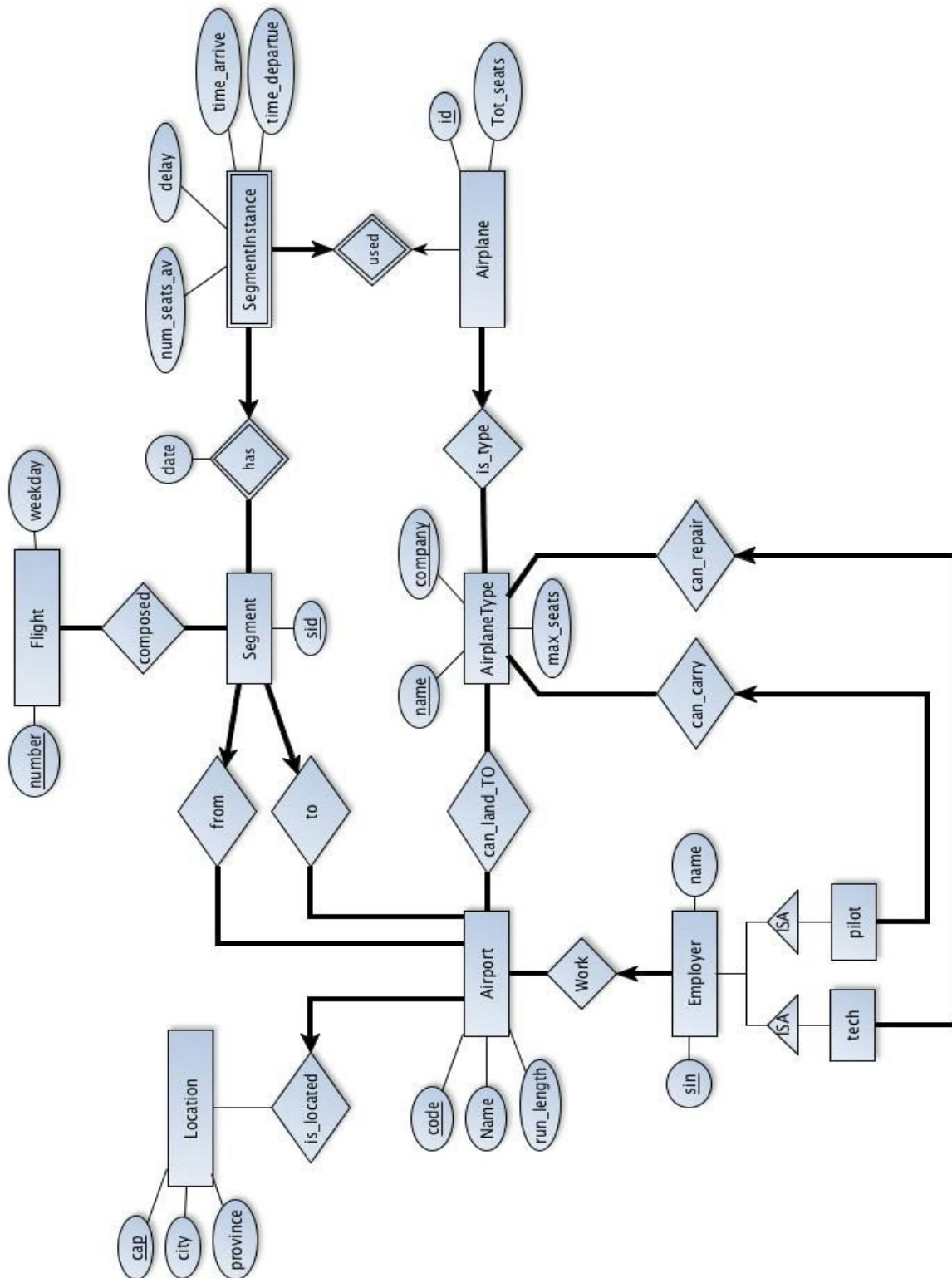


PART A

ER



SCHEMA

Ariport (code, name: unique not null, run_length: not null, id_location: not null)

id_location is a foreign key to table Location

CanLandOrTO (airport_code, airt_name, airt_company)

airport_code is a foreign key to table Ariport

airt_name is a foreign key to table AirplaneType

airt_company is a foreign key to table AirplanType

Location (cap, city: not null, province: not null)

AirplaneType (name, company, max_seats: not null)

