

# OPLSS-2018-Foundations of Programming Languages

Monday, July 2, 2018 9:12 PM

Location: 175 Knight Law Center

Morning sessions begin at 9:00 AM and run until noon

Afternoon sessions begin at 2:00 PM and run until 5:00 PM

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Topics:

1. Syntax and Scope.
2. Static and Dynamic Semantics
3. Type Safety
4.  $\lambda$ -Calculus

A simple language:

$x, y, z \in \text{Variables} ::= ..$

$N \in \text{Num} ::= 0 | 1 | 2 | 3 | \dots$

$b \in \text{Bool} ::= \text{True} | \text{False}$

$e \in \text{Expr} ::= x | \text{Num}[n] | \text{Bool}[b]$

$| \text{Plus}(e_1, e_2) | \text{Less}(e_1, e_2)$

$| \text{If}(e_1; e_2; e_3)$

$| \text{Let}(e_1; x, e_2)$

Static Scope

1. Names for local (i.e. bound) variables doesn't matter
2. Substitution does not capture free variables

Substitution Definition:

$x[e/x] = e$

$y[e/x] = y \ (x \neq y)$

$\text{Num}[n][e/x] = \text{Num}[n]$

$\text{Bool}[b][e/x] = \text{Bool}(b)$

$\text{Plus}(e_1, e_2) [e/x] = \text{Plus}(e_1[e/x], e_2[e/x])$

$\text{Less}()$

$\text{If}(e_1; e_2; e_3) [e/x]$

$\text{Let}(e_1; x, e_2) [e/x] =$

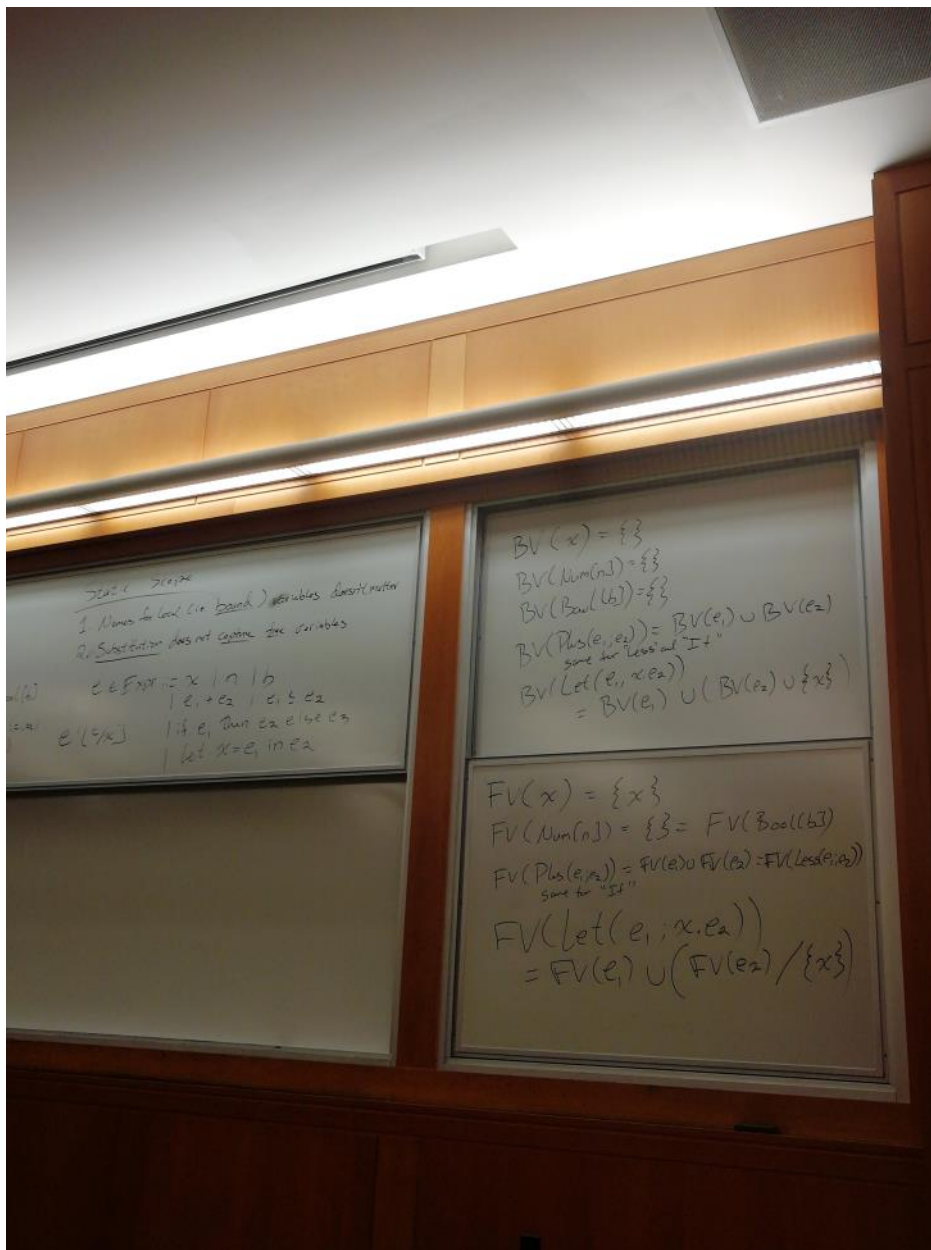
Bind variables:

$\text{BV}(x)$

$\text{BV}()$

$\text{Num}([n]) = \{\}$

$\text{BV}()$



## Alpha Equivalence

### Properties of Substitution:

### Properties of alpha Equivalence:

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Jan Haffmann (CMU)

Book: Bob Harper

Practical Foundations of Programming Languages (PFPL)

What is a program languages?

Today: programs are math objects

How do we define the program languages?

1. Static semantics: what are (valid) programs?

- Option: programs are all expressions
- Not ideal. Programs that don't make sense should be extended like  $5 + \text{true}$
- Observation: expressions come in 2 types: numbers and booleans, type systems
  - Example:  $(1+2)+8$  is a valid expression Why? They are valid expression of type num
  - We need to use inference rules to prove the expression is the num type
- Need induction.
- Notation : we write
- Intension: Inductive Definitions
  - Examples: trees
    - i. Emp is a tree
- Judgment: t tree
- Inference Rules, for defining judgements include
- Type rules
- The type of an expression is the result type of the expression
- Rule Induction
- Inversion:

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Note share: williamdemeo@gmail.com

2. Dynamic semantics: How to
  - a. Operational : how to run a program
  - b. Axiomatic: what can you prove about a program?
  - c. Denotational: Describe programs as math
 Today: Structural operational semantics (small-step, semantics)
  - Struct dynamics, transition system
  - 4 judgements:  $s$  state  $s$  initial  $s$  final  $s \mid\rightarrow s'$  ( $s$  can steps to  $s'$ )

Iterated transition:

- States are expressions (well-type and closed, closed means has no free variables)
- All states are initial
- Values are final states

