Andreas Chatzopoulos

Email: achatzopoulos@outlook.com LinkedIn | Portfolio | GitHub

EDUCATION

University of Sussex

Brighton, UK

BSc (Hons) Computer Science (Standing First-Class Honours)

2023 - 2026 (Expected)

• **Key Modules**: Software Engineering, Mathematical Concepts, Applied Machine Learning, Data Science, Data Structures & Algorithms

Athens College High School

Athens, Greece

International Baccalaureate (IB) Diploma & Greek Apolyticion (GPA: 18.4/20)

2021 - 2023

o Key Courses: Computer Science, Mathematics, Economics

EXPERIENCE

DrM, Dr. Mueller AG

Zürich, Switzerland

 $May\ 2025 - Jul\ 2025$

Junior Software Engineer

- Defect Detection Software: Achieved a 20% improvement in defect detection accuracy for cloth-based filtration systems through Python ML workflows (scikit-learn, pandas, NumPy, Matplotlib), which strengthened quality assurance and reduced inspection errors.
- Automation Workflow: Delivered end-to-end process automation through pipeline design and integration, which minimized manual effort and accelerated testing cycles.
- Embedded Control System: Fully developed an ESP32-based control system for the *Fundamix* industrial mixer using C++ and front-end integration, which enabled real-time monitoring and reduced calibration time for engineers.

Netcompany-Intrasoft

Athens, Greece

Junior Data Engineer Intern

Jun 2024 - Aug 2024

- Synthetic Data: Introduced improved testing capabilities through design and evaluation of synthetic datasets using Scala and SQL, which enhanced robustness of data workflows.
- Data Engineering: Supported large-scale processing pipelines through data transformation and validation tasks, ensuring consistency for enterprise projects.

Deloitte Greece

Athens, Greece

Intern, Portfolio Lead Advisory Services (PLAS)

Aug 2023 - Sep 2023

• Financial Analysis: Managed more informed investment decisions through financial statement analysis (Income, Balance Sheet, Cash Flow), supporting advisory reports for multinational clients.

Projects

- Property Tycoon (Python, Pygame): Created a playable digital board game in a 4-person team through collaborative development of a GUI, game logic, and property management system, which demonstrated teamwork and OOP design.
- Interpreter (Java, ANTLR): Formed and operated the execution of a custom programming language through grammar specification and AST evaluation, which reinforced compiler theory and parsing knowledge.
- TFTP over UDP/TCP (Python): Accomplished standards-compliant file transfers through socket programming and protocol handling, which validated networking concepts and RFC adherence.
- CPU Scheduling Simulator (Java): Built discrete-event simulator in Java to compare RR, SJF, and MLFQ; analyzed turnaround and response times .

SKILLS

- Languages: Python, Java, C++, C, JavaScript, SQL
- Libraries/Frameworks: scikit-learn, pandas, NumPy, Matplotlib, ANTLR, Pygame
- Tools: Git, VS Code, PyCharm, IntelliJ IDEA, ESP-IDF
- Languages: English (Fluent), Greek (Native), German (Intermediate)