

AOS project
A.Y. 2015/2016
Politecnico di Milano

Barlocco Mattia, matr. 873801
Belotti Nicola, matr. 793419
Colombo Andrea, matr. 853381

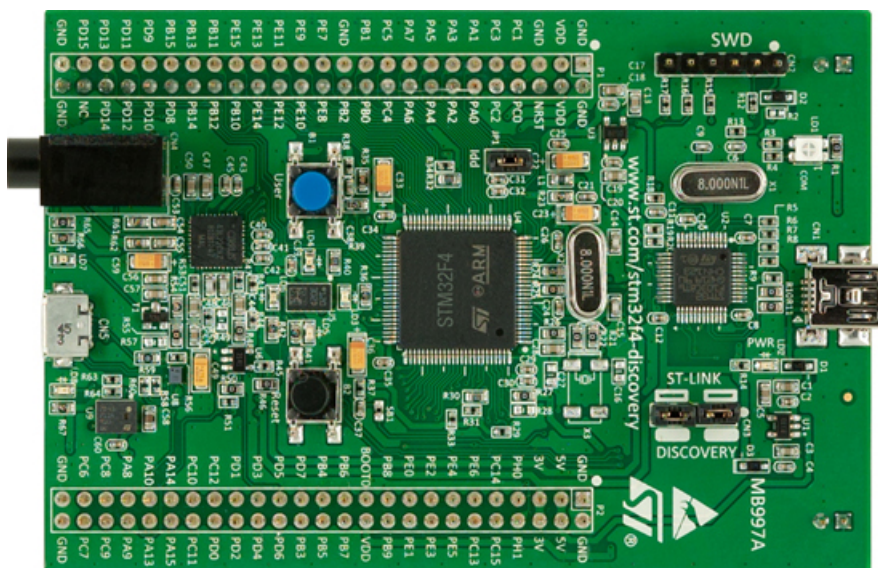
September, 2016

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1 Introduction

The goal of this project is to recognize which button of a remote control is pushed by using the BPW34 photodiode and the stm32f407. This board has a Analogic to Digital Converter (ADC) built-in that converts the anologic signal received from the BPW to a digital signal. This board operating system is Miosix.



2 BPW34



The BPW34 is a photodiode that is sensitive to visible and infrared radiation. Its characteristics are the following:

- It is sensitive at most 34KHz
- Fast response times
- Angle of half sensitivity: $\approx 65^\circ$
- High photo sensitivity
- Suitable for visible and near infrared radiation

For any other information on this photodiode visit: <http://www.vishay.com/docs/81521/bpw34.pdf>

3 How it works

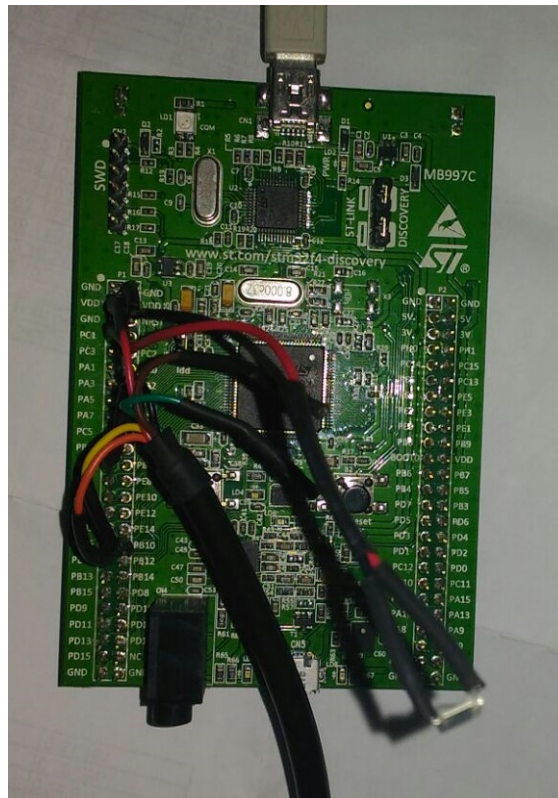
3.1 Board configuration

Used pins are the following:

- GND: BPW34 black wire
- GND: FTDI black wire
- PC1: BPW34 red wire
- PB10:FTDI yellow wire
- PB11:FTDI orange wire
- VDD: FTDI red wire

The BPW34 sends the value that it sees to the pin PC1. This pin is connected to the ADC, it converts the value in digital so we can use it easily.

