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Recognize Emotion using EEG Data

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Nomenclature

ANET Affective Norms for English Text

ANEW Affective Norms for English Words

CSEA Center for the Study of Emotion and Attention

EEG Electroencephalography

IADS International Affective Digital Sounds

IAPS International Affective Picture System

SAM Self-Assessment Manikin

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Introduction

Bad feelings do not necessarily cause bad things to happen: mild irritations that simmer and create distress or frustration, then boil into anger, can serve as impetus to find a better way.

– R.W. Picard, J. Klein[6]

1.1 The role of emotions

Emotions play a major role in non-verbal communication, are quite complex and essential to understand human behavior. Literature claims that the ability to recognize emotions will improve the ability of computers to understand human interaction[6]. It is safe to say that the need for computer applications to detect the emotional state is ever growing.

But how does one define emotion ? In psychology a clear distinction is made between physiological behavior and the conscious experience of an emotion, called expression[1]. The expression consists of many parts, including the facial expression, body language and voice concern. Unlike expression, the physiological aspect of an emotion, e.g. heart rate, skin conductance, pupil dilation, is much harder to control. To really know one's emotions, it seems, one has to research the physiological aspect of the emotion. One possibility for this is analysis of brain waves via Electroencephalography[4].

1.2 Brain activity measurement

1.2.1 Electroencephalography

Different technologies exist to analyse the brain, the most convenient method is via Electroencephalography (EEG), since it is a non-invasive method. Non-invasive methods, in contrast to invasive methods require no surgery; they simply measure electrical activity of the brain using electrodes placed on the scalp. This data is then recorded as an EEG from which noise and artifacts have to be removed. The result is used to train a classifier.

Signals originating from the cortex, close to the skull, are most visible. Signals originating deeper in the brain are cannot be observed directly. Even for signals originating from the cortex, EEG

is far from precise as the bone between the the cortex and electrodes distorts the signal. Still EEG data can provide significant insight into electrical activity of the cortex.

1.2.2 Origin of the signals

The electrical activity in a brain is caused when an incoming signal arrives in a neuron. This triggers some sodium ions to move inside the cell, which in turn, causes a voltage rise[1]. When this increase in voltage reaches a threshold, an action potential is triggered in the form of a wave of electrical discharge that travels to neighboring neurons. It is this activity that is measured by the surface electrodes.

1.3 Electrode positioning

To ensure that experiments are replicable, standards for locations of electrodes have been developed. One of these systems is the 10/20 system, an internationally recognized methods to describe location of scalp electrodes[8]. The numbers 10 and 20 refer to the distances between the electrodes, which are either 10% or 20% of the total front-back or left-right distance of the skull.

1.3.1 Positions

Each site is identified with a letter that determines the lobe and hemisphere location.

- **F:** Frontal
- **T:** Temporal
- **C:** Central
- **P:** Parietal
- **O:** Occipital

Note that no central lobe exists, the C letter is only used for identification purposes. The letter z indicates that the electrode is placed on the central line. Even numbers are use for the right hemisphere, while odd numbers are used for the left hemisphere. A picture of the 10/20 system is added below for clarification.

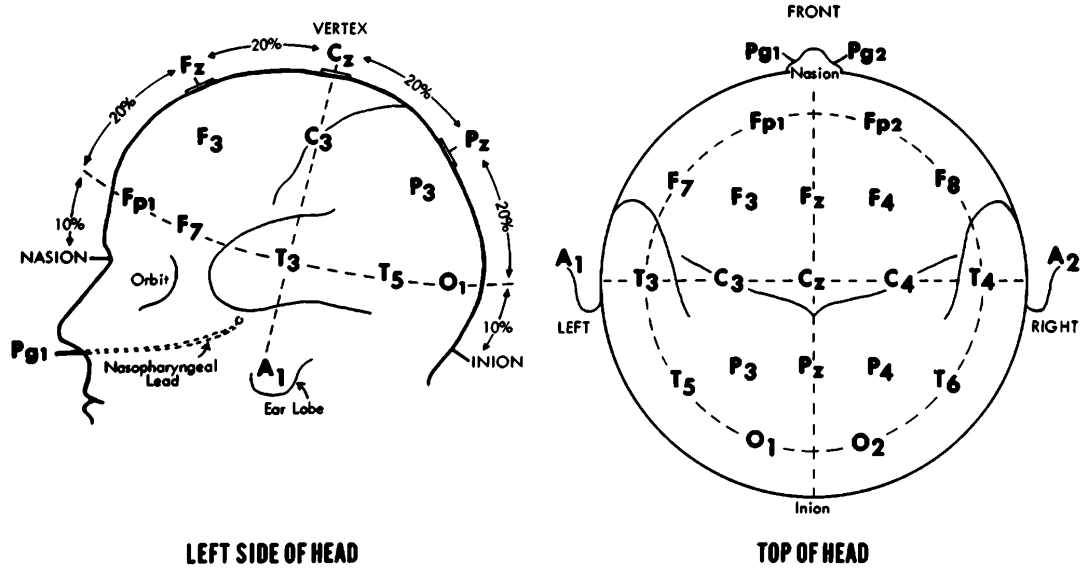


Figure 1.1: The electrode placement system[9].

