
1527	S4	-7320	389	1577	G396	-8220	389	1627	G296	-8970	389	1677	G196	-9720	389	1727	G96	-10470	389
1528	S3	-7335	244	1578	G394	-8235	244	1628	G294	-8985	244	1678	G194	-9735	244	1728	G94	-10485	244
1529	S2	-7350	389	1579	G392	-8250	389	1629	G292	-9000	389	1679	G192	-9750	389	1729	G92	-10500	389
1530	S1	-7365	244	1580	G390	-8265	244	1630	G290	-9015	244	1680	G190	-9765	244	1730	G90	-10515	244
1531	DUMMY	-7380	389	1581	G388	-8280	389	1631	G288	-9030	389	1681	G188	-9780	389	1731	G88	-10530	389
1532	DUMMY	-7395	244	1582	G386	-8295	244	1632	G286	-9045	244	1682	G186	-9795	244	1732	G86	-10545	244
1533	DUMMY	-7560	389	1583	G384	-8310	389	1633	G284	-9060	389	1683	G184	-9810	389	1733	G84	-10560	389
1534	DUMMY	-7575	244	1584	G382	-8325	244	1634	G282	-9075	244	1684	G182	-9825	244	1734	G82	-10575	244
1535	G480	-7590	389	1585	G380	-8340	389	1635	G280	-9090	389	1685	G180	-9840	389	1735	G80	-10590	389
1536	G478	-7605	244	1586	G378	-8355	244	1636	G278	-9105	244	1686	G178	-9855	244	1736	G78	-10605	244
1537	G476	-7620	389	1587	G376	-8370	389	1637	G276	-9120	389	1687	G176	-9870	389	1737	G76	-10620	389
1538	G474	-7635	244	1588	G374	-8385	244	1638	G274	-9135	244	1688	G174	-9885	244	1738	G74	-10635	244
1539	G472	-7650	389	1589	G372	-8400	389	1639	G272	-9150	389	1689	G172	-9900	389	1739	G72	-10650	389
1540	G470	-7665	244	1590	G370	-8415	244	1640	G270	-9165	244	1690	G170	-9915	244	1740	G70	-10665	244
1541	G468	-7680	389	1591	G368	-8430	389	1641	G268	-9180	389	1691	G168	-9930	389	1741	G68	-10680	389
1542	G466	-7695	244	1592	G366	-8445	244	1642	G266	-9195	244	1692	G166	-9945	244	1742	G66	-10695	244
1543	G464	-7710	389	1593	G364	-8460	389	1643	G264	-9210	389	1693	G164	-9960	389	1743	G64	-10710	389
1544	G462	-7725	244	1594	G362	-8475	244	1644	G262	-9225	244	1694	G162	-9975	244	1744	G62	-10725	244
1545	G460	-7740	389	1595	G360	-8490	389	1645	G260	-9240	389	1695	G160	-9990	389	1745	G60	-10740	389
1546	G458	-7755	244	1596	G358	-8505	244	1646	G258	-9255	244	1696	G158	-10005	244	1746	G58	-10755	244
1547	G456	-7770	389	1597	G356	-8520	389	1647	G256	-9270	389	1697	G156	-10020	389	1747	G56	-10770	389
1548	G454	-7785	244	1598	G354	-8535	244	1648	G254	-9285	244	1698	G154	-10035	244	1748	G54	-10785	244
1549	G452	-7800	389	1599	G352	-8550	389	1649	G252	-9300	389	1699	G152	-10050	389	1749	G52	-10800	389
1550	G450	-7815	244	1600	G350	-8565	244	1650	G250	-9315	244	1700	G150	-10065	244	1750	G50	-10815	244

No.	Name	X	Y
1751	G48	-10830	389
1752	G46	-10845	244
1753	G44	-10860	389
1754	G42	-10875	244
1755	G40	-10890	389
1756	G38	-10905	244
1757	G36	-10920	389
1758	G34	-10935	244
1759	G32	-10950	389
1760	G30	-10965	244
1761	G28	-10980	389
1762	G26	-10995	244
1763	G24	-11010	389
1764	G22	-11025	244
1765	G20	-11040	389
1766	G18	-11055	244
1767	G16	-11070	389
1768	G14	-11085	244
1769	G12	-11100	389
1770	G10	-11115	244
1771	G8	-11130	389
1772	G6	-11145	244
1773	G4	-11160	389
1774	G2	-11175	244
1775	DUMMY	-11190	389
1776	DUMMY	-11205	244
Alignment mark -Left		-11300	-400
Alignment mark -Right		11300	-400



## 6. Block Function Description

### Interface

The ILI9481 incorporates command method 18-/16-/9-/8-bits bus display command interface, which consists of 8 bits command registers and 8 bits parameter registers. Parameter registers consist of 8 bits write data register (WDR) and 8bit read data register (RDR).

WDR stores data to be written into GRAM or parameters temporarily while RDR stores data read out from GRAM temporarily. When data is written from microcomputer to GRAM, the ILI9481 writes firstly to WDR, and then the data is written to GRAM automatically by internal operation. Because read out operation from GRAM is conducted through RDR, first read out data is invalid. Normal data is read out from 2<sup>nd</sup> read out data.

Register selection

DCX	RDX	WRX	Operation
0	1	↑	Command
1	↑	1	Read parameter
1	1	↑	Write parameter

### Address Counter (AC)

Address counter (AC) gives address to GRAM. When command setting address is written to CDR, the data is transferred from CDR to AC.

When data is written to GRAM, address counter (AC) increments by +1 or –1 automatically. AC after data is read out increments by +1 or –1 likewise. The ILI9481 writes data to only rectangular area that was specified by GRAM.

### Graphic RAM (GRAM)

The graphic RAM (GRAM) stores 345,600 byte bit pattern data using 18 bits for one pixel, enabling a maximum 320RGB x 480 dot graphic display at the maximum.

### Grayscale Voltage Generating Circuit

Grayscale voltage generating circuit generates a liquid crystal drive voltage, which corresponds to grayscale level set in the γ correction register. The ILI9481 displays 262,144 colors at the maximum.

### Power Supply Circuit

The power supply circuit generates supply voltages to a-TFT panel, VREG1OUT, VGH, VGL, VCOMH and VCOML.

### Timing Generating

The timing generator generates timing signals for internal circuits such as the internal GRAM. The timing for display operation such as RAM read operation and the timing for internal operation such as RAM access by MPU is outputted separately so that they do not interfere with each other.

**Oscillator**

The ILI9481 incorporates RC oscillator circuit. The frame frequency is changeable by command settings.

**Panel Driver Circuit**

The liquid crystal display driver circuit consists of 960 source drivers (S1~S960). Display pattern data is latched when 960 byte data is input. This latched data controls source drivers and outputs drive waveform.

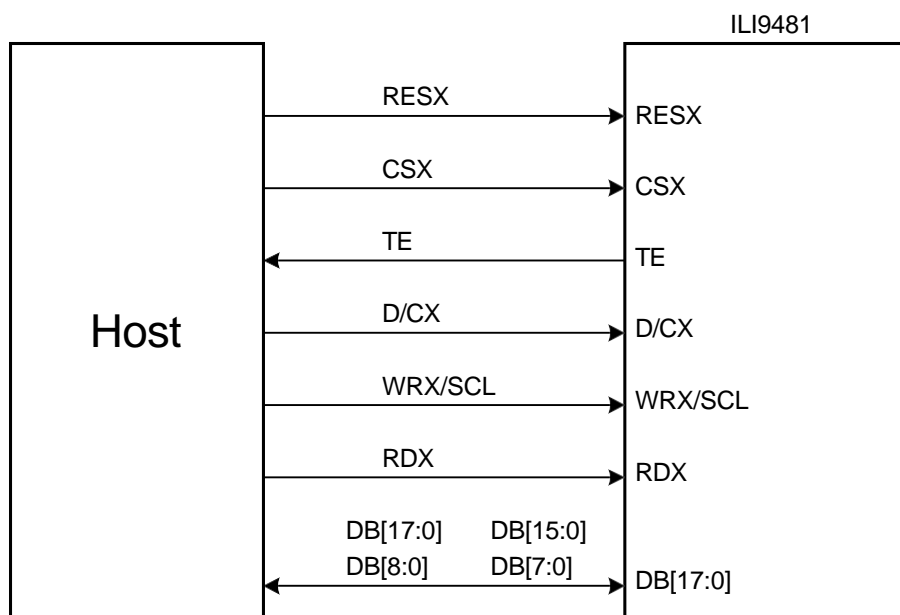
The shift direction of 960-bit output from the source driver can be changed by setting commands.

The gate driver consists of 480 gate drivers (G1~G480) and outputs either VGH or VGL level. The shift direction of gate driver is set by GS bit. Scan direction of gate driver is set by SM bit enabling users to set the ILI9481 so that it suits mounting method

## 7. Function Description

### 7.1. Display Bus Interface (DBI)

The ILI9481 uses a 22-wires 18-bit parallel interface. The chip-select CSX (active low) enables and disables the DBI interface. RESX (active low) is an external reset signal. WRX is the data write, RDX is the data read and D[17:0] is parallel DBI data. There are four 18/16/9/8-bit types interface supported for the display data transfer. The Graphics Controller Chip reads the data at the rising edge of RDX signal. The D/CX is data/command flag. When D/CX = "1", D17 to D0 bits are display RAM data or command parameters. When D/CX = "0" D7 to D0 bits are commands.

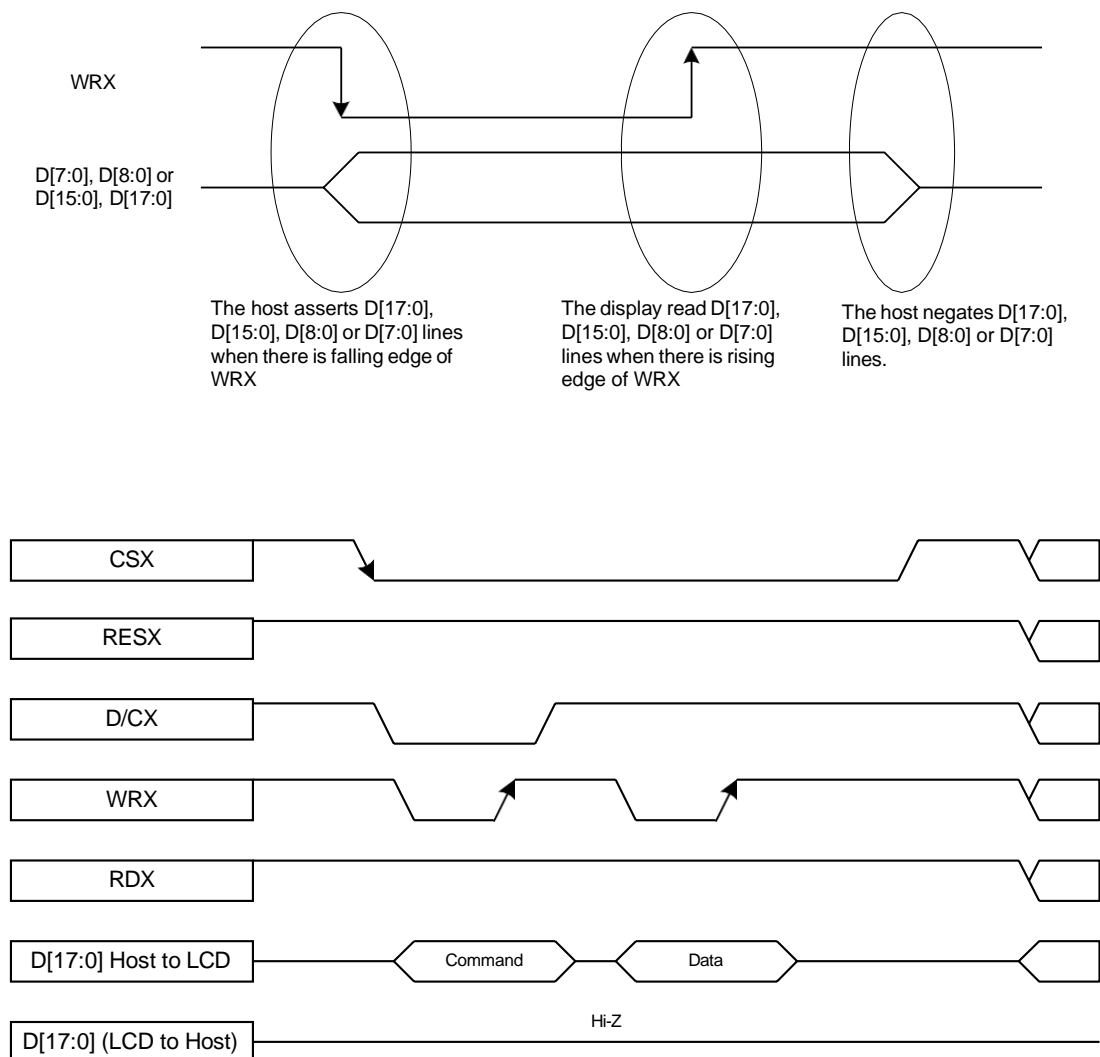




### 7.1.1. Write Cycle

During a write cycle the host processor sends data to the display module via the interface. The Type B interface utilizes D/CX, RDX and WRX signals as well as all eight (D[7:0]), nine (D[8:0]), sixteen (D[15:0]) or eighteen (D[17:0]) information signals. WRX is driven from high to low then pulled back to high during the write cycle. The host processor provides information during the write cycle while the display module reads the host processor information on the rising edge of WRX. D/CX is driven low while command information is on the interface and is pulled high when data is present.

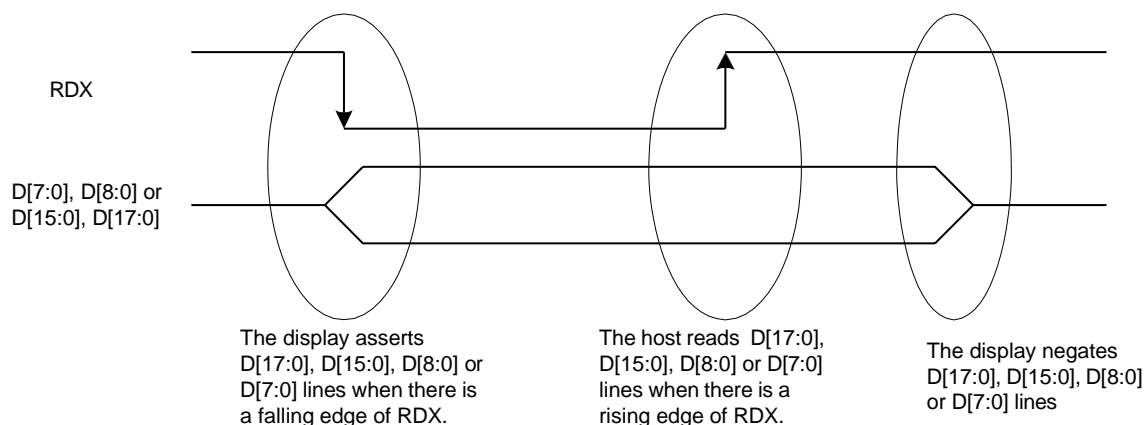
The following figure shows a write cycle for the type B interface.



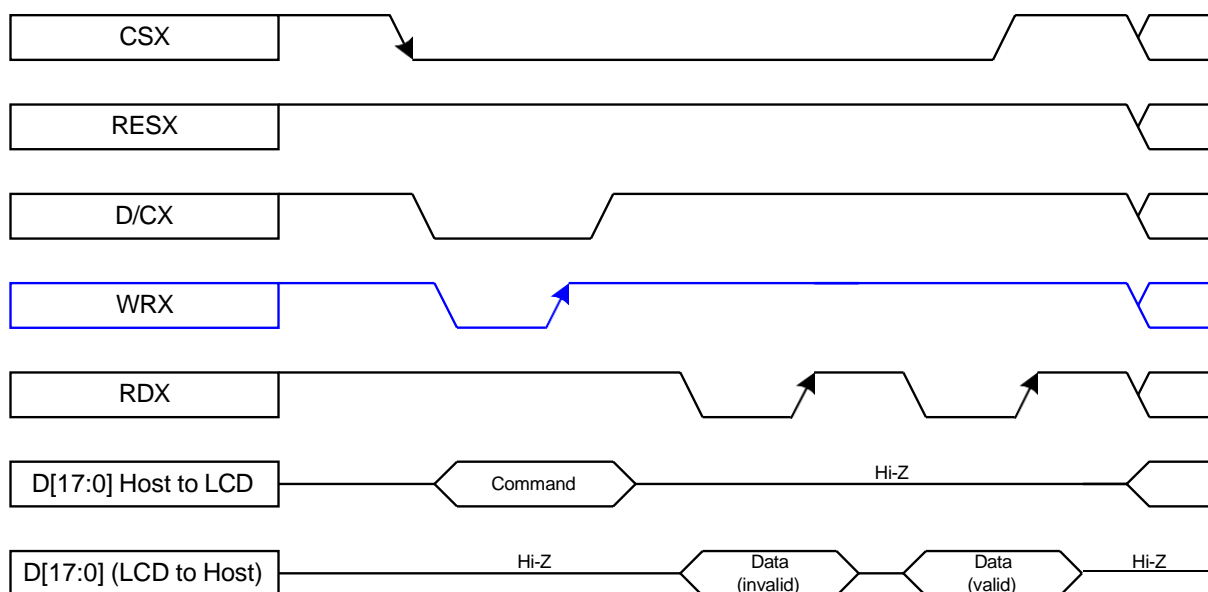
### 7.1.2. Read Cycle

During a read cycle the host processor reads data from the display module via the interface. The Type B interface utilizes D/CX, RDX and WRX signals as well as all eight (D[7:0]), nine (D[8:0]), sixteen (D[15:0]) or eighteen (D[17:0]) information signals. RDX is driven from high to low then allowed to be pulled back to high during the read cycle. The display module provides information to the host processor during the read cycle while the host processor reads the display module information on the rising edge of RDX. D/CX is driven high during the read cycle.

The following figure shows the read cycle for the type B interface.



Note: RDX is an unsynchronized signal (It can be stopped).



Note: Read Data is only valid when the D/CX input is pulled high. If D/CX is driven low during read then the display information outputs will be High-Z.

## DBI Type B Interface

### 18-bit data bus DB[17:0] interface, IM[2:0] = 000

	Set_pixel_format	DFM	DB17	DB16	DB15	DB14	DB13	DB12	DB11	DB10	DB9	DB8	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0
Command/Parameter Write	*	*											D[7]	D[6]	D[5]	D[4]	D[3]	D[2]	D[1]	D[0]
Command/Parameter Read	*	*											D[7]	D[6]	D[5]	D[4]	D[3]	D[2]	D[1]	D[0]

	Set_pixel_format	DFM	DB17	DB16	DB15	DB14	DB13	DB12	DB11	DB10	DB9	DB8	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0
18bpp Frame Memory Write	3h6	*	R[5]	R[4]	R[3]	R[2]	R[1]	R[0]	G[5]	G[4]	G[3]	G[2]	G[1]	G[0]	B[5]	B[4]	B[3]	B[2]	B[1]	B[0]
Frame Memory Read	*	*	r[5]	r[4]	r[3]	r[2]	r[1]	r[0]	g[5]	g[4]	g[3]	g[2]	g[1]	g[0]	b[5]	b[4]	b[3]	b[2]	b[1]	b[0]

### 16-bit data bus DB[15:0] interface, IM[2:0] = 010

	Set_pixel_format	DFM	DB15	DB14	DB13	DB12	DB11	DB10	DB9	DB8	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0
Command/Parameter Write	*	*									D[7]	D[6]	D[5]	D[4]	D[3]	D[2]	D[1]	D[0]
Command/Parameter Read	*	*									D[7]	D[6]	D[5]	D[4]	D[3]	D[2]	D[1]	D[0]

	Set_pixel_format	DFM	DB15	DB14	DB13	DB12	DB11	DB10	DB9	DB8	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0
16bpp Frame Memory Write	3h5	*	R[4]	R[3]	R[2]	R[1]	R[0]	G[5]	G[4]	G[3]	G[2]	G[1]	G[0]	B[4]	B[3]	B[2]	B[1]	B[0]
Frame Memory Read	*	*	r[4]	r[3]	r[2]	r[1]	r[0]	g[5]	g[4]	g[3]	g[2]	g[1]	g[0]	b[4]	b[3]	b[2]	b[1]	b[0]

	Set_pixel_format	DFM	First Transfer								Second Transfer								Third Transfer							
18bpp Frame Memory Write	3h6	0	DB[15:10] DB[9:8] DB[7:2] DB[1:0]								DB[15:10] DB[9:8] DB[7:2] DB[1:0]								DB[15:10] DB[9:8] DB[7:2] DB[1:0]							
		1	R1[5:0] G1[5:0] B1[5:0]								R1[5:0] G1[5:0] B1[5:0]								R2[5:0] G2[5:0] B2[5:0]							

	Set_pixel_format	DFM	First Transfer								Second Transfer								Third Transfer							
Frame Memory Read	*	0	DB[15:10] DB[9:8] DB[7:2] DB[1:0]								DB[15:10] DB[9:8] DB[7:2] DB[1:0]								DB[15:10] DB[9:8] DB[7:2] DB[1:0]							
		1	r1[5:0] g1[5:0] b1[5:0]								r1[5:0] g1[5:0] b1[5:0]								r2[5:0] g2[5:0] b2[5:0]							

### 9-bit data bus DB[8:0] interface, IM[2:0] = 001

	Set_pixel_format	DFM	DB8	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0
Command/Parameter Write	*	*		D[7]	D[6]	D[5]	D[4]	D[3]	D[2]	D[1]	D[0]
Command/Parameter Read	*	*		D[7]	D[6]	D[5]	D[4]	D[3]	D[2]	D[1]	D[0]

	Set_pixel_format	DFM	First Transfer								Second Transfer							
18bpp Frame Memory Write	3h6	*	R[5]	R[4]	R[3]	R[2]	R[1]	R[0]	G[5]	G[4]	G[3]	G[2]	G[1]	G[0]	B[5]	B[4]	B[3]	B[2]
		*	r[5]	r[4]	r[3]	r[2]	r[1]	r[0]	g[5]	g[4]	g[3]	g[2]	g[1]	g[0]	b[5]	b[4]	b[3]	b[2]

	Set_pixel_format	DFM	First Transfer								Second Transfer							
Frame Memory Read	*	*	R[5]	R[4]	R[3]	R[2]	R[1]	R[0]	G[5]	G[4]	G[3]	G[2]	G[1]	G[0]	B[5]	B[4]	B[3]	B[2]
		*	r[5]	r[4]	r[3]	r[2]	r[1]	r[0]	g[5]	g[4]	g[3]	g[2]	g[1]	g[0]	b[5]	b[4]	b[3]	b[2]

### 8-bit data bus DB[7:0] interface, IM[2:0] = 011

	Set_pixel_format	DFM	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0
Command/Parameter Write	*	*	D[7]	D[6]	D[5]	D[4]	D[3]	D[2]	D[1]	D[0]
Command/Parameter Read	*	*	D[7]	D[6]	D[5]	D[4]	D[3]	D[2]	D[1]	D[0]

	Set_pixel_format	DFM	First Transfer								Second Transfer							
16bpp Frame Memory Write	3h5	*	R[4]	R[3]	R[2]	R[1]	R[0]	G[5]	G[4]	G[3]	G[2]	G[1]	G[0]	B[4]	B[3]	B[2]	B[1]	B[0]
		*	r[4]	r[3]	r[2]	r[1]	r[0]	g[5]	g[4]	g[3]	g[2]	g[1]	g[0]	b[4]	b[3]	b[2]	b[1]	b[0]

	Set_pixel_format	DFM	First Transfer								Second Transfer								Third Transfer							
18bpp Frame Memory Write	3h6	*	R[5]	R[4]	R[3]	R[2]	R[1]	R[0]	G[5]	G[4]	G[3]	G[2]	G[1]	G[0]	B[5]	B[4]	B[3]	B[2]								
		*	r[5]	r[4]	r[3]	r[2]	r[1]	r[0]	g[5]	g[4]	g[3]	g[2]	g[1]	g[0]	b[5]	b[4]	b[3]	b[2]								

	Set_pixel_format	DFM	First Transfer								Second Transfer								Third Transfer							
Frame Memory Read	*	*	R[5]	R[4]	R[3]	R[2]	R[1]	R[0]	G[5]	G[4]	G[3]	G[2]	G[1]	G[0]	B[5]	B[4]	B[3]	B[2]								
		*	r[5]	r[4]	r[3]	r[2]	r[1]	r[0]	g[5]	g[4]	g[3]	g[2]	g[1]	g[0]	b[5]	b[4]	b[3]	b[2]								

### 16-bit data extend to 18-bit

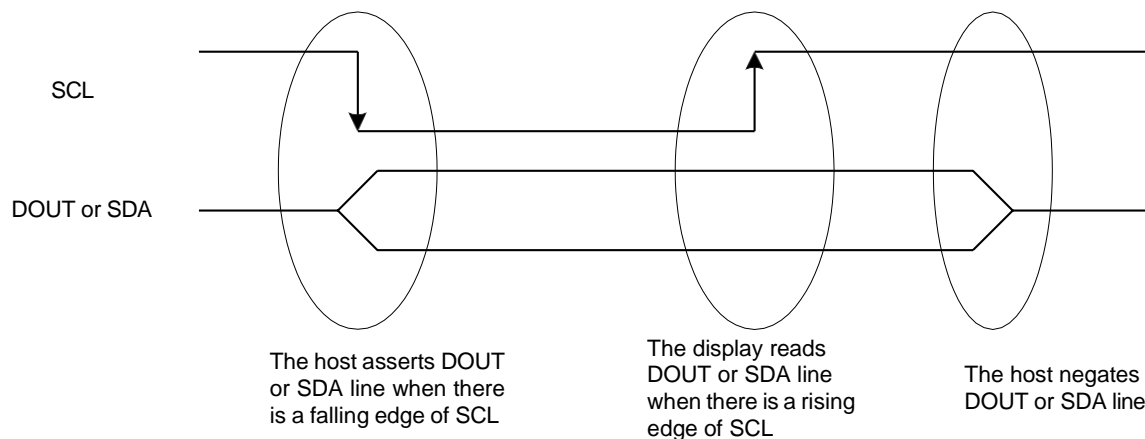
Set_pixel_format	EPF[1:0]	Frame Memory Data (18bpp)																			
18bpp	*	R[5]	R[4]	R[3]	R[2]	R[1]	R[0]	G[5]	G[4]	G[3]	G[2]	G[1]	G[0]	B[5]	B[4]	B[3]	B[2]	B[1]	B[0]		
16bpp	2h0	R[4]	R[3]	R[2]	R[1]	R[0]	0	G[5]	G[4]	G[3]	G[2]	G[1]	G[0]	B[4]	B[3]	B[2]	B[1]	B[0]	0		
	2h1	R[4]	R[3]	R[2]	R[1]	R[0]	1	G[5]	G[4]	G[3]	G[2]	G[1]	G[0]	B[4]	B[3]	B[2]	B[1]	B[0]	1		
	2h2	R[4]	R[3]	R[2]	R[1]	R[0]	R[4]	G[5]	G[4]	G[3]	G[2]	G[1]	G[0]	B[4]	B[3]	B[2]	B[1]	B[0]	B[4]		

## 7.2. Serial Interface (Type C)

### 7.2.1. Write Cycle and Sequence

During a write cycle the host processor sends a single bit of data to the display module via the interface. The Type C interface utilizes CSX, SCL and SDA or DOUT signals. SCL is driven from high to low then pulled back to high during the write cycle. The host processor provides information during the write cycle while the display module reads the host processor information on the rising edge of SCL.

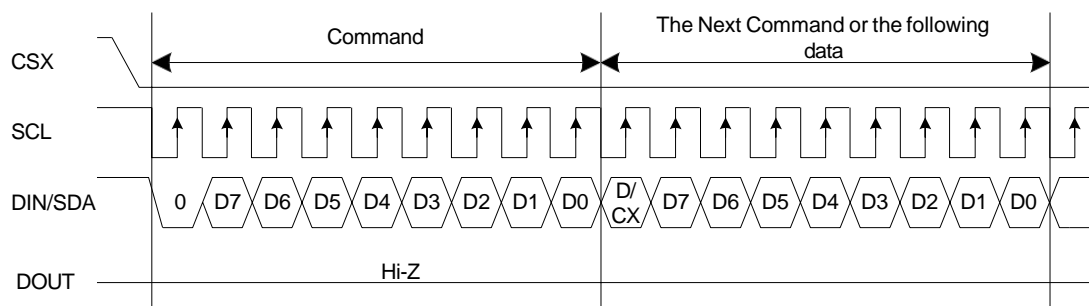
The following figure shows the write cycle for the type C interface.



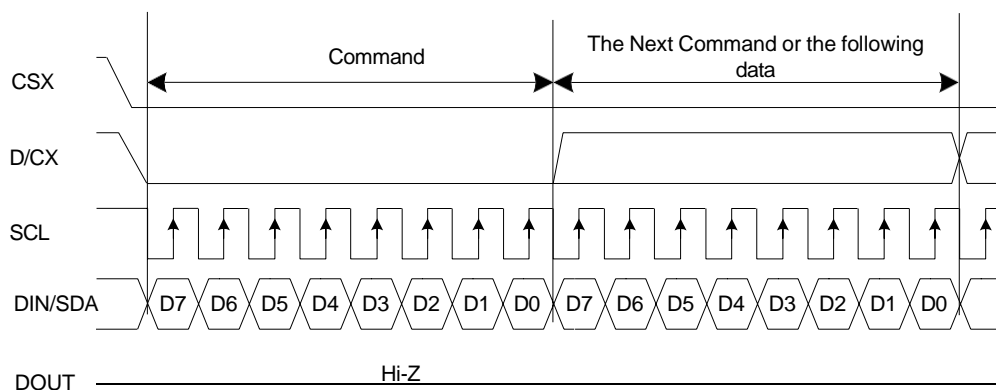
Note: SCL is an unsynchronized signal; it can be stopped.

During the write sequence the host processor writes one or more bytes of information to the display module via the interface. The write sequence is initiated when CSX is driven from high to low and ends when CSX is pulled high. Each byte is either nine or sixteen write cycles in length. If the optional D/CX signal is used a byte is eight write cycles long. D/CX is driven low while command information is on the interface and is pulled high when data is present.

The type C interface write sequences are described in the following Figure



DBI Type C Interface Write Sequence - Option 1



### DBI Type C Interface Write Sequence - Option 3

Note:

1. D7 is MSB and D0 is LSB of byte.
2. When the Interface control register (C6h) SDA\_EN is set as '1', the DIN/SDA pin is bi-direction and DOUT pin is not used.
3. When the Interface control register (C6h) SDA\_EN is set as '0', the DIN/SDA pin is uni-direction and DIN and DOUT pins are used for data write and read.

### DBI Type C Interface IM[2:0]=101/111

Set_pixel_format	DFM	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0
3bpp Frame Memory Write	3'h1	0			R1[0]	G1[0]	B1[0]	R2[0]	G2[0]	B2[0]															
	3'h1	1			R1[0]	G1[0]	B1[0]	R2[0]	G2[0]	B2[0]															
18bpp Frame Memory Write	3'h6	*			R[5]	R[4]	R[3]	R[2]	R[1]	R[0]															
Frame Memory Read	*	*			r[5]	r[4]	r[3]	r[2]	r[1]	r[0]															

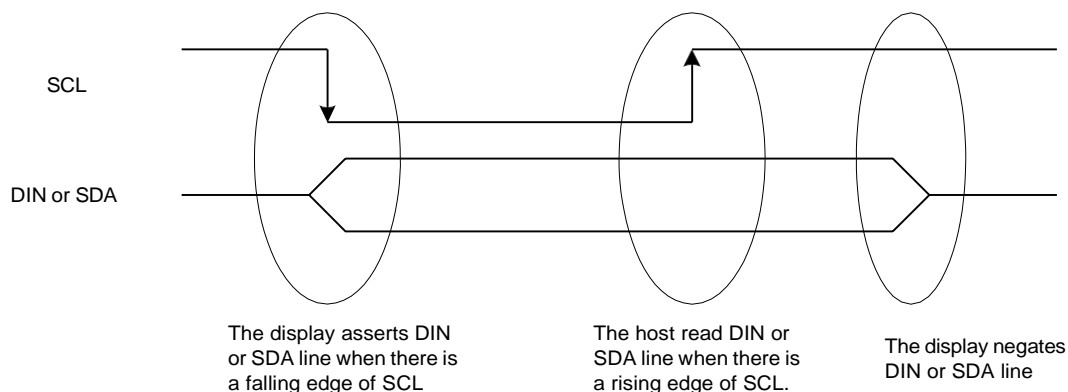
### 3/16-bit data extend to 18-bit

Set_pixel_format	EPF[1:0]	DB17	DB16	DB15	DB14	DB13	DB12	DB11	DB10	DB9	DB8	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0
18bpp	*	R[5]	R[4]	R[3]	R[2]	R[1]	R[0]	G[5]	G[4]	G[3]	G[2]	G[1]	G[0]	B[5]	B[4]	B[3]	B[2]	B[1]	B[0]
3bpp	*	R[0]	R[0]	R[0]	R[0]	R[0]	R[0]	G[0]	G[0]	G[0]	G[0]	G[0]	G[0]	B[0]	B[0]	B[0]	B[0]	B[0]	B[0]

### 7.2.2. Read Cycle and Sequence

During a read cycle the host processor reads a single bit of data from the display module via the interface. The Type C interface utilizes CSX, SCL and DIN signals. SCL is driven from high to low then pulled back to high during the read cycle. The display module provides information during the read cycle while the host processor reads the display module information on the rising edge of SCL. D/CX is driven during the read cycle if it is used in option 3.

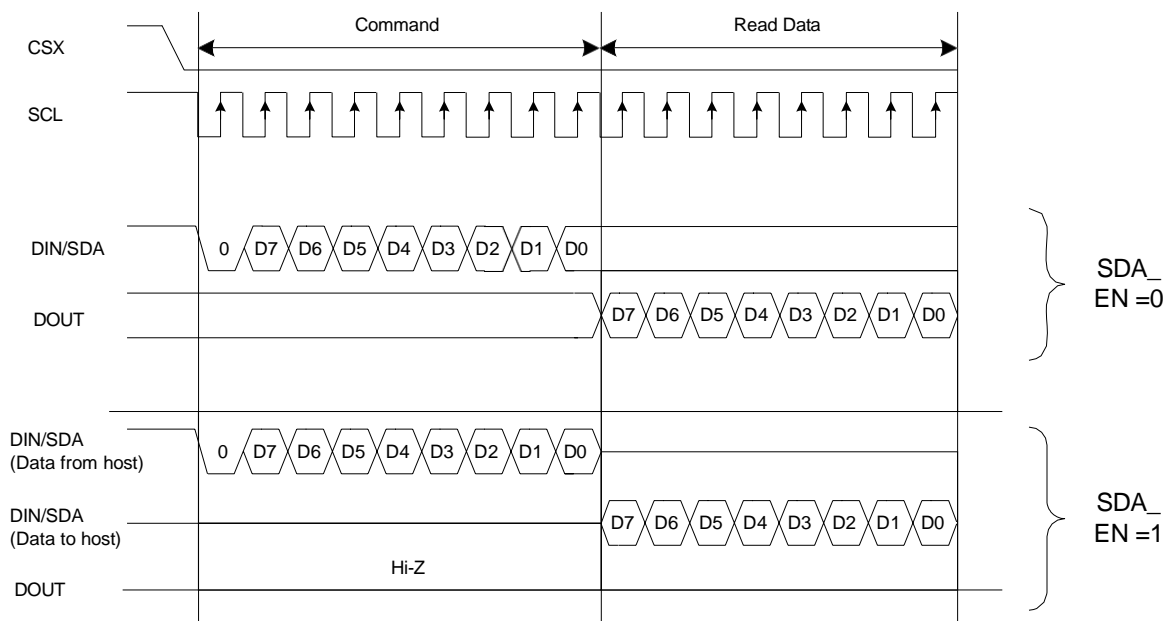
The following figure shows the read cycle for the type C interface.



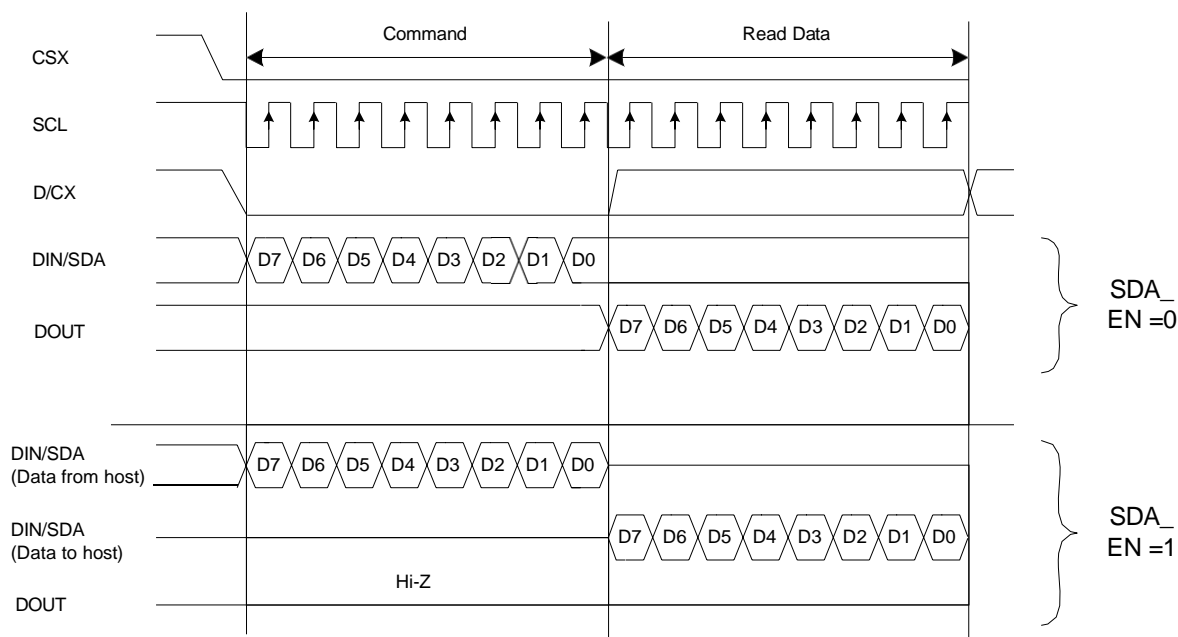
Note: SCL is an unsynchronized signal; it can be stopped.

During the read sequence the host processor reads one or more bytes of information from the display module via the interface. The read sequence is initiated when CSX is driven from high to low and ends when CSX is pulled high. Each byte is either nine or sixteen write cycles in length. If the optional D/CX signal is used a byte is eight read cycles long. D/CX is driven low while command information is on the interface and is pulled high when data is present.

The type C interface read sequences are shown in the following figures



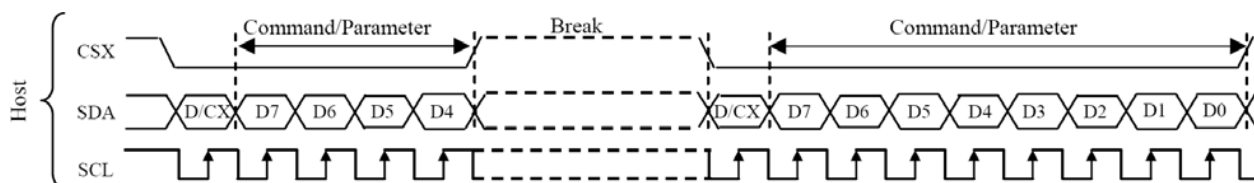
Note: D7 is MSB and D0 is LSB of byte.



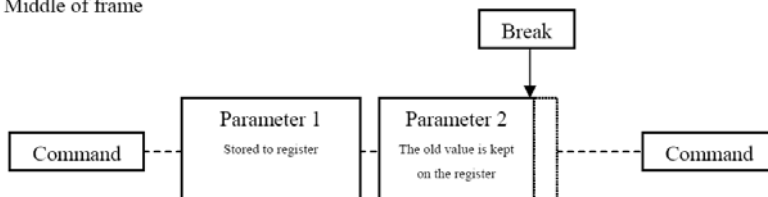
### 7.2.3. Break and Pause Sequences

The host processor can break a read or write sequence by pulling the CSX signal high during a command or data byte. The display module shall reset its interface so it will be ready to receive the same byte when CSX is again driven low.

The host processor can pause a read or write sequence by pulling the CSX signal high between command or data bytes. The display module shall wait for the host processor to drive CSX low before continuing the read or write sequence at the point where the sequence was paused.



1. Middle of frame

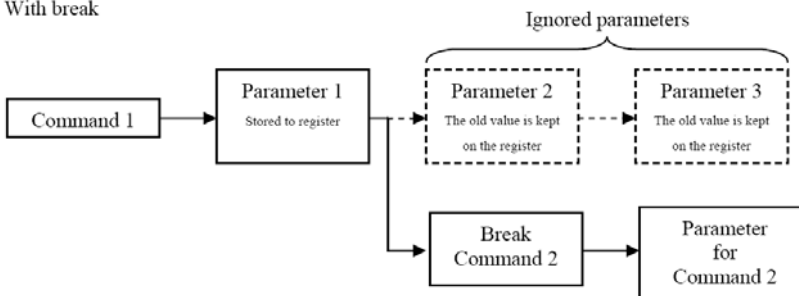


2. Between frames

Without break



With break



Break can be e.g. another command or noise pulse.



