Andreas Sujono

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EDUCATION

Nanyang Technological University (NTU)

Aug 2018 – Jun 2022

- · Bachelor of Engineering (Electrical and Electronic Engineering)
- Honours (Highest Distinction); Dean's List 2021/2022; GPA: 4.70/5.00
- Specialization: Info-Communications Engineering (Computer Engineering)

ACADEMIC PROJECTS

NTU Final Year Project: Web Based Platform for Lifelong Learners

Aug 2021 – May 2022

• Designed and developed lifelong learning website application to nurture the community and network between students, lecturers, and alumni through gamification approach.

NTU Design and Innovation Project: *Mobile Application for Healthcare* (Team of 8) Aug 2020 – Dec 2020

- Successfully deployed **Javascript and React Native** to build mobile application for users to monitor their health status (e.g. calories intake and burned through exercise, etc).
- Achieved 1st Placing among 8 competing groups at Design & Innovation Project Competition 2020.

WORK EXPERIENCE

Shopee, Frontend Engineer

Iul 2022 - Present

- Developed, maintained, and enhanced Shopee mobile application by utilizing **React native and Redux** with **micro frontend architecture** that is used by millions of users across 13 countries.
- Improved performance and investigated rendering issues as a part of the search & recommendation team that is one of the features with the highest CTR (*click to rate*) & UV (*unique visitor*) generation.

Dathena Science, <u>Frontend Engineer-Intern</u>

Jan 2021 - May 2021

- Successfully deployed **Typescript, HTML** and **CSS** to develop new version of SaaS Application that was used by 200,000 users and enterprise clients; involved collaboration with 15 engineers from 4 teams (i.e. Backend, DevOps, Product, Design).
- Improved and solved bugs for Dathena's own libraries (e.g. React Component Library, Charting library) to enhance users' experiential interfacing.

Kinobi.Asia, Software Engineer-Intern

Dec 2020 - Jan 2021

- Utilized NodeJs and Typescript to integrate Stripe as payment gateway for website and server for 25 webhook events.
- Successfully designed and developed payment dashboard in **VueJs with NuxtJs framework** to show real time stripe payment data.

Movel AI, Software Engineer-Intern

Apr 2020 - Jul 2020

- Designed and developed new features in existing **React** web application as user interface to control and communicate with robots remotely; contribution received compliment from CEO.
- Improved web functionality and refactored backend queries that boosted 500% in speed efficiency.
- Worked in agile environment and adopted TDD approach to write robust unit test.

NTUitive, Rapid Software Prototyping Assistant

Feb 2020 – Jul 2020

- Selected out of 800 students to be 1st batch of software prototyping assistant and assigned to different startups to build 1st product prototype.
- **Start-up "PIN Tech Insurance"**: Developed **React Native** mobile app from scratch with highly scalable and flexible redux architecture along with backend written in **NodeJs with Express framework**.
- **Start-up "GWOOP"**: Designed and implemented multiplayer card game in **Unity and Photon Network** that integrated with social media app to enables users for game playing while video-calling.

LEADERSHIP / CO-CURRICULAR & VOLUNTARY ACTIVITIES

NTU Student Union, IT Committee Member

Aug 2019 – Jul 2020

• Resolved technical issues and bugs in NTUSU Recruitment Website; acquired knowledge, skill and ability with competency to apply continuous integration and continuous deployment using Jenkins and containerize application with docker.

IEEE Student Branch, *Logistic Director*

Aug 2018 – Jul 2019

• Planned and responsible for essential logistics and liaised with sponsor to collect logistic for NTU Hackathon (2nd largest Hackathon in Singapore) with event operation and logistic support intact.

PINTU Peduli, *Volunteer* (Tech Division Committee)

Aug 2018 – Dec 2018

SKILLS

- **Software programming**: React, React Native, Redux, Javascript, Typescript, HTML, CSS, SASS, Bootstrap, NodeJs, ExpressJs, Python, Flask, Django, C Language
- · Software Applications / Tools: Figma, Adobe XD, Unity3D, Arduino Microcontroller