Phonemic dispersion in the lexicon decreases over time because of sound change

Andrea Ceolin - University of Pennsylvania ESHP - December 9th, 2019

1. Introduction

- 1.1 Sound change and phonemic dispersion in the lexicon
- 1.2 This talk

2. Methods

2.1 A model of sound change

3. Results

- 3.1 Addressing Labov's paradox
- 3.2 Phonetics
- 3.3 Other sound changes
- 3.4 Anti-homonymy
- 3.5 Lexical Replacement

4. Conclusions

Section 1

- 1. Introduction
 - 1.1 Sound change and phonemic dispersion in the lexicon
 - 1.2 This talk
- Methods
 - 2.1 A model of sound change
- Results
 - 3.1 Addressing Labov's paradox
 - 3.2 Phonetics
 - 3.3 Other sound changes
 - 3.4 Anti-homonymy
 - 3.5 Lexical Replacement
- Conclusions

Are phonemic inventories shrinking?

- 'most reports of phonemic change involve mergers [...] [this
 fact] would lead to the odd conclusion that most languages are
 steadily reducing their vowel inventory [...] it stands to reason
 that just as many phonemic splits must take place as mergers'
 Labov (1994:331)
- Mergers = —
- Splits = +
- Mergers > Splits
- ->+??

Phonemic dispersion in the lexicon is decreasing

- Dautriche I., Mahowald K., Gibson E., Christophe A., Piantadosi S. Word cluster phonetically beyond phonotactic regularities. Cognition 163 (2017) 128-145
- Model: 5-gram language model trained on CELEX phonological transcriptions.
- Used to generate pseudo-words and study phonemic dispersion in a real and a pseudo-lexicon.

Phonemic dispersion in the lexicon is decreasing

- 'Results for four languages (Dutch, English, German, French) show that the space of monomorphemic word forms is clumpier than what would be expected by the best chance model according to a wide variety of measures [...]' (Dautriche et al. 2017: 143)
- Potential explanations: ease of production, ease of learnability, memory...
- '[...] it is likely that we may have a lot to learn from diachronic data to observe how clumpiness evolve in the lexicon' (Dautriche et al. 2017: 143)

Goal of this talk

- 1. Investigate Labov's paradox
- 2. Understand how sound change relates to clumpiness/phonemic dispersion in the lexicon

Section 2

- Introduction
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 - 3.3 Other sound changes
 - 3.4 Anti-homonymy
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Methods

- Technically one could take a lot of cases where we have diachronic data (for instance, Latin, Old English, Ancient Greek,...) and compare dispersion between classical and contemporary languages
- Alternatively, we can build different models of sound change, and see how phonemic dispersion in the lexicon over time changes as a function of our parameters via simulations -> This is what we do today

A model of sound change

RECIPE

- Alphabet: 25 consonants, 13 vowels
 English orthography used as a convention
- 2. Mini lexicon: ≈ 150 words that easily map to CVC representation (e.g., bad, big, book, but, can, dad, for, get, god, him, head,...)
- 3. Mergers and Splits applied to the mini-lexicon
- 4. Feature representation (later)

Split

Algorithm for Splits

- 1. Pick one position in the syllable (onset, nucleus, coda) [ONSET]
- Select one segment in the inventory available in that position
 [k] and one outside of the inventory [s]
- 3. Select conditioning environment [e, i]
- 4. k becomes s in the conditioning environment.

Mergers work the same way (only difference at point 2)

Example

Conditioned merger of a in o after [b m p f d l n s c g j] Conditioned merger of n in s in onsets before [i u e o]

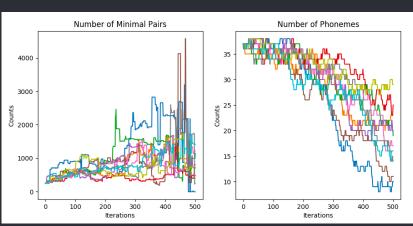
```
OUTPUT
INPUT
bad
            bod
big
            big
can
            con
cut
            cut
            mon
man
mom
            mom
not
            sot
son
            son
```

Section 3

- Introduction
 - 1.1 Sound change and phonemic dispersion in the lexicon
 - 1.2 This talk
- 2. Methods
 - 2.1 A model of sound change
- 3. Results
 - 3.1 Addressing Labov's paradox
 - 3.2 Phonetics
 - 3.3 Other sound changes
 - 3.4 Anti-homonymy
 - 3.5 Lexical Replacement
- Conclusions

