

# Continual Learning: from zero to hero

*how to build intelligent agents which never stop learning*



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# ContinualAI

A Non-profit Research Organization and Open Community on Continual Learning for AI

# Cooking (Supervised) Machine Learning

## Ingredients

A dataset  $D$  composed by  $K$  paired elements  
input sample  $x$  and target  $y$

A model  $M$  (we will consider artificial neural networks)

A loss function  $L$

## Recipe

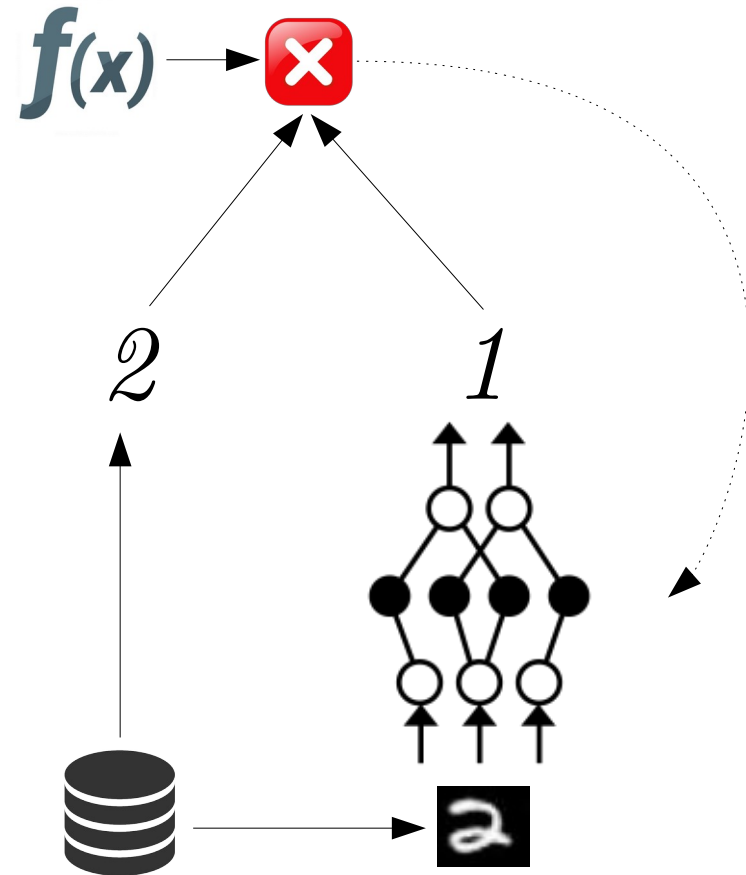
Train the model  $M$  by iterating on the dataset  $D$

For each paired element  
(start over when running out of elements):

- Compute model output  $OUT = M(x)$
- Compute loss  $L = \text{distance}(OUT, y)$
- Update model  $M$

## Result

Final model  $M$  ready to be used in the real-world!



# The power of Machine Learning

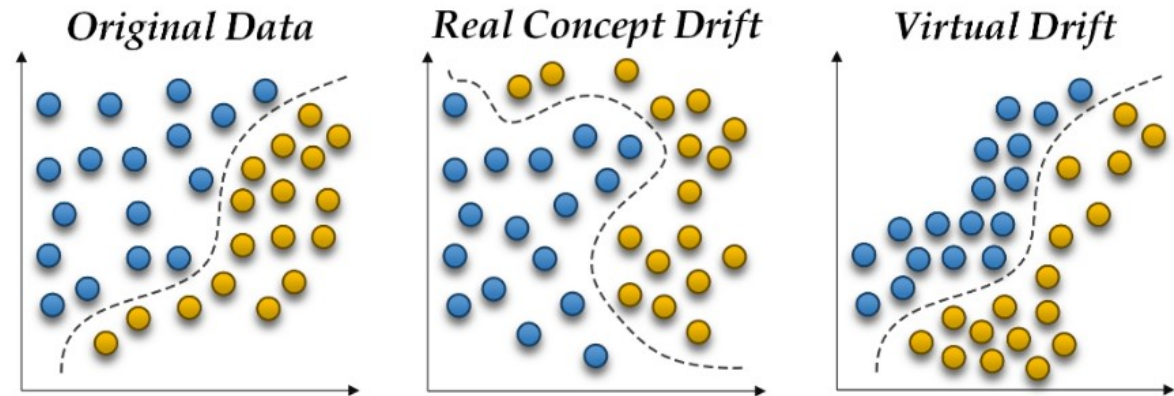


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- Learning from data
  - no need to design ad-hoc, complex features
  - useful representations emerge during training (especially with deep networks)
- Impressive performance on a wide range of applications
  - language, vision, speech...
  - prediction, generation...
- Training is expensive, inference is cheap
- General paradigm for problem-solving, **if** you have enough data

