

# Introduction to Cryptography

## Part III: DLP, DH and ElGamal

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# The DL Problem

# The DL Problem

## Discrete Logarithm

Let  $G, \cdot$  be a multiplicative group of order  $q$  and  $g$  a known element. Given  $g^a$  (where  $a \leftarrow U(\mathbb{Z}_q)$ ), find  $a$ .

- $a \rightarrow g^a$  is **always easy**
- $g^a \rightarrow a$  is **sometimes hard**, but **not always**

Example: take  $N, k$  prime with  $N$ , a subgroup of  $(\mathbb{Z}_N, +)$  generated by  $k$ .

- We can compute multiplicative inverses
- $ka \bmod N \rightarrow a \bmod N$  is easy

# Safe primes

**Remark:**  $G$  in the DL problem can always be replaced by a cyclic group (generated by  $g$ ).

Historical choice for DL groups:

- Work in the multiplicative group  $\mathbb{Z}_p^*$ , where  $p$  is prime
  - Choose a subgroup of  $\mathbb{Z}_p^*$  with large prime order
  - Take  $g$  a generator of this group
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- A **safe prime**  $p$  is such that  $(p - 1)/2$  is prime.
  - This guarantees the existence of a large subgroup, in which we work.

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$(p - 1)/2$  is called a Sophie Germain prime.

# Interlude: Pohlig-Hellman reduction

Reduce the DLP in a group of order  $n = p_1 p_2$  to the DLP in groups of order  $p_1$  and  $p_2$  (if  $p_1, p_2$  are coprime).

Algorithm:

- Let  $h = g^a$
  - Compute DL of  $h^{p_2} = (g^{p_2})^a$  in the subgroup generated by  $g^{p_2}$  (of order  $p_1$ )
- $\implies$  get  $a \bmod p_1$
- Compute DL of  $h^{p_1} = (g^{p_1})^a$  in the subgroup generated by  $g^{p_1}$  (of order  $p_2$ )
- $\implies$  get  $a \bmod p_2$
- Compute  $a$  using the CRT (since  $p_1, p_2$  are coprime).
- $\implies$  we want to work in a group of **large prime order**.

# Interlude: Pohlig-Hellman for a prime power

If  $e \geq 2$ , reduce the DLP in a group of order  $n = p^e$  to  $e$  instances of DLP in a group of size  $p$ .

Algorithm (for  $h = g^a$ ):

1. Initialize  $x_0 = 0$
2. Compute  $\gamma = g^{p^{e-1}}$  which has order  $p$
3. For all  $k = 0, \dots, e - 1$  do:
  - Compute the DL  $d_k$  of  $h_k = (g^{-x_k} h)^{p^{e-1-k}}$  in the group  $\langle \gamma \rangle$  generated by  $\gamma$
  - Set  $x_{k+1} = x_k + p^k d_k$

Then  $x_e$  is the DL. Indeed:

$$\gamma^{d_{e-1}} = (g^{-x_{e-1}} h) \implies h = g^{x_{e-1}} \gamma^{d_{e-1}} = g^{x_{e-1} + p^{e-1} d_{e-1}}.$$

The non-trivial part is to prove that  $h_k \in \langle \gamma \rangle$ , which we have to prove by induction over  $k$ .

# Interlude: DL in $\mathbb{Z}_p^*$ vs. elliptic curves

- The DL in  $\mathbb{Z}_p^*$  can be solved in **subexponential time** using index calculus / sieving methods (similarly to factoring).
- $p$  has to be large (2048-4096 bits) to ensure security.

Nowadays, we don't use DL in  $\mathbb{Z}_p^*$  anymore, but groups of **points on elliptic curves**.

An elliptic curve (on  $\mathbb{Z}_p$ ) is the set of points  $(x, y)$  defined by an equation of the form  $y^2 = x^3 + ax + b$  (+ a 'point at infinity'). It can be equipped with an additive group law.

- When the elliptic curve is well-chosen, the DL is **hard**.
- The best known algorithms are **exponential** (this lecture + TD).



## Solving the DLP

# Solving the DLP

- The DLP can be solved in any group of order  $q$  in time  $\mathcal{O}(\sqrt{q})$ .
- This is the best complexity known that works **for any group**.

## An algorithm

Suppose  $h = g^a$  and  $g$  are given.

1. Compute  $h^i$  for many random integers  $i$
2. Compute  $g^j$  for many random integers  $j$
3. Look for a pair  $(i, j)$  such that  $i \neq j$  and  $h^i = g^j$

From such a pair:  $g^{ai} = g^j \implies ai = j \pmod{q} \implies a = ji^{-1} \pmod{q}$   
(problem solved).