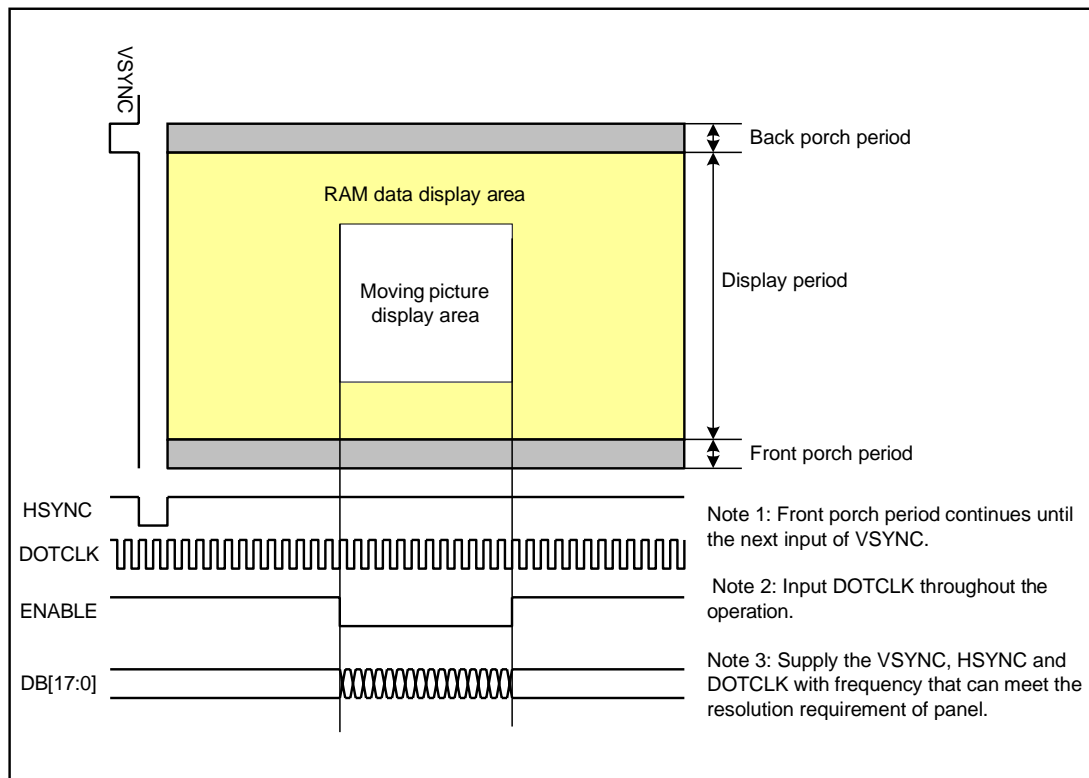
### 7.3. Display Pixel Interface (DPI)

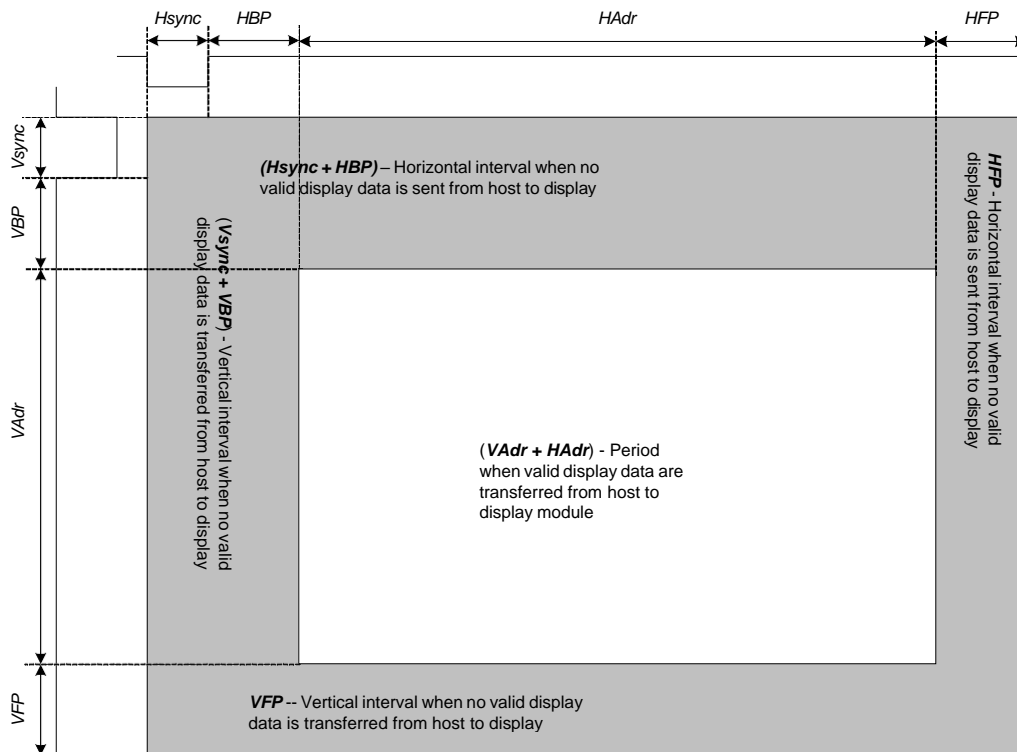
In normal operation, systems based on DPI architecture rely on the host processor to continuously provide complete frames of image data at a sufficient frame rate to avoid flicker or other visible artifacts. The displayed image, or frame, is comprised of a rectangular array of pixels. The frame is transmitted from the host processor to a display module as a sequence of pixels, with each horizontal line of the image data sent as a group of consecutive pixels.

Vsync indicates the beginning of each frame of the displayed image.

Hsync signals the beginning of each horizontal line of pixels.

Each pixel value (16 or 18-bit data) is transferred from the host processor to the display module during one pixel period. The rising edge of PCLK is used by the display module to capture pixel data. Since PCLK runs continuously, control signal DE is required to indicate when valid pixel data is being transmitted on the pixel data signals.





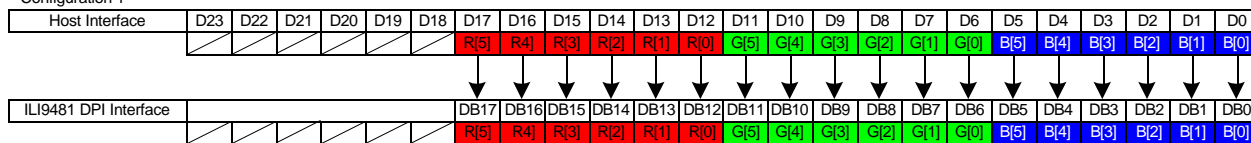
Parameters	Symbols	Condition	Min.	Typ.	Max.	Units
PCLK Cycle	PCLK <sub>CYC</sub>		-	88	-	ns
Horizontal Synchronization	Hsync		-	10	-	PCLK
Horizontal Back Porch	HBP		-	20	-	PCLK
Horizontal Address	HAdr		-	320	-	PCLK
Horizontal Front Porch	HFP		-	40	-	PCLK
Vertical Synchronization	Vsync		-	2	-	Line
Vertical Back Porch	VBP		-	2	-	Line
Vertical Address	VAdr		-	480	-	Line
Vertical Front Porch	VFP		-	4	-	Line
Vsync setup time	VSST				-	Hz
Vsync hold time	VSHT				-	Hz
Hsync setup time	HSST				-	Hz
Hsync hold time	HSHT				-	Hz
Data setup time	DST				-	Hz
Data hold time	DHT				-	Hz
Vertical Frequency(*)				60	-	Hz
Horizontal Frequency(*)			-	29.282	-	KHz
PCLK Frequency(*)			-	11.42Mhz	TBD	MHz

**Notes:**

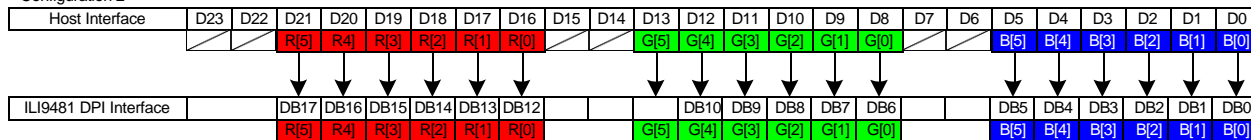
1. Vertical period (one frame) shall be equal to the sum of Vsync + VBP + VAdr + VFP.
2. Horizontal period (one line) shall be equal to the sum of Hsync + HBP + HAdr + HFP.
3. Control signals PCLK and Hsync shall be transmitted as specified at all times while valid pixels are transferred between the host processor and the display module.

### 18bit DPI Interface Connection: set\_pixel\_format D[6:4]=3'h6 : 18bpp

Configuration 1

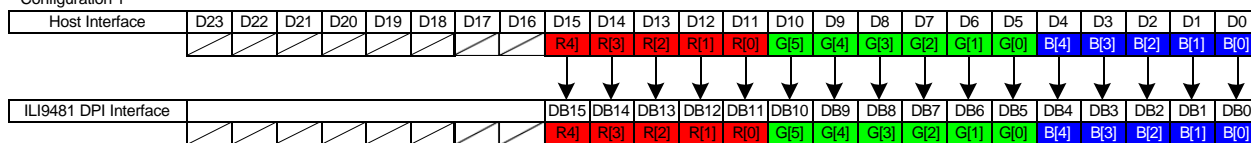


Configuration 2

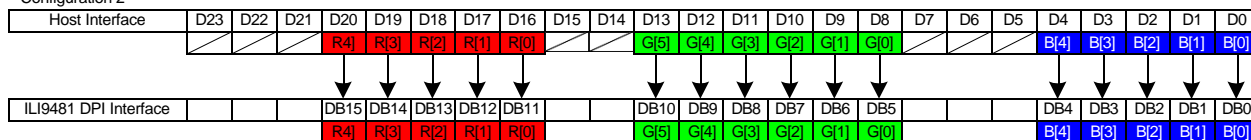


### 16bit DPI Interface Connection: set\_pixel\_format D[6:4]=3'h5 : 16bpp

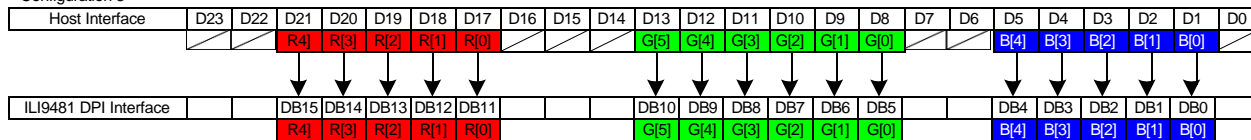
Configuration 1



Configuration 2



Configuration 3



### 16-bit data extend to 18-bit

		Frame Memory Data (18bpp)																	
Set_pixel_format	EPF[1:0]	DB17	DB16	DB15	DB14	DB13	DB12	DB11	DB10	DB9	DB8	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0
18bpp	*	R[5]	R[4]	R[3]	R[2]	R[1]	R[0]	G[5]	G[4]	G[3]	G[2]	G[1]	G[0]	B[5]	B[4]	B[3]	B[2]	B[1]	B[0]
16bpp	2h0	R[4]	R[3]	R[2]	R[1]	R[0]	0	G[5]	G[4]	G[3]	G[2]	G[1]	G[0]	B[4]	B[3]	B[2]	B[1]	B[0]	0
	2h1	R[4]	R[3]	R[2]	R[1]	R[0]	1	G[5]	G[4]	G[3]	G[2]	G[1]	G[0]	B[4]	B[3]	B[2]	B[1]	B[0]	1
	2h2	R[4]	R[3]	R[2]	R[1]	R[0]	R[4]	G[5]	G[4]	G[3]	G[2]	G[1]	G[0]	B[4]	B[3]	B[2]	B[1]	B[0]	B[4]

## 8. Command

### 8.1. Command List

Operational Code (Hex)	Command	Command(C) /Read(R) /Write(W)	Number Of Parameter	MIPI DCS Type1 Requirement	ILI9418 Implementation
00h	nop	C	0	Yes	Yes
01h	soft_reset	C	0	Yes	Yes
06h	get_red_channel	R	1	No	No
07h	get_green_channel	R	1	No	No
08h	get_blue_channel	R	1	No	No
0Ah	get_power_mode	R	1	Yes	Yes
0Bh	get_address_mode	R	1	Yes (Bit[7:0])	Yes (Bit[7:3]) , Only
0Ch	get_pixel_format	R	1	Yes	Yes
0Dh	get_display_mode	R	1	Yes	Yes
0Eh	get_signal_mode	R	1	Yes	Yes
0Fh	get_diagnostic_result	R	1	Bit7/6: Yes Bit5/4: Optional	Yes (Bit7/6 Only)
10h	enter_sleep_mode	C	0	Yes	Yes
11h	exit_sleep_mode	C	0	Yes	Yes
12h	enter_partial_mode	C	0	Yes	Yes
13h	enter_normal_mode	C	0	Yes	Yes
20h	exit_invert_mode	C	0	Yes	Yes
21h	enter_invert_mode	C	0	Yes	Yes
26h	set_gamma_curve	W	1	Yes	No
28h	set_display_off	C	0	Yes	Yes
29h	set_display_on	C	0	Yes	Yes
2Ah	set_column_address	W	4	Yes	Yes
2Bh	set_page_address	W	4	Yes	Yes
2Ch	write_memory_start	W	Variable	Yes	Yes
2Dh	wite_LUT	W	Variable	Optional	No
2Eh	read_memory_start	R	Variable	Yes	Yes
30h	set_partial_area	W	4	Yes	Yes
33h	set_scroll_area	W	6	Yes	Yes
34h	set_tear_off	C	0	Yes	Yes
35h	set_tear_on	W	1	Yes	Yes
36h	set_address_mode	W	1	Yes (Bit7-0)	Yes (Bit[7:3], Bit[1:0] Only)
37h	set_scroll_start	W	2	Yes	Yes
38h	exit_idle_mode	C	0	Yes	Yes
39h	enter_idle_mode	C	0	Yes	Yes
3Ah	set_pixel_format	W	1	Yes	Yes
3Ch	write_memory_continue	W	Variable	Yes	Yes
3Eh	read_memory_continue	R	Variable	Yes	Yes
44h	set_tear_scanline	W	2	Yes	Yes
45h	get_scanline	R	2	Yes	Yes
A1h	read_DDB_start	R	5	Yes	Yes
A8h	read_DDB_continue	R	Variable	Yes	Yes

Operational Code (Hex)	Function	Command(C) Read(R)/Write(W)	Number Of Parameter
B0h	Command Access Protect	W/R	1
B1h	Low Power Mode Control	W/R	1
B3h	Frame Memory Access and Interface setting	W/R	5
B4h	Display Mode and Frame Memory Write Mode setting	W/R	1
BFh	Device code Read	R	4
C0h	Panel Driving Setting	W/R	7
C1h	Display Timing Setting for Normal Mode	W/R	3
C2h	Display Timing Setting for Partial Mode	W/R	3
C3h	Display Timing Setting for Idle Mode	W/R	3
C5h	Frame rate and Inversion Control	W/R	1
C6h	Interface Control	W/R	1
C8h	Gamma Setting	W/R	12
D0h	Power Setting	W/R	3
D1h	VCOM Control	W/R	3
D2h	Power Setting for Normal Mode	W/R	2
D3h	Power Setting for Partial Mode	W/R	2
D4h	Power Setting for Idle Mode	W/R	2
E0h	NV Memory Write	W/R	1
E1h	NV Memory Control	W/R	1
E2h	NV Memory Status	W/R	3
E3h	NV Memory Protection	W/R	2
B0~FF Except above command	LSI TEST Registers	W/R	Variable

## 8.2. Command Description

### 8.2.1. NOP (00h)

00H	NOP (No Operation)																								
	D/CX	RDX	WRX	D17-D8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
Command	0	1	↑	X	0	0	0	0	0	0	0	0	00												
Parameter	NO PARAMETER																								
Description	This command is an empty command; it does not have any effect on the display module. However it can be used to terminate Frame Memory Write or Read as described in RAMWR (Memory Write) and RAMRD (Memory Read) Commands. X = Don't care.																								
Restriction	None																								
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability																								
Normal Mode On, Idle Mode Off, Sleep Out	Yes																								
Normal Mode On, Idle Mode On, Sleep Out	Yes																								
Partial Mode On, Idle Mode Off, Sleep Out	Yes																								
Partial Mode On, Idle Mode On, Sleep Out	Yes																								
Sleep In	Yes																								
Default	<table><tr><th>Status</th><th>Default Value</th></tr><tr><td>Power On Sequence</td><td>N/A</td></tr><tr><td>SW Reset</td><td>N/A</td></tr><tr><td>HW Reset</td><td>N/A</td></tr></table>													Status	Default Value	Power On Sequence	N/A	SW Reset	N/A	HW Reset	N/A				
Status	Default Value																								
Power On Sequence	N/A																								
SW Reset	N/A																								
HW Reset	N/A																								
Flow Chart	None																								

### 8.2.2. Soft\_reset (01h)

01H	Soft_reset																								
	D/CX	RDX	WRX	D17-D8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
Command	0	1	↑	X	0	0	0	0	0	0	0	1	01												
Parameter	NO PARAMETER																								
Description	<p>When the Software Reset command is written, it causes software reset. It resets the commands and parameters to their S/W Reset default values. (See default tables in each command description.)</p> <p>Note: The Frame Memory contents are affected by this command.</p> <p>X = Don't care</p>																								
Restriction	<p>Software Reset Command cannot be sent during Sleep Out sequence.</p> <p>Any new command is cannot be sent for 10-frame period until the ILI9481 enters Sleep-In mode. Do not send any command.</p>																								
Register Availability	<table><thead><tr><th>Status</th><th>Availability</th></tr></thead><tbody><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></tbody></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability																								
Normal Mode On, Idle Mode Off, Sleep Out	Yes																								
Normal Mode On, Idle Mode On, Sleep Out	Yes																								
Partial Mode On, Idle Mode Off, Sleep Out	Yes																								
Partial Mode On, Idle Mode On, Sleep Out	Yes																								
Sleep In	Yes																								
Default	<table><thead><tr><th>Status</th><th>Default Value</th></tr></thead><tbody><tr><td>Power On Sequence</td><td>N/A</td></tr><tr><td>SW Reset</td><td>N/A</td></tr><tr><td>HW Reset</td><td>N/A</td></tr></tbody></table>													Status	Default Value	Power On Sequence	N/A	SW Reset	N/A	HW Reset	N/A				
Status	Default Value																								
Power On Sequence	N/A																								
SW Reset	N/A																								
HW Reset	N/A																								
Flow Chart	<div><div><div>SWRESET</div><div>Display whole blank screen</div><div>Set Commands to S/W Default Value</div><div>Sleep In Mode</div></div><div><div>Legend</div><div>Command</div><div>Parameter</div><div>Display</div><div>Action</div><div>Mode</div><div>Sequential transfer</div></div></div>																								

### 8.2.3. Get\_power\_mode (0Ah)

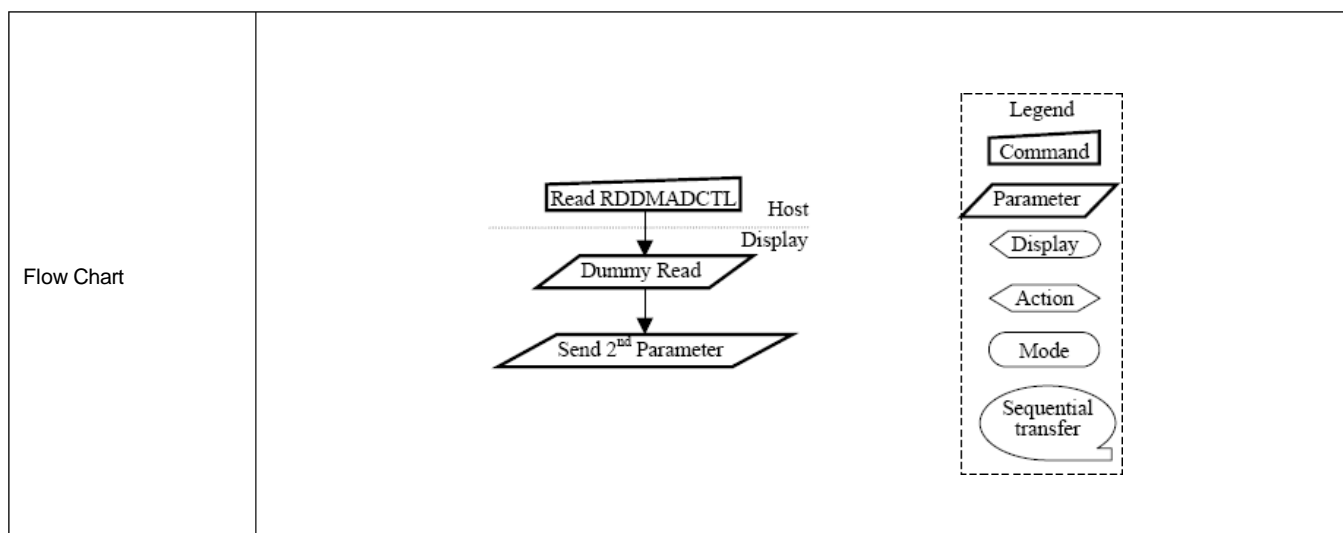
0AH	Get_power_mode																																							
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX																											
Command	0	1	↑	x	0	0	0	0	1	0	1	0	0A																											
1 <sup>st</sup> Parameter	1	↑	1	x	x	x	x	x	x	x	x	x	x																											
2 <sup>nd</sup> Parameter	1	↑	1	x	D7	D6	D5	D4	D3	D2	0	0	xx																											
Description	This command indicates the current status of the display as described in the table below:																																							
	<table><tr><th>Bit</th><th>Description</th><th>Comment</th></tr><tr><td>D7</td><td>Not Defined</td><td>Set to '0'</td></tr><tr><td>D6</td><td>Idle Mode On/Off</td><td></td></tr><tr><td>D5</td><td>Partial Mode On/Off</td><td></td></tr><tr><td>D4</td><td>Sleep In/Out</td><td></td></tr><tr><td>D3</td><td>Display Normal Mode On/Off</td><td></td></tr><tr><td>D2</td><td>Display On/Off</td><td></td></tr><tr><td>D1</td><td>Not Defined</td><td>Set to '0'</td></tr><tr><td>D0</td><td>Not Defined</td><td>Set to '0'</td></tr></table>													Bit	Description	Comment	D7	Not Defined	Set to '0'	D6	Idle Mode On/Off		D5	Partial Mode On/Off		D4	Sleep In/Out		D3	Display Normal Mode On/Off		D2	Display On/Off		D1	Not Defined	Set to '0'	D0	Not Defined	Set to '0'
	Bit	Description	Comment																																					
	D7	Not Defined	Set to '0'																																					
	D6	Idle Mode On/Off																																						
	D5	Partial Mode On/Off																																						
	D4	Sleep In/Out																																						
	D3	Display Normal Mode On/Off																																						
	D2	Display On/Off																																						
	D1	Not Defined	Set to '0'																																					
	D0	Not Defined	Set to '0'																																					
	Bit D7 – Booster Voltage Status																																							
	'0' = Booster Off or has a fault.																																							
	'1' = Booster On and working OK (Meets Nokia's optical requirements).																																							
	Bit D6 - Idle Mode On/Off																																							
	'0' = Idle Mode Off.																																							
	'1' = Idle Mode On.																																							
	Bit D5 – Partial Mode On/Off																																							
	'0' = Partial Mode Off.																																							
	'1' = Partial Mode On.																																							
Bit D4 – Sleep In/Out																																								
'0' = Sleep In Mode.																																								
'1' = Sleep Out Mode.																																								
Bit D3 – Display Normal Mode On/Off																																								
'0' = Display Normal Mode Off.																																								
'1' = Display Normal Mode On.																																								
Bit D2 – Display On/Off																																								
'0' = Display is Off.																																								
'1' = Display is On.																																								
Bit D1 – Not Defined																																								
'This bit is not applicable for this project, so it is set to '0'																																								
Bit D0 – Not Defined																																								
'This bit is not applicable for this project, so it is set to '0'																																								
X = Don't care																																								



Register Availability	<table> <tr> <th>Status</th><th>Availability</th></tr> <tr> <td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr> <tr> <td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr> <tr> <td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr> <tr> <td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr> <tr> <td>Sleep In</td><td>Yes</td></tr> </table>	Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability												
Normal Mode On, Idle Mode Off, Sleep Out	Yes												
Normal Mode On, Idle Mode On, Sleep Out	Yes												
Partial Mode On, Idle Mode Off, Sleep Out	Yes												
Partial Mode On, Idle Mode On, Sleep Out	Yes												
Sleep In	Yes												
Default	<table> <tr> <th>Status</th><th>Default Value</th></tr> <tr> <td>Power On Sequence</td><td>08<sub>HEX</sub></td></tr> <tr> <td>SW Reset</td><td>08<sub>HEX</sub></td></tr> <tr> <td>HW Reset</td><td>08<sub>HEX</sub></td></tr> </table>	Status	Default Value	Power On Sequence	08 <sub>HEX</sub>	SW Reset	08 <sub>HEX</sub>	HW Reset	08 <sub>HEX</sub>				
Status	Default Value												
Power On Sequence	08 <sub>HEX</sub>												
SW Reset	08 <sub>HEX</sub>												
HW Reset	08 <sub>HEX</sub>												
Flow Chart	<div> <div> <p>Read RDDPM</p> <p>Dummy Read</p> <p>Send 2<sup>nd</sup> Parameter</p> </div> <div> <p>Host</p> <p>Display</p> </div> </div> <div> <p><b>Legend</b></p> <p>Command</p> <p>Parameter</p> <p>Display</p> <p>Action</p> <p>Mode</p> <p>Sequential transfer</p> </div>												

### 8.2.4. Get\_address\_mode (0Bh)

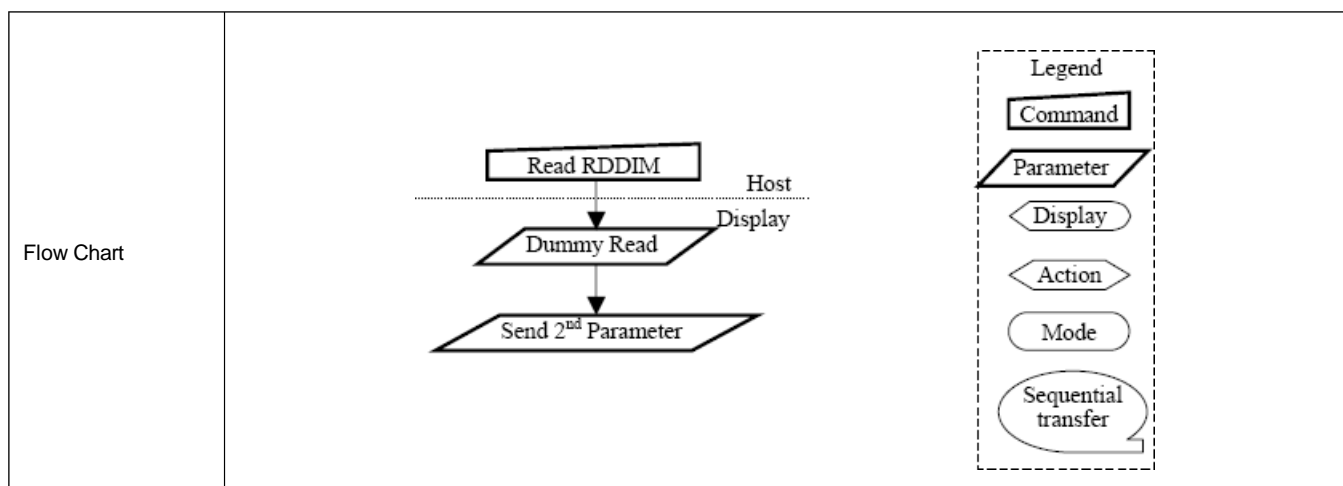
0BH	Get_address_mode																																							
	D/CX	RDX	WRX	D17-0	D7	D6	D5	D4	D3	D2	D1	D0	HEX																											
Command	0	1	↑	x	0	0	0	0	1	0	1	1	0B																											
1 <sup>st</sup> Parameter	1	↑	1	x	x	x	x	x	x	x	x	x	x																											
2 <sup>nd</sup> Parameter	1	↑	1	x	D7	D6	D5	D4	D3	0	0	0	xx																											
Description	This command indicates the current status of the display as described in the table below:																																							
	<table><tr><th>Bit</th><th>Description</th><th>Comment</th></tr><tr><td>D7</td><td>Page Address Order</td><td></td></tr><tr><td>D6</td><td>Column Address Order</td><td></td></tr><tr><td>D5</td><td>Page/Column Order</td><td></td></tr><tr><td>D4</td><td>Line Address Order</td><td></td></tr><tr><td>D3</td><td>RGB/BGR Order</td><td></td></tr><tr><td>D2</td><td>Reserved</td><td>Set to '0'</td></tr><tr><td>D1</td><td>Reserved</td><td>Set to '0'</td></tr><tr><td>D0</td><td>Reserved</td><td>Set to '0'</td></tr></table>													Bit	Description	Comment	D7	Page Address Order		D6	Column Address Order		D5	Page/Column Order		D4	Line Address Order		D3	RGB/BGR Order		D2	Reserved	Set to '0'	D1	Reserved	Set to '0'	D0	Reserved	Set to '0'
	Bit	Description	Comment																																					
	D7	Page Address Order																																						
	D6	Column Address Order																																						
	D5	Page/Column Order																																						
	D4	Line Address Order																																						
	D3	RGB/BGR Order																																						
	D2	Reserved	Set to '0'																																					
	D1	Reserved	Set to '0'																																					
D0	Reserved	Set to '0'																																						
<ul style="list-style-type: none"><li>◆ Bit D7 – Page Address Order     '0' = Top to Bottom     '1' = Bottom to Top</li><li>◆ Bit D6 – Column Address Order     '0' = Left to Right     '1' = Right to Left</li><li>◆ Bit D5 - Page/Column Order     '0' = Normal Mode     '1' = Reverse Mode     Note: For Bits D7 to D5, also refer to Section 8.2.3 MCU to memory write/read direction.</li><li>◆ Bit D4 – Line Address Order     '0' = LCD Refresh Top to Bottom     '1' = LCD Refresh Bottom to Top</li><li>◆ Bit D3 – RGB/BGR Order     '0' = RGB     '1' = BGR</li></ul>																																								
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes															
	Status	Availability																																						
	Normal Mode On, Idle Mode Off, Sleep Out	Yes																																						
	Normal Mode On, Idle Mode On, Sleep Out	Yes																																						
	Partial Mode On, Idle Mode Off, Sleep Out	Yes																																						
	Partial Mode On, Idle Mode On, Sleep Out	Yes																																						
Sleep In	Yes																																							
Default	<table><tr><th>Status</th><th>Default Value</th></tr><tr><td>Power On Sequence</td><td>00<sub>HEX</sub></td></tr><tr><td>SW Reset</td><td>No Change</td></tr><tr><td>HW Reset</td><td>00<sub>HEX</sub></td></tr></table>													Status	Default Value	Power On Sequence	00 <sub>HEX</sub>	SW Reset	No Change	HW Reset	00 <sub>HEX</sub>																			
	Status	Default Value																																						
	Power On Sequence	00 <sub>HEX</sub>																																						
	SW Reset	No Change																																						
HW Reset	00 <sub>HEX</sub>																																							



### 8.2.5. Get\_pixel\_format (0Ch)

0CH	Get_pixel_format																																															
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX																																			
Command	0	1	↑	x	0	0	0	0	1	1	0	0	0C																																			
1 <sup>st</sup> Parameter	1	↑	1	x	x	x	x	x	x	x	x	x	x																																			
2 <sup>nd</sup> Parameter	1	↑	1	x	0	D6	D5	D4	0	D2	D1	D0	xx																																			
Description	This command indicates the current status of the display as described in the table below:																																															
	<table><tr><th>Bit</th><th>Description</th></tr><tr><td>D7</td><td rowspan="4">DPI Pixel Format (RGB Interface Color Format)</td></tr><tr><td>D6</td></tr><tr><td>D5</td></tr><tr><td>D4</td></tr><tr><td>D3</td><td rowspan="4">DBI Pixel Format (Control Interface Color Format)</td></tr><tr><td>D2</td></tr><tr><td>D1</td></tr><tr><td>D0</td></tr></table>													Bit	Description	D7	DPI Pixel Format (RGB Interface Color Format)	D6	D5	D4	D3	DBI Pixel Format (Control Interface Color Format)	D2	D1	D0																							
	Bit	Description																																														
	D7	DPI Pixel Format (RGB Interface Color Format)																																														
	D6																																															
	D5																																															
	D4																																															
	D3	DBI Pixel Format (Control Interface Color Format)																																														
	D2																																															
	D1																																															
D0																																																
<table><tr><th>Pixel Format</th><th>D6/D2</th><th>D5/D1</th><th>D4/D0</th></tr><tr><td>Reserved</td><td>0</td><td>0</td><td>0</td></tr><tr><td>3 bits / pixel</td><td>0</td><td>0</td><td>1</td></tr><tr><td>Reserved</td><td>0</td><td>1</td><td>0</td></tr><tr><td>Reserved</td><td>0</td><td>1</td><td>1</td></tr><tr><td>Reserved</td><td>1</td><td>0</td><td>0</td></tr><tr><td>16 bits / pixel</td><td>1</td><td>0</td><td>1</td></tr><tr><td>18 bits / pixel</td><td>1</td><td>1</td><td>0</td></tr><tr><td>Reserved</td><td>1</td><td>1</td><td>1</td></tr></table>													Pixel Format	D6/D2	D5/D1	D4/D0	Reserved	0	0	0	3 bits / pixel	0	0	1	Reserved	0	1	0	Reserved	0	1	1	Reserved	1	0	0	16 bits / pixel	1	0	1	18 bits / pixel	1	1	0	Reserved	1	1	1
Pixel Format	D6/D2	D5/D1	D4/D0																																													
Reserved	0	0	0																																													
3 bits / pixel	0	0	1																																													
Reserved	0	1	0																																													
Reserved	0	1	1																																													
Reserved	1	0	0																																													
16 bits / pixel	1	0	1																																													
18 bits / pixel	1	1	0																																													
Reserved	1	1	1																																													
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes																							
	Status	Availability																																														
	Normal Mode On, Idle Mode Off, Sleep Out	Yes																																														
	Normal Mode On, Idle Mode On, Sleep Out	Yes																																														
	Partial Mode On, Idle Mode Off, Sleep Out	Yes																																														
	Partial Mode On, Idle Mode On, Sleep Out	Yes																																														
Sleep In	Yes																																															
Flow Chart	<div><div><div>Read RDDCOLMOD</div><div>Dummy Read</div><div>Send 2<sup>nd</sup> Parameter</div></div><div>Host Display</div></div> <div><div>Legend</div><div>Command</div><div>Parameter</div><div>Display</div><div>Action</div><div>Mode</div><div>Sequential transfer</div></div>																																															

0DH				Get_display_mode																																				
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX																											
Command	0	1	↑	x	0	0	0	0	1	1	0	1	0D																											
1 <sup>st</sup> Parameter	1	↑	1	x	x	x	x	x	x	x	x	x	x																											
2 <sup>nd</sup> Parameter	1	↑	1	x	0	0	0	0	0	0	0	0	xx																											
Description	The display module returns the Display Image Mode status.																																							
	<table><tr><th>Bit</th><th>Description</th><th>Symbol</th></tr><tr><td>D7</td><td>Vertical Scrolling Status</td><td>VSSON</td></tr><tr><td>D6</td><td>Reserved</td><td></td></tr><tr><td>D5</td><td>Inversion On/Off</td><td>DSPINVON</td></tr><tr><td>D4</td><td>Reserved</td><td></td></tr><tr><td>D3</td><td>Reserved</td><td></td></tr><tr><td>D2</td><td>Gamma Curve Selection</td><td></td></tr><tr><td>D1</td><td>Gamma Curve Selection</td><td></td></tr><tr><td>D0</td><td>Gamma Curve Selection</td><td></td></tr></table>													Bit	Description	Symbol	D7	Vertical Scrolling Status	VSSON	D6	Reserved		D5	Inversion On/Off	DSPINVON	D4	Reserved		D3	Reserved		D2	Gamma Curve Selection		D1	Gamma Curve Selection		D0	Gamma Curve Selection	
	Bit	Description	Symbol																																					
	D7	Vertical Scrolling Status	VSSON																																					
	D6	Reserved																																						
	D5	Inversion On/Off	DSPINVON																																					
	D4	Reserved																																						
	D3	Reserved																																						
	D2	Gamma Curve Selection																																						
	D1	Gamma Curve Selection																																						
D0	Gamma Curve Selection																																							
This command indicates the current status of the display as described in the table below:																																								
◆ Bit D7 – Vertical Scrolling On/Off '0' = Vertical Scrolling is Off. '1' = Vertical Scrolling is On.																																								
◆ Bit D6 – Reserved																																								
◆ Bit D5 – Inversion On/Off '0' = Inversion is Off. '1' = Inversion is On.																																								
◆ Bit D4 – Reserved																																								
◆ Bit D3 – Reserved																																								
◆ Bits D2, D1, D0 – Gamma Curve Selection These bits are not applicable for this project, so they are set to '000'																																								
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes															
	Status	Availability																																						
	Normal Mode On, Idle Mode Off, Sleep Out	Yes																																						
	Normal Mode On, Idle Mode On, Sleep Out	Yes																																						
	Partial Mode On, Idle Mode Off, Sleep Out	Yes																																						
	Partial Mode On, Idle Mode On, Sleep Out	Yes																																						
Sleep In	Yes																																							



### 8.2.7. Get\_signal\_mode (0Eh)

0EH	RDDSM (Read Display Signal Mode)																																							
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX																											
Command	0	1	↑	x	0	0	0	0	1	1	1	0	0E																											
1 <sup>st</sup> Parameter	1	↑	1	x	x	x	x	x	x	x	x	x	x																											
2 <sup>nd</sup> Parameter	1	↑	1	x	D7	D6	0	0	0	0	0	0	xx																											
Description	The display module returns the Display Signal Mode.																																							
	<table><tr><th>Bit</th><th>Description</th><th>Symbol</th></tr><tr><td>D7</td><td>Tearing Effect Line On/Off</td><td>TEON</td></tr><tr><td>D6</td><td>Tearing Effect Line Output Mode</td><td>TELOM</td></tr><tr><td>D5</td><td>Reserved</td><td></td></tr><tr><td>D4</td><td>Reserved</td><td></td></tr><tr><td>D3</td><td>Reserved</td><td></td></tr><tr><td>D2</td><td>Reserved</td><td></td></tr><tr><td>D1</td><td>Reserved</td><td></td></tr><tr><td>D0</td><td>Reserved</td><td></td></tr></table>													Bit	Description	Symbol	D7	Tearing Effect Line On/Off	TEON	D6	Tearing Effect Line Output Mode	TELOM	D5	Reserved		D4	Reserved		D3	Reserved		D2	Reserved		D1	Reserved		D0	Reserved	
	Bit	Description	Symbol																																					
	D7	Tearing Effect Line On/Off	TEON																																					
	D6	Tearing Effect Line Output Mode	TELOM																																					
	D5	Reserved																																						
	D4	Reserved																																						
	D3	Reserved																																						
	D2	Reserved																																						
	D1	Reserved																																						
D0	Reserved																																							
This command indicates the current status of the display as described in the table below:																																								
<ul style="list-style-type: none"><li>◆ Bit D7 – Tearing Effect Line On/Off '0' = Tearing Effect Line Off. '1' = Tearing Effect On.</li><li>◆ Bit D6 – Tearing Effect Line Output Mode, see section 8.3 for mode definitions. '0' = Mode 1. '1' = Mode 2.</li><li>◆ Bit D[5:0] – Reserved</li></ul>																																								
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes															
	Status	Availability																																						
	Normal Mode On, Idle Mode Off, Sleep Out	Yes																																						
	Normal Mode On, Idle Mode On, Sleep Out	Yes																																						
	Partial Mode On, Idle Mode Off, Sleep Out	Yes																																						
	Partial Mode On, Idle Mode On, Sleep Out	Yes																																						
Sleep In	Yes																																							
Flow Chart	<div><div><div>Read RDDIM</div><div>Dummy Read</div><div>Send 2<sup>nd</sup> Parameter</div></div><div>Host</div><div>Display</div></div> <div><div>Legend</div><div>Command</div><div>Parameter</div><div>Display</div><div>Action</div><div>Mode</div><div>Sequential transfer</div></div>																																							

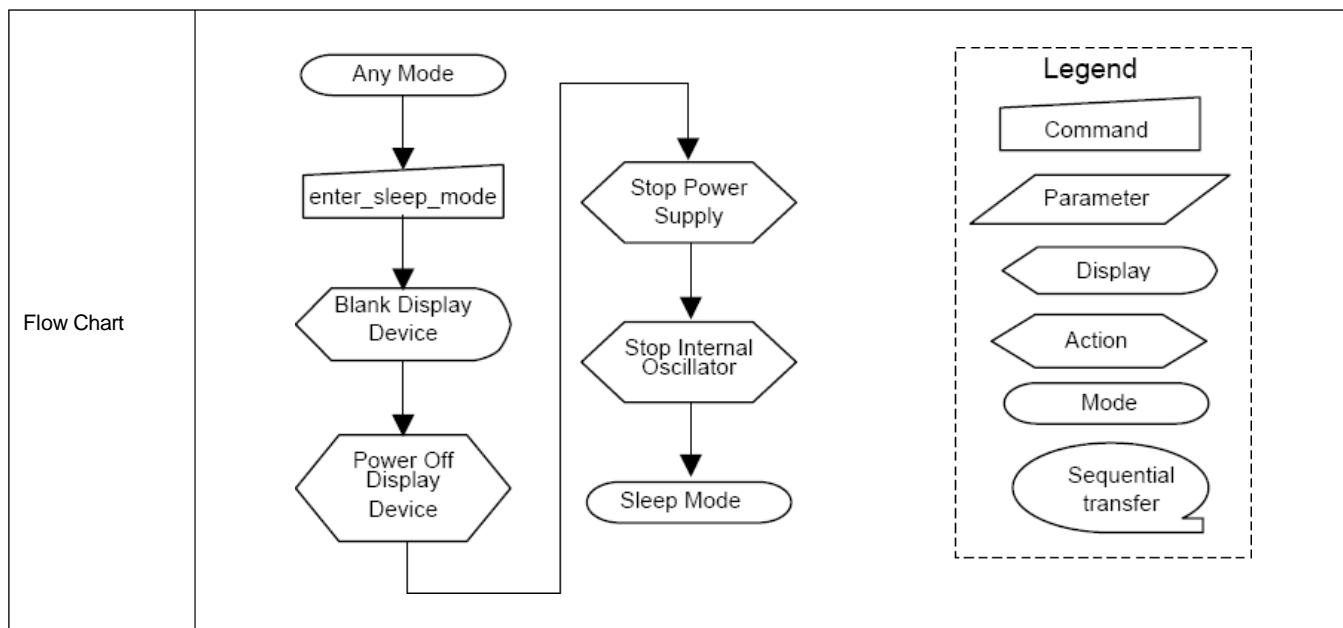
### 8.2.8. Get\_diagnostic\_result (0Fh)

0FH	Get_diagnostic_result																																							
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX																											
Command	0	1	↑	x	0	0	0	0	1	1	1	1	0F																											
1 <sup>st</sup> Parameter	1	↑	1	x	x	x	x	x	x	x	x	x	x																											
2 <sup>nd</sup> Parameter	1	↑	1	x	D7	D6	0	0	0	0	0	0	xx																											
Description	The display module returns the self-diagnostic results following a Sleep Out command.																																							
	<table><tr><th>Bit</th><th>Description</th><th>Symbol</th></tr><tr><td>D7</td><td>Register Loading Detection</td><td>SDR</td></tr><tr><td>D6</td><td>Functionality Detection</td><td>FUNCD</td></tr><tr><td>D5</td><td>Chip attachment Detection</td><td>Set '0'</td></tr><tr><td>D4</td><td>Display Glass Break Detection</td><td>Set '0'</td></tr><tr><td>D3</td><td>Reserved</td><td>Set '0'</td></tr><tr><td>D2</td><td>Reserved</td><td>Set '0'</td></tr><tr><td>D1</td><td>Reserved</td><td>Set '0'</td></tr><tr><td>D0</td><td>Reserved</td><td>Set '0'</td></tr></table>													Bit	Description	Symbol	D7	Register Loading Detection	SDR	D6	Functionality Detection	FUNCD	D5	Chip attachment Detection	Set '0'	D4	Display Glass Break Detection	Set '0'	D3	Reserved	Set '0'	D2	Reserved	Set '0'	D1	Reserved	Set '0'	D0	Reserved	Set '0'
	Bit	Description	Symbol																																					
	D7	Register Loading Detection	SDR																																					
	D6	Functionality Detection	FUNCD																																					
	D5	Chip attachment Detection	Set '0'																																					
	D4	Display Glass Break Detection	Set '0'																																					
	D3	Reserved	Set '0'																																					
	D2	Reserved	Set '0'																																					
	D1	Reserved	Set '0'																																					
D0	Reserved	Set '0'																																						
Bit D7 – Register Loading Detection																																								
Bit D6 – Functionality Detection																																								
Bit D5 – Chip Attachment Detection																																								
Set to '0' if feature unimplemented.																																								
Bit D4 – Display Glass Break Detection																																								
Set to '0' if feature unimplemented.																																								
Bits D[3:0] – Reserved																																								
Set to '0'.																																								
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes															
	Status	Availability																																						
	Normal Mode On, Idle Mode Off, Sleep Out	Yes																																						
	Normal Mode On, Idle Mode On, Sleep Out	Yes																																						
	Partial Mode On, Idle Mode Off, Sleep Out	Yes																																						
	Partial Mode On, Idle Mode On, Sleep Out	Yes																																						
Sleep In	Yes																																							
Flow Chart	<div><div><div>Read RDDIM</div><div>Dummy Read</div><div>Send 2<sup>nd</sup> Parameter</div></div><div>Host</div><div>Display</div></div> <div><div>Legend</div><div>Command</div><div>Parameter</div><div>Display</div><div>Action</div><div>Mode</div><div>Sequential transfer</div></div>																																							



