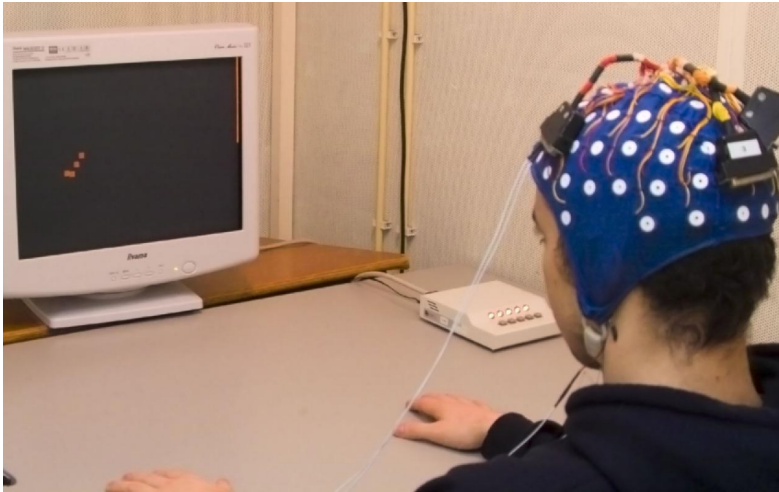


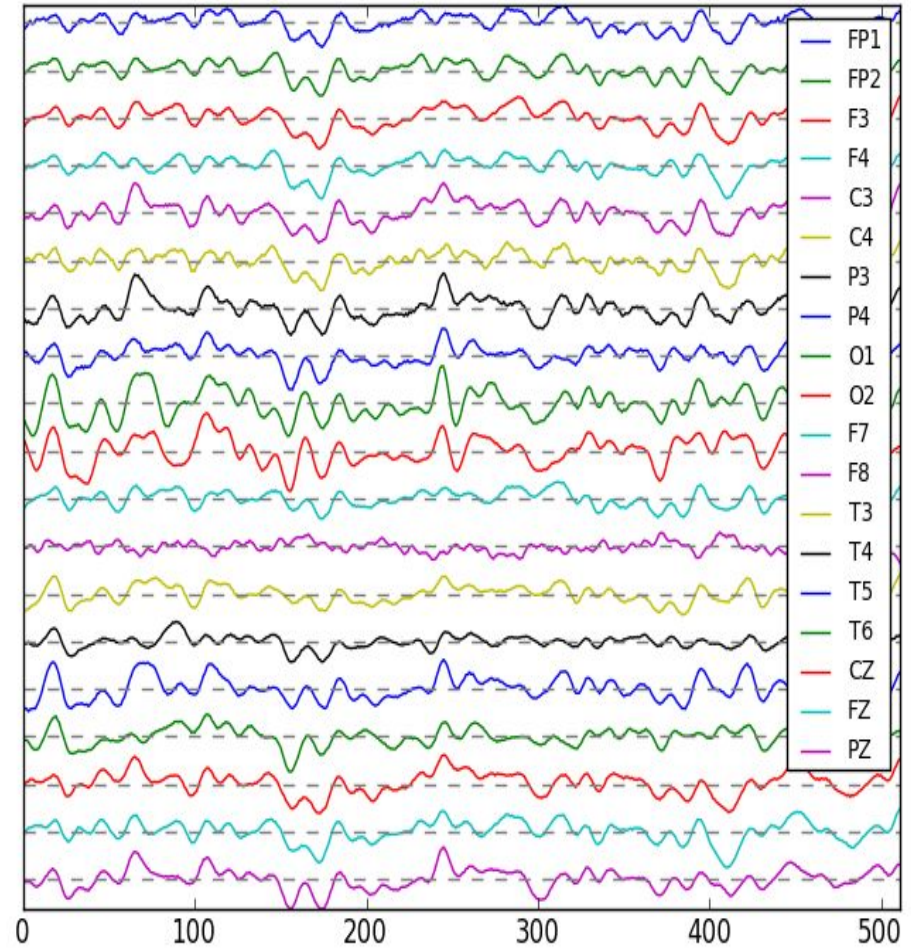
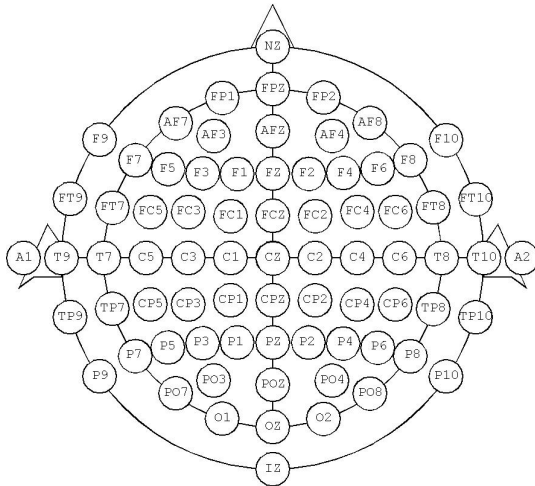
# An emotionally aware P300 speller

Andreas De Lille

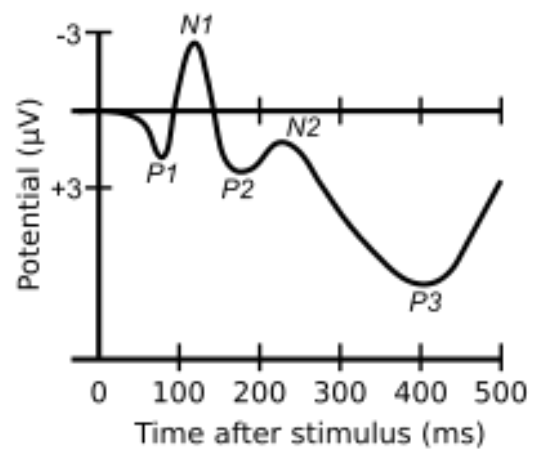
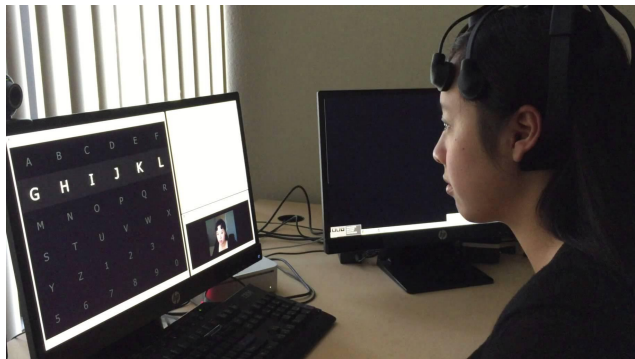
# Brain Computer Interfaces



