

# A QoS-Aware Broker for Multi-Provider Serverless Applications

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#### Goals



My thesis is focused on "Serverless Computing".

#### Two main goals:

- The orchestration of a serverless workflow supporting:
  - Multiple FaaS Providers
  - Multiple Functions Implementations.
- 2 The fulfillment of non-functional requirements concerning the quality of service (QoS) levels that should be guaranteed.



#### What's meant by serverless computing?

An applications service model where:

- Administration tasks (provisioning, monitoring, scaling, etc.) are directly managed by the provider.
- Small-granularity billing pricing model: pay-as-you-go.
- Cloud application are abstracted as a group of so-called "Serverless Functions".



#### What is a serverless function?

A computation unit implementing a business functionality.

- Stateless
- Event-Driven
- Short-Lived

#### Serverless Application

A software system made up of a serverless functions set.



A serverless function is executed inside a containerized environment: the so-called "Function Instance".

The FaaS platform automatically scales the number of function instances.

When a request comes in, only one of the following events can occur:

- Warm start.
- Cold start.



#### **Concurrency Level**

The limitation, imposed by FaaS platforms, on the **number** of function instance runnable at the **same time**.

Providers apply that restriction differently:

- Global (Per-Account) Concurrency Model.
  - AWS Lambda.
  - IBM Cloud Functions.
- Local (Per-Function) Concurrency Model.
  - Google Cloud Functions.

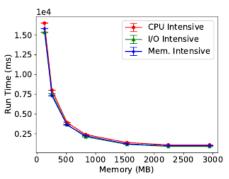


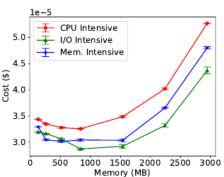
To invoke a serverless function, users have to specify a so-called serverless function configuration.

To invoke a **serverless application**, users have to specify a configuration for **all** its functions.



Configuration parameters **significantly** affect the **cost** and **response time** of serverless functions.





## Serverless Computing: Problems



What current problems or limitations of the serverless computing paradigm I tried to solve?

- No support for application whose functions are hosted on multiple providers.
- No support for application whose functions have more than one implementation (Concrete Functions).
- Vendor lock-in issues.
- The fulfillment of quality of service (QoS) levels.

## Serverless Computing: Problems



#### Why is so difficult to guarantee QoS levels?

- Lack of an analytical model to predict application performance.
- Lack of a methodological way to find a suitable configuration for a serverless application.

#### **Related Works**



#### Solutions already exist, but:

- They are unaware of the current status of FaaS platforms.
- No support for Multi-Provider, Multiple-Implementations serverless applications.
- Many do not support generic workload applications.

#### My Contributions



My contributions respect to the current state of art:

- An Analytical Model to evaluate applications performance.
  - Supports generic workflow (branch, loop, parallel)
  - Multi-Provider support.
  - Support for Multi-Implementation for functions.
  - FaaS-Status-Aware.
- A Methodological Way to find the "best" configuration to satisfy QoS constraints.
  - By solving an Optimization Problem (LP).

#### My Contributions



- A custom Heuristic Algorithm to resolve the aforementioned optimization problem.
  - Based on Ant Colony Optimization algorithm (ACO) family.
- A QoS-Aware Software Framework for the orchestration for multiprovider, multiple-implementations serverless applications.
- An extension to an already existent Representation Scheme to define a serverless application workflow.
  - Based on an existing language called Abstract Function Choreography Language (AFCL).

#### The Prototype



Main features of our software framework:

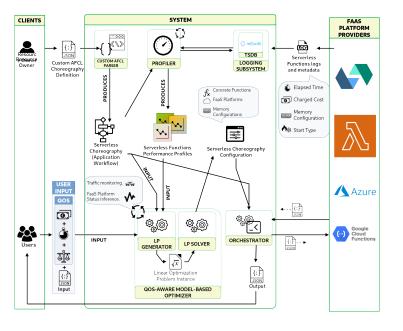
- Client-Server architecture.
- Cloud-native application.
- Includes a set of adapters to interact with following FaaS providers:
  - AWS Lambda.
  - Apache OpenWhisk.
- REST architectural style.

