

A3: User Interface Prototype

1. Interface and common features

Screenshots highlighting the main elements of the interface, for desktop and mobile.

2. Sitemap

Sitemap presenting the overall structure of the web application.

Each screen must be identified in the sitemap.

Multiple pages of the same screen (e.g. student profile in SIGARRA) are presented as page stacks.

3. Storyboards

Storyboards for the main use cases of the system.

Do not include trivial use cases.

4. Interfaces

The following interfaces describe the main content of the web pages and their relative priority and help the project team previewing the features and behaviour of the final product's different screens, both their desktop (left) and mobile (right) versions.

UI01: Home

In this page the user can view several questions to his choosing, their title, score, number of answers, and a short introduction. The user can also bookmark a question for ease of access. As customary, the user can search for a specific question using the *nav-bar*.

Additionally, an authenticated user can ask a new question: after introducing the title and clicking the "Ask!" button the user is redirected to the [question editing page](#). If a visitor (non-authenticated user) clicks the "Ask!" button, a "Sign-In" prompt appears.

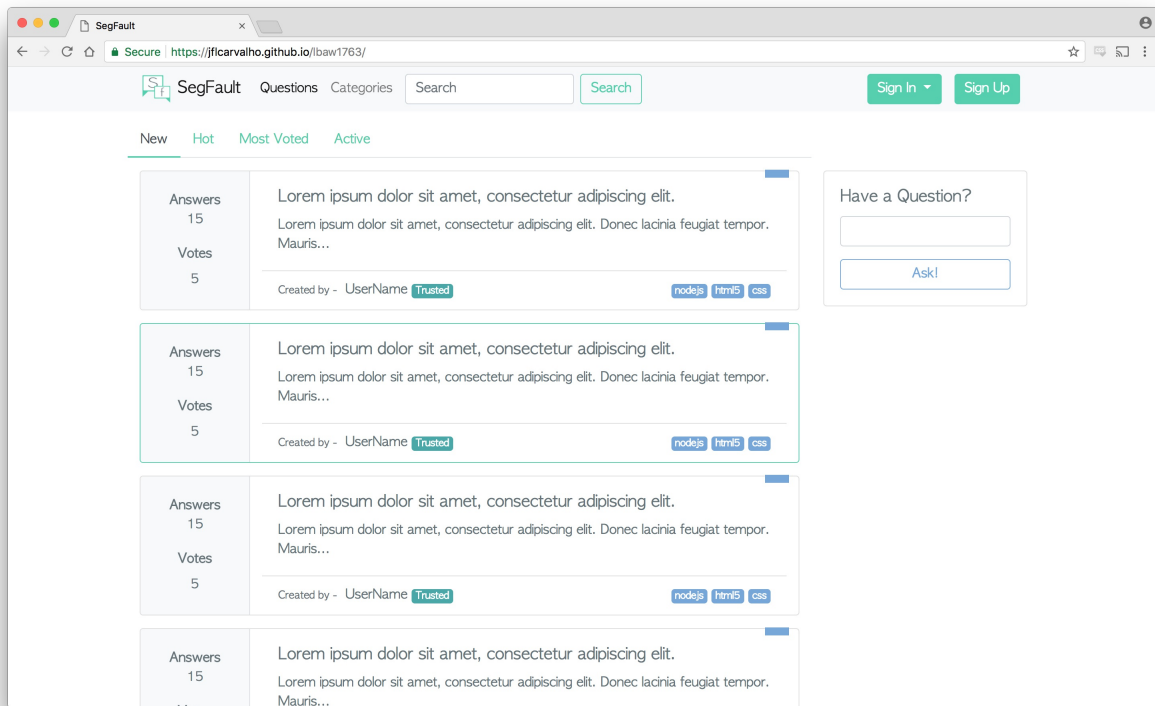


Figure 1: Home page.

