

## Theorem (Asymptotic frequency)

Suppose a DTMC is irreducible and recurrent (i.e. all states are recurrent).  
Then, a.s.

$$\lim_{n \rightarrow \infty} \frac{N_n(y)}{n} = \frac{1}{\mathbb{E}_y[T_y]} = \pi(y) \quad \text{if } \pi \text{ exists}$$

where  $1/\infty = 0$ .

# Ergodic theorem (asymptotic reward)

## Theorem

*Suppose a DTMC is irreducible and a stationary distribution  $\pi$  exists. Assume that for some function  $f$ ,  $\sum_x |f(x)|\pi(x) < \infty$ . Then, a.s.*

$$\frac{1}{n} \sum_{m=1}^n f(X_m) \rightarrow \sum_x f(x)\pi(x). = E_{\pi}[f]$$

*I.e. time averages (left) equal space averages in stationary regime (right).*

The theorem is as a **generalization of the law of large numbers** for discrete random variables, when the random variables we are averaging are not necessarily independent.

## Theorem

*Suppose a DTMC is irreducible, aperiodic (i.e. all states have period 1), and there is a stationary distribution  $\pi$ . Then, for all  $x, y \in S$ ,*

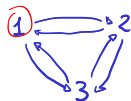
$$\lim_{n \rightarrow \infty} P(X_n = y | X_0 = x) = \lim_{n \rightarrow \infty} p^{(n)}(x, y) = \pi(y).$$

We will prove  $\lim_{n \rightarrow \infty} |p^{(n)}(x, y) - \pi(y)| = 0$ .

# Example

A taxicab driver moves between locations 1, 2, and 3 according to the following transition probability matrix:

$$\pi \cdot P = \pi$$



$$P = \begin{pmatrix} 0 & 0.3 & 0.7 \\ 0.2 & 0 & 0.8 \\ 0.7 & 0.3 & 0 \end{pmatrix}$$

$$\pi \approx (0.34, 0.23, 0.43)$$

IRREDUCIBILE  
+ FINITO  $\Rightarrow \pi$  ESISTE UNICA

What is the limiting fraction of times the taxi is in location 1?

$$\lim_{n \rightarrow \infty} \frac{N_n(1)}{n} = \pi(1) = 0.34$$

What is the limiting probability the taxi will be in location 1?

$$\lim_{n \rightarrow \infty} P(X_n = 1 | X_0 = 2) = \pi(1) = 0.34$$

APERIODICA  
 $P_{rec}(1) = \text{MCD}\{2, 3, 4, \dots\} = 1$

Assume that the taxi gets paid \$5, \$10, and \$7 in locations 1, 2, and 3, respectively. What is the average earning per ride?

LONG-TERM

$$g(1) = 5 \quad g(2) = 10 \\ g(3) = 7$$

$$\lim_{n \rightarrow \infty} \frac{\sum_{i=1}^n g(X_i)}{n} = g(1)\pi(1) + g(2)\pi(2) + g(3)\pi(3) =$$

# Couplings

## Definition

Given two probabilities  $\mu$  and  $\nu$  on the same probability space  $(\Omega, \mathcal{A})$ , a **coupling** of  $\mu$  and  $\nu$  is a random variable  $(X, Y)$  on  $\Omega \times \Omega$  with  $X \sim \mu$  and  $Y \sim \nu$ .

## Theorem

Let  $(X, Y)$  be a coupling of  $\mu$  and  $\nu$ , and let  $y \in \Omega$ . Then,

$$|\mu(y) - \nu(y)| \leq P(X \neq Y)$$

## Proof.



$$\mu(y) - \nu(y) = P(X = y) - P(Y = y) \leq P(X = y, Y \neq y) \leq P(X \neq Y).$$

Similarly,  $\nu(y) - \mu(y) \leq P(X \neq Y)$ . So,  $|\mu(y) - \nu(y)| \leq P(X \neq Y)$ . □