Airplane (id, tot_seats: not null, name, company)

name is a foreign key to table AriplaneType

company is a foreign key to table AirplaneType

Employer (sin, name: not null, airport_code, type: not null, airt_name, airt_company)

airport_code is a foreign key to table Airport

airt_name is a foreign key to table AirplaneType

airt_company is a foreign key to table AirplaneType

Segment (id, airport_from, airport_to)

airport_from is a foreign key to table Airport

airport_to is a foreign key to table Airport

Composed (segment_id, flight_number)

segment_id is a foreign key to table Segment

flight_number is a foreign key to table Flight

Flight (number, weekday: not null)

SegmentInstance (segment_id, airplane_id, time_departure, time_arrive, date,

num_seats_av: not null, delay)

segment_id is a foreign key to table Segment

airplane_id is a foreign key to table Airplane

SQL

```
CREATE TABLE Location (  
    cap INTEGER,  
    city CHAR(30) NOT NULL,  
    province CHAR(2) NOT NULL,  
    PRIMARY KEY( cap )  
)
```

```
CREATE TABLE Airport (  
    code INTEGER,  
    name CHAR(20) UNIQUE NOT NULL,  
    run_length REAL NOT NULL,  
    id_location INTEGER NOT NULL,  
    PRIMARY KEY( code ),  
    FOREIGN KEY( id_location ) REFERENCES Location.id  
        ON DELETE NO ACTION  
        ON UPDATE CASCADE  
)
```

```
CREATE TABLE CanLandOrTO (  
    ariport_code INTEGER,  
    arit_name CHAR(20),  
    airt_company CHAR(20),  
    PRIMARY KEY( ariport_code, airt_name, airt_company ),  
    FOREIGN KEY( ariport_code ) REFERENCES Ariport.code  
        ON DELETE CASCADE  
        ON UPDATE CASCADE,  
    FOREIGN KEY( airt_name ) REFERENCES AriplaneType.name  
        ON DELETE CASCADE  
        ON UPDATE CASCADE,  
    FOREIGN KEY( airt_company ) REFERENCES AirplaneType.company  
        ON DELETE CASCADE  
        ON UPDATE CASCADE  
)
```

```
CREATE TABLE AriplaneType (  
    name CHAR( 20 ),  
    company CHAR( 20 ),  
    max_seats NOT NULL,  
    PRIMARY KEY( name, company )  
)
```

```
CREATE TABLE Airplane (  
    id INTEGER,  
    tot_seats NOT NULL,  
    name CHAR( 20 ),  
    company CHAR( 20 ),  
    PRIMARY KEY( id ),  
    FOREIGN KEY( name ) REFERENCES AirplaneType.name  
        ON DELETE CASCADE  
        ON UPDATE CASCADE,  
    FOREIGN KEY( company ) REFERENCES AirplaneType.company  
        ON DELETE CASCADE  
        ON UPDATE CASCADE  
)
```

```
CREATE TABLE Employer (  
    sin INTEGER,  
    name CHAR( 20 ),  
    airport_code INTEGER,  
    type INTEGER,  
    airt_name CHAR( 20 ),  
    airt_company CHAR( 20 ),  
    PRIMARY KEY( sin ),  
    FOREIGN KEY( airport_code ) REFERENCES Airport.code  
        ON DELETE CASCADE  
        ON UPDATE CASCADE,  
    FOREIGN KEY( airt_name ) REFERENCES AirplaneType.name  
        ON DELETE CASCADE  
        ON UPDATE CASCADE,  
    FOREIGN KEY( airt_company ) REFERENCES AirplaneType.company  
        ON DELETE CASCADE  
        ON UPDATE CASCADE)
```

```
CREATE TABLE Flight (  
    number INTEGER,  
    weekday INTEGER NOT NULL,  
    PRIMARY KEY( number )  
)
```