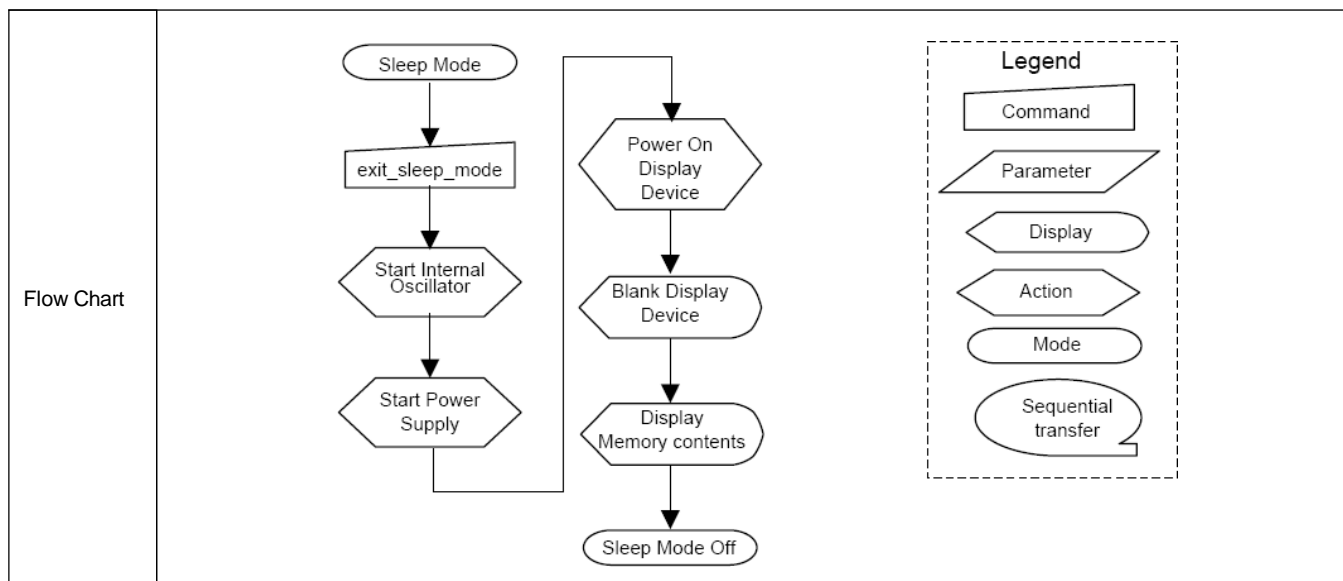
### 8.2.9. Enter\_sleep\_mode (10h)

10H	Enter_sleep_mode																								
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
Command	0	1	↑	x	0	0	0	1	0	0	0	0	10												
Parameter	No Parameter																								
Description	<p>This command causes the display module to enter the Sleep mode.</p> <p>This command causes the LCD module to enter the Sleep mode. In this mode, the DC/DC converter, internal oscillator and panel scanning stop.</p> <p>DBI or DSI Command Mode remains operational and the frame memory maintains its contents. The host processor continues to send PCLK, HS and VS information to Type 2 and Type 3 display modules for two frames after this command is sent when the display module is in Normal mode.</p>																								
Restriction	<p>This command has no effect when the display module is already in Sleep mode.</p> <p>The host processor must wait five milliseconds before sending any new commands to a display module following this command to allow time for the supply voltages and clock circuits to stabilize.</p> <p>The host processor must wait 120 milliseconds after sending an exit_sleep_mode command before sending an enter_sleep_mode command.</p>																								
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability																								
Normal Mode On, Idle Mode Off, Sleep Out	Yes																								
Normal Mode On, Idle Mode On, Sleep Out	Yes																								
Partial Mode On, Idle Mode Off, Sleep Out	Yes																								
Partial Mode On, Idle Mode On, Sleep Out	Yes																								
Sleep In	Yes																								
Default	<table><tr><th>Status</th><th>Default Value</th></tr><tr><td>Power On Sequence</td><td>Sleep In Mode</td></tr><tr><td>SW Reset</td><td>Sleep In Mode</td></tr><tr><td>HW Reset</td><td>Sleep In Mode</td></tr></table>													Status	Default Value	Power On Sequence	Sleep In Mode	SW Reset	Sleep In Mode	HW Reset	Sleep In Mode				
Status	Default Value																								
Power On Sequence	Sleep In Mode																								
SW Reset	Sleep In Mode																								
HW Reset	Sleep In Mode																								



### 8.2.10. Exit\_sleep\_mode (11h)

11H	Exit_sleep_mode																								
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
Command	0	1	↑	x	0	0	0	1	0	0	0	1	11												
Parameter	No Parameter																								
Description	This command causes the display module to exit Sleep mode. All blocks inside the display module are enabled. The host processor sends PCLK, HS and VS information to Type 2 and Type 3 display modules two frames before this command is sent when the display module is in Normal Mode.																								
Restriction	<p>This command shall not cause any visible effect on the display device when the display module is not in Sleep mode.</p> <p>The host processor must wait five milliseconds after sending this command before sending another command. This delay allows the supply voltages and clock circuits to stabilize.</p> <p>The host processor must wait 120 milliseconds after sending an exit_sleep_mode command before sending an enter_sleep_mode command.</p> <p>The display module loads the display module's default values to the registers when exiting the Sleep mode.</p> <p>There shall not be any abnormal visual effect on the display device when loading the registers if the factory default and register values are the same or when the display module is not in Sleep mode.</p> <p>The display module runs the self-diagnostic functions after this command is received. See section 5.3 for a description of the self-diagnostic functions.</p>																								
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability																								
Normal Mode On, Idle Mode Off, Sleep Out	Yes																								
Normal Mode On, Idle Mode On, Sleep Out	Yes																								
Partial Mode On, Idle Mode Off, Sleep Out	Yes																								
Partial Mode On, Idle Mode On, Sleep Out	Yes																								
Sleep In	Yes																								
Default	<table><tr><th>Status</th><th>Default Value</th></tr><tr><td>Power On Sequence</td><td>Sleep In Mode</td></tr><tr><td>SW Reset</td><td>Sleep In Mode</td></tr><tr><td>HW Reset</td><td>Sleep In Mode</td></tr></table>													Status	Default Value	Power On Sequence	Sleep In Mode	SW Reset	Sleep In Mode	HW Reset	Sleep In Mode				
Status	Default Value																								
Power On Sequence	Sleep In Mode																								
SW Reset	Sleep In Mode																								
HW Reset	Sleep In Mode																								



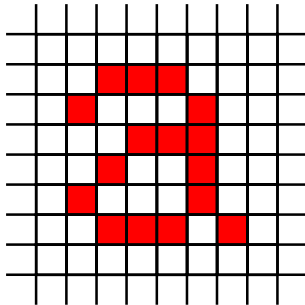
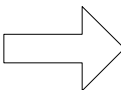
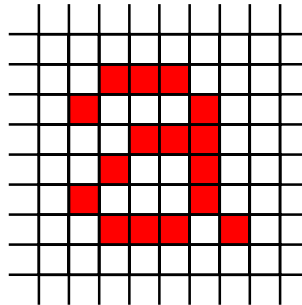
### 8.2.11. Enter\_Partial\_mode (12h)

12H	Enter_Partial_mode																								
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
Command	0	1	↑	x	0	0	0	1	0	0	1	0	12												
Parameter	No Parameter																								
Description	<p>This command causes the display module to enter the Partial Display Mode. The Partial Display Mode window is described by the set_partial_area (30h) command.</p> <p>To leave Partial Display Mode, the enter_normal_mode (13h) command should be written.</p> <p>The host processor continues to send PCLK, HS and VS information to Type 2 display modules for two frames after this command is sent when the display module is in Normal Display Mode.</p>																								
Restriction	This command has no effect when Partial Display Mode is already active.																								
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability																								
Normal Mode On, Idle Mode Off, Sleep Out	Yes																								
Normal Mode On, Idle Mode On, Sleep Out	Yes																								
Partial Mode On, Idle Mode Off, Sleep Out	Yes																								
Partial Mode On, Idle Mode On, Sleep Out	Yes																								
Sleep In	Yes																								
Default	<table><tr><th>Status</th><th>Default Value</th></tr><tr><td>Power On Sequence</td><td>Normal Display Mode On</td></tr><tr><td>SW Reset</td><td>Normal Display Mode On</td></tr><tr><td>HW Reset</td><td>Normal Display Mode On</td></tr></table>													Status	Default Value	Power On Sequence	Normal Display Mode On	SW Reset	Normal Display Mode On	HW Reset	Normal Display Mode On				
Status	Default Value																								
Power On Sequence	Normal Display Mode On																								
SW Reset	Normal Display Mode On																								
HW Reset	Normal Display Mode On																								
Flow Chart	Refer to Partial Area (30h)																								

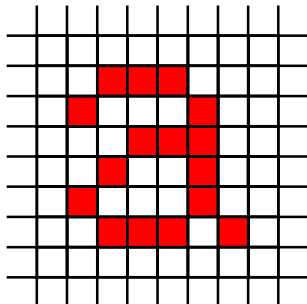
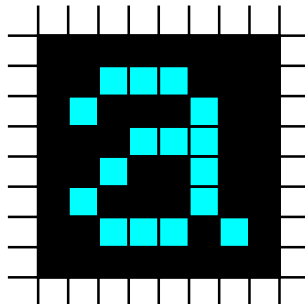
### 8.2.12. Enter\_normal\_mode (13h)

13H	Enter_normal_mode																								
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
Command	0	1	↑	x	0	0	0	1	0	0	1	1	13												
Parameter	No Parameter																								
Description	<p>This command causes the display module to enter the Normal mode.</p> <p>Normal Mode is defined as Partial Display mode and Scroll mode are off.</p> <p>The host processor sends PCLK, HS and VS information to Type 2 display modules two frames before this command is sent when the display module is in Partial Display Mode.</p>																								
Restriction	This command has no effect when Normal Display mode is already active.																								
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability																								
Normal Mode On, Idle Mode Off, Sleep Out	Yes																								
Normal Mode On, Idle Mode On, Sleep Out	Yes																								
Partial Mode On, Idle Mode Off, Sleep Out	Yes																								
Partial Mode On, Idle Mode On, Sleep Out	Yes																								
Sleep In	Yes																								
Default	<table><tr><th>Status</th><th>Default Value</th></tr><tr><td>Power On Sequence</td><td>Normal Display Mode On</td></tr><tr><td>SW Reset</td><td>Normal Display Mode On</td></tr><tr><td>HW Reset</td><td>Normal Display Mode On</td></tr></table>													Status	Default Value	Power On Sequence	Normal Display Mode On	SW Reset	Normal Display Mode On	HW Reset	Normal Display Mode On				
Status	Default Value																								
Power On Sequence	Normal Display Mode On																								
SW Reset	Normal Display Mode On																								
HW Reset	Normal Display Mode On																								
Flow Chart	Refer to the description of set_partial_area(30h) and set_scroll_area(33h)																								

### 8.2.13. Exit\_invert\_mode (20h)

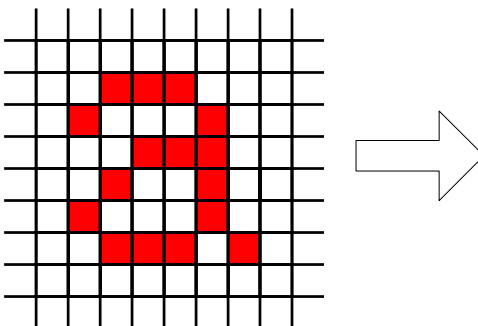
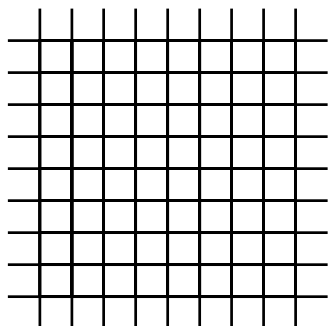
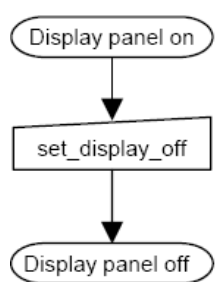
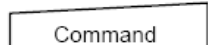
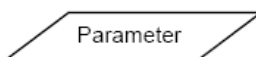
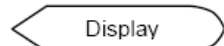
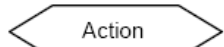
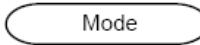
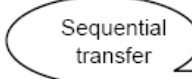
20H	Exit_invert_mode																								
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
Command	0	1	↑	x	0	0	1	0	0	0	0	0	20												
Parameter	No Parameter																								
Description	<p>This command causes the display module to stop inverting the image data on the display device. The frame memory contents remain unchanged. No status bits are changed.</p> <div><div><p>Memory</p></div><div></div><div><p>Display Panel</p></div></div>																								
Restriction	This command has no effect when the display module is not inverting the display image.																								
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability																								
Normal Mode On, Idle Mode Off, Sleep Out	Yes																								
Normal Mode On, Idle Mode On, Sleep Out	Yes																								
Partial Mode On, Idle Mode Off, Sleep Out	Yes																								
Partial Mode On, Idle Mode On, Sleep Out	Yes																								
Sleep In	Yes																								
Default	<table><tr><th>Status</th><th>Default Value</th></tr><tr><td>Power On Sequence</td><td>Exit_invert_mode</td></tr><tr><td>SW Reset</td><td>Exit_invert_mode</td></tr><tr><td>HW Reset</td><td>Exit_invert_mode</td></tr></table>													Status	Default Value	Power On Sequence	Exit_invert_mode	SW Reset	Exit_invert_mode	HW Reset	Exit_invert_mode				
Status	Default Value																								
Power On Sequence	Exit_invert_mode																								
SW Reset	Exit_invert_mode																								
HW Reset	Exit_invert_mode																								
Flow Chart	<div><div><p>Invert mode on</p><p>exit_invert_mode</p><p>Invert mode off</p></div><div><p>Legend</p><p>Command</p><p>Parameter</p><p>Display</p><p>Action</p><p>Mode</p><p>Sequential transfer</p></div></div>																								

### 8.2.14. Enter\_invert\_mode (21h)

21H	Enter_invert_mode																								
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
Command	0	1	↑	x	0	0	1	0	0	0	0	1	21												
Parameter	No Parameter																								
Description	<p>This command causes the display module to invert the image data only on the display device. The frame memory contents remain unchanged. No status bits are changed.</p> <div><div><p>Memory</p></div><div><p>Display Panel</p></div></div>																								
Restriction	This command has no effect when module is already in inversion on mode.																								
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability																								
Normal Mode On, Idle Mode Off, Sleep Out	Yes																								
Normal Mode On, Idle Mode On, Sleep Out	Yes																								
Partial Mode On, Idle Mode Off, Sleep Out	Yes																								
Partial Mode On, Idle Mode On, Sleep Out	Yes																								
Sleep In	Yes																								
Default	<table><tr><th>Status</th><th>Default Value</th></tr><tr><td>Power On Sequence</td><td>Exit_invert_mode</td></tr><tr><td>SW Reset</td><td>Exit_invert_mode</td></tr><tr><td>HW Reset</td><td>Exit_invert_mode</td></tr></table>													Status	Default Value	Power On Sequence	Exit_invert_mode	SW Reset	Exit_invert_mode	HW Reset	Exit_invert_mode				
Status	Default Value																								
Power On Sequence	Exit_invert_mode																								
SW Reset	Exit_invert_mode																								
HW Reset	Exit_invert_mode																								
Flow Chart	<div><div><p>Invert mode off</p><p>enter_invert_mode</p><p>Invert mode on</p></div><div><p>Legend</p><p>Command</p><p>Parameter</p><p>Display</p><p>Action</p><p>Mode</p><p>Sequential transfer</p></div></div>																								



### 8.2.15. Set\_display\_off (28h)

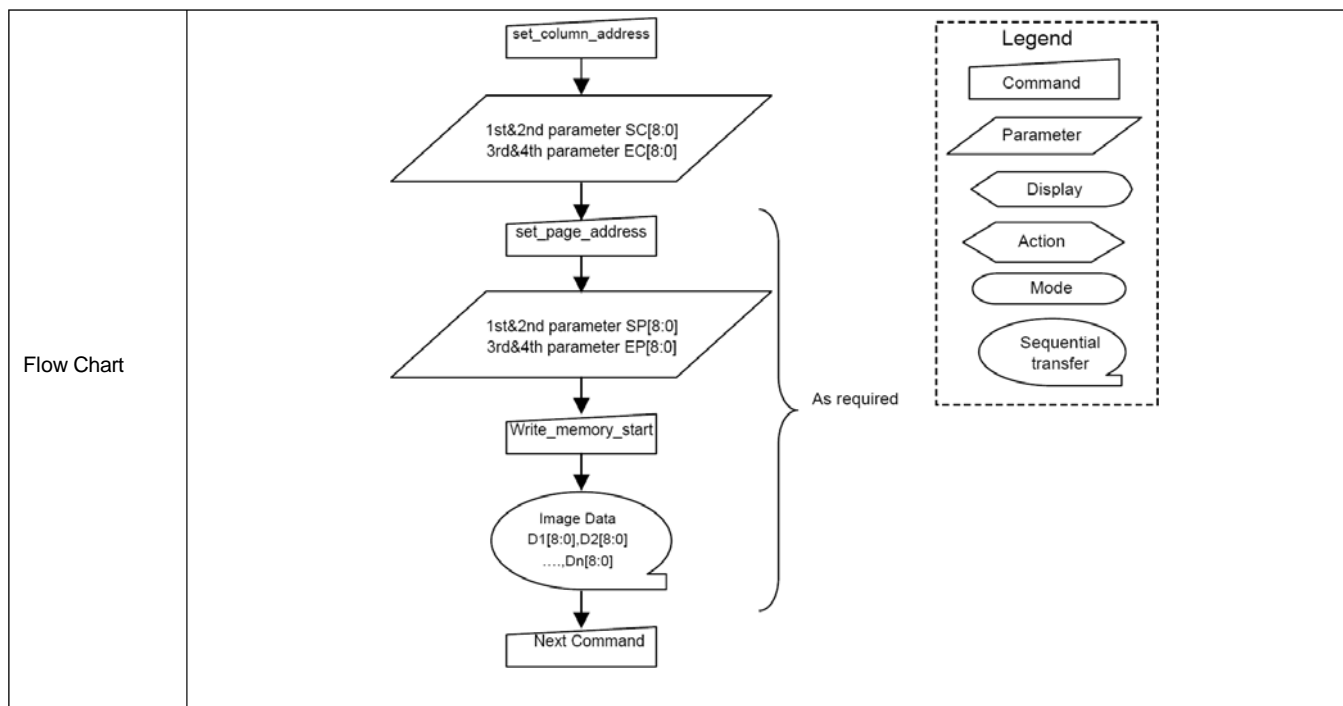
28H	Set_display_off																								
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
Command	0	1	↑	x	0	0	1	0	1	0	0	0	28												
Parameter	No Parameter																								
Description	<p>This command causes the display module to stop displaying the image data on the display device. The frame memory contents remain unchanged. No status bits are changed.</p> <div><div><p>Memory</p></div><div><p>Display Panel</p></div></div>																								
Restriction	This command has no effect when module is already in display off mode.																								
Register Availability	<table><thead><tr><th>Status</th><th>Availability</th></tr></thead><tbody><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></tbody></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability																								
Normal Mode On, Idle Mode Off, Sleep Out	Yes																								
Normal Mode On, Idle Mode On, Sleep Out	Yes																								
Partial Mode On, Idle Mode Off, Sleep Out	Yes																								
Partial Mode On, Idle Mode On, Sleep Out	Yes																								
Sleep In	Yes																								
Default	<table><thead><tr><th>Status</th><th>Default Value</th></tr></thead><tbody><tr><td>Power On Sequence</td><td>Display Off</td></tr><tr><td>SW Reset</td><td>Display Off</td></tr><tr><td>HW Reset</td><td>Display Off</td></tr></tbody></table>													Status	Default Value	Power On Sequence	Display Off	SW Reset	Display Off	HW Reset	Display Off				
Status	Default Value																								
Power On Sequence	Display Off																								
SW Reset	Display Off																								
HW Reset	Display Off																								
Flow Chart	<div><div></div><div><p>Legend</p><div> Command</div><div> Parameter</div><div> Display</div><div> Action</div><div> Mode</div><div> Sequential transfer</div></div></div>																								

### 8.2.16. Set\_display\_on (29h)

29H	Set_display_on																								
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
Command	0	1	↑	x	0	0	1	0	1	0	0	1	29												
Parameter	No Parameter																								
Description	<p>This command causes the display module to start displaying the image data on the display device. The frame memory contents remain unchanged. No status bits are changed.</p> <div><div><p>Memory</p></div><div></div><div><p>Display Panel</p></div></div>																								
Restriction	This command has no effect when module is already in display on mode.																								
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability																								
Normal Mode On, Idle Mode Off, Sleep Out	Yes																								
Normal Mode On, Idle Mode On, Sleep Out	Yes																								
Partial Mode On, Idle Mode Off, Sleep Out	Yes																								
Partial Mode On, Idle Mode On, Sleep Out	Yes																								
Sleep In	Yes																								
Default	<table><tr><th>Status</th><th>Default Value</th></tr><tr><td>Power On Sequence</td><td>Display Off</td></tr><tr><td>SW Reset</td><td>Display Off</td></tr><tr><td>HW Reset</td><td>Display Off</td></tr></table>													Status	Default Value	Power On Sequence	Display Off	SW Reset	Display Off	HW Reset	Display Off				
Status	Default Value																								
Power On Sequence	Display Off																								
SW Reset	Display Off																								
HW Reset	Display Off																								
Flow Chart	<div><div><p>Display panel off</p><p>↓</p><p>set_display_on</p><p>↓</p><p>Display panel on</p></div><div><p>Legend</p><ul style="list-style-type: none"><li>Command</li><li>Parameter</li><li>Display</li><li>Action</li><li>Mode</li><li>Sequential transfer</li></ul></div></div>																								

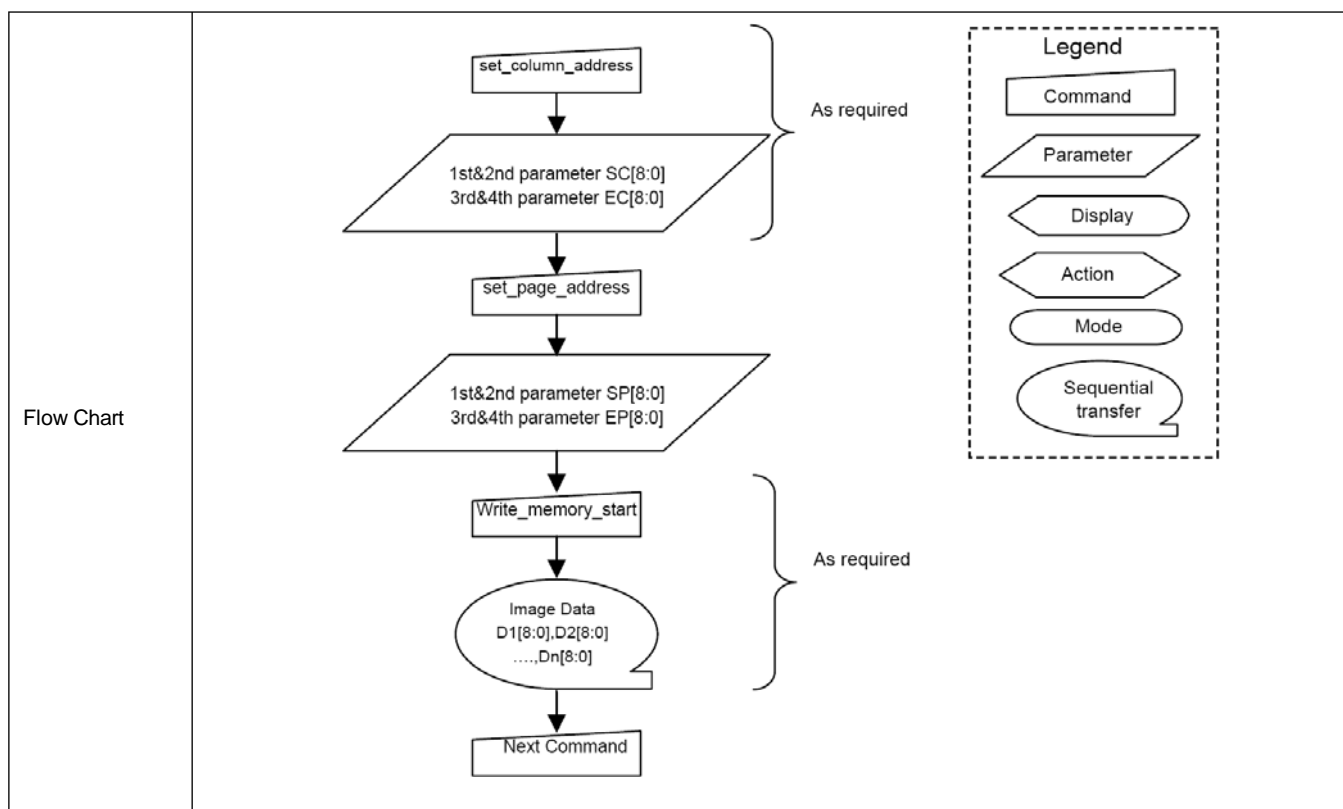
### 8.2.17. Set\_column\_address (2Ah)

2AH	Set_column_address																								
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
Command	0	1	↑	x	0	0	1	0	1	0	1	0	2A												
1 <sup>st</sup> Parameter	1	1	↑	x	0	0	0	0	0	0	0	SC8	Note 1												
2 <sup>nd</sup> Parameter	1	1	↑	x	SC7	SC6	SC5	SC4	SC3	SC2	SC1	SC0													
3 <sup>rd</sup> Parameter	1	1	↑	x	0	0	0	0	0	0	0	EC8	Note 2												
4 <sup>th</sup> Parameter	1	1	↑	x	EC7	EC6	EC5	EC4	EC3	EC2	EC1	EC0													
Description	This command defines the column extent of the frame memory accessed by the host processor with the read_memory_continue and write_memory_continue commands. No status bits are changed.																								
	<div><div>SC[8:0]</div><div>EC[8:0]</div><div>SP[8:0]</div><div>EP[8:0]</div></div>																								
Restriction	SC [8:0] always must be equal to or less than EC[8:0]. If SC[8:0] or EC[8:0] is greater than the available frame memory then the parameter is not updated.																								
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability																								
Normal Mode On, Idle Mode Off, Sleep Out	Yes																								
Normal Mode On, Idle Mode On, Sleep Out	Yes																								
Partial Mode On, Idle Mode Off, Sleep Out	Yes																								
Partial Mode On, Idle Mode On, Sleep Out	Yes																								
Sleep In	Yes																								
Default	<table><tr><th>Status</th><th colspan="2">Default Value</th></tr><tr><td>Power On Sequence</td><td>SC[8:0]=0000<sub>HEX</sub></td><td>SC[8:0]=000<sub>HEX</sub> SE[8:0]=013F<sub>HEX</sub></td></tr><tr><td>SW Reset</td><td>SC[8:0]=0000<sub>HEX</sub></td><td>If Set_address_mode(36h) B5=0 : EC[8:0]=013F<sub>HEX</sub> If Set_address_mode(36h) B5=1 : EC[8:0]=01DF<sub>HEX</sub></td></tr><tr><td>HW Reset</td><td>SC[8:0]=0000<sub>HEX</sub></td><td>SC[8:0]=000<sub>HEX</sub> SE[8:0]=013F<sub>HEX</sub></td></tr></table>													Status	Default Value		Power On Sequence	SC[8:0]=0000 <sub>HEX</sub>	SC[8:0]=000 <sub>HEX</sub> SE[8:0]=013F <sub>HEX</sub>	SW Reset	SC[8:0]=0000 <sub>HEX</sub>	If Set_address_mode(36h) B5=0 : EC[8:0]=013F <sub>HEX</sub> If Set_address_mode(36h) B5=1 : EC[8:0]=01DF <sub>HEX</sub>	HW Reset	SC[8:0]=0000 <sub>HEX</sub>	SC[8:0]=000 <sub>HEX</sub> SE[8:0]=013F <sub>HEX</sub>
Status	Default Value																								
Power On Sequence	SC[8:0]=0000 <sub>HEX</sub>	SC[8:0]=000 <sub>HEX</sub> SE[8:0]=013F <sub>HEX</sub>																							
SW Reset	SC[8:0]=0000 <sub>HEX</sub>	If Set_address_mode(36h) B5=0 : EC[8:0]=013F <sub>HEX</sub> If Set_address_mode(36h) B5=1 : EC[8:0]=01DF <sub>HEX</sub>																							
HW Reset	SC[8:0]=0000 <sub>HEX</sub>	SC[8:0]=000 <sub>HEX</sub> SE[8:0]=013F <sub>HEX</sub>																							



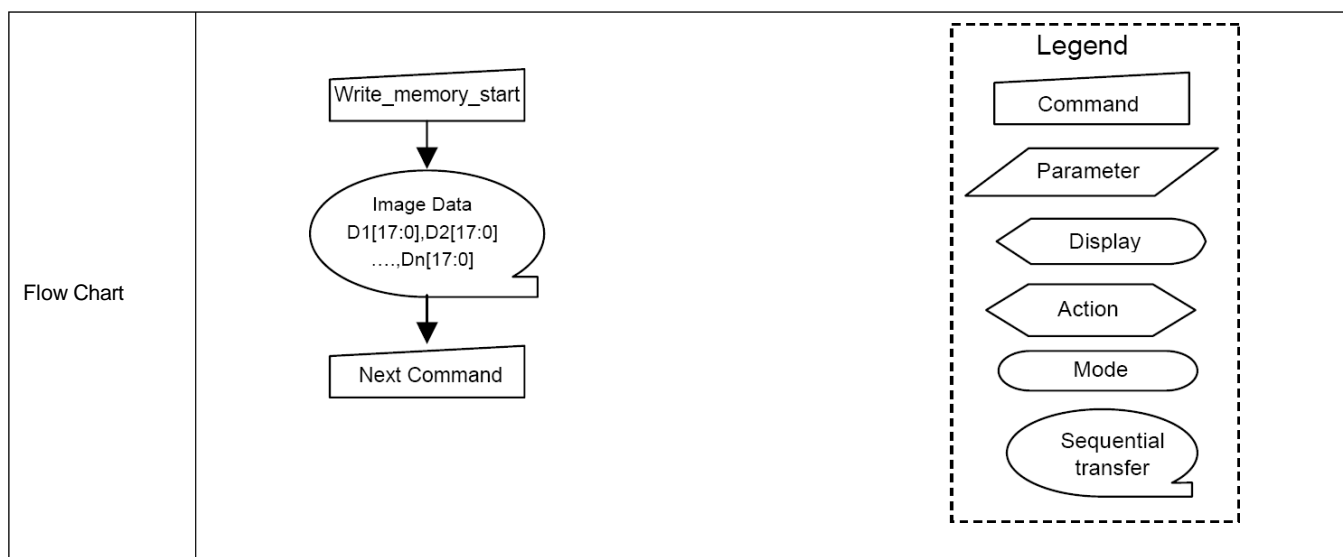
### 8.2.18. Set\_page\_address (2Bh)

2BH				Set_page_address																					
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
Command	0	1	↑	x	0	0	1	0	1	0	1	1	2B												
1 <sup>st</sup> Parameter	1	1	↑	x	0	0	0	0	0	0	0	SP8	xxx												
2 <sup>nd</sup> Parameter	1	1	↑	x	SP7	SP6	SP5	SP4	SP3	SP2	SP1	SP0													
3 <sup>rd</sup> Parameter	1	1	↑	x	0	0	0	0	0	0	0	EP8	xxx												
4 <sup>th</sup> Parameter	1	1	↑	x	EP7	EP6	EP5	EP4	EP3	EP2	EP1	EP0													
Description	This command defines the page extent of the frame memory accessed by the host processor with the write_memory_continue and read_memory_continue command. No status bits are changed.																								
	<div><div>SC[8:0]</div><div>EC[8:0]</div><div>SP[8:0]</div><div>EP[8:0]</div></div>																								
Restriction	SP [8:0] always must be equal to or less than EP [8:0]. If SP[8:0] or EP[8:0] is greater than the available frame memory then the parameter is not updated.																								
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability																								
Normal Mode On, Idle Mode Off, Sleep Out	Yes																								
Normal Mode On, Idle Mode On, Sleep Out	Yes																								
Partial Mode On, Idle Mode Off, Sleep Out	Yes																								
Partial Mode On, Idle Mode On, Sleep Out	Yes																								
Sleep In	Yes																								
Default	<table><tr><th>Status</th><th colspan="2">Default Value</th></tr><tr><td>Power On Sequence</td><td>SP[8:0]=0000<sub>HEX</sub></td><td>EP[8:0]=01DF<sub>HEX</sub></td></tr><tr><td>SW Reset</td><td>SP[8:0]=0000<sub>HEX</sub></td><td>If Set_address_mode(36h) B5=0 : EP[8:0]=01DF<sub>HEX</sub> If Set_address_mode(36h) B5=1 : EP[8:0]=013F<sub>HEX</sub></td></tr><tr><td>HW Reset</td><td>SP8:0]=0000<sub>HEX</sub></td><td>EP[8:0]=01DF<sub>HEX</sub></td></tr></table>													Status	Default Value		Power On Sequence	SP[8:0]=0000 <sub>HEX</sub>	EP[8:0]=01DF <sub>HEX</sub>	SW Reset	SP[8:0]=0000 <sub>HEX</sub>	If Set_address_mode(36h) B5=0 : EP[8:0]=01DF <sub>HEX</sub> If Set_address_mode(36h) B5=1 : EP[8:0]=013F <sub>HEX</sub>	HW Reset	SP8:0]=0000 <sub>HEX</sub>	EP[8:0]=01DF <sub>HEX</sub>
Status	Default Value																								
Power On Sequence	SP[8:0]=0000 <sub>HEX</sub>	EP[8:0]=01DF <sub>HEX</sub>																							
SW Reset	SP[8:0]=0000 <sub>HEX</sub>	If Set_address_mode(36h) B5=0 : EP[8:0]=01DF <sub>HEX</sub> If Set_address_mode(36h) B5=1 : EP[8:0]=013F <sub>HEX</sub>																							
HW Reset	SP8:0]=0000 <sub>HEX</sub>	EP[8:0]=01DF <sub>HEX</sub>																							



### 8.2.19. Write\_memory\_start (2Ch)

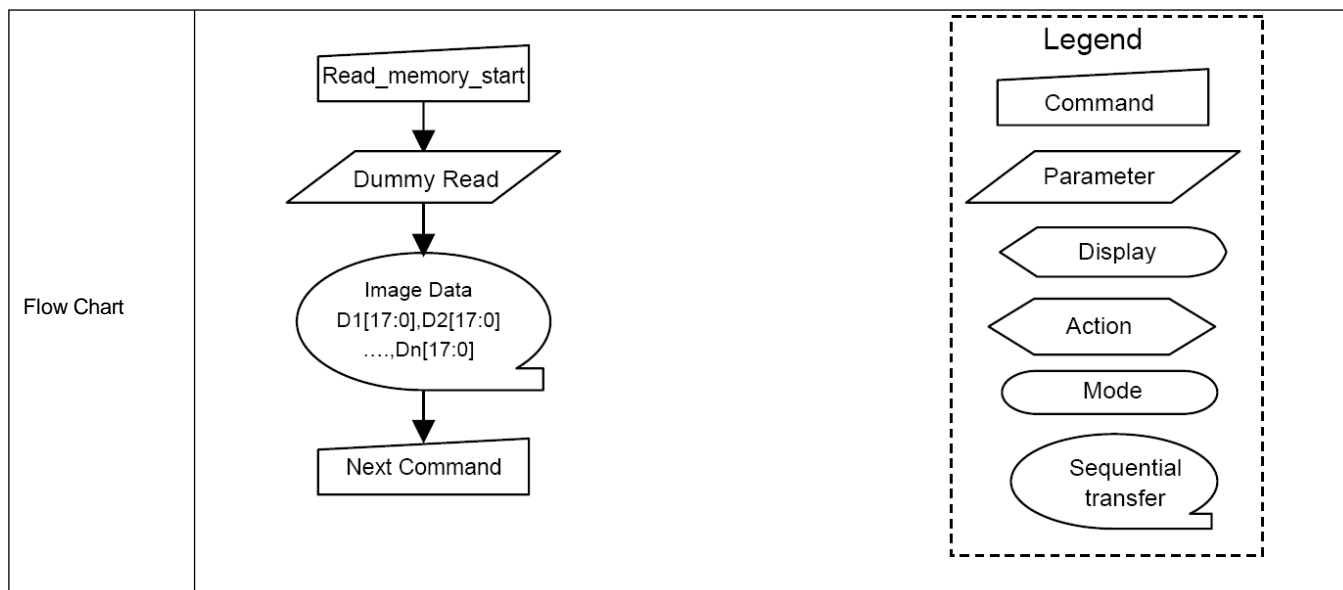
2CH				Write_memory_start																					
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
Command	0	1	↑	xx	0	0	1	0	1	1	0	0	2C												
1 <sup>st</sup> pixel data	1	1	↑	D1 [17..8]	D1 7	D1 6	D1 5	D1 4	D1 3	D1 2	D1 1	D1 0	00000..3FFF												
:	1	1	↑	Dx [17..8]	Dx 7	Dx 6	Dx 5	Dx 4	Dx 3	Dx 2	Dx 1	Dx 0	00000..3FFF												
N <sup>TH</sup> pixel data	1	1	↑	Dn [17..8]	Dn 7	Dn 6	Dn 5	Dn 4	Dn 3	Dn 2	Dn 1	Dn 0	00000..3FFF												
Description	<p>This command transfers image data from the host processor to the display module's frame memory starting at the pixel location specified by preceding set_column_address (2Ah) and set_page_address (2Bh) commands.</p> <p><b>If set_address_mode (36h) B5 = 0:</b></p> <p>The column and page registers are reset to the Start Column (SC) and Start Page (SP), respectively. Pixel Data 1 is stored in frame memory at (SC, SP). The column register is then incremented and pixels are written to the frame memory until the column register equals the End Column (EC) value. The column register is then reset to SC and the page register is incremented. Pixels are written to the frame memory until the page register equals the End Page (EP) value or the host processor sends another command. If the number of pixels exceeds (EC – SC + 1) * (EP – SP + 1) the extra pixels are ignored.</p> <p><b>If set_address_mode (36h) B5 = 1:</b></p> <p>The column and page registers are reset to the Start Column (SC) and Start Page (SP), respectively. Pixel Data 1 is stored in frame memory at (SC, SP). The page register is then incremented and pixels are written to the frame memory until the page register equals the End Page (EP) value. The page register is then reset to SP and the column register is incremented. Pixels are written to the frame memory until the column register equals the End column (EC) value or the host processor sends another command. If the number of pixels exceeds (EC – SC + 1) * (EP – SP + 1) the extra pixels are ignored.</p>																								
Restriction	A write_memory_start should follow a set_column_address, set_page_address or set_address_mode to define the write location. Otherwise, data written with write_memory_start and any following write_memory_continue commands is written to undefined locations..																								
Register Availability	<table><thead><tr><th>Status</th><th>Availability</th></tr></thead><tbody><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></tbody></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability																								
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Normal Mode On, Idle Mode On, Sleep Out	Yes																								
Partial Mode On, Idle Mode Off, Sleep Out	Yes																								
Partial Mode On, Idle Mode On, Sleep Out	Yes																								
Sleep In	Yes																								
Default	<table><thead><tr><th>Status</th><th>Default Value</th></tr></thead><tbody><tr><td>Power On Sequence</td><td>Contents of memory is set randomly</td></tr><tr><td>SW Reset</td><td>Contents of memory is not cleared</td></tr><tr><td>HW Reset</td><td>Contents of memory is not cleared</td></tr></tbody></table>													Status	Default Value	Power On Sequence	Contents of memory is set randomly	SW Reset	Contents of memory is not cleared	HW Reset	Contents of memory is not cleared				
Status	Default Value																								
Power On Sequence	Contents of memory is set randomly																								
SW Reset	Contents of memory is not cleared																								
HW Reset	Contents of memory is not cleared																								



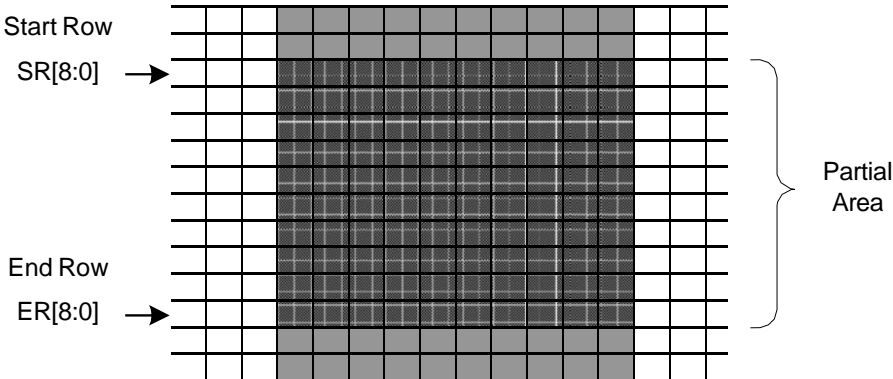
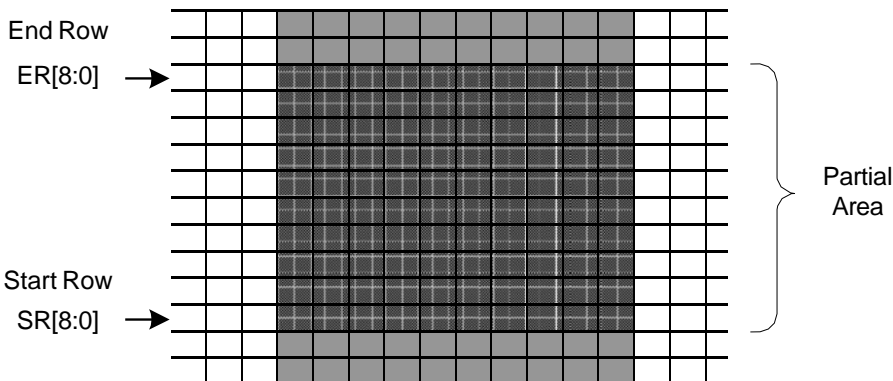


