












LockedMe.com App

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ScreenShots

From Code

Project packages and classes:

- ▼  Phase1Project
 - >  JRE System Library [JavaSE-17]
 - ▼  src
 - ▼  phase1.project.com
 - >  LockedMeApp.java
 - ▼  phase1.project.exception
 - >  ProperOptionValue.java
 - ▼  phase1.project.utility
 - >  MainMenu.java
 - >  OperationsMenu.java
 - >  module-info.java

Class LockedMeApp:

```
LockedMeApp.java × MainMenu.java OperationsMenu.java ProperOptionValue.java
1 package phasel.project.com;
2
3 import java.io.File;
4
5 import phasel.project.exception.ProperOptionValue;
6 import phasel.project.utility.*;
7
8 public class LockedMeApp {
9     private static final String rootpath = new File("").getAbsolutePath();
10
11     public static void main(String[] args) throws ProperOptionValue {
12         System.out.println("Welcome to LockedMe.com App");
13         System.out.println("Developer: André Bessa");
14
15         MainMenu mainMenu = new MainMenu(rootpath); //object creation
16         mainMenu.run(); //calls run method from MainMenu class
17
18         System.out.println("Goodbye!");
19     }
20 }
21
```

Class MainMenu:

```
LockedMeApp.java  MainMenu.java  OperationsMenu.java  ProperOptionValue.java
1 package phasel.project.utility;
2
3 import java.io.File;
4 import java.util.Arrays;
5 import java.util.InputMismatchException;
6 import java.util.Scanner;
7
8 import phasel.project.exception.ProperOptionValue;
9
10 public class MainMenu {
11     private final String rootPath;
12     private final Scanner scanner = new Scanner(System.in);
13
14     public MainMenu(String rootPath) { //constructor
15         this.rootPath = rootPath;
16     }
17
18     public void run() throws ProperOptionValue { //run method
19         String con;
20         do {
21             displayMenu();
22             int choice = getUserChoice();
23
24             switch (choice) {
25                 case 1:
26                     listFilesAscendingOrder();
27                     break;
28                 case 2:
29                     OperationsMenu operationsMenu = new OperationsMenu(rootPath);
30                     operationsMenu.run();
31                     break;
32                 case 3:
33                     System.out.println("Goodbye!");
34                     System.exit(0); //closes the application
35                 default:
36                     System.out.println("Invalid choice. Please enter a valid option.");
37             }
38
39             con = getUserInput("MainMenu: Do you want to display options again? (y)");
40         } while ("y".equals(con));
41     }
42
43     private void displayMenu() { // display main menu options
44         System.out.println("Main Menu Options:");
45         System.out.println("1. List files in ascending order");
46         System.out.println("2. Navigate to the Operations Menu");
47         System.out.println("3. Close the application");
48         System.out.println("Please enter your choice");
49     }
50
51     private int getUserChoice() {
52         while (true) {
53             try {
54                 return scanner.nextInt();
55             } catch (InputMismatchException e) {
56                 System.out.println("Invalid input. Please enter a valid number.");
57                 scanner.nextLine(); // Consume the invalid input
58             }
59         }
60     }
61
62     private void listFilesAscendingOrder() { //display all files in ascending order
63         File rootDirectory = new File(rootPath);
64         String[] listOfFile = rootDirectory.list();
65         Arrays.sort(listOfFile);
66         for (String name : listOfFile) {
67             System.out.println(name);
68         }
69     }
70
71     private String getUserInput(String prompt) { // read the input Y and return as lowercase
72         System.out.println(prompt);
73         return scanner.next().toLowerCase();
74     }
75 }
```