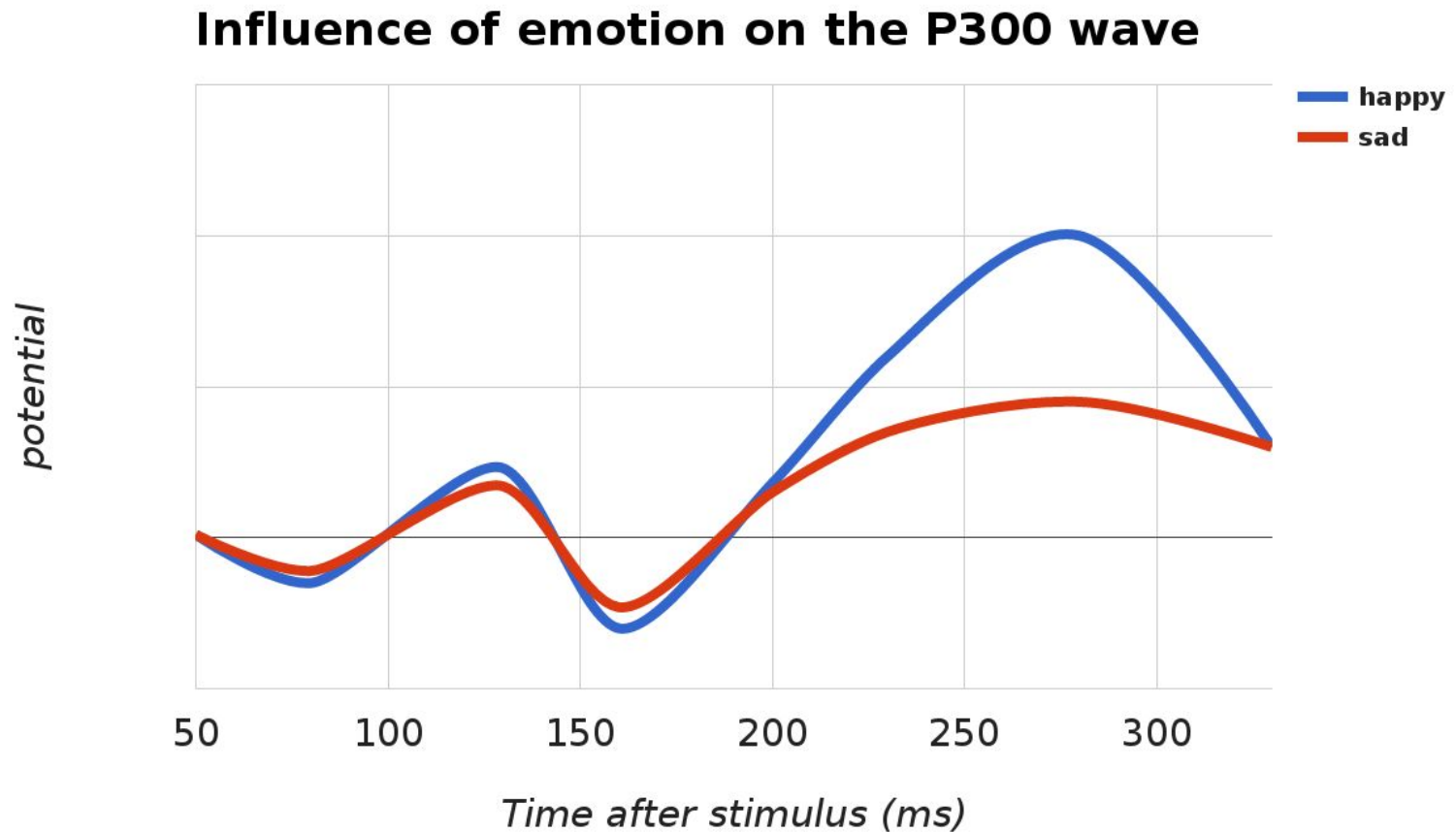
# Measure brain activity



# BCI application: P300 Speller

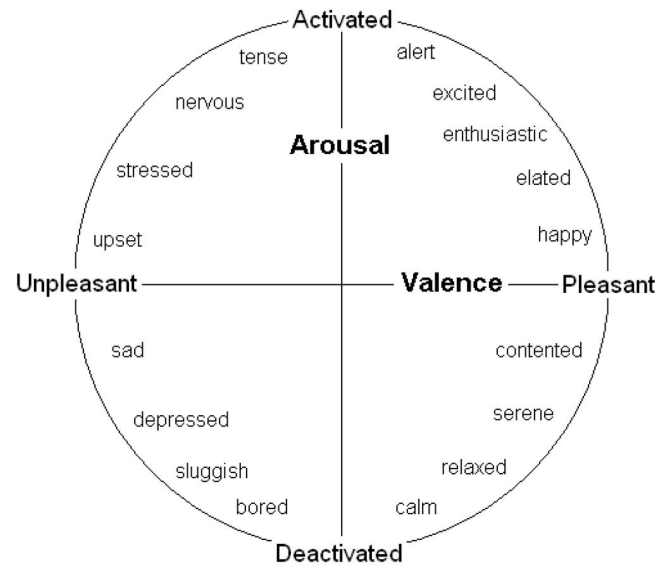


# BCI for emotion Recognition





# Emotion



# Emotion



Expression

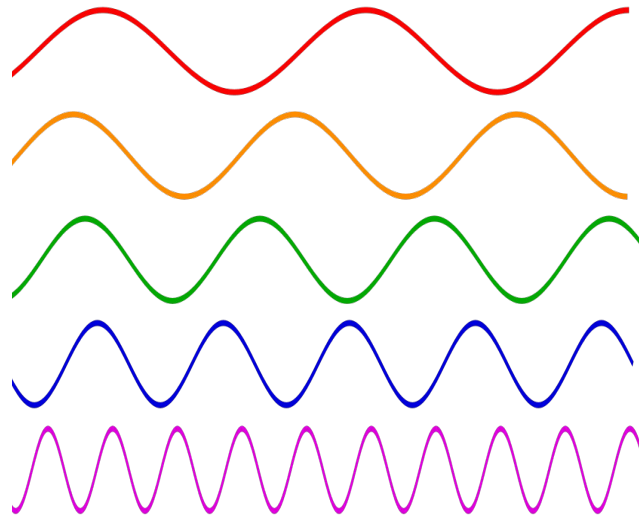


Physiological



Emotion in the brain

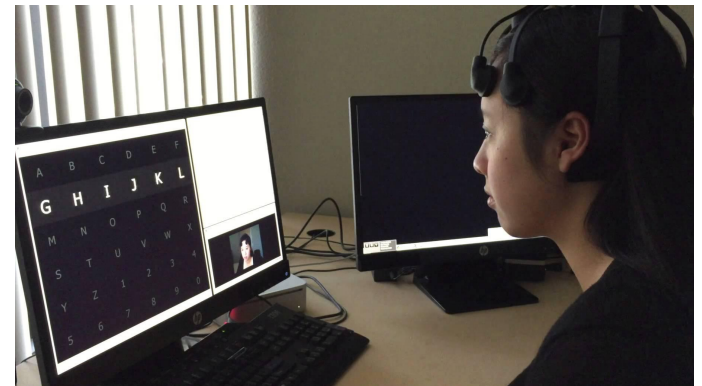
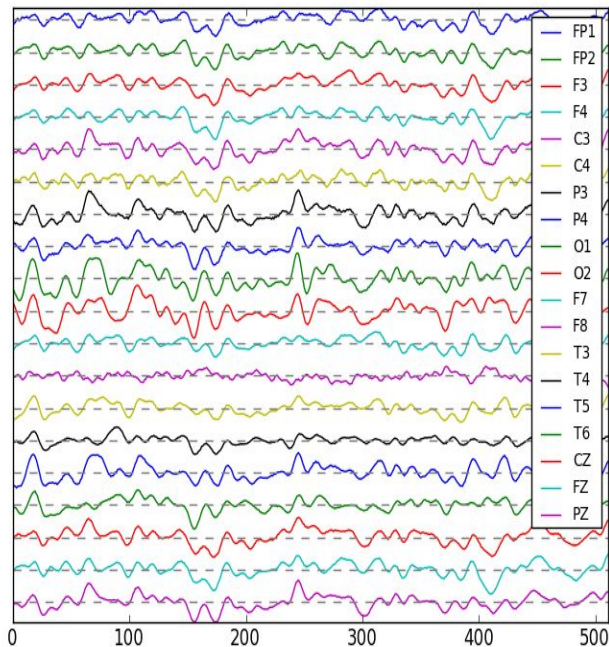
