

# 1 Mapping Controls and States

Given: A car model which has state:

$$x_{car} = \begin{bmatrix} p_x \\ p_y \\ \delta \\ v \\ \psi \\ \dot{\psi} \\ \beta \end{bmatrix}$$

$p_x$  Global Position,  $p_y$  Global Postion,  $\delta$  Steering Angle,  $v$  Velocity,  $\psi$  Orientation,  $\dot{\psi}$  Yaw Rate,  $\beta$  Slip Angle.

and control inputs:

$$u_{car} = \begin{bmatrix} \dot{\delta} \\ a \end{bmatrix}$$

$\dot{\delta}$  Steering Angle Rate,  $a$  Longitudinal Acceleration

The used planning model has its own state definition  $x_{planning}$  and control inputs  $u_{planning}$ .

A planning model has to provide a mapping from the car states to its states:

$$x_{car} \mapsto x_{planning}$$

and a mapping from its control inputs to the control inputs of the car:

$$u_{planning} \mapsto u_{car}$$

## 1.1 Single Track Planning Model

$$x_{planning} = \begin{bmatrix} s \\ n \\ \xi \\ v \\ \delta \end{bmatrix}$$

$(s, n)$  Frenet Frame Coordinates along the road,  $\xi$  alignment error to the road,  $v$  velocity,  $\delta$  steering angl.

$$u_{planning} = \begin{bmatrix} a \\ \dot{\delta} \end{bmatrix}$$

$a$  Longitudinal Acceleration,  $\dot{\delta}$  Steering Angle Rate

$$x_{car} = \begin{bmatrix} p_x \\ p_y \\ \delta \\ v \\ \psi \\ \dot{\psi} \\ \beta \end{bmatrix} \mapsto \begin{bmatrix} self.road.get\_road\_position(x, y)[0] \\ self.road.get\_road\_position(x, y)[1] \\ \psi - \theta(s) \\ v \\ \delta \end{bmatrix}$$

$$u_{planning} = \begin{bmatrix} a \\ \dot{\delta} \end{bmatrix} \mapsto \begin{bmatrix} \dot{\delta} \\ a \end{bmatrix} = \begin{bmatrix} \dot{\delta} \\ a \end{bmatrix}$$

## 1.2 Double Integrator Planning Model

$$x_{planning} = \begin{bmatrix} s \\ n \\ \dot{s} \\ \dot{n} \end{bmatrix}$$

$(s, n)$  Frenet Frame Coordinates along the road,  $(\dot{s}, \dot{n})$  Change of the Frenet Frame Coordinates along the road,

$$u_{planning} = \begin{bmatrix} u_t \\ u_n \end{bmatrix}$$

$u_t, u_n$  artificial control inputs, which can be mapped  $(a_s, a_n)$  Acceleration of the Frenet Frame Coordinates along the road using  $g$ .

$$x_{car} = \begin{bmatrix} p_x \\ p_y \\ \delta \\ v \\ \psi \\ \dot{\psi} \\ \beta \end{bmatrix} \mapsto \begin{bmatrix} self.road.get\_road\_position(x, y)[0] \\ self.road.get\_road\_position(x, y)[1] \\ v \cos(\psi - \theta(s)) \\ v \sin(\psi - \theta(s)) \end{bmatrix}$$

For control input we additional require the current state  $x_0 = [s_0, n_0, \dot{s}_0, \dot{n}_0]^T$  of the planning model and we need to store the current steering angle of the car  $\delta_{cur}$ :

$$x_1 = \begin{bmatrix} s_1 \\ n_1 \\ \dot{s}_1 \\ \dot{n}_1 \end{bmatrix} = x_0 + \begin{bmatrix} \dot{s}_0 \\ \dot{n}_0 \\ u_t \\ u_n \end{bmatrix} dt$$

$$\begin{bmatrix} a_s \\ a_n \end{bmatrix} = g(u_t, u_n)$$

$$\xi_0 = \arctan\left(\frac{\dot{n}_0}{\dot{s}_0}\right)$$

$$\xi_1 = \arctan\left(\frac{\dot{n}_1}{\dot{s}_1}\right)$$

$$v_0 = \sqrt{\dot{s}_0^2 + \dot{n}_0^2}$$

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$$\psi_0 = \xi_0 + \theta(s_0)$$

$$\psi_1 = \xi_1 + \theta(s_1)$$

$$\dot{\psi} = \frac{\psi_1 - \psi_0}{dt}$$

$$u_{planning}, x_{planning} \mapsto \frac{1}{dt} \begin{bmatrix} \arctan(l_{wb} \frac{\dot{\psi}}{v_1}) - \delta_{cur} \\ v_1 - v_0 \end{bmatrix} = \begin{bmatrix} \dot{\delta} \\ a \end{bmatrix}$$

The result for this mapping shows that  $a$  is quite accurate. However,  $\frac{l_{wb}}{v_x}\dot{\psi}$  does not account for the forces involved and represents a simplification. Consequently,  $\dot{\delta}$  fails to produce the desired orientation change.