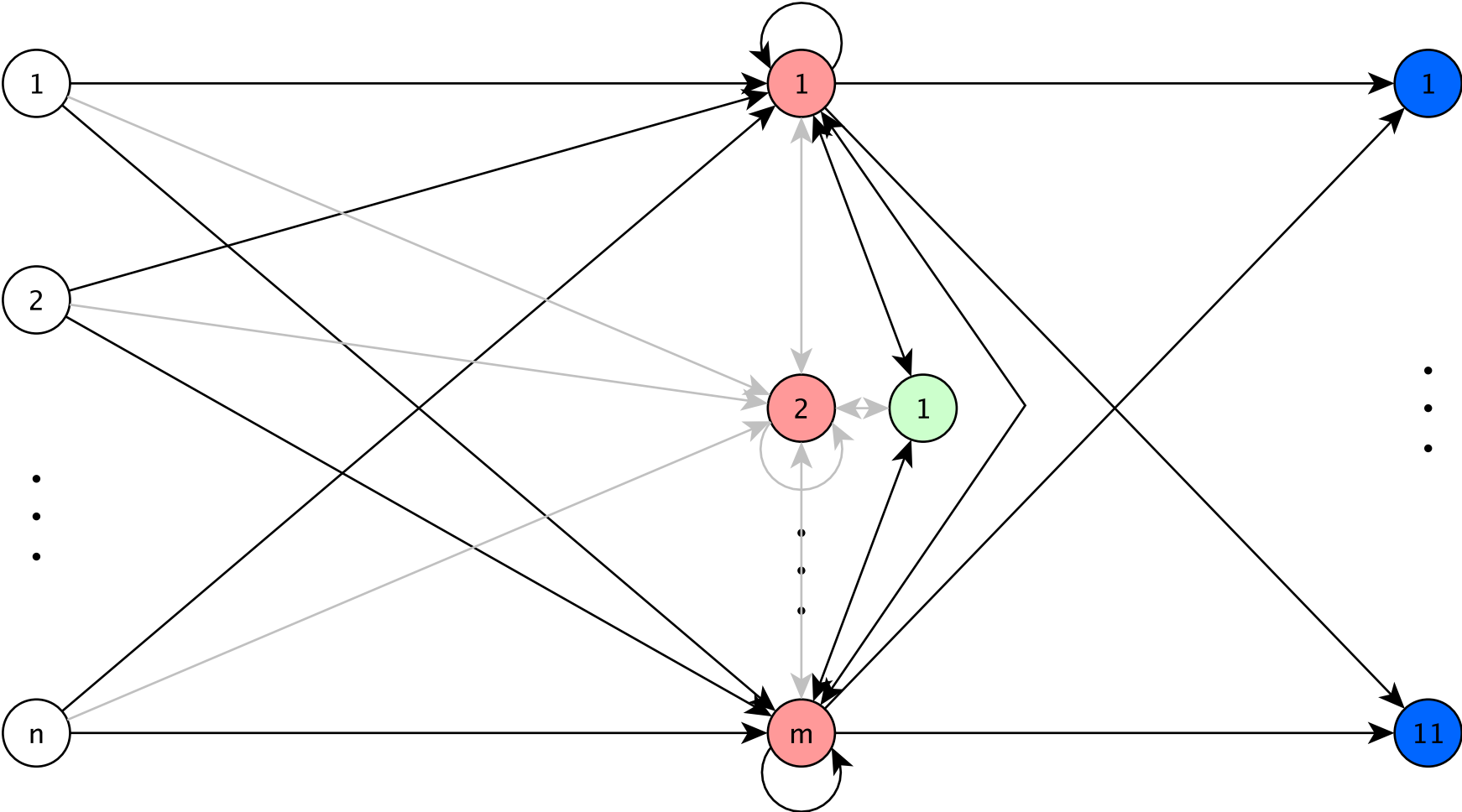


Input Layers

Hidden Layers

Output Layer



Bias Unit