# Non-stationary environments

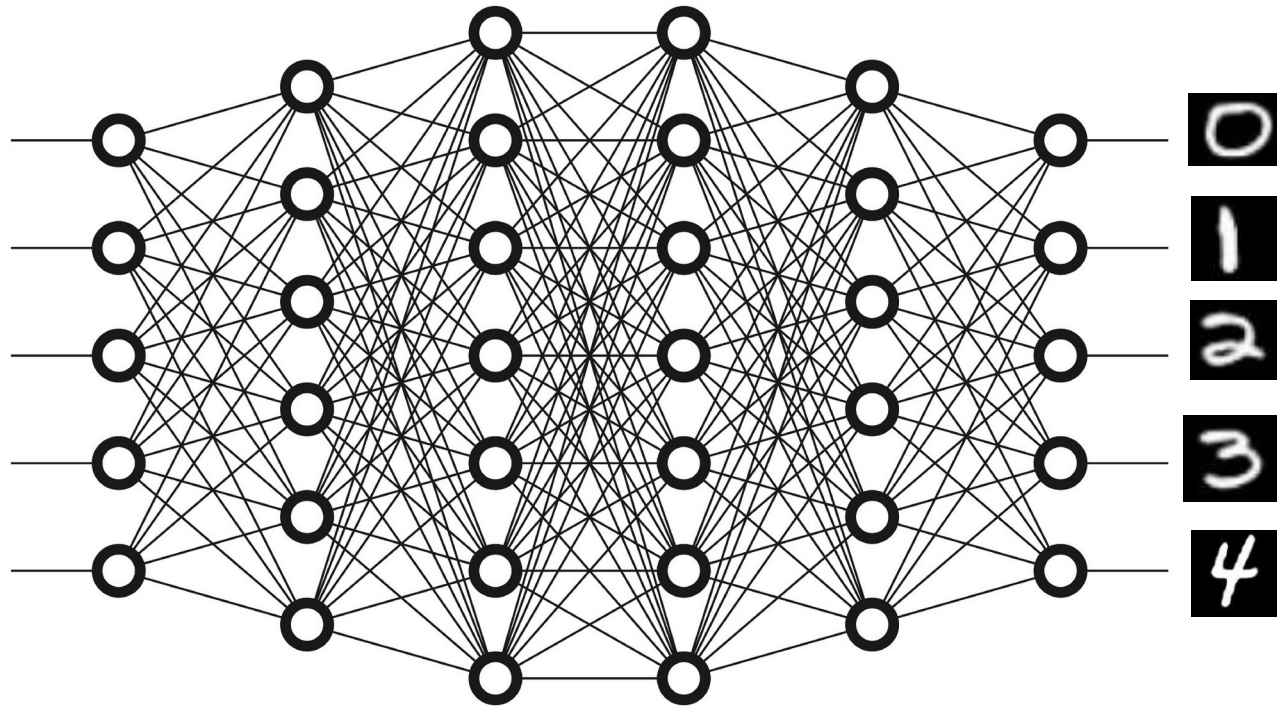
- Data arrives **continually**, it is not entirely available at the beginning
- Data may change over time: drift!
  - Gradual / Abrupt
  - Permanent / Transient / Cyclical (recurrent concepts)
  - Real / Virtual
- Drift detection
  - active / passive
- Covariate Shift