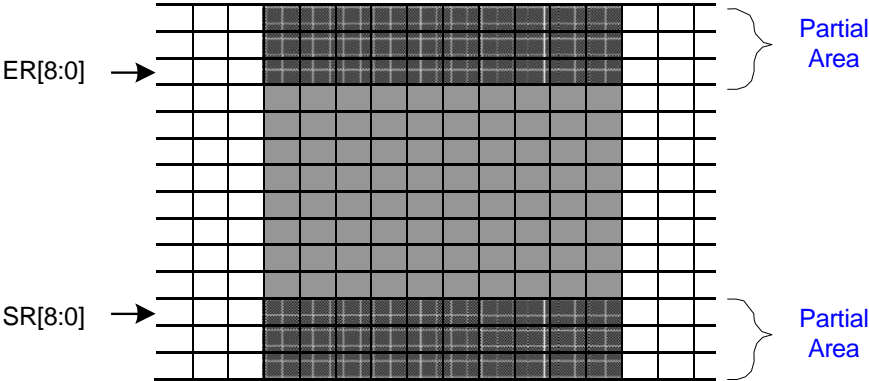
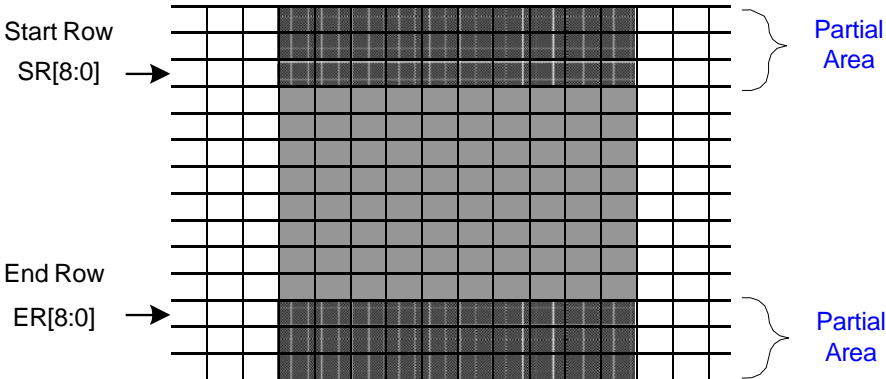
## 8.2.20. Read\_memory\_start (2EH)

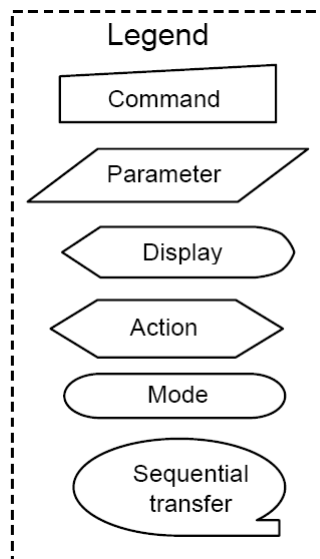
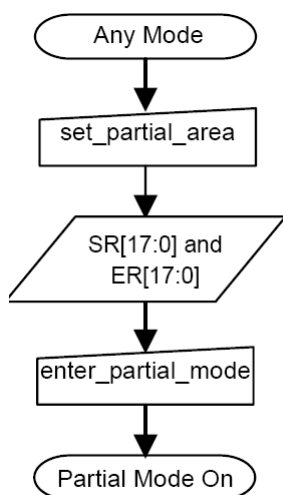
2EH	RAMRD (Memory Read)																								
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
Command	0	1	↑	x	0	0	1	0	1	1	1	0	2E												
1 <sup>st</sup> Parameter	1	↑	1	x	x	x	x	x	x	x	x	x	x												
2 <sup>nd</sup> Parameter	1	↑	1	D1 [17..8]	D1 7	D1 6	D1 5	D1 4	D1 3	D1 2	D1 1	D1 0	00000..3FF												
:	1	↑	1	Dx [17..8]	Dx 7	Dx 6	Dx 5	Dx 4	Dx 3	Dx 2	Dx 1	Dx 0	00000..3FF												
(N+1) <sup>TH</sup> Parameter	1	↑	1	Dn [17..8]	Dn 7	Dn 6	Dn 5	Dn 4	Dn 3	Dn 2	Dn 1	Dn 0	00000..3FF												
Description	<p>This command transfers image data from the display module's frame memory to the host processor starting at the pixel location specified by preceding set_column_address and set_page_address commands.</p> <p><b>If set_address_mode B5 = 0:</b></p> <p>The column and page registers are reset to the Start Column (SC) and Start Page (SP), respectively. Pixels are read from frame memory at (SC, SP). The column register is then incremented and pixels read from the frame memory until the column register equals the End Column (EC) value. The column register is then reset to SC and the page register is incremented. Pixels are read from the frame memory until the page register equals the End Page (EP) value or the host processor sends another command.</p> <p><b>If set_address_mode B5 = 1:</b></p> <p>The column and page registers are reset to the Start Column (SC) and Start Page (SP), respectively. Pixels are read from frame memory at (SC, SP). The page register is then incremented and pixels read from the frame memory until the page register equals the End Page (EP) value. The page register is then reset to SP and the column register is incremented. Pixels are read from the frame memory until the column register equals the End Column (EC) value or the host processor sends another command.</p>																								
Restriction	Regardless of the color mode set in set_pixel_format, the pixel format returned by read_memory_continue is always 24-bit so there is no restriction on the length of data.																								
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability																								
Normal Mode On, Idle Mode Off, Sleep Out	Yes																								
Normal Mode On, Idle Mode On, Sleep Out	Yes																								
Partial Mode On, Idle Mode Off, Sleep Out	Yes																								
Partial Mode On, Idle Mode On, Sleep Out	Yes																								
Sleep In	Yes																								
Default	<table><tr><th>Status</th><th>Default Value</th></tr><tr><td>Power On Sequence</td><td>Contents of memory is set randomly</td></tr><tr><td>SW Reset</td><td>Contents of memory is not cleared</td></tr><tr><td>HW Reset</td><td>Contents of memory is not cleared</td></tr></table>													Status	Default Value	Power On Sequence	Contents of memory is set randomly	SW Reset	Contents of memory is not cleared	HW Reset	Contents of memory is not cleared				
Status	Default Value																								
Power On Sequence	Contents of memory is set randomly																								
SW Reset	Contents of memory is not cleared																								
HW Reset	Contents of memory is not cleared																								



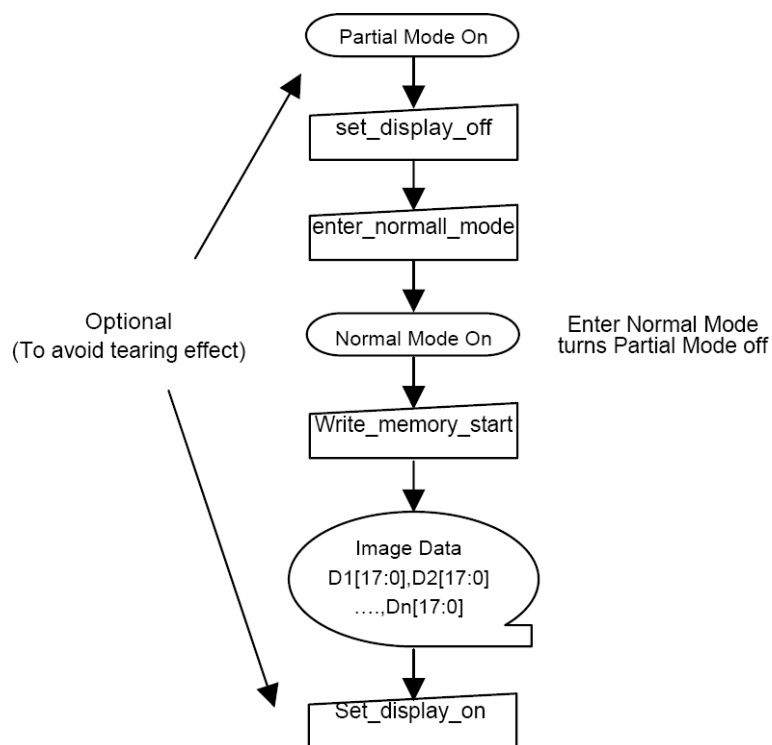
### 8.2.21. Set\_partial\_area (30h)

30H	Set_partial_area												
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX
Command	0	1	↑	x	0	0	1	1	0	0	0	0	30
1 <sup>st</sup> Parameter	1	1	↑	x	0	0	0	0	0	0	0	SR8	000..1DFh
2 <sup>nd</sup> Parameter	1	1	↑	x	SR7	SR6	SR5	SR4	SR3	SR2	SR1	SR0	
3 <sup>rd</sup> Parameter	1	1	↑	x	0	0	0	0	0	0	0	ER8	000..1DFh
4 <sup>th</sup> Parameter	1	1	↑	x	ER7	ER6	ER5	ER4	ER3	ER2	ER1	ER0	
Description	<p>This command defines the Partial Display mode's display area. There are two parameters associated with this command, the first defines the Start Row (SR) and the second the End Row (ER), as illustrated in the following figure.</p> <p>SR and ER refer to the Frame Memory</p> <p>If End Row &gt; Start Row and set_address_mode B4 = 0:</p> <div><div><div>Start Row</div><div>SR[8:0] →</div><div></div></div><p>If End Row &gt; Start Row and set_address_mode B4 = 1:</p><div><div><div>End Row</div><div>ER[8:0] →</div><div></div></div></div></div>												

	<p>End Row &lt; Start Row (set_address_mode(36h) B4=0)</p> <div><div><div>ER[8:0] →</div><div></div></div><p>End Row &lt; Start Row (set_address_mode(36h) B4=1)</p><div><div><div>Start Row SR[8:0] →</div><div></div></div><p>If End Row = Start Row then the Partial Area will be one row deep.</p></div></div>												
Restriction	SR[15:0] and ER[15:0] cannot be 0000h nor exceed the last vertical line number (01DFh).												
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>	Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability												
Normal Mode On, Idle Mode Off, Sleep Out	Yes												
Normal Mode On, Idle Mode On, Sleep Out	Yes												
Partial Mode On, Idle Mode Off, Sleep Out	Yes												
Partial Mode On, Idle Mode On, Sleep Out	Yes												
Sleep In	Yes												
Default	<table><tr><th>Status</th><th colspan="2">Default Value</th></tr><tr><td>Power On Sequence</td><td>SR[8:0]=0000<sub>HEX</sub></td><td>ER[8:0]=01DF<sub>HEX</sub></td></tr><tr><td>SW Reset</td><td>SR[8:0]=0000<sub>HEX</sub></td><td>ER[8:0]=01DF<sub>HEX</sub></td></tr><tr><td>HW Reset</td><td>SR[8:0]=0000<sub>HEX</sub></td><td>ER[8:0]=01DF<sub>HEX</sub></td></tr></table>	Status	Default Value		Power On Sequence	SR[8:0]=0000 <sub>HEX</sub>	ER[8:0]=01DF <sub>HEX</sub>	SW Reset	SR[8:0]=0000 <sub>HEX</sub>	ER[8:0]=01DF <sub>HEX</sub>	HW Reset	SR[8:0]=0000 <sub>HEX</sub>	ER[8:0]=01DF <sub>HEX</sub>
Status	Default Value												
Power On Sequence	SR[8:0]=0000 <sub>HEX</sub>	ER[8:0]=01DF <sub>HEX</sub>											
SW Reset	SR[8:0]=0000 <sub>HEX</sub>	ER[8:0]=01DF <sub>HEX</sub>											
HW Reset	SR[8:0]=0000 <sub>HEX</sub>	ER[8:0]=01DF <sub>HEX</sub>											
Flow Chart	1. To Enter Partial Mode												



2. To Leave Partial Mode



### 8.2.22. Set\_scroll\_area (33h)

33H	Set_scroll_area												
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX
Command	0	1	↑	x	0	0	1	1	0	0	1	1	33
1 <sup>st</sup> Parameter	1	1	↑	x	0	0	0	0	0	0	0	TFA [8]	0000
2 <sup>nd</sup> Parameter	1	1	↑	x	TFA [7]	TFA [6]	TFA [5]	TFA [4]	TFA [3]	TFA [2]	TFA [1]	TFA [0]	... 01E0
3 <sup>rd</sup> Parameter	1	1	↑	x	0	0	0	0	0	0	0	VSA [8]	0000
4 <sup>th</sup> Parameter	1	1	↑	x	VSA [7]	VSA [6]	VSA [5]	VSA [4]	VSA [3]	VSA [2]	VSA [1]	VSA [0]	... 01E0
5 <sup>th</sup> Parameter	1	1	↑	x	0	0	0	0	0	0	0	BFA [8]	0000
6 <sup>th</sup> Parameter	1	1	↑	x	BFA [7]	BFA [6]	BFA [5]	BFA [4]	BFA [3]	BFA [2]	BFA [1]	BFA [0]	... 01E0

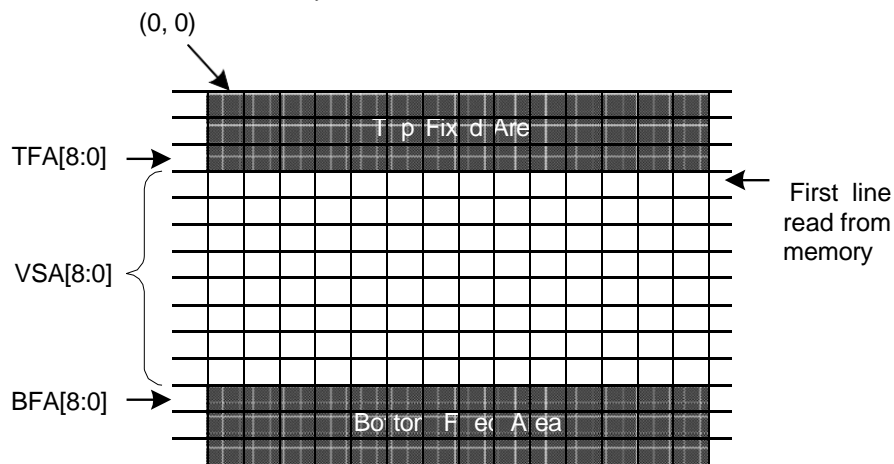
This command defines the display vertical scrolling area.

**set\_address\_mode (36h) B4 = 0:**

The 1<sup>st</sup> & 2<sup>nd</sup> parameter, TFA[8:0], describes the Top Fixed Area in number of lines from the top of the frame memory. The top of the frame memory and top of the display device are aligned. The 3<sup>rd</sup> & 4<sup>th</sup> parameter, VSA[8:0], describes the height of the Vertical Scrolling Area in number of lines of frame memory from the Vertical Scrolling Start Address. The first line of the Vertical Scrolling Area starts immediately after the bottom most line of the Top Fixed Area. The last line of the Vertical Scrolling Area ends immediately before the top most line of the Bottom Fixed Area.

The 5<sup>th</sup> & 6<sup>th</sup> parameter, BFA[8:0], describes the Bottom Fixed Area in number of lines from the bottom of the frame memory. The bottom of the frame memory and bottom of the display device are aligned.

TFA, VSA and BFA refer to the Frame Memory Line Pointer.



**set\_scroll\_area set\_address\_mode B4 = 0 Example**

**set\_address\_mode (36h) B4 = 1:**

The 1<sup>st</sup> & 2<sup>nd</sup> parameter, TFA[8:0], describes the Top Fixed Area in number of lines from the bottom of the frame memory. The bottom of the frame memory and bottom of the display device are aligned.

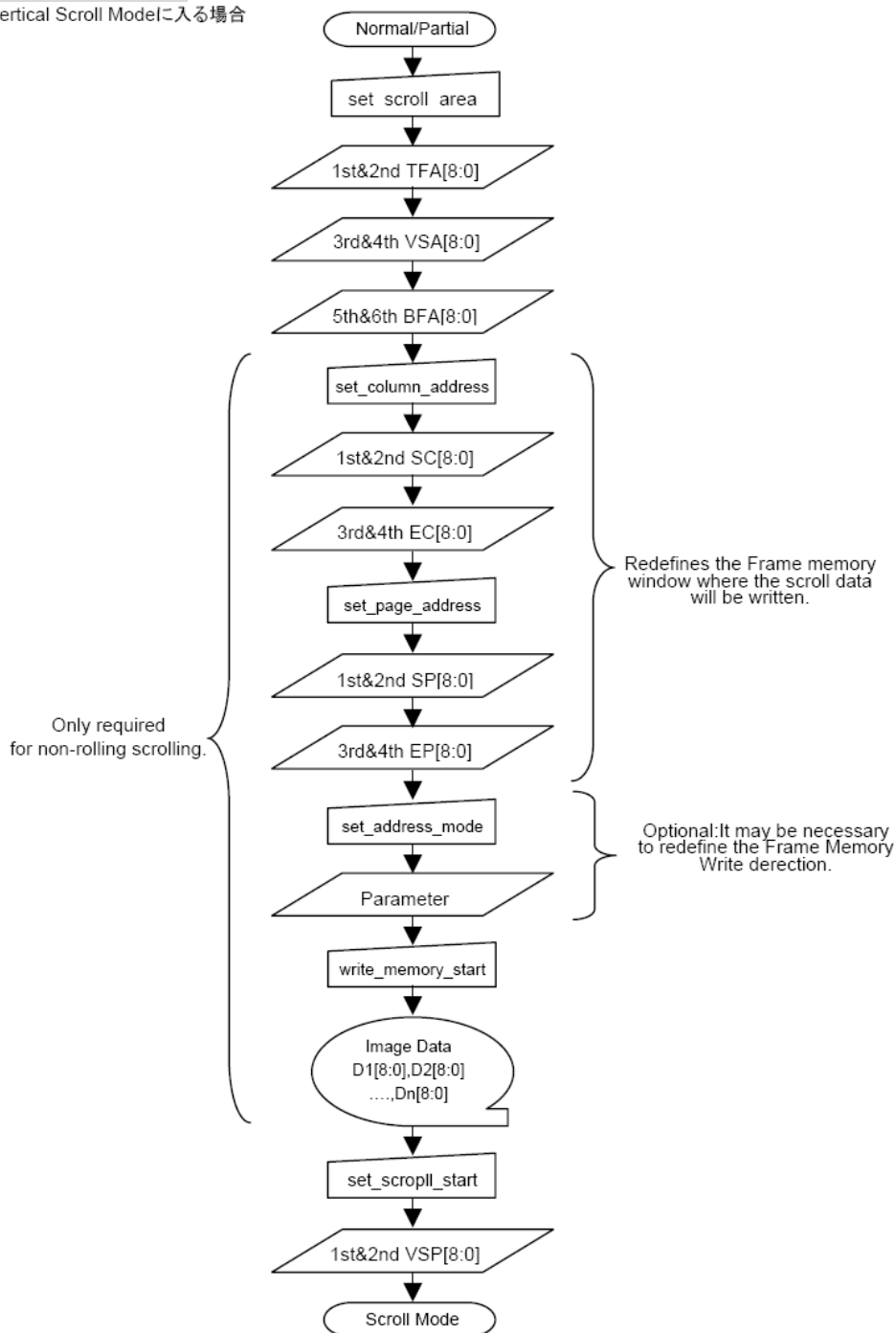
The 3<sup>rd</sup> & 4<sup>th</sup> parameter, VSA[8:0], describes the height of the Vertical Scrolling Area in number of lines of frame memory from the Vertical Scrolling Start Address. The first line of the Vertical Scrolling Area starts immediately after the top most line of the Top Fixed Area. The last line of the Vertical Scrolling Area ends immediately before the bottom most line of the Bottom Fixed Area.

The 5<sup>th</sup> & 6<sup>th</sup> parameter, BFA[8:0], describes the Bottom Fixed Area in number of lines from the top of the frame memory. The top of the frame memory and top of the display device are aligned.

TFA, VSA and BFA refer to the Frame Memory Line Pointer.



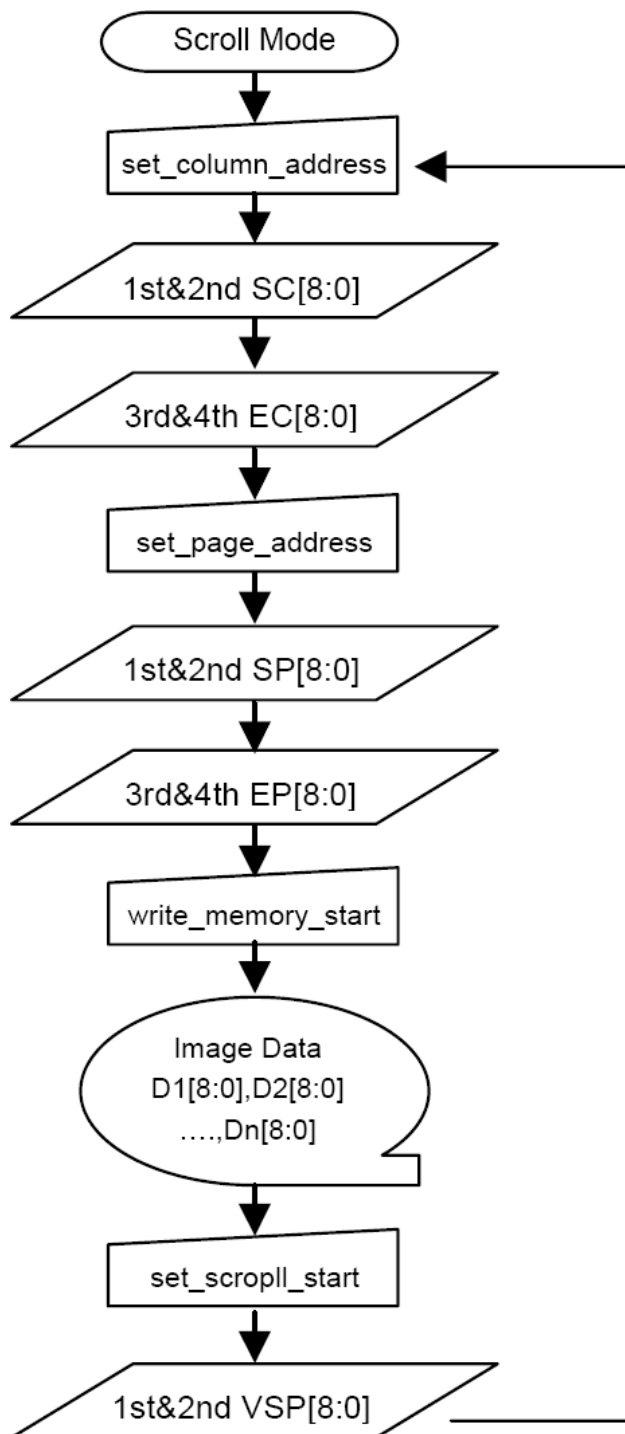
**1. To enter Vertical Scroll Mode:**  
/ertical Scroll Modeに入る場合



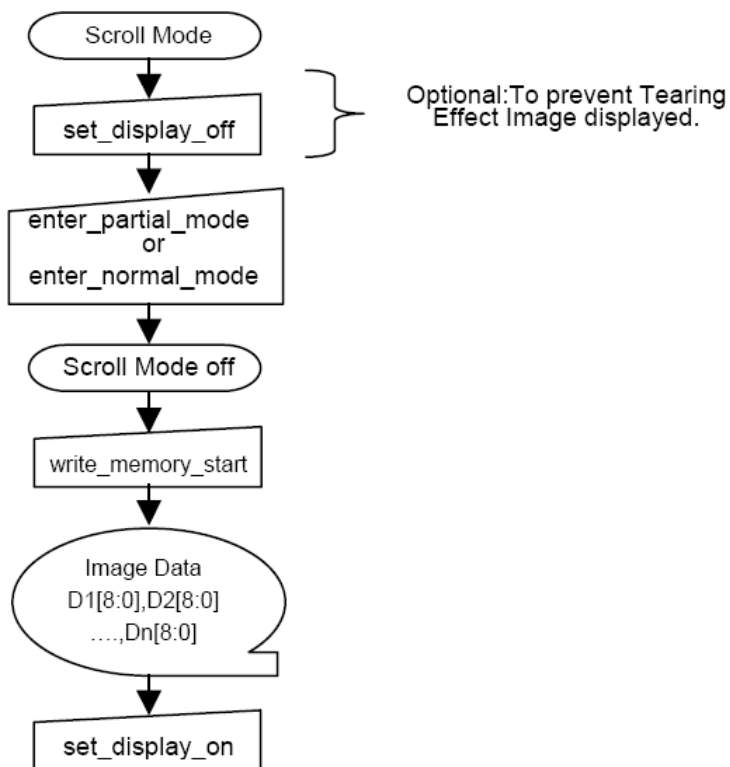
Since the value of the Vertical Scrolling Start Address is absolute with reference to the Frame Memory, it must not enter the fixed area; otherwise an undesirable image may be shown on the Display Panel.



2. Continuous Scroll:



3. To Leave Vertical Scroll Mode:

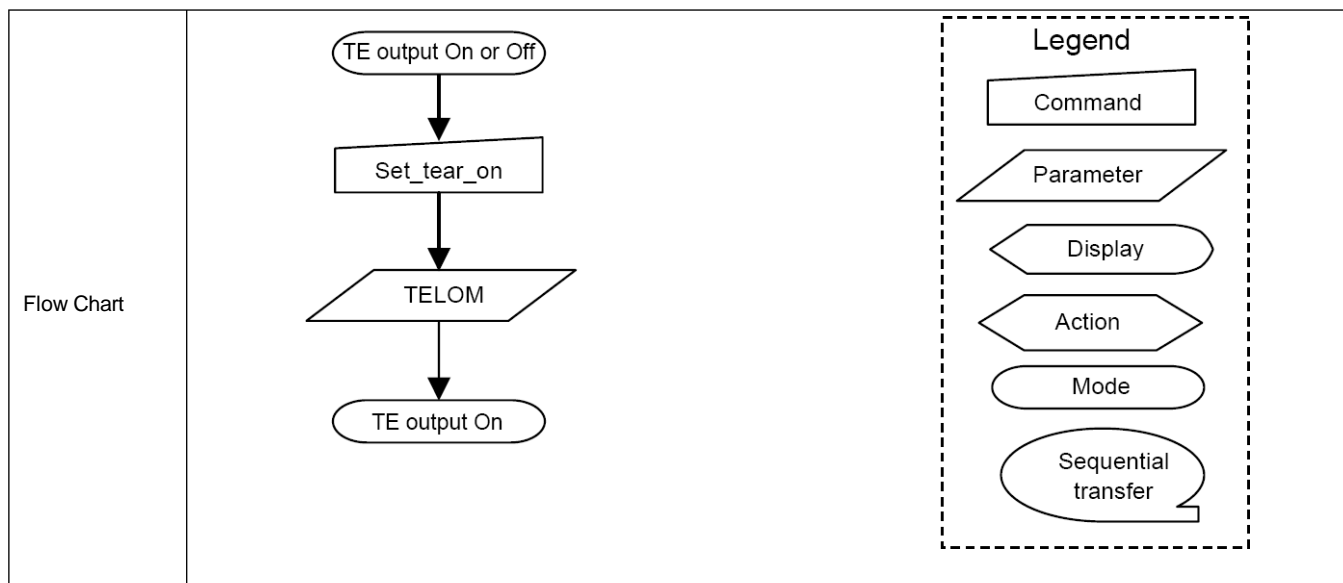


### 8.2.23. Set\_tear\_off (34h)

34H	Set_tear_off																								
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
Command	0	1	↑	x	0	0	1	1	0	1	0	0	34												
Parameter	NO PARAMETER																								
Description	This command turns off the display module's Tearing Effect output signal on the TE signal line.																								
Restriction	This command has no effect when the Tearing Effect output is already off.																								
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability																								
Normal Mode On, Idle Mode Off, Sleep Out	Yes																								
Normal Mode On, Idle Mode On, Sleep Out	Yes																								
Partial Mode On, Idle Mode Off, Sleep Out	Yes																								
Partial Mode On, Idle Mode On, Sleep Out	Yes																								
Sleep In	Yes																								
Default	<table><tr><th>Status</th><th>Default Value</th></tr><tr><td>Power On Sequence</td><td>OFF</td></tr><tr><td>SW Reset</td><td>OFF</td></tr><tr><td>HW Reset</td><td>OFF</td></tr></table>													Status	Default Value	Power On Sequence	OFF	SW Reset	OFF	HW Reset	OFF				
Status	Default Value																								
Power On Sequence	OFF																								
SW Reset	OFF																								
HW Reset	OFF																								
Flow Chart	<div><div><div>TE output On or Off</div><div>↓</div><div>Set_tear_off</div><div>↓</div><div>TE output off</div></div><div><div>Legend</div><div><div>Command</div><div>Parameter</div><div>Display</div><div>Action</div><div>Mode</div><div>Sequential transfer</div></div></div></div>																								

### 8.2.24. Set\_tear\_on (35h)

35H				Set_tear_on																						
		D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
Command		0	1	↑	x	0	0	1	1	0	1	0	1	35												
1 <sup>st</sup> Parameter		1	1	↑	x	x	x	x	x	x	x	x	TELOM	xx												
Description	This command turns on the tearing Effect output signal on the TE signal line. The TE signal is not affected by changing set_address_mode (36h) bit B4 (Line Address Order).																									
	The Tearing Effect Line On has one parameter that describes the Tearing Effect Output Line mode.																									
	If TELOM = 0:																									
	The Tearing Effect Output line consists of V-Blanking information only.																									
Description	If TELOM = 1:																									
	The Tearing Effect Output Line consists of both V-Blanking and H-Blanking information.																									
	<b>The Tearing Effect Output line shall be active low when the display module is in Sleep mode.</b>																									
Restriction	This command has no effect when Tearing Effect output is already ON.																									
Register Availability	<table><thead><tr><th>Status</th><th>Availability</th></tr></thead><tbody><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></tbody></table>														Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability																									
Normal Mode On, Idle Mode Off, Sleep Out	Yes																									
Normal Mode On, Idle Mode On, Sleep Out	Yes																									
Partial Mode On, Idle Mode Off, Sleep Out	Yes																									
Partial Mode On, Idle Mode On, Sleep Out	Yes																									
Sleep In	Yes																									
Default	<table><thead><tr><th>Status</th><th>Default Value</th></tr></thead><tbody><tr><td>Power On Sequence</td><td>OFF</td></tr><tr><td>SW Reset</td><td>OFF</td></tr><tr><td>HW Reset</td><td>OFF</td></tr></tbody></table>														Status	Default Value	Power On Sequence	OFF	SW Reset	OFF	HW Reset	OFF				
Status	Default Value																									
Power On Sequence	OFF																									
SW Reset	OFF																									
HW Reset	OFF																									



### 8.2.25. Set\_address\_mode (36h)

36H	Set_address_mode																																							
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX																											
Command	0	1	↑	x	0	0	1	1	0	1	1	0	36																											
1 <sup>st</sup> Parameter	1	1	↑	x	B7	B6	B5	B4	B3	0	B1	B0	xx																											
Description	This command defines read/write scanning direction of frame memory.																																							
	This command makes no change on the other driver status.																																							
	<table><tr><th>Bit</th><th>Description</th><th>Comment</th></tr><tr><td>B7</td><td>Page Address Order</td><td></td></tr><tr><td>B6</td><td>Column Address Order</td><td></td></tr><tr><td>B5</td><td>Page/Column Selection</td><td></td></tr><tr><td>B4</td><td>Vertical Order</td><td></td></tr><tr><td>B3</td><td>RGB/BGR Order</td><td></td></tr><tr><td>B2</td><td>Display data latch data order</td><td>Set to '0'</td></tr><tr><td>B1</td><td>Horizontal Flip</td><td></td></tr><tr><td>B0</td><td>Vertical Flip</td><td></td></tr></table>													Bit	Description	Comment	B7	Page Address Order		B6	Column Address Order		B5	Page/Column Selection		B4	Vertical Order		B3	RGB/BGR Order		B2	Display data latch data order	Set to '0'	B1	Horizontal Flip		B0	Vertical Flip	
	Bit	Description	Comment																																					
	B7	Page Address Order																																						
	B6	Column Address Order																																						
	B5	Page/Column Selection																																						
	B4	Vertical Order																																						
	B3	RGB/BGR Order																																						
	B2	Display data latch data order	Set to '0'																																					
	B1	Horizontal Flip																																						
	B0	Vertical Flip																																						
	• Bit B7 – Page Address Order																																							
	'0' = Top to Bottom																																							
	'1' = Bottom to Top																																							
	• Bit B6 – Column Address Order																																							
	'0' = Left to Right																																							
	'1' = Right to Left																																							
	• Bit B5 – Page/Column Order																																							
	'0' = Normal Mode																																							
	'1' = Reverse Mode																																							
	• Bit B4 –Line Address Order																																							
	'0' = LCD Refresh Top to Bottom																																							
	'1' = LCD Refresh Bottom to Top																																							
	• Bit B3 – RGB/BGR Order																																							
'0' = Pixels sent in RGB order																																								
'1' = Pixels sent in BGR order																																								
• Bit B2 –Display Data Latch Data Order																																								
This bit is not applicable for this project, so it is set to '0'. (Not supported)																																								
• Bit B1 – Horizontal Flip																																								
'0' = Normal display																																								
'1' = Flipped display																																								
• Bit B0 – Vertical Flip																																								
'0' = Normal display																																								
'1' = Flipped display																																								
X = Don't care																																								

B5	B6	B7	Image in Frame Memory	B5	B6	B7	Image in Frame Memory
0	0	0		1	0	0	
0	0	1		1	0	1	
0	1	0		1	1	0	
0	1	1		1	1	1	

B3 = 0



B3 = 1



Restriction

Register Availability	<table border="1"> <thead> <tr> <th>Status</th><th>Availability</th></tr> </thead> <tbody> <tr> <td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr> <tr> <td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr> <tr> <td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr> <tr> <td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr> <tr> <td>Sleep In</td><td>Yes</td></tr> </tbody> </table>	Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability												
Normal Mode On, Idle Mode Off, Sleep Out	Yes												
Normal Mode On, Idle Mode On, Sleep Out	Yes												
Partial Mode On, Idle Mode Off, Sleep Out	Yes												
Partial Mode On, Idle Mode On, Sleep Out	Yes												
Sleep In	Yes												
Default	<table border="1"> <thead> <tr> <th>Status</th><th>Default Value</th></tr> </thead> <tbody> <tr> <td>Power On Sequence</td><td>0000 0000<sub>HEX</sub></td></tr> <tr> <td>SW Reset</td><td>No Change</td></tr> <tr> <td>HW Reset</td><td>0000 0000<sub>HEX</sub></td></tr> </tbody> </table>	Status	Default Value	Power On Sequence	0000 0000 <sub>HEX</sub>	SW Reset	No Change	HW Reset	0000 0000 <sub>HEX</sub>				
Status	Default Value												
Power On Sequence	0000 0000 <sub>HEX</sub>												
SW Reset	No Change												
HW Reset	0000 0000 <sub>HEX</sub>												
Flow Chart	<pre> graph TD     A([Address mode]) --&gt; B[Set_address_mode]     B --&gt; C[/B7,B6,B5,B4,B0/]     C --&gt; D([New Address mode])   </pre> <p><b>Legend</b></p> <ul style="list-style-type: none"> <li>Command</li> <li>Parameter</li> <li>Display</li> <li>Action</li> <li>Mode</li> <li>Sequential transfer</li> </ul>												



### 8.2.26. Set\_scroll\_start (37h)

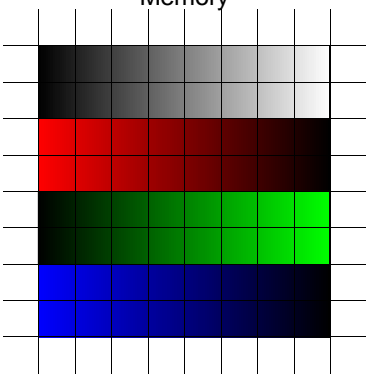
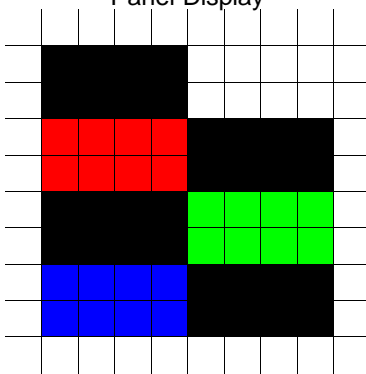
37H	Set_scroll_start																																
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX																				
Command	0	1	↑	x	0	0	1	1	0	1	1	1	37																				
1 <sup>st</sup> Parameter	1	1	↑	x	0	0	0	0	0	0	0	VSP 8	xx																				
2 <sup>nd</sup> Parameter	1	1	↑	x	VSP 7	VSP 6	VSP 5	VSP 4	VSP 3	VSP 2	VSP 1	VSP 0	xx																				
Description	<p>This command sets the start of the vertical scrolling area in the frame memory. The vertical scrolling area is fully defined when this command is used with the set_scroll_area command</p> <p>The set_scroll_start command has one parameter, the Vertical Scroll Pointer. The VSP defines the line in the frame memory that is written to the display device as the first line of the vertical scroll area.</p> <p>The displayed image also depends on the setting of the Line Address Order bit, B4, in the set_address_mode register. See the examples below.</p> <p><b>If set_address_mode (R36h) B4 = 0:</b></p> <p>Example:</p> <p>When Top Fixed Area = Bottom Fixed Area = 0, Vertical Scrolling Area = 480 and VSP = 3.</p> <div><div><p>Frame Memory</p><p>(0, 0) →</p><p>VSP[8:0] →</p><p>(0, 479) →</p></div><div><p>Pointer B4=0</p><table><tr><td>0</td></tr><tr><td>1</td></tr><tr><td>2</td></tr><tr><td>3</td></tr><tr><td>4</td></tr><tr><td>..</td></tr><tr><td>..</td></tr><tr><td>477</td></tr><tr><td>478</td></tr><tr><td>479</td></tr></table></div><div><p>Display</p></div></div> <p><b>If set_address_mode (R36h) B4 = 1:</b></p> <p>Example:</p> <p>When Top Fixed Area = Bottom Fixed Area = 00, Vertical Scrolling Area = 480 and VSP='3'.</p> <div><div><p>Frame Memory</p><p>(0, 479) →</p><p>VSP[8:0] →</p><p>(0, 0) →</p></div><div><p>Pointer B4=1</p><table><tr><td>479</td></tr><tr><td>478</td></tr><tr><td>477</td></tr><tr><td>..</td></tr><tr><td>..</td></tr><tr><td>4</td></tr><tr><td>3</td></tr><tr><td>2</td></tr><tr><td>1</td></tr><tr><td>0</td></tr></table></div><div><p>Display</p></div></div> <p>Note: When new Pointer position and Picture Data are sent, the result on the display will happen at the next Panel Scan to avoid</p>													0	1	2	3	4	..	..	477	478	479	479	478	477	..	..	4	3	2	1	0
	0																																
	1																																
	2																																
	3																																
	4																																
	..																																
	..																																
	477																																
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478																																	
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..																																	
4																																	
3																																	
2																																	
1																																	
0																																	

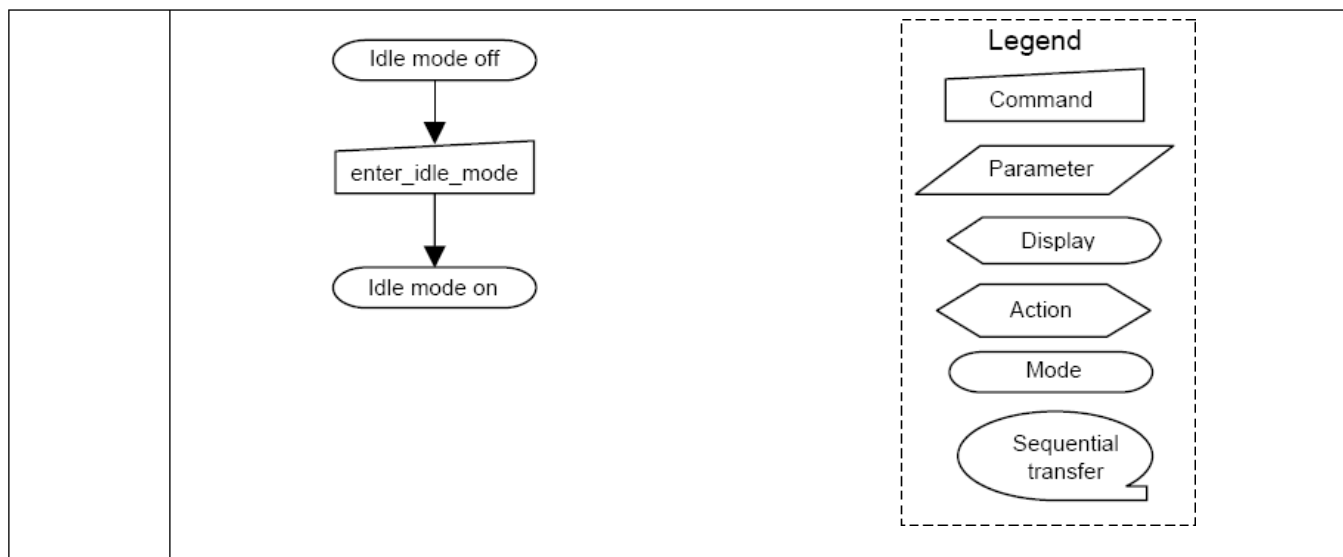
	tearing effect. VSP refers to the Frame Memory line Pointer.												
Restriction	Since the value of the Vertical Scrolling Start Address is absolute (with reference to the Frame Memory), it must not enter the fixed area (defined by Vertical Scrolling Definition (33h) – otherwise undesirable image will be displayed on the Panel.												
Register Availability	<table border="1"> <thead> <tr> <th>Status</th><th>Availability</th></tr> </thead> <tbody> <tr> <td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr> <tr> <td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr> <tr> <td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>No</td></tr> <tr> <td>Partial Mode On, Idle Mode On, Sleep Out</td><td>No</td></tr> <tr> <td>Sleep In</td><td>Yes</td></tr> </tbody> </table>	Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	No	Partial Mode On, Idle Mode On, Sleep Out	No	Sleep In	Yes
Status	Availability												
Normal Mode On, Idle Mode Off, Sleep Out	Yes												
Normal Mode On, Idle Mode On, Sleep Out	Yes												
Partial Mode On, Idle Mode Off, Sleep Out	No												
Partial Mode On, Idle Mode On, Sleep Out	No												
Sleep In	Yes												
Default	<table border="1"> <thead> <tr> <th>Status</th><th>Default Value</th></tr> </thead> <tbody> <tr> <td>Power On Sequence</td><td>0000<sub>HEX</sub></td></tr> <tr> <td>SW Reset</td><td>0000<sub>HEX</sub></td></tr> <tr> <td>HW Reset</td><td>0000<sub>HEX</sub></td></tr> </tbody> </table>	Status	Default Value	Power On Sequence	0000 <sub>HEX</sub>	SW Reset	0000 <sub>HEX</sub>	HW Reset	0000 <sub>HEX</sub>				
Status	Default Value												
Power On Sequence	0000 <sub>HEX</sub>												
SW Reset	0000 <sub>HEX</sub>												
HW Reset	0000 <sub>HEX</sub>												
Flow Chart	Refer to the description set_scroll_area (33h)												

