

# Spansion® Low Level Driver User Guide

Release 11.3.2



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## 1. Introduction

The Low Level Driver (LLD) software from Spansion is an API that provides the most basic set of functions required to communicate with a Spansion flash memory device. In most cases, there is a one to one correspondence between commands listed in the data sheet and the LLD Commands. Very little customization is necessary to make the LLD work in your system. The integration of the LLD into your system will greatly reduce your flash driver development time. Please report errors in the documentation so we can improve the LLD code for future users ([spansion.solutions@spansion.com](mailto:spansion.solutions@spansion.com)).

This document describes the general Spansion flash device functionalities. Not all functions are applicable to your device. Please refer to the device data sheet for applicable functions.

### 1.1 Files

The LLD consists of the following:

- `lld.c` – This file contains the Common Commands. You should not need to change this file.
- `lld.h` – This file contains the external prototypes and the command macros. Include this file wherever you use LLD functions. You should not need to change this file.
- `lld_target_specific.h` – This file requires changes to work in your system.

Optionally, we provide the `trace.c` / `trace.h` modules that allow you to enable the software traces, which helps a lot during debug phases.

### 1.2 Making the LLD Work in Your Environment

The LLD was written to support various architectures. Changes to `lld.c` and `lld.h` should not be necessary.

The file `lld_target_specific.h` does require modification in order to work in your environment.

In `lld_target_specific.h`:

1. Select the include header file for the device that you are using. For example, if the device that you are using is S29GL512S, then select S29GLxxxS.h header file.
2. Define the LLD flash chip configuration by setting the `LLD_CONFIGURATION` to a value that matches your system. For example, if you are using two WS256Ns (interleaved), then set the `LLD_CONFIGURATION` to `X16_AS_X32`.
3. Define how the LLD will do memory reads and writes in your system. Define the macros `FLASH_RD` and `FLASH_WR`. The default macro should work for most systems.
4. The `DelayMicroseconds()` functions in `lld.c` and are based on the macro `DELAY_1μs`. If you choose to use the default `lld.c` delay functions, put a value in `DELAY_1us` that will give a one-microsecond delay.
5. Define the macro `PAUSE_BETWEEN_ERASE_SUSPENDS` if you are using the erase suspends in your system and the time between suspends is less than 10 milliseconds and the total number of erase suspends can exceed 5000.

## 2. API Specification

### 2.1 Nomenclature, Arguments and Typedefs

**Bank**

A bank (flash bank) is like a separate device. Some Spanion devices have multiple banks, thus allowing for simultaneous read (in one bank), while programming (in another bank).

**Cascade**

Cascade is a term used to describe a multiple flash configuration where the additional flash devices are used to increase the number of addressable locations.

**Command (Cmd)**

Command refers to the software implementation of a specific data sheet command.

**DYB**

Dynamic protection Bit. Volatile protection bit for a sector.

**Interleaved**

Flash is said to be interleaved when identical multiple devices are used to match the data bus size of a processor. For example, two 16 bit devices are combined to match a 32 bits system bus.

**LLD**

Low Level Driver. The low level driver is the most basic set of flash functions.

**Operation (Op)**

An operation is defined as one or more commands combined to provide a more complete capability.

**OTP**

One Time Programmable. A memory area that can be programmed once and cannot be erased.

**Page**

The largest programmable unit for Write Buffered Programming. Pages are located on boundaries determined by the size of the page. For devices with 32 word write buffers, the page size is 32 words. In this case, pages start at addresses in which the lower five address bits are zero. Write Buffered Programming can only write to locations within a page.

**PPB**

Persistent Protection Bit. A non-volatile bit used to protect a sector or a sector group.

**Word**

Word is used to describe the smallest assessable unit of flash in your system. In a system with a single 16-bit flash, a word would be 16 bits (two bytes). In a system with four interleaved 8 bit flash devices, a word would be 32 bits (four bytes).

### 2.2 Arguments

**base\_addr**

The base\_addr is the starting address of the bank/device being manipulated.

**offset**

Offset is a measure of distance in words from the beginning of the device. For command cycles defined in the data sheet, it correlates to the "Addr" field.

## 2.3 Typdefs

### ADDRESS

A variable type used in the code to hold addresses and offsets. Defined in lld.h.

### DEVSTATUS

A variable type used in the code to describe the state of the flash. It is defined in lld.h.

#### **typedef enum {**

```
DEV_STATUS_UNKNOWN = 0,  
DEV_NOT_BUSY,  
DEV_BUSY,  
DEV_EXCEEDED_TIME_LIMITS,  
DEV_SUSPEND,  
DEV_WRITE_BUFFER_ABORT,  
DEV_STATUS_GET_PROBLEM,  
DEV_VERIFY_ERROR,  
DEV_BYTES_PER_OP_WRONG,  
DEV_SECTOR_LOCK,  
DEV_PROGRAM_SUSPEND,  
DEV_PROGRAM_SUSPEND_ERROR,  
DEV_ERASE_SUSPEND,  
DEV_ERASE_SUSPEND_ERROR,  
DEV_BUSY_IN_OTHER_BANK  
} DEVSTATUS;
```

### FLASHDATA

A variable type used in the code to hold the smallest unit of data in your system. Its size is determined by the macro LLD\_CONFIGURATION (in lld\_target\_specific.h. FLASHDATA is defined in lld.h).

### POLLING\_TYPE

POLLING\_TYPE is a type of variable used to identify the operation to the polling routine.

#### **typedef enum**

```
{  
LLD_P_POLL_PGM = 1,  
LLD_P_POLL_WRT_BUF_PGM,  
LLD_P_POLL_SEC_ERS,  
LLD_P_POLL_CHIP_ERS,  
LLD_P_POLL_RESUME  
} POLLING_TYPE;
```

## 2.4 Common APIs

Notice some of the APIs listed below share the same names, but with different parameters. For instance, `lld_GetDeviceID()` has two forms of parameter list. The first one requires a base address while the second one needs to pass both a base address and offset address. To decide which form of APIs to use, the users need to refer to the data sheet of the specific device or related documents for more details.

### 2.4.1 Basic Operations

The Command API is a set of functions common to all Spansion flash devices. As we mentioned earlier, there is basically a one to one correlation between Common API functions and the commands listed in the flash data sheet. This API consists of a set of basic functions (Basic Operations) and a set of building blocks (Basic Commands).

The Basic Operations are a set of functions that provide a level of operation one step above the Basic Commands. The operation performs the desired function and poll for completion. The return value is used to determine the status of the operation.

Most of the function names of the Basic Operations end with "Op".

**Note:** In systems that cannot wait for programming or erasing to finish, you will need to either implement another solution or develop non-blocking code based on our Basic Commands. In LLD, two support functions, `DelayMilliseconds()` and `DelayMicroseconds()`, have been implemented as examples. Users need to re-examine or re-implemented the functions based on their own particular platforms so more accurate time delay can be achieved.

#### 2.4.1.1 lld\_GetVersion

**Description:**

This command is used to return LLD version number.

**Returns:** Version number returned in given array.

**Parameters:**

Name	Type	Description
<code>versionStr[]</code>	<code>LLD_CHAR *</code>	Empty char array for receiving LLD version number.

**Behavior:**

**Note:** The size of the given char array has to be at least 9 in order to avoid buffer overflow.

**Related Commands:** n/a

**Example Code:**

```
LLD_CHAR versionStr[9];
lld_GetVersion(versionStr);
printf(" LLD Release Version: %s", versionStr);
```



### 2.4.1.2 lld\_Poll – Using DQ Toggling

**Description:**

This function is used to poll the status of the flash after program and erase operations. In the event of a device error, this function will record the error, reset the flash (software reset) and return the status to the caller.

**Returns:** DEVSTATUS

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the flash bank to be manipulated.
Offset	ADDRESS	Offset to the location being manipulated.
exp_data_ptr	FLASHDATA *	A pointer to a variable containing the expected data.
act_data_ptr	FLASHDATA *	A pointer to a variable to store the actual data.
polling_type	POLLING_TYPE	An indication of the type of operation being performed.

**Behavior:**

This function will continue to poll until the operation completes or an error is detected.

**Related Commands:** lld\_StatusGet

**Example Code:**

```
lld_ProgramBufferToFlashCmd(base_addr, last_loaded_addr);

status = lld_Poll(base_addr, last_loaded_addr, &write_data,
                  &read_data, LLD_P_POLL_WRT_BUF_PGM);

return(status);
```

### 2.4.1.3 lld\_Poll – Using Status Register

**Description:**

This function is used to poll the status of the flash after program and erase operations. It will return the value of the status register. The caller routine need to check the status register bit to determine the operation result is succeed or failed.

**Returns:** DEVSTATUS

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the flash bank to be manipulated.
Offset	ADDRESS	Offset to the location being manipulated.

