

BYKE

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1 TP2 - Estruturas Criptográficas

1.1 Elementos do grupo 4:

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1.2 BYKE-KEM

```
[1]: import random as rn
from cryptography.hazmat.primitives import hashes
import numpy as np

class BYKE:
    → Geração dos parâmetros
    def __init__(self):
        self.n = 514
        self.r = 257
        self.w = 6
        self.t = 16

        self.K = GF(2)
        self.um = self.K(1)
        self.zero = self.K(0)

        self.R = PolynomialRing(self.K, name='w')
        → Geração dos polinômios, Matrizes e vetores
        self.x = self.R.gen()
        self.Rr = QuotientRing(self.R, self.R.ideal((self.x^self.r)-1))
        → Matrizes circulantes de tamanho r com r primo
        self.Mr = MatrixSpace(self.K, self.n, self.r)

        self.Vn = VectorSpace(self.K, self.n)
        self.Vr = VectorSpace(self.K, self.r)
        self.Vq = VectorSpace(QQ, self.r)

    def rot(self, h):
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    v = self.Vr() ; v[0] = h[-1]
    for i in range(self.r-1):
        v[i+1] = h[i]
    return v

def Rot(self,h):
    M = Matrix(self.K,self.r,self.r) ; M[0] = self.expand(h)
    for i in range(1,self.r):
        M[i] = self.rot(M[i-1])
    return M

def expand(self, f): # Função
    ↪poly para passar para 1 vetor
    fl = f.list(); ex = self.r - len(fl)
    return self.Vr(fl + [self.zero]*ex)

def expand2(self, code): # Função
    ↪para passar para 2 vetores
    (f0,f1) = code
    f = self.expand(f0).list() + self.expand(f1).list()
    return self.Vn(f)

def unexpand2(self, vec): #
    ↪Transforma um vetor num poly
    u = vec.list()
    return (self.Rr(u[:self.r]),self.Rr(u[self.r:]))

def sparse_pol(self): # Gerar
    ↪um polinômio mónico sparse
    sparse= int(self.w//2)
    coeffs = [1]*sparse + [0]*(self.r-2-sparse)
    rn.shuffle(coeffs)
    return self.Rr([1]+coeffs+[1])

def geng(self): # Gerar
    ↪um polinômio denso
    sparse= int(self.r//2)
    coeffs = [1]*(self.r-sparse) + [0]*sparse
    rn.shuffle(coeffs)
    return self.Rr(coeffs)

def hash_key(self, a):
    uu = np.packbits(list(map(lift,self.expand2(a))))
    hsh = hashes.Hash(hashes.SHAKE256(int(256)))

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        hsh.update(uu)
        return hsh.finalize()

    # produz um par de polinomios dispersos de tamanho "r" com um dado número
    ↪ total de erros "t"
    def noise(self,t):
        el = [self.um]*t + [self.zero]*(self.n-t)
        rn.shuffle(el)
        return self.Rr(el)

    def mask(self,u,v):                                     # Produto componente
    ↪ a componente
        return u.pairwise_product(v)

    def hamm(self,u):                                       # Peso de Hamming
        return sum([1 if a == self.um else 0 for a in u])

    def BF2(self, H,code,synd, errs=0):                    # Bit-Flip com ruído
    ↪ até t/2
        mycode = code
        mysynd = synd
        cnt_iter= self.r

        while cnt_iter > 0 and self.hamm(mysynd) > self.t//2:
            cnt_iter = cnt_iter - 1

            unsats = [self.hamm(self.mask(mysynd,H[i])) for i in range(self.
    ↪ n)]

            max_unsats = max(unsats)

            for i in range(self.n):
                if unsats[i] == max_unsats:
                    mycode[i] += self.um
                    mysynd += H[i]

            if cnt_iter == 0:
                raise ValueError("BF: limite de iterações ultrapassado")

        return mycode

    def keygen(self):                                       #Gera Chave
    ↪ privada(h) e pública(f)

```

```

        while True:
            h0 = self.sparse_pol(); h1 = self.sparse_pol()
            if h0 != h1 and h0.is_unit() and h1.is_unit(): # Garantir que
                break
            h = (h0,h1)

            g = self.geng()

            f0 = h1 + g*h0
            f1 = g
            f = (f0,f1)

            return h , f

def encaps(self, f): # Encapsular
    f0,f1 = f

    e = self.noise(self.t//2)
    e0 = self.noise(self.t//2)
    e1 = self.noise(self.t//2)

    c0 = e + e1 * f0
    c1 = e0 + e1 * f1
    c = (c0,c1)

    key = self.hash_key((e0,e1))

    return key , c

def decaps(self,h,c): # Desencapsular
    h0,h1 = h
    c0,c1 = c
    code = self.expand2(c) # Converter para

    H = block_matrix(2,1,[self.Rot(h0),self.Rot(h1)]) # Matriz de
    synd = c0 + c1 * h0 # Calcula o
    cw = self.BF2(H,code,self.expand(synd)) # Descodifica
    (cw0,cw1) = self.unexpand2(cw)