class OperationsMenu:

```
1 package phasel.project.utility;
2
3 import java.io.File;
4 import java.util.InputMismatchException;
5 import java.util.Scanner;
6 import phasel.project.exception.*;
7
8
9 public class OperationsMenu {
10     private final String rootPath;
11     private final Scanner scanner = new Scanner(System.in);
12
13     public OperationsMenu(String rootPath) { //constructor
14         this.rootPath = rootPath;
15     }
16
17     public void run() throws ProperOptionValue { //run method
18         String con;
19         do {
20             displayMenu();
21             int choice = getUserChoice();
22
23             switch (choice) {
24                 case 1:
25                     addFile();
26                     break;
27                 case 2:
28                     deleteFile();
29                     break;
30                 case 3:
31                     searchFile();
32                     break;
33                 case 4:
34                     return;
35                 default:
36                     System.out.println("Invalid choice. Please enter a valid option.");
37             }
38
39             con = getUserInput("OperationsMenu: Do you want to display options again? (y)");
40
41         } while ("y".equalsIgnoreCase(con));
42     }
43
44
45
46     private void displayMenu() { // display operation menu options
47         System.out.println("Operations Menu Options:");
48         System.out.println("1. Add a file to the directory list");
49         System.out.println("2. Delete a file from the directory list");
50         System.out.println("3. Search for a file in the directory");
51         System.out.println("4. Navigate back to the main context");
52         System.out.println("Please enter your choice");
53     }
54
55     private int getUserChoice() {
56         while (true) {
57             try {
58                 return scanner.nextInt();
59             } catch (InputMismatchException e) {
60                 System.out.println("Invalid input. Please enter a valid number.");
61                 scanner.nextLine(); // Consume the invalid input
62             }
63         }
64     }
65
66
67     private void addFile() { //add file method
68         String filename = getUserInput("Please enter the file name").toLowerCase(); // Convert to lowercase to ignore case sensitivity
69         File file = new File(rootPath + File.separator + filename);
70
71         if (file.exists()) { //validates if file already exists
72             System.out.println("File already exists");
73         } else {
74             try {
75                 if (file.createNewFile()) { // creates the file
76                     System.out.println("New file created with name: " + filename);
77                 } else {
78                     System.out.println("Failed to create the file");
79                 }
80             } catch (Exception e) {
81                 System.out.println("An error occurred: " + e.getMessage());
82             }
83         }
84     }
85 }
```

```

86 private void deleteFile() { //delete file method
87     String filename = getUserInput("Please enter the file name");
88     File file = new File(rootPath + File.separator + filename);
89
90     if (file.exists() && file.delete()) { //validates if file exists and deletes it, return true
91         System.out.println("File deleted");
92     } else {
93         System.out.println("File not present with the name: " + filename);
94     }
95 }
96
97 private void searchFile() { //method to search file
98     String filename = getUserInput("Please enter the file name");
99     File file = new File(rootPath + File.separator + filename);
100
101     if (file.exists()) { //check if file exists
102         System.out.println("File exists");
103     } else {
104         System.out.println("File not present");
105     }
106 }
107
108 private String getUserInput(String prompt) { //reads the user inputs
109     System.out.println(prompt);
110     return scanner.next();
111 }
112 }
113

```

Class ProperOptionValue:

```
LockedMeApp.java  MainMenu.java  OperationsMenu.java  ProperOptionValue.java ×
1 package phasel.project.exception;
2
3 public class ProperOptionValue extends Exception{
4
5     public ProperOptionValue() { //no-argument constructor
6
7     }
8
9     public ProperOptionValue (String name){ //constructor
10         super(name);
11
12     }
13 }
14
```


ScreenShots

From Console

MainMenu Option List Files(1), Continue(y), Not Continue (!y) and Close Application(3):

```
Console ×
<terminated> LockedMeApp [Java Application] C:\Users\asus\p2\pool\plugins\org.eclipse.justj.openjdk.hotspo
Welcome to LockedMe.com App
Developer: André Bessa
Main Menu Options:
1. List files in ascending order
2. Navigate to the Operations Menu
3. Close the application
Please enter your choice
1
.classpath
.git
.project
.settings
bin
src
MainMenu: Do you want to display options again? (y)
y
Main Menu Options:
1. List files in ascending order
2. Navigate to the Operations Menu
3. Close the application
Please enter your choice
1
.classpath
.git
.project
.settings
bin
src
MainMenu: Do you want to display options again? (y)
n
Goodbye!

Welcome to LockedMe.com App
Developer: André Bessa
Main Menu Options:
1. List files in ascending order
2. Navigate to the Operations Menu
3. Close the application
Please enter your choice
3
Goodbye!
```

OperationsMenu(2), BackToMainMenu(4), SearchFile NotPresent(3), No Display Options(!y)

```
Welcome to LockedMe.com App
Developer: André Bessa
Main Menu Options:
1. List files in ascending order
2. Navigate to the Operations Menu
3. Close the application
Please enter your choice
2
Operations Menu Options:
1. Add a file to the directory list
2. Delete a file from the directory list
3. Search for a file in the directory
4. Navigate back to the main context
Please enter your choice
4
MainMenu: Do you want to display options again? (y)
y
Main Menu Options:
1. List files in ascending order
2. Navigate to the Operations Menu
3. Close the application
Please enter your choice
2

Operations Menu Options:
1. Add a file to the directory list
2. Delete a file from the directory list
3. Search for a file in the directory
4. Navigate back to the main context
Please enter your choice
3
Please enter the file name
a.txt
File not present
OperationsMenu: Do you want to display options again? (y)
n
MainMenu: Do you want to display options again? (y)
n
Goodbye!
```

