

Practical Network Defense

Master's degree in Cybersecurity 2024-25

OpenVPN activity

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Aim of the lab



- 1) Highlight the tunneling concept
- 2) Use openvpn to make the boundary to be the VPN tunnel end-point
 - The kali/host will have the access to the internal subnet passing through an encrypted channel
 - Two scenarios
 - Static key configuration
 - Dynamic key configuration
 - Using certificates

To do the activities



- We will use Kathará (formerly known as netkit)
 - A container-based framework for experimenting computer networking: http://www.kathara.org/
- A virtual machine is made ready for you
 - https://drive.google.com/file/d/1W6JQzWVyH5_LKLD20R6XH1ugPDP5LWP5/view?usp=sharing
- For not-Cybersecurity students, please have a look at the Network Infrastructure Lab material
 - http://stud.netgroup.uniroma2.it/~marcos/network_infrastructures/current/cyber/
 - Instructions are for netkit, we will use kathara

The kathara VM



- It should work in both Virtualbox and VMware
- It <u>should</u> work in Linux, Windows and MacOS
- There are some alias (shortcuts) prepared for you
 - Check with alias
- All the exercises can be found in the git repository:
 - https://github.com/vitome/pnd-labs.git
- You can move in the directory and run lstart
 - **NOTE**: launch docker first or the first lstart attempt can (...will...) fail

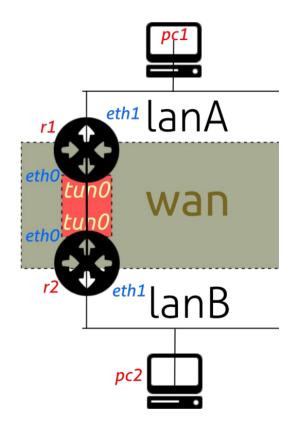


Lab activity: ex1

pnd-labs/lab5/ex1



- You have to setup the IPv4 addressing
 - Follow README instructions



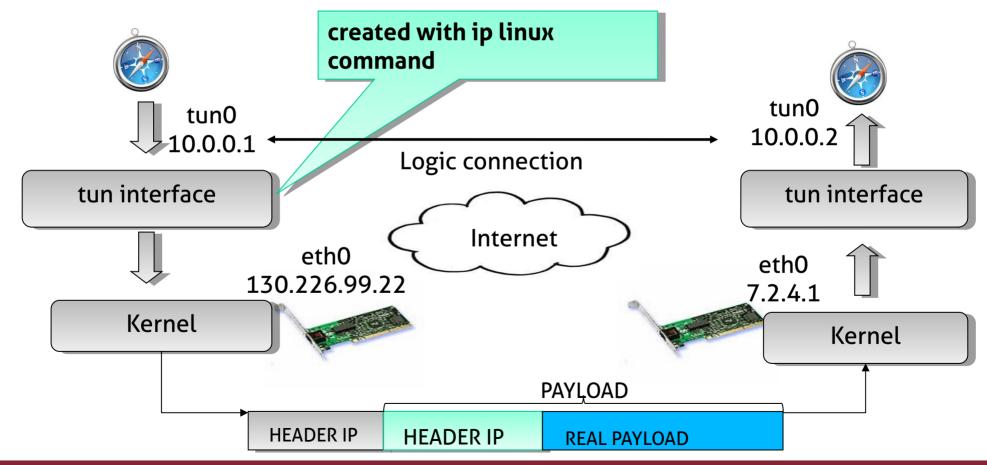
Fundamentals: simple tunneling



- Universal tun/tap drive
 - Creates a virtual interface that encapsulates network traffic
- Any application can use that interface without any need to change its code
- Usually identified with names tun* or tap*
- tun* encapsulate IP layer
- tap* encapsulate Ethernet layer
- Reference:
 - http://man7.org/linux/man-pages/man8/ip-tunnel.8.html
 - https://developers.redhat.com/blog/2019/05/17/an-introduction-to-linux-virtual-interfaces-tunnels#ipip_tunnel

Universal tun driver (L3)









Let's check our local interfaces

ip link

Create a new tun virtual interface (use root user)

ip tunnel add tun0 mode ipip remote <ipaddressR> local <ipaddressL>

- ipaddressR is the IP address of the remote machine
- ipaddressL is the IP address of our local machine
 - alternatively use the ip link add name tun0 type ipip ... command
- Let's check again our local interfaces

ip link

Let's activate the new interface

ip addr add 10.0.0.1/30 dev tun0 ip link set tun0 up

- the IP address of the remote machine MUST be different!!