The FTDI is used to print the values, that the photodiode receives, on the Arduino serial monitor.



3.2 Code description

We wrote three files of code:

- `main.cpp`: source file where we wrote the main
- `adc.h`: header file where we define the new class `Adc` with the constructor the method `start()` starts a conversion and the method `read()` waits for the end of the conversion and it returns the digital value
- `adc.cpp`: source file where we wrote the code of the method defined in the `adc.h`

In the `main.cpp` the program starts and we take 200 values of the light of the surrounding space to fix a threshold. After that we monitor the light, and when we receive a value greater than the threshold, we start to save 30000 values in a buffer (the results are illustrated in the next chapter). In this buffer is memorized the code of the button that we pressed. Whenever

3.3 Results

The goal has not been reached. However we have been able to see whether a button is pushed or not.

Obviously our project works when a consumer infrared is used, such as remote control for a tv, or a dvd player.

We found our system doesn't work on home gate remote controls or car keys because those kind of remote controls use signals out of the infrared transmission (such as Megahertz transmission).

Following images show our sampling on different buttons.

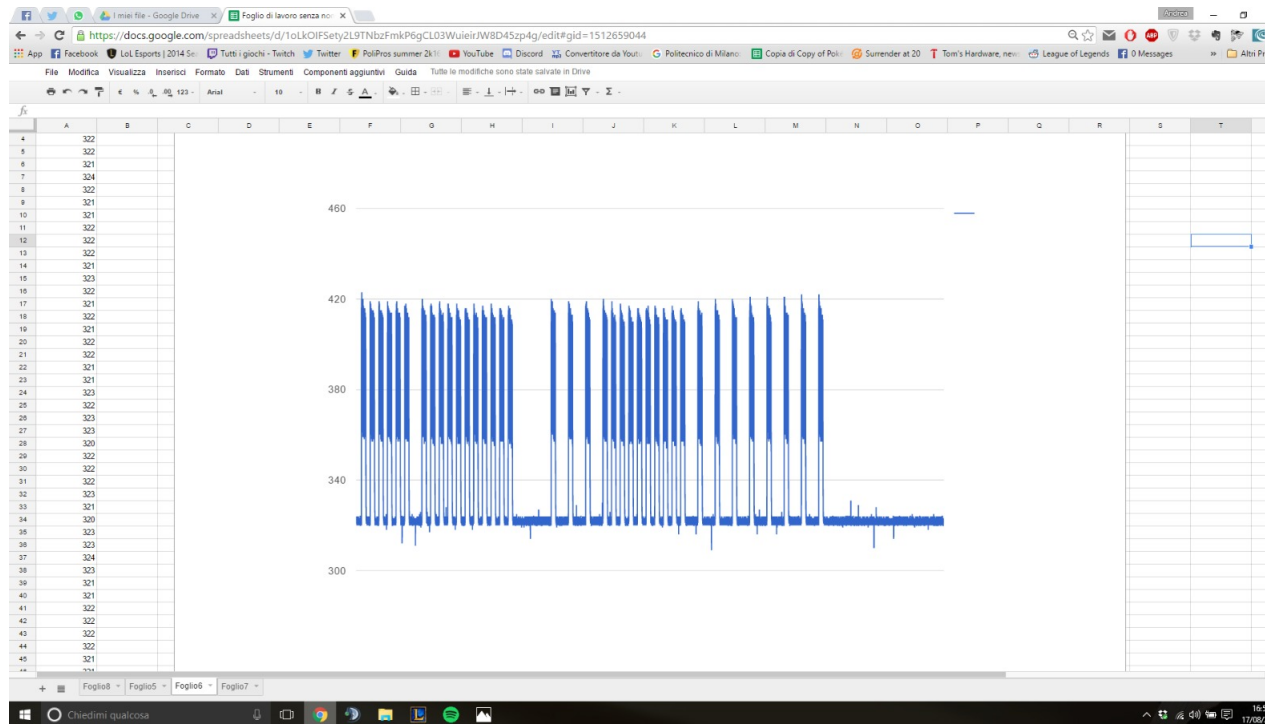


Figure 1: ON button

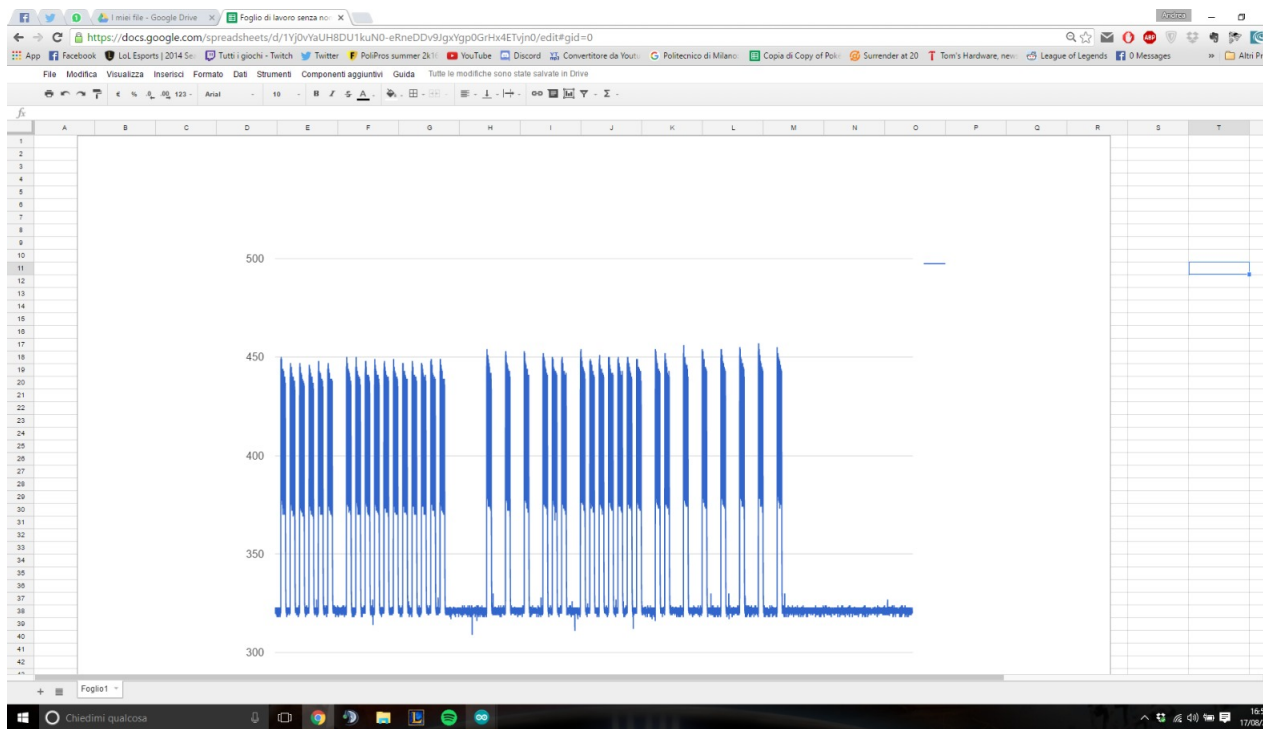


Figure 2: 1 button

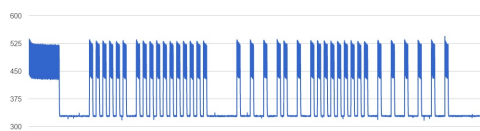


Figure 3: 2 button

4 Used Software

- QSTlink2: used to program the board.
- Github: to save every code changes online.
- Latex: to write this document.
- Notepad++: to write code.
- Miosix Toolchain: to compile the project
- ArduinoIDE: serial Arduino monitor