# Training continually:

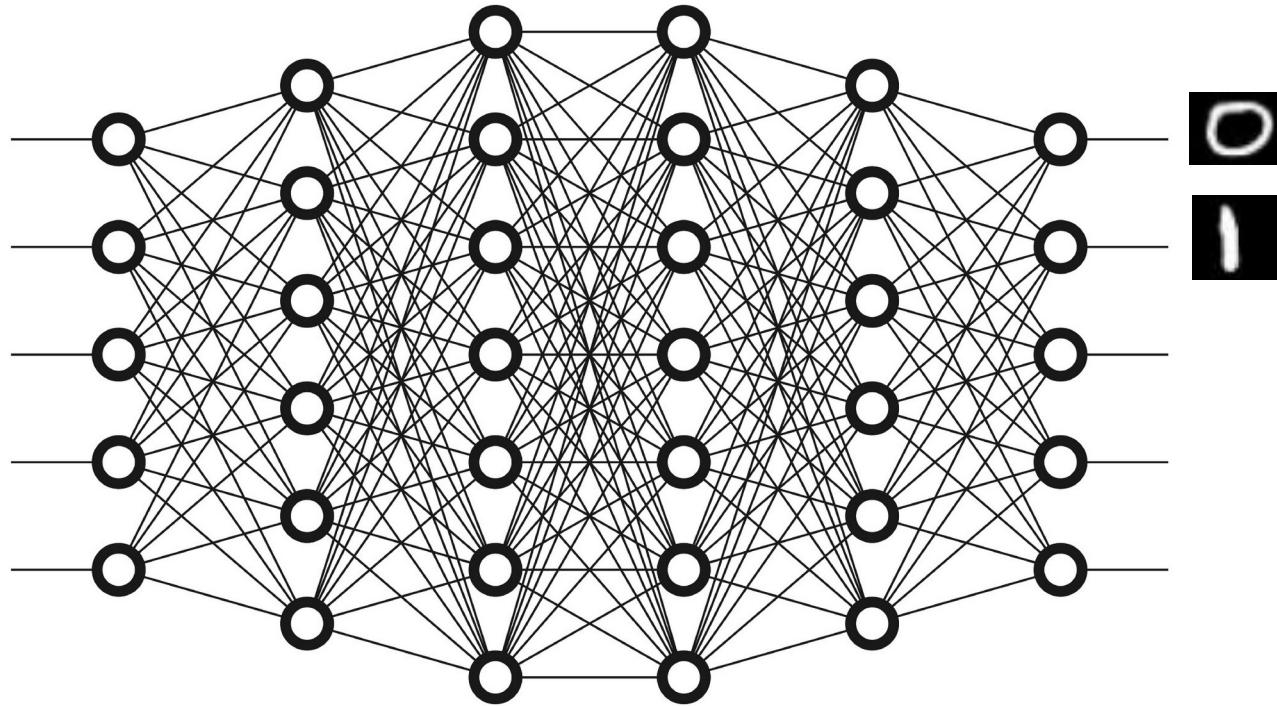
## Objective: classifying correctly the digits 0, 1, 2, 3, 4





