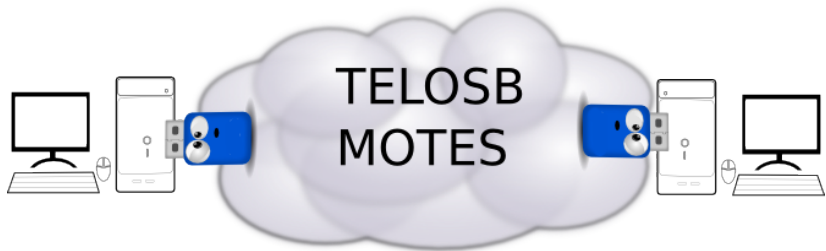


# TOSNET

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30 Luglio 2010

# Task



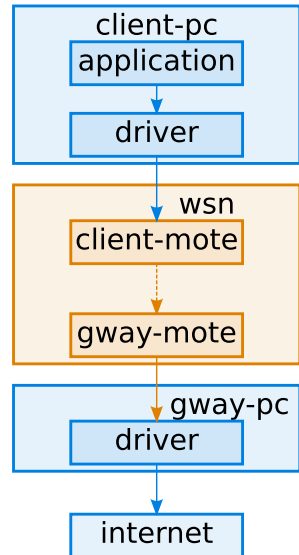
## Goal

Share internet connection through a **mote network**

# Architecture

## Idea

Simulate a wire over the wireless sensor network



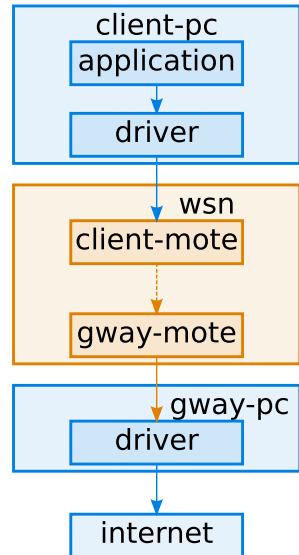
# Architecture

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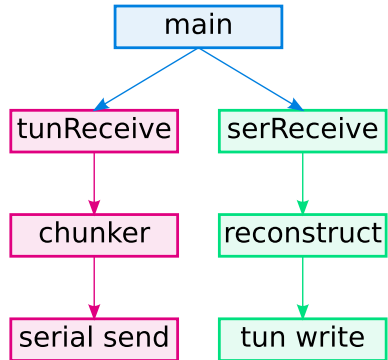
## Setup

- tun device to tunnel the packets
- routing achieved with iptables (gateway) and iproute (client)
- simple mote program that broadcasts everything



# Driver implementation

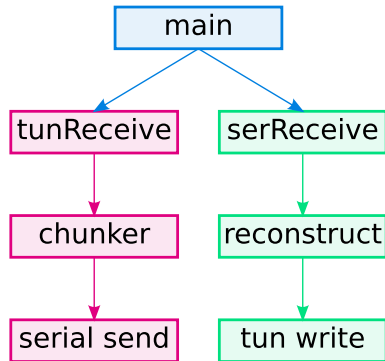
- chunk IP packets to fit in tinyos packets
  - queue to manage reconstruction
  - chunks can get lost



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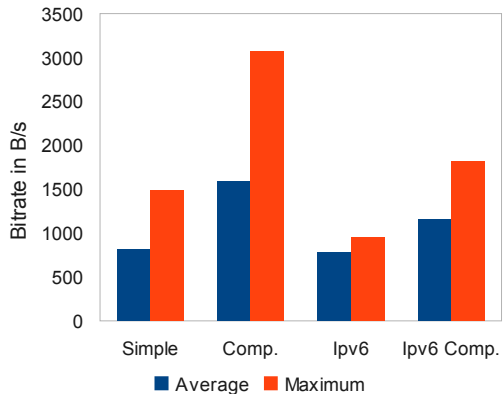
- compression with zlib
- handlers (function pointers) to decouple different modules
- **select** to listen on several file descriptors



# Statistics

- speed is too slow for real application
- compression can increase the bitrate
- more sophisticated with 6lowpan
  - ipv6 header

## Transmission Speeds



# Conclusion

## Possible improvements

- multi-client support
- real network routing protocol
- too much overhead to an already slow connection

## Conclusions

- **ioctl** can drive you mad
- commented code is a good thing