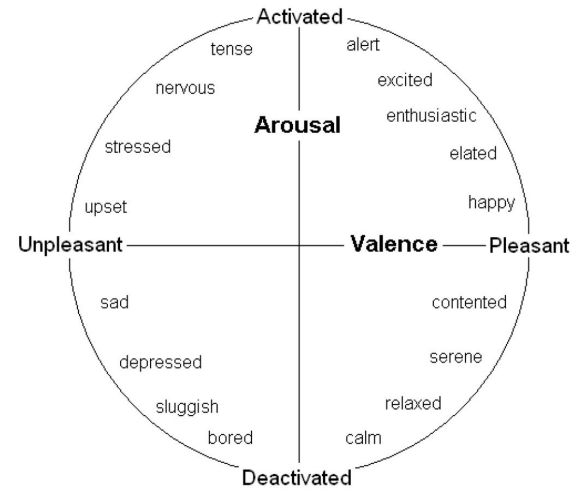
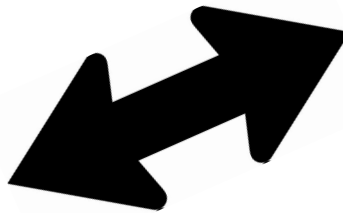
# Emotion in the brain



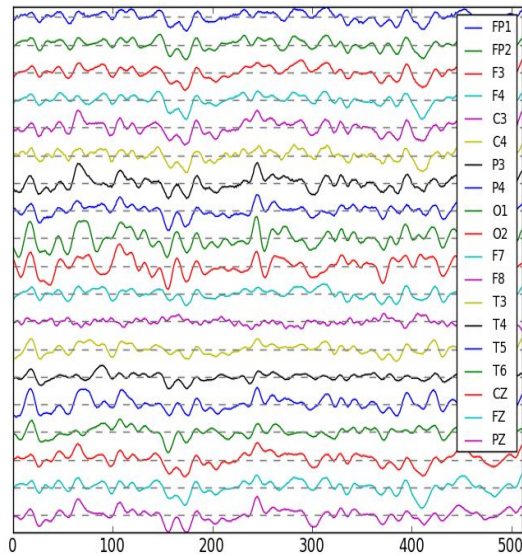
|       |        |
|-------|--------|
| Delta | 0 - 4  |
| Theta | 4 - 8  |
| Alpha | 8 - 13 |
| Beta  | 13-30  |
| Gamma | 30-50  |



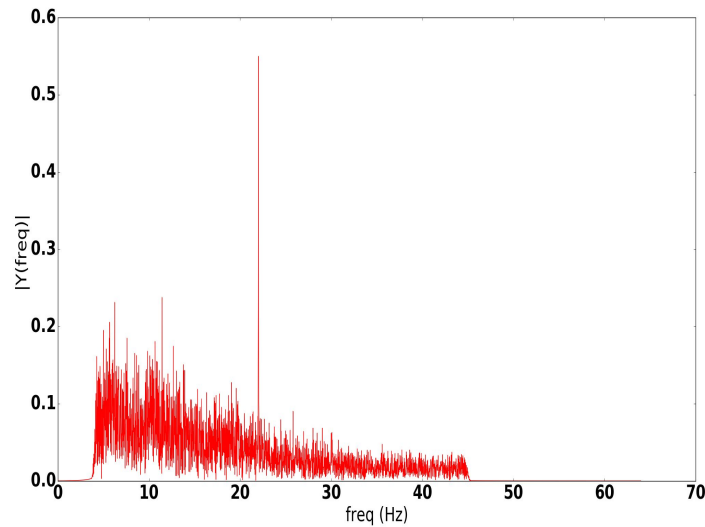
# Quick Summary



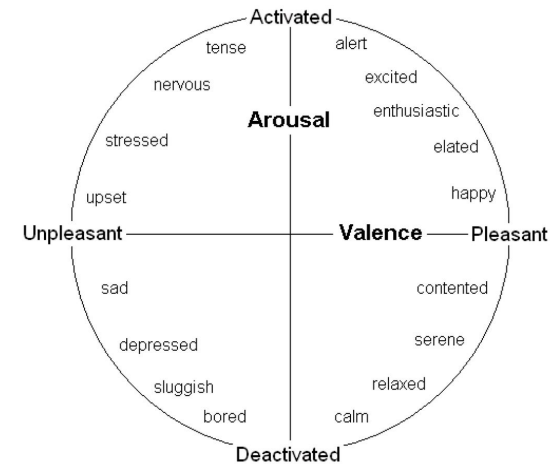
# How ?



Input: brain waves

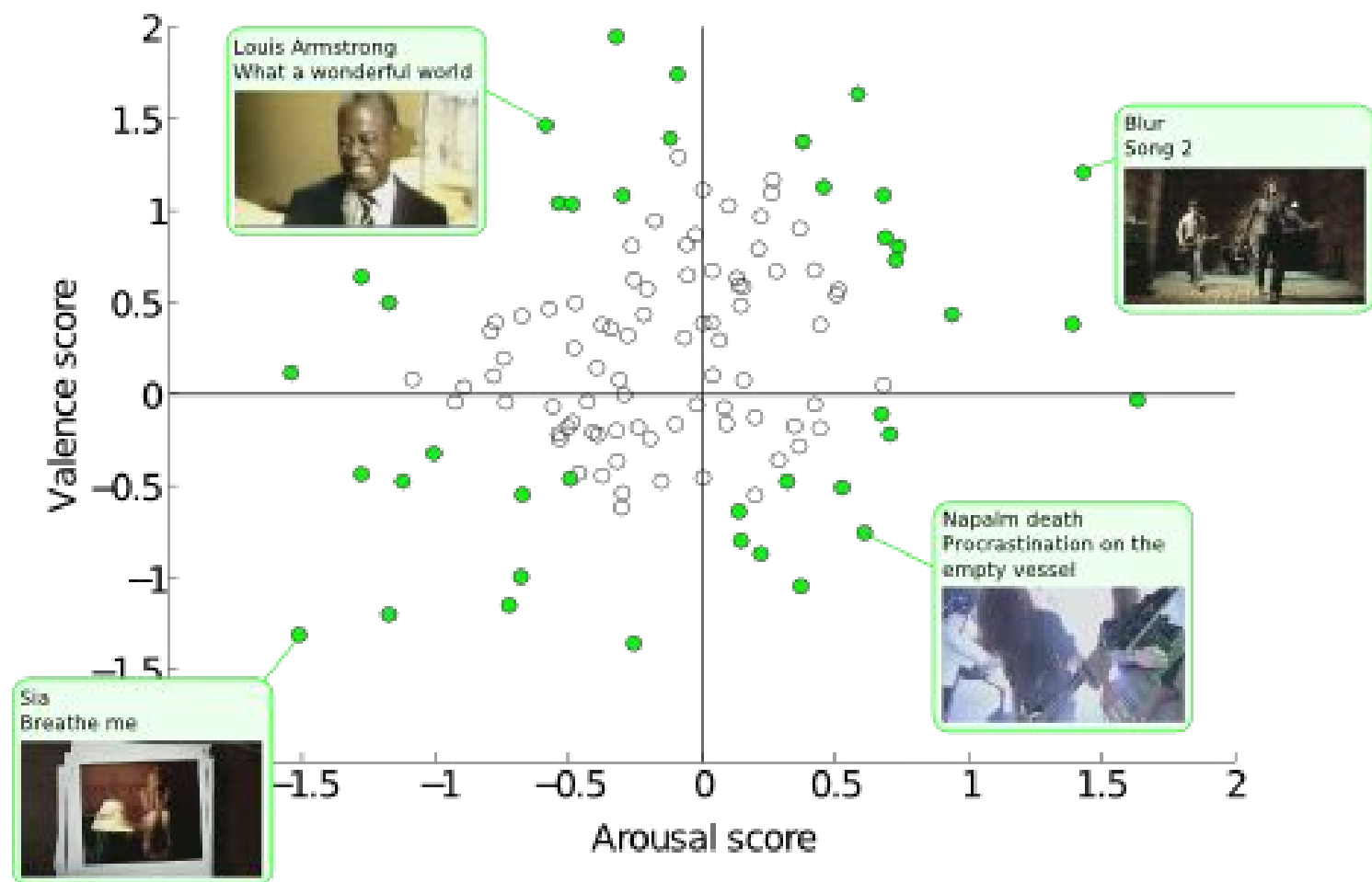


Feature Extraction and Machine Learning

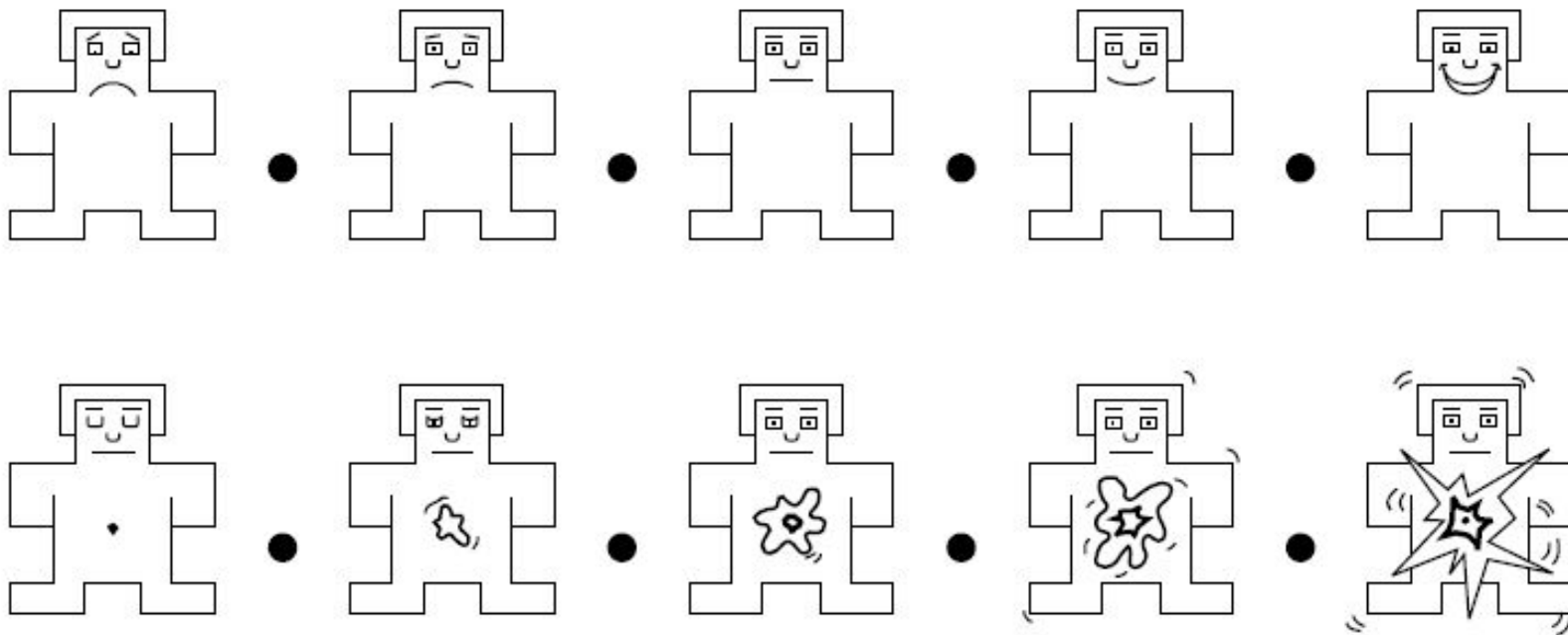


Output: valence/arousal

# Machine learning requires samples

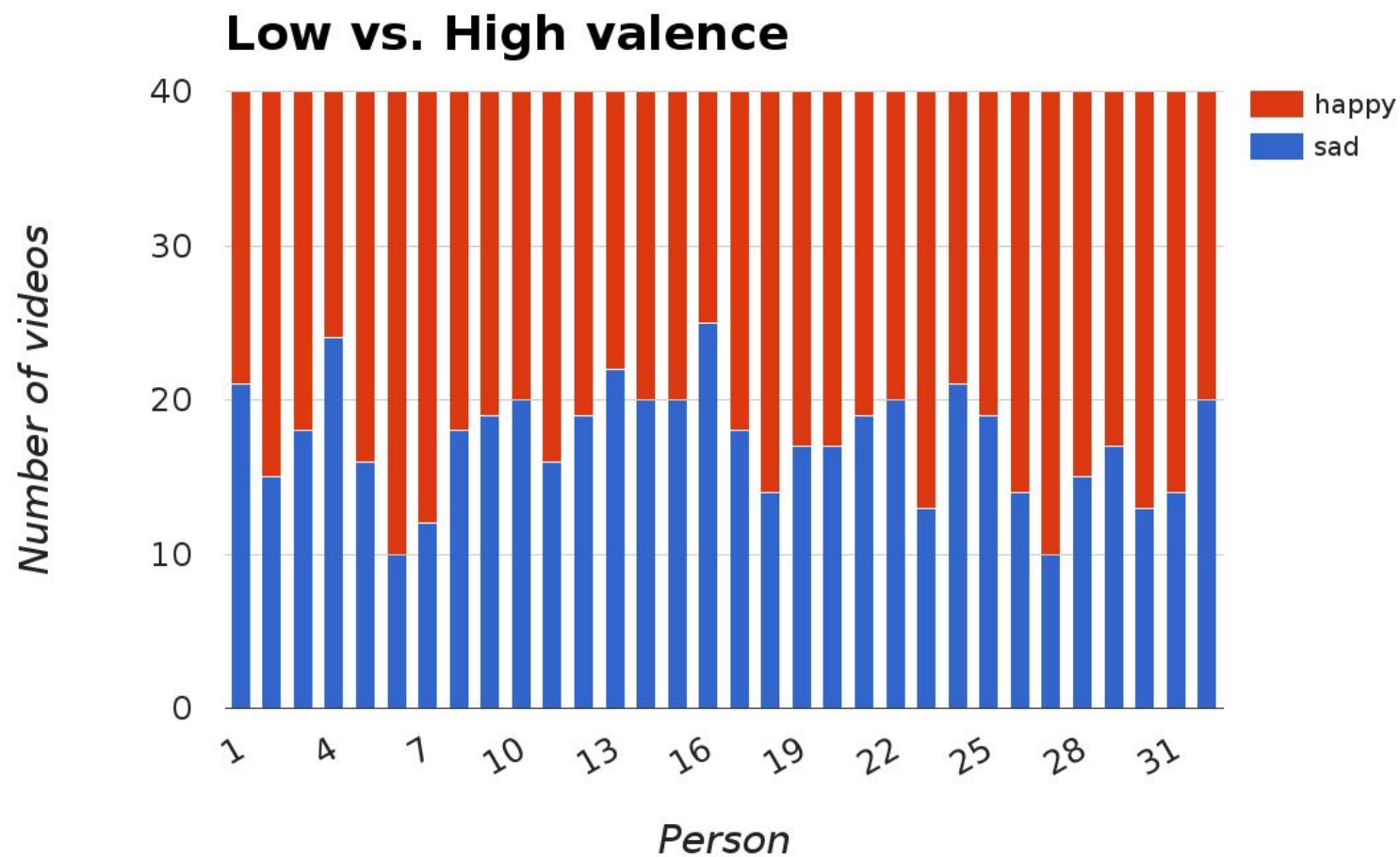


# Problem - Labels via survey





# Problem - Data unbalance



# Very first trial: SVM

|        |      |      |      |      |      |
|--------|------|------|------|------|------|
| 0.13   | 0.29 | 0.35 | 0.41 | 0.48 | 0.68 |
| Median |      |      |      |      |      |
| 0.13   | 0.29 | 0.35 | 0.41 | 0.48 | 0.68 |
| 0.5    |      |      |      |      |      |

