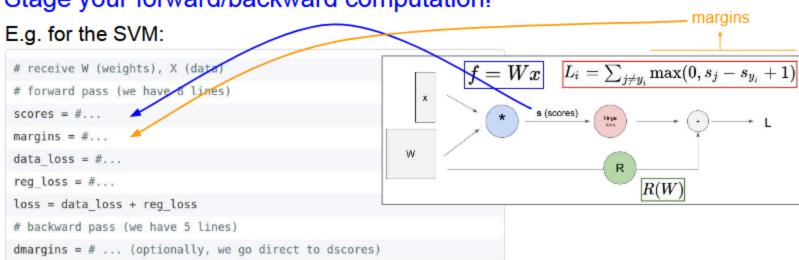
## Stage your forward/backward computation!



dscores = #... dW = #...