

# MT Robot Reading Group

Past, Present, (and Future) of Simultaneous  
Localization and Mapping:

Toward the Robust-Perception Age

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# Agenda

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1. Introduction

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2. SLAM problem formulation

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3. Anatomy of a modern SLAM system
  - Front end
  - Back end

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5. Available systems

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6. Demo

# Introduction

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  - Simultaneous estimation of the state of a robot

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- Simultaneous Localization and Mapping (SLAM):
  - Simultaneous estimation of the state of a robot
  - Construction of a model of the environment

ORB-SLAM2: an Open-Source SLAM for Monocular, Stereo and RGB-D Cameras



# Introduction

- Map

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- Map
  - Can be used for navigation & planning

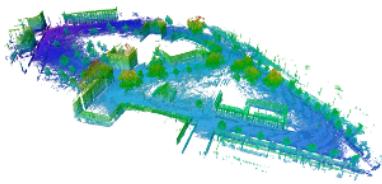
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  - Can be used to counteract drift in the estimation

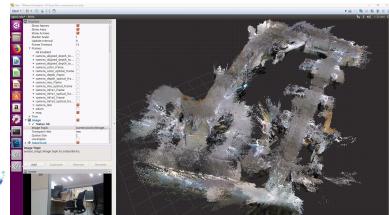
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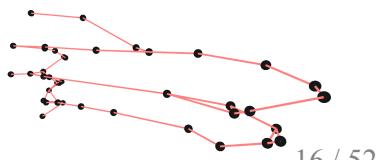
Voxels



Point clouds



Topological maps



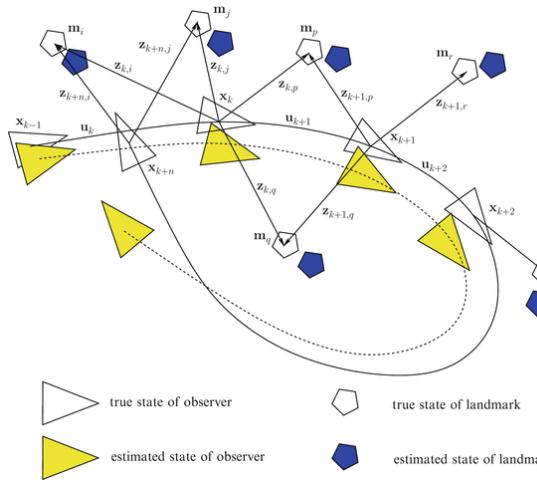
16 / 52

# Introduction

## Three periods of SLAM

- The classical age (1986-2004)
- Algorithmic-Analysis age (2004-2015)
- Robust-Perception age (2015-present)

# SLAM problem formulation



$x_k, m_k \in \mathcal{X}$ : Trajectory and landmarks

$u_k, z_k \in Z$ : Measurements

**Goal:**  $\mathcal{X}^* \doteq \operatorname{argmax}_{\mathcal{X}} p(\mathcal{X}|Z)$

# SLAM problem formulation

- A maximum a posteriori estimation problem

$$\mathcal{X}^* \doteq \operatorname{argmax}_{\mathcal{X}} p(\mathcal{X}|Z) = \operatorname{argmax}_{\mathcal{X}} \frac{p(Z|\mathcal{X})p(\mathcal{X})}{p(Z)} = \operatorname{argmax}_{\mathcal{X}} p(Z|\mathcal{X})p(\mathcal{X})$$

- where  $\mathcal{X}$  typically includes the trajectory and the landmarks
- $Z = z_k : k = 1, \dots, m$  are a set of measurements
  - $z_k = h_k(\mathcal{X}_k) + \epsilon_k$  with known  $h_k(\cdot)$

# SLAM problem formulation

- Assuming the measurements  $Z$  are independent
  - Noises are uncorrelated

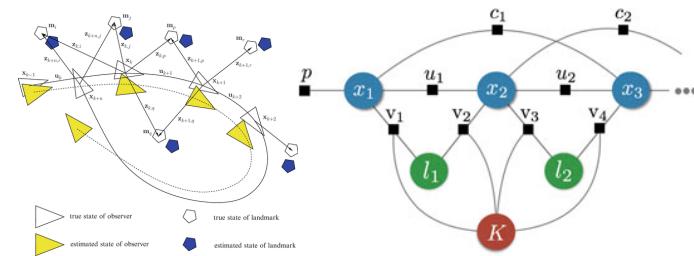
$$\mathcal{X}^* = \operatorname{argmax}_{\mathcal{X}} p(Z|\mathcal{X})p(\mathcal{X})$$

becomes

$$\mathcal{X}^* = \operatorname{argmax}_{\mathcal{X}} p(\mathcal{X}) \prod_{k=1}^m p(z_k|\mathcal{X}_k)$$

