Contents

Ad hoc

Go up for ultras

```cpp
#include <cstdio>
#include <cmath>
#include <cstring>
#include <algorithm>

using namespace std;
int v[100005];
int seg[4000005];
int seg2[4000005];

int esquerda(int p){
    return 2 * p;
}

int direita(int p){
    return 2 * p + 1;
}

int query(int p, int i, int j, int L, int R){
    if(j < L || i > R) return 1000000000;
    if(i <= L && j >= R) return seg[p];
    int meio = (L + R) / 2;
    return min(query(esquerda(p), i, j, L, meio),
        query(direita(p), i, j, meio + 1, R));
}

int findL(int p, int i, int L, int R, int v){
    if(i <= L) return -1;
    if(v >= seg2[p]) return -1;
    if(L == R) return L;

    int meio = (L + R) / 2;
    int ret = -1;
    if(i > meio+1 && seg2[direita(p)] > v)
        ret = findL(direita(p), i, meio+1, R, v);
    if(ret != -1) return ret;
    return findL(esquerda(p), i, L, meio, v);
}

int findR(int p, int i, int L, int R, int v){
    if(i > R) return -1;
    if(v >= seg2[p]) return -1;
    if(L == R) return L;

    int meio = (L + R) / 2;
    int ret = -1;
```

```cpp
    if(i < meio && seg2[esquerda(p)] > v)
        ret = findR(esquerda(p), i, L, meio, v);
    if(ret != -1) return ret;
    return findR(direita(p), i, meio+1, R, v);
}
int constructMax(int L, int R, int p){
    if(L == R) return seg2[p] = v[L];
    int mid = (L + R) / 2;
    return seg2[p] = max(constructMax(L, mid, esquerda(p)),
        constructMax(mid+1, R, direita(p)));
}

int constructMin(int L, int R, int p){
    if(L == R) return seg[p] = v[L];
    int mid = (L + R) / 2;
    return seg[p] = min(constructMin(L, mid, esquerda(p)),
        constructMin(mid+1, R, direita(p)));
}

int main(){
    int n;

    while(scanf("%d", &n) == 1){
        memset(seg, 0, sizeof(seg));
        memset(seg2, 0, sizeof(seg2));

        for(int i = 0; i < n; i++)
            scanf("%d", v + i);

        constructMax(0, n-1, 1);
        constructMin(0, n-1, 1);

        bool first = true, ultra, left, right;
        for(int i = 0; i < n; i++){
            ultra = false;
            if((i == 0 || v[i] > v[i-1]) && (i == n-1 || v[i] > v[i+1])){
                int id = findL(1, i, 0, n-1, v[i]);
                int id2 = findR(1, i, 0, n-1, v[i]);
                if(id == -1 && id2 == -1){
                    if(v[i] >= 150000)
                        ultra = true;
                }
                else{
                    left = false;
                    if(id == -1) left = true;
                    else{
                        int d = query(1, id+1, i-1, 0, n-1);
                        if(v[i] - d >= 150000) left = true;
                    }
                    right = false;
                    if(id2 == -1) right = true;
                    else{
```

```
                int d = query(1, i+1, id2-1, 0, n-1);
                if(v[i] - d >= 150000) right = true;
            }
            if(left && right){
                ultra = true;
            }
        }
        if(ultra){
            if(!first) printf(" ");
            printf("%d", i+1);

            first = false;
        }
    }
    }
    printf("\n");
}

    return 0;
}
```

Estrutura de Dados

Consultas Horríveis

```c
#include <stdio.h>
#include <string.h>

long long st[800004];
long long troca[800004];

void update(int p, int ini, int fim, int b, int e, long long valor){
    st[p] += (troca[p] * (fim - ini + 1));
    troca[(p << 1)] += troca[p];
    troca[(p << 1) + 1] += troca[p];
    troca[p] = 0;

    if(b > fim || e < ini) return;

    st[p] += ((fim < e ? fim : e) - (ini > b ? ini : b) + 1) * valor;

    if(b <= ini && e >= fim){
        troca[(p << 1)] += valor;
        troca[(p << 1) + 1] += valor;
        return;
    }

    int meio = (ini + fim) >> 1;
```

```c
    if(b <= meio) update((p << 1), ini, meio, b, e, valor);
    if(e > meio) update((p << 1) + 1, meio+1, fim, b, e, valor);
}

long long query(int p, int ini, int fim, int b, int e){
    st[p] += (troca[p] * (fim - ini + 1));
    troca[(p << 1)] += troca[p];
    troca[(p << 1) + 1] += troca[p];

    troca[p] = 0;

    if(b > fim || e < ini) return 0;
    if(b <= ini && e >= fim) return st[p];

    int meio = (ini + fim) >> 1;

    return query((p << 1), ini, meio, b, e) + query((p << 1) + 1, meio+1, fim, b, e);
}

int main(){
    int t, n, c, i, p, q, v;

    scanf("%d", &t);
    while(t--){
        scanf(" %d %d", &n, &c);

        memset(st, 0, sizeof(st));
        memset(troca, 0, sizeof(troca));
        while(c--){
            scanf(" %d %d %d", &i, &p, &q);
            if(!i){
                scanf(" %d", &v);
                update(1, 0, n-1, p-1, q-1, v);
            }
            else printf("%lld\n", query(1, 0, n-1, p-1, q-1));
        }
    }

    return 0;
}
```

