

The risk of social network

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How our society are changing?

The people are becoming more social connected, it's valued that the 64,5% of mondial population(5.19 bilion people) are connected in a social network platform.

The Covid-19 pandemic had an important impact on this number due to smart working and people isolation.

But there is important inequalities in the world's zone: For example, in Africa only 1 in 11 people are connected, in India 1 in 3.

In Italy there are 43.20 milion people in social network(71% of Italian people and above 20% have less than 13 years)

The people who play videogames in the world instead, are 3.7 bilion but only 10% of them spend money in game and play constantly meanwhile the 90% play occasionally

How much time we stay on social?

The average time in the world where we spend time on social media is 2 hours and 26 minutes per day but there are big differences between countries: For example in Brazil there is an average of 3 hours and 49 minutes besides Japanese use social less than 1 hour per day.

The people who play videogames play for 1 hour to 3 hours at games and only the 6% play above 5 hours.

In Italy 1 people in 3 play less than 3 hours, the 16% play between 3 and 5 hours and the rest more than 8 hours.

Another interesting fact is that more than 40% of italian young people likes watch someone who play videogames



Why young people prever socialize via internet?

Young people says that playing videogame is a method to reduce stress and anger but also to overcome shyness, especially during the Covid-19 pandemic isolation.

The people you likes social network, use it to stay in touch with others, exchange ideas and someone, use it to appear to others people.



The risks of social network

Besides, young people use it for good reasons there
gare some risks:

- Cyberbullying
- Addiction
- Narcissistic disorder
- Identity theft
- Illicit dissemination of images
- Image damage





The risks of gaming

Also gaming have some risks like:

- Cyberbullying
- Addiction
- Violence
- Isolation from others people
- Sleep disorders
- Attention problems