### 8.2.27. Exit\_idle\_mode (38h)

38H	Exit_idle_mode																								
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
Command	0	1	↑	x	0	0	1	1	1	0	0	0	38												
Parameter	NO PARAMETER																								
Description	This command causes the display module to exit Idle mode.																								
Restriction	This command has no effect when the display module is not in Idle mode.																								
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability																								
Normal Mode On, Idle Mode Off, Sleep Out	Yes																								
Normal Mode On, Idle Mode On, Sleep Out	Yes																								
Partial Mode On, Idle Mode Off, Sleep Out	Yes																								
Partial Mode On, Idle Mode On, Sleep Out	Yes																								
Sleep In	Yes																								
Default	<table><tr><th>Status</th><th>Default Value</th></tr><tr><td>Power On Sequence</td><td>Idle Mode Off</td></tr><tr><td>SW Reset</td><td>Idle Mode Off</td></tr><tr><td>HW Reset</td><td>Idle Mode Off</td></tr></table>													Status	Default Value	Power On Sequence	Idle Mode Off	SW Reset	Idle Mode Off	HW Reset	Idle Mode Off				
Status	Default Value																								
Power On Sequence	Idle Mode Off																								
SW Reset	Idle Mode Off																								
HW Reset	Idle Mode Off																								
Flow Chart	<div><div><div>Idle mode on</div><div>↓</div><div>Exit_idle_mode</div><div>↓</div><div>Idle mode off</div></div><div><div>Legend</div><div><div>Command</div><div>Parameter</div><div>Display</div><div>Action</div><div>Mode</div><div>Sequential transfer</div></div></div></div>																								

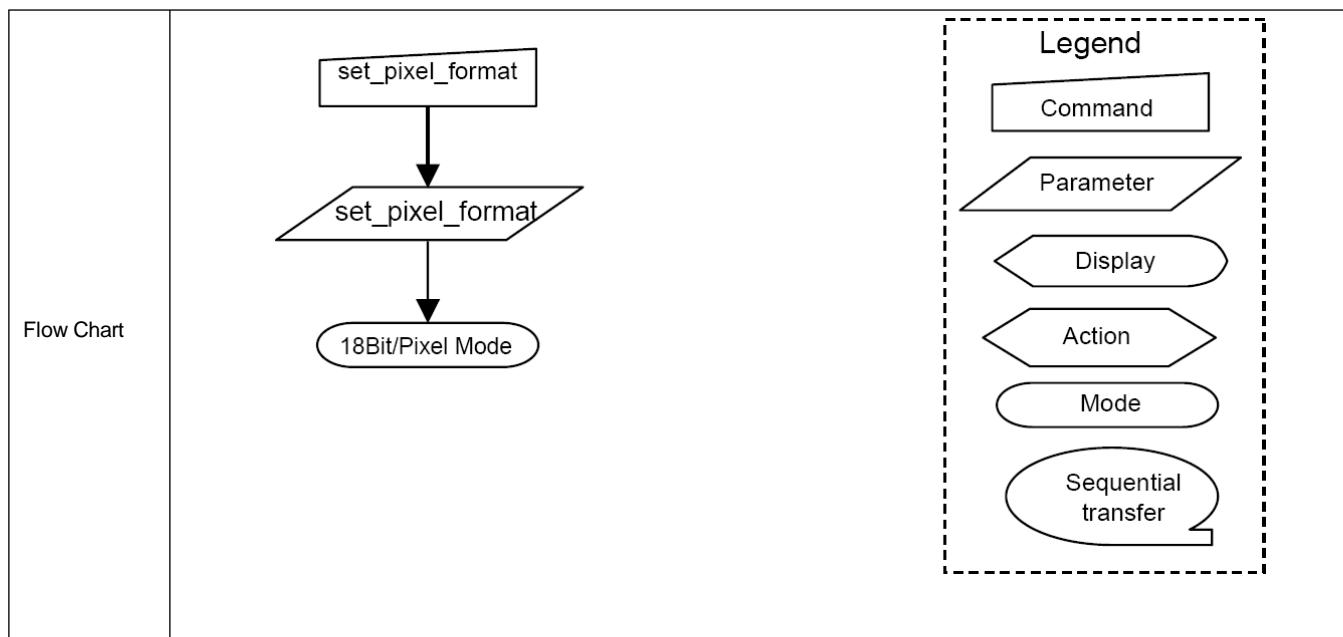
### 8.2.28. Enter\_idle\_mode (39h)

39H		Enter_idle_mode																																															
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX																																				
Command	0	1	↑	x	0	0	1	1	1	0	0	1	39																																				
Parameter	NO PARAMETER																																																
Description	<p>This command causes the display module to enter Idle Mode.</p> <p>In Idle Mode, color expression is reduced. Colors are shown on the display device using the MSB of each of the R, G and B color components in the frame memory.</p> <div><div><p>Memory</p></div><div><p>Panel Display</p></div></div> <table><thead><tr><th></th><th>R5 R4 R3 R2 R1 R0</th><th>G5 G4 G3 G2 G1 G0</th><th>B5 B4 B3 B2 B1 B0</th></tr></thead><tbody><tr><td>Black</td><td>0XXXXX</td><td>0XXXXX</td><td>0XXXXX</td></tr><tr><td>Blue</td><td>0XXXXX</td><td>0XXXXX</td><td>1XXXXX</td></tr><tr><td>Red</td><td>1XXXXX</td><td>0XXXXX</td><td>0XXXXX</td></tr><tr><td>Magenta</td><td>1XXXXX</td><td>0XXXXX</td><td>1XXXXX</td></tr><tr><td>Green</td><td>0XXXXX</td><td>1XXXXX</td><td>0XXXXX</td></tr><tr><td>Cyan</td><td>0XXXXX</td><td>1XXXXX</td><td>1XXXXX</td></tr><tr><td>Yellow</td><td>1XXXXX</td><td>1XXXXX</td><td>0XXXXX</td></tr><tr><td>White</td><td>1XXXXX</td><td>1XXXXX</td><td>1XXXXX</td></tr></tbody></table>														R5 R4 R3 R2 R1 R0	G5 G4 G3 G2 G1 G0	B5 B4 B3 B2 B1 B0	Black	0XXXXX	0XXXXX	0XXXXX	Blue	0XXXXX	0XXXXX	1XXXXX	Red	1XXXXX	0XXXXX	0XXXXX	Magenta	1XXXXX	0XXXXX	1XXXXX	Green	0XXXXX	1XXXXX	0XXXXX	Cyan	0XXXXX	1XXXXX	1XXXXX	Yellow	1XXXXX	1XXXXX	0XXXXX	White	1XXXXX	1XXXXX	1XXXXX
		R5 R4 R3 R2 R1 R0	G5 G4 G3 G2 G1 G0	B5 B4 B3 B2 B1 B0																																													
	Black	0XXXXX	0XXXXX	0XXXXX																																													
	Blue	0XXXXX	0XXXXX	1XXXXX																																													
Red	1XXXXX	0XXXXX	0XXXXX																																														
Magenta	1XXXXX	0XXXXX	1XXXXX																																														
Green	0XXXXX	1XXXXX	0XXXXX																																														
Cyan	0XXXXX	1XXXXX	1XXXXX																																														
Yellow	1XXXXX	1XXXXX	0XXXXX																																														
White	1XXXXX	1XXXXX	1XXXXX																																														
Restriction	This command has no effect when module is already in idle on mode.																																																
Register Availability	<table><thead><tr><th>Status</th><th>Availability</th></tr></thead><tbody><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></tbody></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes																								
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Partial Mode On, Idle Mode Off, Sleep Out	Yes																																																
Partial Mode On, Idle Mode On, Sleep Out	Yes																																																
Sleep In	Yes																																																
Default	<table><thead><tr><th>Status</th><th>Default Value</th></tr></thead><tbody><tr><td>Power On Sequence</td><td>Idle Mode Off</td></tr><tr><td>SW Reset</td><td>Idle Mode Off</td></tr><tr><td>HW Reset</td><td>Idle Mode Off</td></tr></tbody></table>													Status	Default Value	Power On Sequence	Idle Mode Off	SW Reset	Idle Mode Off	HW Reset	Idle Mode Off																												
Status	Default Value																																																
Power On Sequence	Idle Mode Off																																																
SW Reset	Idle Mode Off																																																
HW Reset	Idle Mode Off																																																
Flow Chart																																																	



### 8.2.29. Set\_pixel\_format (3Ah)

3AH	Set_pixel_format																																																
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX																																				
Command	0	1	↑	x	0	0	1	1	1	0	1	0	3A																																				
1 <sup>st</sup> Parameter	1	1	↑	x	x	D6	D5	D4	x	D2	D1	D0	3A																																				
Description	<p>This command sets the pixel format for the RGB image data used by the interface.</p> <p>Bits D[6:4] – DPI Pixel Format Definition</p> <p>Bits D[2:0] – DBI Pixel Format Definition</p> <p>Bits D7 and D3 are not used.</p> <p>If a particular interface, either DBI or DPI, is not used then the corresponding bits in the parameter are ignored.</p> <table><tr><th>Control Interface Color Format</th><th>D6/D2</th><th>D5/D1</th><th>D4/D0</th></tr><tr><td>Not defined</td><td>0</td><td>0</td><td>0</td></tr><tr><td>3bit/pixel (8 color)</td><td>0</td><td>0</td><td>1</td></tr><tr><td>Not defined</td><td>0</td><td>1</td><td>0</td></tr><tr><td>Not defined</td><td>0</td><td>1</td><td>1</td></tr><tr><td>Not defined</td><td>1</td><td>0</td><td>0</td></tr><tr><td>16bit/pixel (65,536 colors)</td><td>1</td><td>0</td><td>1</td></tr><tr><td>18bit/pixel (262,144 colors)</td><td>1</td><td>1</td><td>0</td></tr><tr><td>Not defined</td><td>1</td><td>1</td><td>1</td></tr></table>													Control Interface Color Format	D6/D2	D5/D1	D4/D0	Not defined	0	0	0	3bit/pixel (8 color)	0	0	1	Not defined	0	1	0	Not defined	0	1	1	Not defined	1	0	0	16bit/pixel (65,536 colors)	1	0	1	18bit/pixel (262,144 colors)	1	1	0	Not defined	1	1	1
	Control Interface Color Format	D6/D2	D5/D1	D4/D0																																													
	Not defined	0	0	0																																													
	3bit/pixel (8 color)	0	0	1																																													
	Not defined	0	1	0																																													
	Not defined	0	1	1																																													
	Not defined	1	0	0																																													
	16bit/pixel (65,536 colors)	1	0	1																																													
	18bit/pixel (262,144 colors)	1	1	0																																													
	Not defined	1	1	1																																													
Restriction	There is no visible effect until the Frame Memory is written to.																																																
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes																								
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Partial Mode On, Idle Mode Off, Sleep Out	Yes																																																
Partial Mode On, Idle Mode On, Sleep Out	Yes																																																
Sleep In	Yes																																																
Default	<table><tr><th>Status</th><th>Default Value</th></tr><tr><td>Power On Sequence</td><td>18bit/pixel</td></tr><tr><td>SW Reset</td><td>No change</td></tr><tr><td>HW Reset</td><td>18bit/pixel</td></tr></table>													Status	Default Value	Power On Sequence	18bit/pixel	SW Reset	No change	HW Reset	18bit/pixel																												
Status	Default Value																																																
Power On Sequence	18bit/pixel																																																
SW Reset	No change																																																
HW Reset	18bit/pixel																																																



### 8.2.30. Write\_Memory\_Continue (3Ch)

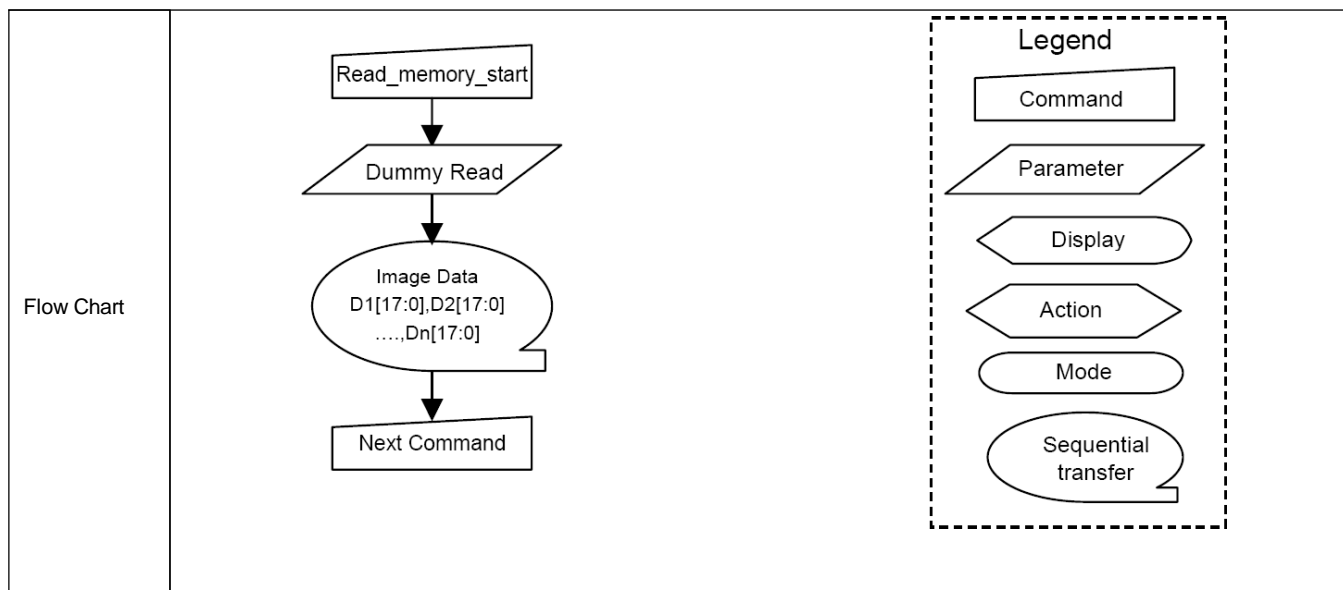
3CH	Write_Memory_Continue																								
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
Command	0	1	↑	x	0	0	1	1	1	1	0	0	3C												
1 <sup>st</sup> Parameter	1	1	↑	D1 [17..8]	D1 [7]	D1 [6]	D1 [5]	D1 [4]	D1 [3]	D1 [2]	D1 [1]	D1 [0]	000 3FF												
x <sup>st</sup> Parameter	1	1	↑	Dx [17..8]	Dx [7]	Dx [6]	Dx [5]	Dx [4]	Dx [3]	Dx [2]	Dx [1]	Dx [0]	000 3FF												
N <sup>st</sup> Parameter	1	1	↑	Dn [17..8]	Dn [7]	Dn [6]	Dn [5]	Dn [4]	Dn [3]	Dn [2]	Dn [1]	Dn [0]	000 3FF												
Description	<p>This command transfers image data from the host processor to the display module's frame memory continuing from the pixel location following the previous write_memory_continue or write_memory_start command.</p> <p><b>If set_address_mode B5 = 0:</b></p> <p>Data is written continuing from the pixel location after the write range of the previous write_memory_start or write_memory_continue. The column register is then incremented and pixels are written to the frame memory until the column register equals the End Column (EC) value. The column register is then reset to SC and the page register is incremented. Pixels are written to the frame memory until the page register equals the End Page (EP) value or the host processor sends another command. If the number of pixels exceeds (EC – SC + 1) * (EP – SP + 1) the extra pixels are ignored.</p> <p><b>If set_address_mode B5 = 1:</b></p> <p>Data is written continuing from the pixel location after the write range of the previous write_memory_start or write_memory_continue. The page register is then incremented and pixels are written to the frame memory until the page register equals the End Page (EP) value. The page register is then reset to SP and the column register is incremented. Pixels are written to the frame memory until the column register equals the End column (EC) value or the host processor sends another command. If the number of pixels exceeds (EC – SC + 1) * (EP – SP + 1) the extra pixels are ignored.</p> <p>Frame Memory Access and Interface setting (B3h), WEMODE=0</p> <p>When the transfer number of data exceeds (EC-SC+1)*(EP-SP+1), the exceeding data will be ignored.</p> <p>Frame Memory Access and Interface setting (B3h), WEMODE=1</p> <p>When the transfer number of data exceeds (EC-SC+1)*(EP-SP+1), the column and page number will be reset, and the exceeding data will be written into the following column and page.</p>																								
Restriction	A write_memory_start should follow a set_column_address, set_page_address or set_address_mode to define the write address. Otherwise, data written with write_memory_continue is written to undefined addresses.																								
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability																								
Normal Mode On, Idle Mode Off, Sleep Out	Yes																								
Normal Mode On, Idle Mode On, Sleep Out	Yes																								
Partial Mode On, Idle Mode Off, Sleep Out	Yes																								
Partial Mode On, Idle Mode On, Sleep Out	Yes																								
Sleep In	Yes																								



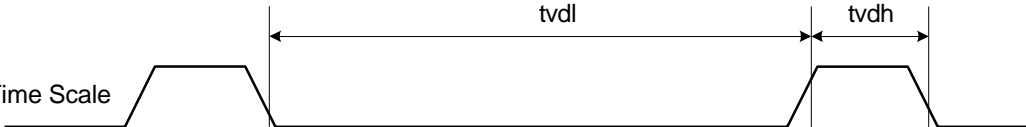
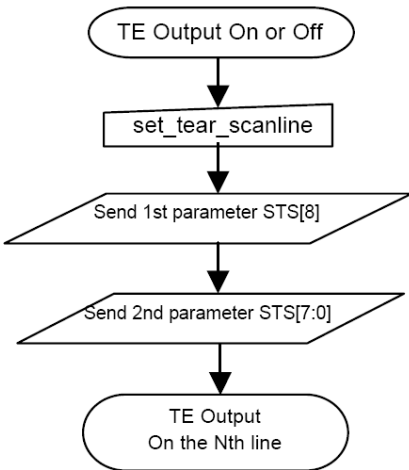
Default	<table border="1"> <thead> <tr> <th>Status</th><th>Default Value</th></tr> </thead> <tbody> <tr> <td>Power On Sequence</td><td>All zero</td></tr> <tr> <td>SW Reset</td><td>No change</td></tr> <tr> <td>HW Reset</td><td>All zero</td></tr> </tbody> </table>	Status	Default Value	Power On Sequence	All zero	SW Reset	No change	HW Reset	All zero
Status	Default Value								
Power On Sequence	All zero								
SW Reset	No change								
HW Reset	All zero								
Flow Chart	<p>The flow chart illustrates the process of writing image data to memory. It begins with a rectangular box labeled 'Write_memory_continue'. An arrow points down to an oval labeled 'Image Data D1[17:0], D2[17:0] ..., Dn[17:0]'. Another arrow points down from the oval to a rectangular box labeled 'Next Command'. To the right of the flow chart is a legend box with a dashed border, containing five items: 'Command' (rectangle), 'Parameter' (parallelogram), 'Display' (right-pointing arrow), 'Action' (left-pointing arrow), and 'Mode' (rounded rectangle). A 'Sequential transfer' oval is also shown at the bottom of the legend.</p>								

### 8.2.31. Read\_Memory\_Continue (3Eh)

3EH	Read_Memory_Continue																								
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
Command	0	1	↑	x	0	0	1	1	1	1	1	0	3E												
1 <sup>st</sup> Parameter	1	↑	1	x	x	x	x	x	x	x	x	x	x												
2 <sup>nd</sup> Parameter	1	↑	1	D1 [17..8]	D1 [7]	D1 [6]	D1 [5]	D1 [4]	D1 [3]	D1 [2]	D1 [1]	D1 [0]	000 3FF												
x <sup>st</sup> Parameter	1	↑	1	Dx [17..8]	Dx [7]	Dx [6]	Dx [5]	Dx [4]	Dx [3]	Dx [2]	Dx [1]	Dx [0]	000 3FF												
N <sup>st</sup> Parameter	1	↑	1	Dn [17..8]	Dn [7]	Dn [6]	Dn [5]	Dn [4]	Dn [3]	Dn [2]	Dn [1]	Dn [0]	000 3FF												
Description	<p>This command transfers image data from the display module's frame memory to the host processor continuing from the location following the previous read_memory_continue or read_memory_start command.</p> <p><b>If set_address_mode B5 = 0:</b></p> <p>Pixels are read continuing from the pixel location after the read range of the previous read_memory_start or read_memory_continue. The column register is then incremented and pixels are read from the frame memory until the column register equals the End Column (EC) value. The column register is then reset to SC and the page register is incremented. Pixels are read from the frame memory until the page register equals the End Page (EP) value or the host processor sends another command.</p> <p><b>If set_address_mode B5 = 1:</b></p> <p>Pixels are read continuing from the pixel location after the read range of the previous read_memory_start or read_memory_continue. The page register is then incremented and pixels are read from the frame memory until the page register equals the End Page (EP) value. The page register is then reset to SP and the column register is incremented. Pixels are read from the frame memory until the column register equals the End Column (EC) value or the host processor sends another command.</p>																								
Restriction	<p>Regardless of the color mode set in set_pixel_format, the pixel format returned by read_memory_continue is always 24-bit so there is no restriction on the length of data.</p> <p>A read_memory_start should follow a set_column_address, set_page_address or set_address_mode to define the read location. Otherwise, data read with read_memory_continue is undefined.</p>																								
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability																								
Normal Mode On, Idle Mode Off, Sleep Out	Yes																								
Normal Mode On, Idle Mode On, Sleep Out	Yes																								
Partial Mode On, Idle Mode Off, Sleep Out	Yes																								
Partial Mode On, Idle Mode On, Sleep Out	Yes																								
Sleep In	Yes																								
Default	<table><tr><th>Status</th><th>Default Value</th></tr><tr><td>Power On Sequence</td><td>Random data</td></tr><tr><td>SW Reset</td><td>No change</td></tr><tr><td>HW Reset</td><td>Random data</td></tr></table>													Status	Default Value	Power On Sequence	Random data	SW Reset	No change	HW Reset	Random data				
Status	Default Value																								
Power On Sequence	Random data																								
SW Reset	No change																								
HW Reset	Random data																								



### 8.2.32. Set\_Tear\_Scanline (44h)

44H	Set_Tear_Scanline																								
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
Command	0	1	↑	x	0	1	0	0	0	1	0	0	44												
1 <sup>st</sup> Parameter	1	1	↑	xx	0	0	0	0	0	0	0	STS [8]	0x												
2 <sup>nd</sup> Parameter	1	1	↑	xx	STS [7]	STS [6]	STS [5]	STS [4]	STS [3]	STS [2]	STS [1]	STS [0]	xx												
Description	<p>This command turns on the display Tearing Effect output signal on the TE signal line when the display reaches line N. The TE signal is not affected by changing set_address_mode bit B4. The Tearing Effect Line On has one parameter that describes the Tearing Effect Output Line mode.</p> <div><p>Vertical Time Scale</p></div> <p>The Tearing Effect Output line shall be active low when the display module is in Sleep mode.</p>																								
Restriction	-																								
Register Availability	<table><thead><tr><th>Status</th><th>Availability</th></tr></thead><tbody><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></tbody></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability																								
Normal Mode On, Idle Mode Off, Sleep Out	Yes																								
Normal Mode On, Idle Mode On, Sleep Out	Yes																								
Partial Mode On, Idle Mode Off, Sleep Out	Yes																								
Partial Mode On, Idle Mode On, Sleep Out	Yes																								
Sleep In	Yes																								
Default	<table><thead><tr><th>Status</th><th>Default Value</th></tr></thead><tbody><tr><td>Power On Sequence</td><td>STS[8:0]=8'h0000</td></tr><tr><td>SW Reset</td><td>No change</td></tr><tr><td>HW Reset</td><td>STS[8:0]=8'h0000</td></tr></tbody></table>													Status	Default Value	Power On Sequence	STS[8:0]=8'h0000	SW Reset	No change	HW Reset	STS[8:0]=8'h0000				
Status	Default Value																								
Power On Sequence	STS[8:0]=8'h0000																								
SW Reset	No change																								
HW Reset	STS[8:0]=8'h0000																								
Flow Chart	<div><div><p>Legend</p><ul style="list-style-type: none"><li>Command (rectangle)</li><li>Parameter (parallelogram)</li><li>Display (oval)</li><li>Action (hexagon)</li><li>Mode (oval)</li><li>Sequential transfer (oval with tail)</li></ul></div></div>																								

### 8.2.33. Get\_Scanline (45h)

45H	Get_Scanline																								
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
Command	0	1	↑	x	0	1	0	0	0	1	0	1	45												
1 <sup>st</sup> Parameter	1	↑	1	x	x	x	x	x	x	x	x	x	x												
2 <sup>nd</sup> Parameter	1	↑	1	xx	0	0	0	0	0	0	0	GTS [8]	0x												
3 <sup>rd</sup> Parameter	1	↑	1	xx	GTS [7]	GTS [6]	GTS [5]	GTS [4]	GTS [3]	GTS [2]	GTS [1]	GTS [0]	xx												
Description	<p>The display returns the current scan line, N, used to update the display device. The total number of scan lines on a display device is defined as VSYNC + VBP + VACT + VFP. The first scan line is defined as the first line of V-Sync and is denoted as Line 0.</p> <p>When in Sleep Mode, the value returned by get_scanline is undefined.</p>																								
Restriction	None																								
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
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Normal Mode On, Idle Mode On, Sleep Out	Yes																								
Partial Mode On, Idle Mode Off, Sleep Out	Yes																								
Partial Mode On, Idle Mode On, Sleep Out	Yes																								
Sleep In	Yes																								
Flow Chart	<div><div><div>get_scanline</div><div>Wait 3us</div><div>Dummy Read</div><div>Send 1st parameter GTS[9:8]</div><div>Send 2nd parameter GTS[7:0]</div></div><div><div>Legend</div><div>Command</div><div>Parameter</div><div>Display</div><div>Action</div><div>Mode</div><div>Sequential transfer</div></div></div>																								

### 8.2.34. Read\_DDB\_Start (A1h)

A1H	Read_DDB_Start																								
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
Command	0	1	↑	x	1	0	1	0	0	0	0	1	A1												
1 <sup>st</sup> Parameter	1	↑	1	x	x	x	x	x	x	x	x	x	x												
2 <sup>nd</sup> Parameter	1	↑	1	xx	ID1 [15]	ID1 [14]	ID1 [13]	ID1 [12]	ID1 [11]	ID1 [10]	ID1 [9]	ID1 [8]	xx												
3 <sup>rd</sup> Parameter	1	↑	1	xx	ID1 [7]	ID1 [6]	ID1 [5]	ID1 [4]	ID1 [3]	ID1 [2]	ID1 [1]	ID1 [0]	xx												
4 <sup>th</sup> Parameter	1	↑	1	xx	ID2 [15]	ID2 [14]	ID2 [13]	ID2 [12]	ID2 [11]	ID2 [10]	ID2 [9]	ID2 [8]	xx												
5 <sup>th</sup> Parameter	1	↑	1	xx	ID2 [7]	ID2 [6]	ID2 [5]	ID2 [4]	ID2 [3]	ID2 [2]	ID2 [1]	ID2 [0]	xx												
6 <sup>th</sup> Parameter	1	↑	1	xx	1	1	1	1	1	1	1	1	FF												
Description	1 <sup>st</sup> parameter: Dummy read 2 <sup>nd</sup> parameter: Supplier ID code ID1[15:8] 3 <sup>rd</sup> parameter: Supplier ID code ID1[7:0] 4 <sup>th</sup> parameter: Supplier Elective Data ID2[15:8] 5 <sup>th</sup> parameter: Supplier Elective Data ID2[7:0] 6 <sup>th</sup> Exit code (FFh).																								
Restriction																									
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability																								
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Partial Mode On, Idle Mode Off, Sleep Out	Yes																								
Partial Mode On, Idle Mode On, Sleep Out	Yes																								
Sleep In	Yes																								
Flow Chart	<div><div><div>Read_DDB_start</div><div>↓</div><div>Dummy Read</div><div>↓</div><div>1st parameter ID1[15: 8]</div><div>↓</div><div>2nd parameter ID1[7:0]</div><div>↓</div><div>3rd parameter ID2[15:8]</div><div>↓</div><div>4th parameter ID2[7:0]</div><div>↓</div><div>5th parameter FFh (Exit code)</div></div><div><div>Host ILI9481</div></div><div><div>Legend</div><div><div>Command</div><div>Parameter</div><div>Display</div><div>Action</div><div>Mode</div><div>Sequential transfer</div></div></div></div>																								

### 8.2.35. Command Access Protect (B0h)

B0H	Command Access Protect																																																
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX																																				
Command	0	1	↑	xx	1	0	1	1	0	0	0	0	B0																																				
1 <sup>st</sup> parameter	0	1	↑	xx	0	0	0	0	0	0	MCAP[1]	MCAP[0]	xx																																				
Description	<table><tr><th>MCAP[1:0]</th><th>User Command</th><th>Protect command</th><th colspan="3">Manufacturer Command</th></tr><tr><th></th><th>00h ~ AFh</th><th>B0h</th><th>B1h ~ DFh</th><th>E0h~EFh</th><th>F0h~FFh</th></tr><tr><td>2'h0</td><td>Yes</td><td>Yes</td><td>Yes</td><td>Yes</td><td>Yes</td></tr><tr><td>2'h1</td><td>Yes</td><td>Yes</td><td>Yes</td><td>Yes</td><td>No</td></tr><tr><td>2'h2</td><td>Yes</td><td>Yes</td><td>Yes</td><td>No</td><td>No</td></tr><tr><td>2'h3</td><td>Yes</td><td>Yes</td><td>No</td><td>No</td><td>No</td></tr></table>													MCAP[1:0]	User Command	Protect command	Manufacturer Command				00h ~ AFh	B0h	B1h ~ DFh	E0h~EFh	F0h~FFh	2'h0	Yes	Yes	Yes	Yes	Yes	2'h1	Yes	Yes	Yes	Yes	No	2'h2	Yes	Yes	Yes	No	No	2'h3	Yes	Yes	No	No	No
	MCAP[1:0]	User Command	Protect command	Manufacturer Command																																													
		00h ~ AFh	B0h	B1h ~ DFh	E0h~EFh	F0h~FFh																																											
	2'h0	Yes	Yes	Yes	Yes	Yes																																											
	2'h1	Yes	Yes	Yes	Yes	No																																											
	2'h2	Yes	Yes	Yes	No	No																																											
	2'h3	Yes	Yes	No	No	No																																											
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes																								
	Status	Availability																																															
	Normal Mode On, Idle Mode Off, Sleep Out	Yes																																															
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	Partial Mode On, Idle Mode On, Sleep Out	Yes																																															
Sleep In	Yes																																																
Default	<table><tr><th>Status</th><th>Default Value</th></tr><tr><td>Power On Sequence</td><td>MCAP[1:0]=2'h0</td></tr><tr><td>SW Reset</td><td>No change</td></tr><tr><td>HW Reset</td><td>MCAP[1:0]=2'h0</td></tr></table>													Status	Default Value	Power On Sequence	MCAP[1:0]=2'h0	SW Reset	No change	HW Reset	MCAP[1:0]=2'h0																												
	Status	Default Value																																															
	Power On Sequence	MCAP[1:0]=2'h0																																															
	SW Reset	No change																																															
HW Reset	MCAP[1:0]=2'h0																																																
Flow Chart	<div><div><div>Sleep Mode</div><div>↓</div><div>Low Power Mode Control</div><div>↓</div><div>DSTB=1</div><div>↓</div><div>Deepstandby Mode</div></div><div><div>Legend</div><div><div>Command</div><div>Parameter</div><div>Display</div><div>Action</div><div>Mode</div><div>Sequential transfer</div></div></div></div>																																																

### 8.2.36. Low Power Mode Control (B1h)

B1H	Low Power Mode Control																								
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
Command	0	1	↑	xx	1	0	1	1	0	0	0	1	B1												
1 <sup>st</sup> parameter	0	1	↑	xx	0	0	0	0	0	0	0	DSTB	xx												
Description	<p>Deep standby mode control.</p> <p>The driver enters the Deep Standby Mode when DSTB=1. Internal logic power supply circuit (VDD) is turned down enabling low power consumption. In the Deep Standby mode, data stored in the Frame Memory and the Instructions are not retained. Rewrite them after the Deep Standby mode is exited.</p>																								
Register Availability	<table><thead><tr><th>Status</th><th>Availability</th></tr></thead><tbody><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></tbody></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability																								
Normal Mode On, Idle Mode Off, Sleep Out	Yes																								
Normal Mode On, Idle Mode On, Sleep Out	Yes																								
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Partial Mode On, Idle Mode On, Sleep Out	Yes																								
Sleep In	Yes																								
Default	<table><thead><tr><th>Status</th><th>Default Value</th></tr></thead><tbody><tr><td>Power On Sequence</td><td>DSTB=0</td></tr><tr><td>SW Reset</td><td>No change</td></tr><tr><td>HW Reset</td><td>DSTB=0</td></tr></tbody></table>													Status	Default Value	Power On Sequence	DSTB=0	SW Reset	No change	HW Reset	DSTB=0				
Status	Default Value																								
Power On Sequence	DSTB=0																								
SW Reset	No change																								
HW Reset	DSTB=0																								
Flow Chart	<div><div><div>Sleep Mode</div><div>↓</div><div>Low Power Mode Control</div><div>↓</div><div>DSTB=1</div><div>↓</div><div>Deepstandby Mode</div></div><div><div>Legend</div><div><div>Command</div><div>Parameter</div><div>Display</div><div>Action</div><div>Mode</div><div>Sequential transfer</div></div></div></div>																								



### 8.2.37. Frame Memory Access and Interface Setting (B3h)

B3H	Frame Memory Access and Interface Setting																																														
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX																																		
Command	0	1	↑	xx	1	0	1	1	0	0	1	1	B3																																		
1 <sup>st</sup> parameter	0	1	↑	xx	0	0	0	0	0	0	WEMODE	0	xx																																		
1 <sup>st</sup> parameter	0	1	↑	xx	0	0	0	0	0	TEI[2]	TEI[10]	TEI[0]	xx																																		
2 <sup>nd</sup> parameter	0	1	↑	xx	0	0	0	0	0	DENC[2]	DENC[1]	DENC[0]	xx																																		
4 <sup>th</sup> parameter	0	1	↑	xx	0	0	EPF[1]	EPF[0]	0	0	0	DFM	xx																																		
Description	<b>WEMODE:</b> Memory write control  WEMODE=0: When the transfer number of data exceeds (EC-SC+1)*(EP-SP+1), the exceeding data will be ignored.  WEMODE=1: When the transfer number of data exceeds (EC-SC+1)*(EP-SP+1), the column and page number will be reset, and the exceeding data will be written into the following column and page.  <b>TEI[2:0]:</b> ILI9481 starts to output TE signal in the output interval set by TEI[2:0] bits. <table><tr><th>TEI[2:0]</th><th>Output Interval</th></tr><tr><td>000</td><td>1 frame</td></tr><tr><td>001</td><td>2 frame</td></tr><tr><td>011</td><td>4 frame</td></tr><tr><td>101</td><td>6 frame</td></tr><tr><td>Others</td><td>Setting Prohibited</td></tr></table> <b>DENC[2:0]:</b> Set the GRAM write cycle through the RGB interface <table><tr><th>DENC[2:0]</th><th>GRAM Write Cycle (Frame periods)</th></tr><tr><td>000</td><td>1 Frame</td></tr><tr><td>001</td><td>2 Frames</td></tr><tr><td>010</td><td>3 Frames</td></tr><tr><td>011</td><td>4 Frames</td></tr><tr><td>100</td><td>5 Frames</td></tr><tr><td>101</td><td>6 Frames</td></tr><tr><td>110</td><td>7 Frames</td></tr><tr><td>111</td><td>8 Frames</td></tr></table> <b>DFM:</b> The bit is used to define image data write/read format to the Frame Memory in DBI Type B (16bit bus interface) and DBI Type C serial interface operation.  <b>EPF[1:0]</b> Set the data format when 16bbp (R,G,B) to 18 bbp (r, g, b) is stored in the internal GRAM. <table><tr><th>EPF[1:0]</th><th>Expand 16bbp (R,G,B) to 18 bbp (R, G, B)</th></tr><tr><td>00</td><td>“0” is inputted to LSB r[5:0] = {R[4:0], 0} g[5:0] = {G[5:0]} b[5:0] = {B[4:0], 0}  Exception: R[4:0], B[4:0]=5'h1F → r[5:0], b[5:0] = 6'h3F</td></tr></table>													TEI[2:0]	Output Interval	000	1 frame	001	2 frame	011	4 frame	101	6 frame	Others	Setting Prohibited	DENC[2:0]	GRAM Write Cycle (Frame periods)	000	1 Frame	001	2 Frames	010	3 Frames	011	4 Frames	100	5 Frames	101	6 Frames	110	7 Frames	111	8 Frames	EPF[1:0]	Expand 16bbp (R,G,B) to 18 bbp (R, G, B)	00	“0” is inputted to LSB r[5:0] = {R[4:0], 0} g[5:0] = {G[5:0]} b[5:0] = {B[4:0], 0}  Exception: R[4:0], B[4:0]=5'h1F → r[5:0], b[5:0] = 6'h3F
	TEI[2:0]	Output Interval																																													
	000	1 frame																																													
	001	2 frame																																													
	011	4 frame																																													
	101	6 frame																																													
	Others	Setting Prohibited																																													
	DENC[2:0]	GRAM Write Cycle (Frame periods)																																													
	000	1 Frame																																													
	001	2 Frames																																													
010	3 Frames																																														
011	4 Frames																																														
100	5 Frames																																														
101	6 Frames																																														
110	7 Frames																																														
111	8 Frames																																														
EPF[1:0]	Expand 16bbp (R,G,B) to 18 bbp (R, G, B)																																														
00	“0” is inputted to LSB r[5:0] = {R[4:0], 0} g[5:0] = {G[5:0]} b[5:0] = {B[4:0], 0}  Exception: R[4:0], B[4:0]=5'h1F → r[5:0], b[5:0] = 6'h3F																																														

		01	“1” is inputted to LSB r[5:0] = {R[4:0], 1} g[5:0] = {G[5:0]} b[5:0] = {B[4:0], 1}  Exception: R[4:0], B[4:0]=5'h00 → r[5:0], b[5:0] = 6'h00													
		10	MSB is inputted to LSB r[5:0] = {R[4:0], R[4]} g[5:0] = {G[5:0]} b[5:0] = {B[4:0], B[4]}													
		11	Setting disabled													
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>				Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
	Status	Availability														
	Normal Mode On, Idle Mode Off, Sleep Out	Yes														
	Normal Mode On, Idle Mode On, Sleep Out	Yes														
	Partial Mode On, Idle Mode Off, Sleep Out	Yes														
	Partial Mode On, Idle Mode On, Sleep Out	Yes														
Sleep In	Yes															
Default	<table><tr><th>Status</th><th>Default Value</th></tr><tr><td>Power On Sequence</td><td>WEMODE=1, TEI[2:0]=3'h0, DENC[2:0]=3'h0, DFM=1'h0, EPF[1:0]=2'h0</td></tr><tr><td>SW Reset</td><td>No change</td></tr><tr><td>HW Reset</td><td>WEMODE=1, TEI[2:0]=3'h0, DENC[2:0]=3'h0, DFM=1'h0, EPF[1:0]=2'h0</td></tr></table>				Status	Default Value	Power On Sequence	WEMODE=1, TEI[2:0]=3'h0, DENC[2:0]=3'h0, DFM=1'h0, EPF[1:0]=2'h0	SW Reset	No change	HW Reset	WEMODE=1, TEI[2:0]=3'h0, DENC[2:0]=3'h0, DFM=1'h0, EPF[1:0]=2'h0				
	Status	Default Value														
	Power On Sequence	WEMODE=1, TEI[2:0]=3'h0, DENC[2:0]=3'h0, DFM=1'h0, EPF[1:0]=2'h0														
	SW Reset	No change														
HW Reset	WEMODE=1, TEI[2:0]=3'h0, DENC[2:0]=3'h0, DFM=1'h0, EPF[1:0]=2'h0															

### 8.2.38. Display Mode and Frame Memory Write Mode Setting (B4h)

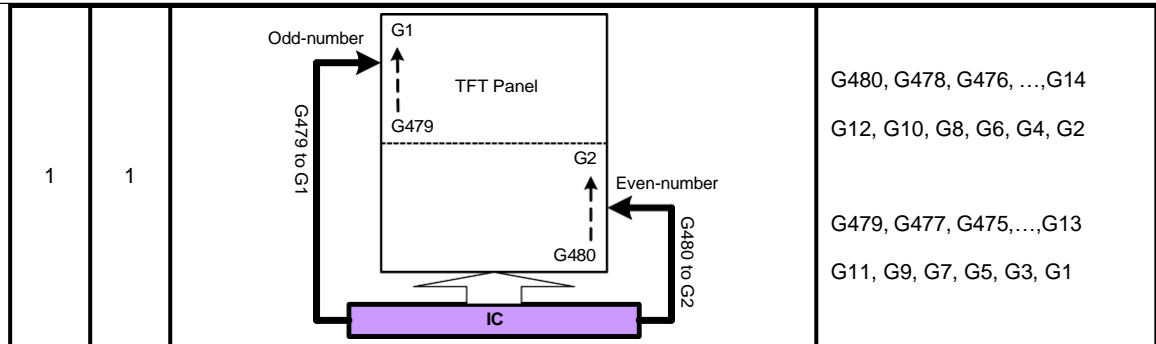
B4H		Display Mode and Frame Memory Write Mode Setting																																							
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX																												
Command	0	1	↑	xx	1	0	1	1	0	1	0	0	B4																												
1 <sup>st</sup> parameter	0	1	↑	xx	0	0	0	RM	0	0	0	DM	xx																												
Description	<b>DM</b> Select the display operation mode. <div><table><tr><th>DM0</th><th>Display Interface</th></tr><tr><td>0</td><td>Internal system clock</td></tr><tr><td>1</td><td>DPI (RGB) interface</td></tr></table></div> <p>The DM[1:0] setting allows switching between internal clock operation mode and external display interface operation mode.</p> <b>RM</b> Select the interface to access the GRAM. <p>Set RM to “1” when writing display data by the RGB interface.</p> <div><table><tr><th>RM</th><th>Interface for RAM Access</th></tr><tr><td>0</td><td>DBI Interface (CPU)</td></tr><tr><td>1</td><td>DPI Interface (RGB)</td></tr></table></div> <div><table><tr><th>Display State</th><th>Operation Mode</th><th>RAM Access (RM)</th><th>Display Operation Mode (DM[1:0])</th></tr><tr><td>Still pictures</td><td>Internal clock operation</td><td>System interface (RM = 0)</td><td>Internal clock operation (DM = 0)</td></tr><tr><td>Moving pictures</td><td>RGB interface (1)</td><td>RGB interface (RM = 1)</td><td>RGB interface (DM = 1)</td></tr><tr><td>Rewrite still picture area while RGB interface Displaying moving pictures.</td><td></td><td>System interface (RM = 0)</td><td>RGB interface (DM = 1)</td></tr></table></div> <p><i>Note 1: Registers are set only via the system interface or SPI interface.</i></p> <p><i>Note 2: Refer to the flowcharts of “RGB Input Interface” section for the mode switch.</i></p>													DM0	Display Interface	0	Internal system clock	1	DPI (RGB) interface	RM	Interface for RAM Access	0	DBI Interface (CPU)	1	DPI Interface (RGB)	Display State	Operation Mode	RAM Access (RM)	Display Operation Mode (DM[1:0])	Still pictures	Internal clock operation	System interface (RM = 0)	Internal clock operation (DM = 0)	Moving pictures	RGB interface (1)	RGB interface (RM = 1)	RGB interface (DM = 1)	Rewrite still picture area while RGB interface Displaying moving pictures.		System interface (RM = 0)	RGB interface (DM = 1)
	DM0	Display Interface																																							
	0	Internal system clock																																							
	1	DPI (RGB) interface																																							
	RM	Interface for RAM Access																																							
	0	DBI Interface (CPU)																																							
	1	DPI Interface (RGB)																																							
	Display State	Operation Mode	RAM Access (RM)	Display Operation Mode (DM[1:0])																																					
	Still pictures	Internal clock operation	System interface (RM = 0)	Internal clock operation (DM = 0)																																					
	Moving pictures	RGB interface (1)	RGB interface (RM = 1)	RGB interface (DM = 1)																																					
Rewrite still picture area while RGB interface Displaying moving pictures.		System interface (RM = 0)	RGB interface (DM = 1)																																						
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes																
	Status	Availability																																							
	Normal Mode On, Idle Mode Off, Sleep Out	Yes																																							
	Normal Mode On, Idle Mode On, Sleep Out	Yes																																							
	Partial Mode On, Idle Mode Off, Sleep Out	Yes																																							
	Partial Mode On, Idle Mode On, Sleep Out	Yes																																							
Sleep In	Yes																																								
Default	<table><tr><th>Status</th><th>Default Value</th></tr><tr><td>Power On Sequence</td><td>DM=0, RM=0</td></tr><tr><td>SW Reset</td><td>No change</td></tr><tr><td>HW Reset</td><td>DM=0, RM=0</td></tr></table>													Status	Default Value	Power On Sequence	DM=0, RM=0	SW Reset	No change	HW Reset	DM=0, RM=0																				
	Status	Default Value																																							
	Power On Sequence	DM=0, RM=0																																							
	SW Reset	No change																																							
	HW Reset	DM=0, RM=0																																							

**8.2.39. Device Code Read (BFh)**

BFH	Device Code Read												
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX
Command	0	1	↑	xx	1	0	1	1	1	1	1	1	BF
1 <sup>st</sup> parameter	0	↑	1	x	x	x	x	x	x	x	x	x	x
2 <sup>nd</sup> parameter	0	↑	1	xx	0	0	0	0	0	0	1	0	02
3 <sup>rd</sup> parameter	0	↑	1	xx	0	0	0	0	0	1	0	0	04
4 <sup>th</sup> parameter	0	↑	1	xx	1	0	0	1	0	1	0	0	94
5 <sup>th</sup> parameter	0	↑	1	xx	1	0	0	0	0	0	0	1	81
6 <sup>th</sup> parameter	0	↑	1	xx	1	1	1	1	1	1	1	1	FF
Description	1 <sup>st</sup> parameter : dummy read												
	2 <sup>nd</sup> parameter : MIPI Alliance code												
	3 <sup>rd</sup> parameter : MIPI Alliance code												
	4 <sup>th</sup> parameter : Device ID code of ILI9481												
	5 <sup>th</sup> parameter : Device ID code of ILI9481												
	6 <sup>th</sup> parameter : Exit code (FFh)												
Register Availability													
Default													

## 8.2.40. Panel Driving Setting (C0h)

C0H	Panel Driving Setting												
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX
Command	0	1	↑	x	1	1	0	0	0	0	0	0	C0
1 <sup>st</sup> Parameter	1	1	↑	0	0	0	0	REV	SM	GS	0	0	x
2 <sup>nd</sup> Parameter	1	1	↑	0	0	0	NL [5]	NL [4]	NL [3]	NL [2]	NL [1]	NL [0]	xx
3 <sup>rd</sup> Parameter	1	1	↑	0	0	SCN [6]	SCN [5]	SCN [4]	SCN [3]	SCN [2]	SCN [1]	SCN [0]	xxx
4 <sup>th</sup> Parameter	1	1	↑	0	0	0	0	NDL	0	PTS [2]	PTS [1]	PTS [0]	xxx
5 <sup>th</sup> Parameter	1	1	↑	0	0	0	0	PTG	ISC [3]	ISC [2]	ISC [1]	ISC [0]	xxx
Description	<b>SM:</b> Sets the gate driver pin arrangement in combination with the GS bit to select the optimal scan mode for the module.												
	SM	GS	Scan Direction								Gate Output Sequence		
	0	0									G1, G2, G3, G4, ..., G476 G477, G478, G479, G480		
	0	1									G480, G479, G478, ..., G9 G7, G5, G4, G3, G2, G1		
	1	0									G1, G3, G5, G7, ..., G471 G473, G475, G477, G479 G2, G4, G6, G8, ..., G472 G474, G476, G478, G480		



G480, G478, G476, ..., G14  
G12, G10, G8, G6, G4, G2  
  
G479, G477, G475, ..., G13  
G11, G9, G7, G5, G3, G1

**REV:** Enables the grayscale inversion of the image by setting REV=1.

REV	GRAM Data	Source Output in Display Area	
		Positive polarity	negative polarity
0	18'h00000	V63	V0
	:	:	:
	18'h3FFFF	V0	V63
1	18'h00000	V0	V63
	:	:	:
	18'h3FFFF	V63	V0

**NL[5:0]:** Sets the number of lines to drive the LCD at an interval of 8 lines. The GRAM address mapping is not affected by the number of lines set by NL[5:0]. The number of lines must be the same or more than the number of lines necessary for the size of the liquid crystal panel.