Contra Ataque Ramsay

```cpp
#include <iostream>
#include <cstdio>
#include <cstring>
#include <list>
#include <vector>

#define LADO 800
#define SEG_LADO 1400000
```

```
using namespace std;

class Sgtree{
    private:
        int arv[SEG_LADO];
    public:
        int query(int L, int R, int D, int U, int l, int r, int d, int u, int p);
        void update(int L, int R, int D, int U, int pos_x, int pos_y, int num, int p);
        Sgtree(){memset(arv, 0, SEG_LADO<<2);};
}tipo_segtree;


typedef struct _sold{
    int x,y;
    bool pai;
}tipo_soldado;


int Sgtree::query(int L, int R, int D, int U, int l, int r, int d, int u, int p) {
    if(r < L || l > R || d > U || u < D)
        return 0;
    if(L >= l && R <= r && U <= u && D >= d){
        return arv[p];
    }
    int tmp1, tmp2, tmp3, tmp4;
    tmp1 = query(L, (L+R)>>1, D, (U+D)>>1, l, r, d, u, (p<<2)+1);
    tmp2 = query(L, (L+R)>>1, ((U+D)>>1) + 1, U, l, r, d, u, (p<<2)+2);
    tmp3 = query(((L+R)>>1) + 1, R, D, (U+D)>>1, l, r, d, u, (p<<2)+3);
    tmp4 = query(((L+R)>>1) + 1, R, ((U+D)>>1) + 1, U, l, r, d, u, (p<<2)+4);

    tmp1 = max(tmp1, tmp2);
    tmp1 = max(tmp1, tmp3);
    return max(tmp1, tmp4);
}

void Sgtree::update(int L, int R, int D, int U, int pos_x, int pos_y, int num, int p){
    if(L == R && U == D){
        arv[p] = num;
    }
    else{
        if(pos_x <= (L+R)>>1){
            if(pos_y <= (U+D)>>1)
                update(L, (L+R)>>1, D, (U+D)>>1, pos_x, pos_y, num, (p<<2)+1);
            else
                update(L, (L+R)>>1, ((U+D)>>1) + 1, U, pos_x, pos_y, num, (p<<2)+2);
        }
        else{
            if(pos_y <= (U+D)>>1)
                update(((L+R)>>1) + 1, R, D, (U+D)>>1, pos_x, pos_y, num, (p<<2)+3);
            else
                update(((L+R)>>1) + 1, R, ((U+D)>>1) + 1, U, pos_x, pos_y, num, (p<<2)+4);
    }
    int tmp1, tmp2;
    tmp1 = max(arv[(p<<2)+1], arv[(p<<2)+2]);
    tmp2 = max(arv[(p<<2)+3], arv[(p<<2)+4]);
    arv[p] = max(tmp1, tmp2);
    }
}

vector<int> G[50001];
Sgtree *tree;
tipo_soldado soldado[50001];
bool is_root[50001];
int ans = 1;
void dfs(int no){
    int tmp = tree->query(0, LADO, 0, LADO, 0 ,soldado[no].x-1, 0, soldado[no].y-1, 0);
    tmp++;
    tree->update(0, LADO, 0, LADO, soldado[no].x, soldado[no].y, tmp, 0);

    ans = max(ans, tmp);
    for(int j : G[no])
        dfs(j);
    tree->update(0, LADO, 0, LADO, soldado[no].x, soldado[no].y, 0, 0);
}

int main() {
    int N, M, i, j, no_pai, no_filho;
    tree = new Sgtree();

    scanf("%d %d", &N, &M);
    for(i = 1; i <= N; i++){
        scanf("%d", &soldado[i].x);
        scanf("%d", &soldado[i].y);
        soldado[i].x += 400;
        soldado[i].y += 400;
    }

    for(i = 1; i <= N; i++) is_root[i] = 1;
    for(i = 1; i <= M; i++){
        scanf("%d %d", &no_filho, &no_pai);
        G[no_pai].push_back(no_filho);
        is_root[no_filho] = 0;
    }
    for(i = 1; i <= N; i++){
        if(!is_root[i]) continue;
        if(!G[i].empty())
            dfs(i);
    }
    printf("%d\n", ans);
```

```
        return 0;
}
```

