# <u>Advanced Programmin A.Y. 19/20:</u> <u>final project</u>

# 1. Abstract

Design and develop a server that, based on a text- and message-oriented protocol, takes requests of computation consisting of one or more mathematical expressions and input values and replies with the results.

# 2. Specifications

### 2.1 Domain definitions

Let e be a mathematical expression composed of the binary operators  $O = \{+, -, \times, \div, pow\}$  and of zero or more named variables  $V_e \in V$ .

**Example**: with  $e = \frac{x+1}{y-2^x}$ ,  $V_e = \{x, y\}$ .

Let  $a:V o\mathbb{R}^*$  be a *variable-values function* that associates a list of numerical values  $a(v)\in\mathbb{R}^*$  with a variable v.

### 2.2 Protocol

Upon connection with a client  ${\cal C}$ , the server  ${\cal S}$  performs iteratively these operations:

- 1. waits for a request r
- 2. closes the connection or replies with a  $response\ s$ , depending on the content of r

### 2.2.1 Request format

A request is a line of text with the following format (literal text is shown between double quotes "", regexes between single quotes "):

```
ComputationRequest
```

The format of a quit request is:

```
QuitRequest = "BYE"
```

The format of a stat request is:

```
StatRequest = "STAT_REQS"
| "STAT_AVG_TIME"
| "STAT_MAX_TIME"
```

The format of a computation request is:

```
ValuesKind = "GRID"
| "LIST"
```

A variable-values function can be specified with the following format:

```
VariableValuesFunction = VariableValues
| VariableValuesFunction","VariableValues
```

```
VariableValues = VarName":"JavaNum":"JavaNum
```

```
VarName = '[a-z][a-z0-9]*'
```

and JavaNum is a string that can be correctly parsed to a double using the Java Double.parseDouble() method. A list of expressions can be specified with the following format:

```
Expressions = Expression | Expressions"; "Expression
```

```
Num = '[0-9]+(\.[0-9]+)?'
```

#### **2.2.1.1 Examples**

Some examples of valid requests are (one per line):

```
BYE

STAT_MAX_TIME

MAX_GRID; x0:-1:0.1:1, x1:-10:1:20; ((x0+(2.0^x1))/(1-x0)); (x1*x0)

COUNT_LIST; x0:1:0.001:100; x1
```

Some examples of **not valid** requests are:

```
bye
MIN_GRID;x0:-1:0.1:1,x1:-10:1:20;((x0+(2.0^x1))/(1-x0));log(x1*x0)
COUNT_LIST;x0:1:0.001:100;
MAX_LIST;x0:0:0,1:2;(x0+1)
```

### 2.2.2 Response format

A response is a line of text with the following format:

```
Response = ErrorResponse | OkResponse
```

The format of an error response is:

```
ErrorResponse = ERR";"`[^;]*`
```

The format of an *ok response* is:

```
OkResponse = OK";"JavaNum";"JavaNum
```

where [^;]\* does not include new line characters.

## 2.3 Request processing specifications

If the request r is a *quit request*, the server S must immediately close the connection with the client C.

Otherwise, S must reply with a response s. If s is an error response, the part of s following ERR; must be a human-comprehensible, succint textual description of the error. Otherwise, if s is an ok response, the first of two numbers following  $\mathfrak{OK}$ ; must be the *response time*, i.e., the number of seconds S took to process r, with at least 3 digits after the decimal separator (millisecond precision).

#### **2.3.1 Stat requests**

If r is a stat request, S replies with an ok response where the second number is:

- the number of ok responses served by S (excluding r) to all clients since it started, if r is STAT\_REQS;
- the average response time of all ok responses served by S (excluding
  r) to all clients since it started, if r is STAT\_AVG\_TIME;
- the maximum response time of all ok responses served by S (excluding r) to all clients since it started, if r is STAT\_MAX\_TIME.

### 2.3.2 Computation requests

If r is a computation request, S does the following steps:

- 1. parse a variable-values function a from the  ${\tt VariableValuesFunction}$  part of r
- 2. build a list T of value tuples from a, each value tuple specifying one value for each v of the variables for which  $a(v) \neq \emptyset$ , depending on the ValuesKind part of r
- 3. parse a non-empty list  $E=(e_1,\ldots,e_n)$  of expressions from the Expressions part of r
- 4. compute a value o on T and E depending on the  $\operatorname{ComputationKind}$  part of r

If any of the steps above fails, S replies with an error response. Otherwise S replies with an ok response s where the second number in s is o.

