Second Assignment

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1 Very Busy Expressions

The search for very busy expressions can be useful for code hoisting, since very busy expressions can be moved from the place they are up to a joint point from which the flow departures.

1.1 Problem formalization

Formally an expression is said to be **very busy** when it is computed along each path that part from the point p without any redefinition of its operands. This information can be used to move the expression to a point of the code in which is computation can be used by all the paths that use the expression.

| | Very Busy Expressions |
|--------------------------|------------------------------------|
| Domain | Sets of expressions |
| Direction | Backward |
| | $in[b] = f_b(out[b])$ |
| | $out[b] = \wedge in[succ(b)]$ |
| Transfer function | $f_b(x) = Gen_b \cup (x - Kill_b)$ |
| Meet Operation (\land) | Π |
| Boundary Condition | $out[exit] = \varnothing$ |
| Initial interior points | out[b] = U |

Table 1: Very busy expressions summary table

1.2 Example

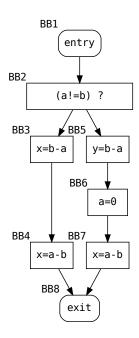


Figure 1: Very Busy Expression Example

| | Iteration | n 1 | Iteration 2 | | | | | |
|-----|--------------------|-----------|--------------------|-----------|--|--|--|--|
| | IN[B] | OUT[B] | IN[B] | OUT[B] | | | | |
| BB1 | $\{b-a\}$ | $\{b-a\}$ | $\{b-a\}$ | $\{b-a\}$ | | | | |
| BB2 | $\{b-a\}$ | $\{b-a\}$ | $\{b-a\}$ | $\{b-a\}$ | | | | |
| BB3 | $\{b-a\}, \{a-b\}$ | $\{a-b\}$ | $\{b-a\}, \{a-b\}$ | $\{a-b\}$ | | | | |
| BB4 | $\{a-b\}$ | Ø | $\{a-b\}$ | Ø | | | | |
| BB5 | $\{b-a\}$ | Ø | $\{b-a\}$ | Ø | | | | |
| BB6 | Ø | $\{a-b\}$ | Ø | $\{a-b\}$ | | | | |
| BB7 | $\{a-b\}$ | Ø | $\{a-b\}$ | Ø | | | | |
| BB8 | Ø | Ø | Ø | Ø | | | | |

Table 2: Very Busy Expression Algorithm Execution Table

2 Dominator Analysis

Dominator analysis is fundamental to create the single static assignment form.

2.1 Problem formalization

A basic block B_1 dominates another block B_2 if it is encountered in every path from entry to B_2 .

| | Dominator Analysis |
|--------------------------|---|
| Domain | Sets of Basic Blocks |
| Direction | Forward |
| Transfer function | $f_b(x) = \{x\} \cup (\bigcap_{m \in preds(x)} f_b(m))$ |
| Meet Operation (\land) | Λ |
| Boundary Condition | $Dom[entry] = \{entry\}$ |
| Initial interior points | $Dom[b] = N \forall b \neq entry, \text{ with } N$ |
| | the number of basic blocks of the |
| | CFG |

Table 3: Dataflow Problem X Properties

2.2 Example

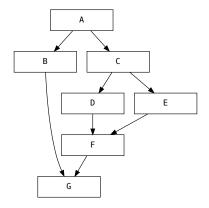


Figure 2: Dominance Analysis example

| | DOM[B] |
|--------------|---------------|
| A | $\{A\}$ |
| В | $\{A,B\}$ |
| \mathbf{C} | $\{A,C\}$ |
| D | $\{A, C, D\}$ |
| \mathbf{E} | $\{A,C,E\}$ |
| F | $\{A,C,F\}$ |
| G | $\{A,G\}$ |

Table 4: Dominance analysis execution table

3 Constant Propagation

The constant propagation problem aims at finding what are the couples $< variable, constant\ value >$ that are availables in a certain basic block, so that the variable constant value can be propagated across the blocks.