Values: e val

Transitions

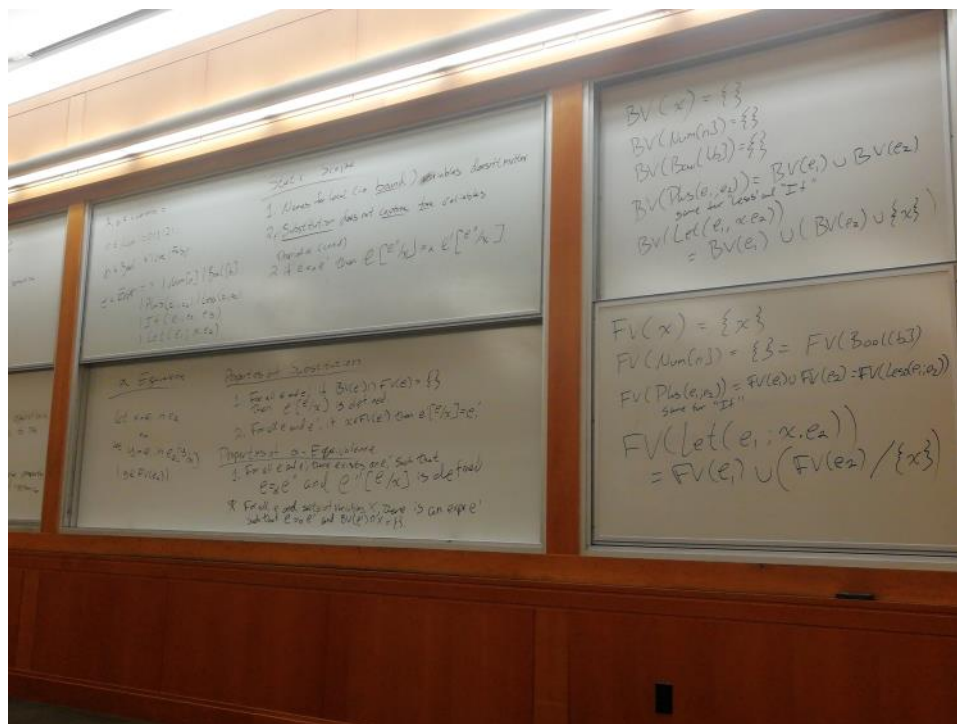
Type safety: are very important

- You don't get stuck in the dynamics

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Lambda calculus

- A really small language
- Russell's paradox, a funny paradox in set theory



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Properties of  $\alpha$ -Equivalence

1. For all  $\alpha$  and  $e'$ , then exists an  $e''$  such that  $e = \alpha e''$  and  $e''[e'/x]$  is defined.   
 *for all  $e$  and  $e'$  sets of variables, there is an example expr  $e'$*
2. if  $e = \alpha e'$  then  $e[e''/x] = \alpha e'[e''/x]$  such that  $e = \alpha e'$  and  $BV(e'') = \{ \}$

Homework: ① Add some more operations, minus + Equal to little language

② Prove some of these properties of substitution and rename them

## Properties of Substitution

1. For all  $e$  and  $e'$  if  $BV(e') \cap FV(e) = \{ \}$  then  $e[e'/x]$  is defined
2. For all  $e$  and  $e'$ , if  $x \in FV(e')$  then  $e'[e/x] = e'$

Part 2: Jan Hoffmann (CMU)

Lang E

 $\text{exp } e ::= x$  $\text{num}[n]$  $\text{plus}(e_1; e_2)$  $\text{bool}[\text{true}]$  $\text{leq}(e_1; e_2)$  $\text{bool}[\text{false}]$  $\text{if}(e_1; e_2; e_3)$  $\text{let}(x; e_1; e_2)$ Type Notation:  $\vdash (t_1) + t_2 : \text{num}$  ?in general:  $\vdash e : \tau$ 

Inductive Definition: Example: Trees 1)  $\text{emp}$  is a tree 2) if  $n$  is number,  $t_1$  is a tree and  $t_2$  is a tree then node  $(n, t_1, t_2)$  is a tree



Inference Rules: 
$$\frac{J_1 \dots J_n \leftarrow \text{premises}}{J \leftarrow \text{conclusion}} \quad \text{exp tree} \quad \text{node}(n, t_1, t_2) \text{ tree} \quad (2)$$

Derivations: —

Type Rules

context  $\Gamma \vdash \text{numal} : \text{num}$   $\Gamma \vdash \text{bool}(b) : \text{bool}$   $\frac{}{\Gamma \vdash x : \text{num}}$   $\frac{\Gamma \vdash e_1 : \tau \quad \Gamma \vdash e_2 : \tau}{\Gamma \vdash \text{let}(e_1, x, e_2) : \tau}$   
 Type judgment:  $\Gamma \vdash e : \tau \leftarrow \text{type}$   
 context that maps vars to types  
 $\frac{\Gamma \vdash e_1 : \text{bool} \quad \Gamma \vdash e_2 : \tau \quad \Gamma \vdash e_3 : \tau}{\Gamma \vdash \text{if}(e_1, e_2, e_3) : \tau}$  (plus)  
 $\frac{\Gamma \vdash e_1 : \text{num} \quad \Gamma \vdash e_2 : \text{num}}{\Gamma \vdash \text{plus}(e_1, e_2) : \text{num}}$

Type of the expression is the type of result type

Rule:  $\frac{\Gamma \vdash e_1 : \text{num} \quad \Gamma \vdash e_2 : \text{num}}{\Gamma \vdash \text{plus}(e_1, e_2) : \text{num}}$

