



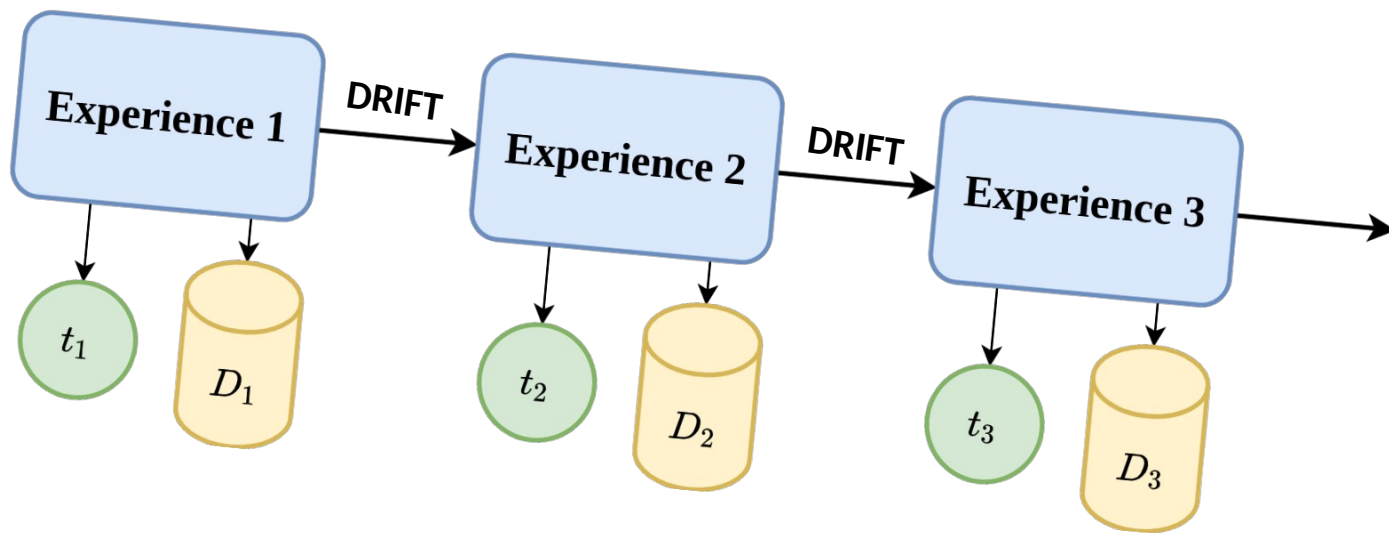
# Continual Learning with Echo State Networks

**are random recurrent networks suitable for continual learning?**

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# Learning continuously without forgetting

an open challenge



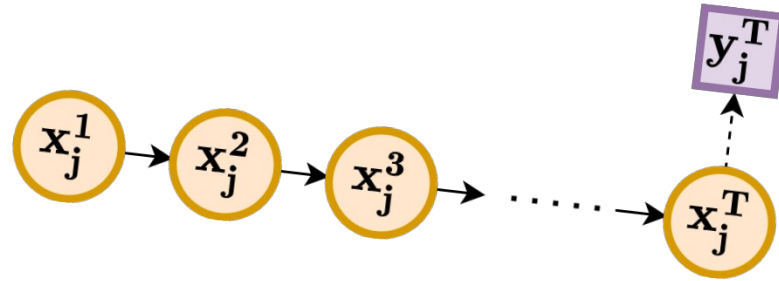
Quickly learn new experiences  
Exploit existing knowledge  
**Mitigate catastrophic forgetting**

...

# Recurrent models in continual learning



- Everything is perceived as a sequence... more or less!



- What is the impact of existing CL strategies on recurrent models?