Split dataset in low / high valence

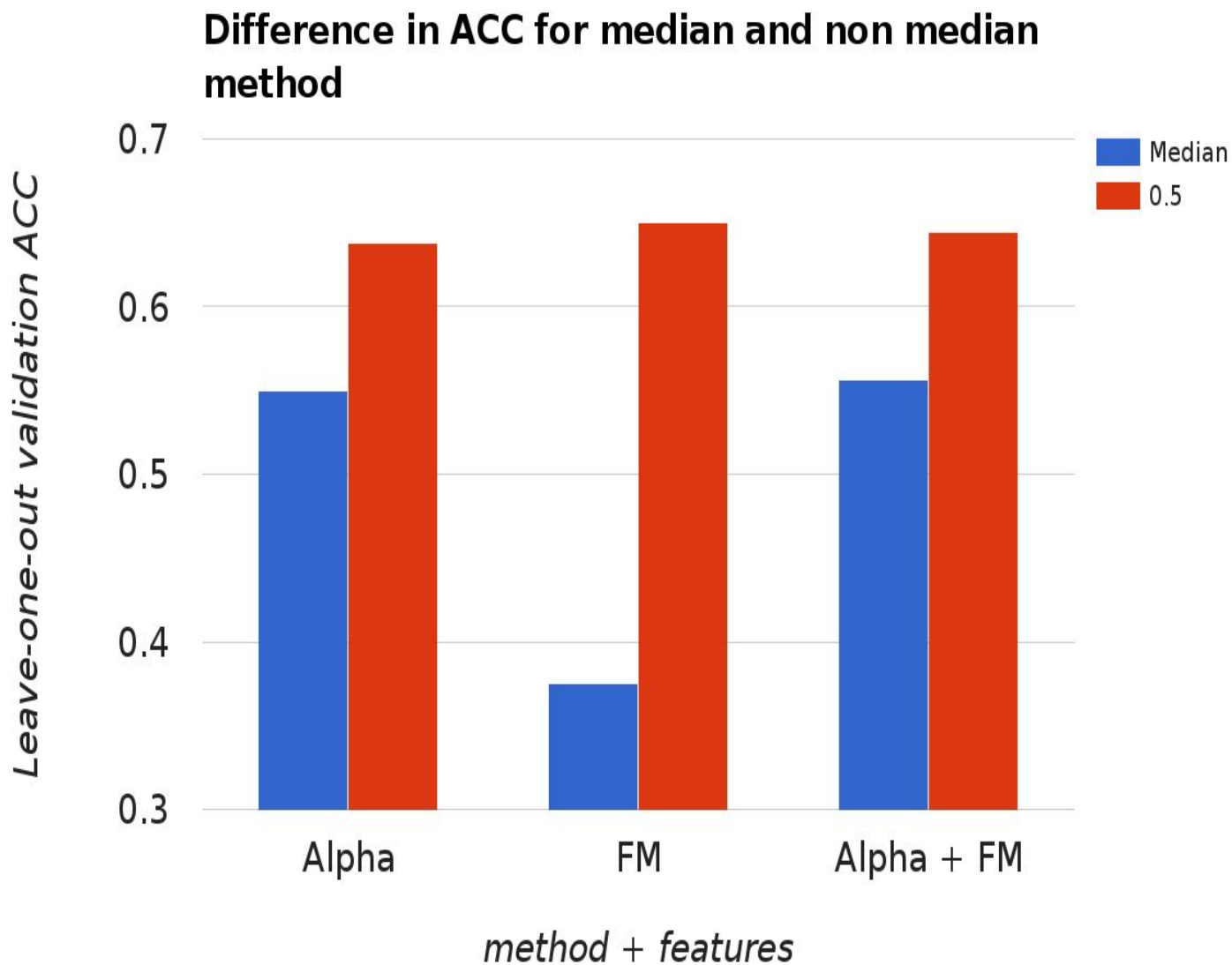


Feature extraction

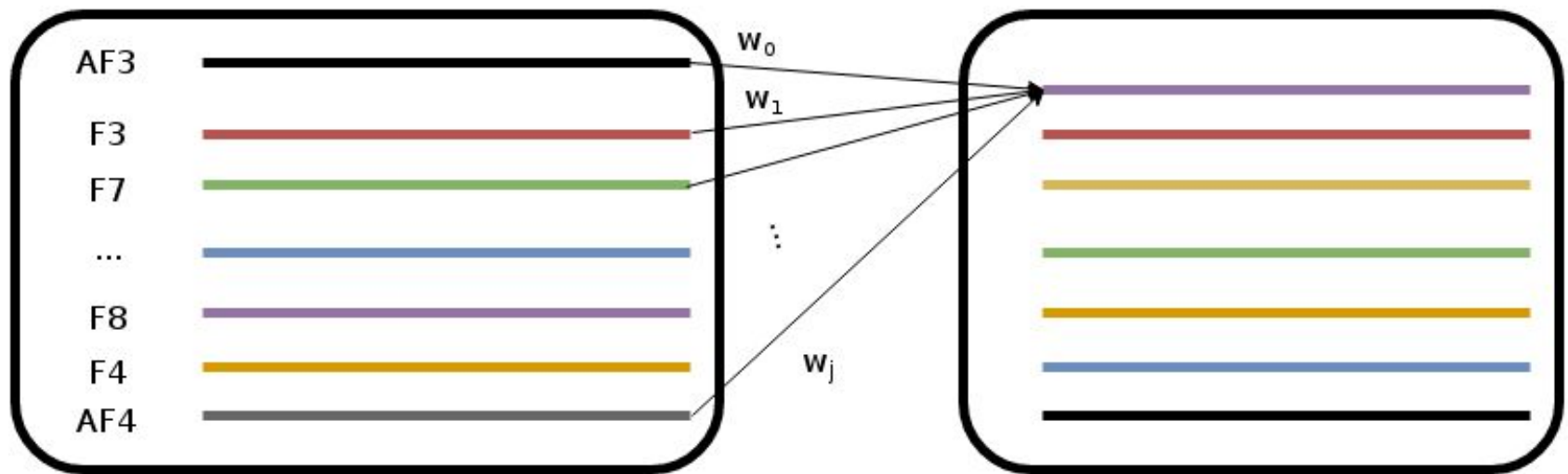
|         |         |         |         |
|---------|---------|---------|---------|
| Video 1 | Video 2 | Video 3 | Video 4 |
| Video 1 | Video 2 | Video 3 | Video 4 |
| Video 1 | Video 2 | Video 3 | Video 4 |
| Video 1 | Video 2 | Video 3 | Video 4 |