1.3.2 Monopoles and dipoles

Two different types of EEG channels exist, monopolar and dipolar. A monopolar channel records the potential difference of a signal, compared to a neutral electrode, usually connected to an ear lobe of mastoid. A bipolar channel is obtained by subtracting two monopolar EEG signals, which improves SNR by removing shared artifacts[11].

1.4 Emotion and EEG data

1.4.1 Arousal - valence (- dominance) classification

Before emotions can be recognized, a classification model is needed. A common model to classify emotions is the bipolar arousal-valence model[1][10], that places emotions in a two dimensional space. The main advantage of using a multidimensional model, is that all discrete emotions are modelled in its space, even when no particular label can be used to define the current feeling. Figure 1.2 shows the mapping of different emotions for this model. Adding a third dimension, dominance, that indicate how strong the emotion is perceived is also possible[4]. Note that this dimension is less important for the emotion classification.

1. **Valence:** whether or not the emotion is perceived as positive or negative.
2. **Arousal:** measures how excited or calm a person is.
3. **Dominance:** how strong the emotion is perceived.

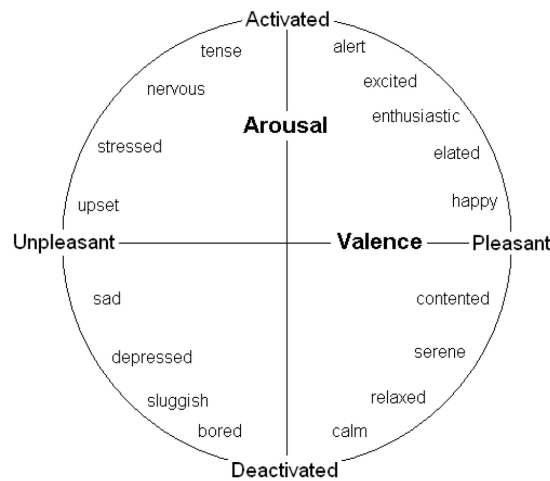


Figure 1.2: The arousal - valence model maps emotions in a two dimensional plane.

1.4.2 Determining arousal

Usually, brain waves are split into different bands, based on their frequency[3][2].

1. **Alpha:** 8-13Hz, indicate that the brain is relaxed and/or inactive.
2. **Beta:** 13-30HZ, point to a more active and focused brain.
3. **Gamma:** 30-50Hz, relate to simultaneous processing of information from different brain areas.
4. **Delta:** 0-4hz, these waves are generated during dreamless sleep and meditation.
5. **theta:** 4-8Hz, occur during dreaming

For the emotion recognition, only alpha and beta bands are considered. The alpha bands corresponds with a relaxed state and are often connected to brain inactivity[1][10]. Beta waves on the other hand are an indication that the brain is a more active state, which corresponds to a higher level of arousal. These two parameters are often combined into the beta/alpha ratio.

Since most muscle and eye artifacts are within the range of 1.2Hz and >30hz respectively and powerline cause artifacts around the 50Hz range, using only alpha and beta waves will already remove a lot of noise and artifact from the signal[1].

1.4.3 Determining valence

The right hemisphere is generally speaking, more active during negative emotion than the left hemisphere which is in turn more active during positive emotions[10][4]. Note that individual difference might affect the location[1].

Since high alpha rates correspond with an inactive brain and high beta waves with an active brain, one should look for an increase in beta activity and a decrease in alpha activity at one

side. The other hemisphere should show an increase in alpha waves and a decrease of beta waves as indication that it becomes less active. Another possibility is to use the gamma band instead of the alpha band.

1.4.4 Classification procedures

!!TODO!

Fractal dimension Higher order crossing Principal component analysis sliding window fishers etc

1.4.5 Datasets

The center for the study of emotion and attention (CSEA), by the university of Florida made several datasets available:

- **IAPS:** International Affective Picture System
This dataset consists of a large set of emotional stimuli in the form of color photographs.
- **IADS:** International Affective Digital Sounds
This dataset consists of acoustic emotional stimuli designed for investigation and research of emotion and attention.
- **ANEW:** Affective Norms for English Words
This dataset provides a set of emotional ratings for a large number of english words.
- **ANET:** Affective Norms for English Text
This set provides normative ratings of emotion for a large set of brief texts.
- **SAM:** Self-Assessment Manikin
A non-verbal pictorial assessment technique that measures the pleasure, arousal and dominance associated with a person's affective reaction to a wide variety of stimuli.

All datasets are available for non-profit research at a degree-granting institution[5]. For this thesis, the first two datasets seem most important as they are used in many experiments regarding emotion detection[1][7][10][4].

1.5 The P300 speller

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