# SLAM problem formulation

- SLAM interpreted as inference over a factor graph



- The variables correspond to nodes in the factor graph
- The terms  $p(z_k | \mathcal{X}_k)$  and the prior  $p(\mathcal{X})$  are called *factors*
  - they encode probabilistic constraints

# SLAM problem formulation

More explicit

- Assuming measurement noise to be zero-mean Gaussian noise with information matrix  $\Omega_k$

# SLAM problem formulation

More explicit

- Assuming measurement noise to be zero-mean Gaussian noise with information matrix  $\Omega_k$
- Measurement likelihood becomes:

$$p(z_k | \mathcal{X}_k) \propto \exp\left(-\frac{1}{2} \|h_k(\mathcal{X}_k) - z_k\|_{\Omega_k}^2\right)$$

- with  $\|e\|_{\Omega}^2 = e^\top \Omega e$

# SLAM problem formulation

More explicit

- Assuming the prior can be written as:

$$p(\mathcal{X}) \propto \exp\left(-\frac{1}{2} \|h_0(\mathcal{X}) - z_0\|_{\Omega_0}^2\right)$$

- with prior mean  $z_0$ , and information matrix  $\Omega_0$

# SLAM problem formulation

More explicit

Maximizing the posterior:  $\mathcal{X}^* = \operatorname{argmax}_{\mathcal{X}} p(\mathcal{X}) \prod_{k=1}^m p(z_k | \mathcal{X}_k)$

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$$\begin{aligned}\mathcal{X}^* &= \operatorname{argmin}_{\mathcal{X}} -\log \left( p(\mathcal{X}) \prod_{k=1}^m p(z_k | \mathcal{X}_k) \right) \\ &= \operatorname{argmin}_{\mathcal{X}} \sum_{k=0}^m \|h_k(\mathcal{X}_k) - z_k\|_{\Omega_k}^2\end{aligned}$$

# SLAM problem formulation

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... is a nonlinear least squares problem

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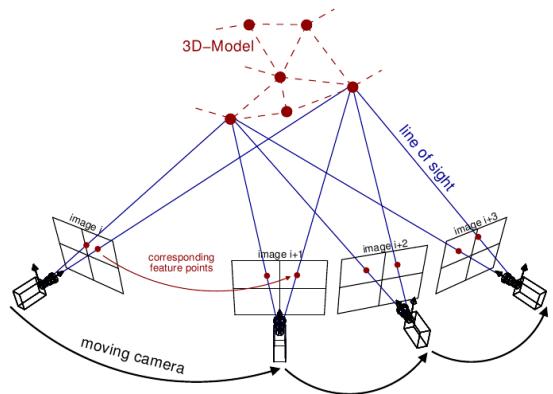
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- Similar to *bundle adjustment* known from Computer Vision

# SLAM problem formulation

## Bundle adjustment



# SLAM problem formulation

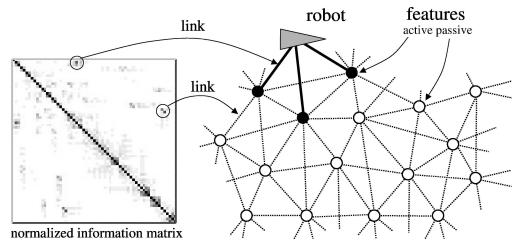
## Solving the nonlinear least squares problem

- Solved via successive linearization
  - e.g. Gauss-Newton or Levenberg-Marquardt

# SLAM problem formulation

## Solving the nonlinear least squares problem

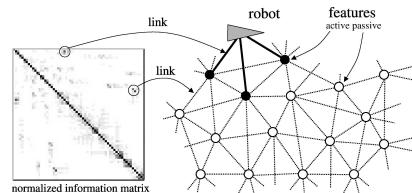
- Matrix appearing in the linearized problem is sparse