Sparse Table

```cpp
#include <bits/stdc++.h>

#define mp make_pair
#define ff first
#define ss second

using namespace std;

typedef long long ll;

int st1[200005][20], st2[200005][20];

void build(int n){
    int i,j;
    for(j = 1; 1<<j <= n; j++){
        for(i = 0; i +(1<<j) <= n; i++){
            st1[i][j] = max(st1[i][j-1],st1[i+(1<<(j-1))][j-1]);
            st2[i][j] = min(st2[i][j-1],st2[i+(1<<(j-1))][j-1]);
        }
    }
}

int getA(int l, int r){
    int num = r-l+1,k=0;
    while(num>=2) num/=2, k++;
    return max(st1[l][k], st1[r-(1<<k)+1][k]);
}

int getB(int l, int r){
    int num = r-l+1,k=0;
    while(num>=2) num/=2, k++;
    return min(st2[l][k], st2[r-(1<<k)+1][k]);
}

int bsearch1(int i, int n){
    int mid,l=i-1,r=n;
    while(l+1 < r){
        mid = (l+r)>>1;
        int a = getA(i, mid);
        int b = getB(i, mid);
        if(a < b) l = mid;
        else r = mid;
    }
    return r;
}
```

```cpp
int bsearch2(int i, int n){
    int mid,l=i-1,r=n;
    while(l+1 < r){
        mid = (l+r)>>1;
        int a = getA(i, mid);
        int b = getB(i, mid);
        if(a <= b) l = mid;
        else r = mid;
    }
    return r;
}

int main(){
    int n,i,j;

    scanf("%d", &n);
    for(i = 0; i < n; i++) scanf("%d", &st1[i][0]);
    for(i = 0; i < n; i++) scanf("%d", &st2[i][0]);
    build(n);
    ll ans = 0;
    for(i = 0; i < n; i++){
        int x = bsearch1(i,n);
        int y = bsearch2(i,n);
        if(y > x)
            ans += (y-x);
    }
    printf("%lld\n", ans);

    return 0;
}
```

Paradigmas

Garota Hiperativa

```cpp
#include <cstdio>
#include <cstring>
#include <utility>
#include <algorithm>
#define MOD (100000000)
using namespace std;

int n, m, dp[104][104];
pair <int, int> activity[105];

int f(int prev, int next){
    if(dp[prev][next] != -1) return dp[prev][next];

    if(activity[next].second == m) return 1;
```

```
    int aux = 0;
    for(int i = next+1; i < n; i++)
        if(activity[i].first > activity[next].first &&
            activity[i].first <= activity[next].second &&
            activity[i].second > activity[next].second &&
            (prev == next || activity[i].first > activity[prev].second))
            aux = (aux + f(next, i)) % MOD;

    return dp[prev][next] = aux;
}

int main(){

    while(scanf("%d %d", &m, &n) == 2 && n + m){
        for(int i = 0; i < n; i++)
            scanf("%d %d", &activity[i].first, &activity[i].second);

        memset(dp, -1, sizeof dp);
        sort(activity, activity+n);

        int ans = 0;
        for(int i = 0; i < n && activity[i].first == 0; i++)
            ans = (ans + f(i, i)) % MOD;

        printf("%d\n", ans);
    }

    return 0;
}
```

Hard Problem

```
#include <bits/stdc++.h>

#define oo 1000000000000000000

using namespace std;

string s[100005];
string r[100005];
int n, c[100005];

long long dp[100005][2];
bool mark[100005][2];

long long f(int x, int rev){
    if(mark[x][rev]) return dp[x][rev];
    mark[x][rev] = 1;

    if(x == n) return 0;
```

```
    if(x == 0) return min(c[x] + f(x+1, 1), f(x+1, 0));

    bool canforward = false, canreverse = false;
    long long ans = oo;

    if(rev){
        if(s[x] >= r[x-1]) canforward = true;
        if(r[x] >= r[x-1]) canreverse = true;
    }
    else{
        if(s[x] >= s[x-1]) canforward = true;
        if(r[x] >= s[x-1]) canreverse = true;
    }

    if(canforward) ans = min(ans, f(x+1, 0));
    if(canreverse) ans = min(ans, c[x]+f(x+1, 1));

    return dp[x][rev] = ans;
}

int main(){

    scanf("%d", &n);

    for(int i = 0; i < n; i++)
        scanf("%d", c+i);

    for(int i = 0; i < n; i++){
        cin >> s[i];
        r[i] = s[i];
        reverse(r[i].begin(), r[i].end());
    }

    long long ret = f(0, 0);
    printf("%lld\n", ret == oo ? -1 : ret);

    return 0;
}
```

Cartões

```
#include <stdio.h>

long long max(long long a, long long b){
    return (a > b ? a : b);
}
long long min(long long a, long long b){
    return (a < b ? a : b);
}
```

```c
int main(){
    int n, i, j;
    int cards[10005];
    long long dp[10005];

    while(scanf("%d", &n) == 1){
        for(i = 0; i < n; i++)
            scanf("%d", cards + i);

        for(i = 0; i < n; i++)
            dp[i] = max(cards[i], cards[i+1]);

        for(j = 3; j <= n; j++)
            if(j & 1)
                for(i = 0; i < n; i++)
                    dp[i] = min(dp[i], dp[i+1]);
            else
                for(i = 0; i < n; i++)
                    dp[i] = max(cards[i+j-1] + dp[i], cards[i] + dp[i+1]);

        printf("%lld\n", dp[0]);
    }

    return 0;
}
```