#### The Prototype



#### Main logical entities of our system:

- A Logging subsystem.
- An Orchestrator.
- A profiler.
- A QoS-aware model-based optimizer.
- A Custom AFCL Parser.



#### The Prototype



The use of an unique representation scheme for serverless workflows mitigates portability limitations and vendor lock-in issues.

Serverless application are managed using identical operations based on standard HTTP methods providing **Access Transparency**.



Serverless applications are abstracted to a Weakly Connected Weighted Directed Graph.

- Each vertex models an abstract serverless function, that is a computational unit required by business logic.
  - To each abstract function corresponds a set containing all concrete function implementing it.
- Each edge represents the calling relationship between two abstract functions.
  - Edge weights represent the so-called transition probability.



To evaluate the performance of a **Concrete Function**:

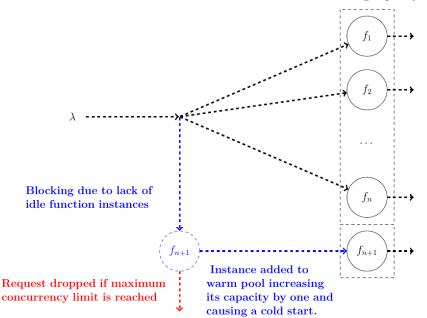
- Estimations about the Average Response Time (Cost) in case of cold (warm) start are required.
  - To compute aforementioned estimations, Exponential Moving Average based approach is adopted.
- An estimation of the probability according to which a request follows a cold start (Cold Start Probability) is required.



#### To compute Cold Start Probability:

- Any FaaS platform provider is modeled by set of  $M/G/K(t)_{\mathbf{C}_{max}}/K(t)_{\mathbf{C}_{max}}$  queueing systems.
  - K(t): the number of function instances at time t.
  - $C_{max}$ : the concurrency limit.
- Aforementioned set depends on the concurrency model adopted by providers.
- Erlang-B formula is used.

#### Warm Pool having capacity n





I formalized algorithms and equations to evaluate the performance of both a serverless application and of an abstract function.

#### Aforementioned algorithm depends on:

- The topological properties of the graph representing the application.
- The actual value of transition probabilities of all edges.

## The Optimization Problem



- To achieve our goal consisting in finding the best configuration to guarantee QoS constraints, we have to solve an optimization problem.
  - It is based on Multi-Dimensional Multi-Choice Knapsack Problem Formulation.

## The Optimization Problem



Formally, the configuration vector  $\mathbf{x}_{\mathscr{C}}$  we want to find is such that:

$$\mathbf{x}_{\mathscr{C}} \stackrel{\text{def}}{=} \left\{ x_{\phi_{1}}, \dots, x_{\phi_{k}} \right\}$$

$$\in \left\{ \left\{ \bigcup_{j=1}^{|\mathbf{F}_{\phi_{1}}|} f_{\phi_{1_{j}}} \times \mathbf{M}_{f_{\phi_{1_{j}}}} \right\} \times \dots \times \left\{ \bigcup_{j=1}^{|\mathbf{F}_{\phi_{k}}|} f_{\phi_{k_{j}}} \times \mathbf{M}_{f_{\phi_{k_{j}}}} \right\} \right\}$$

$$= \left\{ \left\{ \bigcup_{j=1}^{k} f_{\phi_{i_{j}}} \times \mathbf{M}_{f_{\phi_{i_{j}}}} \right\}$$

$$\subseteq \left\{ \left\{ \mathbf{F}_{\phi_{i}} \times \mathbb{N} \right\} = \mathbf{X}_{\mathscr{C}} \right\}$$

$$(1)$$

## The Optimization Problem



The number of all possible configuration grow very fast.

- An application with:
  - 6 functions.
  - 46 possible memory choice.
  - Only one implementation for each function.

lead to  $9.47 \cdot 10^9$  different configurations.

