Overview:

1) Install Sublime

2) Install Deviot (?optional?)

3) Install WebDevShell (this will execute the auto-build script)

4) Copy the menu configuration to the proper Sublime directory

5) Add platformio to your path (usually not needed)

Sublime with autobuild

Tools

Install Package Control

Tools

Command Palette

Package Control: Install Package

type in deviot and click on it

Tools

Command Palette

Package Control: Install Package

type in WebDevShell and click on it

in Sublime, open Marlin directory with "platformio.ini" in it

starting in the top level directory, go to the folder "Buildroot/shared/Sublime"

copy the folder "auto\_build\_sublime\_menu" and contents to:

Windows

\Users\your\_user\_name\AppData\Roaming\Sublime Text 3\Packages

Linux

/home/your\_user\_name/.config/sublime-text-3/Packages/User

macOS (Click on the Finder's 'Go' menu and hold down Option to open...)

~/Library/Application Support/Sublime Text 3/Packages/User

The menu should now be visible

If you get an error message that says "file not found" and "subprocess.Popen(['platformio' ... "

then you'll need to add platformio to your path.

macOS

sudo nano /etc/paths

add these to the bottom

/Users/bob/.platformio

/Users/bob/.platformio/penv/bin