We have (Propositions 4.2 and 4.7 in Levin, Peres, Wilmer's "Markov Chains and Mixing Times") that given two probabilities  $\mu$  and  $\nu$  on a discrete set  $\Omega$ , their **total variation distance** is

$$\begin{aligned}\|\mu - \nu\|_{TV} &= \frac{1}{2} \sum_{y \in \Omega} |\mu(y) - \nu(y)| \\ &= \sup_{A \subseteq \Omega} |\mu(A) - \nu(A)| \\ &= \min\{P(X \neq Y) : (X, Y) \text{ is a coupling of } \mu \text{ and } \nu\}.\end{aligned}$$

# Coupling of DTMCs

Consider an irreducible, aperiodic DTMC on  $S$  with transition matrix  $P$  and stationary distribution  $\pi$ . Let  $(X_n)_{n=0}^{\infty}$  and  $(Y_n)_{n=0}^{\infty}$  be two *independent* DTMCs with state space  $S$  and transition matrix  $P$  such that  $X_0 = x$  and  $Y_0 \sim \pi$ .

Let  $\tau = \min\{n \geq 0 : X_n = Y_n\}$  and define

$$Y_1 \sim \pi \\ Y_2 \sim \pi \quad \dots \quad Y_n \sim \pi$$

$$\hat{X}_n = \begin{cases} X_n & \text{if } n < \tau \\ Y_n & \text{if } n \geq \tau \end{cases}.$$

Then,  $(\hat{X}_n)_{n=0}^{\infty}$  is still a DTMCs with state space  $S$  and transition matrix  $P$ , and  $\hat{X}_0 = X_0 = x$ .

Hence, for any  $n$  the random variable  $(\hat{X}_n, Y_n)$  is a coupling of  $p^{(n)}(x, \cdot)$  and  $\pi$ , so for all  $y \in S$

$$|p^{(n)}(x, y) - \pi(y)| \leq P(\hat{X}_n \neq Y_n) = P(\tau > n).$$

# Coupling of DTMCs

- We can prove the following lemma (the proof is in the course material):

## Lemma

If the original DTMC is irreducible and aperiodic, then  $((X_n, Y_n))_{n=0}^{\infty}$  is irreducible.

- $\tilde{\pi}(x, x') = \pi(x)\pi(x')$  is a stationary distribution for  $((X_n, Y_n))_{n=0}^{\infty}$  (check it!). Hence, all states of  $S \times S$  are positive recurrent.

Then,

$$|p^{(n)}(x, y) - \pi(y)| \leq P(\tau > n) \leq P(T_{(x,x)} > n) \xrightarrow{n \rightarrow \infty} 0$$

because, by continuity of the probability measure,

$$\lim_{n \rightarrow \infty} P(T_{(x,x)} \leq n) = P(T_{(x,x)} < \infty) = \sum_{x' \in S} \underbrace{P_{(x,x')}(T_{(x,x)} < \infty)}_{=1} \pi(x') = \sum_{x' \in S} \pi(x') = 1.$$

$(x, x)$  POS. REC. IRR.





# Time Reversibility and Discrete Time Birth and Death Chains

# Detailed balanced distributions



## Definition

A distribution  $\pi$  is said to be **detailed balanced** if for any  $x, y \in S$

$$\pi(x)p(x, y) = \pi(y)p(y, x)$$

Summing over  $y$ ,

$$(\pi \cdot \mathcal{P})(x) = \sum_{y \in S} \pi(y)p(y, x) \stackrel{\text{d.b.}}{=} \sum_{y \in S} \pi(x)p(x, y) = \pi(x) \sum_{y \in S} p(x, y) \stackrel{1}{=} \pi(x) \quad \pi = \pi \cdot \mathcal{P}$$

hence a detailed balanced distribution is a **stationary distribution**. The converse does not hold in general.