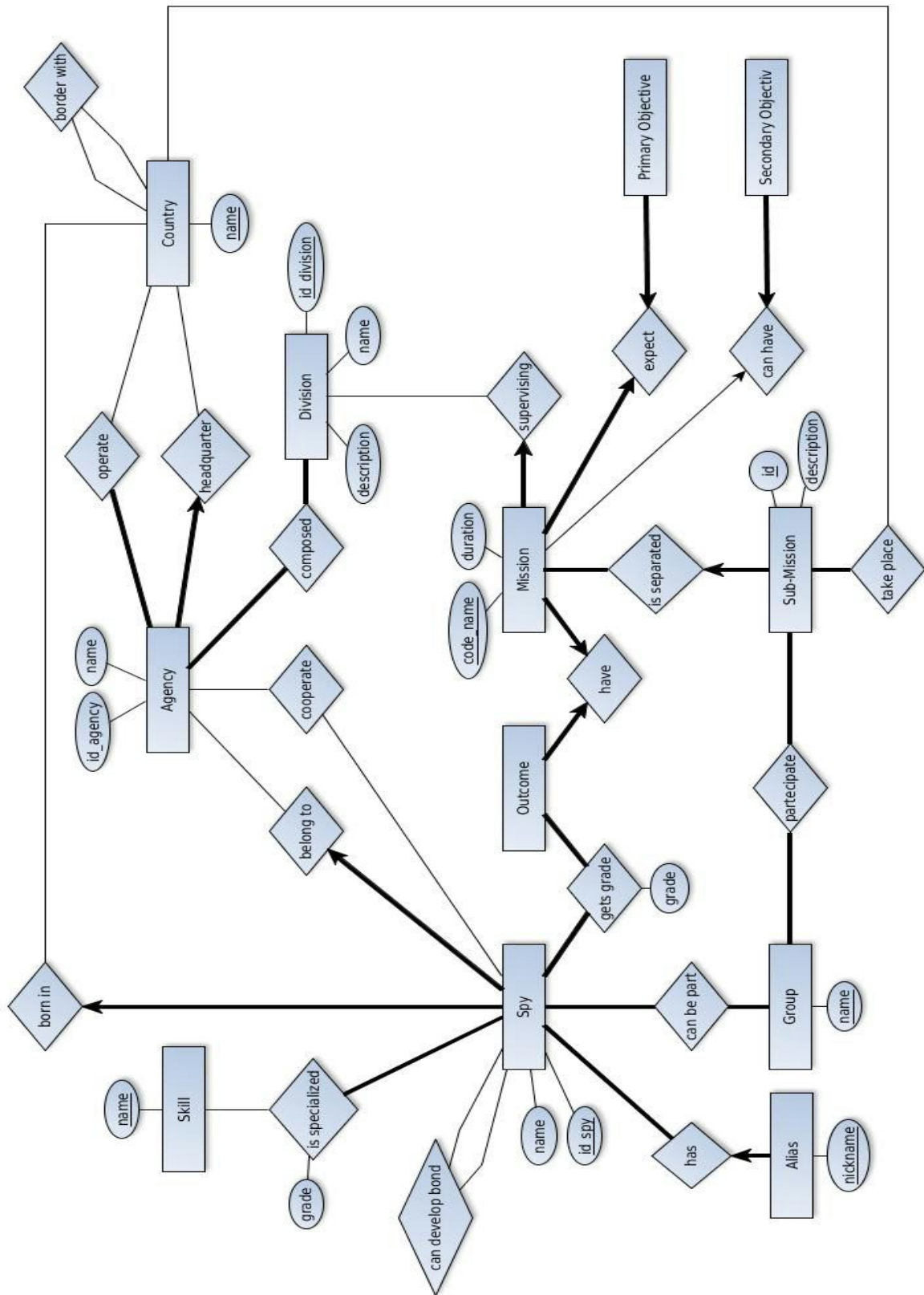
```
CREATE TABLE Composed (  
    segment_id INTEGER,  
    flight_number INTEGER,  
    PRIMARY KEY( segment_id, flight_number ),  
    FOREIGN KEY( segment_id ) REFERENCES Segment.id  
        ON DELETE CASCADE  
        ON UPDATE CASCADE,  
    FOREIGN KEY( flight_number ) REFERENCES Flight.number  
        ON DELETE CASCADE  
        ON UPDATE CASCADE,  
)
```

```
CREATE TABLE Segment (  
    id INTEGER,  
    airport_from INTEGER,  
    airport_to INTEGER,  
    PRIMARY KEY( id )  
)
```

```
CREATE TABLE SegmentInstance (  
    segment_id INTEGER,  
    ariplane_id INTEGER,  
    time_departure TIMESTAMP,  
    time_arrive TIMESTAMP,  
    date DATETIME NOT NULL,  
    num_seats_av INTEGER NOT NULL,  
    delay INTEGER,  
    PRIMARY KEY( segment_id, ariplane_id ),  
    FOREIGN KEY( segment_id ) REFERENCES Segment.id  
        ON DELETE NO ACTION  
        ON UPDATE CASCADE,  
    FOREIGN KEY( ariplane_id ) REFERENCES Ariplane.id  
        ON DELETE CASCADE ON UPDATE CASCADE )
```

PART B

ER



SCHEMA

Assumptions:

- A Spy belongs to at least one agency
- A Spy can cooperate with zero or more agency
- An agency can cooperate with zero or more spies
- An agency can recruit zero or more spies
- A group can be composed by one spy

Country (name)