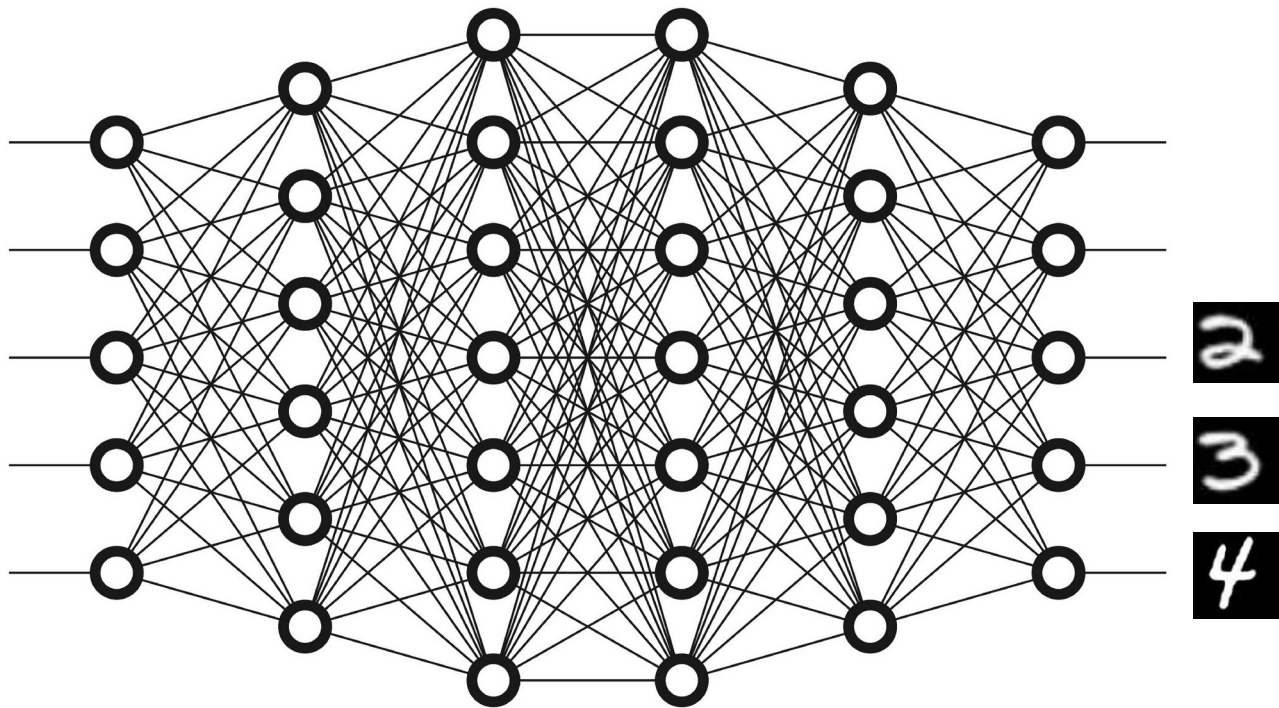
# Training continually

## first experience: classify digits 0, 1

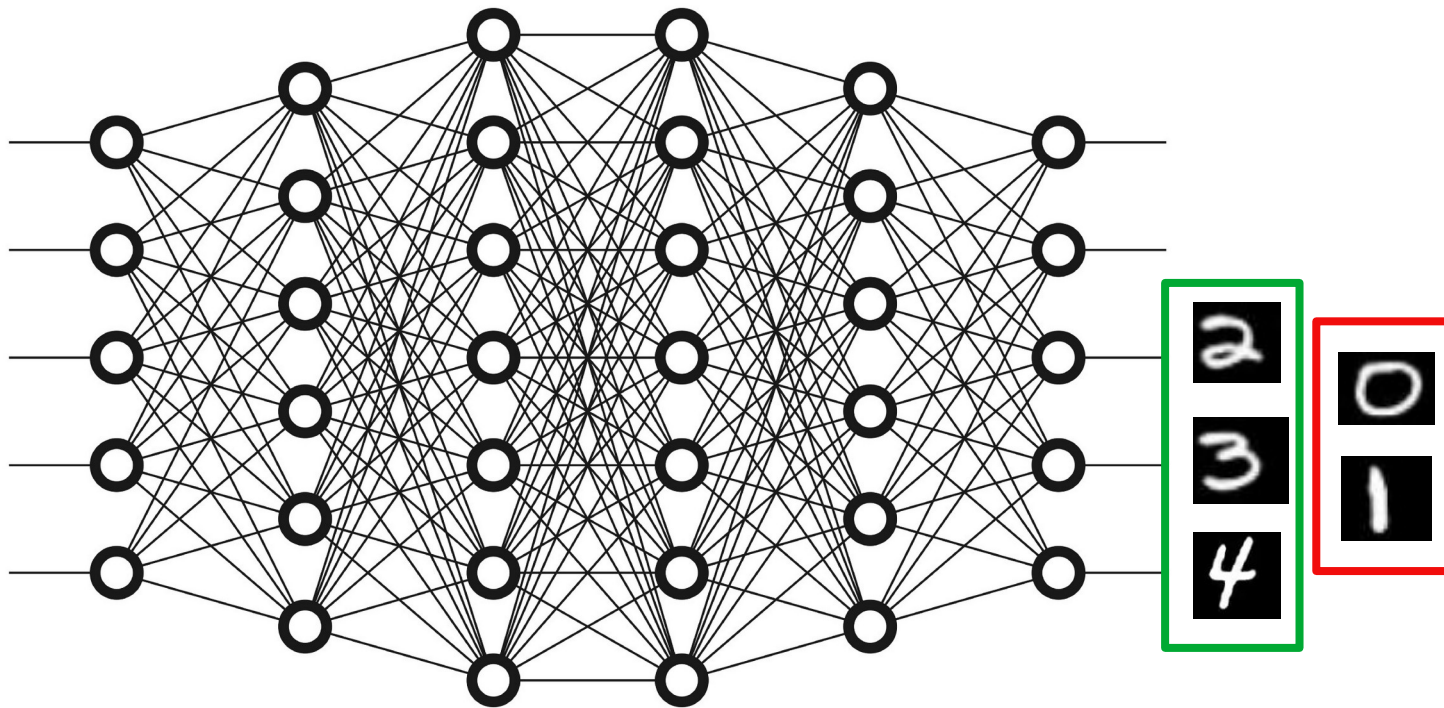




# Training continually second (experience): classify digits 2, 3, 4



# Test time (evaluation) measure performance on the entire test data



60% final test accuracy

# Catastrophic Forgetting

- Performance deteriorates on previous tasks once training on new information
- **Stability-Plasticity** dilemma:
  - Model needs plasticity to acquire new knowledge
  - Model needs plasticity to avoid forgetting previous information