NL[5:0]	LCD Drive Line
6'h00 ~ 6'h3B	8 * (NL5:0)+1 lines
Others	Setting inhibited

SCN[6:0]	Scanning Start Position			
	SM=0		SM=1	
	GS=0	GS=1	GS=0	GS=1
00h ~ 3Bh	G[1+SCN[6:0]*4 ]	G[480 - SCN[6:0]*4 ]	G[ 1+SCN[6:0]*8 ]	G[ 480 - SCN[6:0]*8 ]
3Ch ~ 77h	G[1+SCN[6:0]*4 ]	G[480 - SCN[6:0]*4 ]	G[2+(SCN[6:0]-3Ch)*8]	G[479 - (SCN[6:0]-3Ch)*8]
Others	Setting disabled	Setting disabled	Setting disabled	Setting disabled

**NDL:** Sets the source output level in non-display area. Settings are different to normally black panels and normally white panels.

NDL	Non-display Area	
	Positive	Negative
0	V63	V0
1	V0	V63

**PTG:** Sets the scan mode in non-display area. Select frame-inversion AC drive when interval-scan is selected.

PTG	Scan Mode in non-display area
0	Normal Scan
1	Interval Scan

**ISC[3:0]:** Set the scan cycle when PTG selects interval scan in non-display area drive period. The scan cycle is defined by n frame periods, where n is an odd number from 3 to 31. The polarity of liquid crystal drive voltage from the gate driver is

inverted in the same timing as the interval scan cycle.

ISC[3:0]	Scan cycle	(f <sub>FRAME</sub> )=60Hz
4'h0	Setting inhibited	—
4'h1	3 frames	50ms
4'h2	5 frames	84ms
4'h3	7 frames	117ms
4'h4	9 frames	150ms
4'h5	11 frames	184ms
4'h6	13 frames	217ms
4'h7	15 frames	251ms
4'h8	17 frames	284ms
4'h9	19 frames	317ms
4'hA	21 frames	351ms
4'hB	23 frames	384ms
4'hC	25 frames	418ms
4'hD	27 frames	451ms
4'hE	29 frames	484ms
4'hF	31 frames	518ms

#### PTS[2:0]:

Set the source output level in non-display area drive period (front/back porch period and blank area between partial displays).

When PTS[2] = 1, the operation of amplifiers which generates the grayscales other than V0 and V63 are halted and the step-up clock frequency becomes half the normal frequency in non-display drive period in order to reduce power consumption.

PTS[2:0]	Source output level		Grayscale amplifier in operation	Step-up clock frequency
	Positive polarity	Negative polarity		
000	V63	V0	V63 and V0	Register Setting(DC1, DC0)
001	V0	V63	-	-
010	GND	GND	V63 and V0	Register Setting(DC1, DC0)
011	Hi-Z	Hi-Z	V63 and V0	Register Setting(DC1, DC0)
100	Setting Prohibited	Setting Prohibited		
101	Setting Prohibited	Setting Prohibited		
110	Setting Prohibited	Setting Prohibited		
111	Setting Prohibited	Setting Prohibited		

Restriction

-

Register Availability

Status	Availability
Normal Mode On, Idle Mode Off, Sleep Out	Yes
Normal Mode On, Idle Mode On, Sleep Out	Yes
Partial Mode On, Idle Mode Off, Sleep Out	Yes
Partial Mode On, Idle Mode On, Sleep Out	Yes
Sleep In	Yes

Default								
	<table> <tr> <th>Status</th><th>Default Value</th></tr> <tr> <td>Power On Sequence</td><td>SM=0, REV=0, NL[6:0]=7'h3B, PTV=0, NDL=0, PTG=1, ISC[3:0]=4'h1, PTS[2:0]=3'h0</td></tr> <tr> <td>SW Reset</td><td>No change</td></tr> <tr> <td>HW Reset</td><td>SM=0, REV=1, NL[6:0]=7'h3B, PTV=0, PTG=1, NDL=0, ISC[3:0]=4'h1, PTS[2:0]=3'h0</td></tr> </table>	Status	Default Value	Power On Sequence	SM=0, REV=0, NL[6:0]=7'h3B, PTV=0, NDL=0, PTG=1, ISC[3:0]=4'h1, PTS[2:0]=3'h0	SW Reset	No change	HW Reset
Status	Default Value							
Power On Sequence	SM=0, REV=0, NL[6:0]=7'h3B, PTV=0, NDL=0, PTG=1, ISC[3:0]=4'h1, PTS[2:0]=3'h0							
SW Reset	No change							
HW Reset	SM=0, REV=1, NL[6:0]=7'h3B, PTV=0, PTG=1, NDL=0, ISC[3:0]=4'h1, PTS[2:0]=3'h0							



### 8.2.41. Display\_Timing\_Setting for Normal Mode (C1h)

C1H	Display_Timing_Setting for Normal Mode																																																						
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX																																										
Command	0	1	↑	x	1	1	0	0	0	0	0	1	C1																																										
1 <sup>st</sup> Parameter	1	1	↑	0	0	0	0	BC0	0	0	DIV0[1]	DIV0[0]	x																																										
2 <sup>nd</sup> Parameter	1	1	↑	0	0	0	0	RTN0[4]	RTN0[3]	RTN0[2]	RTN0[1]	RTN0[0]	xx																																										
3 <sup>rd</sup> Parameter	1	1	↑	0	FP0[3]	FP0[2]	FP0[1]	FP0[0]	BP0[3]	BP0[2]	BP0[1]	BP0[0]	xxx																																										
Description	<b>BC0:</b> BC0 is used to select VCOM liquid crystal drive waveform.  BC0 = 0: Frame inversion waveform is selected.  BC0 = 1: Line inversion waveform is selected.																																																						
	<b>DIV0[1:0]:</b> DIV0[1:0] is used to set division ratio of internal clock frequency.  The internal operation is synchronized with the frequency divided internal clock. When DIV0 setting is changed, the width of the reference clock for liquid crystal control signals is changed.  The frame frequency can be adjusted by register setting (RTN and DIV bits). When number of lines to drive is changed, adjust the frame frequency too.																																																						
	<table><tr><th>DIV0[1:0]</th><th>Division Ratio</th></tr><tr><td>2'h0</td><td>1/1</td></tr><tr><td>2'h1</td><td>1/2</td></tr><tr><td>2'h2</td><td>1/4</td></tr><tr><td>2'h3</td><td>1/8</td></tr></table>													DIV0[1:0]	Division Ratio	2'h0	1/1	2'h1	1/2	2'h2	1/4	2'h3	1/8																																
	DIV0[1:0]	Division Ratio																																																					
	2'h0	1/1																																																					
	2'h1	1/2																																																					
	2'h2	1/4																																																					
	2'h3	1/8																																																					
	Frame Frequency = fosc. / [Clocks per line x division ratio x (Line +BP+FP)]  fosc. : internal oscillator frequency  clocks per line : RTNn setting  division ratio: DIVn setting  Line: total driving line number  BP: back porch line number  FP: front porch line number																																																						
	<b>RTN0[4:0]:</b> RTN0[4:0] is used to set 1H (line) period.																																																						
	<table><tr><th>RTN[4:0]</th><th>Clocks per line</th><th>RTN[4:0]</th><th>Clocks per line</th><th>RTN[4:0]</th><th>Clocks per line</th></tr><tr><td>5'h00~0F</td><td>Setting prohibited</td><td>5'h15</td><td>21 clocks</td><td>5'h1B</td><td>27 clocks</td></tr><tr><td>5'h10</td><td>16 clocks</td><td>5'h16</td><td>22 clocks</td><td>5'h1C</td><td>28 clocks</td></tr><tr><td>5'h11</td><td>17 clocks</td><td>5'h17</td><td>23 clocks</td><td>5'h1D</td><td>29 clocks</td></tr><tr><td>5'h12</td><td>18 clocks</td><td>5'h18</td><td>24 clocks</td><td>5'h1E</td><td>30 clocks</td></tr><tr><td>5'h13</td><td>19 clocks</td><td>5'h19</td><td>25 clocks</td><td>5'h1F</td><td>31 clocks</td></tr><tr><td>5'h14</td><td>20 clocks</td><td>5'h1A</td><td>26 clocks</td><td></td><td></td></tr></table>													RTN[4:0]	Clocks per line	RTN[4:0]	Clocks per line	RTN[4:0]	Clocks per line	5'h00~0F	Setting prohibited	5'h15	21 clocks	5'h1B	27 clocks	5'h10	16 clocks	5'h16	22 clocks	5'h1C	28 clocks	5'h11	17 clocks	5'h17	23 clocks	5'h1D	29 clocks	5'h12	18 clocks	5'h18	24 clocks	5'h1E	30 clocks	5'h13	19 clocks	5'h19	25 clocks	5'h1F	31 clocks	5'h14	20 clocks	5'h1A	26 clocks		
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FP[3:0]	Front and back	FP[3:0]	Front and back																																						
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Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>	Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes																												
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Default	<table><tr><th>Status</th><th>Default Value</th></tr><tr><td>Power On Sequence</td><td>BC0=1'h1, DIV0=2'h0, RTN0=5'h10, FP0=4'h8, BP=4'h8</td></tr><tr><td>SW Reset</td><td>No change</td></tr><tr><td>HW Reset</td><td>BC0=1'h1, DIV0=2'h0, RTN0=5'h10, FP0=4'h8, BP0=4'h8</td></tr></table>	Status	Default Value	Power On Sequence	BC0=1'h1, DIV0=2'h0, RTN0=5'h10, FP0=4'h8, BP=4'h8	SW Reset	No change	HW Reset	BC0=1'h1, DIV0=2'h0, RTN0=5'h10, FP0=4'h8, BP0=4'h8																																
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### 8.2.42. Display\_Timing\_Setting for Partial Mode (C2h)

C2H	Display_Timing_Setting for Partial Mode																																																						
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX																																										
Command	0	1	↑	x	1	1	0	0	0	0	1	0	C2																																										
1 <sup>st</sup> Parameter	1	1	↑	0	0	0	0	BC1	0	0	DIV1[1]	DIV1[0]	x																																										
2 <sup>nd</sup> Parameter	1	1	↑	0	0	0	0	RTN1[4]	RTN1[3]	RTN1[2]	RTN1[1]	RTN1[0]	xx																																										
3 <sup>rd</sup> Parameter	1	1	↑	0	FP1[3]	FP1[2]	FP1[1]	FP1[0]	BP1[3]	BP1[2]	BP1[1]	BP1[0]	xxx																																										
Description	<b>BC1:</b> BC1 is used to select VCOM liquid crystal drive waveform.  BC1 = 0: Frame inversion waveform is selected.  BC1 = 1: Line inversion waveform is selected.																																																						
	<b>DIV1[1:0]:</b> DIV1[1:0] is used to set division ratio of internal clock frequency.  The internal operation is synchronized with the frequency divided internal clock. When DIV0 setting is changed, the width of the reference clock for liquid crystal control signals is changed.  The frame frequency can be adjusted by register setting (RTN and DIV bits). When number of lines to drive is changed, adjust the frame frequency too.																																																						
	<table><tr><th>DIV1[1:0]</th><th>Division Ratio</th></tr><tr><td>2'h0</td><td>1/1</td></tr><tr><td>2'h1</td><td>1/2</td></tr><tr><td>2'h2</td><td>1/4</td></tr><tr><td>2'h3</td><td>1/8</td></tr></table>													DIV1[1:0]	Division Ratio	2'h0	1/1	2'h1	1/2	2'h2	1/4	2'h3	1/8																																
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	Frame Frequency = fosc. / [Clocks per line x division ratio x (Line +BP+FP)]  fosc. : internal oscillator frequency  clocks per line : RTNn setting  division ratio: DIVn setting  Line: total driving line number  BP: back porch line number  FP: front porch line number																																																						
	<b>RTN1[4:0]:</b> RTN0[4:0] is used to set 1H (line) period.																																																						
	<table><tr><th>RTN1[4:0]</th><th>Clocks per line</th><th>RTN1[4:0]</th><th>Clocks per line</th><th>RTN1[4:0]</th><th>Clocks per line</th></tr><tr><td>5'h00~0F</td><td>Setting prohibited</td><td>5'h15</td><td>21 clocks</td><td>5'h1B</td><td>27 clocks</td></tr><tr><td>5'h10</td><td>16 clocks</td><td>5'h16</td><td>22 clocks</td><td>5'h1C</td><td>28 clocks</td></tr><tr><td>5'h11</td><td>17 clocks</td><td>5'h17</td><td>23 clocks</td><td>5'h1D</td><td>29 clocks</td></tr><tr><td>5'h12</td><td>18 clocks</td><td>5'h18</td><td>24 clocks</td><td>5'h1E</td><td>30 clocks</td></tr><tr><td>5'h13</td><td>19 clocks</td><td>5'h19</td><td>25 clocks</td><td>5'h1F</td><td>31 clocks</td></tr><tr><td>5'h14</td><td>20 clocks</td><td>5'h1A</td><td>26 clocks</td><td></td><td></td></tr></table>													RTN1[4:0]	Clocks per line	RTN1[4:0]	Clocks per line	RTN1[4:0]	Clocks per line	5'h00~0F	Setting prohibited	5'h15	21 clocks	5'h1B	27 clocks	5'h10	16 clocks	5'h16	22 clocks	5'h1C	28 clocks	5'h11	17 clocks	5'h17	23 clocks	5'h1D	29 clocks	5'h12	18 clocks	5'h18	24 clocks	5'h1E	30 clocks	5'h13	19 clocks	5'h19	25 clocks	5'h1F	31 clocks	5'h14	20 clocks	5'h1A	26 clocks		
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<b>FP1[3:0], BP1[3:0]</b>  <b>FP1[3:0]</b> is used to set the number of lines for a front porch period (a blank period following the end of display).  <b>BP1[3:0]</b> is used to set the number of lines for a back porch period (a blank period made before the beginning of																																																							

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FP1[3:0]	Front and back	FP1[3:0]	Front and back																																						
BP1[3:0]	porch period (line period)	BP1[3:0]	porch period (line period)																																						
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Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>	Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes																												
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HW Reset	BC1=1'h1, DIV1=2'h0, RTN1=5'h10, FP1=4'h8, BP1=4'h8																																								

### 8.2.43. Display\_Timing\_Setting for Idle Mode (C3h)

C3H	Display_Timing_Setting for Idle Mode																																																						
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX																																										
Command	0	1	↑	x	1	1	0	0	0	0	1	1	C3																																										
1 <sup>st</sup> Parameter	1	1	↑	0	0	0	0	BC2	0	0	DIV2[1]	DIV2[0]	x																																										
2 <sup>nd</sup> Parameter	1	1	↑	0	0	0	0	RTN2[4]	RTN2[3]	RTN2[2]	RTN2[1]	RTN2[0]	xx																																										
3 <sup>rd</sup> Parameter	1	1	↑	0	FP2[3]	FP2[2]	FP2[1]	FP2[0]	BP2[3]	BP2[2]	BP2[1]	BP2[0]	xxx																																										
Description	<b>BC2:</b> BC1 is used to select VCOM liquid crystal drive waveform.  BC1 = 0: Frame inversion waveform is selected.  BC1 = 1: Line inversion waveform is selected.																																																						
	<b>DIV2[1:0]:</b> DIV1[1:0] is used to set division ratio of internal clock frequency.  The internal operation is synchronized with the frequency divided internal clock. When DIV0 setting is changed, the width of the reference clock for liquid crystal control signals is changed.  The frame frequency can be adjusted by register setting (RTN and DIV bits). When number of lines to drive is changed, adjust the frame frequency too.																																																						
	<table><tr><th>DIV2[1:0]</th><th>Division Ratio</th></tr><tr><td>2'h0</td><td>1/1</td></tr><tr><td>2'h1</td><td>1/2</td></tr><tr><td>2'h2</td><td>1/4</td></tr><tr><td>2'h3</td><td>1/8</td></tr></table>													DIV2[1:0]	Division Ratio	2'h0	1/1	2'h1	1/2	2'h2	1/4	2'h3	1/8																																
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	<b>RTN2[4:0]:</b> RTN0[4:0] is used to set 1H (line) period.																																																						
	<table><tr><th>RTN2[4:0]</th><th>Clocks per line</th><th>RTN2[4:0]</th><th>Clocks per line</th><th>RTN2[4:0]</th><th>Clocks per line</th></tr><tr><td>5'h00~0F</td><td>Setting prohibited</td><td>5'h15</td><td>21 clocks</td><td>5'h1B</td><td>27 clocks</td></tr><tr><td>5'h10</td><td>16 clocks</td><td>5'h16</td><td>22 clocks</td><td>5'h1C</td><td>28 clocks</td></tr><tr><td>5'h11</td><td>17 clocks</td><td>5'h17</td><td>23 clocks</td><td>5'h1D</td><td>29 clocks</td></tr><tr><td>5'h12</td><td>18 clocks</td><td>5'h18</td><td>24 clocks</td><td>5'h1E</td><td>30 clocks</td></tr><tr><td>5'h13</td><td>19 clocks</td><td>5'h19</td><td>25 clocks</td><td>5'h1F</td><td>31 clocks</td></tr><tr><td>5'h14</td><td>20 clocks</td><td>5'h1A</td><td>26 clocks</td><td></td><td></td></tr></table>													RTN2[4:0]	Clocks per line	RTN2[4:0]	Clocks per line	RTN2[4:0]	Clocks per line	5'h00~0F	Setting prohibited	5'h15	21 clocks	5'h1B	27 clocks	5'h10	16 clocks	5'h16	22 clocks	5'h1C	28 clocks	5'h11	17 clocks	5'h17	23 clocks	5'h1D	29 clocks	5'h12	18 clocks	5'h18	24 clocks	5'h1E	30 clocks	5'h13	19 clocks	5'h19	25 clocks	5'h1F	31 clocks	5'h14	20 clocks	5'h1A	26 clocks		
	RTN2[4:0]	Clocks per line	RTN2[4:0]	Clocks per line	RTN2[4:0]	Clocks per line																																																	
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5'h14	20 clocks	5'h1A	26 clocks																																																				
<b>FP2[3:0], BP2[3:0]</b>  <b>FP2[3:0]</b> is used to set the number of lines for a front porch period (a blank period following the end of display).  <b>BP2[3:0]</b> is used to set the number of lines for a back porch period (a blank period made before the beginning of																																																							

	<div>display).</div> <table><thead><tr><th>FP2[3:0] BP2[3:0]</th><th>Front and back porch period (line period)</th><th>FP2[3:0] BP2[3:0]</th><th>Front and back porch period (line period)</th></tr></thead><tbody><tr><td>4'h0</td><td>Setting prohibited</td><td>4'h8</td><td>8 lines</td></tr><tr><td>4'h1</td><td>Setting prohibited</td><td>4'h9</td><td>9 lines</td></tr><tr><td>4'h2</td><td>2 lines</td><td>4'hA</td><td>10 lines</td></tr><tr><td>4'h3</td><td>3 lines</td><td>4'hB</td><td>11 lines</td></tr><tr><td>4'h4</td><td>4 lines</td><td>4'hC</td><td>12 lines</td></tr><tr><td>4'h5</td><td>5 lines</td><td>4'hD</td><td>13 lines</td></tr><tr><td>4'h6</td><td>6 lines</td><td>4'hE</td><td>14 lines</td></tr><tr><td>4'h7</td><td>7 lines</td><td>4'hF</td><td>15 lines</td></tr></tbody></table> <div>Note to Setting BP and FP</div> <div>The condition in setting BP and FP bits are: BP≥2 lines FP≥2 lines FP+BP ≤ 16 lines</div>	FP2[3:0] BP2[3:0]	Front and back porch period (line period)	FP2[3:0] BP2[3:0]	Front and back porch period (line period)	4'h0	Setting prohibited	4'h8	8 lines	4'h1	Setting prohibited	4'h9	9 lines	4'h2	2 lines	4'hA	10 lines	4'h3	3 lines	4'hB	11 lines	4'h4	4 lines	4'hC	12 lines	4'h5	5 lines	4'hD	13 lines	4'h6	6 lines	4'hE	14 lines	4'h7	7 lines	4'hF	15 lines
FP2[3:0] BP2[3:0]	Front and back porch period (line period)	FP2[3:0] BP2[3:0]	Front and back porch period (line period)																																		
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4'h4	4 lines	4'hC	12 lines																																		
4'h5	5 lines	4'hD	13 lines																																		
4'h6	6 lines	4'hE	14 lines																																		
4'h7	7 lines	4'hF	15 lines																																		
Restriction																																					
Register Availability	<table><thead><tr><th>Status</th><th>Availability</th></tr></thead><tbody><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></tbody></table>	Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes																								
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Sleep In	Yes																																				
Default	<table><thead><tr><th>Status</th><th>Default Value</th></tr></thead><tbody><tr><td>Power On Sequence</td><td>BC2=1'h1, DIV2=2'h0, RTN2=5'h10, FP2=4'h8, BP2=4'h8</td></tr><tr><td>SW Reset</td><td>No change</td></tr><tr><td>HW Reset</td><td>BC2=1'h1, DIV2=2'h0, RTN2=5'h10, FP2=4'h8, BP2=4'h8</td></tr></tbody></table>	Status	Default Value	Power On Sequence	BC2=1'h1, DIV2=2'h0, RTN2=5'h10, FP2=4'h8, BP2=4'h8	SW Reset	No change	HW Reset	BC2=1'h1, DIV2=2'h0, RTN2=5'h10, FP2=4'h8, BP2=4'h8																												
Status	Default Value																																				
Power On Sequence	BC2=1'h1, DIV2=2'h0, RTN2=5'h10, FP2=4'h8, BP2=4'h8																																				
SW Reset	No change																																				
HW Reset	BC2=1'h1, DIV2=2'h0, RTN2=5'h10, FP2=4'h8, BP2=4'h8																																				

## 8.2.44. Frame Rate and Inversion Control (C5h)

C5H	Frame Rate Control																														
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX																		
Command	0	1	↑	1	1	1	0	0	0	1	0	1	C5																		
1 <sup>st</sup> Parameter	1	1	↑	0	0	0	0	0	0	FRA[2]	FRA[1]	FRA[0]	-																		
Description	<p>Set the frame frequency of the full colors normal mode.</p> <p>The frame frequency needs to meet 80Hz±5% in this mode.</p> <table><thead><tr><th>FRA[2:0]</th><th>Frame Rate (Hz)</th></tr></thead><tbody><tr><td>000</td><td>125</td></tr><tr><td>001</td><td>100</td></tr><tr><td>010</td><td>85</td></tr><tr><td>011</td><td>72 (default)</td></tr><tr><td>100</td><td>56</td></tr><tr><td>101</td><td>50</td></tr><tr><td>110</td><td>45</td></tr><tr><td>111</td><td>42</td></tr></tbody></table>													FRA[2:0]	Frame Rate (Hz)	000	125	001	100	010	85	011	72 (default)	100	56	101	50	110	45	111	42
	FRA[2:0]	Frame Rate (Hz)																													
	000	125																													
	001	100																													
	010	85																													
	011	72 (default)																													
	100	56																													
	101	50																													
	110	45																													
	111	42																													
Restriction																															
Register Availability	<table><thead><tr><th>Status</th><th>Availability</th></tr></thead><tbody><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></tbody></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes						
	Status	Availability																													
	Normal Mode On, Idle Mode Off, Sleep Out	Yes																													
	Normal Mode On, Idle Mode On, Sleep Out	Yes																													
	Partial Mode On, Idle Mode Off, Sleep Out	Yes																													
	Partial Mode On, Idle Mode On, Sleep Out	Yes																													
Sleep In	Yes																														
Default	<table><thead><tr><th>Status</th><th>Default Value</th></tr></thead><tbody><tr><td></td><td>FRA[3:0]</td></tr><tr><td>Power On Sequence</td><td>4'b0011</td></tr><tr><td>SW Reset</td><td>4'b0011</td></tr><tr><td>HW Reset</td><td>4'b0011</td></tr></tbody></table>													Status	Default Value		FRA[3:0]	Power On Sequence	4'b0011	SW Reset	4'b0011	HW Reset	4'b0011								
	Status	Default Value																													
		FRA[3:0]																													
	Power On Sequence	4'b0011																													
	SW Reset	4'b0011																													
HW Reset	4'b0011																														

### 8.2.45. Interface Control (C6h)

C6H	Interface Control																								
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
Command	0	1	↑	x	1	1	0	0	0	1	1	0	C6												
1 <sup>st</sup> Parameter	1	1	↑	x	SDA_EN	0	0	VSPL	HSPL	0	EPL	DPL	xx												
Description	<b>DPL:</b> Sets the signal polarity of the PCLK pin.  DPL = “0” The data is input on the rising edge of PCLK.  DPL = “1” The data is input on the falling edge of PCLK.  <b>EPL:</b> Sets the signal polarity of the ENABLE pin.  EPL = “0” The data DB[17:0] is written when ENABLE = “0”.  EPL = “1” The data DB[17:0] is written when ENABLE = “1”.  <b>HSPL:</b> Sets the signal polarity of the HSYNC pin.  HSPL = “0” Low active  HSPL = “1” High active  <b>VSPL:</b> Sets the signal polarity of the VSYNC pin.  VSPL = “0” Low active  VSPL = “1” High active  <b>SDA_EN:</b> DBI type C interface selection  SDA_EN = “0”, DIN and DOUT pins are used for DBI type C interface mode.  SDA_EN = “1”, DIN/SDA pin is used for DBI type C interface mode and DOUT pin is not used.																								
	Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>												Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
		Status	Availability																						
		Normal Mode On, Idle Mode Off, Sleep Out	Yes																						
		Normal Mode On, Idle Mode On, Sleep Out	Yes																						
		Partial Mode On, Idle Mode Off, Sleep Out	Yes																						
		Partial Mode On, Idle Mode On, Sleep Out	Yes																						
	Sleep In	Yes																							
	Default	<table><tr><th>Status</th><th>Default Value</th></tr><tr><td>Power On Sequence</td><td>DPL=1'h0, EPL=1'h1, VSPL=1'h0, HSPL=:1'h0,SDA_EN=1'h0</td></tr><tr><td>SW Reset</td><td>No change</td></tr><tr><td>HW Reset</td><td>DPL=1'h0, EPL=1'h1, VSPL=1'h0, HSPL=:1'h0,SDA_EN=1'h0</td></tr></table>												Status	Default Value	Power On Sequence	DPL=1'h0, EPL=1'h1, VSPL=1'h0, HSPL=:1'h0,SDA_EN=1'h0	SW Reset	No change	HW Reset	DPL=1'h0, EPL=1'h1, VSPL=1'h0, HSPL=:1'h0,SDA_EN=1'h0				
		Status	Default Value																						
Power On Sequence		DPL=1'h0, EPL=1'h1, VSPL=1'h0, HSPL=:1'h0,SDA_EN=1'h0																							
SW Reset		No change																							
HW Reset	DPL=1'h0, EPL=1'h1, VSPL=1'h0, HSPL=:1'h0,SDA_EN=1'h0																								



### 8.2.46. Gamma Setting (C8h)

C8H	Gamma Setting																								
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
Command	0	1	↑	x	1	1	0	0	1	0	0	0	C8												
1 <sup>st</sup> Parameter	1	1	↑	x	0	KP1[2]	KP1[1]	KP1[0]	0	KP0[2]	KP0[1]	KP0[0]	xx												
2 <sup>nd</sup> Parameter	1	1	↑	x	0	KP3[2]	KP3[1]	KP3[0]	0	KP2[2]	KP2[1]	KP2[0]	xx												
3 <sup>rd</sup> Parameter	1	1	↑	x	0	KP5[2]	KP5[1]	KP5[0]	0	KP4[2]	KP4[1]	KP4[0]	xx												
4 <sup>th</sup> Parameter	1	1	↑	x	0	RP1[2]	RP1[1]	RP1[0]	0	RP0[2]	RP0[1]	RP0[0]	xx												
5 <sup>th</sup> Parameter	1	1	↑	x	0	0	0	0	VRP0[3]	VRP0[2]	VRP0[1]	VRP0[0]	xx												
6 <sup>th</sup> Parameter	1	1	↑	x	0	0	0	VRP1[4]	VRP1[3]	VRP1[2]	VRP1[1]	VRP1[0]	xx												
7 <sup>th</sup> Parameter	1	1	↑	x	0	KN1[2]	KN1[1]	KN1[0]	0	KN0[2]	KN0[1]	KN0[0]	xx												
8 <sup>th</sup> Parameter	1	1	↑	x	0	KN3[2]	KN3[1]	KN3[0]	0	KN2[2]	KN2[1]	KN2[0]	xx												
9 <sup>th</sup> Parameter	1	1	↑	x	0	KN5[2]	KN5[1]	KN5[0]	0	KN4[2]	KN4[1]	KN4[0]	xx												
10 <sup>th</sup> Parameter	1	1	↑	x	0	RN1[2]	RN1[1]	RN1[0]	0	RN0[2]	RN0[1]	RN0[0]	xx												
11 <sup>th</sup> Parameter	1	1	↑	x	0	0	0	0	VRN0[3]	VRN0[2]	VRN0[1]	VRN0[0]	xx												
12 <sup>th</sup> Parameter	1	1	↑	x	0	0	0	VRN1[4]	VRN1[3]	VRN1[2]	VRN1[1]	VRN1[0]	xx												
Description	KP5-0[2:0] : γ fine adjustment register for positive polarity RP1-0[2:0] : γ gradient adjustment register for positive polarity VRP1-0[4:0] : γ amplitude adjustment register for positive polarity KN5-0[2:0] : γ fine adjustment register for negative polarity RN1-0[2:0] : γ gradient adjustment register for negative polarity VRN1-0[4:0] : γ amplitude adjustment register for negative polarity																								
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability																								
Normal Mode On, Idle Mode Off, Sleep Out	Yes																								
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Partial Mode On, Idle Mode On, Sleep Out	Yes																								
Sleep In	Yes																								
Default	<table><tr><th>Status</th><th>Default Value</th></tr><tr><td>Power On Sequence</td><td>All the parameters are 00h</td></tr><tr><td>SW Reset</td><td>No change</td></tr><tr><td>HW Reset</td><td>All the parameters are 00h</td></tr></table>													Status	Default Value	Power On Sequence	All the parameters are 00h	SW Reset	No change	HW Reset	All the parameters are 00h				
Status	Default Value																								
Power On Sequence	All the parameters are 00h																								
SW Reset	No change																								
HW Reset	All the parameters are 00h																								

**8.2.47. Power\_Setting (D0h)**

D0H	Power_Setting																																												
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX																																
Command	0	1	↑	x	1	1	0	1	0	0	0	0	D0																																
1 <sup>st</sup> Parameter	1	1	↑	x	0	0	0	0	0	VC[2]	VC[1]	VC[0]	xx																																
2 <sup>nd</sup> Parameter	1	1	↑	x	0	PON	0	0	0	BT[2]	BT[1]	BT[0]	xx																																
3 <sup>rd</sup> Parameter	1	1	↑	x	0	0	0	VCIRE	VRH[3]	VRH[2]	VRH[1]	VRH[0]	xx																																
Description	<b>VC[2:0]</b> Sets the ratio factor of Vci to generate the reference voltages Vci1.																																												
	<table><tr><th>VC[2:0]</th><th>Vci1 voltage</th></tr><tr><td>3'h0</td><td>0.95 x Vci</td></tr><tr><td>3'h1</td><td>0.90 x Vci</td></tr><tr><td>3'h2</td><td>0.85 x Vci</td></tr><tr><td>3'h3</td><td>0.80 x Vci</td></tr><tr><td>3'h4</td><td>0.75 x Vci</td></tr><tr><td>3'h5</td><td>0.70 x Vci</td></tr><tr><td>3'h6</td><td>Disable</td></tr><tr><td>3'h7</td><td>1.0 x Vci</td></tr></table>													VC[2:0]	Vci1 voltage	3'h0	0.95 x Vci	3'h1	0.90 x Vci	3'h2	0.85 x Vci	3'h3	0.80 x Vci	3'h4	0.75 x Vci	3'h5	0.70 x Vci	3'h6	Disable	3'h7	1.0 x Vci														
	VC[2:0]	Vci1 voltage																																											
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	3'h1	0.90 x Vci																																											
	3'h2	0.85 x Vci																																											
	3'h3	0.80 x Vci																																											
	3'h4	0.75 x Vci																																											
	3'h5	0.70 x Vci																																											
	3'h6	Disable																																											
	3'h7	1.0 x Vci																																											
	<b>BT[2:0]</b> Sets the Step up factor and output voltage level from the reference voltages Vci1.																																												
	<table><tr><th>BT[2:0]</th><th>DDVDH</th><th>VCL</th><th>VGH</th><th>VGL</th></tr><tr><td>3'h0</td><td>Vci1 x 2</td><td>- Vci1</td><td rowspan="3">Vci1 x 6</td><td>- Vci1 x 5</td></tr><tr><td>3'h1</td><td rowspan="2">Vci1 x 2</td><td rowspan="2">- Vci1</td><td>- Vci1 x 4</td></tr><tr><td>3'h2</td><td>- Vci1 x 3</td></tr><tr><td>3'h3</td><td rowspan="3">Vci1 x 2</td><td rowspan="3">- Vci1</td><td rowspan="3">Vci1 x 5</td><td>- Vci1 x 5</td></tr><tr><td>3'h4</td><td>- Vci1 x 4</td></tr><tr><td>3'h5</td><td>- Vci1 x 3</td></tr><tr><td>3'h6</td><td rowspan="2">Vci1 x 2</td><td rowspan="2">- Vci1</td><td rowspan="2">Vci1 x 4</td><td>- Vci1 x4</td></tr><tr><td>3'h7</td><td>- Vci1 x3</td></tr></table>													BT[2:0]	DDVDH	VCL	VGH	VGL	3'h0	Vci1 x 2	- Vci1	Vci1 x 6	- Vci1 x 5	3'h1	Vci1 x 2	- Vci1	- Vci1 x 4	3'h2	- Vci1 x 3	3'h3	Vci1 x 2	- Vci1	Vci1 x 5	- Vci1 x 5	3'h4	- Vci1 x 4	3'h5	- Vci1 x 3	3'h6	Vci1 x 2	- Vci1	Vci1 x 4	- Vci1 x4	3'h7	- Vci1 x3
	BT[2:0]	DDVDH	VCL	VGH	VGL																																								
	3'h0	Vci1 x 2	- Vci1	Vci1 x 6	- Vci1 x 5																																								
3'h1	Vci1 x 2	- Vci1	- Vci1 x 4																																										
3'h2			- Vci1 x 3																																										
3'h3	Vci1 x 2	- Vci1	Vci1 x 5	- Vci1 x 5																																									
3'h4				- Vci1 x 4																																									
3'h5				- Vci1 x 3																																									
3'h6	Vci1 x 2	- Vci1	Vci1 x 4	- Vci1 x4																																									
3'h7				- Vci1 x3																																									
Note 1: Connect capacitors where required when using DDVDH, VGH, VGL and VCL voltages.																																													
Note 2: Set following voltages within the respective ranges: DDVDH = 6.0V (max) VGH = 18.0V (max) VGL= -12.5V (max) VCL= -3.0V (max).																																													
<b>PON</b> is used to control the operation to generate VGL.																																													
PON=0: Halts the step-up operation to generate VGL.																																													
PON=1: Starts the step-up operation to generate VGL.																																													
<b>VRH[3:0]:</b> Sets the factor to generate VREG1OUT from VCI																																													
<b>VCIRE:</b> Select the external reference voltage Vci or internal reference voltage VCIR.																																													
<table><tr><td>VCIRE=0</td><td>External reference voltage Vci (<b>default</b>)</td></tr><tr><td>VCIRE =1</td><td>Internal reference voltage 2.5V</td></tr></table>													VCIRE=0	External reference voltage Vci ( <b>default</b> )	VCIRE =1	Internal reference voltage 2.5V																													
VCIRE=0	External reference voltage Vci ( <b>default</b> )																																												
VCIRE =1	Internal reference voltage 2.5V																																												

