

Accelerometer



An accelerometer is an electromechanical device that measures acceleration forces. These forces may be static - like gravity - or dynamic - caused by moving or vibrating the accelerometer. It senses acceleration over (x,y,z) axes and returns a value that it is usually used to describe the orientation of an artefact.

An accelerometer can help your project to understand its surroundings better. Is it driving uphill? Is it going to fall over when it takes another step?

Here you can find a beginner's guide to accelerometers and there you can read a 5 min. tutorial about accelerometer.

Check out the video How an accelerometer works! for more information.

This Arduino tutorial shows you how to read from the ADXL3xx series.

The Arduino project hub gives you 27 suggestions how to use accelerometer in your projects.







eCraft2Learn H2020-731345 - UEF.

This work is licensed under a License Creative Commons Atribution 4.0 International.

This project has rececived funding from the European Union's Horizon 2020 Coordination & Research and Innovation Action Under Grant Agreement No 731345.