

Content Tutorial

Content receiver provides information about the current screen contents in the form of an `ArrayList<Node>`. Each node has a describable node of the screen and each node possesses the following information:

- Bounds in parent and in screen
- Class and package name
- Description and Text
- Actions
- Parent
- Children

The content receiver is implemented like shown in the receivers tutorial with one extra step.

- Implement the method `getType()`, which returns the kind of content you are interested in receiving updates
 - `ALL_CONTENT` - all available information about the content
 - `DESCRIBABLE` - only content with some sort of description
 - `CLICKABLE` - clickable content
 - `INTERACTIVE` - content which is clickable or has a description

```
@Override
public int getType() {
    return DESCRIBABLE;
}
```

An example of a content receiver is available in `tutorials.receivers`.