	VCIRE =0					VCIR1 =1																
	VRH3	VRH2	VRH1	VRH0	VREG1OUT	VRH3	VRH2	VRH1	VRH0	VREG1OUT												
	0	0	0	0	Halt	0	0	0	0	Halt												
	0	0	0	1	Vci x 2.00	0	0	0	1	2.5V x 2.00 = 5.000V												
	0	0	1	0	Vci x 2.05	0	0	1	0	2.5V x 2.05 = 5.125V												
	0	0	1	1	Vci x 2.10	0	0	1	1	2.5V x 2.10 = 5.250V												
	0	1	0	0	Vci x 2.20	0	1	0	0	2.5V x 2.20 = 5.500V												
	0	1	0	1	Vci x 2.30	0	1	0	1	2.5V x 2.30 = 7.750V												
	0	1	1	0	Vci x 2.45	0	1	1	0	2.5V x 2.40 = 6.000V												
	0	1	1	1	Vci x 2.40	0	1	1	1	2.5V x 2.40 = 6.000V												
	1	0	0	0	Vci x 1.60	1	0	0	0	2.5V x 1.60 = 4.000V												
	1	0	0	1	Vci x 1.65	1	0	0	1	2.5V x 1.65 = 4.125V												
	1	0	1	0	Vci x 1.70	1	0	1	0	2.5V x 1.70 = 4.250V												
	1	0	1	1	Vci x 1.75	1	0	1	1	2.5V x 1.75 = 4.375V												
	1	1	0	0	Vci x 1.80	1	1	0	0	2.5V x 1.80 = 4.500V												
	1	1	0	1	Vci x 1.85	1	1	0	1	2.5V x 1.85 =4.625V												
	1	1	1	0	Vci x 1.90	1	1	1	0	2.5V x 1.90 = 4.750V												
	1	1	1	1	Vci x 1.95	1	1	1	1	2.5V x 1.95 = 4.875V												
When VCI<2.5V, Internal reference voltage will be same as VCI.																						
Make sure that VC[2:0] and VRH[3:0] setting restriction: VREG1OUT ≤ (DDVDH - 0.25)V.																						
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>										Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
											Status	Availability										
											Normal Mode On, Idle Mode Off, Sleep Out	Yes										
											Normal Mode On, Idle Mode On, Sleep Out	Yes										
											Partial Mode On, Idle Mode Off, Sleep Out	Yes										
											Partial Mode On, Idle Mode On, Sleep Out	Yes										
Sleep In	Yes																					
Default	<table><tr><th>Status</th><th>Default Value</th></tr><tr><td>Power On Sequence</td><td>VC[2:0]=3'h7, BT[2:0]=3'h3, PON=1'h1; VRH[3:0]=4'h5, VCIRE=1'h1</td></tr><tr><td>SW Reset</td><td>No change</td></tr><tr><td>HW Reset</td><td>VC[2:0]=3'h7, BT[2:0]=3'h3, PON=1'h1; VRH[3:0]=4'h5, VCIRE=1'h1</td></tr></table>										Status	Default Value	Power On Sequence	VC[2:0]=3'h7, BT[2:0]=3'h3, PON=1'h1; VRH[3:0]=4'h5, VCIRE=1'h1	SW Reset	No change	HW Reset	VC[2:0]=3'h7, BT[2:0]=3'h3, PON=1'h1; VRH[3:0]=4'h5, VCIRE=1'h1				
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											SW Reset	No change										
HW Reset	VC[2:0]=3'h7, BT[2:0]=3'h3, PON=1'h1; VRH[3:0]=4'h5, VCIRE=1'h1																					

### 8.2.48. VCOM Control (D1h)

D1H	VCOM Control																																																																																																																																																
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX																																																																																																																																				
Command	0	1	↑	x	1	1	0	1	0	0	0	1	D1																																																																																																																																				
1 <sup>st</sup> Parameter	1	1	↑	x	0	0	0	0	0	0	0	<b>SEL VCM</b>	xx																																																																																																																																				
2 <sup>nd</sup> Parameter	1	1	↑	x	0	0	VCM[5]	VCM[4]	VCM[3]	VCM[2]	VCM[1]	VCM[0]	xx																																																																																																																																				
3 <sup>rd</sup> Parameter	1	1	↑	x	0	0	0	VDV[4]	VDV[3]	VDV[2]	VDV[1]	VDV[0]	xx																																																																																																																																				
Description	<b>VCM [6:0]</b> is used to set factor to generate VCOMH voltage from the reference voltage VREG1OUT.																																																																																																																																																
	<table><tr><th>VCM[5:0]</th><th>VCOMH Voltage</th><th>VCM[5:0]</th><th>VCOMH Voltage</th></tr><tr><td>6'h00</td><td>VREG1OUT x 0.685</td><td>6'h20</td><td>VREG1OUT x 0.845</td></tr><tr><td>6'h01</td><td>VREG1OUT x 0.690</td><td>6'h21</td><td>VREG1OUT x 0.850</td></tr><tr><td>6'h02</td><td>VREG1OUT x 0.695</td><td>6'h22</td><td>VREG1OUT x 0.855</td></tr><tr><td>6'h03</td><td>VREG1OUT x 0.700</td><td>6'h23</td><td>VREG1OUT x 0.860</td></tr><tr><td>6'h04</td><td>VREG1OUT x 0.705</td><td>6'h24</td><td>VREG1OUT x 0.865</td></tr><tr><td>6'h05</td><td>VREG1OUT x 0.710</td><td>6'h25</td><td>VREG1OUT x 0.870</td></tr><tr><td>6'h06</td><td>VREG1OUT x 0.715</td><td>6'h26</td><td>VREG1OUT x 0.875</td></tr><tr><td>6'h07</td><td>VREG1OUT x 0.720</td><td>6'h27</td><td>VREG1OUT x 0.880</td></tr><tr><td>6'h08</td><td>VREG1OUT x 0.725</td><td>6'h28</td><td>VREG1OUT x 0.885</td></tr><tr><td>6'h09</td><td>VREG1OUT x 0.730</td><td>6'h29</td><td>VREG1OUT x 0.890</td></tr><tr><td>6'h0A</td><td>VREG1OUT x 0.735</td><td>6'h2A</td><td>VREG1OUT x 0.895</td></tr><tr><td>6'h0B</td><td>VREG1OUT x 0.740</td><td>6'h2B</td><td>VREG1OUT x 0.900</td></tr><tr><td>6'h0C</td><td>VREG1OUT x 0.745</td><td>6'h2C</td><td>VREG1OUT x 0.905</td></tr><tr><td>6'h0D</td><td>VREG1OUT x 0.750</td><td>6'h2D</td><td>VREG1OUT x 0.910</td></tr><tr><td>6'h0E</td><td>VREG1OUT x 0.755</td><td>6'h2E</td><td>VREG1OUT x 0.915</td></tr><tr><td>6'h0F</td><td>VREG1OUT x 0.760</td><td>6'h2F</td><td>VREG1OUT x 0.920</td></tr><tr><td>6'h10</td><td>VREG1OUT x 0.765</td><td>6'h30</td><td>VREG1OUT x 0.925</td></tr><tr><td>6'h11</td><td>VREG1OUT x 0.770</td><td>6'h31</td><td>VREG1OUT x 0.930</td></tr><tr><td>6'h12</td><td>VREG1OUT x 0.775</td><td>6'h32</td><td>VREG1OUT x 0.935</td></tr><tr><td>6'h13</td><td>VREG1OUT x 0.780</td><td>6'h33</td><td>VREG1OUT x 0.940</td></tr><tr><td>6'h14</td><td>VREG1OUT x 0.785</td><td>6'h34</td><td>VREG1OUT x 0.945</td></tr><tr><td>6'h15</td><td>VREG1OUT x 0.790</td><td>6'h35</td><td>VREG1OUT x 0.950</td></tr><tr><td>6'h16</td><td>VREG1OUT x 0.795</td><td>6'h36</td><td>VREG1OUT x 0.955</td></tr><tr><td>6'h17</td><td>VREG1OUT x 0.800</td><td>6'h37</td><td>VREG1OUT x 0.960</td></tr><tr><td>6'h18</td><td>VREG1OUT x 0.805</td><td>6'h38</td><td>VREG1OUT x 0.965</td></tr><tr><td>6'h19</td><td>VREG1OUT x 0.810</td><td>6'h39</td><td>VREG1OUT x 0.970</td></tr><tr><td>6'h1A</td><td>VREG1OUT x 0.815</td><td>6'h3A</td><td>VREG1OUT x 0.975</td></tr><tr><td>6'h1B</td><td>VREG1OUT x 0.820</td><td>6'h3B</td><td>VREG1OUT x 0.980</td></tr><tr><td>6'h1C</td><td>VREG1OUT x 0.825</td><td>6'h3C</td><td>VREG1OUT x 0.985</td></tr><tr><td>6'h1D</td><td>VREG1OUT x 0.830</td><td>6'h3D</td><td>VREG1OUT x 0.990</td></tr><tr><td>6'h1E</td><td>VREG1OUT x 0.835</td><td>6'h3E</td><td>VREG1OUT x 0.995</td></tr><tr><td>6'h1F</td><td>VREG1OUT x 0.840</td><td>6'h3F</td><td>VREG1OUT x 1.000</td></tr></table>													VCM[5:0]	VCOMH Voltage	VCM[5:0]	VCOMH Voltage	6'h00	VREG1OUT x 0.685	6'h20	VREG1OUT x 0.845	6'h01	VREG1OUT x 0.690	6'h21	VREG1OUT x 0.850	6'h02	VREG1OUT x 0.695	6'h22	VREG1OUT x 0.855	6'h03	VREG1OUT x 0.700	6'h23	VREG1OUT x 0.860	6'h04	VREG1OUT x 0.705	6'h24	VREG1OUT x 0.865	6'h05	VREG1OUT x 0.710	6'h25	VREG1OUT x 0.870	6'h06	VREG1OUT x 0.715	6'h26	VREG1OUT x 0.875	6'h07	VREG1OUT x 0.720	6'h27	VREG1OUT x 0.880	6'h08	VREG1OUT x 0.725	6'h28	VREG1OUT x 0.885	6'h09	VREG1OUT x 0.730	6'h29	VREG1OUT x 0.890	6'h0A	VREG1OUT x 0.735	6'h2A	VREG1OUT x 0.895	6'h0B	VREG1OUT x 0.740	6'h2B	VREG1OUT x 0.900	6'h0C	VREG1OUT x 0.745	6'h2C	VREG1OUT x 0.905	6'h0D	VREG1OUT x 0.750	6'h2D	VREG1OUT x 0.910	6'h0E	VREG1OUT x 0.755	6'h2E	VREG1OUT x 0.915	6'h0F	VREG1OUT x 0.760	6'h2F	VREG1OUT x 0.920	6'h10	VREG1OUT x 0.765	6'h30	VREG1OUT x 0.925	6'h11	VREG1OUT x 0.770	6'h31	VREG1OUT x 0.930	6'h12	VREG1OUT x 0.775	6'h32	VREG1OUT x 0.935	6'h13	VREG1OUT x 0.780	6'h33	VREG1OUT x 0.940	6'h14	VREG1OUT x 0.785	6'h34	VREG1OUT x 0.945	6'h15	VREG1OUT x 0.790	6'h35	VREG1OUT x 0.950	6'h16	VREG1OUT x 0.795	6'h36	VREG1OUT x 0.955	6'h17	VREG1OUT x 0.800	6'h37	VREG1OUT x 0.960	6'h18	VREG1OUT x 0.805	6'h38	VREG1OUT x 0.965	6'h19	VREG1OUT x 0.810	6'h39	VREG1OUT x 0.970	6'h1A	VREG1OUT x 0.815	6'h3A	VREG1OUT x 0.975	6'h1B	VREG1OUT x 0.820	6'h3B	VREG1OUT x 0.980	6'h1C	VREG1OUT x 0.825	6'h3C	VREG1OUT x 0.985	6'h1D	VREG1OUT x 0.830	6'h3D	VREG1OUT x 0.990	6'h1E	VREG1OUT x 0.835	6'h3E	VREG1OUT x 0.995	6'h1F	VREG1OUT x 0.840	6'h3F	VREG1OUT x 1.000
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	<b>VDV[4:0]</b> is used to set the VCOM alternating amplitude in the range of VREG1OUT x 0.70 to VREG1OUT x 1.32.																																																																																																																																																
	<table><tr><th>VDV[4:0]</th><th>VCOM amplitude</th><th>VDV[4:0]</th><th>VCOM amplitude</th></tr><tr><td>5'h00</td><td>VREG1OUT x 0.70</td><td>5'h10</td><td>VREG1OUT x 1.02</td></tr><tr><td>5'h01</td><td>VREG1OUT x 0.72</td><td>5'h11</td><td>VREG1OUT x 1.04</td></tr><tr><td>5'h02</td><td>VREG1OUT x 0.74</td><td>5'h12</td><td>VREG1OUT x 1.06</td></tr><tr><td>5'h03</td><td>VREG1OUT x 0.76</td><td>5'h13</td><td>VREG1OUT x 1.08</td></tr><tr><td>5'h04</td><td>VREG1OUT x 0.78</td><td>5'h14</td><td>VREG1OUT x 1.10</td></tr><tr><td>5'h05</td><td>VREG1OUT x 0.80</td><td>5'h15</td><td>VREG1OUT x 1.12</td></tr></table>													VDV[4:0]	VCOM amplitude	VDV[4:0]	VCOM amplitude	5'h00	VREG1OUT x 0.70	5'h10	VREG1OUT x 1.02	5'h01	VREG1OUT x 0.72	5'h11	VREG1OUT x 1.04	5'h02	VREG1OUT x 0.74	5'h12	VREG1OUT x 1.06	5'h03	VREG1OUT x 0.76	5'h13	VREG1OUT x 1.08	5'h04	VREG1OUT x 0.78	5'h14	VREG1OUT x 1.10	5'h05	VREG1OUT x 0.80	5'h15	VREG1OUT x 1.12																																																																																																								
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		5'h06	VREG1OUT x 0.82	5'h16	VREG1OUT x 1.14
		5'h07	VREG1OUT x 0.84	5'h17	VREG1OUT x 1.16
		5'h08	VREG1OUT x 0.86	5'h18	VREG1OUT x 1.18
		5'h09	VREG1OUT x 0.88	5'h19	VREG1OUT x 1.20
		5'h0A	VREG1OUT x 0.90	5'h1A	VREG1OUT x 1.22
		5'h0B	VREG1OUT x 0.92	5'h1B	VREG1OUT x 1.24
		5'h0C	VREG1OUT x 0.94	5'h1C	VREG1OUT x 1.26
		5'h0D	VREG1OUT x 0.96	5'h1D	VREG1OUT x 1.28
		5'h0E	VREG1OUT x 0.98	5'h1E	VREG1OUT x 1.30
		5'h0F	VREG1OUT x 1.00	5'h1F	VREG1OUT x 1.32
		<b>Set VDV[4:0] to let VCOM amplitude less than 6V.</b>			
		<b>SELVCM:</b> Selection the VCM setting.			
		SELVCM =0		Register D1h for VCM setting	
		SELVCM =1		NV Memory selected for VCM setting	

Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>		Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
	Status	Availability												
	Normal Mode On, Idle Mode Off, Sleep Out	Yes												
	Normal Mode On, Idle Mode On, Sleep Out	Yes												
	Partial Mode On, Idle Mode Off, Sleep Out	Yes												
	Partial Mode On, Idle Mode On, Sleep Out	Yes												
Sleep In	Yes													

Default	<table><tr><th>Status</th><th>Default Value</th></tr><tr><td>Power On Sequence</td><td>VCM[5:0]=6'h00, VDV[4:0]=5'h00, SELVCM=1'h0</td></tr><tr><td>SW Reset</td><td>No change</td></tr><tr><td>HW Reset</td><td>VCM[5:0]=6'h00, VDV[4:0]=5'h00, SELVCM=1'h0</td></tr></table>		Status	Default Value	Power On Sequence	VCM[5:0]=6'h00, VDV[4:0]=5'h00, SELVCM=1'h0	SW Reset	No change	HW Reset	VCM[5:0]=6'h00, VDV[4:0]=5'h00, SELVCM=1'h0
	Status	Default Value								
	Power On Sequence	VCM[5:0]=6'h00, VDV[4:0]=5'h00, SELVCM=1'h0								
	SW Reset	No change								
HW Reset	VCM[5:0]=6'h00, VDV[4:0]=5'h00, SELVCM=1'h0									

### 8.2.49. Power\_Setting for Normal Mode (D2h)

D2H	Power_Setting for Normal Mode																																							
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX																											
Command	0	1	↑	x	1	1	0	1	0	0	1	0	D2																											
1 <sup>st</sup> Parameter	1	1	↑	x	0	0	0	0	0	AP0[2]	AP0[1]	AP0[0]	xx																											
2 <sup>nd</sup> Parameter	1	1	↑	x	0	DC10[2]	DC10[1]	DC10[0]	0	DC00[2]	DC00[1]	DC00[0]	xx																											
Description	<b>AP0[2:0]</b>  AP0 bit is used to adjust the constant current in the operational amplifier circuit in the LCD power supply circuit. Larger constant current enhances the drivability of the LCD, but it also increases the current consumption. Adjust the constant current taking the trade-off between the display quality and the current consumption into account. In no-display period, set AP=3'h0 to halt the operational amplifier circuit and the step-up circuits to reduce current consumption.																																							
	<table><tr><th>AP0[2:0]</th><th>Gamma Driver Amplifier</th><th>Source Driver Amplifier</th></tr><tr><td>3'h0</td><td>Halt operation</td><td>Halt operation</td></tr><tr><td>3'h1</td><td>1.00</td><td>1.00</td></tr><tr><td>3'h2</td><td>1.00</td><td>0.75</td></tr><tr><td>3'h3</td><td>1.00</td><td>0.50</td></tr><tr><td>3'h4</td><td>0.75</td><td>1.00</td></tr><tr><td>3'h5</td><td>0.75</td><td>0.75</td></tr><tr><td>3'h6</td><td>0.75</td><td>0.50</td></tr><tr><td>3'h7</td><td>0.50</td><td>0.50</td></tr></table>													AP0[2:0]	Gamma Driver Amplifier	Source Driver Amplifier	3'h0	Halt operation	Halt operation	3'h1	1.00	1.00	3'h2	1.00	0.75	3'h3	1.00	0.50	3'h4	0.75	1.00	3'h5	0.75	0.75	3'h6	0.75	0.50	3'h7	0.50	0.50
	AP0[2:0]	Gamma Driver Amplifier	Source Driver Amplifier																																					
	3'h0	Halt operation	Halt operation																																					
	3'h1	1.00	1.00																																					
	3'h2	1.00	0.75																																					
	3'h3	1.00	0.50																																					
	3'h4	0.75	1.00																																					
	3'h5	0.75	0.75																																					
	3'h6	0.75	0.50																																					
3'h7	0.50	0.50																																						
<b>DC00[2:0], DC10[2:0]</b>  DC00/DC10 are used to select the charge-pump frequency of circuit and circuit2.																																								
<table><tr><th>DC00[1:0]</th><th>Step-up circuit 1 clock frequency (fDCDC1)</th></tr><tr><td>2'h0</td><td>Fosc</td></tr><tr><td>2'h1</td><td>Fosc / 2</td></tr><tr><td>2'h2</td><td>Fosc / 4</td></tr><tr><td>2'h3</td><td>Fosc / 8</td></tr><tr><td>2'h4</td><td>Fosc / 16</td></tr><tr><td>2'h5</td><td>Fosc / 32</td></tr><tr><td>2'h6</td><td>Fosc / 64</td></tr><tr><td>2'h7</td><td>Halt step-up circuit 1</td></tr></table>													DC00[1:0]	Step-up circuit 1 clock frequency (fDCDC1)	2'h0	Fosc	2'h1	Fosc / 2	2'h2	Fosc / 4	2'h3	Fosc / 8	2'h4	Fosc / 16	2'h5	Fosc / 32	2'h6	Fosc / 64	2'h7	Halt step-up circuit 1										
DC00[1:0]	Step-up circuit 1 clock frequency (fDCDC1)																																							
2'h0	Fosc																																							
2'h1	Fosc / 2																																							
2'h2	Fosc / 4																																							
2'h3	Fosc / 8																																							
2'h4	Fosc / 16																																							
2'h5	Fosc / 32																																							
2'h6	Fosc / 64																																							
2'h7	Halt step-up circuit 1																																							
<table><tr><th>DC10[1:0]</th><th>Step-up circuit 2 clock frequency (fDCDC2)</th></tr><tr><td>2'h0</td><td>Fosc / 16</td></tr><tr><td>2'h1</td><td>Fosc / 32</td></tr><tr><td>2'h2</td><td>Fosc / 64</td></tr><tr><td>2'h3</td><td>Fosc / 128</td></tr><tr><td>2'h4</td><td>Fosc / 256</td></tr><tr><td>2'h5</td><td>Fosc / 512</td></tr><tr><td>2'h6</td><td>Setting inhibited</td></tr><tr><td>2'h7</td><td>Halt step-up circuit 2</td></tr></table>													DC10[1:0]	Step-up circuit 2 clock frequency (fDCDC2)	2'h0	Fosc / 16	2'h1	Fosc / 32	2'h2	Fosc / 64	2'h3	Fosc / 128	2'h4	Fosc / 256	2'h5	Fosc / 512	2'h6	Setting inhibited	2'h7	Halt step-up circuit 2										
DC10[1:0]	Step-up circuit 2 clock frequency (fDCDC2)																																							
2'h0	Fosc / 16																																							
2'h1	Fosc / 32																																							
2'h2	Fosc / 64																																							
2'h3	Fosc / 128																																							
2'h4	Fosc / 256																																							
2'h5	Fosc / 512																																							
2'h6	Setting inhibited																																							
2'h7	Halt step-up circuit 2																																							
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes															
	Status	Availability																																						
	Normal Mode On, Idle Mode Off, Sleep Out	Yes																																						
	Normal Mode On, Idle Mode On, Sleep Out	Yes																																						
	Partial Mode On, Idle Mode Off, Sleep Out	Yes																																						
	Partial Mode On, Idle Mode On, Sleep Out	Yes																																						
Sleep In	Yes																																							

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Default								
	<table> <tr> <th>Status</th><th>Default Value</th></tr> <tr> <td>Power On Sequence</td><td>AP0[2:0]=3'h0, DC10[2:0]=3'h7, DC00[2:0]=3'h7</td></tr> <tr> <td>SW Reset</td><td>No change</td></tr> <tr> <td>HW Reset</td><td>AP0[2:0]=3'h0, DC10[2:0]=3'h7, DC00[2:0]=3'h7</td></tr> </table>	Status	Default Value	Power On Sequence	AP0[2:0]=3'h0, DC10[2:0]=3'h7, DC00[2:0]=3'h7	SW Reset	No change	HW Reset
Status	Default Value							
Power On Sequence	AP0[2:0]=3'h0, DC10[2:0]=3'h7, DC00[2:0]=3'h7							
SW Reset	No change							
HW Reset	AP0[2:0]=3'h0, DC10[2:0]=3'h7, DC00[2:0]=3'h7							

### 8.2.50. Power\_Setting for Partial Mode (D3h)

D3H	Power_Setting for Partial Mode																																							
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX																											
Command	0	1	↑	x	1	1	0	1	0	0	1	1	D3																											
1 <sup>st</sup> Parameter	1	1	↑	x	0	0	0	0	0	AP1[2]	AP1[1]	AP1[0]	xx																											
2 <sup>nd</sup> Parameter	1	1	↑	x	0	DC11[2]	DC11[1]	DC11[0]	0	DC01[2]	DC01[1]	DC01[0]	xx																											
Description	<b>AP1[2:0]</b>  AP1 bit is used to adjust the constant current in the operational amplifier circuit in the LCD power supply circuit. Larger constant current enhances the drivability of the LCD, but it also increases the current consumption. Adjust the constant current taking the trade-off between the display quality and the current consumption into account. In no-display period, set AP1=3'h0 to halt the operational amplifier circuit and the step-up circuits to reduce current consumption.																																							
	<table><tr><th>AP1[2:0]</th><th>Gamma Driver Amplifier</th><th>Source Driver Amplifier</th></tr><tr><td>3'h0</td><td>Halt operation</td><td>Halt operation</td></tr><tr><td>3'h1</td><td>1.00</td><td>1.00</td></tr><tr><td>3'h2</td><td>1.00</td><td>0.75</td></tr><tr><td>3'h3</td><td>1.00</td><td>0.50</td></tr><tr><td>3'h4</td><td>0.75</td><td>1.00</td></tr><tr><td>3'h5</td><td>0.75</td><td>0.75</td></tr><tr><td>3'h6</td><td>0.75</td><td>0.50</td></tr><tr><td>3'h7</td><td>0.50</td><td>0.50</td></tr></table>													AP1[2:0]	Gamma Driver Amplifier	Source Driver Amplifier	3'h0	Halt operation	Halt operation	3'h1	1.00	1.00	3'h2	1.00	0.75	3'h3	1.00	0.50	3'h4	0.75	1.00	3'h5	0.75	0.75	3'h6	0.75	0.50	3'h7	0.50	0.50
	AP1[2:0]	Gamma Driver Amplifier	Source Driver Amplifier																																					
	3'h0	Halt operation	Halt operation																																					
	3'h1	1.00	1.00																																					
	3'h2	1.00	0.75																																					
	3'h3	1.00	0.50																																					
	3'h4	0.75	1.00																																					
	3'h5	0.75	0.75																																					
	3'h6	0.75	0.50																																					
3'h7	0.50	0.50																																						
<b>DC01[2:0], DC11[2:0]</b>  DC01/DC11 are used to select the charge-pump frequency of circuit and circuit2.																																								
<table><tr><th>DC01[1:0]</th><th>Step-up circuit 1 clock frequency (fDCDC1)</th></tr><tr><td>2'h0</td><td>Fosc</td></tr><tr><td>2'h1</td><td>Fosc / 2</td></tr><tr><td>2'h2</td><td>Fosc / 4</td></tr><tr><td>2'h3</td><td>Fosc / 8</td></tr><tr><td>2'h4</td><td>Fosc / 16</td></tr><tr><td>2'h5</td><td>Fosc / 32</td></tr><tr><td>2'h6</td><td>Fosc / 64</td></tr><tr><td>2'h7</td><td>Halt step-up circuit 1</td></tr></table>													DC01[1:0]	Step-up circuit 1 clock frequency (fDCDC1)	2'h0	Fosc	2'h1	Fosc / 2	2'h2	Fosc / 4	2'h3	Fosc / 8	2'h4	Fosc / 16	2'h5	Fosc / 32	2'h6	Fosc / 64	2'h7	Halt step-up circuit 1										
DC01[1:0]	Step-up circuit 1 clock frequency (fDCDC1)																																							
2'h0	Fosc																																							
2'h1	Fosc / 2																																							
2'h2	Fosc / 4																																							
2'h3	Fosc / 8																																							
2'h4	Fosc / 16																																							
2'h5	Fosc / 32																																							
2'h6	Fosc / 64																																							
2'h7	Halt step-up circuit 1																																							
<table><tr><th>DC11[1:0]</th><th>Step-up circuit 2 clock frequency (fDCDC2)</th></tr><tr><td>2'h0</td><td>Fosc / 16</td></tr><tr><td>2'h1</td><td>Fosc / 32</td></tr><tr><td>2'h2</td><td>Fosc / 64</td></tr><tr><td>2'h3</td><td>Fosc / 128</td></tr><tr><td>2'h4</td><td>Fosc / 256</td></tr><tr><td>2'h5</td><td>Fosc / 512</td></tr><tr><td>2'h6</td><td>Setting inhibited</td></tr><tr><td>2'h7</td><td>Halt step-up circuit 2</td></tr></table>													DC11[1:0]	Step-up circuit 2 clock frequency (fDCDC2)	2'h0	Fosc / 16	2'h1	Fosc / 32	2'h2	Fosc / 64	2'h3	Fosc / 128	2'h4	Fosc / 256	2'h5	Fosc / 512	2'h6	Setting inhibited	2'h7	Halt step-up circuit 2										
DC11[1:0]	Step-up circuit 2 clock frequency (fDCDC2)																																							
2'h0	Fosc / 16																																							
2'h1	Fosc / 32																																							
2'h2	Fosc / 64																																							
2'h3	Fosc / 128																																							
2'h4	Fosc / 256																																							
2'h5	Fosc / 512																																							
2'h6	Setting inhibited																																							
2'h7	Halt step-up circuit 2																																							
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes															
	Status	Availability																																						
	Normal Mode On, Idle Mode Off, Sleep Out	Yes																																						
	Normal Mode On, Idle Mode On, Sleep Out	Yes																																						
	Partial Mode On, Idle Mode Off, Sleep Out	Yes																																						
	Partial Mode On, Idle Mode On, Sleep Out	Yes																																						
Sleep In	Yes																																							

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Version: 0.27

### 8.2.51. Power\_Setting for Idle Mode (D4h)

D4H	Power_Setting for Idle Mode																																							
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX																											
Command	0	1	↑	x	1	1	0	1	0	1	0	0	D4																											
1 <sup>st</sup> Parameter	1	1	↑	x	0	0	0	0	0	AP2[2]	AP2[1]	AP2[0]	xx																											
2 <sup>nd</sup> Parameter	1	1	↑	x	0	DC12[2]	DC12[1]	DC12[0]	0	DC02[2]	DC02[1]	DC02[0]	xx																											
Description	<b>AP2[2:0]</b>  AP2 bit is used to adjust the constant current in the operational amplifier circuit in the LCD power supply circuit. Larger constant current enhances the drivability of the LCD, but it also increases the current consumption. Adjust the constant current taking the trade-off between the display quality and the current consumption into account. In no-display period, set AP2=3'h0 to halt the operational amplifier circuit and the step-up circuits to reduce current consumption.																																							
	<table><tr><th>AP2[2:0]</th><th>Gamma Driver Amplifier</th><th>Source Driver Amplifier</th></tr><tr><td>3'h0</td><td>Halt operation</td><td>Halt operation</td></tr><tr><td>3'h1</td><td>1.00</td><td>1.00</td></tr><tr><td>3'h2</td><td>1.00</td><td>0.75</td></tr><tr><td>3'h3</td><td>1.00</td><td>0.50</td></tr><tr><td>3'h4</td><td>0.75</td><td>1.00</td></tr><tr><td>3'h5</td><td>0.75</td><td>0.75</td></tr><tr><td>3'h6</td><td>0.75</td><td>0.50</td></tr><tr><td>3'h7</td><td>0.50</td><td>0.50</td></tr></table>													AP2[2:0]	Gamma Driver Amplifier	Source Driver Amplifier	3'h0	Halt operation	Halt operation	3'h1	1.00	1.00	3'h2	1.00	0.75	3'h3	1.00	0.50	3'h4	0.75	1.00	3'h5	0.75	0.75	3'h6	0.75	0.50	3'h7	0.50	0.50
	AP2[2:0]	Gamma Driver Amplifier	Source Driver Amplifier																																					
	3'h0	Halt operation	Halt operation																																					
	3'h1	1.00	1.00																																					
	3'h2	1.00	0.75																																					
	3'h3	1.00	0.50																																					
	3'h4	0.75	1.00																																					
	3'h5	0.75	0.75																																					
	3'h6	0.75	0.50																																					
3'h7	0.50	0.50																																						
<b>DC02[2:0], DC12[2:0]</b>  DC01/DC11 are used to select the charge-pump frequency of circuit and circuit2.																																								
<table><tr><th>DC02[1:0]</th><th>Step-up circuit 1 clock frequency (fDCDC1)</th></tr><tr><td>2'h0</td><td>Fosc</td></tr><tr><td>2'h1</td><td>Fosc / 2</td></tr><tr><td>2'h2</td><td>Fosc / 4</td></tr><tr><td>2'h3</td><td>Fosc / 8</td></tr><tr><td>2'h4</td><td>Fosc / 16</td></tr><tr><td>2'h5</td><td>Fosc / 32</td></tr><tr><td>2'h6</td><td>Fosc / 64</td></tr><tr><td>2'h7</td><td>Halt step-up circuit 1</td></tr></table>													DC02[1:0]	Step-up circuit 1 clock frequency (fDCDC1)	2'h0	Fosc	2'h1	Fosc / 2	2'h2	Fosc / 4	2'h3	Fosc / 8	2'h4	Fosc / 16	2'h5	Fosc / 32	2'h6	Fosc / 64	2'h7	Halt step-up circuit 1										
DC02[1:0]	Step-up circuit 1 clock frequency (fDCDC1)																																							
2'h0	Fosc																																							
2'h1	Fosc / 2																																							
2'h2	Fosc / 4																																							
2'h3	Fosc / 8																																							
2'h4	Fosc / 16																																							
2'h5	Fosc / 32																																							
2'h6	Fosc / 64																																							
2'h7	Halt step-up circuit 1																																							
<table><tr><th>DC12[1:0]</th><th>Step-up circuit 2 clock frequency (fDCDC2)</th></tr><tr><td>2'h0</td><td>Fosc / 16</td></tr><tr><td>2'h1</td><td>Fosc / 32</td></tr><tr><td>2'h2</td><td>Fosc / 64</td></tr><tr><td>2'h3</td><td>Fosc / 128</td></tr><tr><td>2'h4</td><td>Fosc / 256</td></tr><tr><td>2'h5</td><td>Fosc / 512</td></tr><tr><td>2'h6</td><td>Setting inhibited</td></tr><tr><td>2'h7</td><td>Halt step-up circuit 2</td></tr></table>													DC12[1:0]	Step-up circuit 2 clock frequency (fDCDC2)	2'h0	Fosc / 16	2'h1	Fosc / 32	2'h2	Fosc / 64	2'h3	Fosc / 128	2'h4	Fosc / 256	2'h5	Fosc / 512	2'h6	Setting inhibited	2'h7	Halt step-up circuit 2										
DC12[1:0]	Step-up circuit 2 clock frequency (fDCDC2)																																							
2'h0	Fosc / 16																																							
2'h1	Fosc / 32																																							
2'h2	Fosc / 64																																							
2'h3	Fosc / 128																																							
2'h4	Fosc / 256																																							
2'h5	Fosc / 512																																							
2'h6	Setting inhibited																																							
2'h7	Halt step-up circuit 2																																							
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes															
	Status	Availability																																						
	Normal Mode On, Idle Mode Off, Sleep Out	Yes																																						
	Normal Mode On, Idle Mode On, Sleep Out	Yes																																						
	Partial Mode On, Idle Mode Off, Sleep Out	Yes																																						
	Partial Mode On, Idle Mode On, Sleep Out	Yes																																						
Sleep In	Yes																																							

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Default								
	<table> <tr> <th>Status</th><th>Default Value</th></tr> <tr> <td>Power On Sequence</td><td>AP2[2:0]=3'h0, DC12[2:0]=3'h7, DC02[2:0]=3'h7</td></tr> <tr> <td>SW Reset</td><td>No change</td></tr> <tr> <td>HW Reset</td><td>AP2[2:0]=3'h0, DC11[2:0]=3'h7, DC02[2:0]=3'h7</td></tr> </table>	Status	Default Value	Power On Sequence	AP2[2:0]=3'h0, DC12[2:0]=3'h7, DC02[2:0]=3'h7	SW Reset	No change	HW Reset
Status	Default Value							
Power On Sequence	AP2[2:0]=3'h0, DC12[2:0]=3'h7, DC02[2:0]=3'h7							
SW Reset	No change							
HW Reset	AP2[2:0]=3'h0, DC11[2:0]=3'h7, DC02[2:0]=3'h7							

### 8.2.52. NV Memory Write (E0h)

E0H	NV Memory Write																								
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
Command	0	1	↑	x	1	1	1	0	0	0	0	0	E0												
1 <sup>st</sup> Parameter	1	1	↑	x	VM_D [7]	VM_D [6]	VM_D [5]	VM_D [4]	VM_D [3]	VM_D [2]	VM_D [1]	VM_D [0]	xx												
Description	<p>This command is used to program the NV memory data.</p> <p><b>VM_D[7:0]:</b> Use to write the data (including VCM and ID code) into the NV memory data.</p>																								
Restriction																									
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability																								
Normal Mode On, Idle Mode Off, Sleep Out	Yes																								
Normal Mode On, Idle Mode On, Sleep Out	Yes																								
Partial Mode On, Idle Mode Off, Sleep Out	Yes																								
Partial Mode On, Idle Mode On, Sleep Out	Yes																								
Sleep In	Yes																								
Default	<table><tr><th>Status</th><th>Default Value</th></tr><tr><td>Power On Sequence</td><td>VM_D[7:0]=8'h00</td></tr><tr><td>SW Reset</td><td>No change</td></tr><tr><td>HW Reset</td><td>VM_D[7:0]=8'h00</td></tr></table>													Status	Default Value	Power On Sequence	VM_D[7:0]=8'h00	SW Reset	No change	HW Reset	VM_D[7:0]=8'h00				
Status	Default Value																								
Power On Sequence	VM_D[7:0]=8'h00																								
SW Reset	No change																								
HW Reset	VM_D[7:0]=8'h00																								

### 8.2.53. NV Memory Control (E1h)

E1H	NV Memory Control																										
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX														
Command	0	1	↑	x	1	1	1	0	0	0	0	1	E1														
1 <sup>st</sup> Parameter	1	1	↑	x	0	0	ID_PGM_EN	VCM_PGM_EN	0	0	ID_SEL[1]	ID_SEL[0]	xx														
Description	This command is used to control the NV memory programming.																										
	ID_SEL[1:0]: ID NV memory selection																										
	<table><tr><th>ID_SEL[1:0]</th><th>ID OTP Selection</th></tr><tr><td>00</td><td>ID code 1 [15:8]</td></tr><tr><td>01</td><td>ID code 1 [7:0]</td></tr><tr><td>10</td><td>ID code 2 [15:8]</td></tr><tr><td>11</td><td>ID code 2 [7:0]</td></tr></table>													ID_SEL[1:0]	ID OTP Selection	00	ID code 1 [15:8]	01	ID code 1 [7:0]	10	ID code 2 [15:8]	11	ID code 2 [7:0]				
	ID_SEL[1:0]	ID OTP Selection																									
	00	ID code 1 [15:8]																									
01	ID code 1 [7:0]																										
10	ID code 2 [15:8]																										
11	ID code 2 [7:0]																										
VCM_PGM_EN: VCM OTP programming enable. When writing the VCOMH NV memory, the bit must be set as '1'.																											
ID_PGM_EN: ID OTP programming enable. When writing the ID code NV memory, the bit must be set as '1'.																											
<table><tr><th>ID_PGM_EN</th><th>VCM_PGM_EN</th><th>OTP Programming Selection</th></tr><tr><td>0</td><td>0</td><td>NV Memory programming disabled</td></tr><tr><td>0</td><td>1</td><td>VCM (VCOMH) NV Memory programming enable</td></tr><tr><td>1</td><td>0</td><td>ID code NV Memory programming enable</td></tr><tr><td>1</td><td>1</td><td>Setting Prohibited</td></tr></table>													ID_PGM_EN	VCM_PGM_EN	OTP Programming Selection	0	0	NV Memory programming disabled	0	1	VCM (VCOMH) NV Memory programming enable	1	0	ID code NV Memory programming enable	1	1	Setting Prohibited
ID_PGM_EN	VCM_PGM_EN	OTP Programming Selection																									
0	0	NV Memory programming disabled																									
0	1	VCM (VCOMH) NV Memory programming enable																									
1	0	ID code NV Memory programming enable																									
1	1	Setting Prohibited																									
Restriction																											
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes		
	Status	Availability																									
	Normal Mode On, Idle Mode Off, Sleep Out	Yes																									
	Normal Mode On, Idle Mode On, Sleep Out	Yes																									
	Partial Mode On, Idle Mode Off, Sleep Out	Yes																									
	Partial Mode On, Idle Mode On, Sleep Out	Yes																									
Sleep In	Yes																										
Default	<table><tr><th>Status</th><th>Default Value</th></tr><tr><td>Power On Sequence</td><td>ID_PGM_EN=1'h0; VCM_PGM_EN=1'h0; ID_SEL[1:0]=2'h0</td></tr><tr><td>SW Reset</td><td>No change</td></tr><tr><td>HW Reset</td><td>ID_PGM_EN=1'h0; VCM_PGM_EN=1'h0; ID_SEL[1:0]=2'h0</td></tr></table>													Status	Default Value	Power On Sequence	ID_PGM_EN=1'h0; VCM_PGM_EN=1'h0; ID_SEL[1:0]=2'h0	SW Reset	No change	HW Reset	ID_PGM_EN=1'h0; VCM_PGM_EN=1'h0; ID_SEL[1:0]=2'h0						
	Status	Default Value																									
	Power On Sequence	ID_PGM_EN=1'h0; VCM_PGM_EN=1'h0; ID_SEL[1:0]=2'h0																									
	SW Reset	No change																									
HW Reset	ID_PGM_EN=1'h0; VCM_PGM_EN=1'h0; ID_SEL[1:0]=2'h0																										

### 8.2.54. NV Memory Status Read (E2h)

E2H	NV Memory Status Read																				
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX								
Command	0	1	↑	x	1	1	1	0	0	0	1	0	E2								
1 <sup>st</sup> Parameter	1	↑	1	x	x	x	x	x	x	x	x	x	x								
2 <sup>nd</sup> Parameter	1	↑	1	x	0	0	0	0	0	0	PGM_CNT1	PGM_CNT0	xx								
3 <sup>rd</sup> Parameter	1	↑	1	x	0	0	NV_VCM[5]	NV_VCM[4]	NV_VCM[3]	NV_VCM[2]	NV_VCM[1]	NV_VCM[0]	xx								
Description	PGM_CNT[1:0]: NV memory programmed record. The bit will increase “+1” automatically when writing the NV_VCM [5:0].																				
	<table><tr><th>PGM_CNT[1:0]</th><th>Description</th></tr><tr><td>00</td><td>NV Memory clean</td></tr><tr><td>01</td><td>NV Memory programmed 1 time</td></tr><tr><td>10</td><td>NV Memory programmed 2 times</td></tr></table>													PGM_CNT[1:0]	Description	00	NV Memory clean	01	NV Memory programmed 1 time	10	NV Memory programmed 2 times
	PGM_CNT[1:0]	Description																			
	00	NV Memory clean																			
	01	NV Memory programmed 1 time																			
10	NV Memory programmed 2 times																				
These bits are read only.																					
NV_VCM [5:0]: NV memory VCM data read value. These bits are read only.																					
Restriction																					
Register Availability																					

### 8.2.55. NV Memory Protection (E3h)

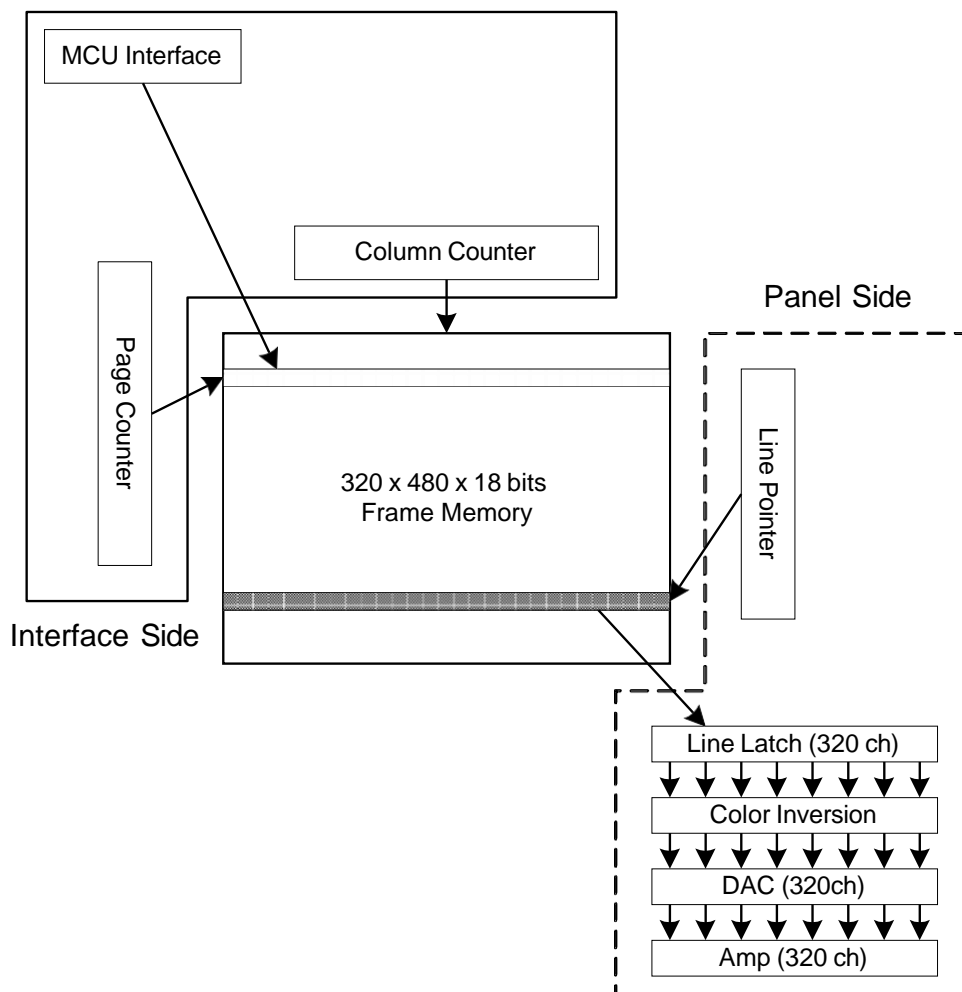
E3H	NV Memory Protection																								
	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
Command	0	1	↑	--	1	1	1	0	0	0	1	1	E3												
1 <sup>st</sup> Parameter	1	1	↑	--	KEY [15]	KEY [14]	KEY [13]	KEY [12]	KEY [11]	KEY [10]	KEY [9]	KEY [8]	xx												
2 <sup>nd</sup> Parameter	1	1	↑	--	KEY [7]	KEY [6]	KEY [5]	KEY [4]	KEY [3]	KEY [2]	KEY [1]	KEY [0]	xx												
Description	KEY[15:0]: NV memory programming protection key. When writing OTP data C8h, this register must be set as 0xAA55 to enable OTP programming. If C8h register is not written with 0xAA55, NV Memory programming will fail.																								
Restriction																									
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability																								
Normal Mode On, Idle Mode Off, Sleep Out	Yes																								
Normal Mode On, Idle Mode On, Sleep Out	Yes																								
Partial Mode On, Idle Mode Off, Sleep Out	Yes																								
Partial Mode On, Idle Mode On, Sleep Out	Yes																								
Sleep In	Yes																								
Default	<table><tr><th>Status</th><th>Default Value</th></tr><tr><td>Power On Sequence</td><td>KEY[15:0]=16'h0000</td></tr><tr><td>SW Reset</td><td>No change</td></tr><tr><td>HW Reset</td><td>KEY[15:0]=16'h0000</td></tr></table>													Status	Default Value	Power On Sequence	KEY[15:0]=16'h0000	SW Reset	No change	HW Reset	KEY[15:0]=16'h0000				
Status	Default Value																								
Power On Sequence	KEY[15:0]=16'h0000																								
SW Reset	No change																								
HW Reset	KEY[15:0]=16'h0000																								

## 9. Display Data RAM

### 9.1. Configuration

The display data RAM stores display dots and consists of 2,764,800bits (320 x 18 x 480 bits). There is no restriction on access to the RAM even when the display data on the same address is loaded to DAC.