**Behavior:**

This function will continue to poll until the operation completes or an error is detected.

**Related Commands:**

**Example Code:**

```
lld_ProgramBufferToFlashCmd(base_addr, offset);

status_reg = lld_Poll(base_addr, offset);
```

#### 2.4.1.4 lld\_StatusGetReg

**Description:**

This function writes the status register read command sequence to flash and reads the current value of the status register.

**Returns:** value of status register

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the flash bank to be manipulated.
offset	ADDRESS	Offset to the location being manipulated.

**Behavior:**

n/a

**Related Commands:** lld\_StatusGetReg

**Example Code:**

```
lld_StatusGetReg (base_addr, offset);
```

#### 2.4.1.5 lld\_StatusGet

**Description:**

Unlike lld\_Poll, lld\_StatusGet tests the status and returns immediately. This function would be a good choice in situations where non-blocking functions were required.

**Returns:** DEVSTATUS

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the bank/device being manipulated.
offset	ADDRESS	An index into the flash of the location to program.

**Behavior:**

n/a

**Related Commands:** lld\_Poll

**Example Code:**

```
do
{
    dev_status = lld_StatusGet(base_addr, offset);
}
while(dev_status == DEV_BUSY);
```

#### 2.4.1.6 lld\_StatusClear (CMD1)

**Description:**

This function clears the status register of the flash.

**Returns:** n/a

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the flash bank to be manipulated.

**Behavior:**

n/a

**Related Commands:** lld\_StatusGetReg

**Example Code:**

```
lld_StatusClear (base_addr);
```

#### 2.4.1.7 lld\_StatusClear (CMD2)

**Description:**

This function clears the status register of the flash.

**Returns:** n/a

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the flash bank to be manipulated.
offset	ADDRESS	Offset to the location being manipulated.

**Behavior:**

n/a

**Related Commands:** lld\_StatusGetReg

**Example Code:**

```
lld_StatusClear (base_addr, offset);
```

### 2.4.1.8 lld\_ProgramOp

**Description:**

This function programs a single word in flash and poll the status for completion.

**Returns:** DEVSTATUS

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the bank/device being manipulated.
offset	ADDRESS	An index into the flash of the location to program.
write_data	FLASHDATA	The value to program into flash.

**Behavior:**

Program suspend will not work with this function, since this function will not return until the process is finished. Returns the device to read array mode.

**Related Commands:** lld\_ProgramCmd, lld\_Poll

**Example Code:**

```
addr      = (FLASHDATA *) strtoul(argv[1], 0, input_radix);
offset    = (ADDRESS)  strtoul(argv[2], 0, input_radix);
write_data = (FLASHDATA) strtoul(argv[3], 0, input_radix);

status = lld_ProgramOp(addr, offset, write_data);
printf("status = %s\n", get_status_str(status));
```

### 2.4.1.9 lld\_WriteBufferProgramOp

**Description:**

This function programs words in the specified flash page and polls status for completion.

**Returns:** DEVSTATUS

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the bank/device being programmed.
offset	ADDRESS	An index into the flash page.
word_count	WORDCOUNT	Number of words (not bytes) to program.
data_buf	FLASHDATA *	Pointer to the data to program to flash.

**Behavior:**

You must be familiar enough with your platform to know what the page boundaries and page sizes are for this function. Page sizes are based on the maximum number of words that can be written in Write Buffered Programming (check the data sheet) and based on your architecture's flash interleaving (check with the designer/schematics).

**Restrictions:** Each Write Buffered Programming operation can only write data within a single page and can only write a maximum of LLD\_BUFFER\_SIZE words.

Program suspend will not work with this function, since this function will not return until the process is finished.

**Related Commands:** lld\_WriteToBufferCmd, lld\_ProgramBufferToFlashCmd

**Example Code:**

```

addr      = (FLASHDATA *) strtoul(argv[1], 0, input_radix);
offset    = (ADDRESS)   strtoul(argv[2], 0, input_radix);
word_cnt  = (WORDCOUNT) strtoul(argv[3], 0, input_radix);
source    = (ADDRESS)   strtoul(argv[4], 0, input_radix);

status = lld_WriteBufferProgramOp(addr, offset, word_cnt,
                                   (FLASHDATA *)source);

printf("status = %s\n", get_status_str(status));

```

### 2.4.1.10 lld\_ChipEraseOp

**Description:**

This function erases the entire chip and polls for completion. In the case of interleaved devices, all are erased.

**Returns:** DEVSTATUS

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the flash to be erased.

**Behavior:**

Returns the device to read array mode.

**Note:** This command takes a long time (minutes) to complete!

**Related Commands:** lld\_ChipEraseCmd, lld\_Poll

**Example Code:**

```

addr      = (FLASHDATA *) strtoul(argv[1], 0, input_radix);

status = lld_ChipEraseOp(addr);

printf("status = %s\n", get_status_str(status));

```

### 2.4.1.11 lld\_SectorEraseOp

**Description:**

This command erases the specified sector and waits for the process to end.

**Returns:** DEVSTATUS

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the bank/device being erased.
Offset	ADDRESS	An index into the flash sector to be erased.

**Behavior:**

This command takes some time to complete (seconds).

**Related Commands:** lld\_SectorEraseCmd, lld\_Poll

**Example Code:**

```
addr = (FLASHDATA *) strtoul(argv[1], 0, input_radix);
offset = (ADDRESS) strtoul(argv[2], 0, input_radix);

status = lld_SectorEraseOp(addr, offset);
printf("status = %s\n", get_status_str(status));
```

### 2.4.1.12 lld\_ReadOp

**Description:**

This function reads the specified word.

Since the flash is usually memory mapped, you can read it without any special commands (its just memory). However, by funneling all the reads through this function a more consistent code base is developed. Also, some higher-level Spansion layers may require it.

**Returns:** FLASHDATA (Word read)

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the bank/device being read.
offset	ADDRESS	An index to the location to be read.

**Behavior:**

No special behavior.

**Related Commands:** n/a

**Example Code:**

```
addr = (FLASHDATA *) strtoul(argv[1], 0, input_radix);
offset = (ADDRESS) strtoul(argv[2], 0, input_radix);

data_read = lld_ReadOp(addr, offset);
printf("%8.8X\n", data_read);
```

### 2.4.1.13 lld\_EraseSuspendOp (CMD1)

**Description:**

This function suspends the erase operation. The erase resume command will resume the erase operation.

**Returns:** DEVSTATUS

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the flash to be erased.

**Behavior:**

The device will be in erase suspend mode.

**Related Commands:** lld\_ProgramSuspendCmd, lld\_EraseResumeCmd, lld\_Poll

**Example Code:**

```
status = lld_EraseSuspendOp(base_addr);
printf("status = %s\n", get_status_str(status));
```

### 2.4.1.14 lld\_EraseSuspendOp (CMD2)

**Description:**

This function suspends the erase operation. The erase resume command will resume the erase operation.

**Returns:** DEVSTATUS

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the flash to be erased.
offset	ADDRESS	An index to the flash sector to be suspended.

**Behavior:**

The device will be in erase suspend mode.

**Related Commands:** lld\_ProgramSuspendCmd, lld\_EraseResumeCmd, lld\_Poll

**Example Code:**

```
status = lld_EraseSuspendOp( base_addr, offset);
printf ( "status = %s\n", get_status_str(status) );
```

### 2.4.1.15 lld\_ProgramSuspendOp (CMD1)

**Description:**

This function suspends the program operation. The program resume command will resume the program operation.

**Returns:** DEVSTATUS

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the flash bank to be suspended.

**Behavior:**

The device will be in program suspend mode.

**Related Commands:** lld\_EraseSuspendCmd, lld\_ProgramResumeCmd, lld\_Poll

**Example Code:**

```
status = lld_ProgramSuspendOp(base_addr);
printf("status = %s\n", get_status_str(status));
```

### 2.4.1.16 lld\_ProgramSuspendOp (CMD2)

**Description:**

This function suspends the program operation. The program resume command will resume the program operation.

**Returns:** DEVSTATUS

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the flash bank to be checked.
offset	ADDRESS	An index to the flash sector to be suspended.

**Behavior:**

The device will be in program suspend mode.

**Related Commands:** lld\_ProgramSuspendCmd, lld\_EraseResumeCmd, lld\_Poll

**Example Code:**

```
status = lld_ProgramSuspendOp( base_addr, offset);
printf ( "status = %s\n", get_status_str(status) );
```

### 2.4.1.17 lld\_BlankCheckOp

**Description:**

This function checks the if specified sector is blank.

**Returns:** DEVSTATUS

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the bank/device being erased.
offset	ADDRESS	An index to the flash sector to be checked.

