two-room-gw - polynomial - lambda tuning

Legend:
- 1-RTDE - lambda = 0.1
- 1-RTDE - lambda = 0.2
- 1-RTDE - lambda = 0.3
- 1-RTDE - lambda = 0.4
- 1-RTDE - lambda = 0.5
- 1-RTDE - lambda = 0.6
- 1-RTDE - lambda = $(1 + 4m/d)/n$
- 1-RTDE - lambda = $(1 + S)/n$

Y-axis: L_2
X-axis: Iterations