Example:  $\vdash \text{let } x = 5 \text{ in } x \leq 6 : \text{bool}$   $\Gamma \vdash e_1 \leq e_2 : \text{bool}$   
 $(\text{num}) \quad \frac{x : \text{num} \vdash x : \text{num} \quad x : \text{num} \vdash 6 : \text{num}}{\vdash 5 : \text{num} \quad x : \text{num} \vdash x \leq 6 : \text{bool}} \quad (\text{bool})$   
 $\vdash \text{let } x = 5 \text{ in } x \leq 6 : \text{bool}$

Lemma: For every expr  $e$  and every context  $\Gamma$  there is at most one type  $\tau$  such that  $\Gamma \vdash e : \tau$

Prove:  $\text{Context } x : \text{bool} \vdash x : \text{bool}$   
 $x : \text{num} \vdash x : \text{num}$

Rule Induction:

Ind for nats: to show  $P(n)$ , prove (i)  $P(0)$ , (ii) If  $P(n)$  then  $P(S(n))$

Def of nats:

$\frac{}{0 \text{ Nat}} \quad \frac{n \text{ Nat}}{S(n) \text{ Nat}}$

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Rule Indu: To show  $P(a)$ , we show for every rule  $\frac{a_1 \dots a_n b'}{a_j}$  that

$P(a_1)$  and ... and  $P(a_n)$  implies  $P(a)$

Reform the lemma

show: If  $\Gamma \vdash e : \tau_1$  and  $\Gamma' \vdash e : \tau_2$  then  $\tau_1 = \tau_2$

By induction "var rule" then  $e = x$ ,  $\Gamma = \Gamma', x : \tau_1$

Inversion Example: Inversion for plus  $(e_1, e_2)$

Lemma: If  $\Gamma \vdash e_1 + e_2 : \tau$  then  $\tau = \text{num}$

and  $\Gamma \vdash e_1 : \text{num}$  and  $\Gamma \vdash e_2 : \text{num}$

$P(\Gamma, e, \tau) = \text{If } \Gamma \vdash e : \tau_1 \text{ and } \Gamma \vdash e : \tau_2 \text{ then } \tau_1 = \tau_2$

case (plus):

Then  $e = \text{plus}(e_1, e_2)$  and  $\Gamma \vdash e_1 : \text{num}$  and  $\Gamma \vdash e_2 : \text{num}$  and  $\tau_1 = \text{num}$

Since  $\Gamma \vdash \text{plus}(e_1, e_2) : \tau_2$  by inversion

$\Gamma \vdash e_1 : \text{num}$ ,  $\Gamma \vdash e_2 : \text{num}$ , and  $\tau_2 = \text{num}$

Thus  $\tau_1 = \tau_2 = \text{num}$ .

Case (var):

Then  $e = x$  and  $\Gamma = \Gamma', x : \tau_1$

Since  $\Gamma \vdash x : \tau_2$  by inversion  $\Gamma = \Gamma', x : \tau_2$

But then  $\Gamma', x : \tau_1 = \Gamma', x : \tau_2$  and  $\tau_1 = \tau_2$

Lemma 2 (substitution):

If  $\Gamma, x : \tau \vdash e' : \tau'$  and  $\Gamma \vdash e : \tau$  then  $\Gamma \vdash [e/x]e' : \tau'$

example:  $x : \text{num} \vdash \widetilde{x} \leq 5 : \text{bool}$

$\vdash b : \text{num}$

$\widetilde{e}$

$[e/x]e' = b \leq 5$

emma3 (weakening) If  $\Gamma \vdash e : \tau$  and  $x \notin \Gamma$  then  $\Gamma, x : \tau' \vdash e : \tau$   
 (prove, rule induction)

Iterated transition:

$$\frac{s \mapsto s'}{s \mapsto^* s'} \quad \frac{s \mapsto s' \quad s' \mapsto^* s''}{s \mapsto^* s''} \quad (\text{star means many steps})$$

Values:  $e \text{ val}$   $\frac{}{\text{num}[n] \text{ val}}$   $\frac{}{\text{bool}[b] \text{ val}}$

Def:  $e$  is closed and well-typed: if  $\bullet \vdash e : \tau$  for some  $\tau$ .