Analyze the traffic



- Open wireshark to sniff the traffic
 - Use tcpdump to save the traffic from different observation points
- Generate some traffic in the tunnel
 - ping 10.0.0.2
- What do you notice?
 - See the difference between tun0 and the eth0
- Can you see the basic principle of a VPN?





- You have to setup the routes
- Who will r1 forward the packets for lanB?
 - In order to use the tunnel?
- Properly set up the routing tables
- Check what happens when pc1 tries to reach pc2
 - Use wireshark in r1 or r2
 - You can join the wan network

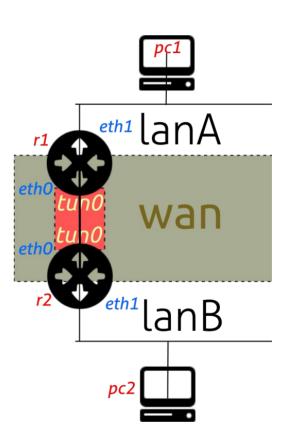


Lab activity: ex2

pnd-labs/lab5/ex2



- Same topology than ex1
- Must run with the option –
 privileged
 - Use **lstart.sh** script
- You have to setup the IPv4 addressing
 - Follow README instructions
- Check that openvpn is installed in both r1 and r2



OpenVPN



- Open-source software to realize VPN, namely encrypted tunnels
- Usually uses UDP with one single port
 - Can also use TCP
- Can be used also through firewalls or NAT
- OpenSSL based
- Multiple modes
 - Static: symmetric shared key
 - Dynamic: Public Key Infrastructure





https://community.openvpn.net/openvpn/wiki/SecurityOverview





- The endpoints share a key generated with openvpn command
- Very easy to configure
- No CA or certificates
 - No TLS!
- NOTE: requires a secure channel to exchange the keys
- The key never changes: no forward secrecy

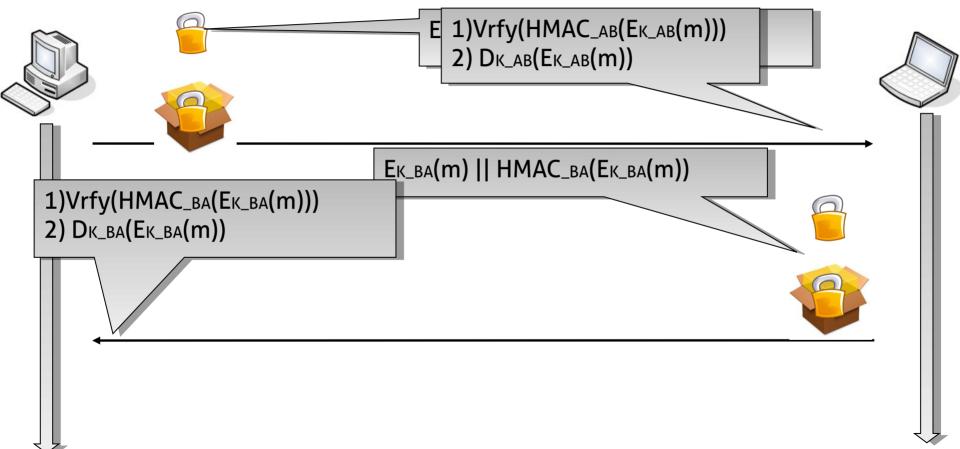




- Uses 4 independent keys:
 - K_AB (to encrypt A -> B)
 - HMAC_AB (to authenticate A -> B)
 - K_BA (to encrypt B -> A)
 - HMAC_BA (to authenticate B -> A)
- This is required to reduce the risks of Replay and DoS attacks



