



## Andrea Mangas Torres

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<https://github.com/AndreaMangas31/portfolio> | **Website:**

<https://portfolio-six-lovat-76.vercel.app/> | **LinkedIn:**

<https://www.linkedin.com/in/andrea-mangas-torres> | **Address:** 08917, Badalona, Spain (Home)

### ABOUT ME

Enthusiastic front-end developer eager to contribute to team success through hard work, attention to detail and excellent organizational skills.


Clear understanding of design and concept of the tasks and training in several design and development software, such as React, HTML, CSS, Tailwind, Illustrator, Adobe XD, Figma, Postgre, MySQL, GraphQL... Motivated to learn, grow and excel in Software Development or Videogames Industries.

### WORK EXPERIENCE

 **AUDITING SOFTWARE DISTRIBUTOR** – BARCELONA, SPAIN

**FRONT-END/LEAD FRONT-END DEVELOPER** – 01/06/2024 – CURRENT

- Established an efficient folder structure based on features, optimizing code scalability and maintainability.
- Lead a team of front-end developers since October, ensuring high-quality project delivery by implementing consistent coding standards and best practices in React, Vue 3 and TypeScript.
- Designed a roadmap that enable the team to increase the productivity to a 70% while maintaining high-quality standards. Focusing on clear objectives and not 5 things at a time.
- Coordinate with design and backend teams to optimize development flows and minimize rework.
- Strategically introduced tools like Tailwind CSS and PrimeVue to deliver a consistent and high-performance UI/UX, while avoiding conflicts with existing custom styles.
- Oversaw the integration of additional libraries, such as Shadcn, Vuetify and Headless UI, ensuring compatibility and seamless user experiences.
- Foster collaboration among developers through constructive code reviews and internal workshops to enhance technical skills and team cohesion.
- Designed and enforced clear standards for code comments, promoting a more organized and comprehensible development environment.

 **SALESCALING** – BARCELONA, SPAIN

**FRONT-END DEVELOPER** – 31/12/2024 – CURRENT

- Worked with different technologies for web development such as React, NodeJS, Tailwind, Git, Doppler... and for design part Figma, Illustrator and XD Adobe...
- Supervise designer team that the product is what was needed.
- Quickly learned new skills, improved the current ones, and even of back-end, end to end processes, and applied them to daily tasks, improving efficiency and productivity.
- Carried out day-day-day duties accurately and efficiency.
- Work with SCRUM.
- Used critical thinking to break down problems, evaluate solutions and make decisions.
- Maintained energy and enthusiasm in fast-paced environment.

 **IES.LAIETANIA** – BADALONA, SPAIN

**HIGH SCHOOL AND BACCALAUREATE TEACHER** – 04/01/2023 – 17/06/2023

- Responsible for the subjects of mathematics, computer science, technology and physics at all levels of ESO and Baccalaureate.
- Teaching more than 150 students.
- Developer of teaching materials to enhance the experience and academic performance in groups.
- I developed a video game programming workshop in the computer science class in order to promote programming in young people.

## FRONT-END DEVELOPER – 08/01/2022 – 15/02/2023

- Worked with different technologies for web development such as React, NodeJS, Tailwind, Git, Docker... and for design part Figma, Illustrator and XD Adobe...
- Quickly learned new skills, even of back-end, and applied them to daily tasks, improving efficiency and productivity.
- Carried out day-day-day duties accurately and efficiently.
- Used critical thinking to break down problems, evaluate solutions and make decisions.
- Maintained energy and enthusiasm in fast-paced environment

## EDUCATION AND TRAINING

12/09/2018 – 15/02/2023 Barcelona, Spain

**MULTIMEDIA ENGINEERING** La Salle, URL

Website <https://www.salleurl.edu/es>

## LANGUAGE SKILLS

Mother tongue(s): **SPANISH** | **CATALAN**

Other language(s):

	UNDERSTANDING		SPEAKING		WRITING
	Listening	Reading	Spoken production	Spoken interaction	
<b>ENGLISH</b>	C1	C1	C1	C1	C1

Levels: A1 and A2: Basic user; B1 and B2: Independent user; C1 and C2: Proficient user

## SKILLS

Diseño Web: HTML5, XML, CSS3, RWD, SCSS | State Management | Javascript / Typescript / Node / Express | UI/UX | VueJS | CSS, Responsive Design | Code Optimization | Git, Version Control, CI/CD | Reusable Components | ReactJS/ React Native