Assume a DTMC has a detailed balanced distribution  $\pi$ , and  $X_0 \sim \pi$ . Then,

$$\begin{aligned} P(X_0 = x_0, X_1 = x_1, \dots, X_{n-1} = x_{n-1}, X_n = x_n) \\ &= \pi(x_0) p(x_0, x_1) p(x_1, x_2) \cdots p(x_{n-1}, x_n) \\ &= p(x_1, x_0) \pi(x_1) p(x_1, x_2) \cdots p(x_{n-1}, x_n) \\ &= p(x_1, x_0) p(x_2, x_1) \pi(x_2) \cdots p(x_{n-1}, x_n) \\ &= \cdots = p(x_1, x_0) p(x_2, x_1) \cdots p(x_n, x_{n-1}) \pi(x_n) \\ &= \underline{P(X_0 = x_n, X_1 = x_{n-1}, \dots, X_{n-1} = x_1, X_n = x_0)} \end{aligned}$$

# Time reversibility

Assume a DTMC has a detailed balanced distribution  $\pi$ , and  $X_0 \sim \pi$ . Then,

$$\begin{aligned} P(X_0 = x_0, X_1 = x_1, \dots, X_{n-1} = x_{n-1}, X_n = x_n) \\ = P(X_0 = x_n, X_1 = x_{n-1}, \dots, X_{n-1} = x_1, X_n = x_0) \end{aligned}$$

At stationary regime, a trajectory or its reverse have the same probability. By observing a stationary chain we cannot guess whether the time is moving forward or backwards!

## Definition

An irreducible DTMC with a detailed balanced distribution is called **time reversible**.

Important concept in Physics and will also be discussed in the other portion of the course.

# Discrete time birth and death chains

## Definition

A DTMC is called a (discrete time) birth and death chain if the following conditions hold.

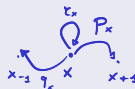
- The state space is a sequence of consecutive integers, bounded from below. That is either  $S = \{x \in \mathbb{Z} : a \leq x \leq b\}$  for some integers  $a < b$ , or  $S = \{x \in \mathbb{Z} : a \leq x\}$  for some integer  $a$ .
- The size of the allowed jumps is at most one, that is, for every  $x, y \in S$

$$p(x, y) = 0 \quad \text{if } |x - y| > 1.$$

$$p(x, x+1) = p_x$$

$$p(x, x-1) = q_x$$

$$p(x, x) = r_x \quad (\text{therefore } p_x + q_x + r_x = 1).$$



E.g. the gambler model is a birth and death chain.

# Discrete time birth and death chains



## Theorem

If a discrete time birth and death chain has a stationary distribution  $\pi$ , then  $\pi$  is detailed balanced. Namely  $\pi(x)p_x = \pi(x+1)q_{x+1}$

## Proof.

We prove it by induction. If  $\pi$  is a stationary distribution, then

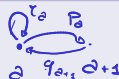
$$\pi(a) = \pi(a)r_a + \pi(a+1)q_{a+1} \text{ and}$$

$$(\pi \cdot \mathcal{P})(a) = \pi(a)r_a + \pi(a+1)q_{a+1}$$

$$\pi(a) \underbrace{(1 - r_a)}_{p_a} = \pi(a+1)q_{a+1}.$$

Since  $q_a = 0$  then  $p_a = 1 - r_a$  and

$$\pi(a)p_a = \pi(a+1)q_{a+1}.$$



# Discrete time birth and death chains

## Theorem

If a discrete time birth and death chain has a stationary distribution  $\pi$ , then  $\pi$  is detailed balanced. Namely  $\pi(x)p_x = \pi(x+1)q_{x+1}$

## Proof.

Assume that  $\pi(x)p_x = \pi(x+1)q_{x+1}$ . Since  $\pi$  is a stationary distribution,

$$\pi(x+1) = \underbrace{\pi(x)p_x}_{\pi(x+1)q_{x+1}} + \pi(x+1)r_{x+1} + \underbrace{\pi(x+2)q_{x+2}}_{(\pi \cdot P)(x+1)}$$

Hence,

$$\pi(x+1)\underbrace{p_{x+1}}_{1-r_{x+1}-q_{x+2}} = \pi(x+1)(1-r_{x+1}-q_{x+2}) = \pi(x+2)q_{x+2}.$$



# Discrete time birth and death chains

This gives us an easier way to calculate the stationary distribution of a B&D chain, especially useful when we have infinite states: if a stationary distribution  $\pi$  exists, then

$$\pi(x-1)p_{x-1} = \pi(x)q_x$$

$$\pi(x) = \frac{p_{x-1}}{q_x} \pi(x-1) = \frac{p_{x-1}}{q_x} \frac{p_{x-2}}{q_{x-1}} \pi(x-2) = \dots = \left( \prod_{i=a}^{x-1} \frac{p_i}{q_{i+1}} \right) \pi(a).$$

