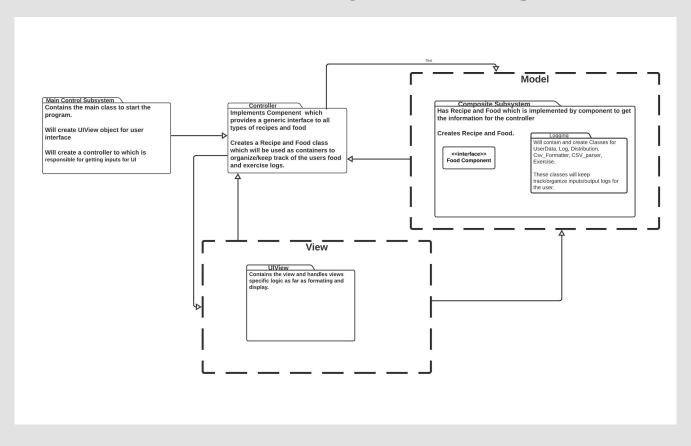
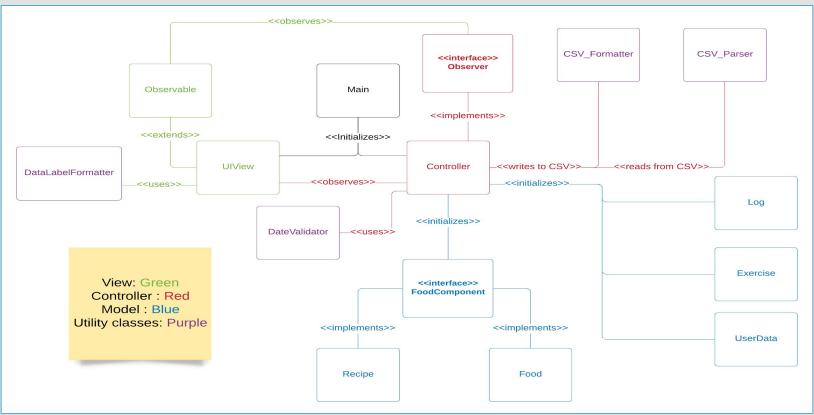


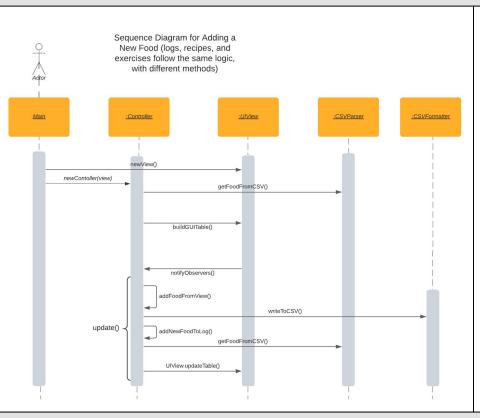
Overview of system design

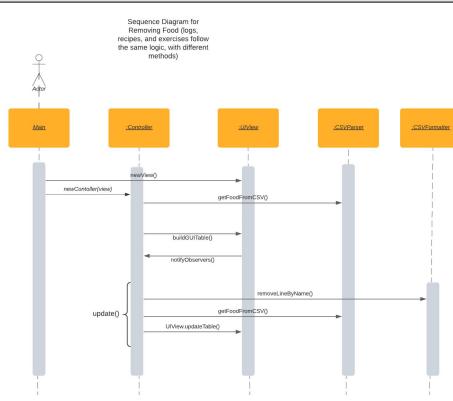


State Diagram

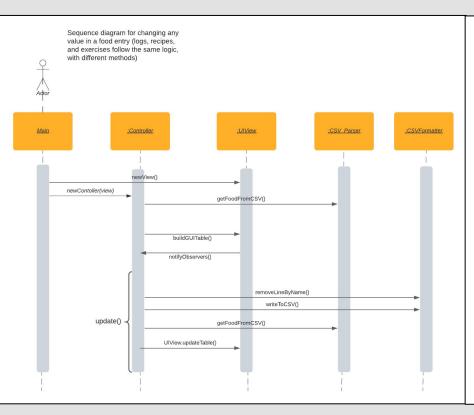


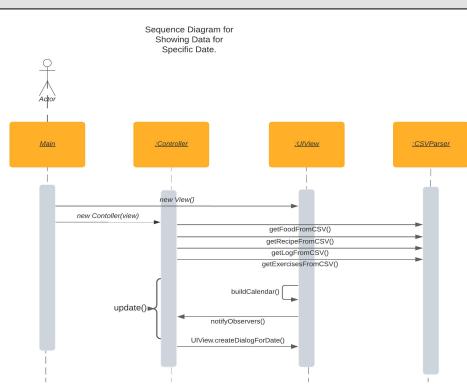
Sequence Diagrams





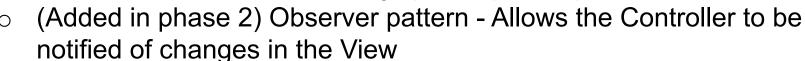
Overview of system design





Design Implementation (Good)

- Our strong points of the design would be using
 - MVC Properly modeled.
 - View requests info, which is supplied by the model
 - Controller handles interaction between View and Model
 - Model handles all the business logic ("meat & potatoes")



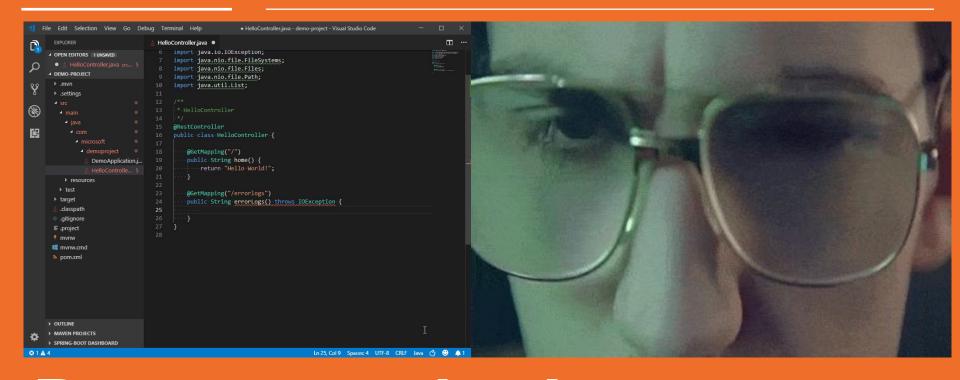
- Composite pattern Allows us to handle the recursive nature of food and recipe objects while being easily maintainable
- Medium cohesion but very low coupling



Design Implementation (Bad)

- Controller will eventually become a god class if more features continue to be added.
 - would be forced to add additional controller classes
- Miscommunication
 - getting our code to work together properly could be challenging
- Better Generalizations / Abstractions
 - could've made some of our functions more generic (lazy coding).
- We wish we had higher cohesion
 - With more time we could've made the code much more scalable for future releases / views

RIT



Demonstration!