#### 2.3.2.1 Step 1: parsing of VariableValuesFunction to a

First, a list I of tuples  $(v, x_{\text{lower}}, x_{\text{step}}, x_{\text{upper}})$  is obtained by parsing each VariableValues. If, for any tuple,  $x_{\text{step}} \leq 0$ , the step fails.

Second,  $a:V o \mathcal{P}(\mathbb{R})$  is built as follows:  $a(v)=egin{cases} \emptyset & ext{if no tuple for $v$ exists in $I$} \ (x_{ ext{lower}}+kx_{ ext{step}}:x_{ ext{lower}}+kx_{ ext{step}}\leq x_{ ext{upper}})_{k\in\mathbb{N}} & ext{otherwise} \end{cases}$ 

**Example**: x0:-1:0.1:1,x1:-10:1:20 is parsed such that  $a(x0) = (-1,-0.9,\dots,0.9,1)$ ,  $a(x1) = (-10,-9,\dots,19,20)$ , and  $a(v) = \emptyset$  for any other v.

#### **2.3.2.2** Step 2: building of value tuples T from a

If ValuesKind is GRID, than T is the cartesian product of all the non empty lists in the image of a.

Otherwise, if ValuesKind is LIST, if the non empty lists in the image of a do not have the same length, the step fails. Otherwise, T is the element-wise merging of those lists.

For example, for an a parsed from x:1:1:3,y:2:2:6:

- ullet  $T=((1,2),(2,2),(3,2),\ldots,(1,6),(2,6),(3,6))$  if ValuesKind is GRID;
- T = ((1,2),(2,4),(3,6)) if ValuesKind is LIST.

where  $\mathbf{x}$  and  $\mathbf{y}$  are omitted in T elements for brevity.

#### **2.3.2.3** Step 3: parsing of Expressions to E

For each Expression token in Expressions, an expression e is built and added to E by parsing the Expression token based on the corresponding context-free grammar. If any of the expression parsing fails, the step fails.

A sample code for performing this step is provided in the form of a few Java classes. The student may freely get inspiration from or reuse this code.

#### **2.3.2.4** Step 4: computation of o from T and E

Let  $V_t \in V$  be the set of variables for which a tuple t defines the values and let  $e(t) \in \mathbb{R}$  be the value of the expression e for the variables values given

by t such that  $V_t \supseteq V_e$ .

#### Then:

- ullet if ComputationKind is MIN,  $o=\min_{e\in E, t\in T}e(t)$ , or the step fails if  $\exists e\in E: V_t
  ot\supseteq V_e;$
- ullet if ComputationKind is MIN,  $o=\max_{e\in E, t\in T}e(t)$ , or the step fails if  $\exists e\in E: V_t
  ot\supseteq V_e$ ;
- ullet if ComputationKind is AVG,  $o=rac{1}{|T|}\sum_{t\in T}e_1(t)$ , or the step fails if  $V_t
  ot\supseteq V_{e_1}$ ;
- ullet if ComputationKind is COUNT, o=|T|.

# 2.4 Examples of request-response pairs

Some examples of request-response pairs (one request or response, interleaved, per line, starting with a request):

```
MAX_GRID;x0:-1:0.1:1,x1:-10:1:20;((x0+(2.0^x1))/(21.1-x0));(x1*x0)
OK;0.040;52168.009950
COUNT_LIST;x0:1:0.001:100;x1
OK;0.070;99001.000000
MIN_GRID;x0:-1:0.1:1,x1:-10:1:20;((x0+(2.0^x1))/(1-x0));log(x1*x0)
ERR;(ComputationException) Unvalued variable log
STAT_MAX_TIME
OK;0.000;0.070000
```

# 3. Non-protocol specifications

The server must:

- log on the standard output or standard error significant runtime events as:
  - new connection from client
  - disconnection from client
  - o errors
- ullet listen on port p specified as command-line argument
- handle multiple clients at the same time
- never terminate, regardless of clients behavior
- at any time, do at most *n* computation for processing computation requests at the same time, with *n* being equal to the number of available processors on the machine where the server is running.

Moreover, the server must:

- be a Java application delivered as a .jar named after the student last name and first name in upper camel case notation (e.g., MedvetEric.jar);
- ullet be executable with the following syntax java -jar MedvetEric.jar p (e.g., java -jar MedvetEric.jar 10000 for p=10000)

# 4. Delivery of the project

The student must deliver the project to the teacher **within the deadline** by email, with **a single .zip attachment** containing:

- the .jar file, in the root of the .zip
- at most one (i.e., optional) pdf with a brief description of key design choices
- all the source files for the project, properly organized

No tests are required; no documentation is required.