It follows that

$$1 = \sum_{x=a}^b \pi(x) = \pi(a) \sum_{x=a}^b \prod_{i=a}^{x-1} \frac{p_i}{q_{i+1}}$$

$$\prod_{i=a}^{x-1} \frac{p_i}{q_{i+1}} = 1$$

Hence we must have

$$\pi(a) = \frac{1}{M} \quad \text{where } M = \sum_{x=a}^b \prod_{i=a}^{x-1} \frac{p_i}{q_{i+1}} \quad \pi(x) = \frac{1}{M} \prod_{i=a}^{x-1} \frac{p_i}{q_{i+1}}$$

**A stationary distribution for the B&D chain exists and is unique if and only if  $M$  is finite and greater than 0.** Note that checking that  $M > 0$  is never an issue, but in many cases  $M$  could be infinite.



# 1d partially reflected Random Walk



Consider a birth and death chain on the natural numbers  $\mathbb{N}$  including 0, with transition probabilities

$$p(x, x+1) = p_x = p, \text{ for any } x \geq 0,$$

$$p(x, x-1) = q_x = 1 - p = q, \text{ for any } x \geq 1, \quad (\text{hence } r_x = 0)$$

$$p(0, 0) = r_0 = 1 - p = q, \quad (\text{hence } q_0 = 0).$$

Is there a stationary distribution? Since this is a B&D Markov chain, we know that it has a unique stationary distribution if and only if

$$M = \sum_{x=0}^{\infty} \prod_{i=0}^{x-1} \frac{p_i}{q_{i+1}} < \infty.$$

# 1d partially reflected Random Walk

In our case,

$$\mu = \sum_{x=0}^{\infty} \prod_{i=0}^{x-1} \frac{p_i}{q_{i+1}} = \sum_{x=0}^{\infty} \prod_{i=0}^{x-1} \frac{p}{q} = \sum_{x=0}^{\infty} \left(\frac{p}{q}\right)^x = \frac{1}{1 - \frac{p}{q}} \quad \text{if } p < q$$

and the latter is finite if and only if  $p < q$ , that is if and only if  $p < 1/2$ . In this case, a unique stationary distribution exists and it is given by

$$\frac{1}{\mu} = \pi(0) = \frac{1}{\sum_{x=0}^{\infty} \left(\frac{p}{q}\right)^x} = 1 - \frac{p}{q}$$

and

$$\pi(x) = \pi(0) \prod_{i=0}^{x-1} \frac{p_i}{q_{i+1}} = \left(1 - \frac{p}{q}\right) \left(\frac{p}{q}\right)^x.$$

Hence, if  $p < 1/2$  then all the states are positive recurrent and we know what the stationary distribution is. Specifically,  $\pi$  is a *shifted geometric distribution* with success parameter  $p/q$ .

# 1d partially reflected Random Walk

What happens if  $p = \frac{1}{2}$ ? Is the process transient or null recurrent?



$$P_0(T_0 < \infty) = p(0,1) \cdot P(T_0 < \infty | x_0=0, x_1=1) + p(0,0) \cdot P(T_0 < \infty | x_0=0, x_1=0)$$

$$\stackrel{\text{// MARKOV}}{\frac{1}{2} \cdot \underbrace{P_1(T_0 < \infty)}_{P_{10}}} + \frac{1}{2} \cdot 1 = \frac{1}{2} + \frac{1}{2} = 1$$

$$P_{10} = P_{10}^{RW} = 1$$

+ STAZ. NON ESISTE

NULL REC.

# 1d partially reflected Random Walk

What happens if  $p = \frac{1}{2}$ ? Is the process transient or null recurrent?

$$\overbrace{P_0^{RRW}}^{\text{REFLECTED RANDOM WALK}}(T_0 < \infty) = q + p \overbrace{P_1^{RRW}}^{\text{RANDOM WALK}}(T_0 < \infty) = q + p \overbrace{P_1^{RW}}^{\text{RANDOM WALK}}(T_0 < \infty)$$

# 1d partially reflected Random Walk

What happens if  $p > \frac{1}{2}$ ? Is the process transient or null recurrent?