# Random recurrent networks for CL



You can't forget if you are not changing



No recurrent parameters to learn

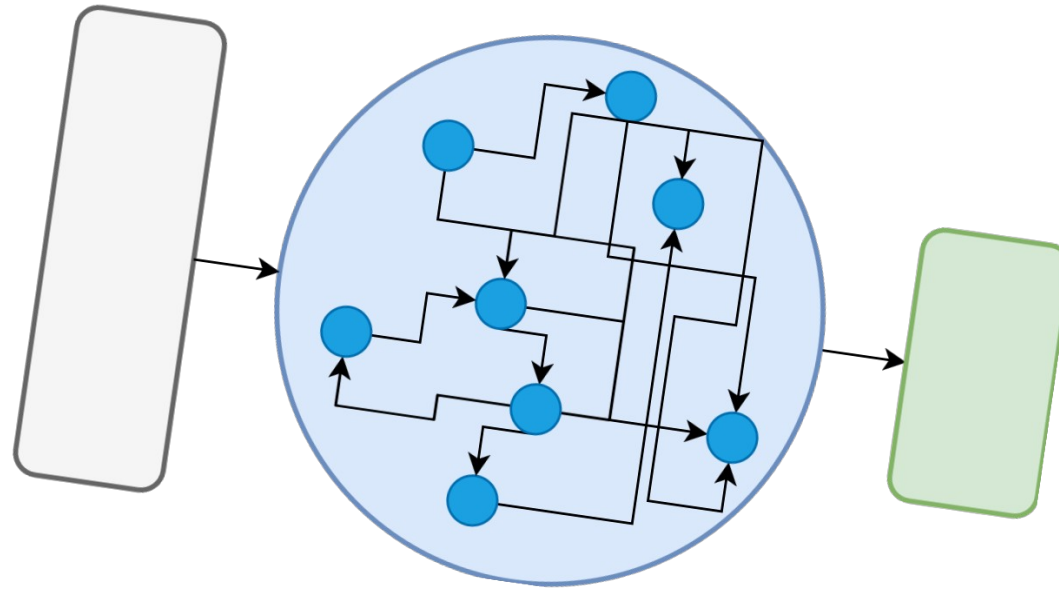


Apply CL strategies on trainable parameters only



Treat the untrained components as pre-trained network

# Echo State Network



$$\mathbf{x}_{t+1} = \sigma(\mathbf{W}\mathbf{x}_t + \mathbf{W}^{\text{in}}\mathbf{u}_{t+1})$$

$$\mathbf{y}_{t+1} = \mathbf{W}^{\text{out}}\mathbf{x}_{t+1}$$

# Experiments setting



- Avalanche library
- Split row-MNIST
  - 5 experiences, 2 classes each
- Synthetic Speech Commands
  - 10 experiences, 2 classes each
- EWC, LwF, Replay, Streaming Deep LDA, Naive and Joint Training
- ESN and LSTM



# Results



SMNIST	LSTM <sup>†</sup>	ESN
EWC	$0.21_{\pm 0.02}$	$0.20_{\pm 0.00}$
LWF	$0.31_{\pm 0.07}$	$0.47_{\pm 0.07}$
REPLAY	$0.85_{\pm 0.03}$	$0.74_{\pm 0.03}$
SLDA	—	$0.88_{\pm 0.01}$
NAIVE	$0.20_{\pm 0.00}$	$0.20_{\pm 0.00}$
JOINT	$0.97_{\pm 0.00}$	$0.97_{\pm 0.01}$

SSC	LSTM <sup>†</sup>	ESN
EWC	$0.10_{\pm 0.00}$	$0.09_{\pm 0.02}$
LWF	$0.12_{\pm 0.01}$	$0.12_{\pm 0.02}$
REPLAY	$0.74_{\pm 0.07}$	$0.36_{\pm 0.07}$
SLDA	—	$0.57_{\pm 0.03}$
NAIVE	$0.10_{\pm 0.00}$	$0.10_{\pm 0.00}$
JOINT	$0.89_{\pm 0.02}$	$0.91_{\pm 0.02}$

# A promising future



- Expand the analysis
  - reservoir topologies
  - unsupervised finetuning
- Continual learning on low-powered devices
  - neuromorphic hardware
- Ad-hoc strategies
  - exploit readout linearity



# Questions?

