



Developing Web Applications with Haskell





Hello!

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Daily user of Haskell (sometimes Idris, too)

Author of *Beginning Haskell*

Past contributor to EclipseFP and ghc-mod





Format

The workshop is divided in four blocks

- ◇ Routing + returning HTML
- ◇ Database access
- ◇ *Break* (approx. 10 minutes)
- ◇ Forms + validation
- ◇ Middleware + deployment

Within each block

- ◇ General overview of the topics
- ◇ Hands-on exercises





Exercises

github.com/serras/lambdaconf-2015-web

- ◇ A template for the solution is given
- ◇ Beginner and advanced exercises
- ◇ You may not have time to finish everything here
- ◇ Q+A about exercises in the break
- ◇ Suggestion: work in pairs



A decorative graphic on the left side of the slide. It features a large central hexagon with a white number '0' inside. Surrounding this central hexagon are several smaller hexagons of varying shades of blue and cyan. Some of these smaller hexagons contain white icons: a lightbulb, a thumbs-up, a smartphone, a magnifying glass, and a gear. There is also a network-like icon with a central node and several smaller nodes connected by lines.

0

Introduction

How does the web development landscape look like in Haskell?



Lots of libraries


Frameworks:

- ◇ Happstack
- ◇ Snap
- ◇ Yesod
- ◇ Scotty
- ◇ **Spock**

Databases:

- ◇ HaskellDB
- ◇ HaSQL
- ◇ **Persistent**

HTML / Templating:

- ◇ **Blaze**
 - ◇ Lucid
 - ◇ **Shakespeare**
 - ◇ Hastache
 - ◇ Heist
 - ◇ HSP
- 



Lots of **modular** libraries

- ◇ Persistent was initially part of Yesod
- ◇ Blaze templating was developed before most of the web frameworks
- ◇ Routing functionality from Spock is a separate library
- ◇ And many other examples

How is this achieved?

- ◇ Strong contracts via **typing**
- ◇ General **concepts**, such as monoids or functors





Not a definite choice

Libraries presented in this talk may not suit the needs of every web application in the wild

- ◇ For big projects, use Yesod or Snap

Instead, they were chosen because of

- ◇ Simplicity
- ◇ Examples of Haskell approach to development
 - Typing to enforce invariants
 - Interface based on common concepts





Running the examples

Each example/exercise is a Cabal project

- ◇ Cabal is the Make/Ant/Maven/npm/NuGet of Haskell
- ◇ Builds project and downloads dependencies

1. Declare dependencies and targets in `.cabal` file
2. Optionally sandbox: `cabal sandbox init`
3. Install deps: `cabal install --only-dependencies`
4. Build the project: `cabal build`
5. Run the result: `./dist/build/executable/executable`



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1

Routing



Hello, \$name

```
main :: IO ()
main = runSpock 8080 $ spockT id $ do
  get ("hello" <//> var) $ \name ->
    text ("Hello, " <> name)
```

Spock is the framework we are going to use

- ◇ Sinatra/Scalatra/Flask style
- ◇ This code starts serving at port 8080





Structure of a handler

A Spock application consists of **handlers**

```
get ("hello" <///> var) $ \name ->  
    text ("Hello, " <> name)
```

Verb: get, post, put, delete, patch

Route: defined using three combinators

- ◇ static, or a literal string
- ◇ var to specify placeholders
- ◇ <///> to separate elements

Action to perform





Routes are **type-safe**

```
{-# LANGUAGE ScopedTypeVariables #-}
```

```
get ("allow" </> var) $ \(age :: Integer) ->  
  if age < 21  
    then text "You are not allowed"  
    else text "Please, come in"
```

- ◇ `http://host/allow/3` **matches the route**
- ◇ `http://host/allow/Peter` **does not match**





Actions are **monadic**

```
get ("hello" <///> var) $ \name -> do
  setCookie "name" name 3600
  text ("Hello, " <> name)
```

- ◇ The response is the combination of all actions
- ◇ The most important actions set a content type and the information to be returned
 - `text` returns plain text
 - `html` is used to return HTML





You could do this...

```
get ("hello-html" <///> var) $ \name ->  
  html ("<html><body><h1>Hello, "  
        <> name  
        <> "</h1></body></html>")
```

- ◇ Does not enforce well-formed HTML
- ◇ It is hard to maintain
- ◇ What about injection attacks?