TRANSIENT!

# 1d partially reflected Random Walk

What happens if  $p > \frac{1}{2}$ ? Is the process transient or null recurrent?

For the (not reflected!) random walk we have

$$\begin{aligned} 1 > P_0^{RW}(T_0 < \infty) &= qP_{-1}^{RW}(T_0 < \infty) + pP_1^{RW}(T_0 < \infty) \\ &= q\underbrace{P_{-1}^{RW}(T_0 < \infty)}_1 + pP_1^{RRW}(T_0 < \infty) \end{aligned}$$

and  $P_{-1}^{RW}(T_0 < \infty) = P_1^{RRW}(T_0 < \infty)$  with  $p$  and  $q$  interchanged.

Hence  $P_{-1}^{RW}(T_0 < \infty) = 1$ . In conclusion,

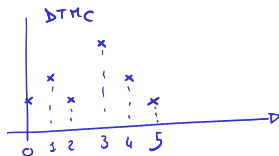
$$1 > q + pP_1^{RRW}(T_0 < \infty) \Rightarrow pP_1^{RRW}(T_0 < \infty) < 1$$

and

$$P_0^{RRW}(T_0 < \infty) = q + pP_1^{RRW}(T_0 < \infty) < 1.$$

# Continuous time Markov chains

## In short



Continuous time Markov chains (CTMCs) incorporate the structure of a discrete time Markov chain in a continuous time Markov process. Basically, when thinking about a Continuous time Markov chain you should think of a process that “jumps” between different states (exactly as in a discrete time Markov chain), and, before jumping, remains in a given state  $x$  for a time  $\tau_x$ , which is a continuous random variable.



# Construction 1

- 1 We let  $(Y_n)_{n \geq 0}$  be a discrete time Markov chain on a state space  $S$ . We denote its transition probabilities by

$$r(i, j) = P(Y_{n+1} = j \mid Y_n = i),$$

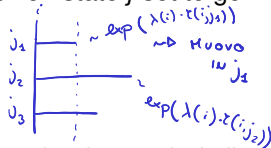
with the condition that  $r(i, i) = 0$  for all  $i \in S$ .

- 2 After arriving (or starting the process at time zero) at state  $i \in S$ , we let the amount of time we spend in state  $i$ , the *holding time*, to be an exponential random variable with rate  $\lambda(i)$ . We denote this random variable by  $\tau_i$ .  
INDEPENDENT OF THE REST
- 3 After the holding time  $\tau_i$  we transition away from state  $i$  according to the probabilities associated with the discrete time Markov chain  $(Y_n)_{n \geq 0}$ .
- 4 Finally, we assume that all exponential random variables utilized are independent of each other and of the discrete time Markov chain  $(Y_n)_{n \geq 0}$ .

## Construction 2

- 1 We suppose that the process has just arrived (or is starting) in state  $i \in S$ . For each  $j \in S$  with  $r(i, j) > 0$  we place an alarm clock on state  $j$  set to go off after an amount of time  $\tau_{ij} \sim \text{Exp}(q(i, j))$  where

$$q(i, j) = \underline{\underline{\lambda(i)}} \cdot r(i, j)$$



All exponential random variables are independent of each other and of all previous random variables.

- 2 When the first alarm goes off, we move to the state associated with that alarm. Formally, we do the following:
- We let  $\tau_i = \min_j \{\tau_{ij}\}$ , and let  $y \in S$  be the index of the minimum.
  - We then move to state  $y$  after a holding time equal to  $\tau_i$ .

