



TPAC 2019, Sept 2019

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W3C Web of Things



Goal: Support IoT Interoperability via Open Standards

- **W3C WoT Interest Group (IG)**

<https://www.w3.org/2016/07/wot-ig-charter.html>

- Started spring 2015
- ~200 participants
- Informal work and outreach
- “PlugFest” validation with running code
- Exploration of new building blocks
- “OpenDays” with external speakers
- Liaisons and collaborations with other organizations and SDOs
- *Second Workshop on Web of Things held 3-5 June 2019 in Munich*
- *Charter renewal submitted Sept 2019*

- **W3C WoT Working Group (WG)**

<https://www.w3.org/2016/12/wot-wg-2016.html>

- Started end of 2016 (effectively Feb 2017)
- ~100 participants
- Normative work on specific deliverables
- W3C Patent Policy for royalty-free standards
- Only W3C Members and Invited Experts
- *Architecture and Thing Description were published as Candidate Recommendations on 16 May 2019*
- *Notes published on Protocol Bindings, Security, and Scripting API*
- *Charter renewal in progress; work items and deliverables under discussion*

W3C Web of Things – Building Blocks

WoT Architecture

Overarching umbrella with architectural constraints and guidance on how to use and combine building blocks.

WoT Thing Description (TD)

JSON-LD representation format to describe Thing *instances* with **metadata**. Uses **formal interaction model** and **domain-specific vocabularies** to uniformly describe how to use Things, which enables semantic interoperability.

The *index.html* for Things

Properties

Events

Actions



Security Guidelines

Common Runtime

Application Script

Behavior

Interaction Model

Protocol Bindings

HTTP
MQTT ... CoAP

WoT Scripting API

Standardized **JavaScript** object API for an IoT runtime system **similar to the Web browser**. Provides an interface between applications and Things to simplify IoT application development and enable **portable apps** across vendors, devices, edge, and cloud.

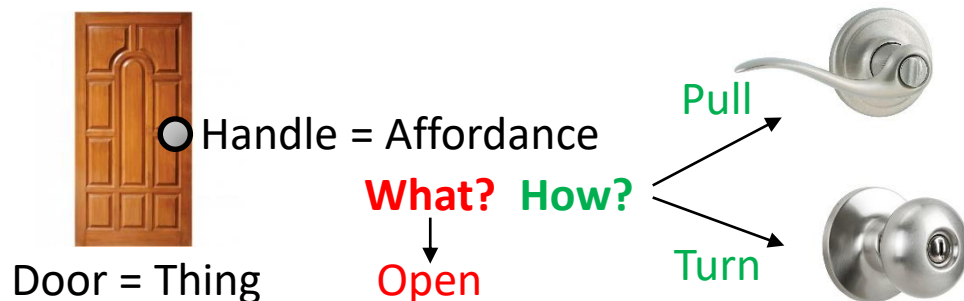
WoT Binding Templates

Capture how the **formal Interaction Model** is mapped to concrete protocol operations (e.g., CoAP) and platform features (e.g., OCF). These templates are re-used by concrete TDs.

Published Candidate Recommendations

• WoT Architecture

- Constraints
 - Things must have TD (W3C WoT)
 - Must use hypermedia controls (general WoT)
 - URIs
 - Standard set of methods
 - Media Types
- Interaction Affordances
 - Metadata of a Thing that shows and describes the possible choices (**what**) to Consumers, thereby suggesting **how** Consumers may interact with the Thing



• WoT Thing Description (TD)

```
{
  "@context": [
    "https://www.w3.org/2019/wot/td/v1",
    { "iot": "http://iotschema.org/" }
  ],
  "id": "urn:dev:org:32473:1234567890",
  "title": "MyLEDThing",
  "description": "RGB LED torchiere",
  "@type": ["Thing", "iot:Light"],
  "securityDefinitions": [{"default": {
    "scheme": "bearer"
  }
}],
  "security": ["default"],
  "properties": {
    "brightness": {
      "@type": ["iot:Brightness"],
      "type": "integer",
      "minimum": 0,
      "maximum": 100,
      "forms": [ ... ]
    }
  },
  "actions": {
    "fadeIn": {
      ...
    }
  }
}
```


Plugfest, Use Cases, and Demos



48: [EM] {room:br
49: [EM] {actorId:
50: [EM] {room:qu
51: [EM] {room:co
52: [EM] {room:de



ORACLE IoT Digital Twin Simulator

CONTROLS

- EVENTS
- NOTION FAILURE
- SHORT CIRCUIT
- NOT WORKING

ALERTS

SEND ALERTS TO

DEVICE MONITORING

STATUS

OUTPUT TEMPERATURE

IN VOLTAGE

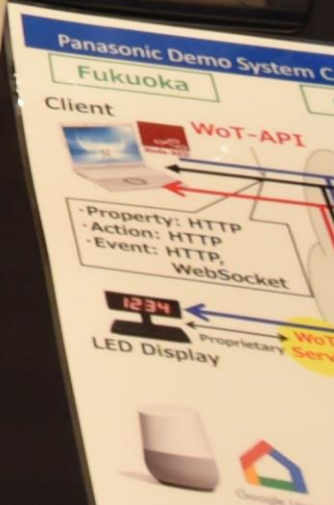
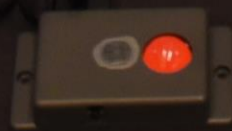
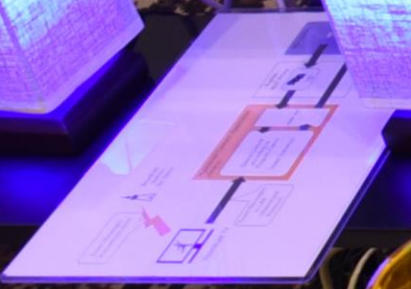
IN VIBRATION