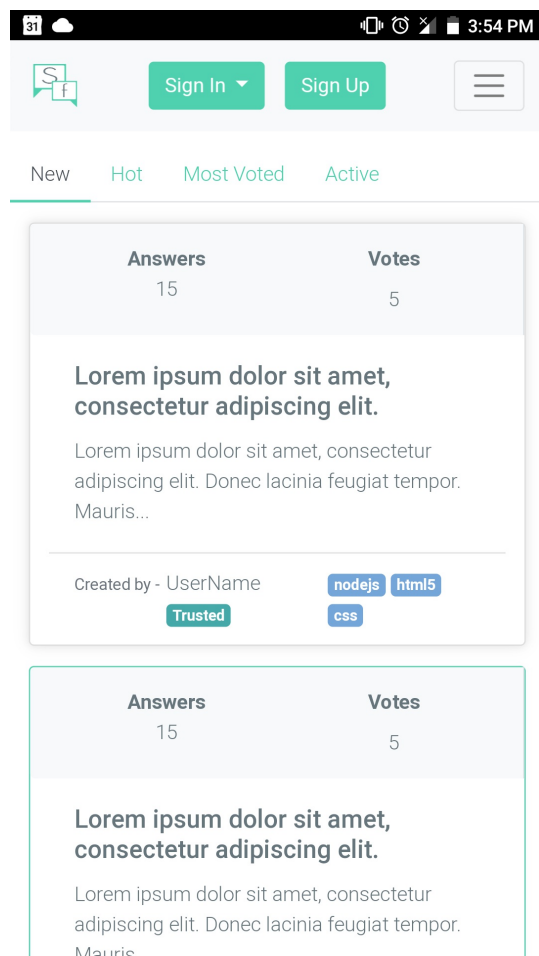
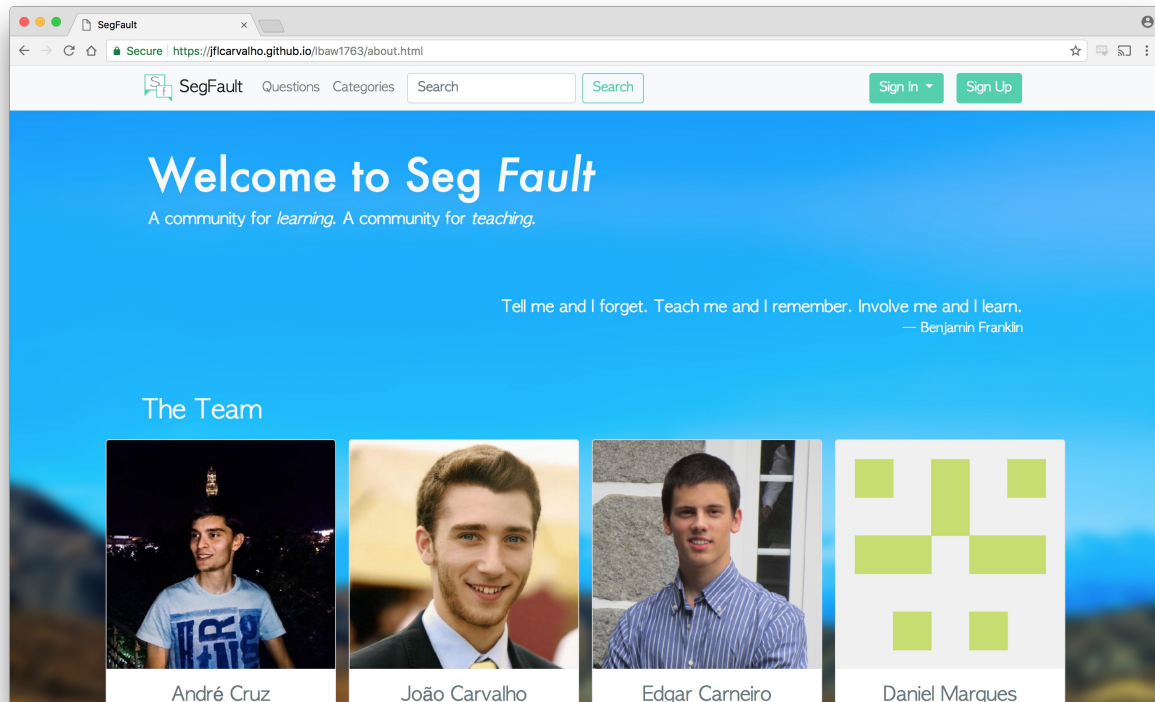
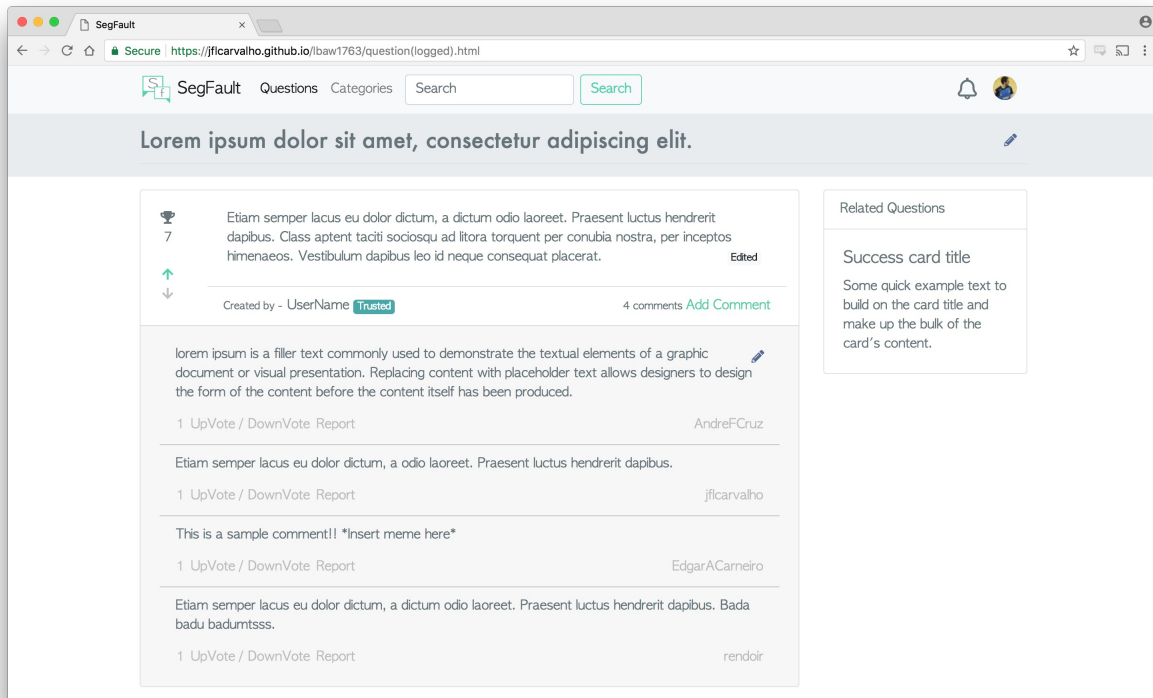
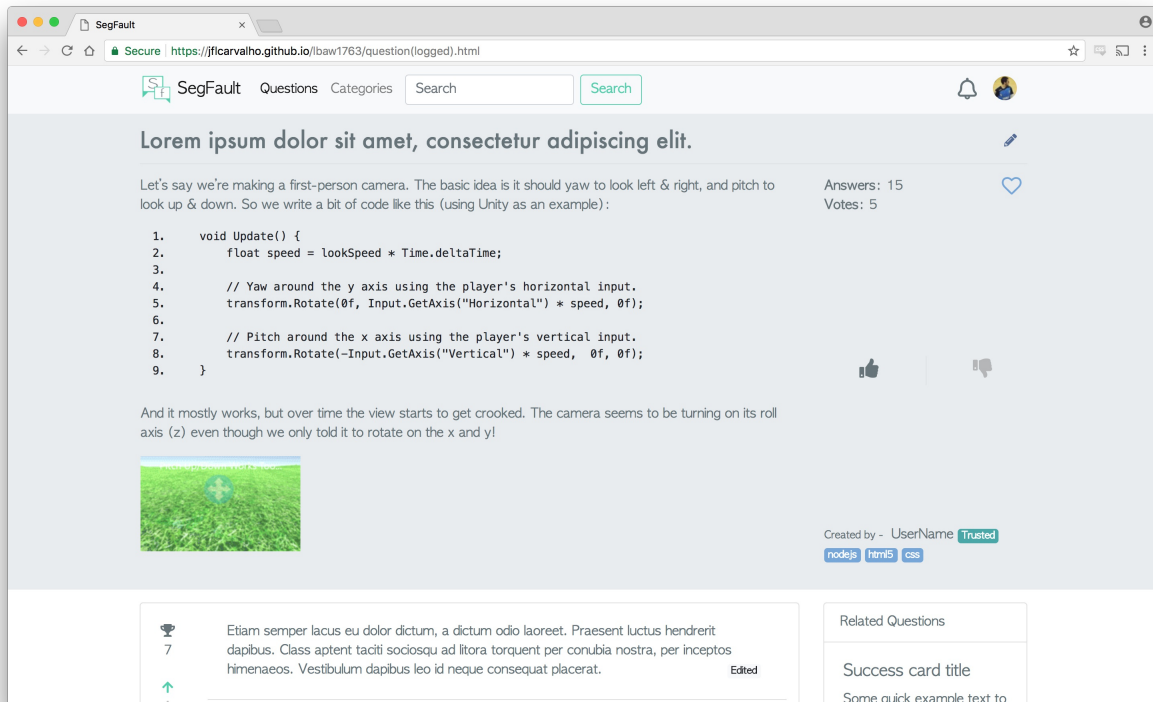


Figure 2: Home page on mobile.

UI02: About



UI03: Question



UI04: Ask a Question

UI05: Profile

UI06: Own Profile

(editable)

UI07: Sign In

UI08: Sign Up

UI09: Error

Revision history

GROUP1763, 06/03/2018

André Cruz, up201503776@fe.up.pt
Daniel Marques, up201503822@fe.up.pt
Edgar Carneiro, up201503784@fe.up.pt
João Carvalho, up201504875@fe.up.pt