Matemática

Quantos zeros e quantos digitos?

```cpp
#include <bits/stdc++.h>

using namespace std;

int main(){
    vector<pair<int,int>> v(1000);

    for(int i = 1; i < 1000; i++){
        pair<int, int> last = {1, 1};
        int tmp = i;
        for(int j = 2; j*j <= tmp; j++){
            if(tmp % j == 0){
                last = {j, 0};
                while(tmp % j == 0){
                    tmp /= j;
                    last.second++;
                }
            }
        }
```

```cpp
        if(tmp > 1){
            last = {tmp, 1};
        }
        v[i] = last;
    }

    int n, b;

    while(scanf("%d %d", &n, &b) == 2){
        double tmp1 = 0;
        for(int i = 1; i <= n; i++)
            tmp1 += log(i);
        int digits = 1 + (int)(tmp1 / log(b) + 1e-9);

        int tmp = v[b].first, count = 0;
        while(tmp <= n){
            count += n / tmp;
            tmp *= v[b].first;
        }

        int zeros = count / v[b].second;

        printf("%d %d\n", zeros, digits);
    }

    return 0;
}
```

RSA com Euclides Extendido

```cpp
#include <bits/stdc++.h>

#define ff first
#define ss second
#define mp make_pair

using namespace std;

int pot(int base, int exp, int mod){
    int resp = 1;

    while(exp){
        if(exp & 1)
            resp = ((long long)resp * base) % mod;
        base = ((long long)base * base) % mod;

        exp >>= 1;
    }
    return resp;
}
```

```cpp
int totiente(int n){
      long long i;
      int ans = 1, tmp;
      for(i = 2; i*i <= n; i++){
            if(n % i == 0){
                  tmp = 0;
                  ans *= i-1;
                  while(n % i == 0){ n /= i; tmp++; }
                  ans *= pot(i, tmp-1, n);
            }
      }

      if(n > 1){
            ans *= n-1;
      }

      return ans;
}


pair<int, pair<int, int> > euclidesExt(int a, int b) {
      if(b == 0) return mp(a, mp(1, 0));

      pair<int, pair<int, int> > ret = euclidesExt(b, a%b);
      pair<int, int> tmp = ret.ss;

      ret.ss.ff = tmp.ss;
      ret.ss.ss = tmp.ff - tmp.ss*(a/b);

      return ret;
}

// a*b = 1 (mod c) <-> a*b + c*k = 1
int invmult(int a, int b){
      return (euclidesExt(a, b).ss.ff + b) % b;
}

int main(){
      int n, e, c, tot;

      scanf("%d %d %d", &n, &e, &c);

      tot = totiente(n);

      int d = invmult(e, tot);

      int m = pot(c, d, n);

      printf("%d\n", m);

      return 0;
}
```

Grafos

Floid Fill

Lazy Painting

```cpp
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <iostream>
#include <algorithm>
#define ff first
#define ss second

using namespace std;

vector<vector<bool> > mat;
vector<vector<int> > prox;

int n, m, h, w, q, r, c, total;

int dx[] = {-1, 0, 0, 1};
int dy[] = {0, 1, -1, 0};

void dfs(int x, int y){
      if(mat[x][y] == true) return;
      total--;
      mat[x][y] = true;

      int a, b;
      for(int i = 0; i < 4; i++){
            a = dx[i] + x;
            b = dy[i] + y;
            if(a < r || a >= r+h || b < c || b >= c+w) continue;
            dfs(a, b);
      }
}


int main(){

      scanf("%d %d %d %d %d", &n, &m, &h, &w, &q);
      mat.assign(n, vector<bool> (m, false));
      prox.assign(n, vector<int> (m, 1));

      total = n*m;

      for(int i = 0; i < q; i++){
            scanf("%d %d", &r, &c); r--; c--;
```

```
        for(int j = r; j < r+h; ){
                dfs(j, c);
                int tmp = prox[j][c];
                prox[j][c] = max(prox[j][c], r+h - j);
                j += tmp;
        }
        printf("%d\n", total);
    }


    return 0;
}
```

LCA

Colonia

```
#include <bits/stdc++.h>

#define mp make_pair
#define ff first
#define ss second

using namespace std;

typedef long long ll;

vector<pair<int,int>> G[100005];
int lvl[100005], p[100005], anc[100005][20], logg;
ll dist[100005];

void dfs(int v, int l, ll d){
    lvl[v] = l;
    dist[v] = d;
    for(pair<int,int> &x : G[v]){
        if(lvl[x.ff] == -1){
            p[x.ff] = v;
            dfs(x.ff, l+1,d+x.ss);
        }
    }
}

int LCA(int u, int v){
    if(lvl[u] < lvl[v]) swap(u,v);

    for(int i = logg; i >= 0; i--)
        if(lvl[u] - (1<<i) >= lvl[v])
            u = anc[u][i];

    if(u == v) return u;
```

```
    for(int i = logg; i >= 0; i--){
        if(anc[u][i] != -1 && anc[u][i] != anc[v][i]){
            u = anc[u][i];
            v = anc[v][i];
        }
    }

    return anc[u][0];
}

int main() {
    int a,b,n,q,i,j;

    while(scanf("%d", &n),n){
        for(int i = 1; i <= n-1; i++){
                scanf("%d%d", &a,&b);
                G[i].push_back(mp(a,b));
                G[a].push_back(mp(i,b));
                lvl[i] = -1;
        }
        dfs(0,0,0);
        for(logg = 0; 1<<logg <= n; logg++);
        for(i = 0; i < n; i++)
                for(j = 0; j < logg; j++)
                    anc[i][j] = -1;
        for(i = 0; i < n; i++)
                anc[i][0] = p[i];
        for(j = 1; j <= logg; j++)
                for(i = 0; i < n; i++)
                        if(anc[i][j-1] != -1)
                                anc[i][j] = anc[ anc[i][j-1] ][j-1];
        scanf("%d", &q);
        while(q--){
                scanf("%d%d", &a,&b);
                int x = LCA(a,b);
                ll ans = dist[a]+dist[b]-2*dist[x];
                if(q) printf("%lld ", ans);
                else printf("%lld", ans);
        }
        printf("\n");
        for(i = 0; i < n; i++) G[i].clear();
    }

    return 0;
}
```