```

→ os h são invertíveis
 → usando BitFlip em vetores
 → paridade
 → sindroma
 → vetor

```

c0, c1 = c
return self.hash_key((cw0 + c0 , cw1 + c1))

```

1.3 Teste KEM

```

[2]: byke = BYKE()
      #Geração das chaves
      h,f =byke.keygen()
      #Encapsular
      key,c = byke.encaps(f)
      #Desencapsular
      k = byke.decaps(h,c)
      #Verificação
      k == key

```

[2]: True

1.4 BYKE-PKE

```

[3]: class BYKE(BYKE):

      def BF_PKE(self, H,synd, errs=0):

          mycode = self.Vn([self.zero]*(self.n))
          mysynd = synd
          cnt_iter= self.r

          while cnt_iter > 0 and self.hamm(mysynd) > self.t//2:
              cnt_iter  = cnt_iter - 1

              unsats     = [self.hamm(self.mask(mysynd,H[i])) for i in range(self.
↪n)]

              max_unsats = max(unsats)

              for i in range(self.n):
                  if unsats[i] == max_unsats:
                      mycode[i] += self.um                ## bit-flip
                      mysynd     += H[i]

          if cnt_iter == 0:
              raise ValueError("BF: limite de iterações ultrapassado")

          return mycode

```

```

def keygen_pke(self):
    while True:
        h0 = self.sparse_pol(); h1 = self.sparse_pol()
        if h0 != h1 and h0.is_unit() and h1.is_unit():
            break
    h_ = (h0,h1)                                     # chave privada

    h = (h1/h0)
    return h_ , h

def encode(self,s):
    r = []
    t0 = 0
    t1 = 0
    a = list(map(lift,list(s)))
    print(len(a))
    for i in range(self.r/2):
        t0 = a[2*i]
        t1 = a[2*i+1]

        r.append((t0 >> 0)&0xff)
        r.append((t0 >> 8) | (t1 << 4)&0xff)
        r.append((t1 >> 4)&0xff)

    return r

def encode_vec(self, vec):
    lst = vec.list()
    res = bytearray()
    for poly in lst:
        print(len(bytearray(self.encode(poly))))
        res+=(bytearray(self.encode(poly)))
    return res

def enc(self, h, msg):
    m = self.encode(msg)

    f0,f1 = f

    e0 = self.noise(self.t//2)
    e1 = self.noise(self.t//2)

    c0 = e0 + e1 * h

    e1_bits = np.packbits(list(map(lift,self.expand(e1))))

```

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        c1 = bytes(a ^^ b for (a, b) in zip(m, bytes(self.hash_key((e0,e1)))))

        c = (c0,c1)

        return c

    def dec(self, h_, c):
        h0,h1 = h_
        c0,c1 = c
        #code = self.expand2(c)                # converter para vetor

        H = block_matrix(2,1,[self.Rot(h0),self.Rot(h1)])
        synd = c0 * h0                        # calcula o sindroma

        cw = self.BF_PKE(H,self.expand(synd))    # descodifica
        ↪ usando BitFlip em vetores

        (cw0,cw1) = self.unexpand2(cw)

        x = self.decode_vec(c1)

        print(cw1)
        print(type(cw1))
        print(x)
        print(type(x))

        m = bytes(a ^^ b for (a, b) in zip(c1, (self.hash_key((cw0 + c0, cw1 +
        ↪ x )))))

        return m

```

```

[4]: byke = BYKE()
     #Geração de uma mensagem
     msg = byke.Rr.random_element()
     #Geração das chaves
     h_, h = byke.keygen()
     #Cifrar da mensagem
     c = byke.enc(h, msg)
     #Decifrar
     m = byke.decaps(h_,c)
     #Verificação
     m == msg

```

```

TypeError                                                    Traceback (most recent call last)
<ipython-input-4-38fd74b23b1b> in <module>
      5 h_, h = byke.keygen()
      6 #Cifrar da mensagem
----> 7 c = byke.enc(h, msg)
      8 #Decifrar
      9 m = byke.decaps(h_,c)

<ipython-input-3-d8ebeeabaf4a5> in enc(self, h, msg)
     61
     62     def enc(self, h, msg):
--> 63         m = self.encode(msg)
     64
     65         f0,f1 = f

<ipython-input-3-d8ebeeabaf4a5> in encode(self, s)
     42         a = list(map(lift,list(s)))
     43         print(len(a))
--> 44         for i in range(self.r/Integer(2)):
     45             t0 = a[Integer(2)*i]
     46             t1 = a[Integer(2)*i+Integer(1)]

~/anaconda3/envs/sage/lib/python3.8/site-packages/sage/rings/rational.pyx in
↳ sage.rings.rational.Rational.__index__ (build/cythonized/sage/rings/rational.:.:
↳ 6732) ()
     556             return int(self)
     557
--> 558         raise TypeError(f"unable to convert rational {self} to an
↳ integer")
     559
     560     cdef __set_value(self, x, unsigned int base):

TypeError: unable to convert rational 257/2 to an integer

```

[]: