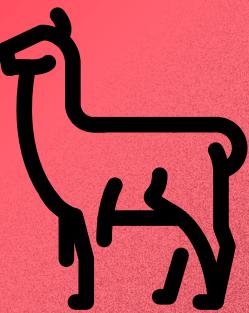


**Understanding the board not just the
pieces, but for your software**

Andrea Magnorsky



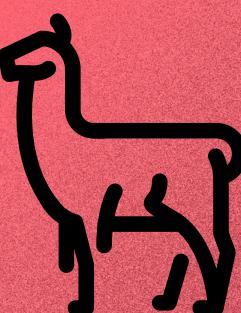
About Andrea

Programming professionally for 20 years

- Finance
- Video Games
- TV, etc

I am a consultant specialising in Functional programming and Software Architecture.

roundcrisis.com



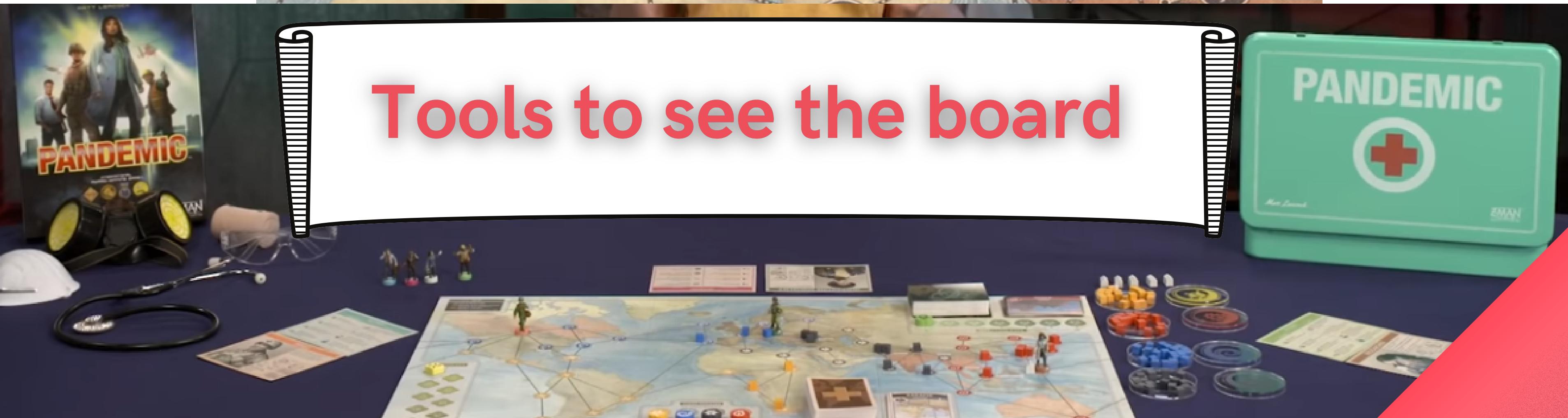
Questions?

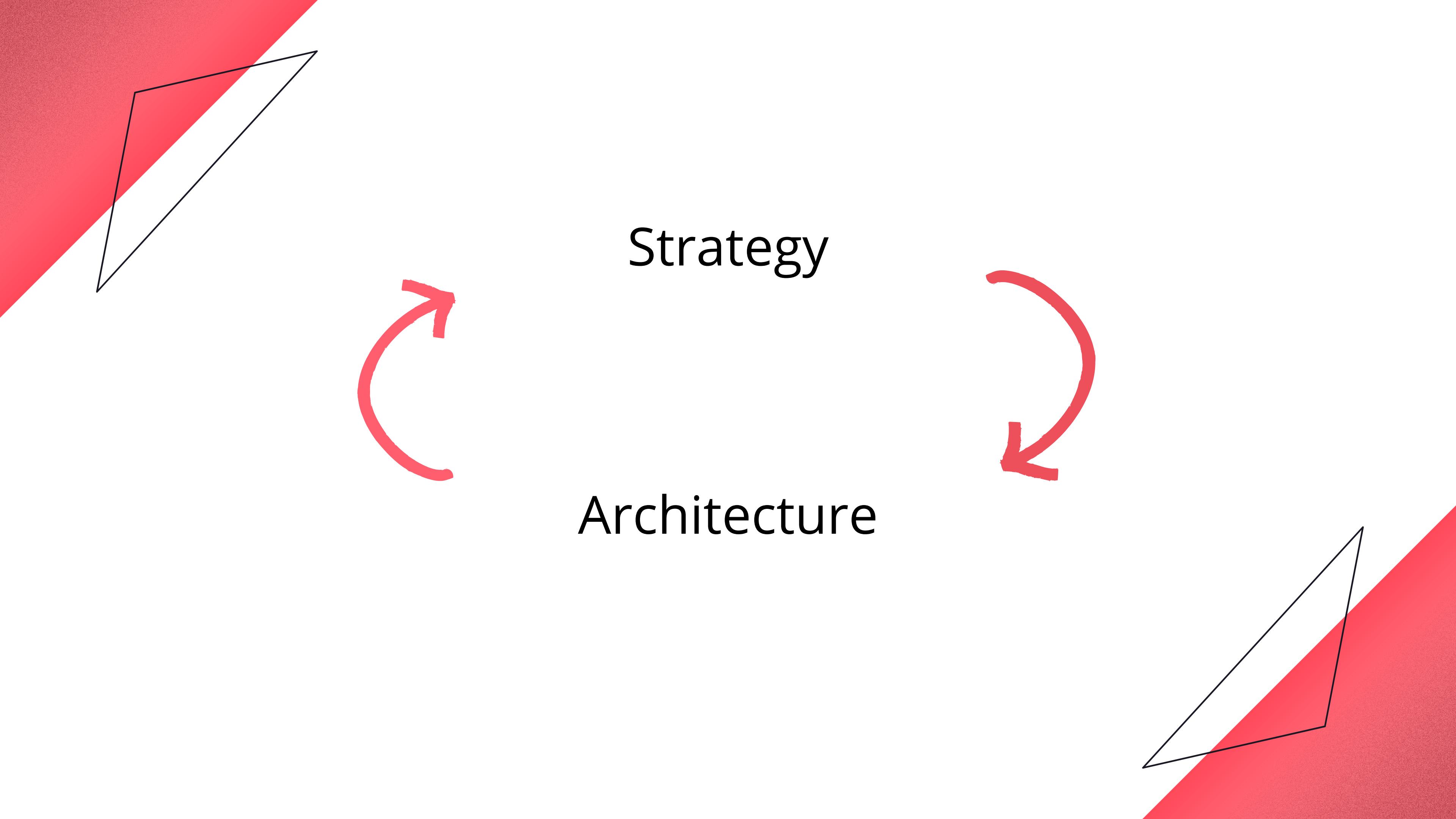
slido.com and enter #569895





Tools to see the board





Strategy

Architecture



Justin Searls ✅

@searls

...

Spent time this week validating it was safe to delete a bunch of reporting code that (1) worked, (2) was correct, (3) I spent a lot of time creating, and (4) I was personally proud of. Nobody was really using them.

Why delete them? Because code is a liability and not an asset.

4:49 pm · 20 Apr 2022 · Buffer

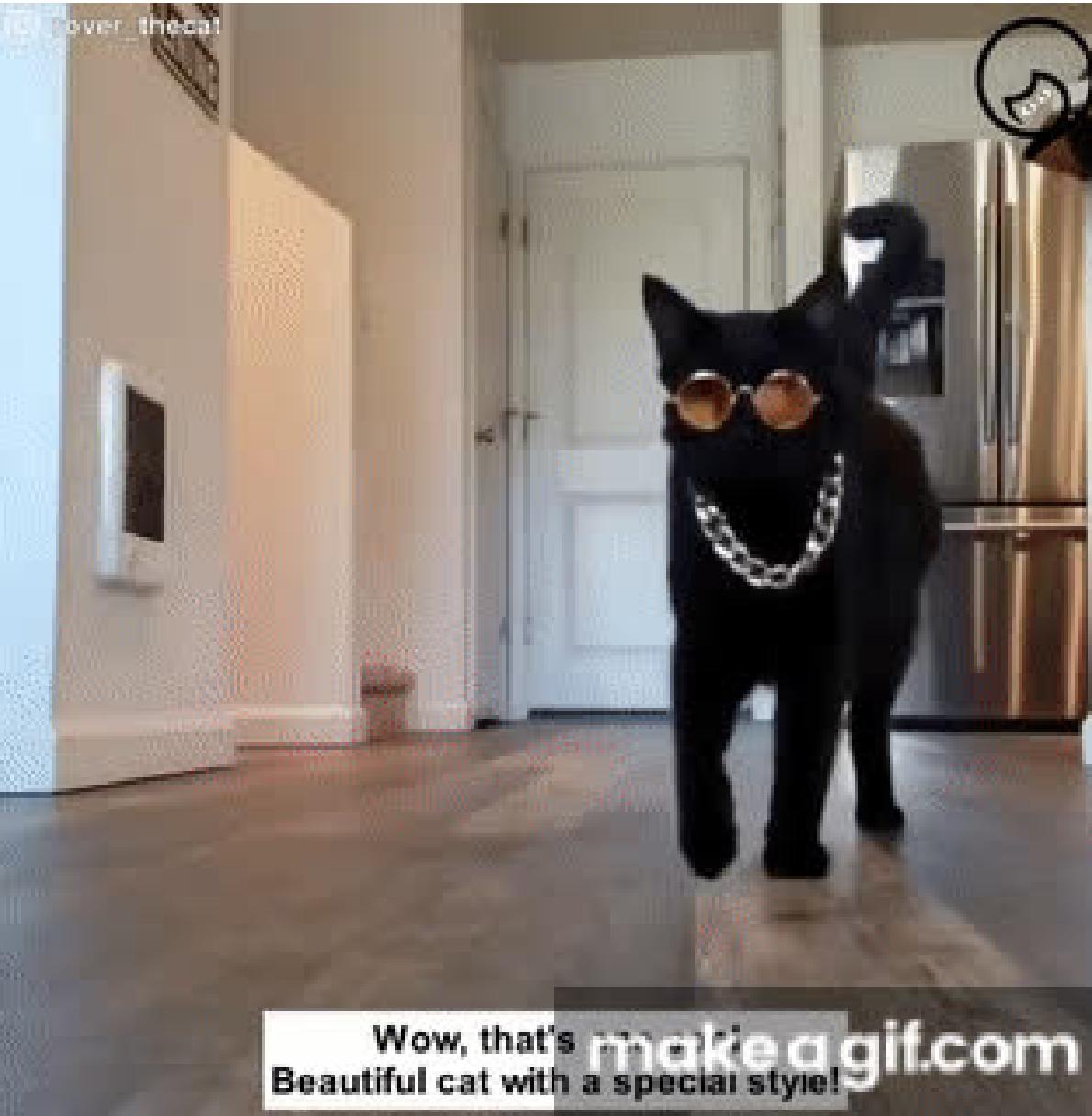
source: <https://twitter.com/searls/status/1516806149940686856>

related: <https://wiki.c2.com/?SoftwareAsLiability>



HATS

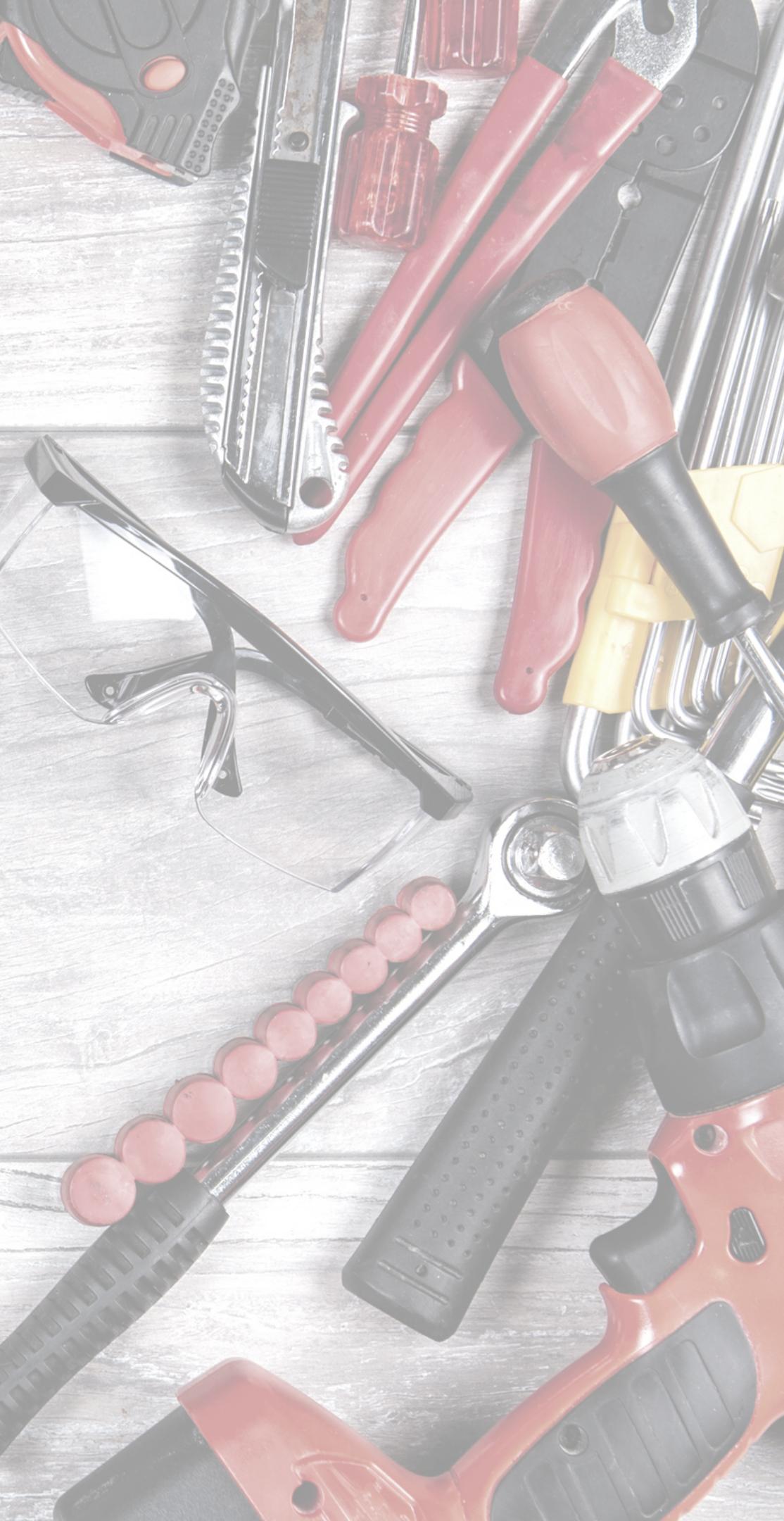
Like planning, modelling is it's own reward



- Analyse high level context

Wardley maps

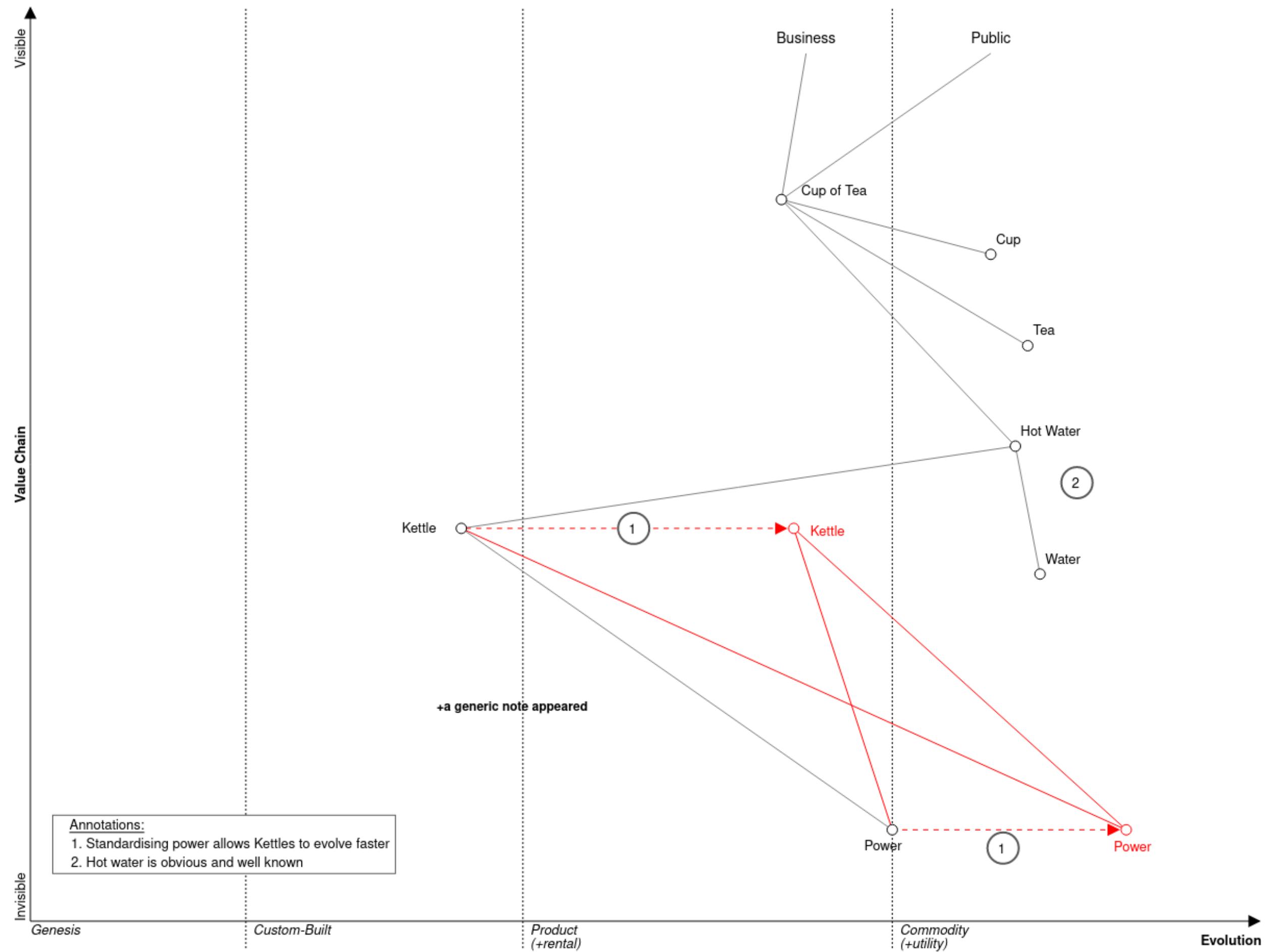
- Understand the problem
- Understand the your systems and their interactions
- Record expensive decisions
- Keep doing all the above



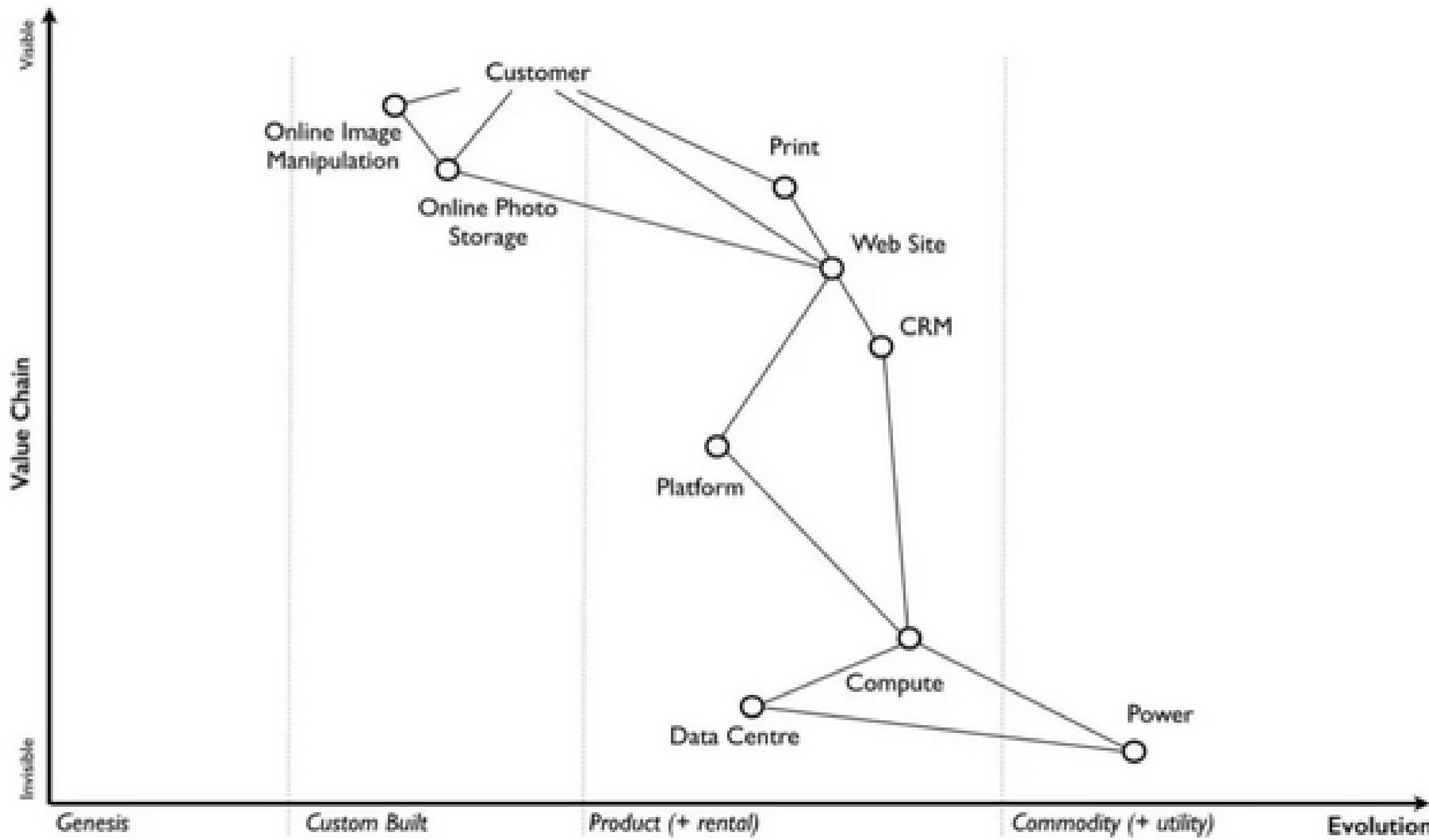
Wardley Maps

- Visualisation of systems
- Patterns of evolution
- For thinking and making decisions

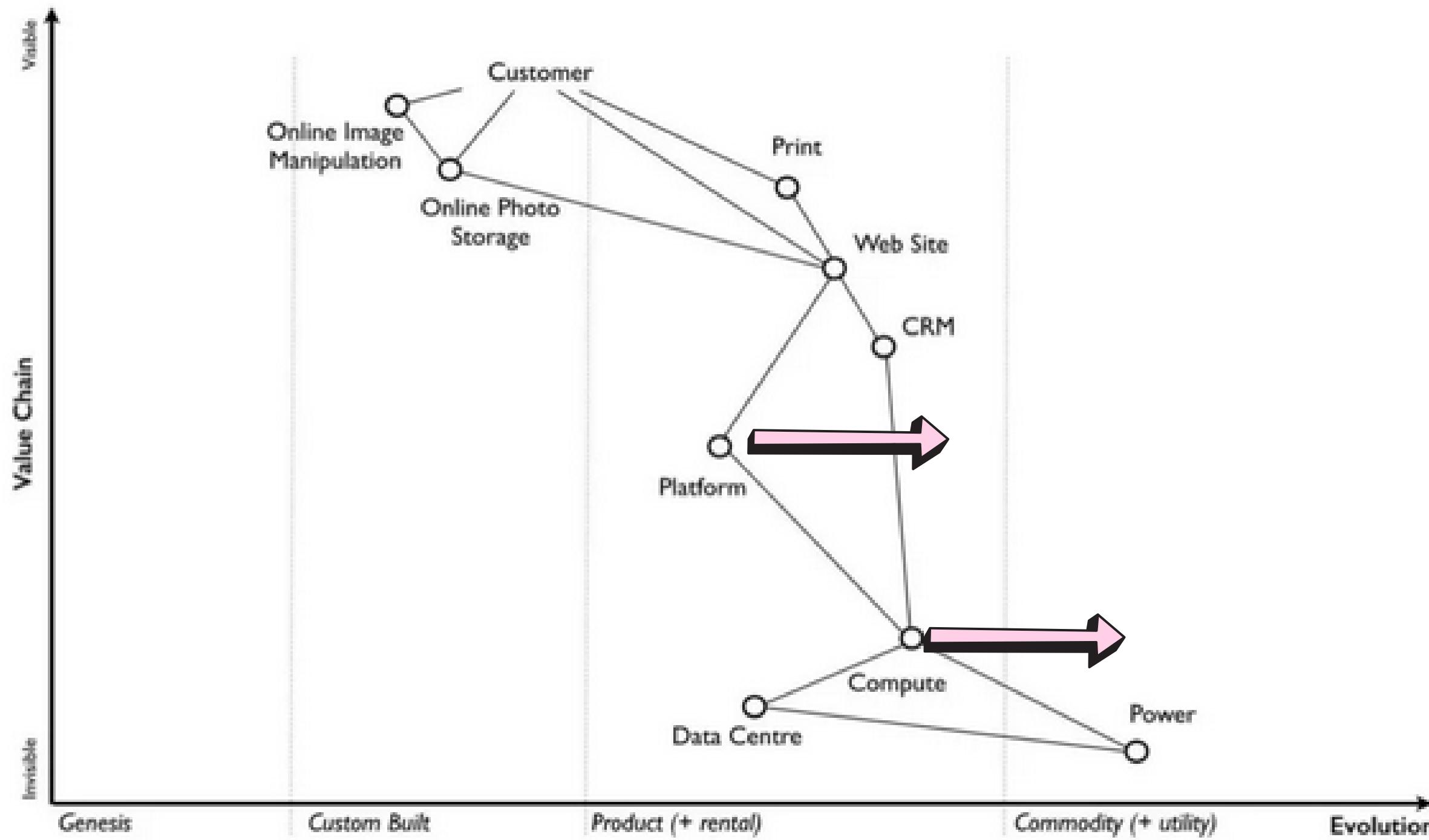
Tea Shop



Wardley Maps



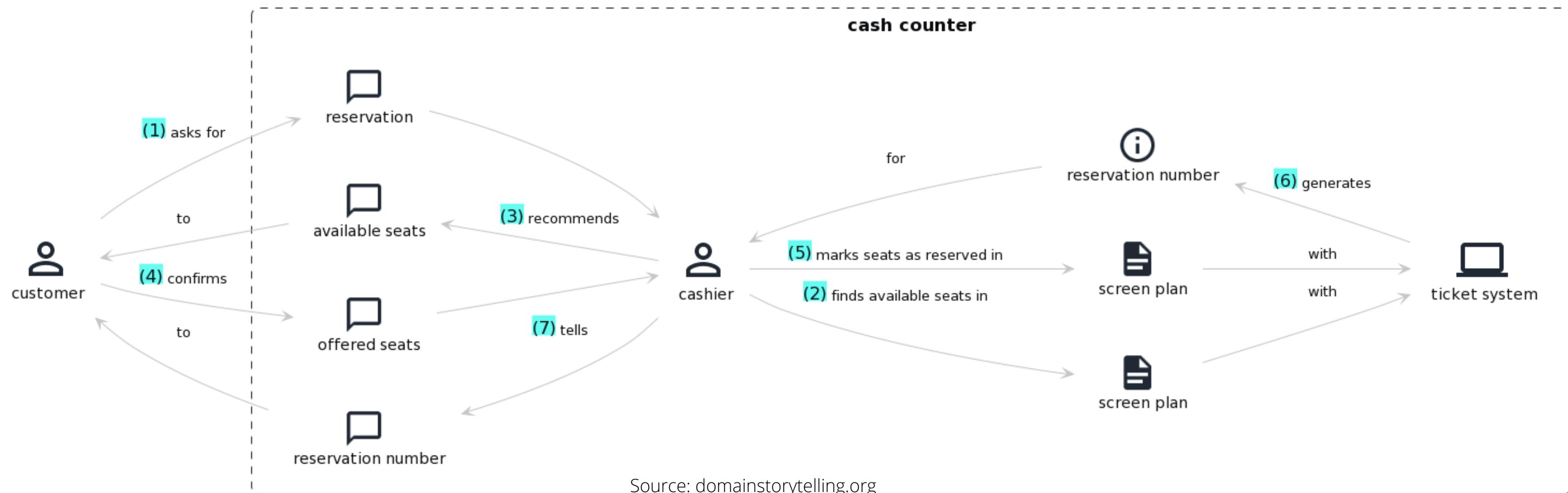
Wardley Maps



- Analyse high level context:
Wardley maps
- Understand the problem:
Domain storytelling, event storming, etc
- Understand your systems and their
interactions
- Record expensive decisions
- Keep doing all the above



DOMAIN STORYTELLING



DOMAIN STORYTELLING

- Fully align all project participants and stakeholders
- Draw clear boundaries
- Get better requirements
- Better visibility

- Analyse high level context :

Wardley maps

- Understand the problem:

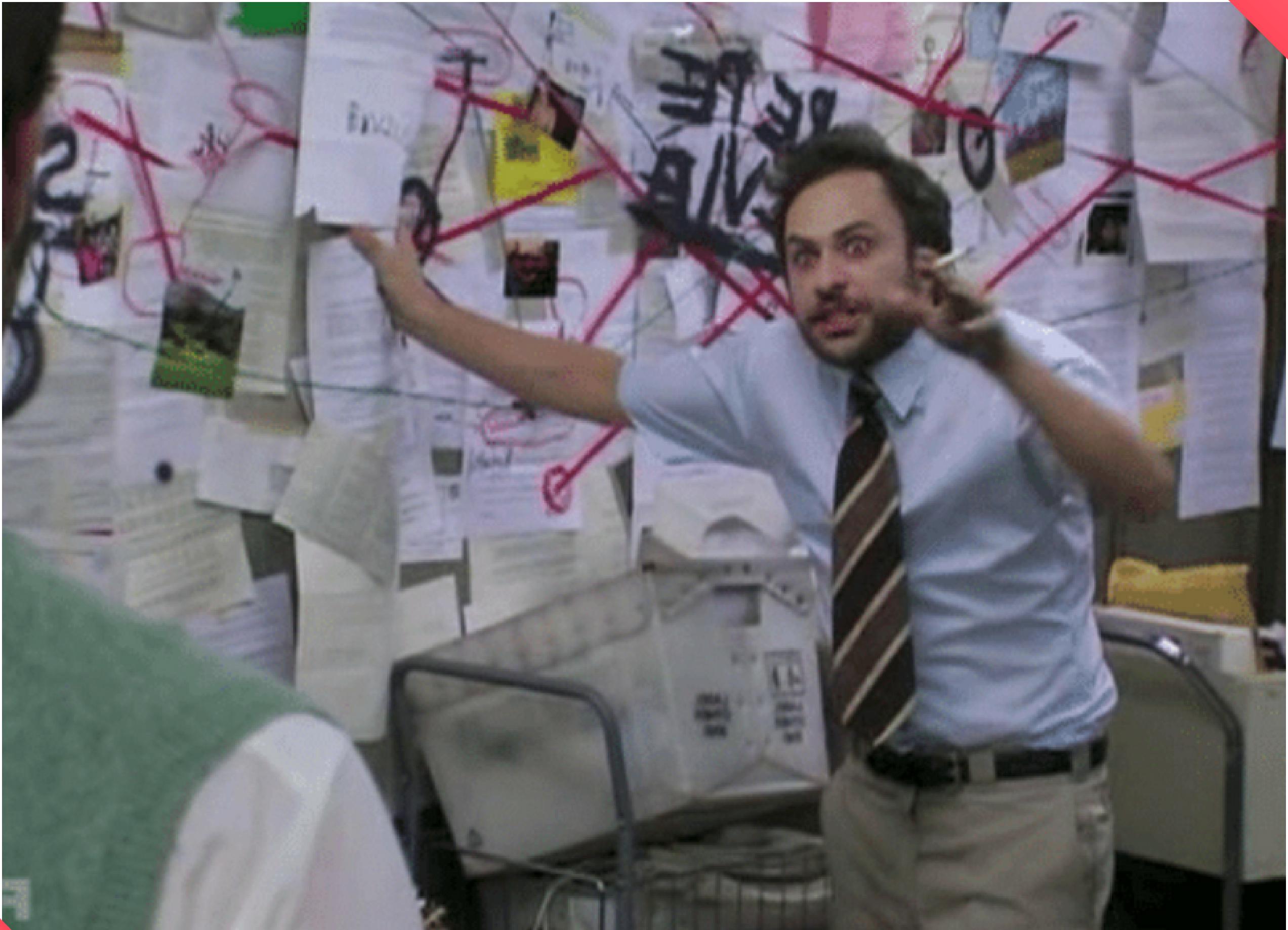
Domain storytelling, event storming, impact mapping, etc

- **Understand your systems and their interactions: C4, UML, sequence diagrams, CRC, etc**

- Record expensive decisions

- Keep doing all the above

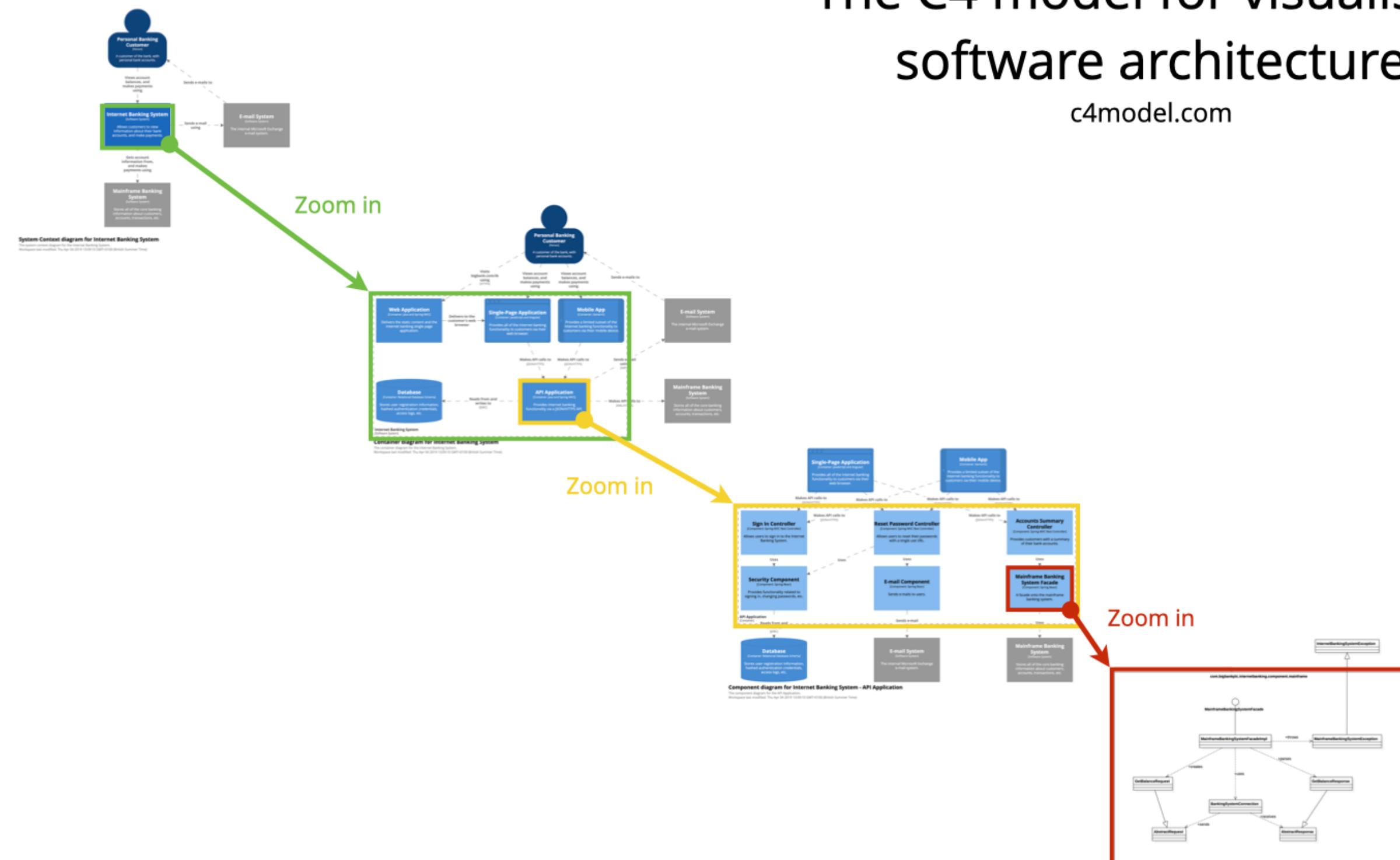




More about endo and exo languages: <http://m.nautil.us/issue/54/the-unspoken/the-rise-and-fall-of-the-english-sentence>

The C4 model for visualising software architecture

c4model.com



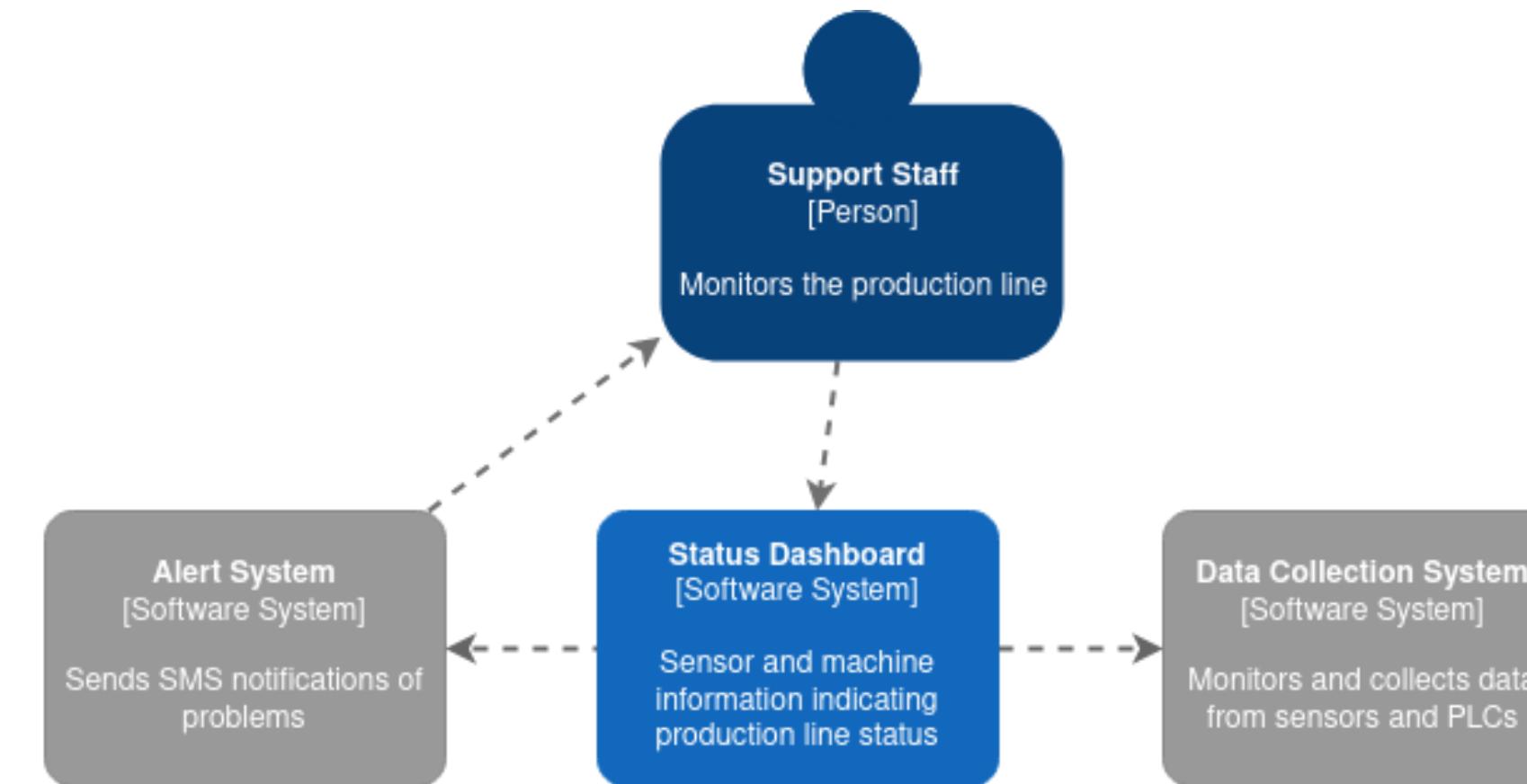
Level 1
Context

Level 2
Containers

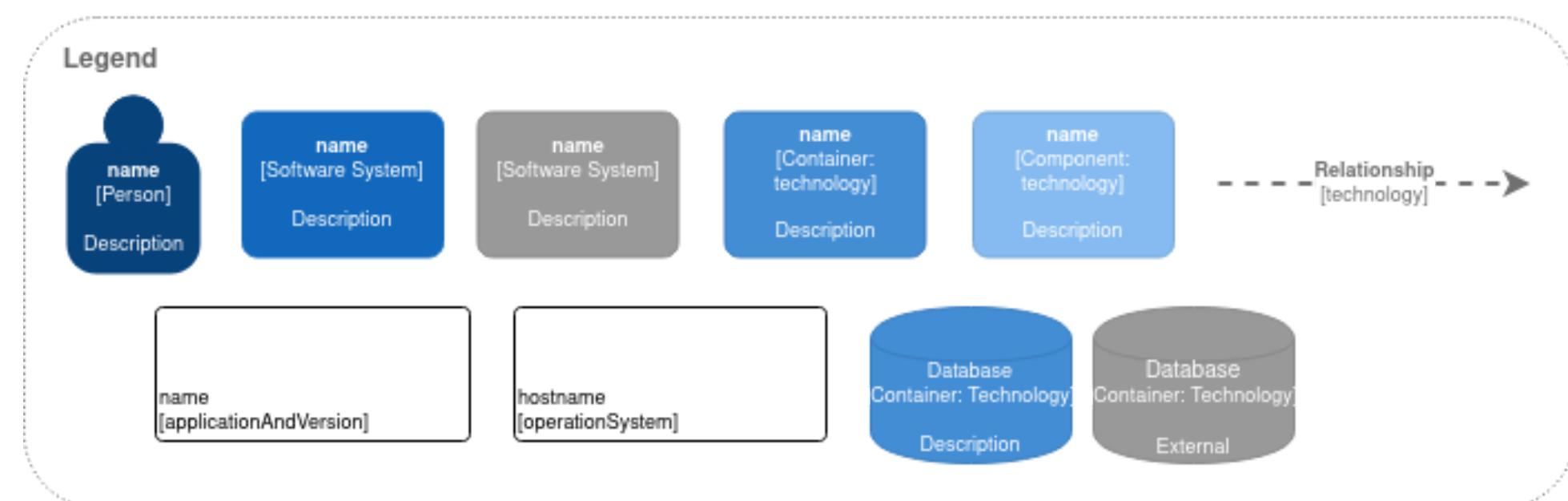
Level 3
Components

Level 4
Code

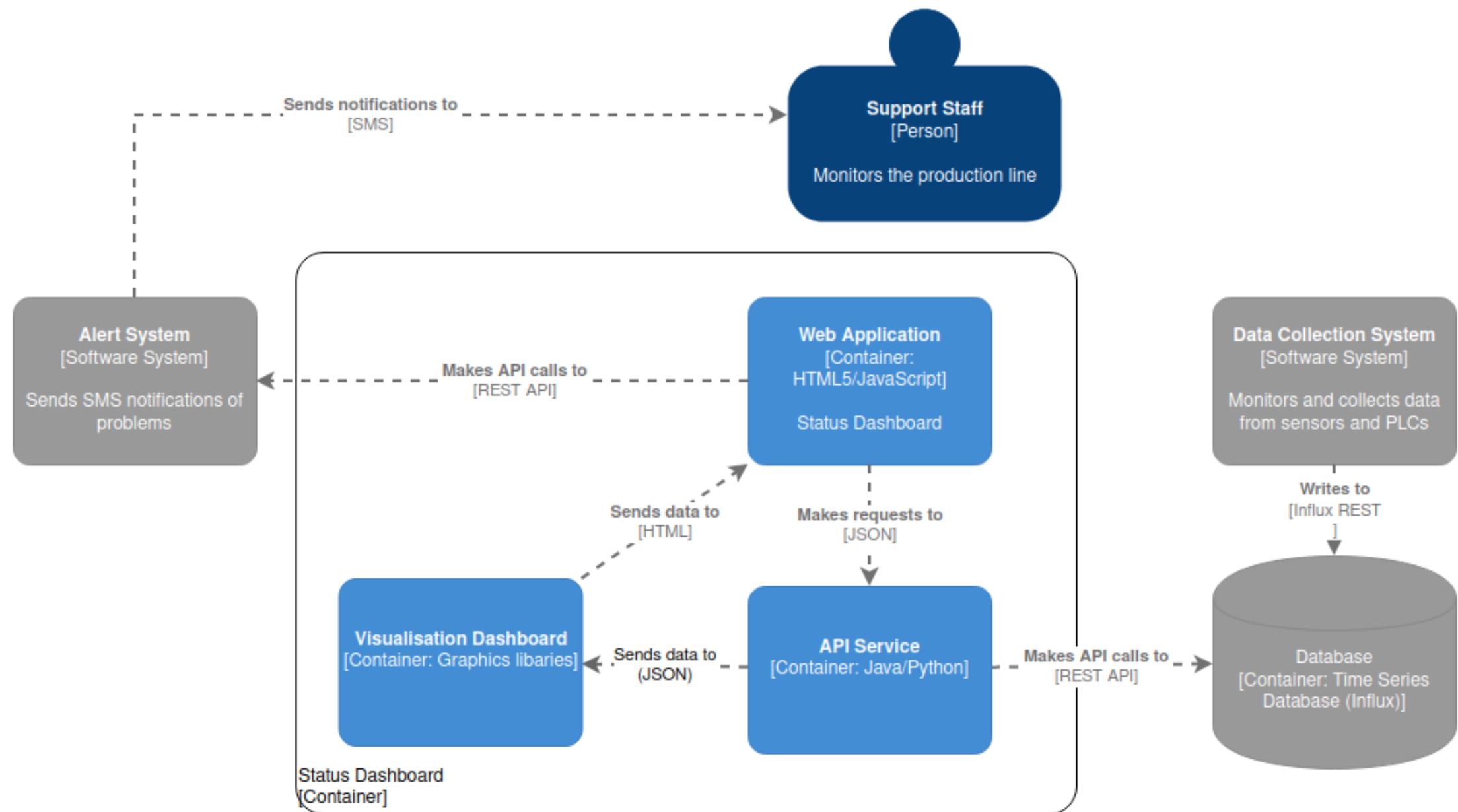
Context



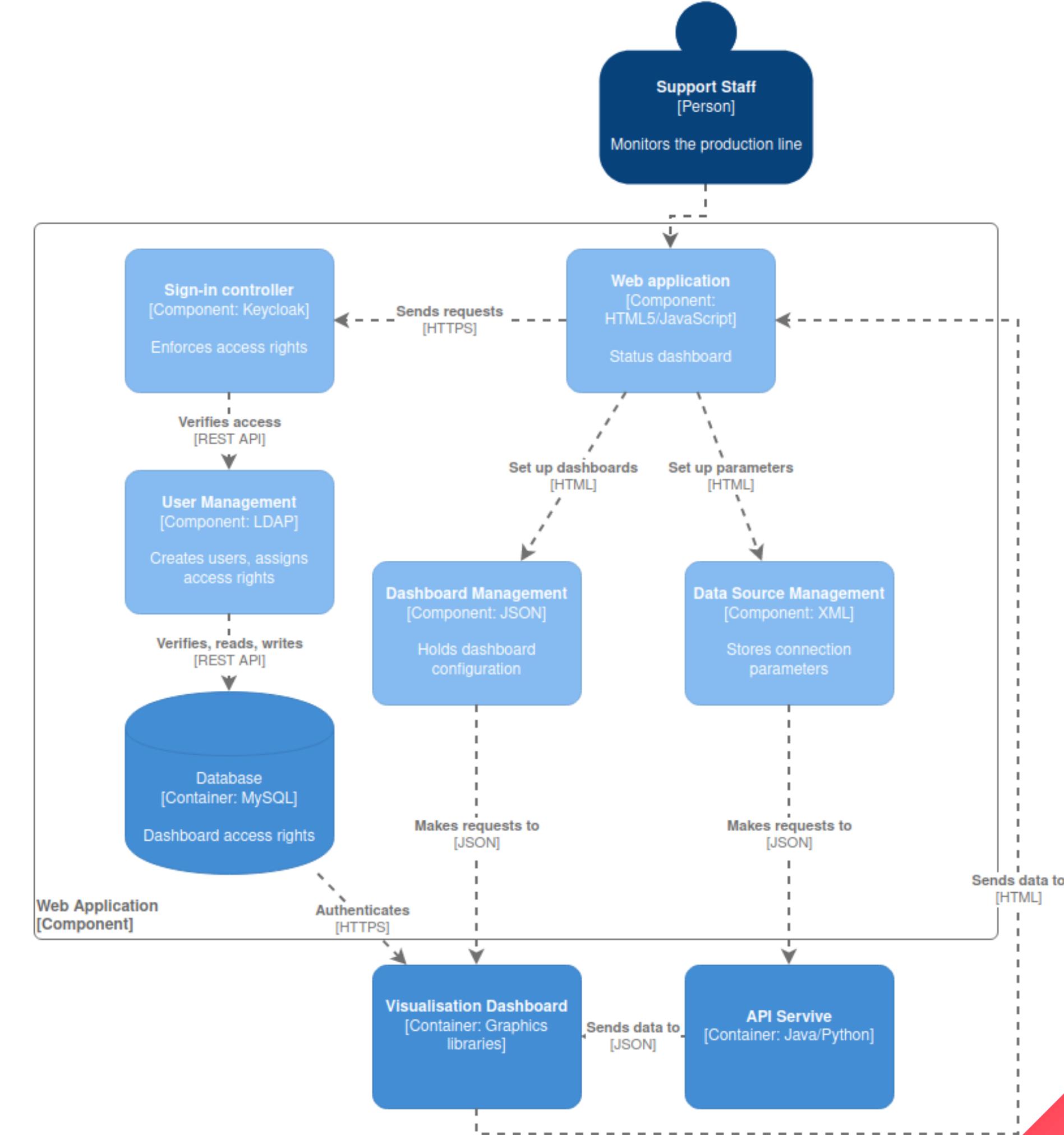
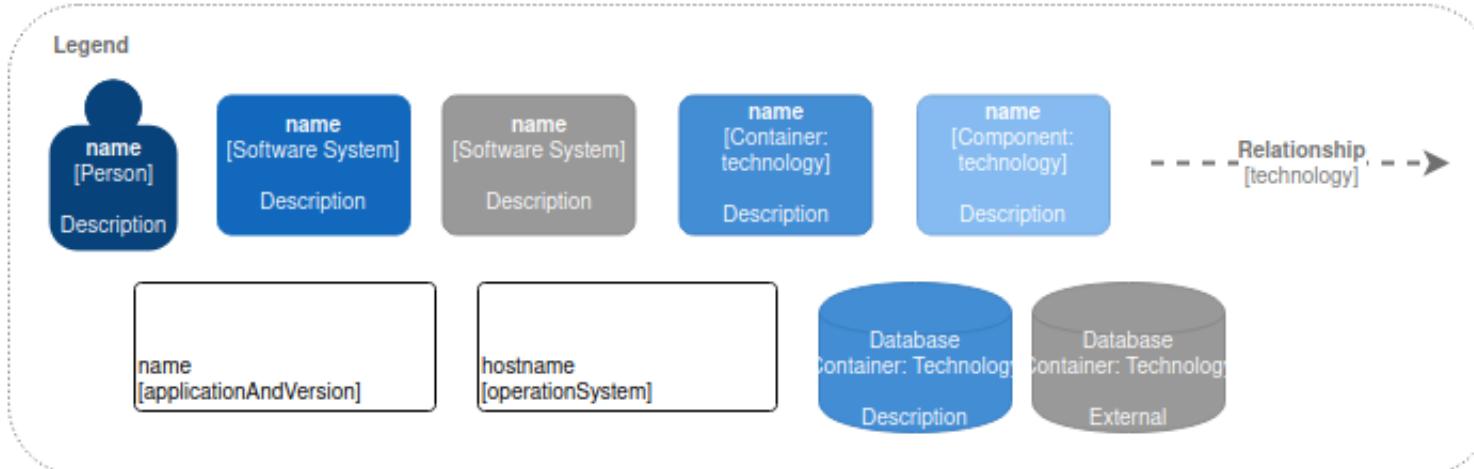
Status Dashboard
(Context)



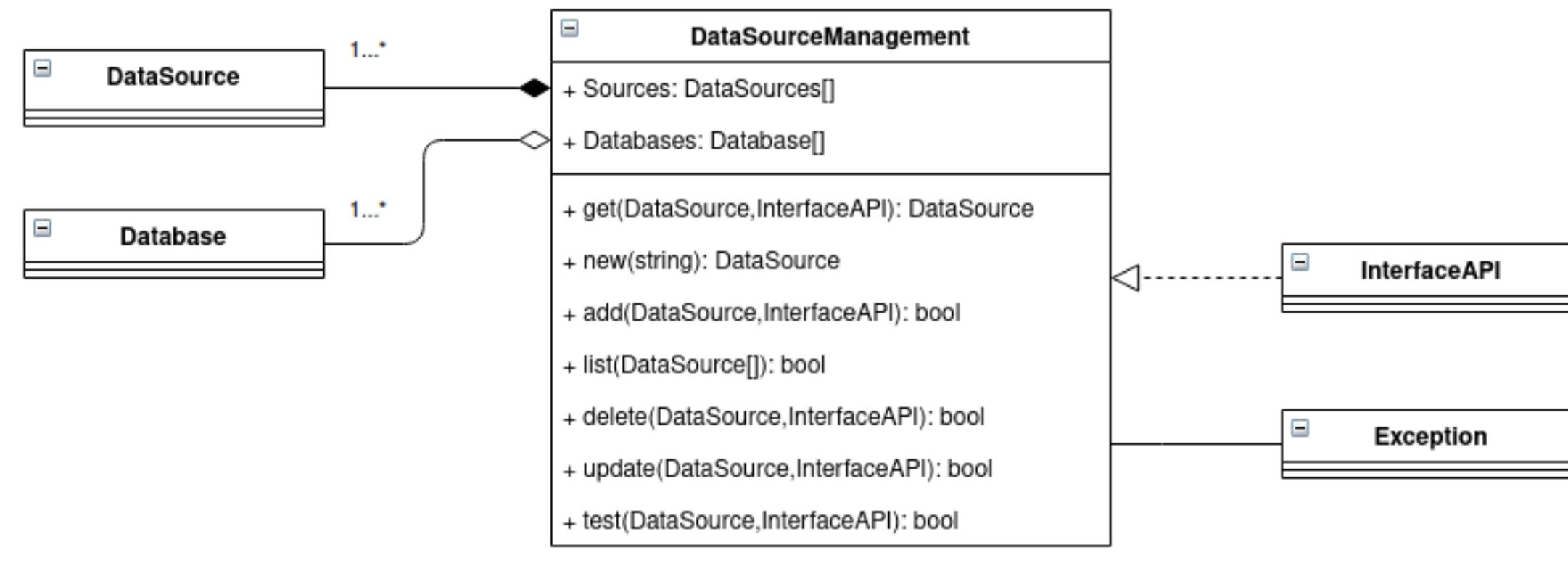
Container



Component



Class Diagram



Data Source Management
(UML Class)

Source: <https://www.diagrams.net/blog/c4-modelling>

- Analyse high level context:
Wardley maps
 - Understand the problem:
Domain storytelling, event storming, etc
 - Understand your systems and their
interactions: C4, UML, sequence diagrams, etc
 - **Record expensive decisions**
- ## Architecture Decision Records
- Keep doing all the above



```
1 # Decision record template by Michael Nygard
2
3 This is the template in \[Documenting architecture decisions - Michael Nygard\]\(http://thinkrelevance.com/blog/2011/11/15/documenting-architecture-decisions\).
4 You can use \[adr-tools\]\(https://github.com/npryce/adr-tools\) for managing the ADR files.
5
6 In each ADR file, write these sections:
7
8 # Title
9
10 ## Status
11
12 What is the status, such as proposed, accepted, rejected, deprecated, superseded, etc.?
13
14 ## Context
15
16 What is the issue that we're seeing that is motivating this decision or change?
17
18 ## Decision
19
20 What is the change that we're proposing and/or doing?
21
22 ## Consequences
23
24 What becomes easier or more difficult to do because of this change?
25
```

Secrets Storage example

Summary

Issue

We need to store secrets, such as passwords, private keys, authentication tokens, etc.

Some of the secrets are user-oriented. For example, our developer wants to be able to use their mobile pho

Some of the secrets are system-oriented. For example, our continuous delivery pipeline needs to be able to

Decision

Bitwarden for user-oriented secrets

Vault by HashiCorp for system-oriented secrets.

Status

Decided. We are open to new alternatives as they arise.

Details

Assumptions

For this purpose, and our current state, we value user-oriented convenience, such as usable mobile apps.

* We want to ensure fast easy access on the go, such as for a developer doing on-call system reliability

source: <https://github.com/joelparkerhenderson/architecture-decision-record/>

- Analyse high level context:
Wardley maps
 - Understand the problem:
Domain storytelling, event storming, etc
 - Understand your systems and their
interactions: C4, UML, sequence diagrams, etc
 - Record expensive decisions
ADR
- **Keep doing all the above:**
Bytesize architecture sessions



011001
101010
010101



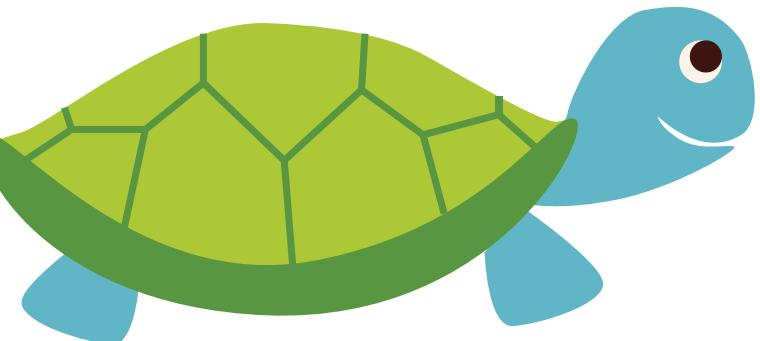
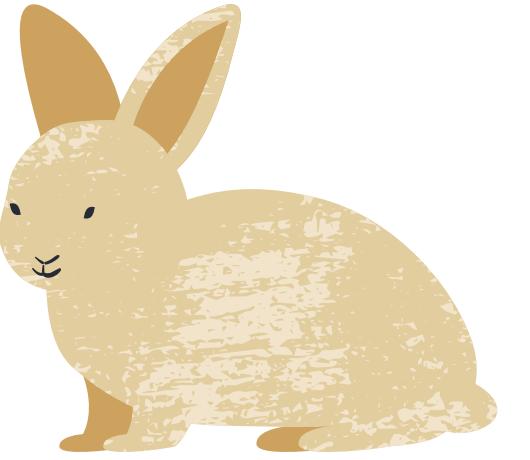
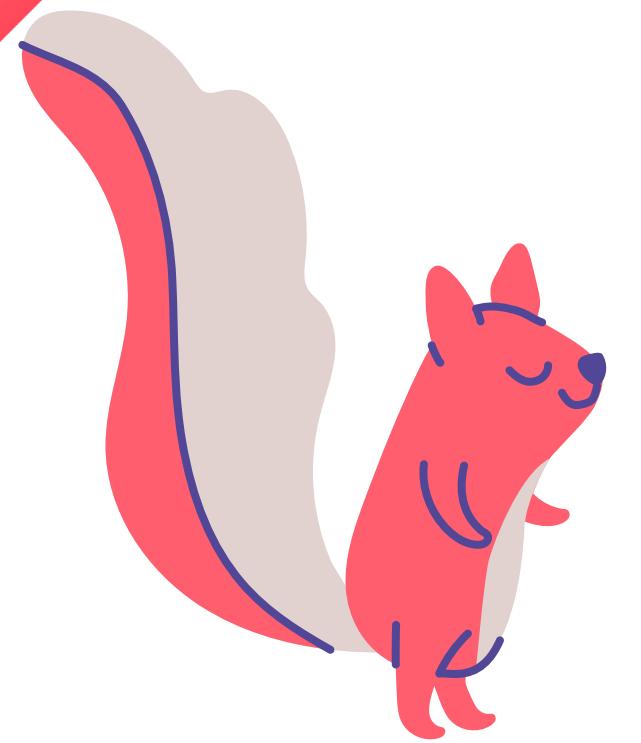
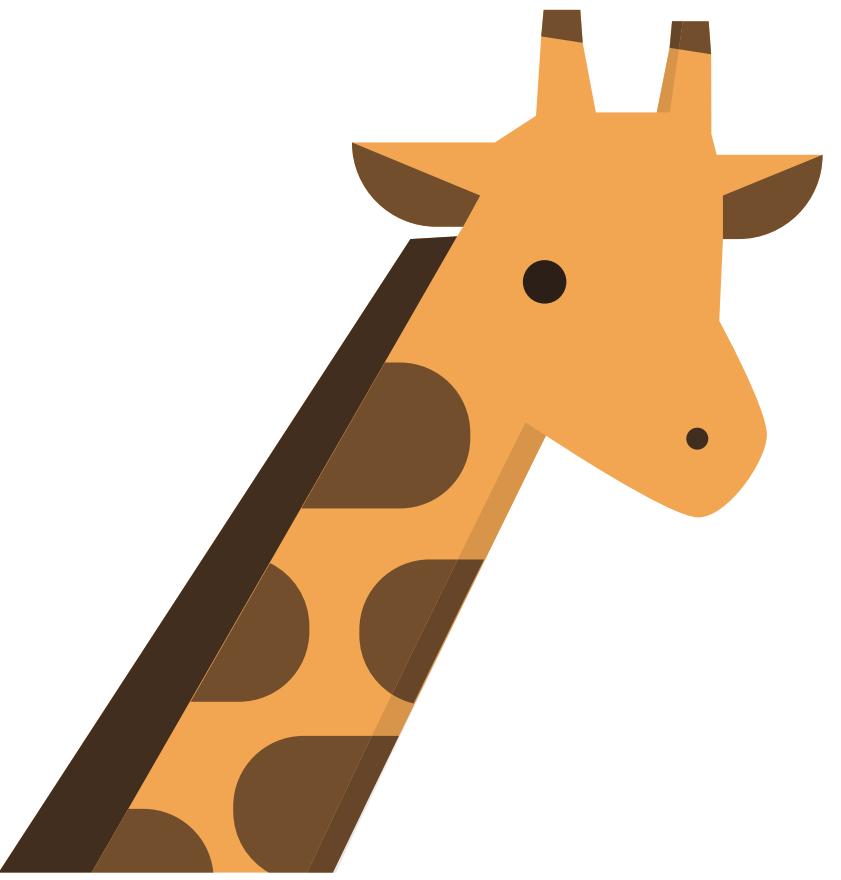
Bytesize Architecture Sessions

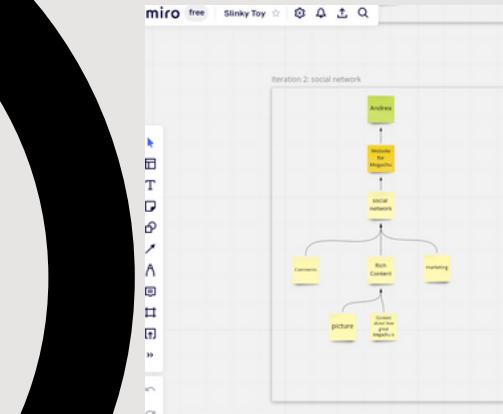
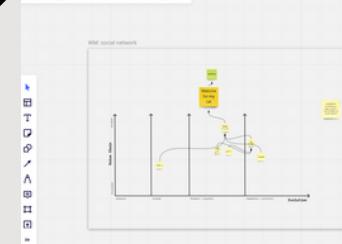
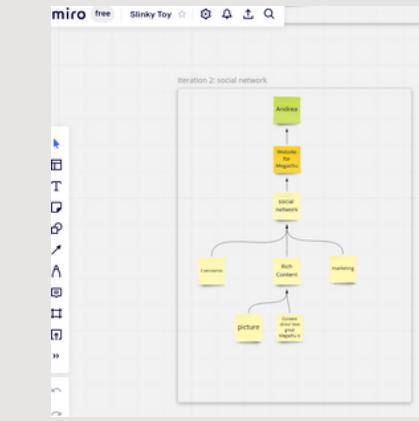
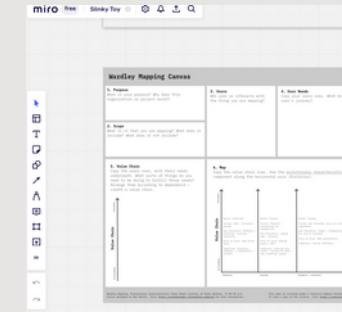
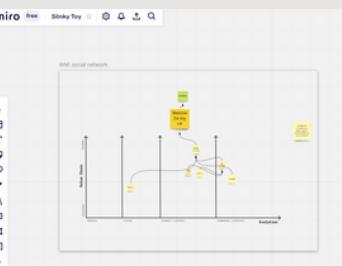
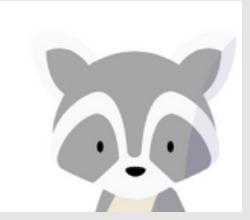
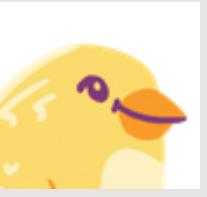
Why do this?

- Avoid silos of knowledge
- Avoid design by "boiling the ocean"

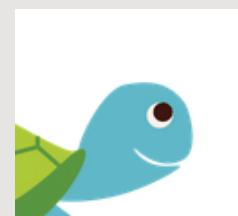
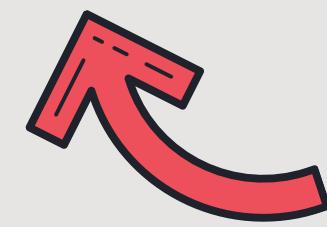
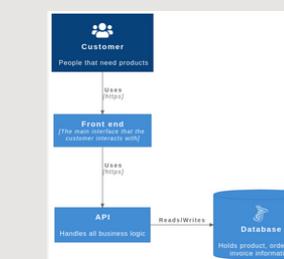
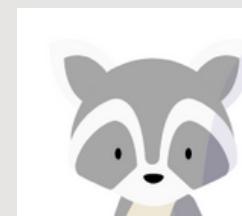


The team

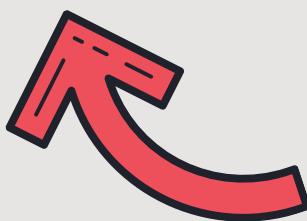
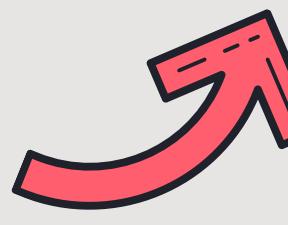
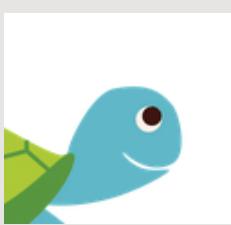
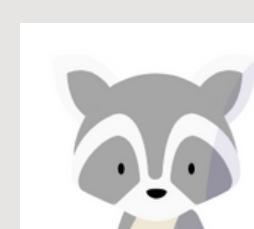
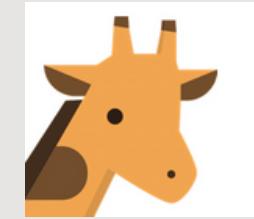
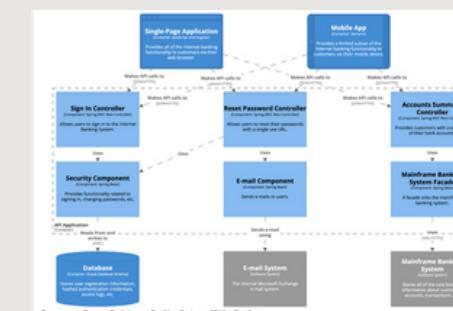
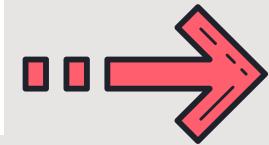
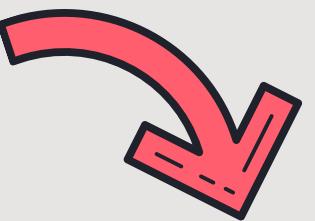




Consensus



Iteration



011001
101010
010101



Bytesize Architecture Sessions

How does it work?

- Short meeting
- Recurrent ↗
- Alone together
- Consensus



- Analyse high level context
- Understand the problem
- Understand your systems and their interactions
- Record expensive decisions
- Keep doing all the above



THANK YOU



Questions?



slido.com and enter #569895

Resources

- Domain Storytelling: <https://domainstorytelling.org/quick-start-guide>
 - Awesome Domain storytelling: <https://github.com/hofstef/awesome-domain-storytelling>
 - Domain Storytelling - Facilitator's Guide to Enhance Learning in Your Organization by Mufrid Krilic - <https://www.youtube.com/watch?v=ANfYEt16vRI>
- The C4 Model for Software Architecture <https://c4model.com/>
- Bytesize Architecture Sessions <http://www.roundcrisis.com/2021/09/28/bytesize-architecture-sessions/>
- ADR resources and tooling <https://adr.github.io/>
- Key characteristics of systems Russel Ackoff: <https://www.youtube.com/watch?v=OqEeIG8aPPk>
- What is architecture <https://www.bredemeyer.com/whatis.htm>

Tools

- Online Wardley maps <https://onlinewardleymaps.com/>
- Domain Storytelling: <https://www.wps.de/modeler/>
- PlantUML for C4 Diagrams : <https://github.com/plantuml-stdlib/C4-PlantUML>