**Behavior:**

This command takes some time to complete.

**Related Commands:** lld\_SectorEraseCmd, lld\_Poll

**Example Code:**

```
status = lld_BlankCheckOp(base_addr, offset);
printf("status = %s\n", get_status_str(status));
```



### 2.4.1.18 lld\_memcpy

**Description:**

The lld\_memcpy function was added to simplify Write Buffer Programming. It is used to program memory like the lld\_WriteBufferProgramOp, but the caller does not have to understand flash page sizes, boundaries, etc.

**Returns:** DEVSTATUS

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the bank/device being programmed.
Offset	ADDRESS	An index into the flash of the first location to be programmed.
word_cnt	WORDCOUNT	Number of words to program.
data_buf	FLASHDATA *	The location of the source data.

**Behavior:**

The device is put into read array mode when finished. This can take a long time when there is a great deal of data. This command cannot span banks/devices.

**Related Commands:** lld\_WriteBufferProgramOp

**Example Code:**

```
addr      = (FLASHDATA *) strtoul(argv[1], 0, input_radix);
offset    = (ADDRESS)     strtoul(argv[2], 0, input_radix);
word_count = (WORDCOUNT) strtoul(argv[3], 0, input_radix);
source    = (FLASHDATA *) strtoul(argv[4], 0, input_radix);

status = lld_memcpy(addr, offset, word_count, source);
printf("status = %s\n", get_status_str(status));
```

### 2.4.1.19 lld\_GetDeviceId

**Description:**

This function reads the device ID from CFI region.

**Returns:** unsigned int deviceId

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the bank/device being read.

**Behavior:**

No special behavior.

**Related Commands:** n/a

**Example Code:**

```
data_read = lld_GetDeviceId(base_addr );
printf("%8.8X\n", data_read);
```

### 2.4.1.20 lld\_GetDeviceId (Device with Address Space Overlay Mode)

**Description:**

This function reads the device ID from CFI region.

**Returns:** unsigned int deviceId

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the bank/device being read.
offset	ADDRESS	Specify sector offset for ASO (Address Space Overlay).

**Behavior:**

No special behavior.

**Related Commands:** n/a

**Example Code:**

```
data_read = lld_GetDeviceId(base_addr, offset);
printf("%8.8X\n", data_read);
```

## 2.4.2 Basic Commands

### 2.4.2.1 lld\_ResetCmd

**Description:**

This command is used to return the flash to the read array mode. It is normally not necessary after programming or erase, since the flash returns to read array mode automatically when there are no problems. However, if a program or erase operation encounters an error, it will be necessary to issue an lld\_ResetCmd to return the device to read array mode.

**Returns:** n/a

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the bank/device being reset.

**Behavior:**

**Note:** The flash Reset command, implemented by lld\_ResetCmd, does not invoke a hardware reset of the flash.

**Related Commands:** n/a

**Example Code:**

```
FLASH_WR(base_addr, LLD_UNLOCK_ADDR1, NOR_CFI_QUERY_CMD); /*CFI mode*/
data = FLASH_RD(base_addr, offset); /* Read CFI data */
lld_ResetCmd(base_addr); /* return flash to read array mode */
return(data);
```

### 2.4.2.2 lld\_ProgramCmd

**Description:**

This command is used to program a single word.

**Note:** On devices that support Write Buffer Programming, you are expected to use Write Buffered Programming. It is possible that future Spansion flash devices will not support the data sheet Program command. If you are developing code to run on future parts AND the current part supports Write Buffered Programming, you should program the flash with the Write Buffered Program commands.

**Returns:** n/a

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the bank/device being programmed.
offset	ADDRESS	An index into the flash that correlates to the flash array element to be programmed.
pgm_data_ptr	FLASHDATA *	A pointer to the data to be used for programming.

**Behavior:**

When issued, this command will begin the programming process. The flash will no longer be in read array mode during programming. Typically, this command is followed by a status polling routine to determine the state of the flash.

**Related Commands:** lld\_Poll, lld\_StatusGet

**Example Code:**

```
lld_ProgramCmd(base_addr, offset, &write_data);
```

### 2.4.2.3 lld\_WriteToBufferCmd

**Description:**

This command is used to start the Write Buffered Program sequence. It must be followed by other commands to perform Write Buffered Programming.

**Note:** Write Buffered Programming is faster than the legacy lld\_ProgramCmd programming method, and it is the recommended way to program flash in devices that support this feature.

**Returns:** n/a

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the bank/device being programmed.
offset	ADDRESS	An index into the flash that correlates to the Addr. field in the Command Table of the data sheet.

**Behavior:**

Write Buffered Programming is more complicated to use than the older lld\_ProgramCmd. Make sure you read the data sheet section on Write Buffered Programming before coding. The lld\_WriteBufferProgramOp or the lld\_memcpy might be easier, since they are complete implementations of Write Buffered Programming.

**Restrictions:** Each Write Buffered Programming operation can only write data within a single page and can only write a maximum of LLD\_BUFFER\_SIZE words.

**Related Commands:** lld\_ProgramBufferToFlashCmd, lld\_WriteBufferProgramOp, lld\_memcpy, lld\_Poll, lld\_StatusGet

**Example Code:**

```
/* Issue Load Write Buffer Command Sequence */
lld_WriteToBufferCmd(base_addr, offset);

/* Write # of locations to program */
wcount *= LLD_DEV_MULTIPLIER;

FLASH_WR(base_addr, offset, wcount);
```

### 2.4.2.4 lld\_ProgramBufferToFlashCmd

**Description:**

This command is used in conjunction with the lld\_WriteToBufferCmd. It is the last command issued in the Write Buffer Programming sequence.

**Returns:** n/a

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the bank/device being programmed.
offset	ADDRESS	An index into the flash that correlates to the Addr. field in the Command Table of the data sheet.

**Behavior:**

The device will no longer be in read array mode during the execution of Write Buffered Programming.

**Related Commands:** lld\_ProgramBufferToFlashCmd, lld\_WriteBufferProgramOp, lld\_memcpy, lld\_Poll, lld\_StatusGet

**Example Code:**

```
/* Issue Program Buffer to Flash command */
lld_ProgramBufferToFlashCmd(base_addr, last_loaded_addr);
```

### 2.4.2.5 lld\_WriteBufferAbortResetCmd

**Description:**

This command is used to abort the Write Buffer Programming operation when DQ1 = 1 (Write Buffer Program Error) is encountered during polling.

**Returns:** n/a

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the bank/device being reset.

**Behavior:**

n/a

**Related Commands:** lld\_ProgramBufferToFlashCmd, lld\_WriteBufferProgramOp, lld\_memcpy, lld\_Poll, lld\_StatusGet

**Example Code:**

```
if(dev_status != DEV_NOT_BUSY)
{
    if(dev_status == DEV_WRITE_BUFFER_ABORT)
    {
        lld_WriteBufferAbortResetCmd(base_addr);
    }
}
```

### 2.4.2.6 lld\_ChipEraseCmd

**Description:**

The command begins the Chip Erase process. This can take quite a while. During this process the device is not in read array mode.

**Returns:** n/a

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the bank/device being erased.

**Behavior:**

The device is not in read array mode while the erase is in progress.

**Related Commands:** lld\_SectorEraseCmd, lld\_Poll, lldStatusGet

**Example Code:**

```
lld_ChipEraseCmd(base_addr);
```

### 2.4.2.7 Ild\_SectorEraseCmd

**Description:**

This command begins a sector erase process. In terms of CPU cycles, this command will take a little time. During that time, the device will not be in read array mode.

**Returns:** n/a

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the bank/device being erased.
offset	ADDRESS	An index into the sector to be erased.

**Behavior:**

The flash will not be in read array mode during this process. This process can be suspended.

**Related Commands:** Ild\_EraseSuspendCmd, Ild\_EraseResumeCmd, Ild\_Poll, Ild\_StatusGet, Ild\_SectorEraseOp

**Example Code:**

```
lld_SectorEraseCmd(base_addr, offset);
```

### 2.4.2.8 Ild\_EraseSuspendCmd (CMD1)

**Description:**

This command is used to suspend the erase process. It is useful when reading/programming other sectors is necessary.

**Returns:** n/a

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the bank/device being suspended.
offset	ADDRESS	An index into the sector being erased.

**Behavior:**

Be sure to read the data sheet about this command.

**Related Commands:** Ild\_EraseResumeCmd, Ild\_SectorEraseCmd

**Example Code:**

```
lld_EraseSuspendCmd(addr, offset);
```

### 2.4.2.9 lld\_EraseSuspendCmd (CMD2)

**Description:**

This command is used to suspend the erase process. It is useful when reading/programming other sectors is necessary.

**Returns:** n/a

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the bank/device being suspended.