BorderWith (first_country, second_country)

first_country is a foreign key to table Contry

second_country is a foreign key to table Country

Operate (country_name, id_agency)

country_name is a foreign key to table Country

id_agency is a foreign key to table Agency

Agency (id, name: not null, headquarter_location)

headquarter_location is a foreign key to table Country

Cooperated_with (id_spy, id_agency)

id_spy is a foreign key to table Spy

id_agency is a foreign key to table Agency

Spy (id, name: not null, born, belong_to)

born is a foreign key to table Country

belog_to is a foreign key to table Agency

BondWith (first_spy, second_spy)

first_spy is a foreign key to table Spy

second_spy is a foreign key to table Spy

Alias(nickname, id_spy)

id_spy is a foreign key to table Spy

Skill (name)

Specialized_in(id_spy, name_skill, grade)

id_spy is a foreign key to table Spy

name_skill is a foreign key to table Skill

Group (name)

Part_of (id_spy, name_group)

id_spy is a foreign key to table Spy

name_group is a foreign key to table Group

GradeFrom (id_spy, code_name_mission, grade)

id_spy is a foreign key to table Spy

code_name_mission is a foreign key to table Mission

Mission (code_name, duration: not null, outcome, primary_object: not null,
secondary_object, supervising_by)

supervising_by is a foreign key to table Division

SubMission (id, description: not null, code_name_mission: not null)

code_name_mission is a foreign key to table Mission

Partecipate (group_name, id_submission)

group_name is a foreign key to table Group

id_submission is a foreign key to table SubMission

TakePlace (name_country, id_submission)

name_country is a foreign key to table Country

id_submission is a foreign key to table SubMission

Division (id, name: not null, description: not null)

ComposedBy (id_agency, id_division)

id_agency is a foreign key to table Agency

id_division is a foreign key to table Division

SQL

```
TABLE Country (  
    name CHAR( 30 ),  
    PRIMARY KEY( name )  
)
```

```
CREATE TABLE BorderWith (  
    first_country CHAR( 30 ),  
    second_country CHAR( 30 ),  
    PRIMARY KEY( first_country, second_country ),  
    FOREIGN KEY( first_country ) REFERENCES Country.name  
        ON DELETE CASCADE  
        ON UPDATE CASCADE,  
    FOREIGN KEY( second_country ) REFERENCES Country.name  
        ON DELETE CASCADE  
        ON UPDATE CASCADE  
)
```

```
CREATE TABLE Operate (  
    country_name CHAR( 30 ),  
    id_agency INTEGER,  
    PRIMARY KEY( country_name, id_agency ),  
    FOREIGN KEY( country_name ) REFERENCES Country.name  
        ON DELETE CASCADE  
        ON UPDATE CASCADE,  
    FOREIGN KEY( id_agency ) REFERENCES Agency.id  
        ON DELETE CASCADE  
        ON UPDATE CASCADE  
)
```

```
CREATE TABLE Agency (  
    id INEGER,  
    name CHAR( 30 ) NOT NULL,  
    headquarter_location,  
    PRIMARY KEY( id ),  
    FOREIGN KEY( headquarter_location ) REFERENCES Country.name  
        ON DELETE SET DEFAULT  
        ON UPDATE CASCADE )
```

```
CREATE TABLE CooperatedWith (  
    id_spy INTEGER,  
    id_agency INTEGER,  
    PRIMARY KEY( id_spy, id_agency )  
    FOREIGN KEY( id_spy ) REFERENCES Spy.id  
        ON DELETE CASCADE  
        ON UPDATE CASCADE,  
    FOREIGN KEY( id_agency ) REFERENCES Agency.id  
        ON DELETE CASCADE  
        ON UPDATE CASCADE  
)
```

```
CREATE TABLE Spy (  
    id INTEGER,  
    name CHAR( 30 ) NOT NULL,  
    born CHAR( 30 ),  
    belong_to INTEGER,  
    PRIMARY KEY( id ),  
    FOREIGN KEY( born ) REFERENCES Country.name  
        ON DELETE SET DEFAULT  
        ON UPDATE CASCADE,  
    FOREIGN KEY( belong_to ) REFERENCES Agency.id  
        ON DELETE SET DEFAULT  
        ON UPDATE CASCADE  
)
```

```
CREATE TABLE BondWith (  
    first_spy INTEGER,  
    second_spy INTEGER,  
    PRIMARY KEY( first_spy, second_spy ),  
    FOREIGN KEY( first_spy ) REFERENCES Spy.id  
        ON DELETE CASCADE  
        ON UPDATE CASCADE,  
    FOREIGN KEY( second_spy ) REFERENCES Spy.id  
        ON DELETE CASCADE  
        ON UPDATE CASCADE  
)
```

```
CREATE TABLE Alias (  
    nickname CHAR( 30 ),  
    id_spy INTEGER,  
    PRIMARY KEY( nickname ),  
    FOREIGN KEY( id_spy ) REFERENCES Spy.id  
        ON DELETE CASCADE  
        ON UPDATE CASCADE  
)
```

```
CREATE TABLE Skill (  
    name CHAR( 30 ),  
    PRIMARY KEY ( name )  
)
```

```
CREATE TABLE SpecializedIn(  
    id_spy INTEGER,  
    name_skill CHAR( 30 ),  
    grade INTEGER,  
    PRIMARY KEY( id_spy, name_skill ),  
    FOREIGN KEY( id_spy ) REFERENCES Spy.id  
        ON DELETE CASCADE  
        ON UPDATE CASCADE,  
    FOREIGN KEY( name_skill ) REFERENCES Skill.name  
        ON DELETE CASCADE  
        ON UPDATE CASCADE  
)
```

```
CREATE TABLE Group (  
    name CHAR( 30 ),  
    PRIMARY KEY( name )  
)
```

```

CREATE TABLE Part_of (
    id_spy INTEGER,
    name_group CHAR( 30 ),
    PRIMARY KEY( id_spy, name_group ),
    FOREIGN KEY( id_spy ) REFERENCES Spy.id
        ON DELETE CASCADE
        ON UPDATE CASCADE,
    FOREIGN KEY( name_group ) REFERENCES Group.name
        ON DELETE CASCADE
        ON UPDATE CASCADE
)