# SLAM problem formulation

## Solving the nonlinear least squares problem

- Matrix appearing in the linearized problem is sparse
  - Enables the use of fast linear solvers
  - Current SLAM libraries solve problems with tens of thousands of variables in a few seconds

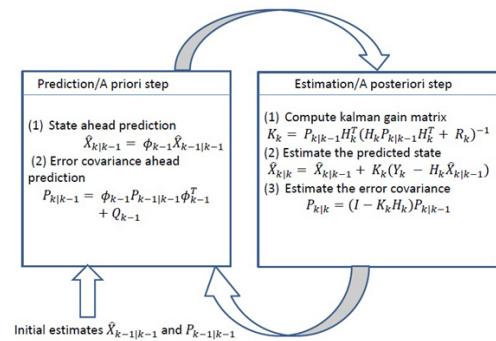


## SLAM problem formulation

- Early SLAM systems were based on nonlinear filtering

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  - e.g. (Extended) Kalman Filter, particle filter

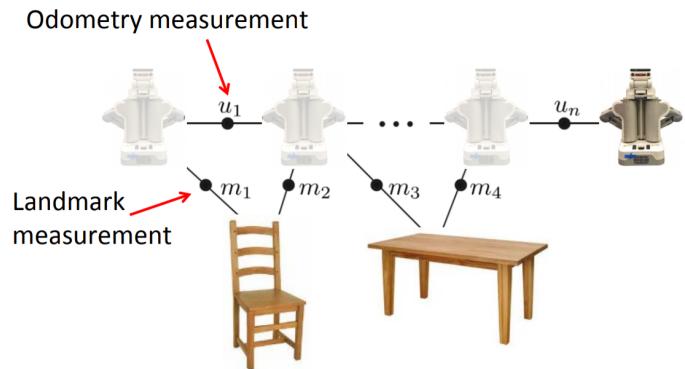


## SLAM problem formulation

- Current SLAM systems are based on maximum a posteriori estimation

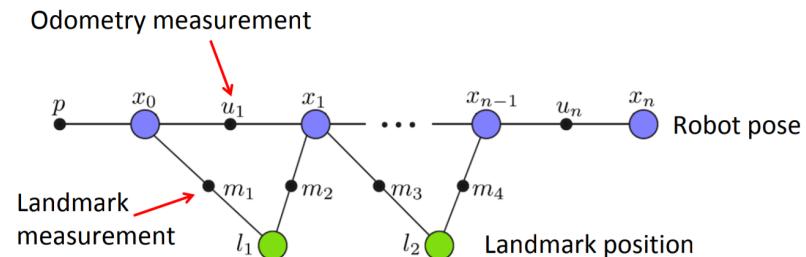
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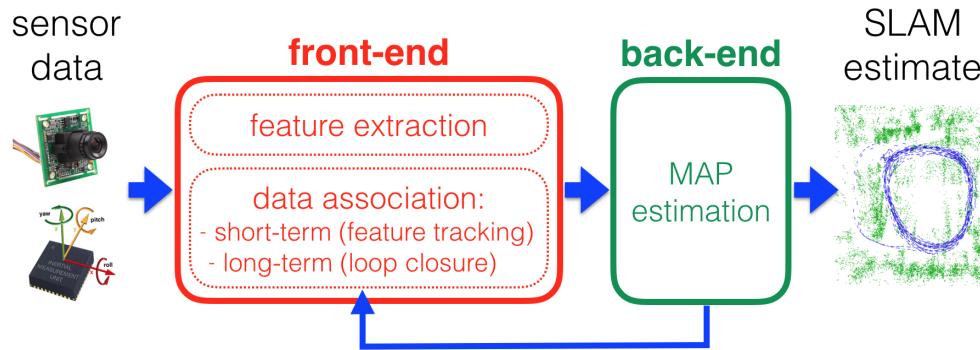
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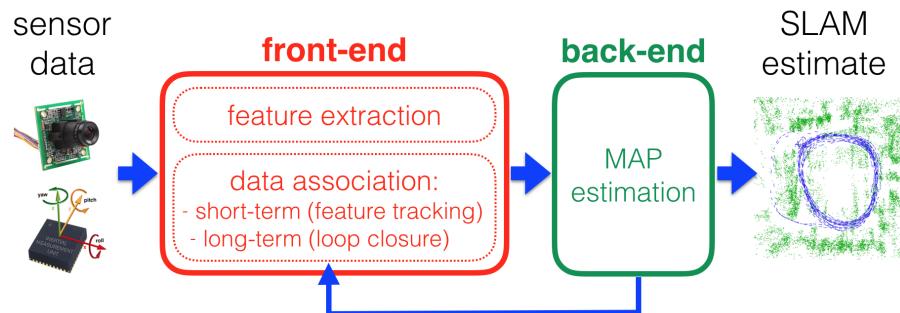
# Anatomy of a modern SLAM system