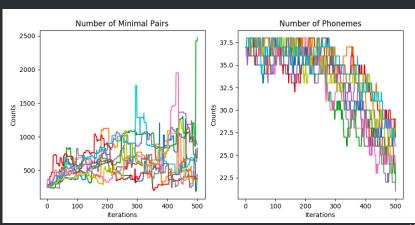
Example: Labov's paradox

Merge p=2/3, Split p=1/3, 10 parallel runs, 500 changes



Labov's paradox also true for equiprobability

Merge p=1/2, Split p=1/2, 10 parallel runs, 500 changes



Irreversibility of Mergers

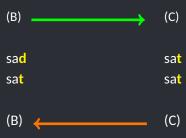
EXPLANATION

Mergers are irreversible (Garde's principle, Labov 2010:121)

(A)	(B)	/e/ > /a/ +2 Minimal Pairs (MP)
sad set	sad sat	
far her	far har	
(A)	(B)	-2 MP complicated in a single ste

Irreversibility of Mergers

Mergers are irreversible (Garde's principle, Labov 2010:121)



Summary, so far

- Phonemic dispersion in the lexicon decreases because the irreversibility of mergers pushes the lexicon in clumpy spaces, and getting out of them is more difficult than getting in.
- We can try to make the model more realistic by introducing the notions of:
 - 1. Phonetics
 - 2. Additional sound changes
 - 3. Anti-homonymy
 - 4. Lexical replacement

1. Phonetics: Naive Feature Representation

```
b c ch d f 8 h j k l m n P r s sh t th tw v w wh x ''
0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23

a ai e ea ee ei i o oa oi oo ou u
0 1 2 3 4 5 6 7 8 9 10 11 12
```

1. Phonetics: Merger

Pick one position in the syllable (onset, nucleus, coda) [ONSET]

Select one segment in the inventory available in that position (TARGET-1) [n]

Select a second segment in the inventory between the two adjacent phonemes in terms of featural distance (TARGET-2) [m]

ONSET: net, not

1. Phonetics: Merger

Select a segment (TARGET-ENV) in the conditioning environment (nucleus for C, either onset or coda for V). Segments with a feature <TARGET-ENV are assigned to either the conservative or the conditioning environment depending on the directionality of the change

 ϵ

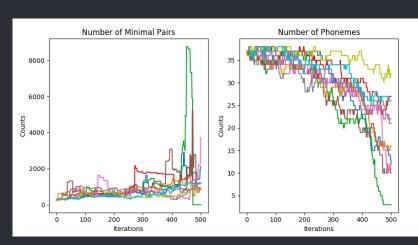
1. Phonetics: Merger

TARGET-1 becomes TARGET-2 in the conditioning environment

net, nod -> met, nod

1. Phonetics

Merge p=1/2, Split p=1/2, 10 parallel runs, 500 changes



2. Additional sound changes

- Is focusing on Mergers and Splits an oversimplification?
 Empirical data might be useful here.
- We collected a list of sources of phoneme creation/deletion in IE (Ringe 2011), Uralic (Sammallahti 1988) and Altaic (Robbeets 2003)

2. Additional sound changes

IE (Ringe 2011), Uralic (Sammallahti 1988) and Altaic (Robbeets 2003)

Lineage	Contractions	Borrowing	Splits	Resolutions	Mergers
Proto-Indo-European to Proto-Indo-Iranian	5	50.1011115	3	Resolutions	11
Proto-Indo-European to Proto-Germanic	3		2	4	8
· ·	ļ -			'	-
Proto-Indo-European to Greek	14		1	2	12
Proto-Indo-European to Latin	6			6	8
Proto-Indo-Iranian to Sanskrit	1	5	3	2	4
Proto-Germanic to Old English	4		14		8
Proto-Uralic to Proto-Samoyed			2		3
Proto-Uralic to Proto-Finno-Ugric	5				
Proto-Samoyed to Proto-South-Samoyed					1
Proto-Samoyed to Proto-North-Samoyed					1
Proto-Finno-Ugric to Proto-Ugric			1		5
Proto-Finno-Ugric to Proto-Finno-Permic					1
Proto-Japanese to Old Japanese	8				
Proto-Korean to Middle Korean	4				
Proto-Tungusic to Manchu		1	1		2
Proto-Mongolic to Mongolian	20	1	1		
Proto-Turkic to Turkish	1	2	8		8
TOTAL	71	9	28	14	72

Table 1: A summary of processes regulating phoneme creation and deletion. Thanks to Bert Vaux for spotting an error.