Jogo da Memoria

```
#include <bits/stdc++.h>

using namespace std;
```

```
#define ff first
#define ss second
#define pb push_back

const int oo = 1000000000;

typedef long long ll;
typedef pair<int,int> pii;
typedef vector<pii> vii;
typedef vector<int> vi;
typedef vector<vi> vvi;

int p[50005], L[50005], vis[50005], n, root;
vvi g;

int dfs(int u){
    vis[u] = 1;
    for(int i = 0; i < g[u].size(); i++){
        if(vis[ g[u][i] ] == 0){
            p[ g[u][i] ] = u;
            L[ g[u][i] ] = L[u]+1;
            dfs(g[u][i]);
        }
    }
}

int dp[50005][20];

int f(int u, int level){
    if(dp[u][level] != -1) return dp[u][level];

    if(level == 0) return p[u];

    return dp[u][level] = f(f(u, level-1), level-1);
}

int lg(int n){
    int ans = 0;
    while(n)
        ans++, n/=2;
    return ans;
}

int LCA(int u, int v){
    if(L[u] < L[v]) swap(u, v);
    int k = lg(L[u]);

    for(int k = lg(L[u]); k >= 0; k--)
        if(L[ f(u, k) ] >= L[v])
            u = f(u, k);
```

```
    if(u == v) return u;

    for(int k = lg(L[u]); k >= 0; k--){
        if(f(u, k) != f(v, k)){
            u = f(u, k);
            v = f(v, k);
        }
    }

    return p[u];
}


int main(){
    int a, b;
    scanf("%d", &n);

    vvi c(n+1);
    for(int i = 1; i <= n; i++){
        scanf("%d", &a);
        c[a].pb(i);
    }

    g.assign(n+1, vi());
    for(int i = 1; i < n; i++){
        scanf("%d %d", &a, &b);
        g[a].pb(b);
        g[b].pb(a);
    }

    memset(vis, 0, sizeof vis);
    root = 1;
    p[root] = root;
    L[root] = 0;
    dfs(root);

    memset(dp, -1, sizeof dp);

    int ans = 0;
    for(int i = 1; i <= n/2; i++)
        ans += L[ c[i][0] ] + L[ c[i][1] ] - 2*L[ LCA(c[i][0], c[i][1]) ];

    printf("%d\n", ans);
}
```

Query on Tree II

```
#include <bits/stdc++.h>

using namespace std;
#define MAXL 18
```

```cpp
#define mp make_pair
#define ff first
#define ss second

typedef long long ll;
typedef pair<int,int> ii;

int p[10100], L[10100], vis[10100], dp[10100][MAXL], pw[10100], dp2[10100][MAXL];

vector<vector<ii> > g;

void dfs(int u){
    vis[u] = 1;

    for(ii &v : g[u]){
        if(!vis[v.ff]){
            p[v.ff] = u;
            L[v.ff] = L[u]+1;
            pw[v.ff] = v.ss;
            dfs(v.ff);
        }
    }
}

int f(int u, int j){
    if(j == 0) return p[u];
    if(dp[u][j] != -1) return dp[u][j];
    return dp[u][j] = f(f(u, j-1), j-1);
}
ll h(int u, int j){
    if(j == 0) return pw[u];
    if(dp2[u][j] != -1) return dp2[u][j];
    return dp2[u][j] = h(u, j-1) + h(f(u, j-1), j-1);
}

int LCA(int u, int v){
    if(L[u] < L[v]) swap(u, v);

    for(int i = MAXL-1; i >= 0; i--)
        if(L[ f(u, i) ] >= L[v])
            u = f(u, i);

    if(u == v) return v;

    for(int i = MAXL-1; i >= 0; i--)
        if(f(u, i) != f(v, i))
            u = f(u, i), v = f(v, i);

    return p[u];
}
```

```cpp
long long DIST(int u, int v){
    if(L[u] < L[v]) swap(u, v);

    ll ans = 0;

    for(int i = MAXL-1; i >= 0; i--)
        if(L[ f(u, i) ] >= L[v])
            ans += h(u, i), u = f(u, i);

    if(u == v) return ans;

    for(int i = MAXL-1; i >= 0; i--)
        if(f(u, i) != f(v, i))
            ans += h(u, i) + h(v, i), u = f(u, i), v = f(v, i);

    ans += pw[u] + pw[v];
    return ans;
}

int KTH(int a, int b, int c){
    int lca = LCA(a, b);
    int u = a, v = b;
    if(c > L[a] - L[lca] + 1){
        c -= L[a] - L[lca] + 1;
        for(int i = MAXL-1; i >= 0; i--)
            if(L[ f(v, i) ] - L[lca] >= c)
                v = f(v, i);
        return v;
    }
    else{
        for(int i = MAXL-1; i >= 0; i--)
            if(L[a] - L[ f(u, i) ] + 1 <= c)
                u = f(u, i);
        return u;

    }
    return 0;
}

int main(){
    int n, T, a, b, c;

    scanf("%d", &T);

    for(int t = 1; t <= T; t++){
        scanf("%d", &n);
        g.assign(n+1, vector<ii>());

        for(int i = 1; i < n; i++){
            scanf("%d %d %d", &a, &b, &c);
            g[a].push_back(ii(b, c));
            g[b].push_back(ii(a, c));
```

```
            }

            memset(vis, 0, sizeof vis);
            memset(p, 0, sizeof p);
            memset(L, 0, sizeof L);
            L[1] = 0;
            p[1] = 1;
            dfs(1);

            memset(dp, -1, sizeof dp);
            memset(dp2, -1, sizeof dp2);

            char s[10];

            while(scanf("_%s", s) == 1 && s[1] != 'O'){
                if(s[0] == 'D'){
                    scanf("%d_%d", &a, &b);
                    printf("%lld\n", DIST(a, b));
                }
                else{
                    scanf("%d_%d_%d", &a, &b, &c);
                    printf("%d\n", KTH(a, b, c));
                }
            }
            printf("\n");
    }
}
```