# Equivalence

## Theorem

*The two constructions are equivalent, in the sense that the distribution of the process  $(X_t)_{t \geq 0}$  associated with any of the two constructions is the same.*

## Proof.

This follows from the properties of independent exponential random variables. E.g. the minimum time  $\tau_i = \min_j \{\tau_{ij}\}$  is exponential with parameter

$$\sum_{j \in S - \{i\}} \underbrace{q(i, j)}_{\lambda(i) \cdot \tau(i, j)} = \lambda(i) \sum_{j \in S - \{i\}} \overbrace{r(i, j)}^1 = \lambda(i).$$

Moreover, the probability that the minimum is achieved at state  $y$  is precisely

$$\frac{q(i, y)}{\sum_j q(i, j)} = \frac{\cancel{\lambda(i)} \cdot r(i, y)}{\cancel{\lambda(i)}} = r(i, y),$$

The time spent in one state and which state is next are independent r. v. □

The quantities introduced so far are very important and they have a name:  $q(i, j)$  are called the **transition rates** of the process.

It was helpful to put the transition probabilities of a discrete time Markov chain into matrix form. We do the same here. We define the matrix  $Q$  to have entries

$$Q(i, j) = \begin{cases} q(i, j) & i \neq j \\ -\sum_{\ell \neq i} q(i, \ell) & i = j \end{cases}$$

for all  $i, j$  in  $S$ . Note that the diagonal is the *negative* of the sum of the other terms in its row (this choice will turn out to be clever later on). This matrix is also called *transition rate matrix* or *generator*.

# Remarks

- 1 The values  $q(i, j)$  are *not* probabilities. Specifically, they can take values larger than 1. Still they are non-negative
- 2 The row sums of  $Q$  are zero.
- 3 Such matrices (row sums equal to zero, non-negative off-diagonal entries) are sometimes termed *generator matrices* in Linear Algebra.
- 4 Why did we choose to put the  $q$ 's in the matrix and not the values  $r(i, j)$ ? The reason is that from the  $q$ 's we can recover the values  $r(i, j)$  and the values  $\lambda(i)$ . Specifically,

$$\lambda(i) = \sum_{j \neq i} q(i, j) \quad r(i, j) = \frac{q(i, j)}{\lambda(i)} = \frac{q(i, j)}{\sum_{\ell \neq i} q(i, \ell)}.$$

From the matrix  $Q$  we derive all the quantities of interest of our process.

# The embedded DTMC

Let  $(X_t)_{t \geq 0}$  be a process following one of the above constructions and let  $Y_n$  be the discrete time Markov chain giving the (ordered) sequence of states visited by  $(X_t)_{t \geq 0}$  (i.e., the DTMC given in Construction 1.)  $Y_n$  is called the embedded discrete time Markov chain associated with  $X_t$ . Moreover, the transition probabilities of  $Y_n$  are given by the values  $r(i, j)$ . That is

$$\begin{aligned} P(Y_{n+1} = j \mid Y_n = i) &= P(\text{next state visited by } X \text{ is } j \mid X \text{ is currently in state } i) \\ &= r(i, j). \end{aligned}$$

Note that the embedded discrete time Markov chain keeps track of the “changes of state” of the continuous time Markov chain. Therefore it **never stays put in the same state**: that is why transition probabilities  $r(i, i)$  are set to 0 for every state  $i$  - **unless the state is absorbing** (we'll get back to it in a few slides).

## Example 1: Poisson process

Let  $N(t)$  be a rate  $\lambda$  Poisson process. Note that this process follows the above construction with

$$\underline{r(i, i+1) = 1}, \text{ and } \underline{\tau_i \sim \text{Exp}(\lambda)}.$$

The  $Q$  matrix is below as well as the transition matrix  $P$  for the embedded DTMC

$$Q = \begin{pmatrix} -\lambda & \lambda & 0 & 0 & \cdots \\ 0 & -\lambda & \lambda & 0 & \cdots \\ 0 & 0 & -\lambda & \lambda & \cdots \\ \vdots & \vdots & & \ddots & \ddots \end{pmatrix} \quad P = \begin{pmatrix} 0 & 1 & 0 & 0 & \cdots \\ 0 & 0 & 1 & 0 & \cdots \\ 0 & 0 & 0 & 1 & \cdots \\ \vdots & \vdots & \vdots & & \ddots \end{pmatrix}.$$

Note that we could have  $\lambda > 1$ .