2. Additional sound changes: Pseudo-Contraction

PSEUDO-CONTRACTION

- 1. Select a CV or a VC combination [an]
- 2. Select a C-segment NOT in the inventory [s]
- 3. an contracts to s.

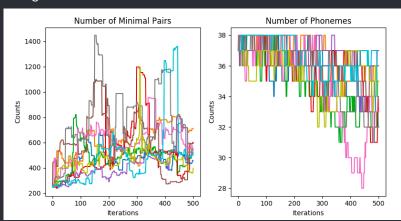
```
can, man -> cs, ms
```

 A nucleus, randomly chosen among those already present in the language, is added [o]

```
can, man -> cos, mos
```

2. Additional sound changes: Pseudo-Contraction

Merge p=1/3, Split p=1/3, Contract p=1/3, 10 parallel runs, 500 changes

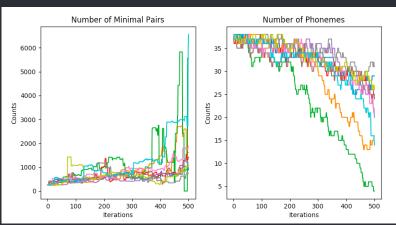


3. Anti-homonymy

- What if there is a bias against homonymy?
- We can modify the model as to only allow mergers that do not produce homonymy (unless ALL possible mergers do)

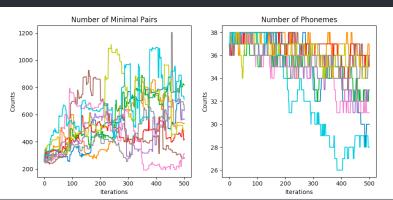
3. Anti-homonymy

Merge p=1/2, Split p=1/2, 10 parallel runs, 500 changes



3. Anti-homonymy

Merge p=1/3, Split p=1/3, Contract p=1/3, 10 parallel runs, 500 changes



4. Lexical Replacement

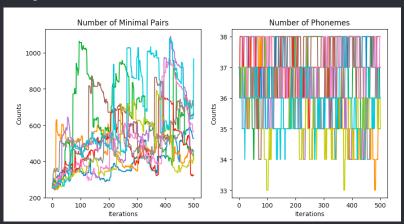
LEXICAL REPLACEMENT

- 1. **memorize** one word at each generation
- 2. when the function is called, replace one word in the lexicon with one word drawn from the list of memorized words

Arbitrary, but close to how borrowing works (reasoning: if your grand-parents have /p/, your parents have /p/, and you have $/p^h/$, probably some of your cousins have /p/ too, and you can get /p/ by talking to them)

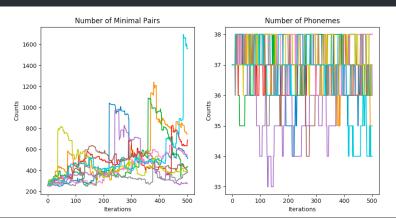
4. Lexical Replacement

Merge p=1/3, Split p=1/3, Borrowing p=1/3, 10 parallel runs, 500 changes



4. Lexical Replacement

Merge p=1/4, Split p=1/4, Contract p=1/4, Borrowing p=1/4, 10 parallel runs, 500 changes



Section 4

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 - 1.2 This talk
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 - 3.4 Anti-homonymy
 - 3.5 Lexical Replacement
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Conclusions

- Phonemic dispersion in the lexicon decreased in all conditions.
- Languages tend to decrease phonemic dispersion over time regardless of functional considerations (explanation: Irreversibility of Mergers)
- This does not correlate with the fact that the size of phonemic inventory tends to decrease. Once a model includes contractions or lexical replacement, the size of the phonemic inventory appears stable (interestingly, this is not true for anti-homonymy)
- No need for functional explanations for things that we can derive mechanically as a result of sound change!

Thanks!

Thanks to Ryan Budnick, Spencer Caplan, Aletheia Cui, Jordan Kodner, Caitlin Richter, Ollie Sayeed, David Wilson, Bob Berwick, Robin Clark, Rolf Noyer, Don Ringe, Gareth Roberts, Meredith Tamminga, Bert Vaux, Charles Yang.