Fluxo Máximo

The Cool Monkeys

```
#include <bits/stdc++.h>

using namespace std;

#define ff first
#define ss second
#define pb push_back
#define mp make_pair

const int oo = 1000000000;

typedef pair<int,int> ii;

vector<vector<int> > g;

int m, na, nb, t, source, target, ha[505], hb[505];
int mat[2020][2020], p[2020], vis[2020];

int back(int u, int minEdge){
```

```
        if(u == source) return minEdge;
        int f = back(p[u], min(minEdge, mat[ p[u] ][u]));
        mat[ p[u] ][u] -= f;
        mat[u][ p[u] ] += f;
        return f;
}

int maxflow(){
        int mf = 0, f = 1;
        while(f){
                queue<int> q;
                q.push(source);
                memset(vis, 0, sizeof vis);

                vis[source] = 1;
                p[source] = source;

                while(!q.empty()){
                        int u = q.front(); q.pop();

                        if(u == target) break;

                        for(int i = 0; i < g[u].size(); i++){
                                int v = g[u][i];
                                if(mat[u][v] > 0 && vis[v] != 1){
                                        vis[v] = 1;
                                        p[v] = u;
                                        q.push(v);
                                }
                        }
                }

                if(vis[target] != 1) break;
                f = back(target, oo);
                mf += f;

        }
        return mf;
}

int buildRun(int *ha, int na, int *hb, int nb){
        g.assign(2020, vector<int>());
        sort(ha, ha+na, greater<int>());
        sort(hb, hb+nb);

        memset(mat, 0, sizeof mat);

        int cnt = 0;
        for(int i = 0; i < na; i++){
                for(int j = 0; j < nb; j++){
                        int vin = i;
                        int uin = na+j;
```

```
                int vout = na+nb+i;
                int uout = na+nb+na+j;
                if(abs(ha[i] - hb[j]) < t){
                        // vout -> uin
                        // uout -> vin
                        // printf("%d -> %d\n", i, j);
                        g[vout].pb(uin);
                        g[uin].pb(vout);
                        g[uout].pb(vin);
                        g[vin].pb(uout);
                        mat[vout][uin] = oo;
                        mat[uout][vin] = oo;
                }
        }
    }

    for(int i = 0; i < na; i++){
        int vin = i;
        int vout = na+nb+i;
        g[vin].pb(vout);
        g[vout].pb(vin);
        mat[vin][vout] = 1;
    }


    for(int j = 0; j < nb; j++){
        int uin = na+j;
        int uout = na+nb+na+j;
        g[uin].pb(uout);
        g[uout].pb(uin);
        mat[uin][uout] = 1;
    }

    for(int i = 0; i < m; i++){
        int vin = i;
        int uout = na+nb+na+i;
        g[source].pb(vin);
        g[vin].pb(source);
        mat[source][vin] = 1;

        g[uout].pb(target);
        g[target].pb(uout);
        mat[uout][target] = 1;
    }

    return maxflow();
}

int main(){
    source = 2018;
    target = 2019;
```

```
    scanf("%d %d %d %d", &m, &na, &nb, &t);

    for(int i = 0; i < na; i++)
        scanf("%d", ha+i);
    for(int i = 0; i < nb; i++)
        scanf("%d", hb+i);

    if(buildRun(ha, na, hb, nb) == m || buildRun(hb, nb, ha, na) == m) printf("S\n");
    else printf("N\n");

    return 0;
}
```