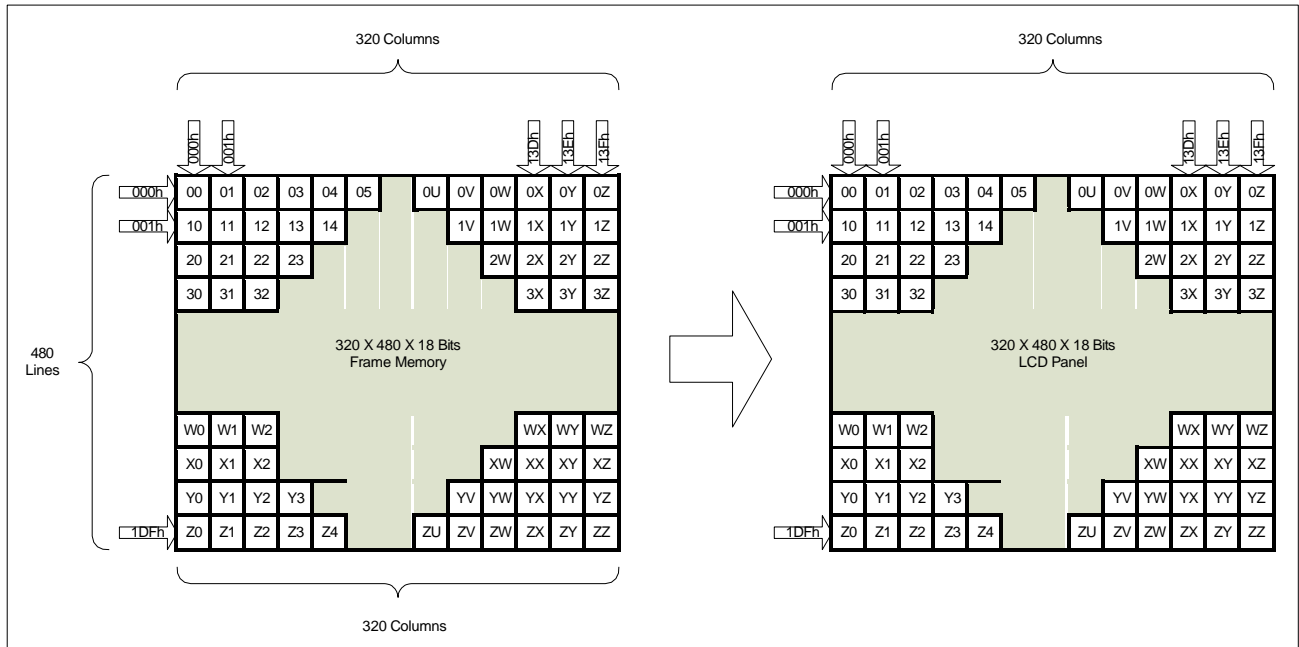
There will be no abnormal visible effect on the display when there is a simultaneous Panel Read and Interface Read or Write to the same location of the frame memory.





## 9.2. Memory to Display Address Mapping

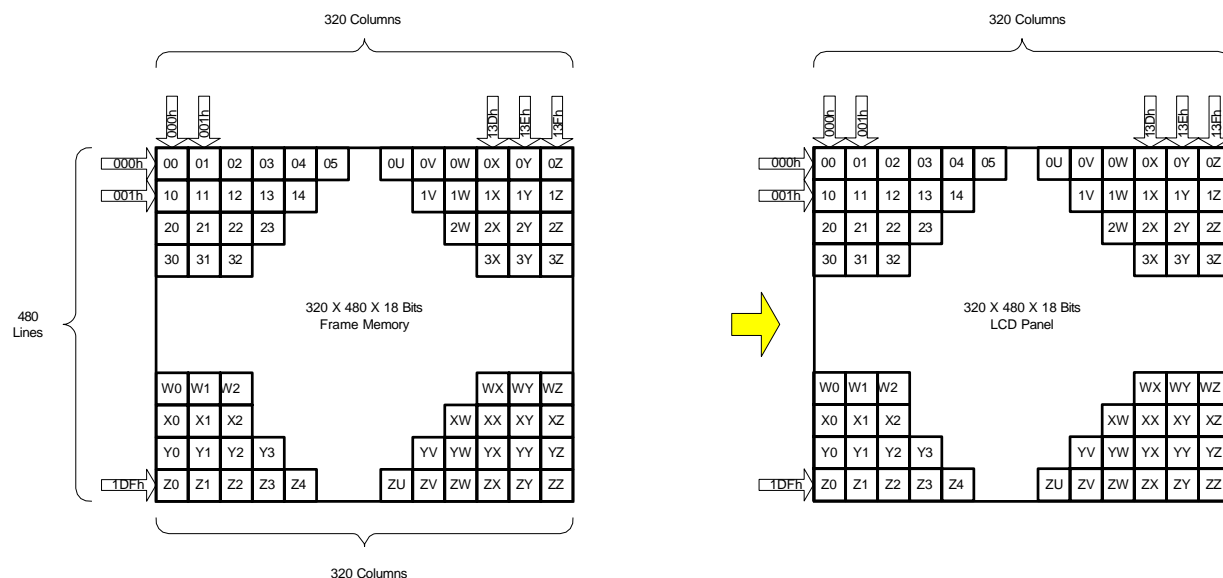
In this mode, content of the frame memory within an area where column pointer is 0000h to 013Fh and page pointer 0000h to 01DFh is displayed. To display a dot on leftmost top corner, store the dot data at (column pointer, page pointer) = (0, 0).



### 9.3. Vertical Scroll Mode

There is a vertical scrolling mode, which is described by the commands “set\_scroll\_area”(33h) and “set\_scroll\_start”(37h).

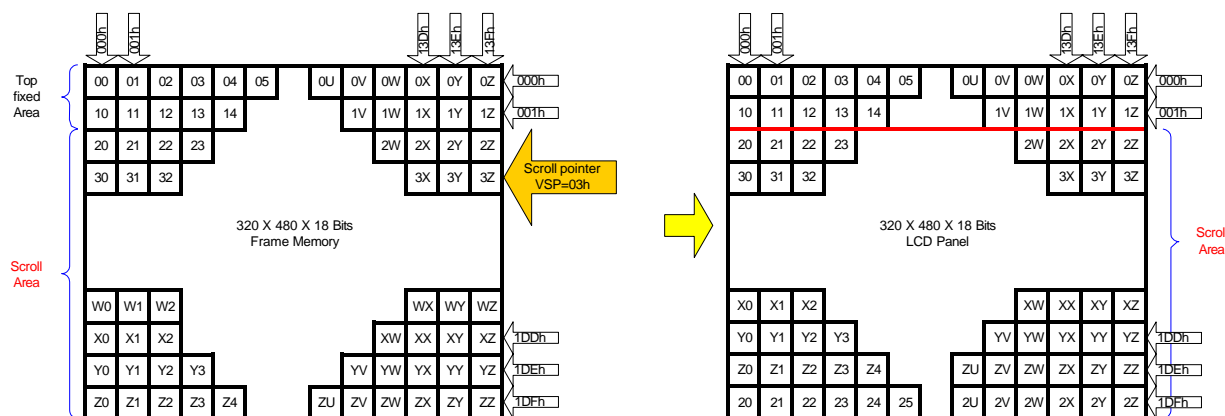
(1) Normal Display On or Partial Mode On, Vertical Scroll Off



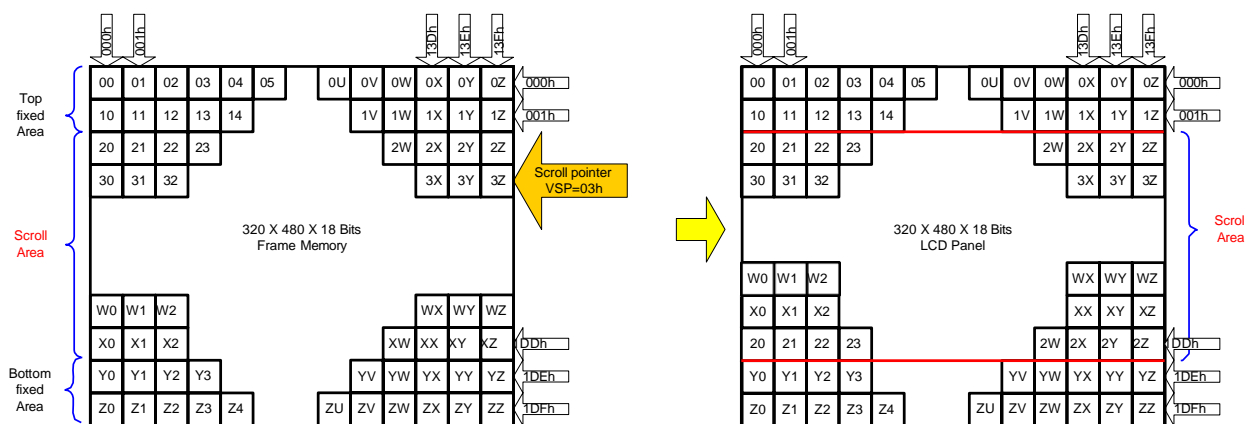
(2) Vertical Scroll Mode

“set\_scroll\_area(33h)” and “set\_scroll\_start(37h)” setting define the scroll area.

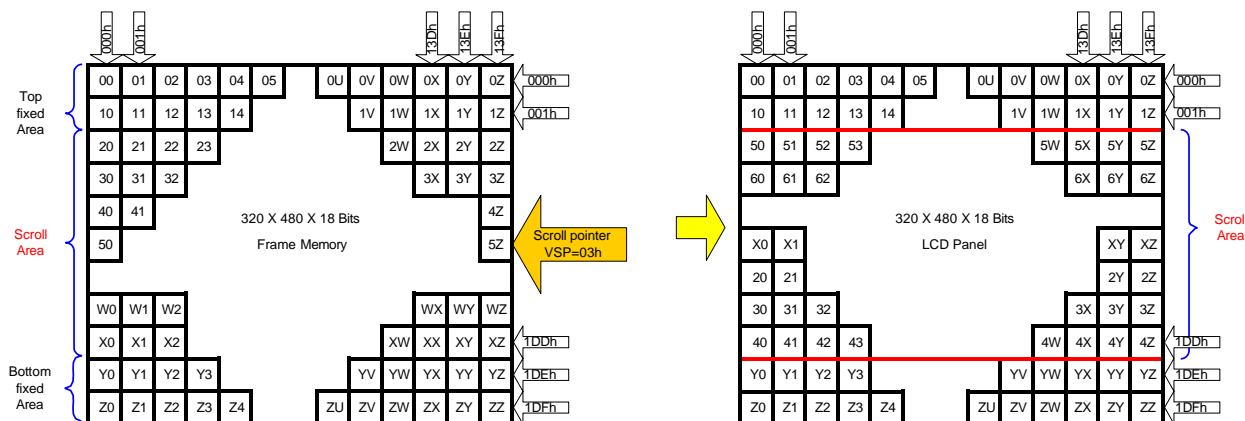
Example1: TFA=2, VSA=478, BFA=0 (set\_address\_mode(36h) B4=0), VSP=3



Example2: TFA=2, VSA=476, BFA=2 (set\_address\_mode(36h) B4=0), VSP=3



Example3: TFA=2,VSA=476,BFA=2 (set\_address\_mode(36h) B4=0), VSP=5



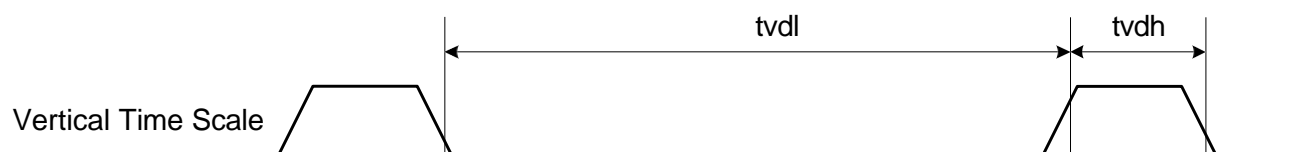
## 10. Tearing Effect Output

The tearing effect output line supplies to the MCU a Panel synchronization signal. This signal can be enabled or disabled by the `set_tear_off` (34h) and `set_tear_on` (35h) commands. The mode of the tearing effect signal is defined by the parameter of the `set_tear_on` (35h) and `set_tear_scanline`(44h) commands.

The signal can be used by the MCU to synchronize Frame Memory Writing when displaying video images.

### 10.1. Tearing Effect Line Modes

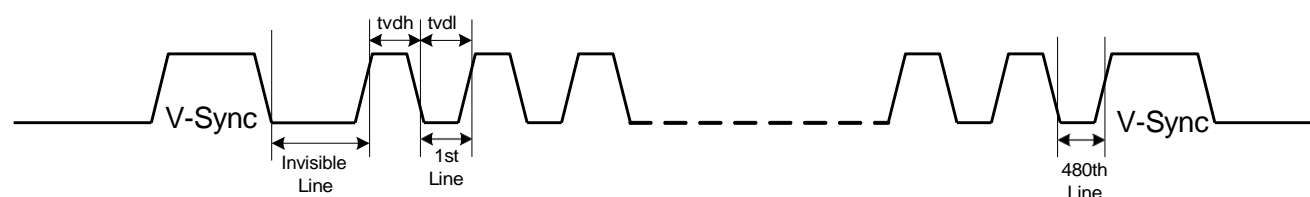
**Mode 1** (`set_tear_on`, `TELOM=0`), the Tearing Effect Output signal consists of V-Sync information only:



tvdh = The LCD display is not updated from the Frame Memory.

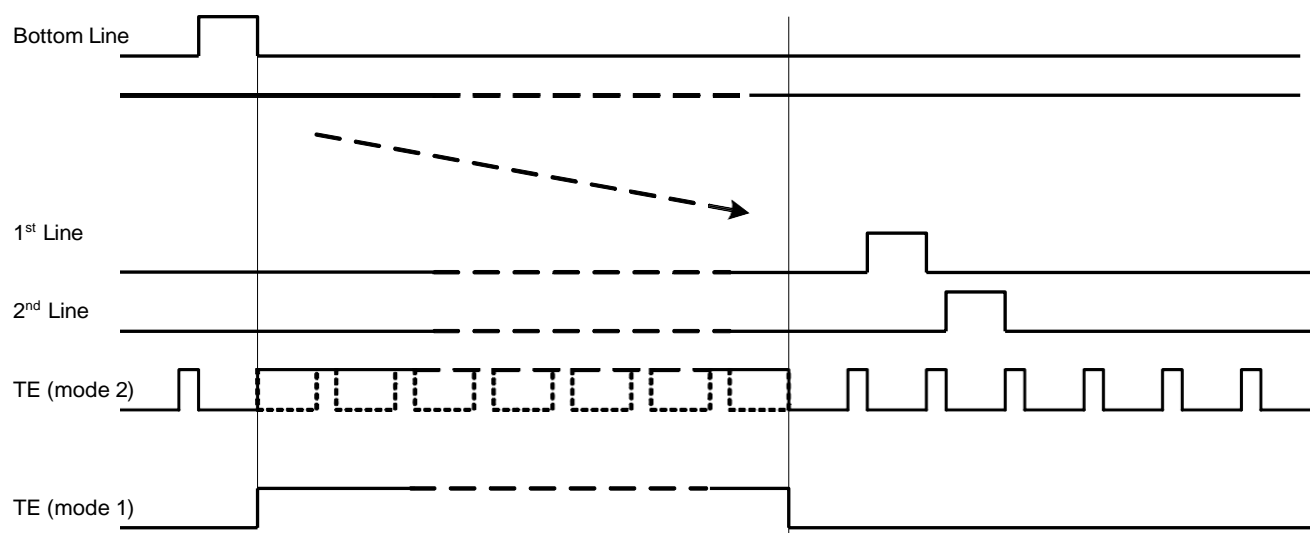
tvdl = The LCD display is updated from the Frame Memory (except Invisible Line – see below).

**Mode 2** (`set_tear_on`, `TELOM=1`), the tearing effect output signal consists of V-Sync and H-Sync information; there is one V-sync and 480 H-sync pulses per field:



thdh = The LCD display is not updated from the Frame Memory.

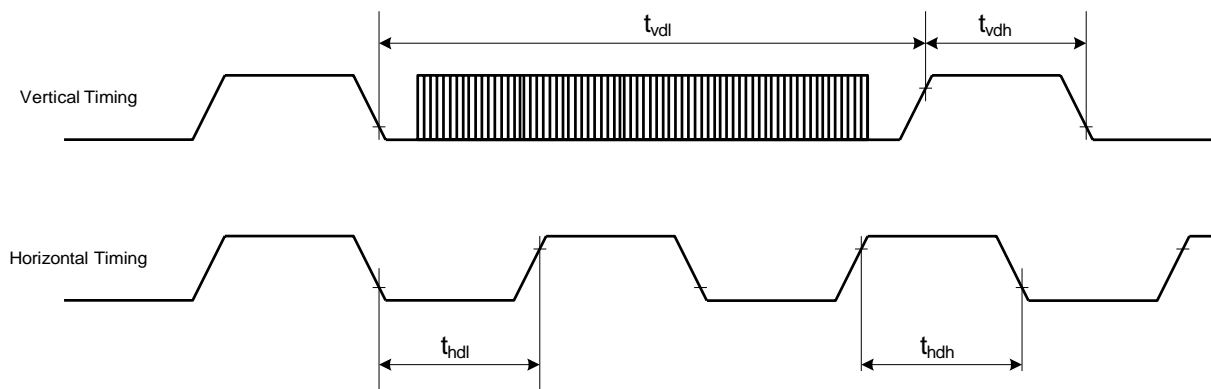
thdl = The LCD display is updated from the Frame Memory (except Invisible Line – see above).



Note: During Sleep In Mode, the Tearing Effect Output Pin is active Low.

## 10.2. Tearing Effect Line Timings

The tearing effect signal is described below:

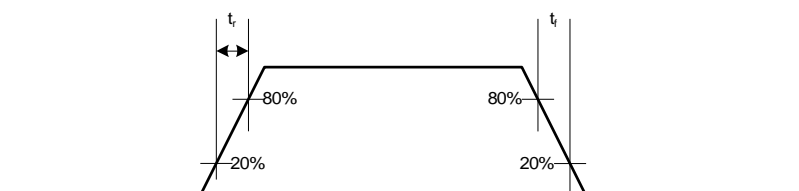


AC characteristics of Tearing Effect Signal (Frame Rate = 60.5Hz)

Symbol	Parameter	Min.	Max.	Unit	Description
$t_{vdl}$	Vertical timing low duration	TBD		ms	
$t_{vdh}$	Vertical timing high duration	TBD		us	
$t_{hdl}$	Horizontal timing low duration	TBD		us	
$t_{hdh}$	Horizontal timing high duration	TBD		us	

Notes:

1. The timings in Table 8.3.1 apply when MADCTL B4=0 and B4=1
2. The signal's rise and fall times ( $t_f$ ,  $t_r$ ) are stipulated to be equal to or less than 15ns.

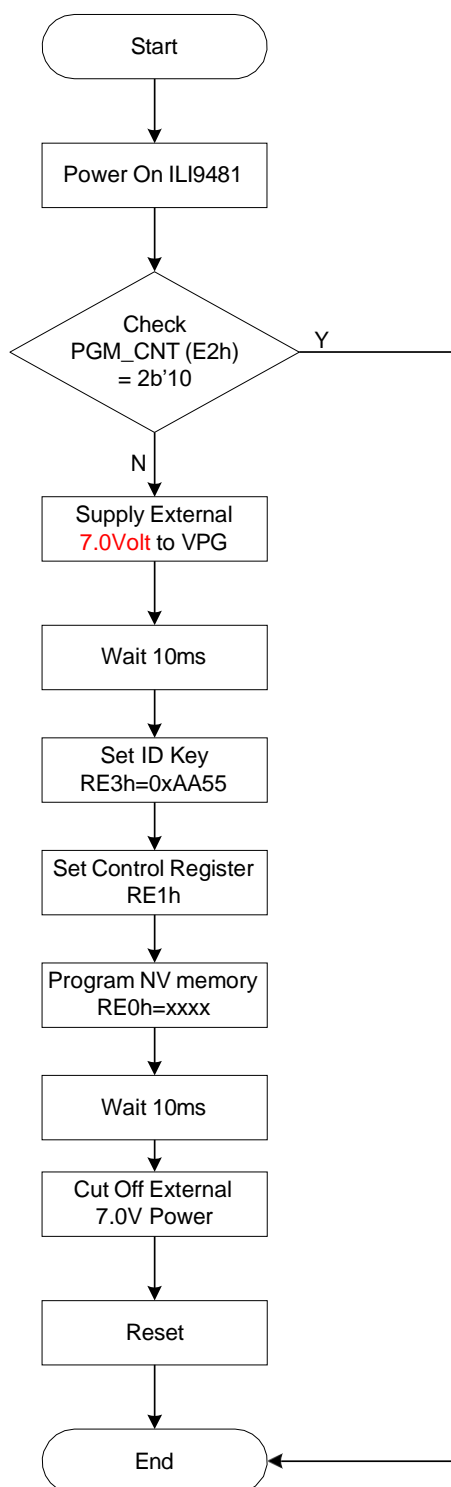


The Tearing Effect Output Line is fed back to the MCU and should be used as shown below to avoid Tearing Effect:

The Tearing Effect output line supplies to the MCU a Panel synchronization signal. This signal can be enabled or disabled by the set\_tear\_off(34h), set\_tear\_on(35h) commands. The mode of the Tearing Effect Signal is defined by the Parameter of the Tearing Effect Line On command. The signal can be used by the MCU to synchronize Frame Memory Writing when displaying video images.

TEON (35h)	TELOM (35h, 1 <sup>st</sup> bit)	TE signal Output
0	*	GND
1	0	TE (Mode 1)
1	1	TE (Mode 2)

## 11.NV Memory Programming Flow



## 12. Gamma Correction

ILI9481 incorporates the  $\gamma$ -correction function to display 262,144 colors for the LCD panel. The  $\gamma$ -correction is performed with 3 groups of registers determining eight reference grayscale levels, which are gradient adjustment, amplitude adjustment and fine-adjustment registers for positive and negative polarities, to make ILI9481 available with liquid crystal panels of various characteristics.

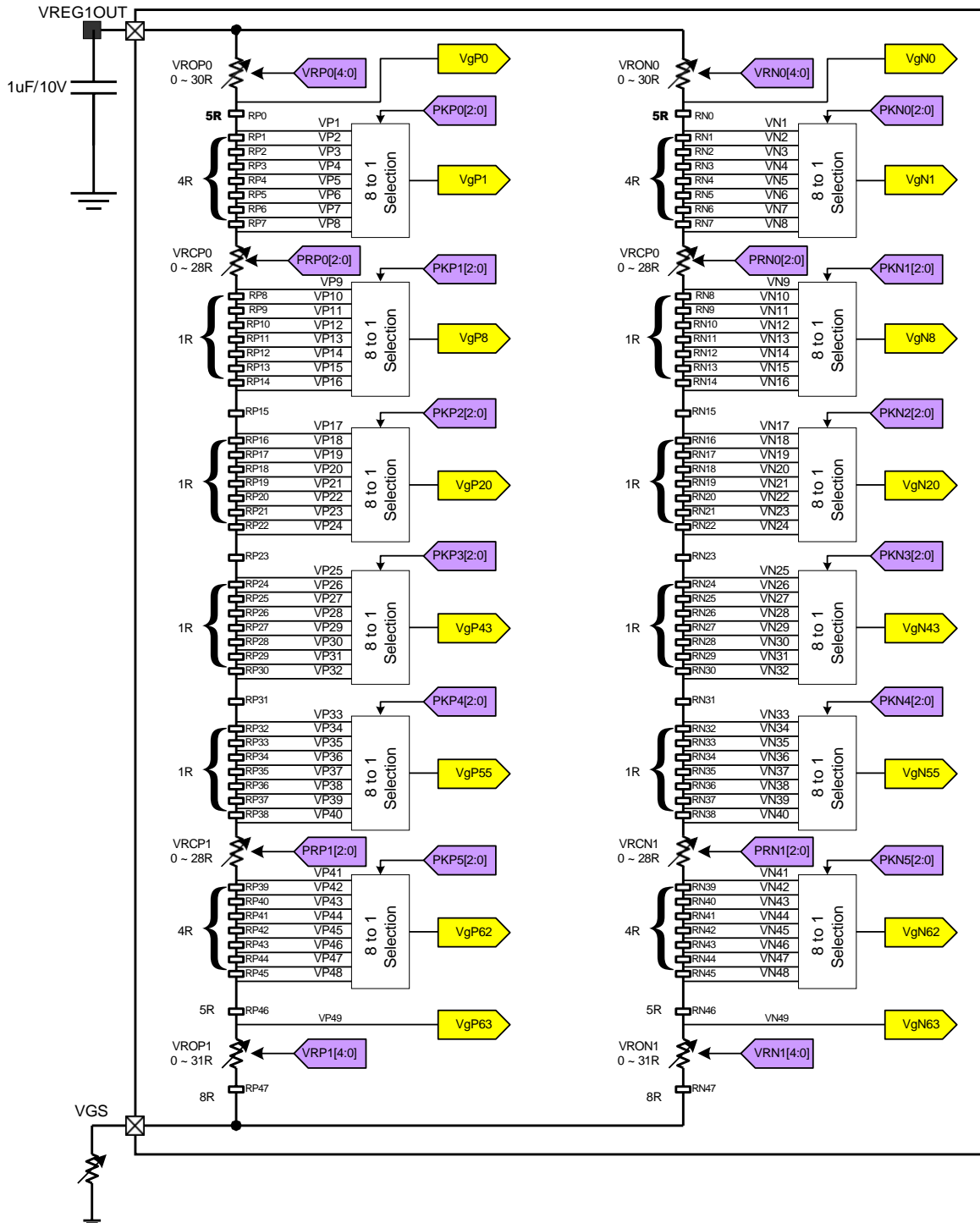


Figure 1 Grayscale Voltage Adjustment

## 13. Electrical Characteristics

### 13.1. Absolute Maximum Ratings

The absolute maximum rating is listed on following table. When ILI9481 is used out of the absolute maximum ratings, the ILI9481 may be permanently damaged. To use the ILI9481 within the following electrical characteristics limit is strongly recommended for normal operation. If these electrical characteristic conditions are exceeded during normal operation, the ILI9481 will malfunction and cause poor reliability.

Item	Symbol	Unit	Value	Note
Power supply voltage	IOVCC	V	-0.3 ~ + 4.6	1,
Power supply voltage	VCI - GND	V	-0.3 ~ + 4.6	2
Power supply voltage	DDVDH - GND	V	-0.3 ~ + 6.5	3
Power supply voltage	GND -VCL	V	-0.3 ~ + 4.6	4
Power supply voltage	DDVDH - VCL	V	-0.3 ~ + 9.0	
Power supply voltage	VGH - GND	V	-0.3 ~ + 18.5	
Power supply voltage	GND - VGL	V	-0.3 ~ + 18.5	
Power supply voltage	VGH - VGL	V	-0.3 ~ + 32	
Input voltage	Vt	V	-0.3 ~ IOVCC+ 0.3	
Operating temperature	Topr	°C	-40 ~ + 85	8, 9
Storage temperature	Tstg	°C	-55 ~ + 110	8, 9
Notes:				
1. Make sure IOVCC ≥ GND				
2. Make sure VCI ≥ AGND.				
3. Make sure DDVDH ≥ VCL and DDVDH ≥ VCI				
4. Make sure AGND ≥ VGL.				

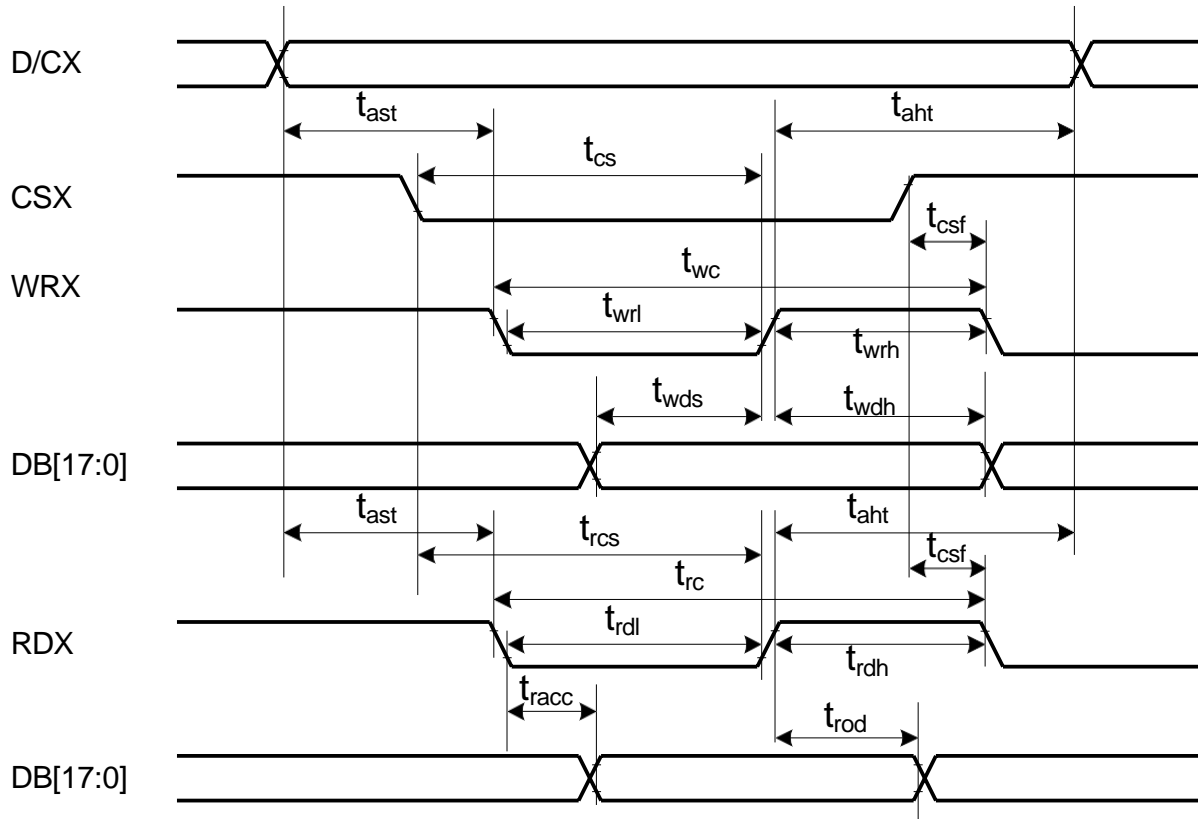
### 13.2. DC Characteristics

Parameter	Symbol	Condition	Min.	Typ.	Max.	Unit
Analog Power Supply Voltage	VCI	Analog Operation Voltage	2.5	2.8	3.3	V
I/O pin Power Supply Voltage	IOVCC	I/O pin Operation Voltage	1.65	2.8	3.3	V
Logic High level input voltage	V <sub>IH</sub>	IOVCC = 1.65V ~ 3.3V	0.7*IOVCC	-	IOVCC	V
Logic Low level input voltage	V <sub>IL</sub>	IOVCC = 1.65V ~ 3.3V	0.0	-	0.3*IOVCC	V
Logic High level Output voltage	V <sub>IH</sub>	I <sub>out</sub> = -1 mA	0.8*IOVCC	-	IOVCC	V
Logic Low level Output voltage	V <sub>IL</sub>	I <sub>out</sub> = +1 mA	0.0	-	0.2*IOVCC	V
Logic High level input current	I <sub>IHD</sub>	D[17:0]			10	uA
Logic Low level input current	I <sub>ILD</sub>	D[17:0]	-10			uA



### 13.3. AC Characteristics

#### 13.3.1. DBI Type B (18/16/9/8 bit) Interface Timing Characteristics

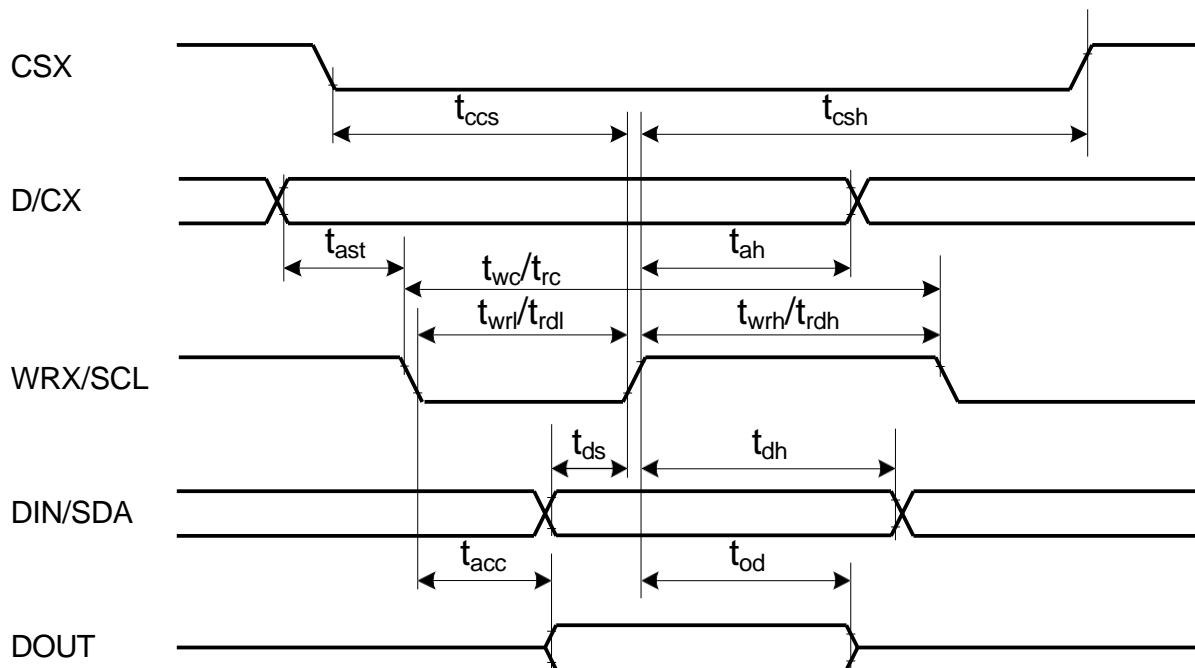


Signal	Symbol	Parameter	min	max	Unit	Description
D/CX	t <sub>ast</sub>	Address setup time	10	-	ns	
	t <sub>ah</sub>	Address hold time (Write/Read)	10	-	ns	
CSX	t <sub>cs</sub>	Chip Select setup time (Write)	20	-	ns	
	t <sub>rcs</sub>	Chip Select setup time (Read)	20	-	ns	
	t <sub>csf</sub>	Chip Select Wait time (Write/Read)	20	-	ns	
WRX	t <sub>wc</sub>	Write cycle	100	-	ns	
	t <sub>wrh</sub>	Write Control pulse H duration	30	-	ns	
	t <sub>wrl</sub>	Write Control pulse L duration	25	-	ns	
RDX	t <sub>rc</sub>	Read cycle	450	-	ns	
	t <sub>rdh</sub>	Read Control pulse H duration	250	-	ns	
	t <sub>rdl</sub>	Read Control pulse L duration	170	-	ns	
DB[17:0], DB[15:0], DB[8:0], DB[7:0]	t <sub>wds</sub>	Write data setup time	15	-	ns	For maximum CL=30pF For minimum CL=8pF
	t <sub>wdh</sub>	Write data hold time	25	-	ns	
	t <sub>racc</sub>	Read access time	10	340	ns	
	t <sub>rod</sub>	Read output disable time	10	-	ns	

Note: Logic high and low levels are specified as 30% and 70% of IOVCC for Input signals.

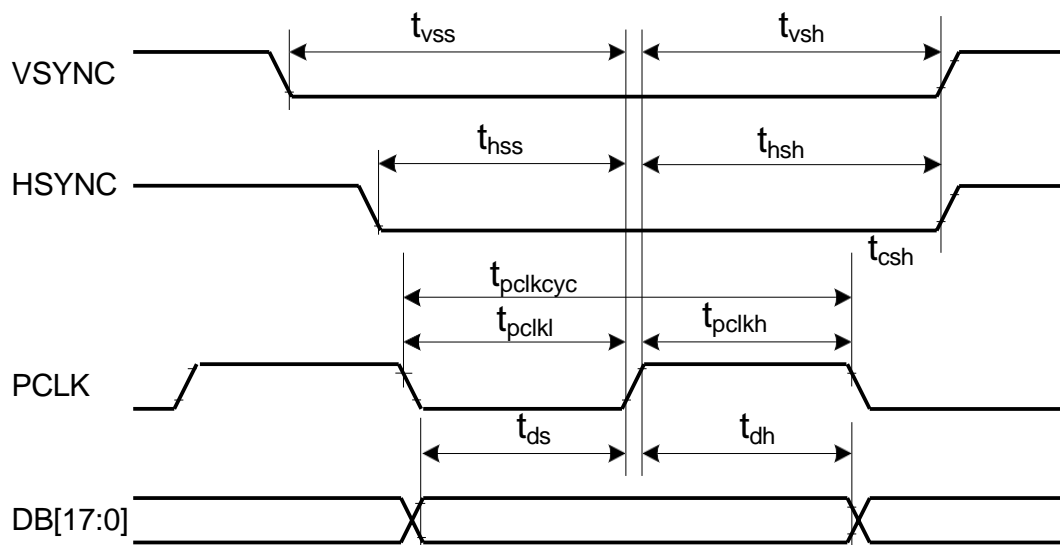
Note: Ta = -30 to 70 °C, IOVCC=1.65V to 3.3V, VCI=2.5V to 3.3V, GND=0V

### 13.3.2. DBI Type C Interface Timing Characteristics



Signal	Symbol	Parameter	Min.	Max.	Unit	Description
CSX	$t_{css}$	Chip select setup time (Write)	40	-	ns	
	$t_{csh}$	Chip select hold time (Write)	40	-	ns	
D/CX	$t_{as}$	Address setup time	10		ns	
	$t_{ah}$	Address hold time (Write/Read)	10		ns	
WRX/SCL (Write)	$t_{wc}$	Write cycle	100		ns	
	$t_{wrh}$	SCL High duration (write)	40		ns	
	$t_{wrl}$	SCL Low duration (write)	40		ns	
WRX/SCL (Read)	$t_{rc}$	Read cycle	300		ns	
	$t_{rdh}$	SCL High duration (read)	120		ns	
	$t_{rdl}$	SCL Low duration (read)	120		ns	
DIN/SDA (Driver IC)	$t_{ds}$	Data setup time	30		ns	
	$t_{dh}$	Data hold time	30		ns	
DOUT (Driver IC)	$t_{acc}$	Access time	-	110	ns	
	$t_{od}$	Output disable time	10		ns	

### 13.3.3. DPI Interface Timing Characteristics



Parameter	Symbol	Condition	Min.	Max.	Unit
Vsync Setup Time	$t_{vss}$		15	-	ns
Vsync Hold Time	$t_{vsh}$		15	-	ns
Hsync Setup Time	$t_{hss}$		15	-	ns
Hsync Hold Time	$t_{hsh}$		15	-	ns
Pixel Clock Duty Cycle	$t_{pclkcy}$		33	67	%
Pixel Clock Low Duration	$t_{pckl}$		15	-	ns
Pixel Clock High Duration	$t_{pckh}$		15	-	ns
Data Setup Time	$t_{ds}$		15	-	ns
Data Hold Time	$t_{dh}$		15	-	ns

## 14. Revision History

Version No.	Date	Page	Description
0.00	2007/1/8		New Formal Create
0.25	2008/2/22	13 138	Modify Pin141~143 : VGREG1OUT Modify tast = 10, trcs = 20, twc = 100, twrh=30, twrl = 20
0.26	2008/3/11	115 116	Modify VC Table Modify VCIRE Table
0.27	2008/4/28	98	Modify the default value of WEMODE. Change NV memory programming voltage (6V → 7V).

With collaboration of <https://www.displayfuture.com>