

1 Experiments

The following section describes the training of our models. This includes the the various experiments we perform, the data preprocessing of the data, the configuration details we use, as well as the obtained results.

1.1 Experiment Approach

As the expect our models to require more data than what is in the ClimbAlong dataset to reach their optimal performace, we have decided to pretrain our models on the BRACE and Penn Action datasets, followed by finetuning them on the ClimbAlong dataset. By doing so we expect our models to yield better results than if we were only using the ClimbAlong dataset, as the pretraining-data will be used for adjusting the randomly initialized weights, whereas the finetuning-data will just be used for specializing the model in performing well on the ClimbAlong dataset.

1.2 Pretraining

In the pretraining stage we will not be using the already developed pose-estimator, but instead only use our temporal-inclusive models by adding noise to the data such that it simulates the output of the already developed pose-estimator on the ClimbAlong dataset. We do this, as the images of pretraining-data is very different from the ClimbAlong data, making us believe that the already developed pose-estiamtor will yield some very inaccurate results, as well as some predictions that will be very different from the predictions of the model on the ClimbAlong dataset.

1.2.1 Data Preprocessing

As our models take a sequence of estimated poses as input, we will not be using the images of the frames, hence why we discard the images of all frames from BRACE and Penn Action, such that we only keep the annotated poses.

We start by extracting the bounding-box of the annotated pose in each frame by using the annotated keypoints. Further, we expand each side by 10%, such that no keypoint lies on any of the boundaries of the bounding-box. To ensure that the aspect ratio of the pose is kept later on, we transform the bounding-box into a square by extending the shorter sides, such that they have the same length as the longer sides. Next, we discard everything outside the bounding-box and rescale the bounding-box to have a sidelength of 56, such that it has the same size as the output of the already developed pose-estimator.

Next, we transform each frame into twenty five heatmaps. This is done by creating twenty five 56×56 zero-matrices for each frame, such that each zero-matrix represents a single keypoint of a single frame. Further, for each keypoint we insert a fixed value $c \in \mathbb{R}$ at the position of the keypoint in its corresponding zero-matrix and apply a Gaussian filter with mean $\mu_{out} = 0$ and standard deviation $\sigma_{out} = 1$ to smear out each heatmap. For missing keypoints, we do not place the value c in the corresponding heatmap, making the heatmap consist of only zeros. Further, as Penn Action is the only dataset with the position of the head annotated, as well as the only dataset missing a annotation for the nose, we treat the head-annotation of Penn Action as if it was a nose-annotation, as the position of the two annotation would be very close to each other.

The heatmaps that we produce by following the above description will be used as the groundtruth

output of our models. However, as we will be pretraining our models detached from the already developed pose-estimator, we will also need some data as input. We acquire this data by adding some noise to the data, such that they become similar to the output of the already developed pose-estimator, essentially simulating the output of the already developed pose-estimator. The noise is introduced by randomly shifting each keypoint of each sample and by smearing our each keypoint of each sample by using a Gaussian filter with mean $\mu_{in} = 1$ and some standard deviation $\sigma_{in} \in \mathbb{R}_{>0}$. For the shift-value we use $x \cdot k$, where the **shifting-scalar** $k \in \mathbb{R}_{>0}$ is some fixed positive number and $x \in \mathbb{R}$, is equal to 20% of the mean torso-diameter. We clip the position of the shifted keypoints between 0 and 55, such that they cannot be outside of their corresponding heatmaps.

1.2.2 Training Details

Data Configuration

For the data we use a window-size of $k = 5$ frames, as Artacho *et al.* found this to be the optimal number of frames to use [1], making our dataset consist of 5,143 windows. Further, we randomly split our dataset into a training, validation and test set, consisting of 60%, 20% and 20% of the data, respectively, without any overlapping or repeating windows among each other. We insert the fixed value $c = 255$ in each heatmap at the position of the corresponding keypoint.

As the datasets for pretraining are missing some keypoints, we have to cancel-out the training of these missing keypoints, as this would otherwise result in the models learning to never predict the presence of the keypoints. There are multiple ways to do this. We handled it during training by setting the groundtruth heatmaps of the missing keypoints equal to the corresponding predicted heatmaps, making the loss of these missing heatmaps be zero and thus the weights of the model of these heatmaps would not be adjusted.

Setups

For each of the four models we use three different setups. In the first setup we uniformly at random sample the standard deviation used by the Gaussian filter at the input data σ_{in} , from the set $\{1, 1.5, 2, 2.5, 3\}$. We do this, as the output heatmaps of the already developed pose-estimator does not use a fixed standard deviation, making the data a better representation of the pose-estimator output.

As we find it interesting how big of a difference the randomness of the first setup makes, we fix this standard deviation in our second setup, such that we have $\sigma_{in} = 1$, thus, essentially, the models only have to learn to translate the input heatmaps.

Finally, with 30 frames per second and a window-size of $k = 5$, we suspect that the models might be given too little context to actually be able to effectively smooth out the input data. We could fix this by increasing the window-size, however, we instead chose to make the models work at a lower frame rate, as the increased window-size would also increase the memory usage. Thus, for our last setup we still use a window-size of 5, however, with half the frame rate.

We further test the denoise capability of the models by running each setup twice for each model. In the first run we use a shifting-scalar of $k = 1$, whereas for the second run we increase this value to $k = 2$, making the data a lot more noisy.

Model Configuration

- Model-parametrer

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Training Configuration

- learning-rate
- max epochs
- early stopping patience
- scheduler patience
- scheduler reduce factor
- optimizer
- loss-function
- batch size

1.2.3 Results

1.2.4 Additional Experiments

Skriv om vanishing gradient.

1.3 Finetuning

In the finetuning stage we will be using the already developed pose-estimator to train our temporal-inclusive models. However, we will be freezing the pose-estimator, such that the weights of the model will not change during the training and we will thus only train our temporal-inclusive models. We do this for the following three reasons: (1) the training of the models will be quicker, as we just need to train the tempoeral-inclusive models and not the already developed pose-estimator, (2) we get an greater understanding of the effects of our models when combined with the pose-estimator, as we can clearly see how big of a difference it makes by adding our tempoeral-inclusive models, and (3) we lower the probability of overfitting, as we have less tuneable parameters.

1.3.1 Data Preprocessing

For the ClimbAlong dataset we perform only minor preprocessing. First, the preprocessing of each video is done by having the already developed pose-estimator process the video, such that we have the output heatmaps of the pose-estimator, containing all of the pose-estimations of each video. Next, we preprocess the heatmaps by setting all negative values to 0 and normalizing each heatmap, such that each heatmap sums up to the fixed value $c \in \mathbb{R}$ that we used when preprocessing the BRACE and Penn Action datasets, essentially making the heatmaps more similar to the preprocessed heatmaps of BRACE and Penn Action. These heatmaps will then be used as the input for our models.

For the groundtruth heatmaps we create twenty five heatmaps of each frame, similarly to how we did it for the BRACE and Penn Action datasets, however, in this case we use the predicted bounding-box of the pose-estimator as our bounding-box. In cases where the groundtruth keypoint is placed outside of the bounding-box, we place the groundtruth at the border of the bounding-box.

1.3.2 Training Details

1.3.3 Results

Training Details