```

```

CREATE TABLE GradeFrom (
    id_spy INTEGER,
    code_name_mission CHAR( 30 ),
    grade INTEGER,
    PRIMARY KEY( id_spy, code_name_mission ),
    FOREIGN KEY( id_spy ) REFERENCES Spy.id
        ON DELETE CASCADE
        ON UPDATE CASCADE,
    FOREIGN KEY( code_name_mission ) REFERENCES Mission.code_name
        ON DELETE CASCADE
        ON UPDATE CASCADE
)

```

```

CREATE TABLE Mission (
    code_name CHAR( 30 ),
    duration: INTEGER NOT NULL,
    outcome CHAR( 30 ),
    primary_object CHAR( 30 ) NOT NULL,
    secondary_object CHAR( 30 ),
    supervising_by INTEGER,
    PRIMARY KEY( code_name ),
    FOREIGN KEY( supervising_by ) REFERENCES Division.id
        ON DELETE SET DEFAULT
        ON UPDATE CASCADE
)

```

```
CREATE TABLE SubMission (  
    id INTEGER,  
    description CHAR( 30 ) NOT NULL,  
    code_name_mission CHAR( 30 ) NOT NULL,  
    PRIMARY KEY( id ),  
    FOREIGN KEY( code_name_mission ) REFERENCES Mission.code_name  
        ON DELETE CASCADE  
        ON UPDATE CASCADE  
)
```

```
CREATE TABLE Participate (  
    group_name CHAR( 30 ),  
    id_submission INTEGER,  
    PRIMARY KEY( group_name, id_submission ),  
    FOREIGN KEY( group_name ) REFERENCES Group.name  
        ON DELETE CASCADE  
        ON UPDATE CASCADE,  
    FOREIGN KEY( id_submission ) REFERENCES SubMission.id  
        ON DELETE CASCADE  
        ON UPDATE CASCADE  
)
```

```
CREATE TABLE TakePlace (  
    name_country CHAR( 30 ),  
    id_submission INTEGER,  
    PRIMARY KEY( name_country, id_submission ),  
    FOREIGN KEY( name_country ) REFERENCES Country.name  
        ON DELETE SET DEFAULT  
        ON UPDATE CASCADE,  
    FOREIGN KEY( id_submission ) REFERENCES SubMission.id  
        ON DELETE CASCADE  
        ON UPDATE CASCADE  
)
```

```
CREATE TABLE Division (  
    id INTEGER,  
    name CHAR( 30 ) NOT NULL,  
    description CHAR( 30 ) NOT NULL,  
    PRIMARY KEY( id ),  
)
```

```
CREATE TABLE ComposedBy (  
    id_agency INTEGER,  
    id_division INTEGER,  
    PRIMARY KEY( id_agency, id_division ),  
    FOREIGN KEY( id_agency ) REFERENCES Agency.id  
        ON DELETE CASCADE  
        ON UPDATE CASCADE,  
    FOREIGN KEY( id_division ) REFERENCES Division.id  
        ON DELETE CASCADE  
        ON UPDATE CASCADE  
)
```