## Example 2

Consider the 3 state model with  $S = \{A, B, C\}$

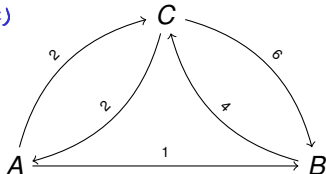
$$Q = \begin{matrix} & \begin{matrix} A & B & C \end{matrix} \\ \begin{matrix} A \\ B \\ C \end{matrix} & \begin{pmatrix} -3 & 1 & 2 \\ 0 & -4 & 4 \\ 2 & 6 & -8 \end{pmatrix} \end{matrix}.$$

$-3 = -\lambda(A)$   
 $\lambda(C) = 8$

We can draw the situation by means of a *transition graph*:

$$\begin{aligned} \tau(A, C) &= \frac{q(A, C)}{q(A, B) + q(A, C)} \\ &= \frac{2}{1+2} = \frac{2}{3} \end{aligned}$$

$$\begin{aligned} \lambda(A) &= q(A, B) + q(A, C) \\ &= 1 + 2 = 3 \end{aligned}$$



where the numbers on top of the arrows describe the transition rates. The holding times in states  $A, B$ , and  $C$  are exponentially distributed with parameters 3, 4 and 8, respectively.

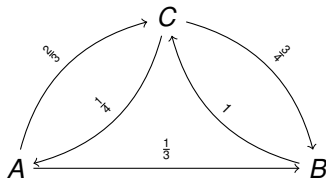


## Example 2

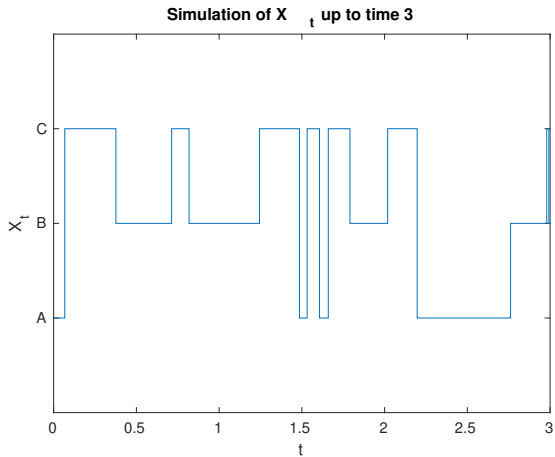
The embedded chain has the same state space and transition matrix

$$P = \begin{pmatrix} 0 & \frac{1}{3} & \frac{2}{3} \\ 0 & 0 & 1 \\ \frac{1}{4} & \frac{3}{4} & 0 \end{pmatrix}$$

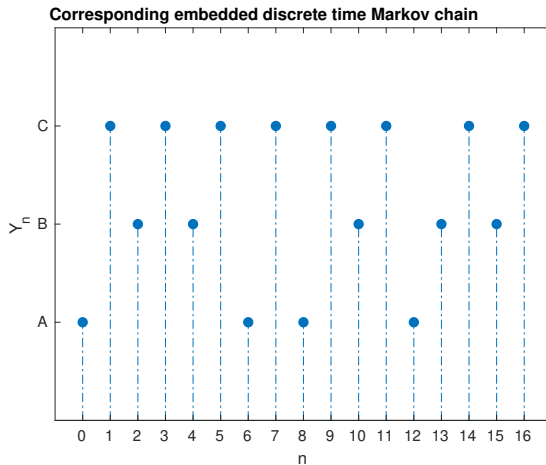
For comparison, the transition graph of the embedded DTMS:



## Example 2



## Example 2



# Absorbing states

A problem with Construction 1 is that in the presence of absorbing states we should redefine the embedded DTMC. Indeed after the system reaches an absorbing state, there is no *next state*. To be consistent we set the following agreement

$$r(i,i) = 1$$

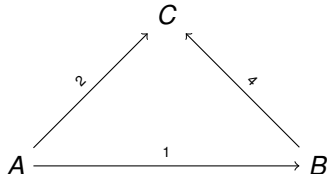
- if  $i$  is absorbing, then  $\lambda(i) = 0$ , meaning that to exit  $i$  (towards any other state) we need to wait a degenerate exponential time with an infinite mean.
- an absorbing state  $i$  in a DTMC is such that the transition matrix  $p(i,j) = \delta_{i,j}$ . Analogously for the embedded DTMC, we set  $r(i,j) = \delta_{i,j}$  for all absorbing states  $i$ . Therefore for absorbing states (and only for them) the transition matrix of the embedded DTMC has non-null diagonal entries equal to 1.