- Front end: Abstracts sensor data into a models
- Back end: Performs inference on the abstracted data



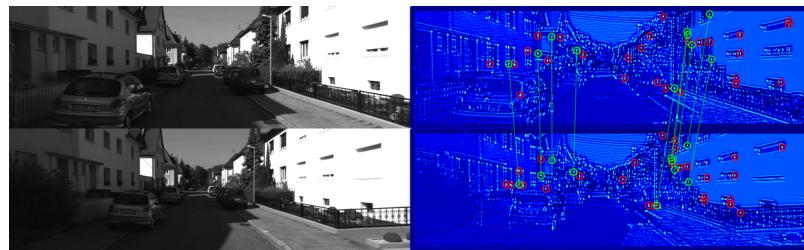
# SLAM front-end

- Hard to write the sensor measurements directly as an analytic function of the states
  - as required in maximum a posteriori estimation



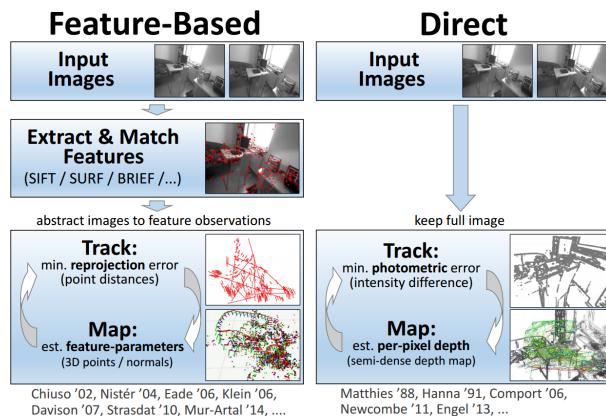
# SLAM front-end

Short-term data association



# SLAM front-end

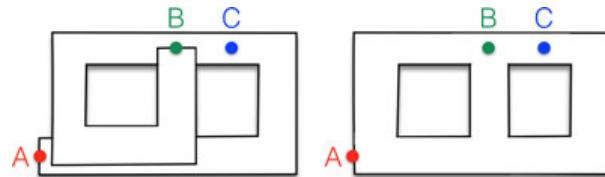
## Short-term data association



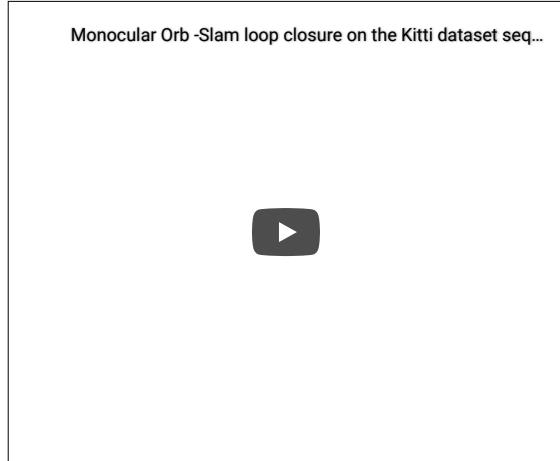
## SLAM front-end

Long-term data association (or loop-closure)

- With information provided by the back-end



## Long-term data association (or loop-closure)



45 / 52

## Further directions

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Event based cameras

Deep Learning & SLAM

Semantic SLAM

Ultimate SLAM? Combining Events, Im...

Deep Virtual Stereo Odometry: Levera...

Volumetric Instance-Aware Semantic ...



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# Available systems

- Back ends:
  - gtsam (iSAM, iSAM2) (BSD License)
  - g2o (BSD License)
  - Google Ceres (New BSD License)
- SLAM systems:
  - Google Cartographer (Apache 2.0 License)
  - Maplab (Apache 2.0 License)
  - VINS-Fusion (GNU GPL v3.0)
  - RTAB-Map (BSD License)

# Demo

## Questions & Discussion