**Behavior:**

Be sure to read the data sheet about this command.

**Related Commands:** lld\_EraseResumeCmd, lld\_SectorEraseCmd

**Example Code:**

```
lld_EraseSuspendCmd(base_addr);
```

### 2.4.2.10 lld\_EraseResumeCmd (CMD1)

**Description:**

This command resumes the erase process on a suspended sector.

**Returns:** n/a

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the bank/device being manipulated.
offset	ADDRESS	An index into the sector where the erase needs to be restarted.

**Behavior:**

The device will not be in read array mode any longer.

**Related Commands:** lld\_EraseSuspendCmd, lld\_SectorEraseCmd

**Example Code:**

```
lld_EraseSuspendCmd(addr, offset);
```

### 2.4.2.11 lld\_EraseResumeCmd (CMD2)

**Description:**

This command resumes the erase process on a suspended sector.

**Returns:** n/a

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the bank/device being manipulated.

**Behavior:**

The device will not be in read array mode any longer.

**Related Commands:** lld\_EraseSuspendCmd, lld\_SectorEraseCmd

**Example Code:**

```
lld_EraseSuspendCmd( base_addr );
```

### 2.4.2.12 lld\_ProgramSuspendCmd (CMD1)

**Description:**

This command is used to suspend the programming process. It is useful when reading/programming other sectors is necessary.

**Returns:** n/a

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the bank/device being suspended.
offset	ADDRESS	An index to the location being programmed.

**Behavior:**

Be sure to read the data sheet about this command.

**Related Commands:** lld\_ProgramResumeCmd, lld\_ProgramBufferToFlashCmd

**Example Code:**

```
lld_ProgramSuspendCmd(addr, offset);
```

### 2.4.2.13 lld\_ProgramSuspendCmd (CMD2)

**Description:**

This command is used to suspend the programming process. It is useful when reading/programming other sectors is necessary.

**Returns:** n/a

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the bank/device being suspended.

**Behavior:**

Be sure to read the data sheet about this command.

**Related Commands:** lld\_ProgramResumeCmd, lld\_ProgramBufferToFlashCmd

**Example Code:**

```
lld_ProgramSuspendCmd( base_addr );
```

### 2.4.2.14 lld\_ProgramResumeCmd (CMD1)

**Description:**

This command resumes the programming process on the suspended location.

**Returns:** n/a

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the bank/device being manipulated.
offset	ADDRESS	An index into the location where the programming was occurring.

**Behavior:**

The device will not be in read array mode any longer.

**Related Commands:** lld\_ProgramSuspendCmd, lld\_ProgramBufferToFlashCmd

**Example Code:**

```
lld_ProgramSuspendCmd(addr, offset);
```



#### 2.4.2.15 Ild\_ProgramResumeCmd (CMD2)

**Description:**

This command resumes the program process on the suspended location.

**Returns:** n/a

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the bank/device being manipulated.

**Behavior:**

The device will not be in read array mode any longer.

**Related Commands:** Ild\_ProgramSuspendCmd, Ild\_ProgramBufferToFlashCmd

**Example Code:**

```
lld_ProgramSuspendCmd(base_addr);
```

#### 2.4.2.16 Ild\_StatusRegReadCmd (CMD1)

**Description:**

This command reads the current value of the status register.

**Returns:** value of status register

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the bank/device being manipulated.

**Behavior:**

n/a.

**Related Commands:** Ild\_StatusRegClearCmd

**Example Code:**

```
lld_StatusRegReadCmd( base_addr);
```

#### 2.4.2.17 Ild\_StatusRegReadCmd (CMD2)

**Description:**

This command reads the current value of the status register.

**Returns:** value of status register

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the bank/device being manipulated.
offset	ADDRESS	The status read corresponds to the location specified by the offset.

**Behavior:**

n/a.

**Related Commands:** Ild\_StatusRegClearCmd

**Example Code:**

```
lld_StatusRegReadCmd(base_addr, offset);
```

#### 2.4.2.18 lld\_StatusRegClearCmd (CMD1)

**Description:**

This command clears the current value of the status register.

**Returns:** value of status register

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the flash bank to be manipulated.

**Behavior:**

n/a.

**Related Commands:** lld\_StatusRegReadCmd

**Example Code:**

```
status = lld_ProgramSuspendOp( base_addr, offset);
lld_StatusRegClearCmd( base_addr);
```

#### 2.4.2.19 lld\_StatusRegClearCmd (CMD2)

**Description:**

This command clears the current value of the status register.

**Returns:** value of status register

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the bank/device being manipulated.
offset	ADDRESS	The status register is cleared for the offset specified.

**Behavior:**

n/a.

**Related Commands:** lld\_StatusRegReadCmd

**Example Code:**

```
lld_StatusRegClearCmd(base_addr, offset);
```

#### 2.4.2.20 lld\_BlankCheckCmd

**Description:**

This command checks if a sector is blank or not.

**Returns:** value of status register

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the bank/device being manipulated.
offset	ADDRESS	An index into the location where to do blank check.

**Behavior:**

Blank check can only be issued while in array mode not in program or erase suspend mode. Reads to the array while in blank check mode is not allowed and will return unknown data.

**Related Commands:** lld\_SectorEraseCmd

**Example Code:**

```
lld_BlankCheckCmd(base_addr, offset);
```

## 2.5 CFI Query APIs

### 2.5.1 CFI Query Operation

#### 2.5.1.1 lld\_ReadCfiWord

**Description:**

This function reads the CFI data register

**Returns:** FLASHDATA (Word CFI Register)

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the flash bank.
offset	ADDRESS	An index into the flash sector to be read.

**Behavior:**

n/a

**Related Commands:** lld\_CfiEntryCmd, lld\_CfiExitCmd

**Example Code:**

```
addr = (FLASHDATA *) strtoul(argv[1], 0, input_radix);
offset = (ADDRESS) strtoul(argv[2], 0, input_radix);

data = lld_ReadCfiWord(base_addr, offset);
printf("%8.8X\n", data);
```

### 2.5.2 CFI Query Commands

#### 2.5.2.1 lld\_CfiEntryCmd

**Description:**

This command causes the CFI data to be available in the first sector of the specified bank.

**Returns:** n/a

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the flash bank.

**Behavior:**

The first sector of the device specified in the base\_addr parameter will be replaced with the CFI data. Use the lld\_CfiExitCmd to return to read array mode.

**Related Commands:** lld\_CfiExitCmd

**Example Code:**

```
lld_CfiEntryCmd(addr);
```

### 2.5.2.2 lld\_CfiEntryCmd (Device with Address Space Overlay Mode)

**Description:**

This command causes the CFI data to be available in the specified sector of the specified bank.

**Returns:** n/a

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the flash bank.
offset	ADDRESS	Sector offset for ASO (Address Space Overlay).

**Behavior:**

The first sector of the device specified in the base\_addr parameter will be replaced with the CFI data. Use the lld\_CfiExitCmd to return to read array mode.

**Related Commands:** lld\_CfiExitCmd

**Example Code:**

```
lld_CfiEntryCmd(base_addr, offset);
```

### 2.5.2.3 lld\_CfiExitCmd

**Description:**

This command exits CFI mode.

**Returns:** n/a

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the flash bank.

**Behavior:**

Returns the device to read array mode.

**Related Commands:** lld\_CfiEntryCmd

**Example Code:**

```
lld_CfiExitCmd(addr);
```

## 2.6 Autoselect APIs

### 2.6.1 Autoselect Commands

#### 2.6.1.1 lld\_AutoselectEntryCmd

**Description:**

This command replaces the first sector with the Autoselect information.

**Returns:** n/a

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the flash to be manipulated.

**Behavior:**

The device will no longer be in read array mode.

**Related Commands:** lld\_AutoselectExitCmd

**Example Code:**

```
lld_AutoselectEntryCmd(addr);
```

#### 2.6.1.2 lld\_AutoselectEntryCmd (Device with Address Space Overlay Mode)

**Description:**

This command replaces the specified sector with the Autoselect information.

**Returns:** n/a

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the flash to be manipulated.
offset	ADDRESS	Sector offset for ASO (Address Space Overlay).

**Behavior:**

The device will no longer be in read array mode.

**Related Commands:** lld\_AutoselectExitCmd

**Example Code:**

```
lld_AutoselectEntryCmd(addr, offset);
```

#### 2.6.1.3 lld\_AutoselectExitCmd

**Description:**

This command returns the device/bank to read array mode.

**Returns:** n/a

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the flash to be manipulated.

**Behavior:**

Returns the device to read array mode.

**Related Commands:** lld\_AutoselectEntryCmd

**Example Code:**

```
lld_AutoselectExitCmd(addr);
```

## 2.7 Unlock Bypass APIs

### 2.7.1 Unlock Bypass Commands

#### 2.7.1.1 lld\_UnlockBypassEntryCmd

**Description:**

This command puts the flash state machine in a mode where it will accept minimum cycle commands.