## Example 3

Consider the 3 state model with  $S = \{A, B, C\}$

$$Q = \begin{pmatrix} -3 & 1 & 2 \\ 0 & -4 & 4 \\ 0 & 0 & 0 \end{pmatrix}.$$

We can draw the situation by means of a *transition graph*:



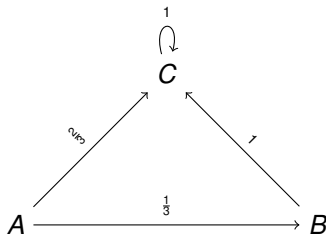
where the numbers on top of the arrows describe the transition rates. The holding times in states  $A$  and  $B$  are exponentially distributed with parameters 3 and 4, respectively. The state  $C$  is **absorbing**.

## Example 2

The embedded chain has the same state space and transition matrix

$$P = \begin{pmatrix} 0 & \frac{1}{3} & \frac{2}{3} \\ 0 & 0 & 1 \\ 0 & 0 & 1 \end{pmatrix}$$

For comparison, the transition graph of the embedded DTMS:



# The Markov property

## Definition (Alternative definition of CTMCs)

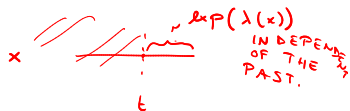
A continuous-time stochastic process  $(X_t)_{t \in [0, \infty)}$  with discrete state space  $S$  is a CTMC if for all  $t, s \in [0, \infty)$  and all  $x \in S$  we have

$$P(X_{t+s} = x \mid \mathcal{F}_t^X) = P(X_{t+s} = x \mid X_t)$$

Moreover, as in the discrete time case, we will only consider time homogeneous cases, that is we always assume that

$$P(X_{t+s} = y \mid X_t = x) = P(X_s = y \mid X_0 = x).$$

# Construction 1 is Markovian



The idea is the following. Consider Construction 1, then

- If you know that  $X_t = x$ , the residual holding time at  $x$  from time  $s$  on will still be  $\sim \text{Exp}(\lambda(x))$  by the memoryless property.
- Then by construction the process will jump to a target state that is independent from the holding time and reiterate this behavior, independently on anything that happened before time  $t$ .

Therefore, after time  $t$  the process will start anew from state  $x$  **with the same law** that it would have had if  $x$  had been the initial state, irrespectively of all the history of the process before time  $t$ .



# Markovianity + Discrete state space $\implies$ Construction 1



the proof mainly boils down to prove that

- the holding times of  $(X_t)_{t \in [0, \infty)}$  must be memoryless, hence exponentially distributed;
- the jumps directions are independent on the holding times.

so  $(X_t)_{t \in [0, \infty)}$  follows Construction 1.

More gory math details are addressed in Norris, *Markov Chains*, CUP 1997

## Example: M/M/s queue

In queueing theory, the notation M/M/s means:

- the arrivals are Markovian, meaning that customers arrive according to a Poisson process: the time between two arrivals is  $\sim \text{Exp}(\lambda)$
- the service times are Markovian, meaning that they are independent and exponentially distributed with a common rate  $\mu$ ;
- there are  $s$  servers that work in parallel.

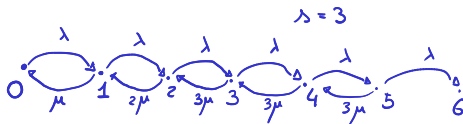
$X_t = \#$  PEOPLE IN THE BANK  
(BOTH SERVED AND NOT)

To make it more concrete you can think at a bank with  $s$  teller stations.

Try to guess the generator.

$$q(i,j) = ?$$

$$S = \{0, 1, 2, 3, 4, 5, \dots\} = \mathbb{N}$$



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The answer is

$$q(n, n-1) = \begin{cases} n\mu & \text{if } 0 \leq n \leq s \\ s\mu & \text{if } n \geq s \end{cases} \quad q(n, n+1) = \lambda$$