3.1 Problem formalization

We say that a couple < variable, constant > is valid at block n if it is guaranteed that the variable x gets that constant value every time that the block is reached.

| | Constant Propagation |
|--------------------------|---|
| Domain | Sets of variables and their con- |
| | stant values |
| Direction | Forward |
| | $in[b] = \land (out[pred(b)])$ |
| | $out[b] = f_b(in[b])$ |
| Transfer function | $f_b(x) = Gen_b \cup (x - Kill_b)$ |
| Meet Operation (\land) | Λ |
| Boundary Condition | $out[entry] = \varnothing in[entry] = \varnothing$ |
| Initial interior points | $out[b] = \varnothing in[b] = U$ |

Table 5: Constant Propagation Problem Summary Table

3.2 Example

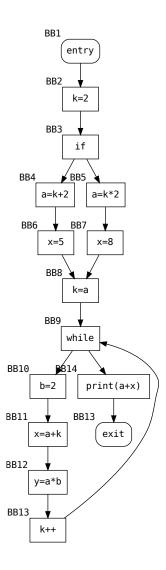


Figure 3: Constant Propagation example

| | Iteration 1 | | | | | |
|------|------------------------------|--|--|--|--|--|
| | IN[B] | $\mathrm{OUT}[\mathrm{B}]$ | | | | |
| BB1 | Ø | < k, 2 > | | | | |
| BB2 | Ø | < k, 2 > | | | | |
| BB3 | < k, 2 > | < k, 2 > | | | | |
| BB4 | < k, 2 > | < k, 2 >, < a, 4 > | | | | |
| BB5 | < k, 2 > | < k, 2 >, < a, 4 > | | | | |
| BB6 | < k, 2 >, < a, 4 > | < k, 2 >, < a, 4 >, < x, 5 > | | | | |
| BB7 | < k, 2 >, < a, 4 > | < k, 2 >, < a, 4 >, < x, 8 > | | | | |
| BB8 | < k, 2 >, < a, 4 > | < k, 4 >, < a, 4 > | | | | |
| BB9 | < k, 2 >, < a, 4 > | < k, 2 >, < a, 4 > | | | | |
| BB10 | < k, 4 >, < a, 4 > | < k, 2 >, < a, 4 >, < b, 2 > | | | | |
| BB11 | < k, 4 >, < a, 4 >, < b, 2 > | < k, 4 >, < a, 4 >, < b, 2 >, < x, 8 > | | | | |
| BB12 | < k, 4 >, < a, 4 >, | < k, 2 >, < a, 4 >, | | | | |
| DD12 | < b, 2 >, < x, 8 > | < b, 2 >, < x, 8 >, < y, 8 > | | | | |
| BB13 | < k, 4 >, < a, 4 >, | < k, 5 >, < a, 4 >, | | | | |
| DD10 | < b, 2 >, < x, 8 >, < y, 8 > | < b, 2 >, < x, 8 >, < y, 8 > | | | | |
| BB14 | < k, 4 >, < a, 4 > | < k, 4 >, < a, 4 > | | | | |
| BB15 | < k, 4>, < a, 4> | < k, 4 >, < a, 4 > | | | | |

Table 6: Constant Propagation Algorithm Execution Table (Iteration 1)

| | Iteration 2 | | | | | | |
|------|---------------------------|--|--|--|--|--|--|
| | IN[B] | OUT[B] | | | | | |
| BB1 | Ø | < k, 2 > | | | | | |
| BB2 | Ø | < k, 2 > | | | | | |
| BB3 | < k, 2 > | < k, 2 > | | | | | |
| BB4 | < k, 2 > | < k, 2 >, < a, 4 > | | | | | |
| BB5 | < k, 2 > | < k, 2 >, < a, 4 > | | | | | |
| BB6 | < k, 2 >, < a, 4 > | < k, 2 >, < a, 4 >, < x, 5 > | | | | | |
| BB7 | < k, 2 >, < a, 4 > | < k, 2 >, < a, 4 >, < x, 8 > | | | | | |
| BB8 | < k, 2 >, < a, 4 > | < k, 4 >, < a, 4 > | | | | | |
| BB9 | < a, 4 > | $\langle a, 4 \rangle$ | | | | | |
| BB10 | < a, 4 > | < a, 4 >, < b, 2 > | | | | | |
| BB11 | < a, 4 >, < b, 2 > | < k, 8>, < a, 4>, < b, 2> | | | | | |
| BB12 | < a, 4 >, < b, 2 > | < a, 4>, < b, 2>, < y, 8> | | | | | |
| BB13 | < a, 4>, < b, 2>, < y, 8> | < k, 5 >, < a, 4 >, < b, 2 >, < y, 8 > | | | | | |
| BB14 | < a, 4 > | $\langle a, 4 \rangle$ | | | | | |
| BB15 | < a, 4 > | $\langle a, 4 \rangle$ | | | | | |

Table 7: Constant Propagation Algorithm Execution Table (Iteration 2)