Transitions:

$$\frac{n = n_1 + n_2}{\text{plus}(\text{num}[n_1], \text{num}[n_2]) \mapsto \text{num}[n]}$$

$$\text{plus} \Rightarrow \frac{e_1 \mapsto e'_1}{\text{plus}(e_1, e_2) \mapsto \text{plus}(e'_1, e_2)} \quad \frac{e_2 \mapsto e'_2}{\text{plus}(\text{num}[n_1], e_2) \mapsto \text{plus}(\text{num}[n_1], e'_2)}$$

$$\text{let} \Rightarrow \frac{e_1 \mapsto e'_1}{\text{let}(e_1; x, e_2) \mapsto \text{let}(e'_1; x, e_2)} \quad \frac{\text{[}e_1 \text{ val]}}{\text{let}(e_1; x, e_2) \mapsto \text{[}e_1/x\text{]}e_2} \quad \text{call by name}$$

$$\text{if} \Rightarrow \frac{e \mapsto e'}{\text{if}(e; e_1; e_2) \mapsto \text{if}(e'; e_1; e_2)} \quad \frac{}{\text{if}(\text{bool}[\text{true}]; e_1; e_2) \mapsto e_1}$$

$$\frac{}{\text{if}(\text{bool}[\text{false}]; e_1; e_2) \mapsto e_2}$$

call by value

call by name

Example:

$$\text{let } x = \frac{8+2}{e_1} \text{ in } \frac{(x+x)+2}{e_2}$$

$$\text{let } x = 8+2 \text{ in } (x+x)+2$$

$$\mapsto \text{let } x=10 \text{ in } (x+x)+2$$

$$\mapsto^* 22$$

$$\mapsto (10+10)+2 \mapsto 20+2 \mapsto 22$$



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Lemma There is no expr  $e$  such that  $e$  val and  $e \mapsto e'$  for some  $e$

Lemma: If  $e \mapsto e_1$  and  $e \mapsto e_2$  then  $e_1 = e_2$

## Type Safety

theorem:

write  $e::\tau$   
1) progress If  $\vdash e::\tau$  then either  $e$  val or there exists  $e'$  such that  $e \mapsto e'$

2) preservation If  $e::\tau$  and  $e \mapsto e'$  then  $e'::\tau$  (introduction on dynamics instead)

Proof:

Progress

Rule ind on  $e::\tau$

Rule (plus): Then  $e = \text{plus}(e_1, e_2)$   $\tau = \text{num}$ ,  
 $e_1::\text{num}$ , and  $e_2::\text{num}$

iff: either  $e_1$  val or there ex.  $e'_1$  such that  $e_1 \mapsto e'_1$   
either  $e_2$  val or there ex.  $e'_2$  such that  $e_2 \mapsto e'_2$   
case  $e_1$  val and  $e_2$  val: then by all forms.

$e_1 = \text{num}[n_1]$  and  $e_2 = \text{num}[n_2]$  for some  $n_1$  and  $n_2$

But then  $e \mapsto \text{num}[n_1 + n_2]$

case  $e_1$  val and  $e_2 \mapsto e'_2$  then  $e_1 = \text{num}[n_1]$  and

rule  $\rightarrow e \mapsto \text{plus}(\text{num}[n_1], e'_2)$

case  $e_1 \mapsto e'_1$ : Then  $e \mapsto \text{plus}(e'_1, e_2) \leftarrow$  3rd rule

