



Identifiers

Identifiers are names used for user-defined variables and functions:

- They must begin with an uppercase (`A-Z`) or lowercase (`a-z`) letter, or an underscore (`_`).
- The next characters can be letters, underscores or digits (`0-9`).
- They are case-sensitive.

Here are some examples:

```
myVar
_myVar
my123Var
functionName
MAX_LEN
max_len
maxLen
3barsDown // NOT VALID!
```

The [Pine Script™ Style Guide](#) recommends using uppercase SNAKE_CASE for constants, and camelCase for other identifiers:

```
GREEN_COLOR = #4CAF50
MAX_LOOKBACK = 100
int fastLength = 7
// Returns 1 if the argument is `true`, 0 if it is `false` or `na`.
zeroOne(boolValue) => boolValue ? 1 : 0
```



[Script structure](#)

[Operators](#)

[Options](#)

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