A decorative pattern of hexagons in various shades of blue and cyan. Some hexagons contain icons: a lightbulb, a thumbs-up, a network of nodes, a smartphone, a magnifying glass, a gear, and a speech bubble. The number '2' is prominently displayed in a large cyan hexagon.

2

Returning HTML

Enforcing well-formedness and increasing maintainability



Let me introduce...

- ◇ **Blaze:** based on a pseudo-monad
 - Haskell code imitates HTML structure
 - It is a *domain specific language*
 - All Haskell bells and goodies available
 - **Lucid** is also based on this approach
- ◇ **Shakespeare:** uses quasi-quotations
 - Block with its own syntax
 - Translates to Blaze
- ◇ **Heist:** templates with bound data
 - Separate from the actual code
 - Similar to JSP/PHP/...





HTML with Blaze

```
get ("hello" <///> var) $ \name ->
  html $ toStrict $ renderHtml $
    B.html $
      B.body $
        B.h1 $ do
          B.text "Hello "
          B.span ! A.style "color: red;" $
            B.text name
```

- ◇ text takes care of injection attacks
- ◇ (!) attaches attributes to nodes





Shakespearean HTML

```
get ("allow" <///> var) $ \(age :: Integer) ->
  if age < 21
    then html $ toStrict $ renderHtml $
      [shamlet|<html>
        <body>
          <h1>
            You are
            <span style="color: red;">not
            allowed
            <p>You are only #{age} years old |]
    else [shamlet| ... |]
```

- ◇ This block generates Blaze code
- ◇ #{...} uses the value in a binding





Time for fun!





Two exercises

1. Returning JSON instead of HTML
 - a. Introduces the `aeson` library
 - b. Introduces generics
 - c. Work with basic routing
2. Keeping an application state
 - a. More advanced stuff
 - b. Software Transactional Memory

Don't be shy: ask questions!

◇ We will share some solutions in the break



A decorative pattern of hexagons in various shades of blue and cyan on the left side of the slide. Some hexagons contain icons: a lightbulb, a thumbs up, a smartphone, a magnifying glass, and a gear. A network diagram with a central node and five peripheral nodes is also visible.

3

Databases

You need to save the data somewhere, don't you?



Two approaches

Access to a particular DB:

- ◇ postgres-simple
- ◇ mysql-simple
- ◇ sqlite
- ◇ mongoDB
- ◇ hedis
- ◇ rethinkdb

Common access layer:

- ◇ Relational algebra
 - HaskellDB
 - HaSQL
- ◇ "Functional ORM"
 - **Persistent**





Define a schema, 1/2

```
mkPersist sqlSettings [persistLowerCase|
  User json
    firstName  String
    lastName   String
    UniqueName firstName lastname
    deriving Show
  Task json
    title  String
    user   UserId
    deriving Show
|]
```

This quasi-quoter generates a lot of code!





Define a schema, 2/2

- ◇ A User data type with two fields
 - This is the one we work with
- ◇ A UserKey data type to encode identifiers
- ◇ A data type EntityField User which allows us to refer to a specific field in a record
 - UserId | UserFirstname | UserLastname
- ◇ A data type representing unique constraints
 - UniqueName String String
- ◇ Instances used for DB and JSON serialization

And the same for Task!