exercises

Paul Downen

$\lambda$ -calculus

variable

$e ::= x \mid e_1 e_2 \mid \lambda x. e \rightarrow \text{result}$

using trees

$e ::= x \mid \text{app}(e_1, e_2) \mid \text{lam}(x.e)$

$\lambda$ -calculus laws

$$(a) \quad \lambda x. e =_{\alpha} \lambda y. e[y/x] \quad (y \notin FV(e))$$

$$(b) \quad (\lambda x. e) e' =_{\beta} e[e'/x]$$

$$(c) \quad \lambda x. (e x) =_{\eta} e \quad (x \notin FV(e))$$

Call-by-Name

$$(\lambda x. e) e' \mapsto e[e'/x]$$

$$\frac{e_1 \mapsto e'_1}{e_1 e_2 \mapsto e'_1 e_2}$$

$$(\lambda x. \lambda y. x) 1 \mapsto \lambda y. 1$$

$$((\lambda x. \lambda y. x) 1) 2 \mapsto (\lambda y. 1) 2$$

$\Downarrow$   
1

$$E \in Eval(Gx) ::= \square \mid E e$$

$$\square[e] = e$$

$$(E e') [e] = (E[e]) e'$$

Call-by-Value

$$(\lambda x. e) v \mapsto e[v/x]$$

$$v \in Value ::= x \mid \lambda x. e$$

$$E \in Eval(Gx) ::= \square \mid E e \mid V E$$

$$(V E) [e] = V (E[e])$$

$$\frac{e \mapsto e'}{E(e) \mapsto E[e']}$$

$$E(e) \mapsto E[e']$$

$$\frac{}{\lambda x. e \text{ val}} \quad \frac{}{\lambda x. e \text{ val}}$$

$$\frac{e' \text{ val}}{(\lambda x. e) e' \mapsto e[e'/x]}$$

$$\frac{e_1 \mapsto e'_1 \quad e_1 \text{ val } e_2 \mapsto e'_2}{e_1 e_2 \mapsto e'_1 e'_2} \quad \frac{e_1 \text{ val } e_2 \mapsto e'_2}{e_1 e_2 \mapsto e'_1 e'_2}$$

Example: Encoding Game :)

$$\text{if } e \text{ then } e_1 \text{ else } e_2 \quad (e \ e_1) e_2$$

$$\text{True} = \lambda x. \lambda y. x$$

$$\text{False} = \lambda x. \lambda y. y$$

$$\text{if True then } e_1 \text{ else } e_2 \mapsto^* e_1$$

$$\text{if False then } e_1 \text{ else } e_2 \mapsto^* e_2$$



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# Homework:

1. Encode natural numbers ( $\geq 0$ ) in the lambda calculus

Example 2  $e \in e' = e' e$        $e_1 \vee e_2 = \lambda x. \text{ or } (e_1 x) (e_2 x)$   
 $e_1 \wedge e_2 = \lambda x. \text{ and } (e_1 x) (e_2 x)$

Russels Paradox (a fun

$$R = \{e \mid e \notin e\}$$

$R \in R?$

$$R = \lambda x. \text{ not } (x x)$$

$$R \mapsto \text{not } (x x) [R/x] = \text{not } (R R)$$

$$\mapsto \text{not } (\text{not } (R R)) \mapsto \dots$$

$$\mapsto \text{not } (\text{not } (\text{not } (\dots)))$$

$$\Omega = (\lambda x. x x) (\lambda x. x x)$$

$$\Omega \mapsto \Omega$$

$$Y f = (\lambda x. f (x x)) (\lambda x. f (x x))$$

$$Y f \mapsto f (Y f) \quad \rightarrow \text{use it to implement recursion}$$

$$\text{times} = \lambda x. \lambda y. \text{ if } x=0 \text{ then } 0 \\ \text{else } y + (\text{times } (x-1) y)$$

$$\text{timesh} = \lambda \text{next}. \lambda x. \lambda y. \text{ if } x=0 \text{ then } 0 \\ \text{else } y + (\text{next } (x-1) y)$$

$$\text{times} = Y \text{ timesish} \quad (\text{homework, convince yourself it's times :})$$

$$\tau \in \text{Type} ::= \tau_1 \rightarrow \tau_2 \mid \tau$$

$$\frac{\Gamma, x:\tau \vdash x:\tau}{\Gamma \vdash x:\tau} \rightarrow I \quad \frac{\Gamma \vdash e:\tau_1 \quad \Gamma \vdash e':\tau_2}{\Gamma \vdash e e':\tau} \rightarrow E$$

$$\frac{\Gamma, x:\tau \vdash e:\tau'}{\Gamma \vdash \lambda x. e:\tau \rightarrow \tau'} \rightarrow \lambda$$

(type of functions)  
output type

(type systems)

Theorem:

Termination

If  $\vdash e : \tau$  then there is an  $e'$  such that  $e \mapsto^* e' \mapsto$