

Input and output devices



Input device

Any hardware device used to capture and send data to the circuit that is built (e.g. computer), allowing you to interact with and control it.

Examples: microphone (capturing sound), webcam (capturing image/video), button (capturing a push), keyboard (capture letters) etc.



Output device

Any device that, when current is applied, can affect the physical world somehow, through for instance showing light, making a sound, or making something else to move.

Examples: LEDs, speakers or headphones, projectors.



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