**Returns:** n/a

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the flash bank to be manipulated.

**Behavior:**

Use only Unlock Bypass Commands while in this mode.

**Related Commands:** lld\_UnlockBypassExitCmd, lld\_UnlockBypassProgramCmd

**Example Code:**

```
addr = (ADDRESS) strtoul(argv[1], 0, input_radix);

lld_UnlockBypassEntryCmd(addr);
```

#### 2.7.1.2 lld\_UnlockBypassProgramCmd

**Description:**

This command is a faster version of the lld\_ProgramCmd.

**Note:** Like lld\_ProgramCmd, lld\_UnlockBypassProgramCmd should not be used in systems that provide Write Buffer Programming.

**Returns:** n/a

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the flash bank to be programmed.
offset	ADDRESS	An index to the location to be programmed.
pgm_data_ptr	FLASHDATA *	Pointer to the data to program.

**Behavior:**

This command can only be used in Unlock Bypass mode.

**Related Commands:** lld\_UnlockBypassEntryCmd, lld\_UnlockBypassExitCmd

**Example Code:**

```
addr = (FLASHDATA *) strtoul(argv[1], 0, input_radix);
offset = (ADDRESS) strtoul(argv[2], 0, input_radix);
data = (FLASHDATA) strtoul(argv[3], 0, input_radix);

lld_UnlockBypassProgramCmd(addr, offset, &data);
```

### 2.7.1.3 lld\_UnlockBypassResetCmd

**Description:**

This command returns the flash state machine to the standard (non-Unlock Bypass) mode.

**Returns:** n/a

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the flash bank.

**Behavior:**

n/a

**Related Commands:** lld\_UnlockBypassEntryCmd, lld\_UnlockBypassProgramCmd

**Example Code:**

```
addr = (FLASHDATA *) strtoul(argv[1], 0, input_radix);
```

## 2.8 Sector Protection APIs

### 2.8.1 SecSi Sector Commands

Upon SecSiSectorEntryCmd, the first sector is replaced by the SecSi sector. Once in this mode, use the standard programming and reading commands.

#### 2.8.1.1 lld\_SecSiSectorEntryCmd

**Description:**

This command grants access to the SecSi sector.

**Returns:** n/a

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the flash to be manipulated.

**Behavior:**

You should read and understand the data sheet section on the SecSi sector before writing to this OTP area.

**Related Commands:** lld\_SecSiSectorExitCmd

**Example Code:**

```
addr = (FLASHDATA *) strtoul(argv[1], 0, input_radix);

lld_SecSiSectorEntryCmd(addr);
```

### 2.8.1.2 lld\_SecSiSectorEntryCmd (Device with Address Space Overlay Mode)

**Description:**

This command grants access to the SecSi sector.

**Returns:** n/a

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the flash to be manipulated.
offset	ADDRESS	sector offset for ASO (Address Space Overlay).

**Behavior:**

You should read and understand the data sheet section on the SecSi sector before writing to this OTP area.

**Related Commands:** lld\_SecSiSectorExitCmd

**Example Code:**

```
lld_SecSiSectorEntryCmd(base_addr, offset);
```

### 2.8.1.3 lld\_SecSiSectorExitCmd

**Description:**

This command restores the first sector with read array data (from SecSi sector data)

**Returns:** n/a

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the flash.

**Behavior:**

n/a

**Related Commands:** lld\_SecSiSectorEntryCmd

**Example Code:**

```
lld_SecSiSectorExitCmd(base_addr);
```



## 2.8.2 Lock Register Operations

### 2.8.2.1 lld\_LockRegBitsReadOp

**Description:**

This function returns the value of Lock Register.

**Returns:** FLASHDATA (Lock Register Word)

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the flash.

**Behavior:**

n/a

**Related Commands:** lld\_LockRegBitsProgramCmd, lld\_LockRegEntryCmd, lld\_LockRegExitCmd

**Example Code:**

```
addr = (FLASHDATA *) strtoul(argv[1], 0, input_radix);

data = lld_LockRegBitsReadOp(addr);
printf("%8.8X\n", data);
```

### 2.8.2.2 lld\_SSRLockRegBitsReadOp

**Description:**

This function reads the Secure Silicon Region (SSR) lock register.

**Returns:** FLASHDATA (Word Lock Register)

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the bank/device being read.
offset	ADDRESS	An index into the flash sector to be read.

**Behavior:**

n/a

**Related Commands:** lld\_SSRLockRegEntryCmd, lld\_SSRLockRegExitCmd, lld\_SSRLockRegBitsProgramCmd

**Example Code:**

```
addr = (FLASHDATA *) strtoul(argv[1], 0, input_radix);
offset = (ADDRESS) strtoul(argv[2], 0, input_radix);

data = lld_SSRLockRegBitsReadOp(base_addr, offset);
printf("%8.8X\n", data);
```

### 2.8.2.3 lld\_LockRegBitsProgramOp

**Description:**

This function programs the Lock Register with a value. Refer to the data sheet for bit definitions.

**Returns:** n/a

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the flash bank to be manipulated.
value	FLASHDATA	The Lock Register value to be programmed.

**Behavior:**

n/a

**Related Commands:** lld\_LockRegEntryCmd, lld\_LockRegBitsReadCmd, lld\_LockRegExitCmd

**Example Code:**

```
addr = (FLASHDATA *) strtoul(argv[1], 0, input_radix);
value = (FLASHDATA) strtoul(argv[2], 0, input_radix);

lld_LockRegBitsProgramOp(addr, value);
```

### 2.8.2.4 lld\_SSRLockRegBitsProgramOp

**Description:**

This function programs the Secure Silicon Region (SSR) lock register.

**Returns:** DEVSTATUS (Program Complete, Program Error)

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the bank/device being programmed.
offset	ADDRESS	An index into the flash sector to be programmed.
write_data	FLASHDATA	The value to program into flash.

**Behavior:**

n/a

**Related Commands:** lld\_SSRLockRegEntryCmd, lld\_SSRLockRegExitCmd, lld\_LockRegBitsReadCmd

**Example Code:**

```
addr = (FLASHDATA *) strtoul(argv[1], 0, input_radix);
offset = (ADDRESS) strtoul(argv[2], 0, input_radix);
write_data = (FLASHDATA) strtoul(argv[3], 0, input_radix);

status = lld_SSRLockRegBitsProgramOp(addr, offset, write_data);
printf("status = %s\n", get_status_str(status));
```

### 2.8.2.5 lld\_PpbLockBitReadOp

**Description:**

This function reads the value of the PPB Lock Bit.

**Returns:** FLASHDATA (0=PPB Protection selected, 1=not selected)

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the flash.

**Behavior:**

n/a

**Behavior:**

n/a

**Related Commands:** lld\_PpbLockBitEntryCmd, lld\_PpbLockBitExitCmd

**Example Code:**

```
addr = (FLASHDATA *) strtoul(argv[1], 0, input_radix);

data = lld_PpbLockBitReadOp(addr);
printf("%8.8X\n", data);
```

### 2.8.2.6 lld\_PpbLockBitSetOp

**Description:**

This function sets the Flash Protection Mode to PPB Mode (as opposed to Password Protection Mode).

**Returns:** n/a

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the flash.

**Behavior:**

n/a

**Related Commands:** lld\_PpbLockBitEntryCmd, lld\_PpbLockBitExitCmd, lld\_Poll

**Example Code:**

```
addr = (FLASHDATA *) strtoul(argv[1], 0, input_radix);

lld_PpbLockBitSetOp(addr);
```

### 2.8.2.7 lld\_PpbAllEraseOp

**Description:**

This function un-protects all the PPB bits for sectors/sector groups.

**Returns:** n/a

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the flash bank.

**Behavior:**

All the PPB bits are erased at once.

**Related Commands:** lld\_PpbEntryCmd, lld\_PpbExitCmd, lld\_Poll

**Example Code:**

```
addr = (FLASHDATA *) strtoul(argv[1], 0, input_radix);

lld_PpbAllEraseOp(addr);
```

### 2.8.2.8 lld\_PpbProgramOp

**Description:**

This function sets the PPB protection for a sector/sector group. When set, the PPB Status Read will return 0 (protected), otherwise it will return 1 (unprotected).

**Returns:** DEVSTATUS (Program Complete, Program Error)

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the flash bank.
offset	ADDRESS	An index to the flash sector to be protected.

