Paul Downen (Lect 2) [2018/07/03]

The λ-calculus (Church - 1930's)

- Syntax of expressions of the λ-calculus

$$e ::= x \mid e_1 e_2 \mid \lambda x.e$$

Or we could specify the syntax using trees:

$$e ::= x \mid app(e_1, e_2) \mid lam(x.e)$$

- Semantics (λ-calculus "laws")

(α) $\lambda x.e =_\alpha \lambda y.([y/x]e)$ $(y \notin FV(e))$

(β) $(\lambda x.e)\, e' =_\beta [e'/x]e$

(η) $\lambda x.(e\,x) =_\eta e$ $(x \notin FV(e))$

- Dynamic Semantics of the λ-calculus

(call by name)

$$(\lambda x.e)\, e' \longmapsto e[e'/x]$$

what about expressions like $((\lambda x \lambda y.x)\,1)\,2$?

$$\frac{e_1 \longmapsto e_1'}{e_1 e_2 \longmapsto e_1' e_2}$$

so $\dfrac{(\lambda x \lambda y.x)\,1 \longmapsto \lambda y.1}{((\lambda x.\lambda y.x)\,1)\,2 \longmapsto (\lambda y.1)\,2}$

Evaluation Contexts

$$E \in EvalCtx ::= \square \mid E\,e$$

$$\frac{e \longmapsto e'}{E[e] \longmapsto E[e']} \qquad \square[e] = e \qquad (E\,e')[e] = (E[e])\,e'$$

Call-by-Value

$(\lambda x.e)V \longmapsto e[V/x]$ where V is a value

Q: what is a value? A: Everything that's not an application. (But sometimes it's defined by $Value ::= \lambda x.e$)

$$V \in Value ::= x \mid \lambda x.e$$

How do we find all the "redexes" (reducible components)?

$$E \in EvalCtx ::= \square \mid E\,e \mid V\,E$$

(If the 1st component is already a value V, work on the 2nd component.)

Inference rule:

$$\frac{e \longmapsto e'}{E[e] \longmapsto E[e']}$$

Reduction Rules

$$\frac{}{x\ val} \qquad \frac{}{\lambda x.e\ val} \qquad \frac{e'\ val}{(\lambda x.e)e' \longmapsto e[e'/x]}$$

$$\frac{e_1 \longmapsto e_1'}{e_1\, e_2 \longmapsto e_1'\, e_2} \qquad \frac{e_1 \text{ val} \quad e_2 \longmapsto e_2'}{e_1 e_2 \longmapsto e_1 e_2'}$$

These rules define a call-by-name semantics that's equivalent to that given by ☆ above.

If/then/else (How to encode ite, tt, ff in λ-calc)

$$\text{if } e \text{ then } e_1 \text{ else } e_2 = (e\ e_1)\ e_2$$

$$\text{True} := \lambda x\, \lambda y.\, x$$

$$\text{False} := \lambda x\, \lambda y.\, y$$

(The "main" op on Booleans is if/then/else.)

Homework Encode not in λ-calc.

EX Encoding Sets

Define $e \in e'$ by $e'\, e$

$$e_1 \cup e_2 := \lambda x.\, \text{or}\,(e_1 x)(e_2 x)$$

$$e_1 \cap e_2 = \lambda x.\, \text{and}\,(e_1 x)(e_2 x)$$

Russel's Paradox

Let $R = \{ e : set \mid e \notin e \}$

Then $R \in R$ has no ans T/F.

In λ-calc, $R = \lambda x.\ not(xx)$

Then $RR \longmapsto (not(xx))[R/x] = not\ RR$
$\longmapsto not\ not\ RR$
$\longmapsto \cdots \longmapsto not \cdots not\ RR$
$\longmapsto \cdots$

So λ and app adds a new "feature" to our language that we didn't intend. i.e. looping forever.

Let $\Omega = (\lambda x.xx)(\lambda x.xx)$

Then $\Omega \longmapsto \Omega$.

So what if instead of negation of self-app, like we had in Russel's, we introduce

$Yf = (\lambda x.\ f(xx))\ (\lambda x.\ f(xx))$

$Yf \longmapsto f(Yf)$.

This is called the Y-combinator.

The Y-combinator lets us introduce recursive functions into our language.

A recursive function is a fixed point.

EX: (times)

times = $\lambda x \lambda y$. if x=0 then 0
else y + (times (x-1) y)

It would seem we can't do this directly in λ-calc because times calls itself.

However, we can do

timesish := λnext. $\lambda x. \lambda y$. if x=0 then 0
else y + (next x-1 y)

idea: the 1st argument "next" says how to take a step.

Define:

times = Y timesish

... then times is a fixed point of timesish; ie.

timesish (Y timesish) = Y timesish

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Simply Typed Lambda Calculus

$$\tau \in Type ::= \tau_1 \to \tau_2 \mid \alpha$$

$$\frac{}{\Gamma, x:\tau \vdash x:\tau} \qquad \frac{\Gamma \vdash e : \tau' \to \tau \quad \Gamma \vdash e' : \tau'}{\Gamma \vdash e\, e' : \tau}$$

$$\frac{\Gamma, x:\tau \vdash e : \tau'}{\Gamma \vdash \lambda x.e : \tau \to \tau'}$$

Theorem (termination)

If $\Gamma \vdash e : \tau$ then there is an e' such that $e \longmapsto^* e' \not\longmapsto$