Computational Secrety

It focuses on efficient adversories (attacker is a PPT Turng machine)

We also admite Small chance of success, where

"small" = negligible. We would like to parametrize everything by a searty

DEF A function E: IN > [0,1] is negligible if

∀ρ(λ) = ροly(λ), ∃λ, ∈ N | Yλ>λ, ε(λ) ≤ / (λ)

Equivalent: $E(\lambda) = O(1/p(\lambda))$ $\forall p(\lambda) = poly(\lambda)$

ter each polynomial, E is smaller than Its own inverse. It is an arbitrary way to say that something is small

Intuition: Think of some algorithm for solving some problem. Assume algorithm successful w.p. p (:.e. Fouls w/ prob. 1-p).

Say P= 1/2.

Pr[FAIL after k times] = 1

Assume instead that p=1/1 but we don't know

:
$$f$$
 the algor: f the algor: f the f the algor: f then is successful f that is f then algor: f then is successful f that is f then algor: f that is f then algor: f then is f then is

Idea: Exploit computational hardness.

(There are some testes that don't run in poly times, and are really herd for Turing mechines) In particular, the fact that P≠NP

For example, factoring h = p.q where p, q are primes with λ bits.

(it's importable to solve polynomially)

DEF: ONE-WAY FUNCTION. A deterministic function f: {0,1} → {0,1} is a owf: f f can be computed in poly-time, and YPPT attackers A = E(X) = negl(X) s.t. Pr[f(x')=f(x):x <- \$ [0,1]* > 5 = randon uniform $x' \leftarrow $A(i^{\lambda}, f(x))] \leq \epsilon(\lambda)$ Equivalent: Consider GAME A, g(1) (1) challenges $\mathcal{L}(i^{\lambda}) \stackrel{\circ}{\longleftarrow} C(i^{\lambda})$ $x \leftarrow \$\{o,i\}^*; y = f(x)$ $x' \rightarrow 00TP0T 1 : F and only : F$ f(x') = yYPPT & J E(X) = hegl(X) s.t. Pr[GAMEOUF (X)=1] < E(X)

But why $1^{\lambda?}$ Take f(x)=|x| $\forall x \in \{0,1\}^{\lambda}$

So (x)= \(\lambda\), but \(\frac{1}{3}(x)\) = \log \(\lambda\) This function is not a owF. If A takes h as input, it runs in time poly (log 1) EX. Let f: (0,1) (1) -> {0,1} (2) Show that thre exists DINEFFICIENT A breaking of u.p. E=1 2) POLY-TIME A breaking of w.p. 2-n(x)=negl(x) => we need n(1) = w(log 1) (SUPER LOGARITHMIC) otherwise n(1) = O(log 1) and 2- would not be negligible

Q: Is PXNP equindent to assuming ows?

A: We don't know, but for sue if ows exist, then PXNP

We know that OWFs are equivalent to ONE-WAY PUZZZES (PGen, PVer)
PGEn: Outputs a solved instance of PUZZZE
y=PUZZZZ, X=SOLUTION

PVV: Verifies : F x :s solution for y. OWFS SONE-WAY PUZZLE The conputational worlds (Russel Impagliarro): D ALGORITHMICA: P=NP 2) HEURISTICA: P ≠NP but no average-hard publes (PGen outputs y but hotx) 3) PESSILAND: P XNP average-hard puzzles but no OWPs. 4) HINICRYPT: P FNP, OWPs. - we assume we're at 3) CRYPTOMANIA: P = NP, OWFs but no public-key **CRYPTOGRAPHY** GOAL: OWFS : mply SECURE SILE beating Shannon GOAL: OWFS : mply COMP. SECURE MACS beating INF. THEORETIC lower bounds GOAL: PUBLIC-LETY CRYPTOGRAPHY (would require more than owfs)

A PRG G: [0,1] \rightarrow (PRG)

A PRG G: [0,1] \rightarrow [0,1] with light Listrated

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What sewrity? This k satisfies a meaningful notion of security

This sewrity is ONE-TIME COMPUTATIONAL SECURITY

GAME ATT
$$(\lambda, b \in \{0,1\})$$

$$A = \{0,1\} \cap (\lambda)$$

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$$C = Enc(k, m_b)$$

$$C = \{0,1\}^{\lambda}$$

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DEF: A SICC TT IS ONE-TIME COMP. SICURE

IF YAPT & , 3 E(1)=hegl(1) s.t.

$$\left\{GAM6_{A,\Pi}^{i-tine}(\lambda,0)\right\} \approx_{c} \left\{GAMC_{A,\Pi}^{i-time}(\lambda,1)\right\}$$

The adversary can't know : F mo or m, is everypted!