

Computational Type Theory

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1 Recap

$\text{Id}_A(M_1, M_2)$ identity / identification

$\text{refl}_A(M)$

$J(a, b, c : C)(a : P)(Q) : [M_1, M_2, Q/a, b, c]C$ with $Q = \text{Id}_A(M_1, M_2)$

if $_ \vdash \text{Id}_A(M, N)$ then $M \equiv N : A$

1. adding extensionality
2. adding $ua(E) : \text{Id}_{\mathcal{U}}(A, B)$ when $E : \text{Equiv}(A, B)$
Homotopy type theory
3. adding inductive types with identifications

2 Definition: Transport

$tr[a : F](P : \text{Id}_A(M, N)) : F[M/a] \rightarrow F[N/a]$

$P \triangleq J(a, b, -, F(a) \rightarrow F(b))(a : \text{id}_{F[a]})(P)$

2.1 Problem

Consider the "identity family" $a.a$

then $tr[a.a](P : \text{Id}_{\mathcal{U}}(A, B)) : A \rightarrow B$

which produces an invertible function.

"coercion" function

$$\frac{M : A \quad A \equiv B}{M : B}$$
$$\frac{M \in A \quad A \doteq B}{M \in B}$$
$$\frac{P : \text{Id}_{\mathcal{U}}(A, B) \quad M : A}{tr[M] : B}$$

Idea: identification as "proof relevant equality"

$tr[a.a](ua(E)) \equiv ???$ - STUCK!

But can use E which is an equivalence $\text{Equiv}(A, B)$ which at the very least is a function $f : A \rightarrow B$. So the idea ought to be to apply E ! The interesting case is when the type is \mathcal{U} ! Bob does not think this can be resolved. But we can do some ninja magic to make this work?

3 Adding axioms is suspicious

Axioms means elements of a type

1. Gentzen (vs Hilbert)
entailment is prior to implication: $\frac{\Gamma \times A \vdash B}{\Gamma \vdash A \supset B}$ (logical consequence)
2. Eilenberg and MacLane
maps are prior to functions: $\frac{f : C \times A \rightarrow B}{[f] : C \rightarrow B^A}$

Here: bring out the judgmental structure of identifications, then you can internalize them.

Id_A as an inductive type vs. Path_A internalizes paths.

Generic in A vs Dependent on A .

3.1 Paths

Two types: Between types and within types.

Where do we get paths between types?

1. Induced by paths between elements of index types.
 $a : A \vdash F$ **type** - path with A will be preserved by F !
 $M \longleftrightarrow_P N$ induces $F[M] \longleftrightarrow_{F[P]} F[N]$
 where P resides in A and $F[P]$ resides in the multiverse of all types.
2. Univalence
 $\text{Bool} \times \text{Nat} \xrightarrow{\text{swap} = \text{ua}(\text{swapequiv})} \text{Nat} \times \text{Bool}$
 Paths induce coercions!
 $\text{coe}(\text{swap}) : \text{Bool} \times \text{Nat} \rightarrow \text{Nat} \times \text{Bool}$
 $\text{Bool} \times \text{Nat} \rightarrow C \xrightarrow{\text{swap} \rightarrow C} \text{Nat} \times \text{Bool} \rightarrow C$
 $\text{coe}(\text{swap} \rightarrow C)$

Paths are traced out by dimension variables that "range over unit intervals $[0,1]$ "

swap_x **type** $[x]$
 $\text{swap}_x \langle 0/x \rangle = \text{Bool} \times \text{Nat}$
 $\text{swap}_x \langle 1/x \rangle = \text{Nat} \times \text{Bool}$
 $\text{swap}_0 \mapsto \text{Bool} \times \text{Nat}$
 $\text{swap}_1 \mapsto \text{Nat} \times \text{Bool}$
 x is a "line of types"

What are the elements of swap_x ? "heterogeneous Lines"

$\text{swapl}_x(N) \in \text{swap}_x [x]$ if $N \in A_2 \times A_1 [x]$

$\text{swapl}_0(N) \mapsto \text{ap}(\text{swapfn}, N)$

$\text{swapl}_1(N) \mapsto N$

4 General Setup

1. Type lines induce coercions
2. must be able to compose lines
 - type lines must be reversible P, P^{-1}
 - must be able to concatenate $(P \rightarrow Q) \rightarrow R = P \rightarrow (Q \rightarrow R)$

Miraculous thing: Kan condition: a program for performing compositions that gives us all of above structure!

4.1 Cartesian Cubes

Have two notions:

A **type** $[x_1, \dots, x_n]$

$M \in A [x_1, \dots, x_n]$

Consider a square (Q) with top (T) , bottom (B) , left (L) , and right (R)

$Q\langle 0/x \rangle \doteq L$

$Q\langle 1/x \rangle \doteq R$

$Q\langle 0/y \rangle \doteq T$

$Q\langle 1/y \rangle \doteq B$

Now the two notions are subject to coherence requirements.

One of the big issues is the diagonal, need to be able to plug in z for both x and y .

4.2 Example: swap

$coe_{x:A_1 \rightarrow A_2}^{0 \rightarrow 1}(M \in A_1\langle 0/x \rangle \rightarrow A_2\langle 0/x \rangle) \in A_1\langle 1/x \rangle \rightarrow A_2\langle 1/x \rangle$

$\mapsto \lambda a_1 \in A_1\langle 1/x \rangle$

$coe_{x:A_2}^{0 \rightarrow 1}(M(coe_{x:A_1}^{1 \rightarrow 0}(a_1)))$

Need these coercions:

$0 \rightarrow 1; 1 \rightarrow 0; 0 \rightarrow x; x \rightarrow 0; 1 \rightarrow x; x \rightarrow 1; x \rightarrow y$

$$coe^0 \rightarrow 0_y : B(M)[\doteq M] \xleftrightarrow{coe^0 \rightarrow x_y : B(M)} coe^0 \rightarrow 0_y : B(M)$$

Evaluates to something derived from M itself!

(Secret to why swapl_x is as it is)

5 Concluding Remarks

See the paper!