Handling DB connections

```
runNoLoggingT $
```

```
  Sqlite.withSqlitePool "example.db" 10 $ \pool ->
```

```
    let withDb f = liftIO $ runSqlPersistMPool f pool
```

```
    in NoLoggingT $ runSpock 8080 $ spockT id $ do
```

```
      get ...
```

- ◇ Initialize logging (required by Persistent)
- ◇ Create a new pool of 10 connections to example.db
- ◇ Run a transaction in the context of that pool





liftIO

```
runNoLoggingT $  
  Sqlite.withSqlitePool "example.db" 10 $ \pool ->  
    let withDb f = liftIO $ runSqlPersistMPool f pool  
    in NoLoggingT $ runSpock 8080 $ spockT id $ do  
      get ...
```

Database access is not pure and involves I/O

- ◇ We need to run it inside the IO monad
- ◇ Handlers run in their own SpockT monad
- ◇ liftIO bridges between both monads





Insertion

```
get ("user" <///> "new" <///> var <///> var) $  
  \fname lname -> do  
    user <- withDb $ insertUnique (User fname lname)  
    case user of  
      Nothing -> text "Duplicate user"  
      Just k   -> text ("New user id " <> pack (show  
k))
```

- ◇ `insertUnique :: e -> m (Maybe (Key e))`
 - **Returns** `Nothing` if uniqueness is violated
- ◇ `insert :: e -> m (Key e)` is an alternative





Query by identifier

```
get ("user" <///> var) $ \userId -> do
  user <- withDb $ get (UserKey $ SqlBackendKey userId)
  case user of
    Nothing -> setStatus status404
    Just u   -> text (userFirstname u)
```

- ◇ `get :: Key e -> m (Maybe e)`
 - Returns `Nothing` if not found
- ◇ **Keys** are strongly-typed, you have different ones for different entities in your database





Query by field data, 1/2

```
get ("user" <///> "by-name" <///> var) $ \name -> do
  users <- withDb $
    selectList ([UserFirstName ==. name]
               ||. [UserLastName ==. name])
    []
  -- ... Do things with users ...
```

- ◇ selectList obtains all records with match the query
- ◇ Conditions have the general form
EntityField operator value
- ◇ AND is represented by list, OR by (||.)





Query by field data, 2/2

```
get ("user" <///> "by-name" <///> var) $ \name -> do
  users <- withDb $
    selectList ([UserFirstName ==. name]
                ||. [UserLastName ==. name])
                [Asc UserFirstName, LimitTo 10]
```

`selectList` takes a list of options to the query

- ◇ `Asc` and `Desc` order by a field
- ◇ `LimitTo` gives a maximum amount of records
- ◇ `OffsetBy` states a starting point for querying





Time for fun!





Two exercises more

3. Working with Persistent
 - a. Adding fields
 - b. Updating a record
 - c. Deleting a record
4. One step further: the Esqueleto library
 - a. Syntax similar to SQL
 - b. Allows performant joins

Don't be shy: ask questions!

◇ We will share some solutions in the break





Questions + Answers 1

A decorative pattern of hexagons in various shades of blue and cyan. Some hexagons contain icons: a lightbulb, a thumbs up, a network of nodes, a smartphone, a magnifying glass, a gear, and a speech bubble. The number '4' is prominently displayed in a large cyan hexagon.

4

Forms and Validation

Yes, this data is really mandatory...

A cluster of hexagons in the top-left corner, featuring a large cyan hexagon, a smaller cyan hexagon above it, a dark blue hexagon to its right, and a white hexagon to its left.

What if...

- ◇ ... the user does not exist?
- ◇ ... the task title is empty?

We need validation!





Doing it by hand

```
validate :: Thing -> Bool
```

```
-- or instead
```

```
validate :: Thing -> Maybe Thing
```

This is a great idea

Maybe is very **composable** :)





The Maybe Applicative

The value is OK

$\text{pure} :: a \rightarrow \text{Maybe } a$

Mapping a function over a Maybe value

$(\langle \$ \rangle) :: (a \rightarrow b) \rightarrow \text{Maybe } a \rightarrow \text{Maybe } b$

Composition

$(\langle * \rangle) :: \text{Maybe } (a \rightarrow b) \rightarrow \text{Maybe } a \rightarrow \text{Maybe } b$

The rule is: Nothing in, Nothing out





The Applicative pattern

Some basic data and validation

```
title :: Maybe String
```

```
user :: Maybe User -- from database
```

```
nonEmpty :: Maybe String -> Maybe String
```

```
Task <$> nonEmpty title <*> user  
      :: Maybe Task
```