OpenVPN static key: traffic exchange



Standard crypto



Blowfish

Block cipher: **64-bit block**

Key length: 32 bits to 448 bits

Designed by **Bruce Schneier**

Much faster than DES and IDEA

Unpatented and royalty-free

No license required

Free source code available

SHA-1

Published: 1995

Designed by: **NSA**

Output length: 160 bit

- OpenVPN standard
- 128 bit keys
- CBC (Cipher-block Chaining)
- You can choose the default with the cipher option in the configuration file
- Many others available
 - openvpn --show-ciphers
 - OpenVPN standard
 - Uses a different key than the encryption one





- Generate the shared key on one side of the tunnel (say r1)
 - openvpn --genkey secret secret.key
- Exchange the secret.key file with scp
- OR, if you don't send it with scp:
 - Encrypt the key (because we'll use an insecure channel)
 - openssl enc -aes-128-cbc -e -a -in secret.key -out secret.key.enc
 - Exchange the shared key
 - Prepare to receive the shared key on the other side of the tunnel (say r2):
 - r2# nc -l -p 9000 > secret.key.enc
 - Send the shared key
 - r1# nc <r2lPaddress> 9000 < secret.key.enc
 - Decrypt the key on the other side of the channel
 - openssl enc -aes-128-cbc -d -a -in secret.key.enc -out secret.key





ر1

port 1194 proto udp dev tun secret secret.key cipher AES-256-CBC ifconfig 10.10.10.1 10.10.10.2 remote <r1lPaddress>
port 1194
proto udp
dev tun
secret secret.key
cipher AES-256-CBC
ifconfig 10.10.10.2 10.10.10.1

- r1 plays the role of the passive actor → waits for connections
- Create a new file r1.conf/r2.conf and use the above conf
 - You can check the path /usr/share/doc/openvpn/examples/





- Start openvpn
 - r1# openvpn --config r1.conf
 - r2# openvpn --config r2.conf
- Check the connectivity on the new interfaces and analyze the traffic with wireshark
- To give visibility of another subnet (i.e., the lanA network), you can use the route option
 - route <network> <netmask> <host>
 - Network and netmask in dotted decimal
 - Host is the next-hop for reaching the network

OpenVPN dynamic key



- Uses SSL/TLS and certificates for authentication and key exchange
- Certificates for both endpoints
- If the certificates are valid
 - HMAC and encryption keys are dynamically generated with OpenSSL
 - This assures Forward Secrecy
- Both parties contribute to key generation







- We should have a certification authority issuing the certs
 - This should be done using the → easy-rsa scripts, that can be found in the /usr/share/easy-rsa directory
 - Alternatively, we can use the ones provided by openvpn for test purposes in /usr/share/doc/openvpn/examples/sample-keys
- Needed ingredients/files
 - {client,server}.crt : CA signed public key
 - {client,server}.key: CA signed private key
 - Certificates are issued after signing the requests (client!=server)
 - dh.pem: Diffie-Hellman key exchange parameters
 - ta.key: for TLS HMAC authentication (optional)





- Start from the sample configuration files in the directory
 /usr/share/doc/openvpn/examples/sample-config-files/
- Server (VPN gateway):
 - .../sample-config-files/server.conf
- client:
 - .../sample-config-files/client.conf





- Start openvpn
- Server:
 - openvpn --config server.conf
- Client:
 - openvpn --config client.conf
- Check the connectivity on the new interfaces and analyze the traffic with wireshark



That's all for today

- Questions?
- Resources:
 - https://openvpn.net/community-resources/how-to/
 - https://wiki.wireshark.org/OpenVPN
 - Chapter 24 textbook
 - Virtual private networking, Gilbert Held, Wiley ed.
 - Guide to IPsec VPNs, NIST800-77
 - Guide to SSL VPNs, NIST-SP800-113
 - http://www.tcpipguide.com/free/t_IPSecurityIPSecProtocols.htm