Strings

YATG

```
#include <bits/stdc++.h>

#define ff first
#define ss second
#define mp make_pair
#define oo 1000000000

using namespace std;

int n, k, mat[300005][26], ans;

int dfs(int u){
    int ret = oo;
    ans++;

    for(int i = 0; i < 26; i++){
        if(mat[u][i]){
            ret = min(ret, dfs(mat[u][i]));
        }
    }
    if(ret == oo){
        ret = 0;
        ans++;
    }
    ret++;
    if(ret > k){
        ans++;
        ret = 1;
    }
    return ret;
}

int main(){
```

```
    scanf("%d %d", &n, &k);

    char s[100005];

    int ptr = 1;

    for(int i = 0; i < n; i++){
        scanf(" %s", s);
        int node = 0;
        for(int j = 0; s[j]; j++){
            int letra = s[j]-'a';
            if(!mat[node][letra])
                mat[node][letra] = ptr++;
            node = mat[node][letra];
        }
    }

    for(int i = 0; i < 26; i++)
        if(mat[0][i])
            dfs(mat[0][i]);

    ans += n;

    printf("%d\n", ans);

    return 0;
}
```

Vasiliy's Multiset

```
#include <bits/stdc++.h>

#define oo 1000000000000000000

using namespace std;

int mat[6400640][2];
int cnt[6400640][2];

int main(){
    int n, x, ptr, next = 1;
    char c;

    scanf("%d", &n);

    ptr = 0;
    for(int i = 30; i >= 0; i--){
        if(!mat[ptr][0]) mat[ptr][0] = next++;
        cnt[ptr][0]++;
        ptr = mat[ptr][0];
```

```
    }
    for(int i = 0; i < n; i++){
        scanf(" %c %d", &c, &x);

        if(c == '+'){
            ptr = 0;
            for(int i = 30; i >= 0; i--){
                if((1 << i) & x){
                    if(!mat[ptr][1]) mat[ptr][1] = next++;
                    cnt[ptr][1]++;
                    ptr = mat[ptr][1];
                }
                else{
                    if(!mat[ptr][0]) mat[ptr][0] = next++;
                    cnt[ptr][0]++;
                    ptr = mat[ptr][0];
                }
            }
        }
        else if(c == '-'){
            ptr = 0;
            for(int i = 30; i >= 0; i--){
                if((1 << i) & x){
                    cnt[ptr][1]--;
                    ptr = mat[ptr][1];
                }
                else{
                    cnt[ptr][0]--;
                    ptr = mat[ptr][0];
                }
            }
        }
        else{
            int ans = 0;
            ptr = 0;
            for(int i = 30; i >= 0; i--){
                if((1 << i) & x){
                    if(cnt[ptr][0] > 0){
                        ans += (1 << i);
                        ptr = mat[ptr][0];
                    }
                    else ptr = mat[ptr][1];
                }
                else{
                    if(cnt[ptr][1] > 0){
                        ans += (1 << i);
                        ptr = mat[ptr][1];
                    }
                    else ptr = mat[ptr][0];
                }
            }
        }
```

```
                    printf("%d\n", ans);
            }
    }

    return 0;
}
```

Trie ponteiro

```
#include <bits/stdc++.h>

using namespace std;

typedef long long ll;

struct node{
    bool is_end;
    int prefixes, words, maxsize;
    struct node* edge[26];
    //initialize()
    //addword(vertex, word)
    //countPrefixes(vertex, prefix)
    //countWords(vertex, word)

    node(){
        maxsize = 0;
        prefixes = 0;
        words = 0;
        is_end = false;
        for(int i = 0; i < 26; i++) edge[i] = NULL;
    }

    void addWord(string word, int tam){
        maxsize = max(tam, maxsize);
        if(word.empty()){
            prefixes++;
            words++;
        }
        else{
            prefixes++;
            int k = word[0] - 'a';
            if(edge[k] == NULL){
                node *p1 = new node();
                p1->addWord(word.substr(1,word.size()-1), tam );
                edge[k] = p1;
            }
            else
                edge[k]->addWord(word.substr(1,word.size()-1), tam );

        }
    }
```

```
    int countWords(string word){
        if(word.empty())
            return words;
        int k = word[0] - 'a';
        if(edge[k] == NULL)
            return 0;
        return edge[k]->countWords(word.substr(1,word.size()-1) );
    }

    int countPrefixes(string word){
        if(word.empty())
            return prefixes;
        int k = word[0] - 'a';
        if(edge[k] == NULL)
            return 0;
        return edge[k]->countPrefixes(word.substr(1,word.size()-1) );
    }

    int countSize(string word){
        if(word.empty())
            return maxsize;
        int k = word[0] - 'a';
        if(edge[k] == NULL)
            return 0;
        return edge[k]->countSize(word.substr(1,word.size()-1) );
    }
};

int main() {
    int n,m;
    string s;

    while(scanf("%d", &n) != EOF){
        node *trie = new node();
        while(n--){
            cin >> s;
            trie->addWord(s, s.size());
        }
        scanf("%d", &m);
        while(m--){
            cin >> s;
            int x = trie->countPrefixes(s);
            if(x == 0)
                cout << "-1\n";
            else
                cout << x << " " << trie->countSize(s) << endl;
        }
    }

    return 0;
}
```