OperationsMenu(2),AddFile(1),AddFileAlreadyPresent(1),
SearchFilePresent(3),SearchFileNotPresent(3)

```
Welcome to LockedMe.com App
Developer: André Bessa
Main Menu Options:
1. List files in ascending order
2. Navigate to the Operations Menu
3. Close the application
Please enter your choice
2
Operations Menu Options:
1. Add a file to the directory list
2. Delete a file from the directory list
3. Search for a file in the directory
4. Navigate back to the main context
Please enter your choice
1
Please enter the file name
a.txt
New file created with name: a.txt
OperationsMenu: Do you want to display options again? (y)
y
Operations Menu Options:
1. Add a file to the directory list
2. Delete a file from the directory list
3. Search for a file in the directory
4. Navigate back to the main context
Please enter your choice
1
Please enter the file name
a.txt
File already exists
OperationsMenu: Do you want to display options again? (y)
y
```

Operations Menu Options:

1. Add a file to the directory list
2. Delete a file from the directory list
3. Search for a file in the directory
4. Navigate back to the main context

Please enter your choice

3

Please enter the file name

a.txt

File exists

OperationsMenu: Do you want to display options again? (y)

y

Operations Menu Options:

1. Add a file to the directory list
2. Delete a file from the directory list
3. Search for a file in the directory
4. Navigate back to the main context

Please enter your choice

3

Please enter the file name

b.txt

File not present

OperationsMenu: Do you want to display options again? (y)

n

MainMenu: Do you want to display options again? (y)

n

Goodbye!

OperationsMenu(2), DeleteFileNotPresent(2), DeleteFilePresent(2)

Welcome to LockedMe.com App

Developer: André Bessa

Main Menu Options:

1. List files in ascending order
2. Navigate to the Operations Menu
3. Close the application

Please enter your choice

1

.classpath

.git

.project

.settings

a.txt

bin

src

MainMenu: Do you want to display options again? (y)

y

Main Menu Options:

1. List files in ascending order
2. Navigate to the Operations Menu
3. Close the application

Please enter your choice

2

Operations Menu Options:

1. Add a file to the directory list
2. Delete a file from the directory list
3. Search for a file in the directory
4. Navigate back to the main context

Please enter your choice

2

Please enter the file name

b.txt

File not present with the name: b.txt

OperationsMenu: Do you want to display options again? (y)

y

Operations Menu Options:

1. Add a file to the directory list
2. Delete a file from the directory list
3. Search for a file in the directory
4. Navigate back to the main context

Please enter your choice

2

Please enter the file name

a.txt

File deleted

OperationsMenu: Do you want to display options again? (y)

n

MainMenu: Do you want to display options again? (y)

y

Main Menu Options:

1. List files in ascending order
2. Navigate to the Operations Menu
3. Close the application

Please enter your choice

1

.classpath

.git

.project

.settings

bin

src

MainMenu: Do you want to display options again? (y)

n

Goodbye!

InvalidInputs

```
Welcome to LockedMe.com App
Developer: André Bessa
Main Menu Options:
1. List files in ascending order
2. Navigate to the Operations Menu
3. Close the application
Please enter your choice
4
Invalid choice. Please enter a valid option.
MainMenu: Do you want to display options again? (y)
y
Main Menu Options:
1. List files in ascending order
2. Navigate to the Operations Menu
3. Close the application
Please enter your choice
a
Invalid input. Please enter a valid number.
2
Operations Menu Options:
1. Add a file to the directory list
2. Delete a file from the directory list
3. Search for a file in the directory
4. Navigate back to the main context
Please enter your choice
5
Invalid choice. Please enter a valid option.
OperationsMenu: Do you want to display options again? (y)
y
Operations Menu Options:
1. Add a file to the directory list
2. Delete a file from the directory list
3. Search for a file in the directory
4. Navigate back to the main context
Please enter your choice
a
Invalid input. Please enter a valid number.
4
MainMenu: Do you want to display options again? (y)
n
Goodbye!
```