- Modern neural networks are all towards **plasticity!**



# The Continual Learning challenge



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“A Continual (lifelong) learning system is defined as an **adaptive** algorithm capable of learning from a **continuous stream** of information, with such information becoming **progressively available** over time and where the **number of tasks** to be learned [...] are not predefined.

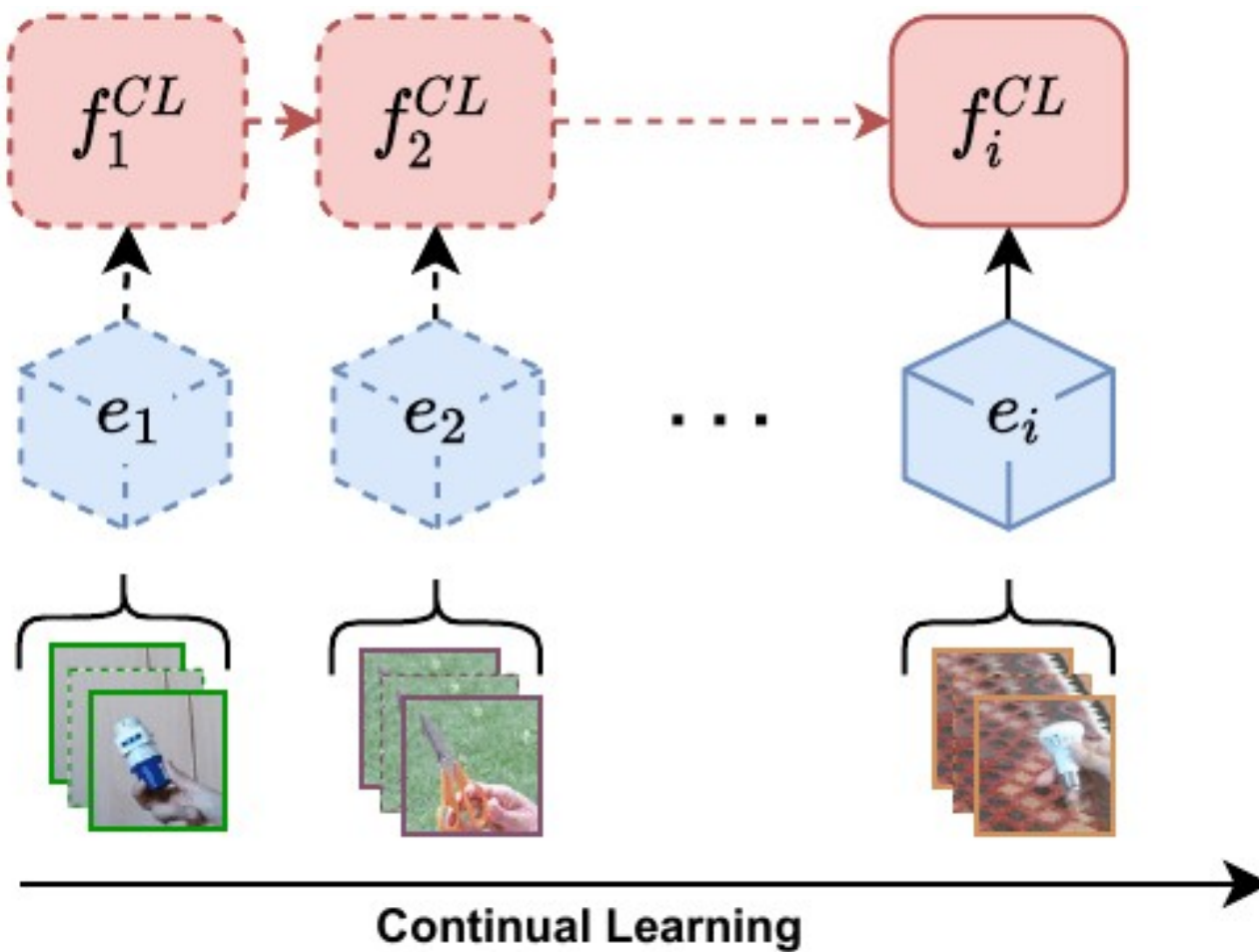
Critically, the accommodation of new information should occur **without catastrophic forgetting** or interference”

