



**UNIVERSITÀ  
DEGLI STUDI  
DI TRIESTE**

## Analysis of RL Algorithms for a Simulated Hill Climb Racing Agent

July 28, 2025

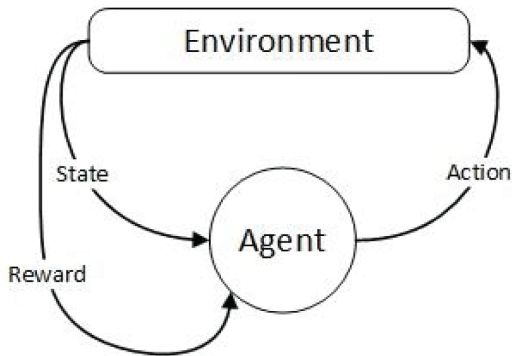
- ① Problem Definition
- ② Deep Q-Network
- ③ Expected SARSA
- ④ Proximal Policy Optimization
- ⑤ Results

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# Markov Decision Process

A MDP is a **stochastic model for sequential decision making** defined by a tuple:

$$(\mathcal{S}, \mathcal{A}, \mathcal{P}, \mathcal{R}, \gamma)$$



# Reward Function ( $\mathcal{R}$ )

Event	Value
Forward Progress (per meter)	+5.0
Coin Collection	+20.0
Air Time (per second)	+5.0
Time Penalty (per step)	-0.1
Crash (Episode End)	-50.0

## Policy ( $\pi$ ) and Discount Factor ( $\gamma$ )

The agent's goal is to learn an optimal **policy** ( $\pi^*$ ).

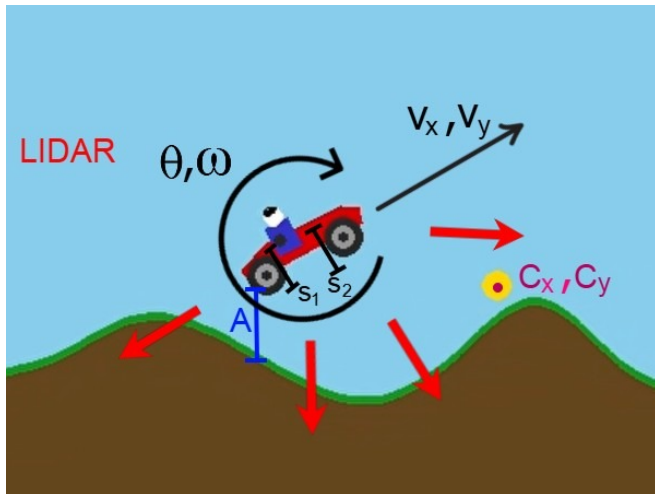
- In this project, the policy is approximated by a **deep neural network** due to the high-dimensional, continuous state space.

Future rewards are weighted by the **discount factor** ( $\gamma$ ).

- It balances the importance of immediate versus long-term rewards.
- We chose a high value of  $\gamma = 0.99$  to create a "far-sighted" agent and encourages long-term returns.

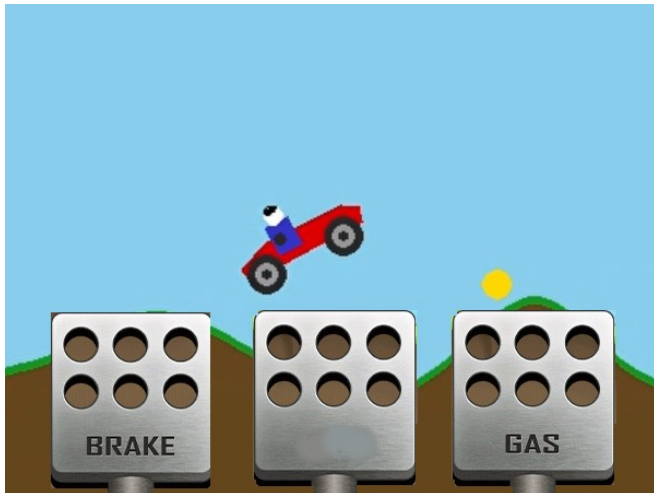
# State Space ( $\mathcal{S}$ )

- The agent has perfect knowledge of the state, leading it to a **perfect observability** scenario.



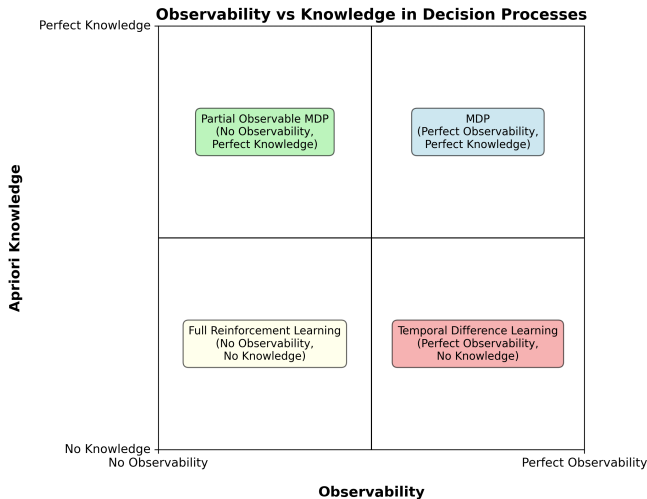
# Action Space ( $\mathcal{A}$ )

- The agent does **not** have prior knowledge of this model, this puts it in a **model-free** context.





