MINI ROGUE SCORING SHEET

Your Adventurer's Name:					
DIFFICULTY LEVEL ¹					
Area Reached x3					
Bosses Slayed x2					
Rank x 2					
Health x 2					
GOLD X 2					
Spells x 1					
Armor x 1					
Food x 1					
FINAL SCORE:					

¹Difficulty Level Bonus Victory Points:

Casual:	Normal:	Hard:	Nightmare:
o VP	2 VP	4 VP	6 VP