# The “grand” view of Continual Learning: Towards Sustainable Artificial Intelligence



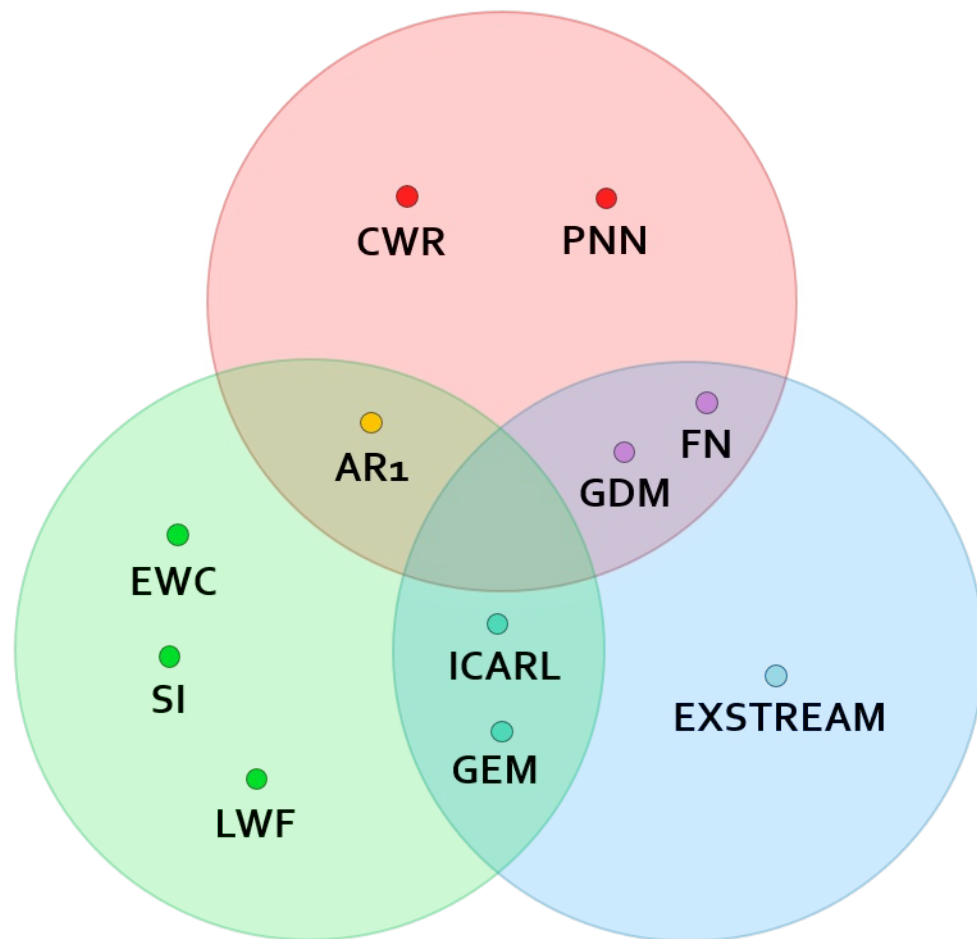
- Keep the information inside the model up-to-date
  - No need to re-train from scratch every time (save CO2)
- No need for enormous amount of data all at once
  - build your dataset over time
- Work in resource constrained environment (e.g., edge computing and IoT)
- Support data privacy
- Fix machine bias (model “patches”)
- Prone to forgetting – extra computation to mitigate it
- Reduced predictive performance