Next: compute the complexity of this approach.

# Interlude: birthday paradox

What is the probability of two students (among 20) having the same birthday?

$$1 - (1)(1 - 1/365)(1 - 2/365) \cdots (1 - 19/365) \simeq 0.41 \text{ .}$$

## Lemma

Let  $y_1, \dots, y_\ell$  be random (uniform) samples in a set of size  $N$ . A **collision** is a pair  $(y_i, y_j)$  such that  $y_i = y_j$  **and**  $i \neq j$ . There exists a collision:

- With prob. at most  $\ell^2/2N$
- With prob. at least  $\frac{\ell(\ell-1)}{4N}$  if  $\ell \leq \sqrt{2N}$

Intuition:

- Each pair has probability  $1/N$  of forming a collision
- There are  $\ell^2/2$  pairs  $\implies$  this gives the upper bound
- But they are not independent

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The constant is not that important. It can be made more precise.

# Interlude: birthday paradox (ctd.)

Write  $NoColl_i$  the event “no collision among  $y_1, \dots, y_i$ .”

$$\Pr [NoColl_\ell] = \Pr [NoColl_1] \cdot \Pr [NoColl_2 | NoColl_1] \cdots \Pr [NoColl_\ell | NoColl_{\ell-1}] \quad .$$

Also:  $\Pr [NoColl_1] = 1$ , and  $\Pr [NoColl_{i+1} | NoColl_i] = 1 - i/N$  (the new element must be different from the  $i$  previous ones)

$$\implies \Pr [NoColl_\ell] = \prod_{i=1}^{\ell-1} (1 - i/N)$$

Now we do some bounding:  $\forall i, 1 - i/N \leq e^{-i/N}$ :

$$\Pr [NoColl_\ell] \leq e^{-\sum_{i=1}^{\ell-1} i/N} = e^{-\ell(\ell-1)/2N} \quad .$$

And for  $x < 1$ ,  $1 - x/2 \geq e^{-x}$ :

$$\Pr [Coll] = 1 - \Pr [NoColl_\ell] \geq 1 - e^{-\ell(\ell-1)/2N} \geq \frac{\ell(\ell-1)}{4N} \quad .$$

# Conclusion

Powers of  $h$  and  $g$  give us random elements of the group (heuristically). A collision occurs after computing  $\mathcal{O}(\sqrt{q})$  powers. This algorithm has:

- Time  $\tilde{\mathcal{O}}(\sqrt{q})$  (optimal, up to small factors)
- Memory  $\mathcal{O}(\sqrt{q})$  (not optimal)

We can do better:  $\mathcal{O}(\sqrt{q})$  time and  $\mathcal{O}(1)$  memory (see TD).

# Diffie-Hellman Key Exchange

# The Diffie-Hellman key-exchange

**Public parameters:** a cyclic group  $G$  and a generator  $g$  of order  $q$ .



1. **Alice** chooses  $a \in \{1, \dots, q-1\}$
2. **Alice** sends  $g^a$
- 3.
4. **Alice** computes  $(g^b)^a$

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- Bob** chooses  $b \in \{1, \dots, q-1\}$
- Bob** sends  $g^b$
- Bob** computes  $(g^a)^b$

$k = (g^b)^a = (g^a)^b$  is the **shared secret key**.

**Do not use this in practice.**

# DH security

- The adversary observes only  $g^a, g^b$  where  $a, b \leftarrow U(\{1, \dots, q-1\})$ .
- Recovering  $g^{ab}$  = the **computational DH problem** (CDH)

Many security proofs are based instead on the **decisional** DH problem (DDH).

Distinguish the two cases:

- RAND: a distribution  $g^a, g^b, g^c$  where  $a, b, c \leftarrow U(\{1, \dots, q-1\})$
- DDH: a distribution  $g^a, g^b, g^{ab}$  where  $a, b \leftarrow U(\{1, \dots, q-1\})$

DDH is difficult in  $G$  if no PPT adversary  $\mathcal{A}$  can exhibit non-negligible advantage:

$$\text{Adv}(\mathcal{A}) = \left| \Pr \left[ \mathcal{A} \xrightarrow{\text{RAND}} 1 \right] - \Pr \left[ \mathcal{A} \xrightarrow{\text{DDH}} 1 \right] \right| .$$



# The complete DDH game

The DDH game is played between a **challenger**  $\mathcal{C}$  and an **adversary**  $\mathcal{A}$ .