- An application with:
  - 6 functions.
  - 46 possible memory choice.
  - Two implementation for each function.

lead to  $6.06 \cdot 10^{11}$  different configurations.



$$max \quad \sum_{i=1}^{|\mathcal{F}_{\mathcal{E}}(\mathcal{C})|} \sum_{j=1}^{|\mathbf{F}_{\phi_{i}} \times \mathbb{N}|} y_{\phi_{i_{j}}} \cdot p_{\phi_{i_{j}}}(t)$$

$$\text{subject to} \quad \sum_{i=1}^{|\mathcal{F}_{\mathcal{E}}(\mathcal{C})|} \sum_{j=1}^{|\mathbf{F}_{\phi_{i}} \times \mathbb{N}|} y_{\phi_{i_{j}}} \cdot c_{\phi_{i_{j}}}(t) \leq C$$

$$\sum_{\phi_{i} \in \mathcal{F}_{\mathcal{E}}(\mathcal{C}) \setminus \mathcal{F}_{\mathcal{E}}(\tilde{\mathcal{P}})} \sum_{j=1}^{|\mathbf{F}_{\phi_{i}} \times \mathbb{N}|} y_{\phi_{i_{j}}} \cdot rt_{\phi_{i_{j}}}(t) +$$

$$+ \sum_{\phi_{h} \in \delta_{\mathcal{C}}} \sum_{j=1}^{|\mathbf{F}_{\phi_{h}} \times \mathbb{N}|} y_{\phi_{h_{j}}} \cdot rt_{\phi_{h_{j}}}(t) \leq RT$$

$$\forall \delta_{\mathcal{C}} \in \Delta_{\mathcal{C}}$$

$$(5.12)$$

$$\sum_{i=1}^{|\mathcal{F}_{\mathcal{E}}(\mathcal{C})|} \sum_{j=1}^{|\mathbf{F}_{\phi_{i}} \times \mathbb{N}|} y_{\phi_{i_{j}}} \cdot a_{(\phi_{i_{j}}, \omega_{P}^{(l)})} \leq l - R(\mathbf{Q}_{\omega_{P}^{(l)}}, t)$$

$$\forall \omega_{P}^{(l)} \in \widetilde{\mathbf{S}}_{\mathcal{C}}$$

$$(5.13)$$

$$\sum_{i=1}^{|\mathbf{F}_{\phi_i} \times \mathbb{N}|} y_{\phi_{i_j}} = 1$$

 $\forall i \in \mathbb{N} \cap [1, |\mathcal{F}_{\mathcal{E}}|]$ 

(5.14)

 $\forall i \in \mathbb{N} \cap [1, |\mathcal{F}_{\mathcal{E}}|]$   $\forall i \in \mathbb{N} \cap [1, |\mathbf{F}_{\phi_i} \times \mathbb{N}|]$ 

 $y_{\phi_{i_j}} \in \{0,1\}$ 

#### The Heuristic Algorithm



The heuristic algorithm is based on Ant Colony Optimization (ACO), a class of stochastic meta-heuristics: it is called Pre-provisioned Colony Optimization Algorithm with Lazy Pheromone Update

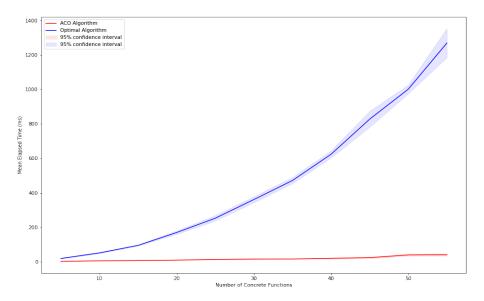
- It is based on a set of computational agents, called artificial ants, which iteratively construct a so-called partial solution.
- At each iteration, each artificial ant moves from a partial solution to another, applying a series of stochastic local decisions whose policy is based on following parameters
  - Attractiveness.
  - Pheromone Trail.

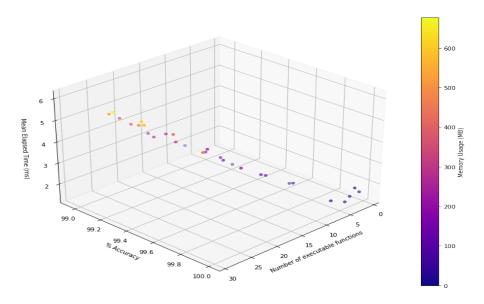


#### The Heuristic Algorithm



- Lazy approach for pheromone trails update on the solution component graph.
- We exploit pre-provisioning tactic to anticipates data needs assuring a lower latency.







## Thanks for your attention! Questions?