POST parameters

```
post ("user" <///> "new") $ do
  firstname <- param "firstname"
  lastname  <- param "lastname"
  let user = User <$> notEmpty firstname
              <*> notEmpty lastname
  case user of
    Just u -> do userId <- withDb $ insertUnique u
      case userId of
        Just uid -> text "Registration successful"
        Nothing  -> text "That user already exists"
    Nothing -> text "Wrong user data"
```





Maybe is not the best

1. No error messages
2. How should the information be displayed?
3. How to connect with parameters?

Solved by digestive-functors

1. Define Forms with error information
2. Define Views + export to Blaze
3. Direct connection via Spock-digestive





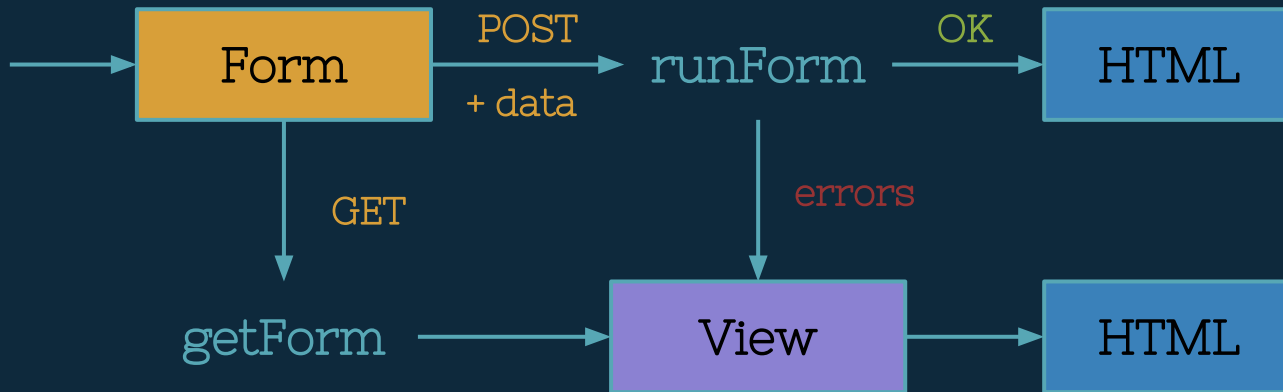
Define a Form

```
userForm withDb =  
  "u" .: checkM "User already exists"  
    (\(User fn ln) -> isNothing <$>  
      (withDb $ getBy $ UniqueName fn ln))  
    (User <$> "firstname" .: check "Can't be empty"  
      (not . null)  
      (string Nothing)  
      <*> "lastname" .: check "Can't be empty"  
        (not . null)  
        (string Nothing))
```

- ◇ We refer to field by **identifiers**
- ◇ Pure validation uses **check**, monadic uses **checkM**



Form/View lifecycle





Form/View lifecycle, code

```
get ("user" <///> "new") $ do
  v <- getForm "u-data" (userForm withDb)
  html $ toStrict $ renderHtml $
    B.html $ B.body $ userView v

post ("user" <///> "new") $ do
  (v, newU) <- runForm "u-data" (userForm withDb)
  case newU of
    Just u   -> ...
    Nothing -> html $ toStrict $ renderHtml $
      B.html $ B.body $ userView v
```





View to Blaze

```
userView :: View B.Html -> B.Html
userView view = do
  form view "/user/new" $ do
    label "u.firstname" view "First name: "
    inputText "u.firstname" view
    errorList "u.firstname" view
    B.br
    label "u.lastname" view "Last name: "
    inputText "u.lastname" view
    errorList "u.lastname" view
    B.br
    inputSubmit "Register!"
    errorList "u" view
```





Time for fun!





Just one this time

5. Forms for creating tasks
 - a. Given an user identifier
 - b. By choosing an user from a list

Extra. Use Forms to work with JSON data

Don't be shy: ask questions!