**Behavior:**

n/a

**Related Commands:** lld\_PpbEntryCmd, lld\_PpbExitCmd, lld\_PpbLockBitReadOp, lld\_Poll

**Example Code:**

```
addr = (FLASHDATA *) strtoul(argv[1], 0, input_radix);
offset = (ADDRESS) strtoul(argv[2], 0, input_radix);

lld_PpbProgramOp(addr, offset);
```

### 2.8.2.9 lld\_PpbStatusReadOp

**Description:**

This function reads the status of the PPB Protection Bit for the addressed sector/sector group.

**Returns:** FLASHDATA (0 = protected, 1 = unprotected)

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the flash bank.
offset	ADDRESS	An index to the sector/sector group.

**Behavior:**

n/a

**Related Commands:** lld\_PpbEntryCmd, lld\_PpbExitCmd, lld\_PpbAllEraseCmd, lld\_PpbProgramCmd

**Example Code:**

```
addr = (FLASHDATA *) strtoul(argv[1], 0, input_radix);
offset = (ADDRESS) strtoul(argv[2], 0, input_radix);

data = lld_PpbStatusReadOp(addr, offset);
printf("%8.8X\n", data);
```

## 2.8.3 Lock Register Commands

### 2.8.3.1 lld\_LockRegEntryCmd

**Description:**

This mode of operation is used to read and program the Lock Register Bits. Non-Lock Register commands should not be used while in this mode.

**Returns:** n/a

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the flash bank to be manipulated.

**Behavior:**

n/a

**Related Commands:** lld\_LockRegBitsProgramCmd, lld\_LockRegBitsReadCmd, lld\_LockRegExitCmd

**Example Code:**

```
addr = (FLASHDATA *) strtoul(argv[1], 0, input_radix);

lld_LockRegEntryCmd(addr);
```

### 2.8.3.2 Ild\_LockReg2EntryCmd

**Description:**

This mode of operation is used to read and program the Lock Register Bits. Non-Lock Register commands should not be used while in this mode.

**Returns:** n/a

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the flash bank to be manipulated.

**Behavior:**

n/a

**Related Commands:** Ild\_LockRegBitsProgramCmd, Ild\_LockRegBitsReadCmd, Ild\_LockRegExitCmd

**Example Code:**

```
lld_LockReg2EntryCmd (base_addr);
```

### 2.8.3.3 Ild\_SSRLockRegEntryCmd (Device with Address Space Overlay Mode)

**Description:**

This mode of operation is used to read and program the Lock Register Bits.

**Returns:** n/a

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the flash bank to be manipulated.
Offset	ADDRESS	sector offset for ASO (Address Space Overlay).

**Behavior:**

n/a

**Related Commands:** Ild\_SSRLockRegBitsProgramCmd, Ild\_SSRLockRegBitsReadCmd, Ild\_SSRLockRegExitCmd

**Example Code:**

```
lld_SSRLockRegEntryCmd(base_addr, offset);
```

### 2.8.3.4 lld\_LockRegBitsProgramCmd

**Description:**

Programs the Lock Register with a value. Refer to the data sheet for bit definitions.

**Returns:** n/a

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the flash bank to be manipulated.
Value	FLASHDATA	The Lock Register value to be programmed.

**Behavior:**

n/a

**Related Commands:** lld\_LockRegEntryCmd, lld\_LockRegBitsReadCmd, lld\_LockRegExitCmd

**Example Code:**

```
addr = (FLASHDATA *) strtoul(argv[1], 0, input_radix);
value = (FLASHDATA) strtoul(argv[2], 0, input_radix);

lld_LockRegBitsProgramCmd(addr, value);
```

### 2.8.3.5 lld\_SSRLockRegBitsProgramCmd (Device with Address Space Overlay Mode)

**Description:**

Programs the Lock Register with a value. Refer to the data sheet for bit definitions.

**Returns:** n/a

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the flash bank to be manipulated.
offset	ADDRESS	sector offset for ASO (Address Space Overlay).
value	FLASHDATA	The Lock Register value to be programmed.

**Behavior:**

n/a

**Related Commands:** lld\_SSRLockRegEntryCmd, lld\_SSRLockRegBitsReadCmd, lld\_SSRLockRegExitCmd

**Example Code:**

```
lld_SSRLockRegBitsProgramCmd(base_addr, offset, value);
```

### 2.8.3.6 lld\_LockRegBitsReadCmd

**Description:**

This command returns the value of the Lock Register.

**Returns:** FLASHDATA (Lock Register Word)

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the flash.

**Behavior:**

n/a

**Related Commands:** lld\_LockRegBitsProgramCmd, lld\_LockRegEntryCmd, lld\_LockRegExitCmd

**Example Code:**

```
addr = (FLASHDATA *) strtoul(argv[1], 0, input_radix);

data = lld_LockRegBitsReadCmd(addr);
printf("%8.8X\n", data);
```

### 2.8.3.7 lld\_SSRLockRegBitsReadCmd (Device with Address Space Overlay Mode)

**Description:**

This command returns the value of the Lock Register.

**Returns:** FLASHDATA (Lock Register Word)

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the flash.
offset	ADDRESS	sector offset for ASO (Address Space Overlay).

**Behavior:**

n/a

**Related Commands:** lld\_SSRLockRegBitsProgramCmd, lld\_SSRLockRegEntryCmd, lld\_SSRLockRegExitCmd

**Example Code:**

```
data = lld_SSRLockRegBitsReadCmd(base_addr, offset);
printf("%8.8X\n", data);
```



### 2.8.3.8 lld\_LockRegExitCmd

**Description:**

This command exits the Lock Register mode.

**Returns:** n/a

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the flash to be manipulated.

**Behavior:**

n/a

**Related Commands:** lld\_LockRegBitsProgramCmd, lld\_LockRegBitsReadCmd, lld\_LockRegEntryCmd

**Example Code:**

```
addr = (FLASHDATA *) strtoul(argv[1], 0, input_radix);

lld_LockRegExitCmd(addr);
```

### 2.8.3.9 lld\_SSRLockRegExitCmd (Device with Address Space Overlay Mode)

**Description:**

This command exits the SSR Lock Register mode.

**Returns:** n/a

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the flash to be manipulated.

**Behavior:** n/a

**Related Commands:** lld\_SSRLockRegBitsProgramCmd, lld\_SSRLockRegBitsReadCmd, lld\_SSRLockRegEntryCmd,

**Example Code:**

```
addr = (FLASHDATA *) strtoul(argv[1], 0, input_radix);

lld_SSRLockRegExitCmd(addr);
```

## 2.8.4 Password Protection Mode Commands

### 2.8.4.1 lld\_PasswordProtectionEntryCmd

**Description:**

This command puts the state machine in Password Protection Modification mode.

**Returns:** n/a

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the flash.

**Behavior:**

Only Password Protection Mode commands should be issued while in this mode.

**Related Commands:** lld\_PasswordProtectionProgramCmd, lld\_PasswordProtectionReadCmd, lld\_PasswordProtectionUnlockCmd, lld\_PasswordProtectionExitCmd

**Example Code:**

```
addr = (FLASHDATA *) strtoul(argv[1], 0, input_radix);

lld_PasswordProtectionEntryCmd(addr);
```

### 2.8.4.2 lld\_PasswordProtectionProgramCmd

**Description:**

This command is used to program the password once the device is in the Password Protection Modification mode.

**Returns:** n/a

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the flash.
offset	ADDRESS	The offset of the password to write. There are four separate passwords (offsets 0 - 3).
pwd	FLASHDATA	Password word.

**Behavior:**

You should read the data sheet about this feature, because this is OTP memory - you only get one chance.

**Related Commands:** lld\_PasswordProtectionEntryCmd, lld\_PasswordProtectionReadCmd, lld\_PasswordProtectionUnlockCmd, lld\_PasswordProtectionExitCmd

**Example Code:**

```
addr = (FLASHDATA *) strtoul(argv[1], 0, input_radix);
pwd1 = (FLASHDATA) strtoul(argv[2], 0, input_radix);
pwd2 = (FLASHDATA) strtoul(argv[3], 0, input_radix);
pwd3 = (FLASHDATA) strtoul(argv[4], 0, input_radix);
pwd4 = (FLASHDATA) strtoul(argv[5], 0, input_radix);

lld_PasswordProtectionProgramCmd(addr, 0, pwd1);
lld_PasswordProtectionProgramCmd(addr, 1, pwd2);
lld_PasswordProtectionProgramCmd(addr, 2, pwd3);
lld_PasswordProtectionProgramCmd(addr, 3, pwd4);
```

### 2.8.4.3 lld\_PasswordProtectionReadCmd

**Description:**

This function issues the read password command.

**Returns:** n/a

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the flash.
pwd0	FLASHDATA *	A pointer to a location to store the first password word.
pwd1	FLASHDATA *	A pointer to a location to store the second password word.
pwd2	FLASHDATA *	A pointer to a location to store the third password word.
pwd3	FLASHDATA *	A pointer to a location to store the forth password word.

**Behavior:**

This command will not return the password after Password Protection mode is committed.

**Related Commands:** lld\_PasswordProtectionProgramCmd, lld\_PasswordProtectionEntryCmd, lld\_PasswordProtectionUnlockCmd, lld\_PasswordProtectionExitCmd

**Example Code:**

```
addr = (FLASHDATA *) strtoul(argv[1], 0, input_radix);

lld_PasswordProtectionReadCmd(addr, &pwd0, &pwd1, &pwd2, &pwd3);
printf("%8.8X %8.8X %8.8X %8.8X\n", pwd0, pwd1, pwd2, pwd3);
```

### 2.8.4.4 lld\_PasswordProtectionUnlockCmd

**Description:**

This command presents the password to the flash. There is no indication of success.

**Returns:** n/a

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the flash.
pwd0	FLASHDATA	The first word of the password.
pwd1	FLASHDATA	The second word of the password.
pwd2	FLASHDATA	The third word of the password.
pwd3	FLASHDATA	The forth word of the password.

**Behavior:**

n/a

**Related Commands:** lld\_PasswordProtectionProgramCmd, lld\_PasswordProtectionReadCmd, lld\_PasswordProtectionEntryCmd, lld\_PasswordProtectionExitCmd

**Example Code:**

```
addr = (FLASHDATA *) strtoul(argv[1], 0, input_radix);
pwd0 = (FLASHDATA) strtoul(argv[2], 0, input_radix);
pwd1 = (FLASHDATA) strtoul(argv[3], 0, input_radix);
pwd2 = (FLASHDATA) strtoul(argv[4], 0, input_radix);
pwd3 = (FLASHDATA) strtoul(argv[5], 0, input_radix);

lld_PasswordProtectionUnlockCmd(addr, pwd0, pwd1, pwd2, pwd3);
```

### 2.8.4.5 Ild\_PasswordProtectionExitCmd

**Description:**

This command exits the Password Protection Manipulation Mode.

**Returns:** n/a

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the flash to be manipulated.

**Behavior:**

Resets the device to read array mode.

**Related Commands:** Ild\_PasswordProtectionProgramCmd, Ild\_PasswordProtectionReadCmd, Ild\_PasswordProtectionUnlockCmd, Ild\_PasswordProtectionEntryCmd

**Example Code:**

```
addr = (FLASHDATA *) strtoul(argv[1], 0, input_radix);

lld_PasswordProtectionExitCmd(addr);
```

## 2.8.5 PPB Commands

### 2.8.5.1 Ild\_PpbEntryCmd

**Description:**

This command put the flash into PPB Command Set Mode.

**Returns:** n/a

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the flash bank.

**Behavior:**

n/a

**Related Commands:** Ild\_PpbStatusReadCmd, Ild\_PpbExitCmd, Ild\_PpbAllEraseCmd, Ild\_PpbProgramCmd

**Example Code:**

```
addr = (FLASHDATA *) strtoul(argv[1], 0, input_radix);

lld_PpbEntryCmd(addr);
```

### 2.8.5.2 lld\_PpbProgramCmd

**Description:**

This command sets the PPB protection for a sector/sector group. When set, the PPB Status Read will return 0 (protected), otherwise it will return 1 (unprotected).

**Returns:** n/a

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the flash bank.
offset	ADDRESS	An index to the flash sector to be protected.

**Behavior:**

n/a

**Related Commands:** lld\_PpbEntryCmd, lld\_PpbExitCmd, lld\_PpbAllEraseCmd, lld\_PpbStatusReadCmd

**Example Code:**

```
addr = (FLASHDATA *) strtoul(argv[1], 0, input_radix);
offset = (ADDRESS) strtoul(argv[2], 0, input_radix);

lld_PpbProgramCmd(addr, offset);
```

### 2.8.5.3 lld\_PpbAllEraseCmd

**Description:**

This command un-protects all the PPB bits for sectors/sector groups.

**Returns:** n/a

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the flash bank.

**Behavior:**

All the PPB bits are erased at once.

**Related Commands:** lld\_PpbEntryCmd, lld\_PpbExitCmd, lld\_PpbStatusReadCmd, lld\_PpbProgramCmd

**Example Code:**

```
addr = (FLASHDATA *) strtoul(argv[1], 0, input_radix);

lld_PpbAllEraseCmd(addr);?
```

### 2.8.5.4 lld\_PpbStatusReadCmd

**Description:**

Reads the status of the PPB Protection Bit for the addressed sector/sector group.

**Returns:** FLASHDATA (0 = protected, 1 = unprotected)

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the flash bank.
offset	ADDRESS	An index to the sector/sector group.

**Behavior:**

n/a

**Related Commands:** lld\_PpbEntryCmd, lld\_PpbExitCmd, lld\_PpbAllEraseCmd, lld\_PpbProgramCmd

**Example Code:**

```
addr = (FLASHDATA *) strtoul(argv[1], 0, input_radix);
offset = (ADDRESS) strtoul(argv[2], 0, input_radix);

data = lld_PpbStatusReadCmd(addr, offset);
printf("%8.8X\n", data);
```

### 2.8.5.5 lld\_PpbExitCmd

**Description:**

This command exits the PPB Command Set Mode.

**Returns:** n/a

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the flash bank.

**Behavior:**

n/a

**Related Commands:** lld\_PpbEntryCmd, lld\_PpbStatusReadCmd, lld\_PpbAllEraseCmd, lld\_PpbProgramCmd

**Example Code:**

```
addr = (FLASHDATA *) strtoul(argv[1], 0, input_radix);

lld_PpbExitCmd(addr);
```

## 2.8.6 DYB Commands

### 2.8.6.1 lld\_DybEntryCmd

**Description:**

This command enters the DYB Protection Command Set Mode.

**Returns:** n/a

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the flash bank.

**Behavior:**

n/a

**Related Commands:** lld\_DybSetCmd, lld\_DybClrCmd, lld\_DybReadCmd, lld\_DybExitCmd

**Example Code:**

```
addr = (FLASHDATA *) strtoul(argv[1], 0, input_radix);

lld_DybEntryCmd(addr);
```

### 2.8.6.2 lld\_DybSetCmd

**Description:**

This command sets the DYB to 0 (protected).

**Returns:** n/a

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the flash bank.
offset	ADDRESS	An index to the sector to be protected.

**Behavior:**

n/a

**Related Commands:** lld\_DybEntryCmd, lld\_DybClrCmd, lld\_DybReadCmd, lld\_DybExitCmd

**Example Code:**

```
addr = (FLASHDATA *) strtoul(argv[1], 0, input_radix);
offset = (ADDRESS) strtoul(argv[2], 0, input_radix);

lld_DybSetCmd(addr, offset);
```

### 2.8.6.3 lld\_DybClrCmd

**Description:**

This command un-protects the appropriate DYB.

**Returns:** n/a

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the flash bank.
offset	ADDRESS	An index to the sector to be un-protected.

**Behavior:**

n/a

**Related Commands:** lld\_DybEntryCmd, lld\_DybSetCmd, lld\_DybReadCmd, lld\_DybExitCmd

**Example Code:**

```
addr = (FLASHDATA *) strtoul(argv[1], 0, input_radix);
offset = (ADDRESS) strtoul(argv[2], 0, input_radix);

lld_DybClrCmd(addr, offset);
```

### 2.8.6.4 lld\_DybReadCmd

**Description:**

This command reads the value of the sector's DYB bit.

**Returns:** FLASHDATA (0=protected, 1=un-protected)

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the flash bank.
offset	ADDRESS	An index to the appropriate sector.

**Behavior:**

n/a

**Related Commands:** lld\_DybEntryCmd, lld\_DybSetCmd, lld\_DybClrCmd, lld\_DybExitCmd

**Example Code:**

```
addr = (FLASHDATA *) strtoul(argv[1], 0, input_radix);
offset = (ADDRESS) strtoul(argv[2], 0, input_radix);

data = lld_DybReadCmd(addr, offset);
printf("%8.8X\n", data);
```



### 2.8.6.5 lld\_DybExitCmd

**Description:**

This commands exits the DYB Protection Command Set Mode.

**Returns:** n/a

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the flash bank.

**Behavior:**

n/a

**Related Commands:** lld\_DybEntryCmd, lld\_DybSetCmd, lld\_DybClrCmd, lld\_DybReadCmd

**Example Code:**

```
addr = (FLASHDATA *) strtoul(argv[1], 0, input_radix);

lld_DybExitCmd(addr);
```

## 2.8.7 PPB Lock Bit Commands

### 2.8.7.1 lld\_PpbLockBitEntryCmd

**Description:**

This command enters the PPB Lock Bit Manipulation Mode.

