

List Functions Continued

reverse: Reverses a list. How it works is that it takes a list and returns a list with the elements in the opposite order.

We don't need to write efficient Haskell code, but it's good to think about efficiency.

"Accumulator ^{Harrison's term} Passing" style is more efficient. Idea is that you accumulate the right answer in the accumulator and return it when it's all accumulated.

HW 2 asks you to write some simple problems with accumulator passing style.

drop: Drops the number of elements from the beginning of a list, with the number and list being given as parameters.

$\text{drop} :: \text{Int} \rightarrow [a] \rightarrow [a]$ -- Takes an Int and a list and returns a list of things.
 $\text{drop } 0 \text{ } ls = ls$
 $\text{drop } n [] = []$
 $\text{drop } n (x:xs) = \text{drop } (n-1) \text{ } xs$

~~maximum~~

maximum: On HW 2! The idea with maximum is that it takes a list of stuff in order and returns the largest value.

$\text{maximum} :: [\text{Int}] \rightarrow \text{Int}$

$\text{maximum } [] = 0$

$\text{maximum } (x:xs) = \text{if } x > \text{maximum } xs \text{ then } x \text{ else maximum } xs$

Can also do

$\text{maximum}(x:xs) = \text{if } x > \text{maxxs} \text{ then } x \text{ else maxxs}$
 where $\text{maxxs} = \text{maximum } xs$

so that it's only called once.

Ranges

You can denote $[1..20]$ to show a list from 1-20 (like in Bash if statements).

nub: Removes duplicates from a list.

repeat: Takes a list and makes it an infinite list.

Haskell has infinite lists through "lazy evaluation", will learn more about this later.

~~repeat~~

$\text{repeat} :: a \rightarrow [a]$

$\text{repeat } x = x : \text{repeat } x$

$\text{take } 10 <\text{list}>$ (Shows first 10 of the list)

$\text{cycle} :: [a] \rightarrow [a]$

$\text{cycle } l = l ++ \text{cycle } l$

Set Comprehensions: Way of denoting what a set is.

This is a set comprehension.

$$S = \{2 * x \mid x \in \text{Nat}, x \leq 10\}$$

→

List Comprehension: Way of defining a list in Haskell.

List comprehension examples are listed in the slides. You can make them part of functions.

Tuples: Built-in type constructors for ordered pairs, ordered triples, etc. E.g. ("Wow", 'a') is an ordered pair.

The Prelude-defined functions for pairs are polymorphic (can be used with any type).

Zipper

zip: `zip [1,2,3,4,5] [5,5,5,5,5]`

output: `[(1,5), (2,5), (3,5), (4,5), (5,5)]`

What type is zip? $[a] \rightarrow [b] \rightarrow [(a,b)]$

`zip :: [a] -> [b] -> [(a,b)]`

~~`zip [] [] = []`~~

`zip [] _ = []` -- If one list empty, return empty list

`zip _ [] = []` -- Likewise, do same here if other list empty

`zip (a:as) (b:bs) = [(a,b)] ++ zip as bs`

↳ Better way: `= (a,b) : zip as bs`

When you have an append (`++`), look back and see if you could have used a cons (`:`)!