Trie

```cpp
#include <bits/stdc++.h>

#define oo 1000000000000000000

using namespace std;

int mat[6400640][2];
int cnt[6400640][2];

int main(){
    int n, x, ptr, next = 1;
    char c;

    scanf("%d", &n);

    ptr = 0;
    for(int i = 30; i >= 0; i--){
        if(!mat[ptr][0]) mat[ptr][0] = next++;
        cnt[ptr][0]++;
        ptr = mat[ptr][0];
    }

    for(int i = 0; i < n; i++){
        scanf(" %c %d", &c, &x);

        if(c == '+'){
            ptr = 0;
            for(int i = 30; i >= 0; i--){
                if((1 << i) & x){
                    if(!mat[ptr][1]) mat[ptr][1] = next++;
                    cnt[ptr][1]++;
                    ptr = mat[ptr][1];
                }
                else{
                    if(!mat[ptr][0]) mat[ptr][0] = next++;
                    cnt[ptr][0]++;
                    ptr = mat[ptr][0];
                }
            }
        }
        else if(c == '-'){
            ptr = 0;
            for(int i = 30; i >= 0; i--){
                if((1 << i) & x){
                    cnt[ptr][1]--;
                    ptr = mat[ptr][1];
                }
                else{
                    cnt[ptr][0]--;
                    ptr = mat[ptr][0];
                }
            }
        }
        else{
            int ans = 0;
            ptr = 0;
            for(int i = 30; i >= 0; i--){
                if((1 << i) & x){
                    if(cnt[ptr][0] > 0){
                        ans += (1 << i);
                        ptr = mat[ptr][0];
                    }
                    else ptr = mat[ptr][1];
                }
                else{
                    if(cnt[ptr][1] > 0){
                        ans += (1 << i);
                        ptr = mat[ptr][1];
                    }
                    else ptr = mat[ptr][0];
                }
            }
            printf("%d\n", ans);
        }
    }

    return 0;
}
```

Corasick

```cpp
#include <bits/stdc++.h>

#define ff first
#define ss second
#define mp make_pair

using namespace std;

typedef long long ll;

int trie[1000005][52], fn[1000005];
int ptr;
bool passou[1000005];
vector<int> final_vec;

int insert(char *str){
    int v = 0;

    for(int i = 0; str[i]; i++){
```

```cpp
                int to = str[i] >= 'a' ? str[i]-'a'+26 : str[i]-'A';
                if(trie[v][to])
                        v = trie[v][to];
                else
                        v = trie[v][to] = ptr++;
        }

        return v;
}

void init_aho(){
        queue<int> Q;

        Q.push(0);

        while(!Q.empty()){
                int t = Q.front(); Q.pop();

                for(int i = 0; i < 52; i++){
                        if(trie[t][i]){
                                int x = trie[t][i];
                                Q.push(x);

                                if(t){
                                        fn[x] = fn[t];

                                        while(fn[x] && trie[fn[x]][i] == 0) fn[x] = fn[fn[x]];
                                        if(trie[fn[x]][i]) fn[x] = trie[fn[x]][i];
                                        trie[x][i] = fn[x];
                                }
                        }
                }
        }
}

int main(){
        int t,q;
        char s[100005], s2[1005];

        scanf("%d", &t);
        while(t--){
                scanf(" %s", s);

                memset(trie, 0, sizeof trie);
                memset(passou, 0, sizeof passou);
                memset(fn, 0, sizeof fn);
                final_vec.clear();

                ptr = 1;

                scanf("%d", &q);
```

```cpp
                // build trie
                while(q--){
                        scanf(" %s", s2);
                        final_vec.push_back(insert(s2));
                }

                // build failures
                init_aho();

                // simulate
                int v = 0;
                for(int i = 0; s[i]; i++){
                        int to = s[i] >= 'a' ? s[i]-'a'+26 : s[i]-'A';
                        v = trie[v][to];
                        else{
                                while(v){
                                        v = fn[v];
                                        passou[v] = 1;
                                        if(trie[v][to]){
                                                v = trie[v][to];
                                                break;
                                        }
                                }
                        }
                        passou[v] = 1;
                }

                for(int i = 0; i < final_vec.size(); i++){
                        if(passou[final_vec[i]]) printf("y\n");
                        else printf("n\n");
                }
        }

        return 0;
}
```

Geometria

Dividindo a coca

```cpp
#include <cstdio>
#include <cmath>
using namespace std;

int main(){
    int c, n, l, b, H, i;
    double B, h, sup, inf, mid, bb, v;

    scanf("%d", &c);
```

```
    while(c--){
        scanf("%d %d %d %lf %d", &n, &l, &b, &B, &H);

        sup = H;
        inf = 0;

        while(sup - inf > 1e-9){
            mid = (sup + inf) / 2;

            bb = b + (B - b)*mid/sup;

            v = (M_PI*mid*(bb*bb + bb*b+ b*b))/3;
            if(v*n > l){
                sup = mid;
```

```
                B = bb;
            }
            else inf = mid;
        }
        printf("%.2lf\n", sup);
    }

    return 0;
}
// r*r = B*B*H/h

// H/(R-r) = h/(R1-r)
// R1-r = (R-r)*h/H
// R1 = r + (R-r)*h/H
```