**Returns:** n/a

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the flash.

**Behavior:**

n/a

**Related Commands:** lld\_PpbLockBitSetCmd, lld\_PpbLockBitReadCmd, lld\_PpbLockBitExitCmd

**Example Code:**

```
addr = (FLASHDATA *) strtoul(argv[1], 0, input_radix);

lld_PpbLockBitEntryCmd(addr);
```

### 2.8.7.2 lld\_PpbLockBitSetCmd

**Description:**

This command sets the Flash Protection Mode to PPB Mode (as opposed to Password Protection Mode).

**Returns:** n/a

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the flash.

**Behavior:**

n/a

**Related Commands:** lld\_PpbLockBitEntryCmd, lld\_PpbLockBitReadCmd, lld\_PpbLockBitExitCmd

**Example Code:**

```
addr = (FLASHDATA *) strtoul(argv[1], 0, input_radix);

lld_PpbLockBitSetCmd(addr);
```

### 2.8.7.3 lld\_PpbLockBitReadCmd

**Description:**

This command read the value of the PPB Lock Bit.

**Returns:** FLASHDATA (0=PPB Protection selected, 1=not selected)

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the flash.

**Behavior:**

n/a

**Related Commands:** lld\_PpbLockBitEntryCmd, lld\_PpbLockBitSetCmd, lld\_PpbLockBitExitCmd

**Example Code:**

```
addr = (FLASHDATA *) strtoul(argv[1], 0, input_radix);

data = lld_PpbLockBitReadCmd(addr);
printf("%8.8X\n", data);
```

### 2.8.7.4 lld\_PpbLockBitExitCmd

**Description:**

This command exits the PPB Lock Bit Manipulation Mode.

**Returns:** n/a

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the flash.

**Behavior:**

n/a

**Related Commands:** lld\_PpbLockBitEntryCmd, lld\_PpbLockBitSetCmd, lld\_PpbLockBitReadCmd

**Example Code:**

```
addr = (FLASHDATA *) strtoul(argv[1], 0, input_radix);

lld_PpbLockBitExitCmd(addr);
```

## 2.8.8 Sector Protection Commands

### 2.8.8.1 lld\_SectorLockCmd

**Description:**

This command locks and protects all sectors.

**Returns:** n/a

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the flash to be manipulated.
offset	FLASHDATA	An index into the location where the sector to lock.

**Behavior:**

All sectors will be locked for writing.

**Related Commands:** lld\_SectorUnlockCmd, lld\_SectorLockRangeCmd

**Example Code:**

```
lld_SectorLockCmd(base_addr, offset);
```

### 2.8.8.2 lld\_SectorUnlockCmd

**Description:**

This command unlocks and un-protects a sector.

**Returns:** n/a

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the flash to be manipulated.
offset	FLASHDATA	An index into the location where the sector to unlock.

**Behavior:**

The specified sector will be unlocked for writing.

**Related Commands:** lld\_SectorUnlockCmd, lld\_SectorLockRangeCmd

**Example Code:**

```
lld_SectorUnlockCmd(base_addr, offset);
```

### 2.8.8.3 lld\_SectorLockRangeCmd

**Description:**

This command locks and protects a range of sectors.

**Returns:** -1 for error, 0 for success

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the flash to be manipulated.
StartSec	ADDRESS	An index into the location where the start sector to lock.
StopSec	ADDRESS	An index into the location where the stop sector to lock.

**Behavior:**

The specified range of sectors will be lock for writing.

**Related Commands:** lld\_SectorUnlockCmd, lld\_SectorLockRangeCmd

**Example Code:**

```
lld_SectorLockRangeCmd(base_addr, StartSec, StopSec);
```

## 2.9 Miscellaneous APIs

### 2.9.1 Miscellaneous Commands

#### 2.9.1.1 lld\_SetConfigRegCmd

**Description:**

This command is used to set the Configuration Register. Refer to the data sheet for specific bit information.

**Returns:** n/a

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the flash to be manipulated.
value	FLASHDATA	The configuration data to be written.

**Behavior:**

n/a

**Related Commands:** lld\_ReadConfigRegCmd

**Example Code:**

```
addr = (FLASHDATA *) strtoul(argv[1], 0, input_radix);
value = (FLASHDATA) strtoul(argv[2], 0, input_radix);

lld_SetConfigRegCmd(addr, value);
```

#### 2.9.1.2 lld\_SetConfigRegCmd (Device with Address Space Overlay Mode)

**Description:**

This command is used to set the Configuration Register. Refer to the data sheet for specific bit information.

**Returns:** n/a

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the flash to be manipulated.
offset	ADDRESS	sector offset for ASO (Address Space Overlay).
value	FLASHDATA	The configuration data to be written.

**Behavior:**

n/a

**Related Commands:** lld\_ReadConfigRegCmd

**Example Code:**

```
lld_SetConfigRegCmd(base_addr, offset, value);
```

### 2.9.1.3 lld\_SetConfigRegCmd (WS-P Device)

**Description:**

The command is used to set the Configuration Registers for WS-P devices. Refer to the data sheets for specific bit information.

**Returns:** n/a

Parameters:

Name	Type	Description
base_addr	FLASHDATA *	The base address of the flash bank to be manipulated.
value	FLASHDATA	The data to be written to Configuration Register 0.
Value1	FLASHDATA	The data to be written to Configuration Register 1.

**Behavior:**

n/a

**Related Commands:** lld\_ReadConfigRegCmd

**Example Code:**

```
lld_SetConfigRegCmd( base_addr, value, value1);
```

### 2.9.1.4 lld\_ReadConfigRegCmd

**Description:**

This command reads the Configuration Register word.

**Returns:** Configuration Register Word

Parameters:

Name	Type	Description
base_addr	FLASHDATA *	The base address of the flash to be manipulated.

**Behavior:**

n/a

**Related Commands:** lld\_SetConfigRegCmd

**Example Code:**

```
addr    = (FLASHDATA *) strtoul(argv[1], 0, input_radix);

data = lld_ReadConfigRegCmd(addr);
printf("%8.8X\n", data);
```

### 2.9.1.5 lld\_ReadConfigRegCmd (Device with Address Space Overlay Mode)

**Description:**

This command reads the Configuration Register word.

**Returns:** Configuration Register Word

**Parameters:**

Name	Type	Description
base_addr	FLASHDATA *	The base address of the flash to be manipulated.
offset	ADDRESS	Sector offset to read.

**Behavior:**

n/a

**Related Commands:** lld\_SetConfigRegCmd

**Example Code:**

```
data = lld_ReadConfigRegCmd(base_addr, offset);  
printf("%8.8X\n", data);
```

### 3. Revision History

Section	Description
<b>Revision 01 (January 7, 2010)</b>	
	Initial revision
<b>Revision 02 (February 24, 2011)</b>	
Files	Added sentence about trace.c/trace.h
Making the LLD Work in Your Environment	Changed S29GL512R and S29GLxxxR to S29GL512S and S29GLxxxS
<b>Revision 03 (September 13, 2011)</b>	
Global	Rearranged the order in which the sections to improve usability of document.
Common API	Added paragraph under section heading
Basic Operations	Modified note
LLD Clean-Up	<p>Modifications:</p> <p>Moved Ild_GetVersion to of “Basic Operations” section</p> <p>Changed the name of Ild_EraseSuspendOp to Ild_EraseSuspendOp(CMD1)</p> <p>Changed the name of Ild_ProgramSuspendOp to Ild_ProgramSuspendOp(CMD1) and edited the table description</p> <p>Edited the table description of Ild_BlandkCheckOP</p> <p>Changed the name of Ild_StatusRegReadCmd to Ild_StatusRegReadCmd(CMD2)</p> <p>Edited the example code of Ild_StatusRegReadCmd</p> <p>Changed the name of Ild_StatusRegClearCmd to Ild_StatusRegClearCmd(CMD2)</p> <p>Removed:</p> <p>Ild_BitfieldProgrammingOp</p> <p>Ild_BitFieldCmd APIs.</p> <p>Ild_SecSiSectorExitCmd</p> <p>Added:</p> <p>Ild_StatusGetReg</p> <p>Ild_StatusClear(CMD1)</p> <p>Ild_StatusClear(CMD2)</p> <p>Ild_EraseSuspendOp(CMD2)</p> <p>Ild_ProgramSuspendOp(CMD2)</p> <p>Ild_GetVersion API</p> <p>Ild_StatusRegReadCmd(CMD1)</p> <p>Ild_StatusRegClearCmd(CMD1)</p> <p>Ild_AutoselectEntryCmd(Device with Address Space Overlay Mode)</p> <p>Ild_LockReg2EntryCmd</p> <p>Ild_SetConfigRegCmd( WS-P Device)</p>



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