Leave-one-out validation

# Results

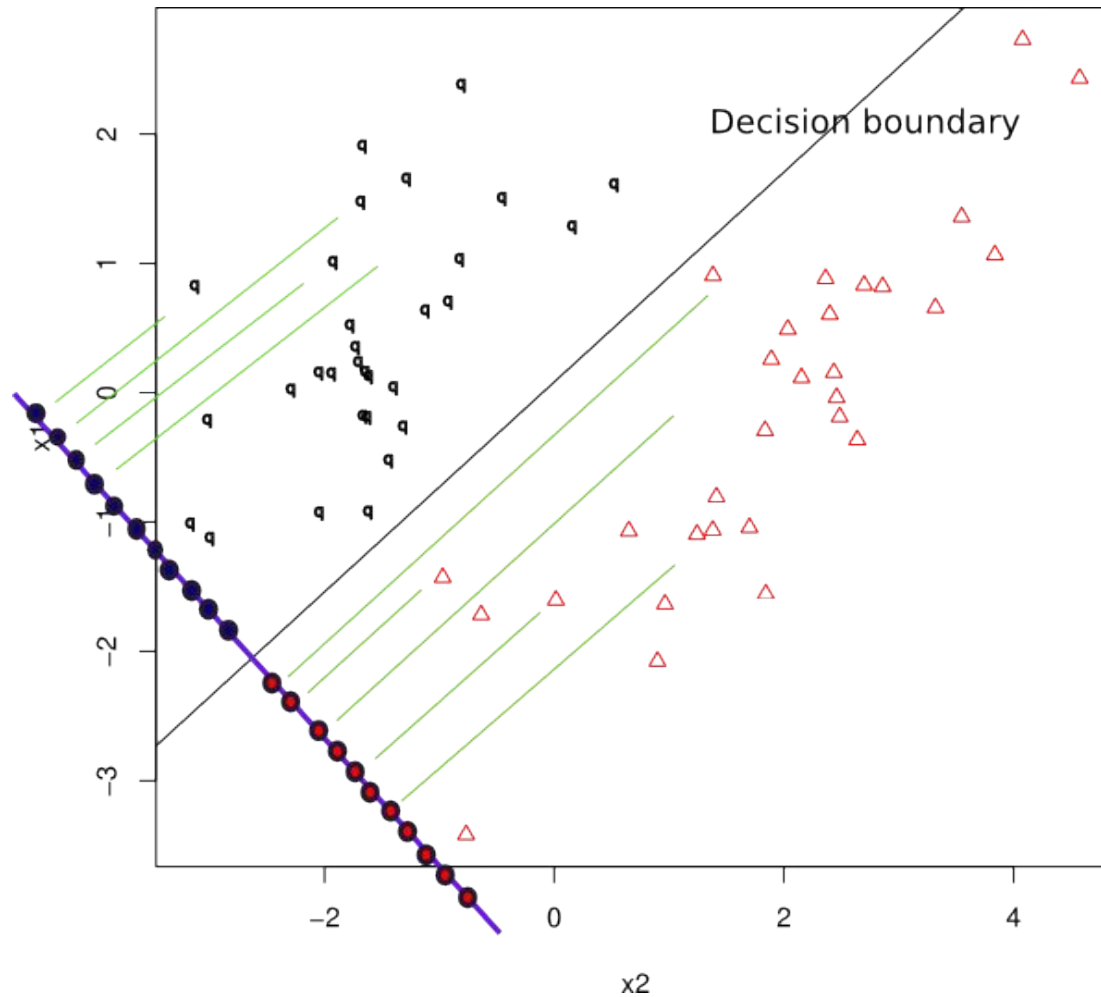


# Common Spatial Patterns (CSP)

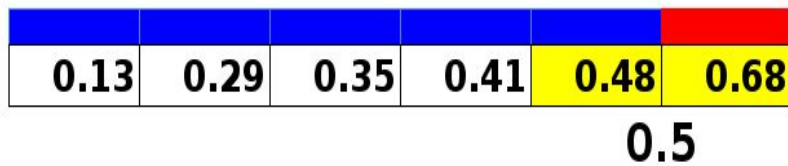




# Linear Discriminant Analysis (LDA)



# CSP + LDA



Split dataset in low / high valence

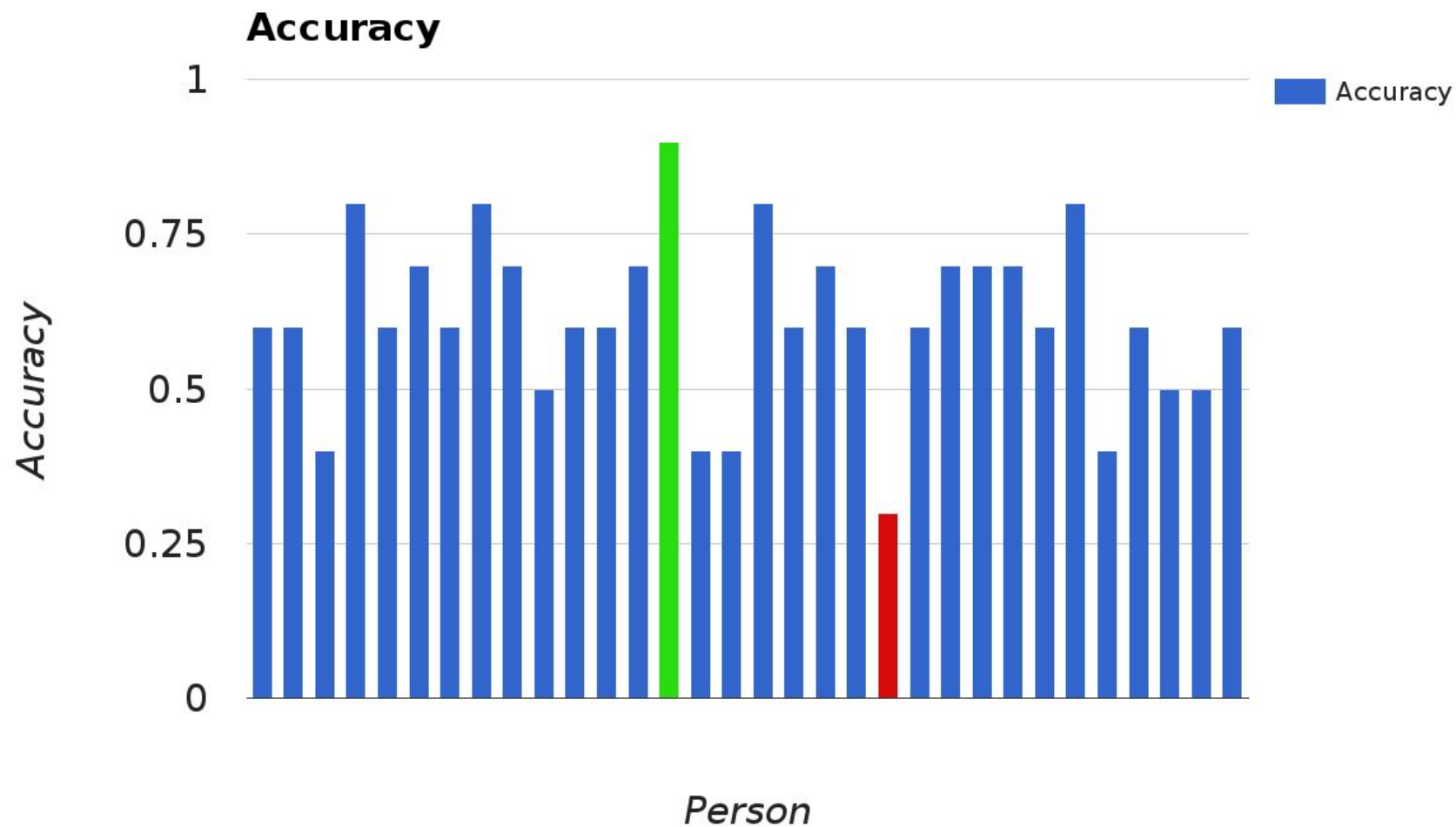


Feature extraction

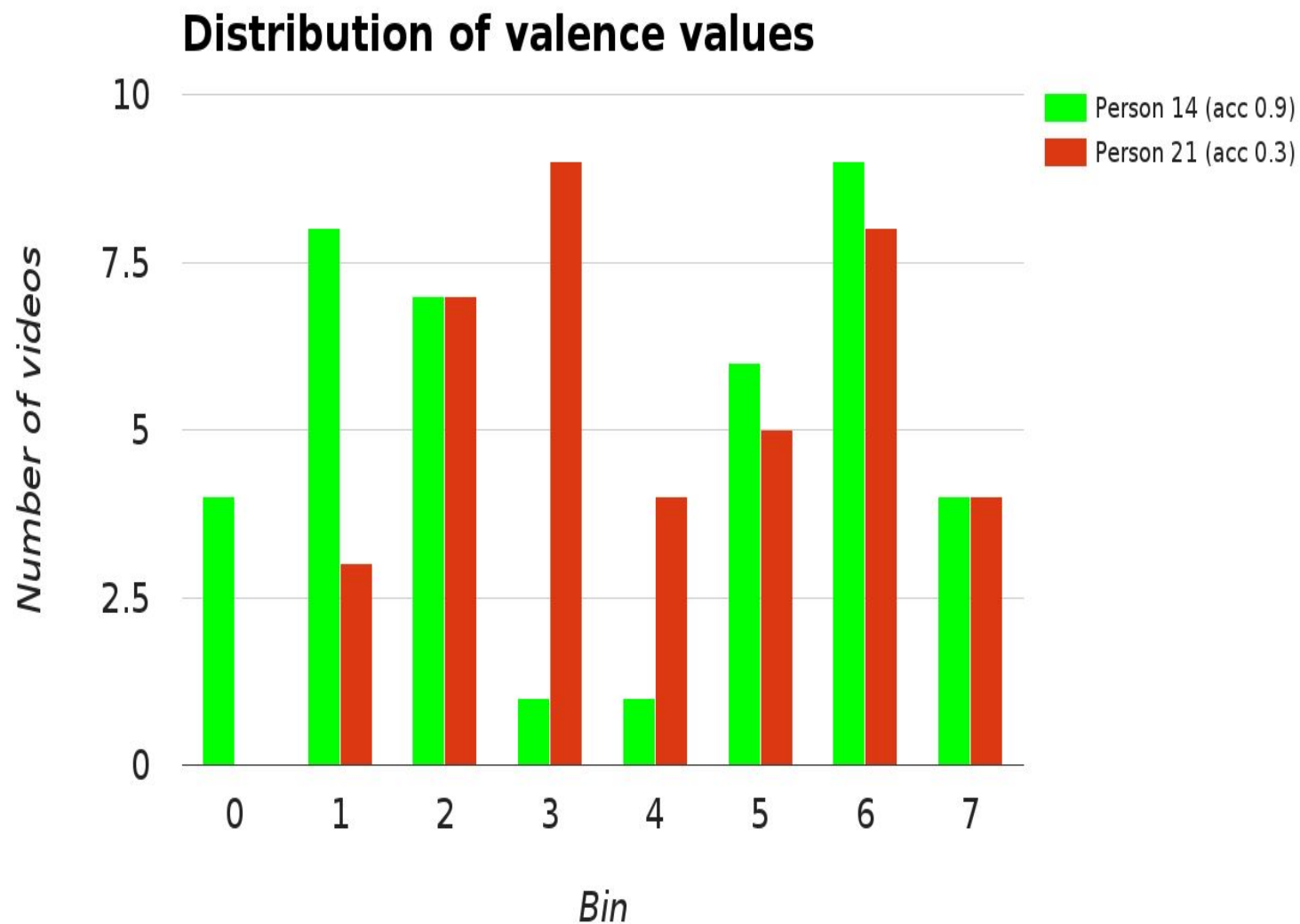
|         |         |         |          |
|---------|---------|---------|----------|
| Video 1 | Video 2 | Video 3 | Test set |
| Video 1 | Video 2 | Video 3 | Test set |
| Video 1 | Video 2 | Video 3 | Test set |

Leave-one-out validation + test set

# Results

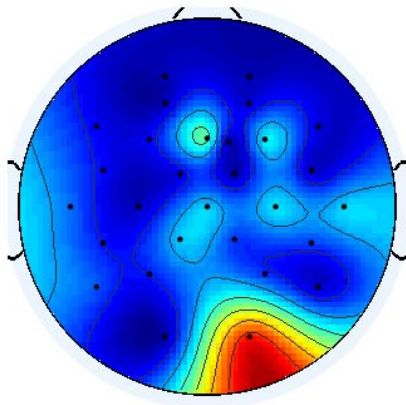


# Results

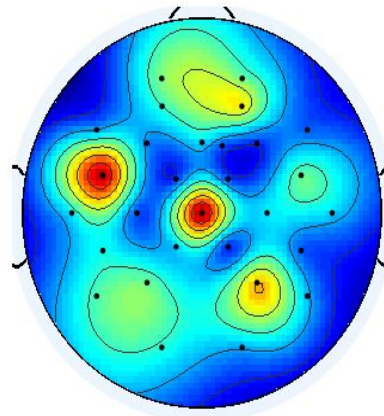




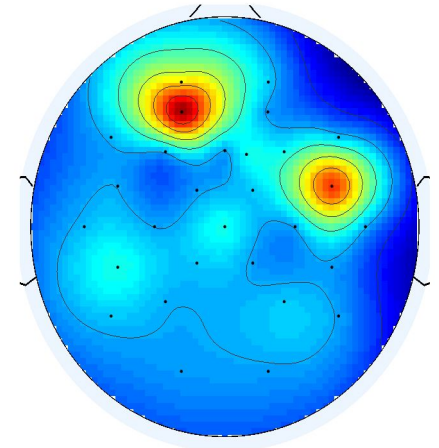
# Results



Person 14  
accuracy of 90%



Person 21  
accuracy of 30%



Person 2  
accuracy of 60%

# Similar research

| <b>Model</b>        | <b>Features</b>        | <b># Emotions</b>                              | <b># Persons</b> | <b>Accuracy</b>        |
|---------------------|------------------------|--|------------------|------------------------|
| SVM                 | EEG<br>+ HR + BP       | 5 emotions                                     | 12               | 58.2%                  |
| FDA                 | EEG + BP +<br>RSP + HR | 3 levels of<br>arousal                         | 4                | 50-72 %                |
| SVM                 | EEG                    | 3 emotions +<br>1 neutral<br>state             | 4                | 87.5 %                 |
| Deep neural<br>nets | EEG                    | 3 states,<br>negative,<br>positive,<br>neutral | 15               | avg: 86%<br>std: 8.34% |

# Further steps

- Improve Accuracy
  - only use important channels
  - epochs of 6 seconds with 5 seconds overlap
  - Use additional wavebands
- Classify different arousal levels
- Classify videos from other persons
- Unsupervised
- Improve accuracy of P300 speller

# Questions