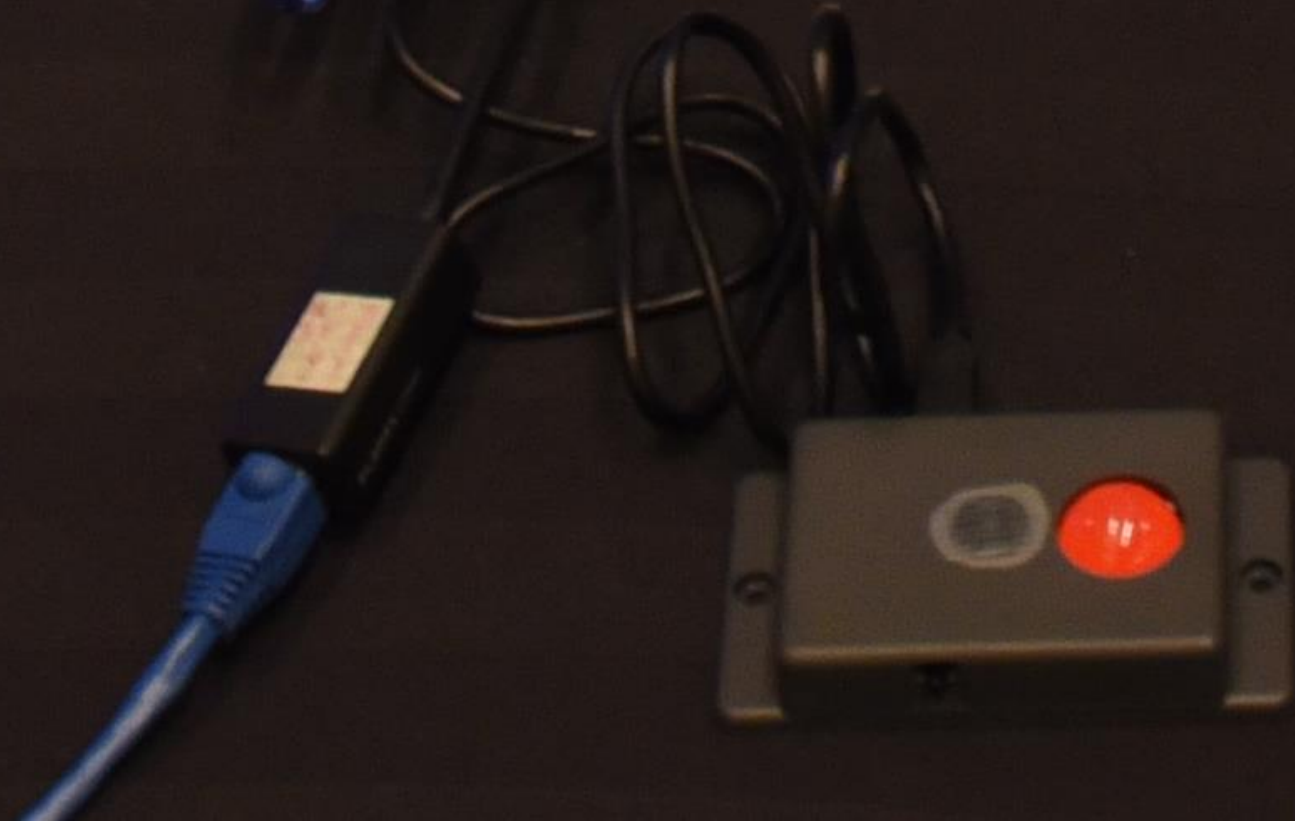
IN HUMIDITY

IN PRESSURE

IN TEMPERATURE

8.938





Car Charging

- ☒ 0 kW
- ☐ 15 kW
- ☐ 50 kW



⏸

1h

⌘ 06:00

°C 20 °C

☀ 4 Okta

💧 0 mm/hour

< back

Dynamics

Affordances

Models

eCarCharging

HOUSE_CONNECTOR

vel	Voltage angle	Total power output	Optional
Value 1	<div>0 kW</div>		
Value 2	<div>0 kW</div>		
Value 3	<div>0 kW</div>		

Monitoring:

☒

Power level violation

W3C WoT Resources



- W3C WoT Wiki
 - <https://www.w3.org/WoT/IG/wiki>
(IG/WG organizational information)
- W3C WoT Interest Group
 - <https://www.w3.org/2016/07/wot-ig-charter.html>
(charter)
 - <https://lists.w3.org/Archives/Public/public-wot-ig/>
(mailing list)
 - <https://github.com/w3c/wot>
(technical proposals)
- W3C WoT Working Group
 - <https://www.w3.org/2016/12/wot-wg-2016.html>
(charter)
 - <https://www.w3.org/WoT/WG/>
(dashboard)
- W3C WoT Candidate Recommendations
 - <https://www.w3.org/TR/wot-architecture/>
 - <https://www.w3.org/TR/wot-thing-description/>
- W3C WoT Working Drafts / Group Notes
 - <https://www.w3.org/TR/wot-binding-templates/>
 - <https://www.w3.org/TR/wot-scripting-api/>
 - <https://www.w3.org/TR/wot-security/>
- W3C WoT Editors' Drafts and Issue Tracker
 - <https://github.com/w3c/wot-architecture/>
 - <https://github.com/w3c/wot-thing-description/>
 - <https://github.com/w3c/wot-binding-templates/>
 - <https://github.com/w3c/wot-scripting-api/>
 - <https://github.com/w3c/wot-security/>
- Reference Implementation: node-wot
 - <https://github.com/eclipse/thingweb.node-wot>

Contacts

<https://www.w3.org/WoT/WG/>

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