- ◇ We will share some solutions at the end



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5

Middleware

Let other web modules help



Web Application Interface

Spock, Scotty and Yesod build over a common API

◇ Web Application Interface, or WAI

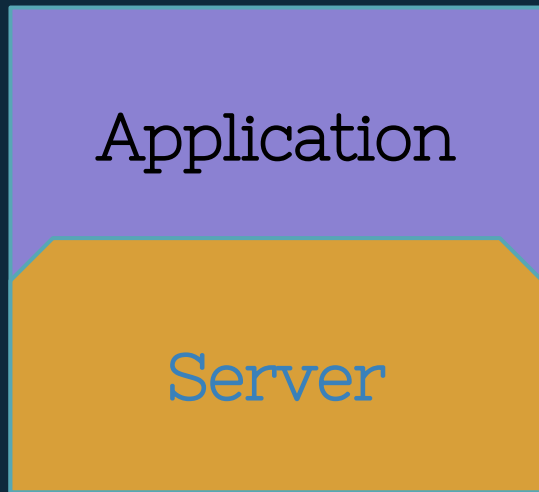
The same application runs in several contexts

- ◇ As a stand-alone web server, via Warp
- ◇ Through FastCGI
- ◇ Linked with WebKit





WAI applications



Application

Uses Spock, Scotty, Yesod

WAI

Server

Warp, WebKit



A cluster of hexagons in various shades of blue and cyan, some solid and some outlined, arranged in a geometric pattern in the top-left corner.

WAI applications

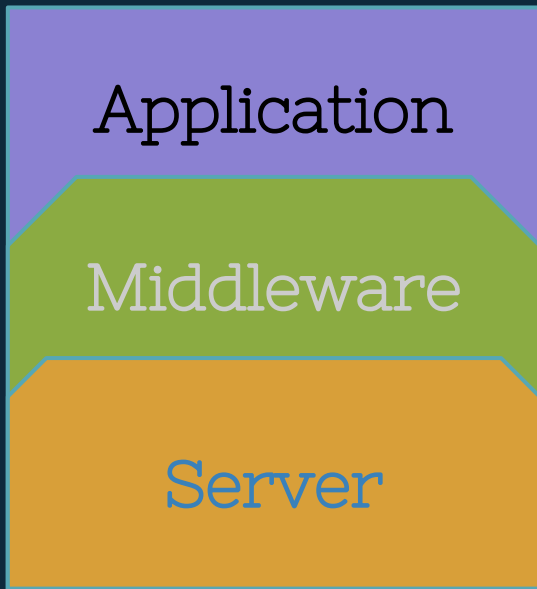
An Application is basically a function of type

Request \rightarrow IO Response

This is very composable!



WAI middleware



wai-middleware static

- ◇ Serve static files

wai-middleware-preprocessor

- ◇ Runs a command before serving

wai-extra

- ◇ GZip compression
- ◇ HTTP Basic Authentication
- ◇ and many more!



Middleware in Spock

```
main = runSpock 8080 $ spockT id $ do
  middleware $ staticPolicy (addBase "static")
  get ...
```

- ◇ `middleware` injects one in a Spock application
- ◇ `staticPolicy` comes from `wai-middleware-static`
 - Files should be looked for in the static folder
- ◇ If the middleware does not capture the request, then the next routes are tried out



A decorative pattern of hexagons in various shades of blue and cyan on the left side of the slide. Some hexagons contain icons: a lightbulb, a thumbs up, a smartphone, a magnifying glass, and a gear. A network diagram icon is also visible.

6

Deployment

Our application finally leaves its nest :')





Questions + Answers 2



Thanks!

You can find me at:

- ◆ The rest of LambdaConf'15
- ◆ @trupill
- ◆ github.com/serras
- ◆ trupill@gmail.com





Credits

Special thanks to all the people who made and released these awesome resources for free:

- ◇ Presentation template by [SlidesCarnival](#)
- ◇ Photographs by [Unsplash](#)





Presentation design

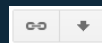
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- ◇ Titles: Nixie One
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Click on the “arrow button” that appears on the top right



Aquamarina **#00e1c6** / Turquoise **#19bbd5** / Skyblue **#2c9dde** /

Light gray **#c6daec** / Dark blue **#0e293c**

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This means that you can:

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- Change line color, width and style.

Isn't that nice? :)

Examples:

