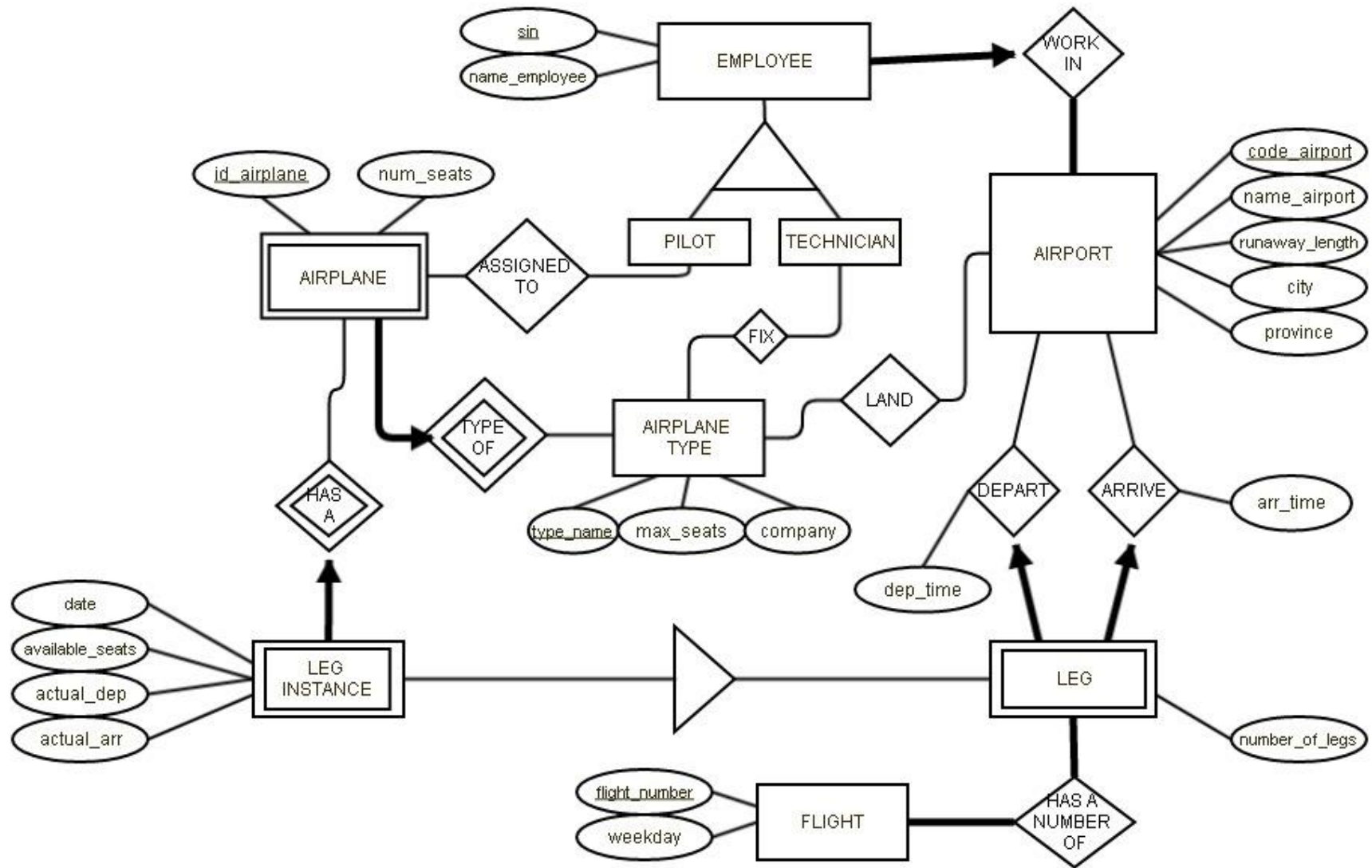


## Entity-Relationship Diagram



## Relational Schema

AIRPORT(code\_airport, name, runway\_length, city, province)

AIRPLANE(id\_airplane, num\_seats, type\_name: unique)  
type\_name is FK to table AIRPLANE TYPE

AIRPLANE TYPE(type\_name, max\_seats, company)

EMPLOYEE(sin, name\_employee, code\_airport: unique)  
code\_airport is a FK to table AIRPORT

PILOT(sin, id\_airplane)  
sin is FK to table EMPLOYEE  
id\_airplane is FK to table AIRPLANE

TECHNICIAN(type\_name, sin)  
type\_name is FK to table AIRPLANE\_TYPE  
sin is FK to table EMPLOYEE

FLIGHT(flight\_number, weekday)

LEG(number\_of\_legs, dep\_time, arr\_time, arr\_code, dep\_code, flight\_number)

dep\_code is FK to table AIRPORT  
arr\_code is FK to table AIRPORT  
flight\_number is FK to table FLIGHT

LEG INSTANCE(date, available\_seats, actual\_dep, actual\_arr, id\_airplane, arr\_code, dep\_code, flight\_number)  
id\_airplane is a FK to table AIRPLANE  
dep\_code is FK to table AIRPORT  
arr\_code is FK to table AIRPORT  
flight\_number is FK to table FLIGHT

LAND(type\_name, code\_airport)  
type\_name is FK to table AIRPLANE TYPE,  
code\_airport is FK to table AIRPORT

## Statements

```
CREATE TABLE Airport (  
    code_airport INTEGER,  
    name_airport VARCHAR(20),  
    runaway_length INTEGER,  
    city VARCHAR(20),  
    province VARCHAR(20),  
    PRIMARY KEY (code_airport))
```

```
CREATE TABLE AirplaneType (  
    type_name VARCHAR(20),  
    max_seats INTEGER,  
    company VARCHAR(20),  
    PRIMARY KEY (type_name))
```

```
CREATE TABLE Airplane (  
    id_airplane INTEGER,  
    num_seats INTEGER,  
    type_name VARCHAR(20),  
    PRIMARY KEY (id_ariplane),  
    FOREIGN KEY(type_name)  
    REFERENCES AirplaneType(type_name))
```

```
CREATE TABLE Employee (  
    sin INTEGER,  
    name_employee VARCHAR(20),  
    code_airport INTEGER,  
    PRIMARY KEY (sin),  
    FOREIGN KEY(code_airport)  
    REFERENCES Airport(code_airport))
```

```
CREATE TABLE Flight (  
    flight_number INTEGER,  
    weekday VARCHAR(20)  
    PRIMARY KEY (flight_number))
```

```
CREATE TABLE Pilot (  
    id_airplane INTEGER,  
    sin INTEGER,  
    PRIMARY KEY (id_airplane, sin),  
    FOREIGN KEY(id_airplane)  
    REFERENCES Airplane(id_airplane),  
    FOREIGN KEY(sin)  
    REFERENCES Employee(sin))
```

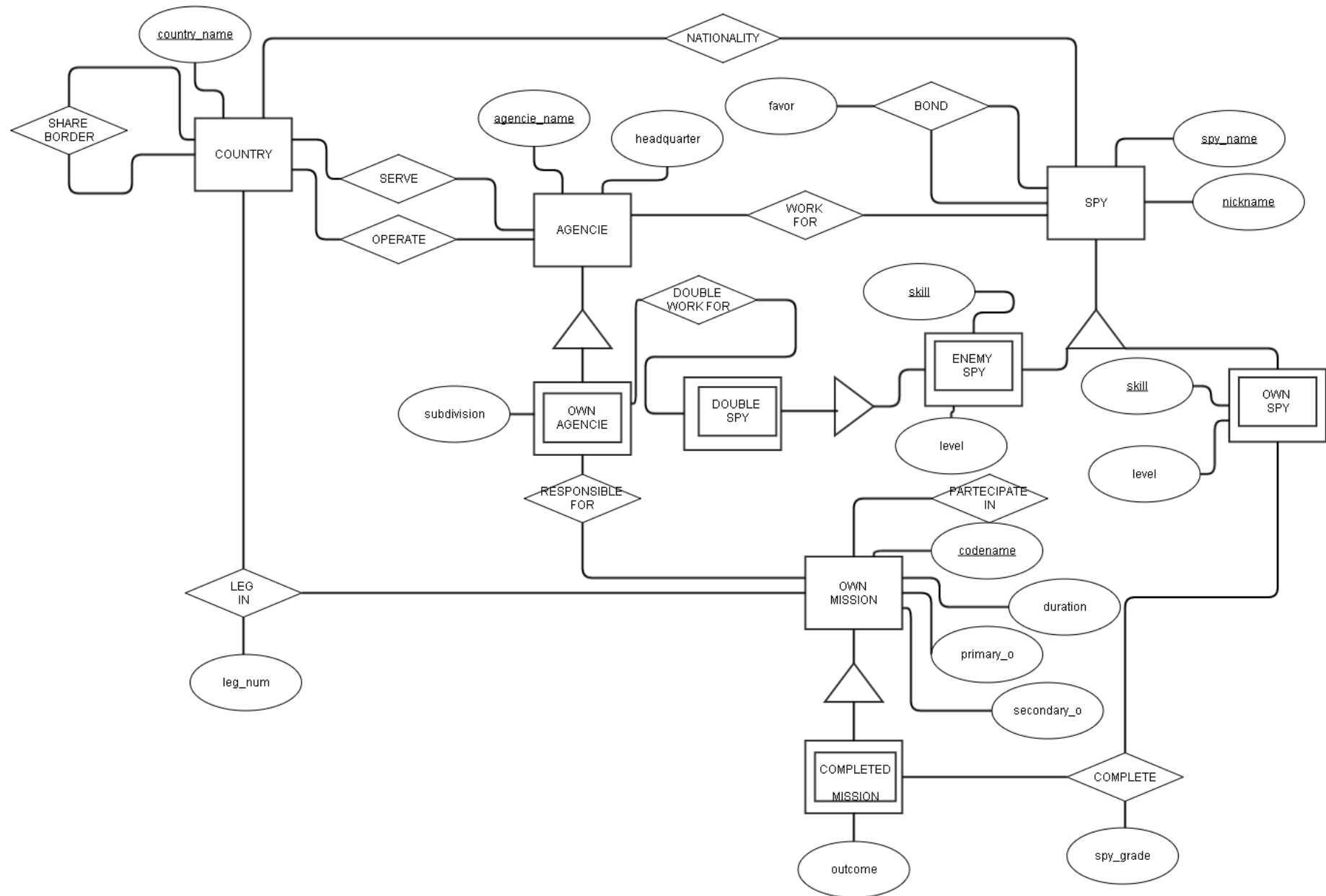
```
CREATE TABLE Technician (  
    type_name VARCHAR(20),  
    sin INTEGER,  
    PRIMARY KEY (type_name, sin),  
    FOREIGN KEY(type_name)  
    REFERENCES AirplaneType(type_name),  
    FOREIGN KEY(sin) REFERENCES Employee(sin))
```

```
CREATE TABLE Leg (  
    number_of_legs INTEGER,  
    dep_time TIME,  
    arr_time TIME,  
    arr_code INTEGER,  
    dep_code INTEGER,  
    flight_number INTEGER,  
    PRIMARY KEY (arr_code, dep_code, flight_number),  
    FOREIGN KEY(dep_code)  
    REFERENCES Airport(code_airport),  
    FOREIGN KEY(arr_code)  
    REFERENCES Airport(code_airport),  
    FOREIGN KEY(flight_number)  
    REFERENCES Flight(flight_number))
```

```
CREATE TABLE LegInstance (  
    date DATE,  
    available_seats INTEGER,  
    actual_dep TIME,  
    actual_arr TIME,  
    id_airplane INTEGER,  
    arr_code INTEGER,  
    dep_code INTEGER,  
    flight_number INTEGER,  
    PRIMARY KEY (id_airplane, arr_code, dep_code, flight_number),  
    FOREIGN KEY(id_airplane) REFERENCES Airplane(id_airplane),  
    FOREIGN KEY(dep_code) REFERENCES Airport(code_airport),  
    FOREIGN KEY(arr_code) REFERENCES Airport(code_airport),  
    FOREIGN KEY(flight_number) REFERENCES Flight(flight_number))
```

```
CREATE TABLE Land (  
    type_name VARCHAR(20),  
    code INTEGER,  
    PRIMARY KEY (type_name, code),  
    FOREIGN KEY(type_name) REFERENCES AirplaneType(type_name),  
    FOREIGN KEY(code) REFERENCES Airport(code))
```

## Entity-Relationship Diagram



## Relational Schema

Agency (agency\_name, headquarter)

Own Agency (agency\_name, subdivision)  
agency\_name is a foreign key to table Agency

Country (country\_name, served\_agency: UNIQUE)  
served\_agency is a foreign key to table Agency

Operative Agency (country\_name, operative\_agency)  
country\_name is a foreign key to table Country  
operative\_agency is a foreign key to table Agency

Share Border (country\_name, border\_country)  
country\_name is a foreign key to table Country  
border\_country is a foreign key to table Country

Spy (spy\_name, nickname, agency\_name, country\_name)  
agency\_name is a foreign key to table Agency  
country\_name is a foreign key to table Country

Bond(spy\_name1, spy\_name2, favor)  
spy\_name1 is a foreign key to table Spy  
spy\_name2 is a foreign key to table Spy

Own Spy (spy\_name, skill: not NULL, level: not NULL)  
spy\_name is a foreign key to table Spy

Enemy Spy (spy\_name, skill, level)  
spy\_name is a foreign key to table Spy

Double Spy (spy\_name, agency\_name)  
spy\_name is a foreign key to table Enemy Spy  
agency\_name is a foreign key to table Own Agency

Mission (codename, duration, primary\_t: not NULL, secondary\_t, subdivision)  
subdivision is a foreign key to table Own Agency

Participate In (codename, spy\_name)  
spy\_name is a foreign key to table Own Spy  
codename is a foreign key to table Mission

Completed Mission (codename, spy\_name, outcome, spy\_grade)  
codename is a foreign key to table Participate In  
spy\_name is a foreign key to table Participate In

Leg (codename, country\_name, leg\_num)  
codename is a foreign key to table Mission  
country\_name is a foreign key to table Country

## Statements

```
CREATE TABLE Agency (  
  agency_name VARCHAR(20),  
  headquarter VARCHAR(20),  
  PRIMARY KEY (agency_name, headquarter),  
)
```

```
CREATE TABLE Own Agency (  
  agency_name VARCHAR(20),  
  subdivision VARCHAR(20),  
  PRIMARY KEY (agency_name, subdivision),  
  FOREIGN KEY (agency_name)  
  REFERENCES Agency(agency_name)  
)
```

```
CREATE TABLE Country (  
  country_name VARCHAR(20),  
  served_agency VARCHAR(20) UNIQUE,  
  PRIMARY KEY (country_name),  
  FOREIGN KEY (served_agency)  
  REFERENCES Agency(agency_name)  
)
```

```
CREATE TABLE Operative Agency (  
  country_name VARCHAR(20),  
  operative_agency VARCHAR(20),  
  PRIMARY KEY (country_name, operative_agency),  
  FOREIGN KEY (country_name)  
  REFERENCES Country(country_name),  
  FOREIGN KEY (operative_agency)  
  REFERENCES Agency(agency_name)  
)
```

```
CREATE TABLE Share Border (  
  country_name VARCHAR(20),  
  border_country VARCHAR(20),  
  PRIMARY KEY (country_name, border_country),  
  FOREIGN KEY (country_name)  
  REFERENCES Country(country_name),  
  FOREIGN KEY (border_country)  
  REFERENCES Country(country_name)  
)
```

```
CREATE TABLE Spy (  
  spy_name VARCHAR(20),  
  nickname VARCHAR(20),  
  agency_name VARCHAR(20),  
  country_name VARCHAR(20),  
  PRIMARY KEY (spy_name, nickname),  
  FOREIGN KEY (agency_name)  
  REFERENCES Agency(agency_name),  
  FOREIGN KEY (country_name)  
  REFERENCES Country(country_name)  
)
```

```
CREATE TABLE Bond (  
  spy_name1 VARCHAR(20),  
  spy_name2 VARCHAR(20),  
  favor VARCHAR(50),  
  PRIMARY KEY (spy_name1, spy_name2, favor),  
  FOREIGN KEY (spy_name1)  
  REFERENCES Spy(spy_name),  
  FOREIGN KEY (spy_name2)  
  REFERENCES Spy(spy_name)  
)
```

```
CREATE TABLE Own Spy (  
  spy_name VARCHAR(20),  
  skill VARCHAR(20) NOT NULL,  
  level INTEGER NOT NULL,  
  PRIMARY KEY (spy_name, skill),  
  FOREIGN KEY (spy_name)  
  REFERENCES Spy(spy_name)  
)
```

```
CREATE TABLE Enemy Spy (  
  spy_name VARCHAR(20),  
  skill VARCHAR(20),  
  level INTEGER,  
  PRIMARY KEY (spy_name, skill),  
  FOREIGN KEY (spy_name)  
  REFERENCES Spy(spy_name)  
)
```

```
CREATE TABLE Double Spy (  
  spy_name VARCHAR(20),  
  agency_name VARCHAR(20),  
  PRIMARY KEY (spy_name, agency_name),  
  FOREIGN KEY (spy_name)  
  REFERENCES Enemy Spy(spy_name),  
  FOREIGN KEY (agency_name)  
  REFERENCES Own Agency(agency_name)  
)
```

```
CREATE TABLE Mission (  
  codename VARCHAR(20),  
  duration INTEGER,  
  primary_t VARCHAR(20) NOT NULL,  
  secondary_t VARCHAR(20),  
  subdivision VARCHAR(20),  
  PRIMARY KEY (codename),  
  FOREIGN KEY (subdivision)  
  REFERENCES Own Agency(subdivision)  
)
```

```
CREATE TABLE Participate In (  
  codename VARCHAR(20),  
  spy_name VARCHAR(20),  
  PRIMARY KEY (codename, spy_name),  
  FOREIGN KEY (codename)  
  REFERENCES Mission(codename),  
  FOREIGN KEY (spy_name)  
  REFERENCES Own Spy(spy_name)  
)
```

```
CREATE TABLE Completed Mission (  
  codename VARCHAR(20),  
  spy_name VARCHAR(20),  
  outcome VARCHAR(250),  
  spy_grade INTEGER,  
  PRIMARY KEY (codename, spy_name),  
  FOREIGN KEY (codename)  
  REFERENCES Participate In(codename),  
  FOREIGN KEY (spy_name)  
  REFERENCES Participate In(spy_name)  
)
```



```
CREATE TABLE Leg ( codename VARCHAR(20),  
country_name VARCHAR(20),  
leg_num INTEGER,  
PRIMARY KEY (codename, country_name, leg_num),  
FOREIGN KEY (codename)  
REFERENCES Mission(codename),  
FOREIGN KEY (country_name)  
REFERENCES Country(country_name)  
)
```