# Problem Classification



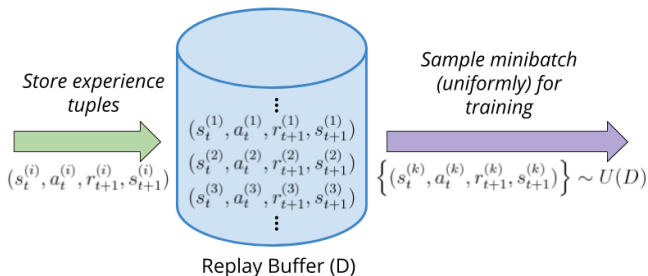
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# Characteristics of DQN

DQN combines the principles of **deep neural networks** with **Q-learning**.

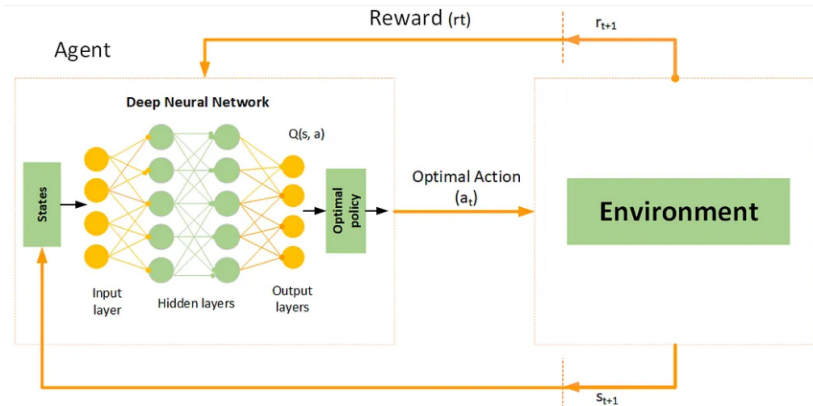
- **Off-policy:** learning from actions taken by different policies.
- **Offline:** it collects a batch of experiences.

# DQN Training



$$L(\theta) = \left( \underbrace{r_{t+1} + \gamma \max_{a'} Q(s_{t+1}, a'; \theta)}_{\text{Target}} - \underbrace{Q(s, a; \theta)}_{\text{Prediction}} \right)^2$$

# DQN Algorithm



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# Characteristics of Expected SARSA

Expected SARSA combines the principles of statistical expectation with the on-policy learning algorithm SARSA.

$$(s, a, r, s', a')$$

- **On-policy:** the update is based on the expected value according to the policy being followed.
- **Online:** An update after each single step.

# From SARSA to Expected SARSA

- SARSA**

$$Q(s, a) \leftarrow Q(s, a) + \alpha [r + \gamma Q(s', a') - Q(s, a)]$$

- Expected SARSA**

$$Q(s, a) \leftarrow Q(s, a) + \alpha [r + \gamma \mathbb{E}[Q(s', a')] - Q(s, a)]$$

$$\underbrace{\mathbb{E}[Q(s', a')]}_{\text{Expected value over all possible next actions}} = \sum_{a' \in \mathcal{A}} \pi(a'|s') Q(s', a')$$

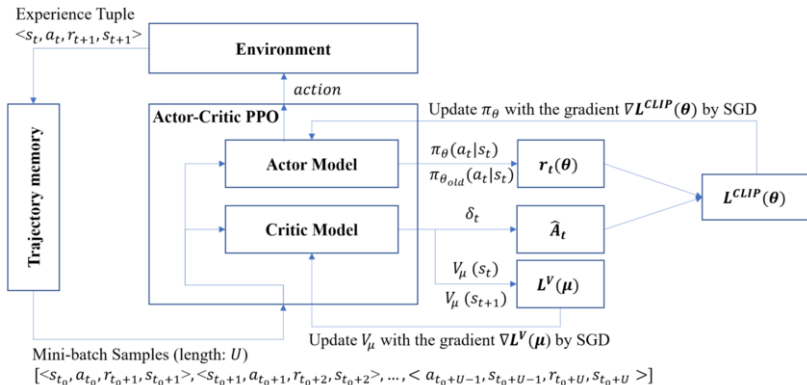


## Loss

$$L(\theta) = \left( \underbrace{\left( r + \gamma \sum_{a' \in \mathcal{A}} \pi(a'|s') Q(s', a'; \theta^-) \right)}_{\text{Target}} - \underbrace{Q(s, a; \theta)}_{\text{Prediction}} \right)^2$$

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# PPO Algorithm



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Thank you!