- $\mathcal{C}$  chooses  $(G, g)$
- $\mathcal{C}$  chooses  $x, y \leftarrow U(\mathbb{Z}_q)$  and  $b$
- RAND case ( $b = 0$ ):  $z \leftarrow U(\mathbb{Z}_q)$ ; DDH case ( $b = 1$ ):  $z = xy$
- $\mathcal{C}$  sends  $(g, g^x, g^y, g^z)$  to  $\mathcal{A}$
- $\mathcal{A}$  returns a bit  $b'$
- If  $b = b'$ ,  $\mathcal{A}$  wins

DDH is difficult in  $G$  if for any PPT adversary  $\mathcal{A}$ :

$$\text{Adv}(\mathcal{A}) = \left| \Pr[\mathcal{A} \text{ wins}] - \frac{1}{2} \right| = \text{negl}(n) \ .$$

# DH security (ctd.)

$$\text{DLP} > \text{CDH} > \text{DDH}$$

- If we can solve DLP we can solve CDH
- If we can solve CDH we can solve DDH

Not an equivalence: there are “gap” groups where CDH is hard and DDH is easy.

## The ElGamal PKE

# ElGamal PKE

We are now in a group  $G$  where DDH is hard.

We are constructing a public-key encryption scheme based on this.

# ElGamal PKE

Public parameters  $(G, q, g)$  ( $q$  is the order of  $G$ ,  $g$  a generator)

KeyGen:

- Sample  $x \leftarrow U(\mathbb{Z}_q)$
- $sk, pk = x, g^x := h$

Enc  $m \in G$

- Sample  $y \leftarrow U(\mathbb{Z}_q)$
- Return  $c_1, c_2 := (g^y, h^y \cdot m)$

Dec  $c = (c_1, c_2)$

- Return  $m = c_2(c_1^{-x})$

**Correctness.**

$$c_2(c_1^{-x}) = h^y m g^{-xy} = g^{xy} m g^{-xy} = m .$$

# ElGamal security

## Lemma

If DDH is difficult in  $G$ , then ElGamal is IND-CPA.

The proof is a **reduction**: given  $\mathcal{A}$  that breaks IND-CPA security of ElGamal, construct  $\mathcal{A}'$  that breaks DDH.

We say that the IND-CPA security of ElGamal **reduces to** DDH.

# Proof

Consider an adversary  $\mathcal{A}$  playing the IND-CPA game for ElGamal:

- Initialization: the challenger chooses a key  $(x, g^x)$ , a bit  $b$ , and sends  $g^x$  to  $\mathcal{A}$
- $\mathcal{A}$  chooses  $m_0, m_1$  and sends them to  $\mathcal{C}$
- $\mathcal{C}$  computes  $c_1, c_2 = \text{Enc}(\text{pk}, m_b)$  and sends  $(c_1, c_2)$  to  $\mathcal{A}$
- $\mathcal{A}$  computes  $b'$ , wins if  $b' = b$

We show that if DDH is difficult:

$$\text{Adv}^{\text{CPA}}(\mathcal{A}) = |\Pr[\mathcal{A} \text{ Win}] - 1/2| \leq \text{negl}(n)$$

For this we use  $\mathcal{A}$  to define an adversary  $\mathcal{B}$  against DDH.

Internally,  $\mathcal{B}$  will run  $\mathcal{A}$ . When running inside  $\mathcal{B}$ ,  $\mathcal{A}$  still believes that they are in the IND-CPA game: all messages sent and received match those of the game.

# Proof (ctd.)

Here is our adversary  $\mathcal{B}$  playing the DDH game:

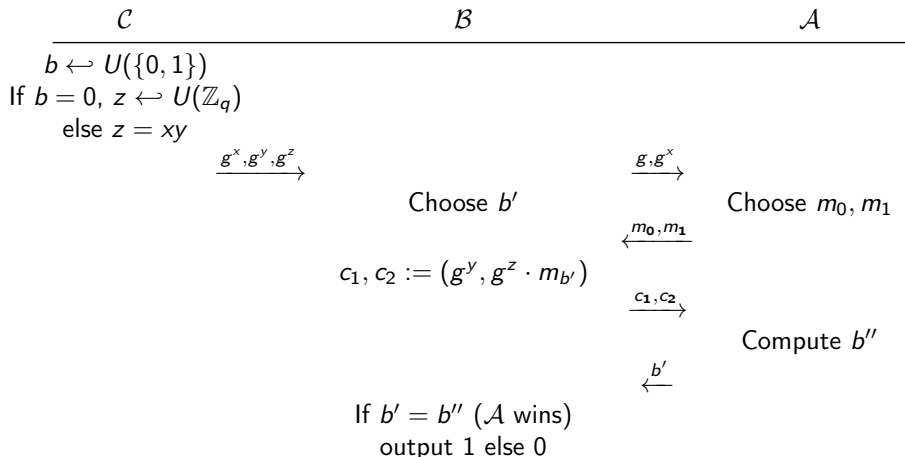
- $(G, q, g)$  is fixed
- $\mathcal{C}$  chooses  $x, y \leftarrow U(\mathbb{Z}_q)$  and  $b$
- RAND case ( $b = 0$ ):  $z \leftarrow U(\mathbb{Z}_q)$ ; DDH case ( $b = 1$ ):  $z = xy$
- $\mathcal{C}$  sends  $(g^x, g^y, g^z)$  to  $\mathcal{B}$
- $\mathcal{B}$  sends  $g, g^x$  to  $\mathcal{A}$
- $\mathcal{A}$  chooses  $m_0, m_1$  and sends them to  $\mathcal{B}$
- $\mathcal{B}$  chooses  $b'$ , computes  $(g^y, g^z \cdot m_{b'})$  and sends it to  $\mathcal{A}$
- $\mathcal{A}$  returns a bit  $b''$  to  $\mathcal{B}$
- If  $b' = b''$  ( $\mathcal{A}$  wins in their game),  $\mathcal{B}$  returns 1, else 0

See next slide.



# Proof (ctd.)

Here is all the activity between  $\mathcal{C}$ ,  $\mathcal{B}$  and  $\mathcal{A}$ . Notice that **all that  $\mathcal{A}$  ever sees is an IND-CPA game** where  $\mathcal{B}$  acts as the challenger.



# Proof (ctd.)

We study  $\mathcal{B}$ .

**In the RAND case:** ( $b = 0$ )

- $z$  is uniform and independent, so  $c_2 = g^z m_b$  is uniform and independent
- $\mathcal{A}$  cannot distinguish the ciphertexts
- $\mathcal{B}$  returns 1 with probability  $1/2$
- $\Pr[\mathcal{B} \text{ wins} | \text{RAND}] = 1/2$

**In the DDH case:** ( $b = 1$ )

- $z = xy$  and the ciphertext is valid
- $\mathcal{B}$  returns 1 iff  $\mathcal{A}$  wins

$$\Pr[\mathcal{B} \text{ wins} | \text{DDH}] = \Pr[\mathcal{A} \text{ wins}]$$

In total:

$$\begin{aligned} & \left| \Pr[\mathcal{B} \text{ wins}] - \frac{1}{2} \right| = \\ & \left| \frac{1}{2} \Pr[\mathcal{B} \text{ wins} | \text{DDH}] + \frac{1}{2} \Pr[\mathcal{B} \text{ wins} | \text{RAND}] - \frac{1}{2} \right| = \frac{1}{2} \left| \Pr[\mathcal{A} \text{ wins}] - \frac{1}{2} \right|. \end{aligned}$$

# Proof (end)

For any adversary  $\mathcal{A}$  against IND-CPA, there exists an adversary  $\mathcal{B}$  against DDH that:

- Takes the same time to run as  $\mathcal{A}$
- Satisfies:

$$\left| \Pr[\mathcal{B} \text{ wins}] - \frac{1}{2} \right| = \frac{1}{2} \left| \Pr[\mathcal{A} \text{ wins}] - \frac{1}{2} \right|$$

If DDH is difficult, for any PPT adversary  $\mathcal{B}$  against DDH,  
 $\left| \Pr[\mathcal{B} \text{ wins}] - \frac{1}{2} \right| = \text{negl}(n)$

$\Downarrow$

For any PPT adversary  $\mathcal{A}$  against ElGamal,  $\left| \Pr[\mathcal{A} \text{ wins}] - \frac{1}{2} \right| = \text{negl}(n)$

If DDH is difficult, then ElGamal is secure in the group  $G$ .

# Discussion

One of the advantages of ElGamal compared to RSA:

The group is fixed. Multiple users can work in the same group (vs. need to regenerate  $N = PQ$ ).

In crypto standards (e.g. NIST SP 800-186 for elliptic curves), there is a specification of groups that you can use.

One of the disadvantages of ElGamal & RSA:

It's not post-quantum :(