

Web of Things (WoT) IG/WG

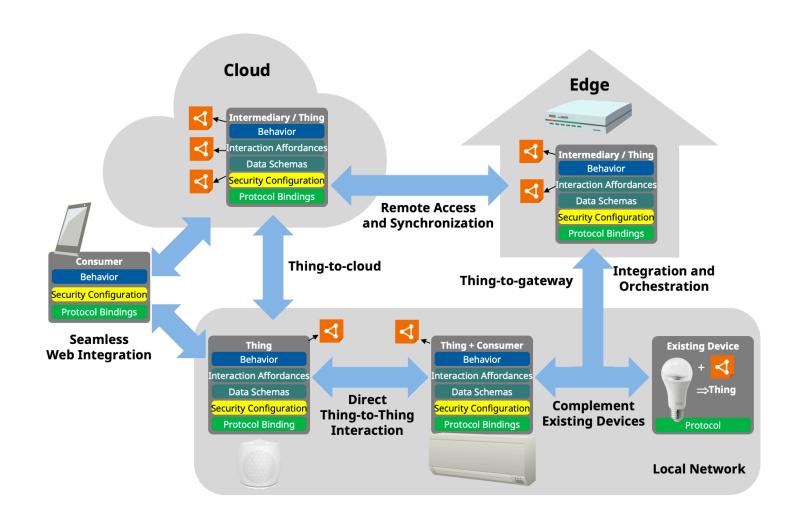
October 2020

Goal and Use Cases



IoT Interoperability

- Simplify usage
 - Interaction abstraction
- Simplify data ingestion
 - Unified data schemas
- Bridge silos
 - Protocol bindings
- Enable "mashups"
 - Scripting API



Current Work Items



Deliverables	Updates	New
Informative	 Scripting API Security and Privacy Guidelines Best Practices 	• Use Cases
Normative	ArchitectureThing DescriptionThing Models	DiscoveryInteroperabilityProfiles

Thing Description

WEB OF
THINGS

- Metadata for IoT services
 - ID, versions, types, creation time, ...
 - Titles, descriptions, ...
- Describes interactions
 - What they are (abstraction)
 - How to use them (protocol binding)
 - How to interpret data (schemas)
- JSON-LD 1.1
 - Vocabulary extensions
 - Semantic annotation (e.g. OneDM)
 - Protocol-specific vocabulary

```
"@context": [
  "https://www.w3.org/2019/wot/td/v1",
 { "iot": "http://iotschema.org/" }
"id": "urn:dev:org:32473:1234567890",
"title": "MyLEDThing",
"description": "RGB LED torchiere",
"@type": ["Thing", "iot:Light"],
"securityDefinitions": ["default": {
  "scheme": "bearer"
"security": ["default"],
"properties": {
  "brightness": {
    "@type": ["iot:Brightness"],
    "type": "integer",
    "minimum": 0,
    "maximum": 100,
    "forms": [ ... ]
'actions": {
  "fadeIn": {
```

New Work Items



Use Cases:

- Expanding catalog of use cases
- Identifying requirements
- Identifying gaps and overlaps
 - Edge computing
 - Geospatial systems
 - Data modeling
 - ...

Architecture:

- Lifecycle
- Updated requirements analysis
 - Based on new use cases
- Alignment with other standards

Discovery:

- Define how TDs are distributed
- Both local and global contexts
 - Spatial search not limited to local network
- Two-phase introduction/exploration
- Emphasis on privacy protection
 - Protected queries and exploration services

Interoperability Profiles:

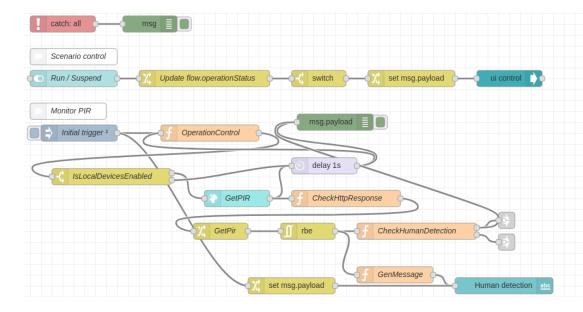
- Support interoperability
 - Out-of-the-box plug-and-play
- Constrain features
 - Allow for finite, in-advance implementation of consumers

Other Activities

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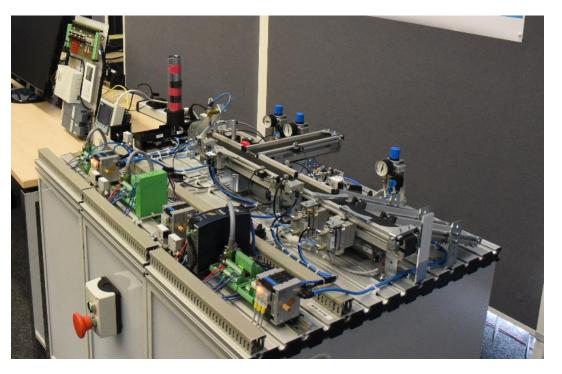
Implementations

- Node-wot
 - Scripting API implementation
- Node-gen
 - Node-RED integration



Testing and Validation

- Playground
 - TD checker
- Plugfests



W3C WoT Resources



- W3C WoT Wiki
 - https://www.w3.org/WoT/IG/wiki (IG/WG organizational information)
- W3C WoT Interest Group
 - https://www.w3.org/2016/07/wot-ig-charter.html (old charter)
 - https://www.w3.org/2019/10/wot-ig-2019.html (new charter)
 - https://lists.w3.org/Archives/Public/public-wot-ig/ (mailing list)
 - https://github.com/w3c/wot (technical proposals)
- W3C WoT Working Group
 - https://www.w3.org/2016/12/wot-wg-2016.html (old charter)
 - https://www.w3.org/2020/01/wot-wg-charter.html (new charter)
 - https://www.w3.org/WoT/WG/ (dashboard)

W3C WoT Candidate Recommendations

- https://www.w3.org/TR/wot-architecture/
- https://www.w3.org/TR/wot-thing-description/

W3C WoT Working Drafts / Group Notes

- https://www.w3.org/TR/wot-binding-templates/
- https://www.w3.org/TR/wot-scripting-api/
- https://www.w3.org/TR/wot-security/

W3C WoT Editors' Drafts and Issue Tracker

- https://github.com/w3c/wot-architecture/
- https://github.com/w3c/wot-thing-description/
- https://github.com/w3c/wot-binding-templates/
- https://github.com/w3c/wot-scripting-api/
- https://github.com/w3c/wot-security/
- https://github.com/w3c/wot-security-best-practices/
- https://github.com/w3c/wot-profile/
- https://github.com/w3c/wot-discovery/

Reference Implementations and Tools: node-wot

- node-wot: https://github.com/eclipse/thingweb.node-wot
- TD playground: https://github.com/thingweb/thingweb-playground

Contacts



https://www.w3.org/WoT/WG/

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