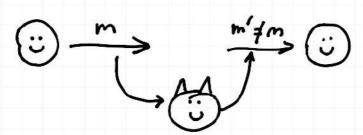
The nain question we want to answer is the problem of sewere communication and message confidentiality.

Another big problem though is manage integrity. As used, this is our retup.



The eavosdropper intercepts and changes the message. How can the receiver know if the message he receives is the same that was set by the sender?

MESSAGE AUTHENTICATION CODE (MAC)

Tag
$$\kappa \in \mathcal{X}$$
 (m, κ) ...

Tag is an algorithm that "signs" the resieve, and both in and " one sent.

The receiver receives the message and the tag, and he accepts it only if he knows the tag is correct. (Bob receives (m, re'), accepts it if re'=re)

DEF (Perfect MAC) We say that Tag has one-time E-statistical security, : F Ym, m' & M, Yz, z' & T Pr[Tag(K,m')=~' | Tag(K,m)=~] = E the probability that the attacker can force the tag EX. Show that $\varepsilon=0$ is impossible EX. Show that orp is not secure as a MAC DEF (Pairwise Independence) A family of functions hash functions H = {hx: M > T} KEX is pairwise independent if this is a distribution $\forall m, m'$: tholds that $(h_k(m), h_k(m'))$ is uniform over Υ^2 for random $K \in \mathcal{K}$ THM: Let H be pairwise independent and Tag (K, m) = hk(m) if my tag is a hash of the Then Tag is 12 - statistically sewer. Proof. By pairwise independence

Moreover, Ym, m' &M, Yx, x' & C

Now, apply BaxES

Ym, m & M, Yz, z' & Z

CONSTRUCTION

Let p be a prime. Define

ha,b (m)=am+b mod p

$$M = Y = \mathbb{Z}_p \text{ and } X = \mathbb{Z}_p^2$$

THM: The above H=hab is pairwise independent

PROOF:

For all
$$m, m' \in \mathbb{Z}_p$$
, $\forall x, x' \in \mathbb{Z}_p$

Pr[ha,b $(m) = x \wedge ha,b (m') = x'$]

$$= \Pr[\binom{m}{m'}, \binom{n}{m}, \binom{n$$

LIMITATIONS

2) EX. Define a TWO-TIME variant of STOT. SECURE MAC Then, show above Zp-based construction is not 2-time secure

THM. Any t-TIME 2-1- STOT-Secure MAC has key of size (t+1).)

RANDOHNESS EXTRACTION

How does one generate a random key?

VON NEUMANN EXTRACTOR
Suppose B is a biased coin

How to get a random coin?

1. Sample $b_1 \leftarrow B_1$, $b_2 \leftarrow B$

2. If b, = bz, sample again

3. |f b,=0, bz=1 output o

Pr[b=0 1 b=1]=Pr[b=0 1 b=1]=
= (1-p).p -> uniform!

At each step we attput something with probability

After n steps we don't output anything with $P \leq (1-2p(1-p))^n$

In real life we have sources that are unpredictable. This is measured using MIN-ENTROPS

DEF. The min-entropy of RUX:3

How (X) = - log max (Pr[X=x])

Example: Take X = Vm over {0,1}

 $H_{\infty}(X) = -\log \frac{1}{2^n} = n$

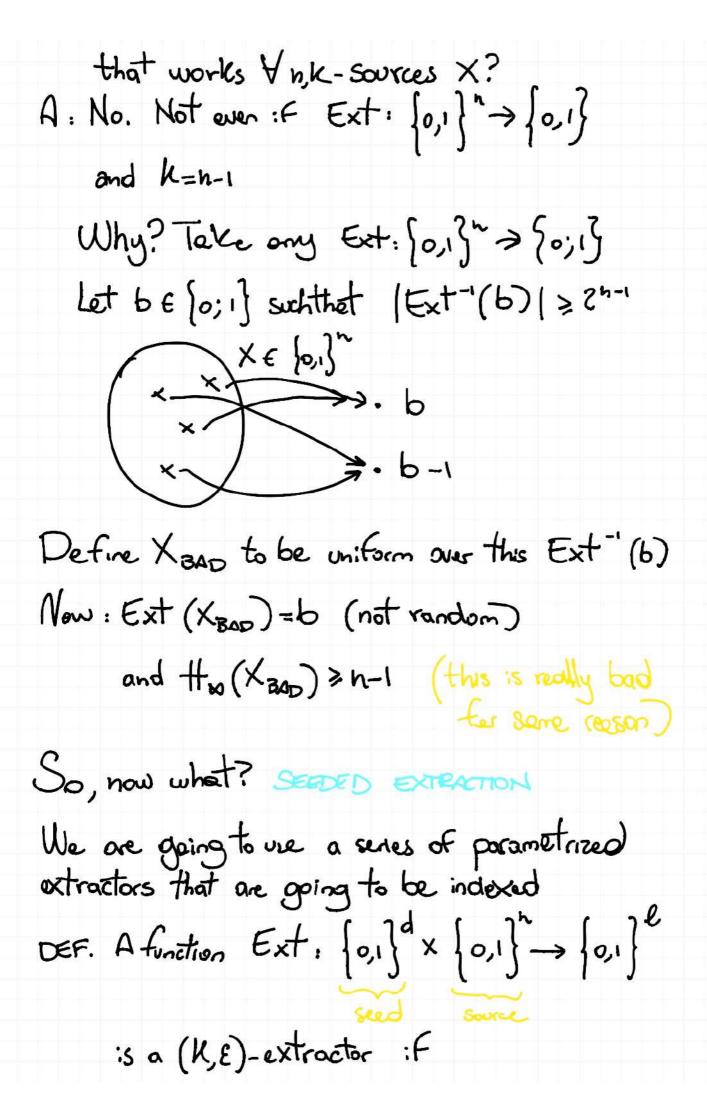
Take X such that $Pr[X=o^n]=1$ $Pr[X\neq o^n]=0$

 $Hw(X) = -log 1 = 0 \Rightarrow spur predictable$ (:t's always 0...)

DEF. An (n,k)-source is $X \in \{0,1\}^k$ with $H_{\infty}(X) \ge k$

GOAL: Exctract uniform randomness from a (n,k)-source

Q: can we have a "magic" function Ext



 $\forall X \in \{0,1\}^h \text{ s.t. } tt_{10}(X) \geqslant K \text{ we have } Statistical distance } SO((S, Ext(S,X); (S,U_R)) \leq E$ where UR is uniform over $\{0,1\}^R$

where Ue is uniform over $\{0,1\}^d$ $S " " \{0,1\}^d$

The will still not be trivial with a short seed

SD(x;X)= = = [X=x]-Pr[X'=x]