Continual Learning:  
a stream of experiences

## Architectural Strategies



## Regularization Strategies

## Rehearsal Strategies

Continual Learning  
strategies:  
how to mitigate  
catastrophic forgetting

# Evaluation of a CL agent

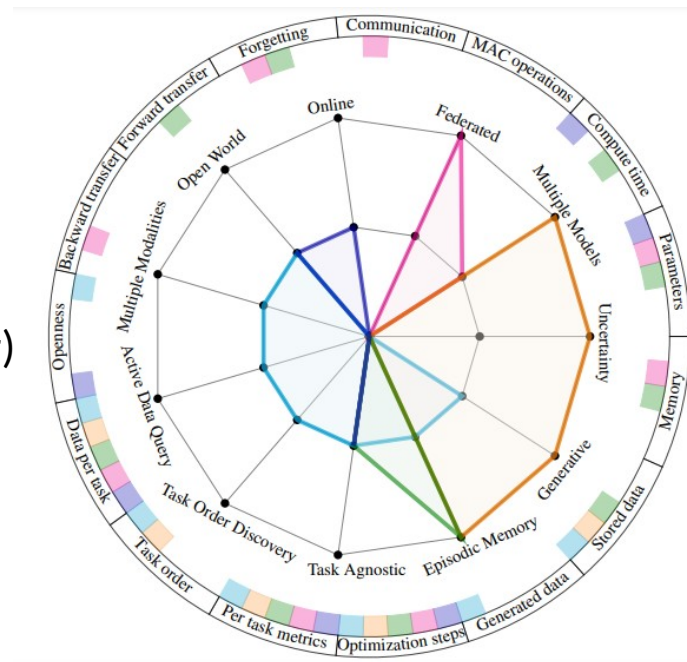
At the end of each experience, measure:

## Performance metrics (e.g., accuracy)

- Accuracy on the current experience (training/validation)
- Accuracy on the future experiences (forward transfer)
- Accuracy on the past experiences (forgetting/backward transfer)

## System / computational cost metrics

- Training time, memory consumption,



# Continual Learning scenarios and benchmarks I



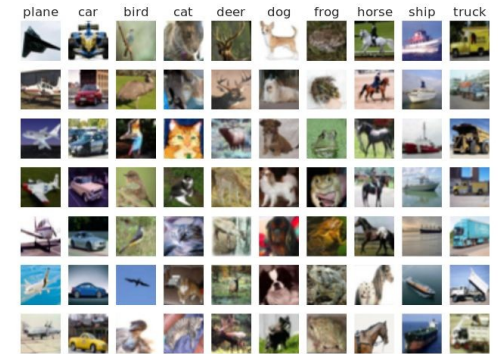
Dataset = MNIST, CIFAR-10/100, ImageNet, ... (strong focus on Computer Vision)

## ● New Classes (NC) / Class-incremental

- Split Dataset

## ● New Instances (NI) / Domain-incremental

- Permuted Dataset, Rotated Dataset, ...
- CORe50 NI → new objects from different exposures



# Continual Learning scenarios and benchmarks II



- Class-incremental with Repetition (CIR) / New Instances and Classes (NIC)
  - Towards a more “natural” way of learning: encounter both new classes and new/old instances
- Task-Free / Online / Streaming
  - See samples (few at a time) only once
  - no information about where they come from (as previous scenario, usually)
  - no information about task boundaries
  - Usually built out of NC scenario



## References

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## Image credits

- Slide 1.  
[https://miro.medium.com/max/1024/1\\*LmZwScAxN-0b3kOc2eMxw.jpeg](https://miro.medium.com/max/1024/1*LmZwScAxN-0b3kOc2eMxw.jpeg)
- Slide 2.  
<https://static.thenounproject.com/png/1551919-200.png> (neural network)  
<http://wfarm3.dataknet.com/static/resources/icons/set113/ee242415.png> (data)  
[https://openclipart.org/image/2400px/svg\\_to\\_png/110/molumen-red-square-error-warning-icon.png](https://openclipart.org/image/2400px/svg_to_png/110/molumen-red-square-error-warning-icon.png) (error)  
[https://www.iconexperience.com/\\_img/g\\_collection\\_png/standard/512x512/function.png](https://www.iconexperience.com/_img/g_collection_png/standard/512x512/function.png) (function)
- Slide 7-10:  
<https://iq.opengenus.org/content/images/2018/10/ANN1.jpg>
- Slide 11.  
<https://alzheimergadfly.net/wp-content/uploads/2018/07/Brain-eraser-e1533486845740.png>

# Time to code with Avalanche!



<https://avalanche.continualai.org/>



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But first, ~~let me take a selfie~~ any questions?